

2 Anhang: Bilder und Tabellen im A4-Format

Die Seiten 1 bis 547 enthalten 545 Bilder. Sie sind entsprechend dem Buch nach Kapiteln geordnet. Die Bilder, Tabellen und Testbilder für das DIN A4-Ausgabeformat sind mit dem Anfangsbuchstaben G (Großbild) gekennzeichnet und haben in der Regel die Größe 216 mm x 160 mm. Entsprechende Bilder im Regelformat 54 mm x 40 mm tragen den Anfangsbuchstaben B (Bild).

Kapitel A4-Dateiname (.EPS und umgewandelt in .PDF)

Kapitel und Bilder:

01	G1_1F.eps bis G1_7F.eps
02	G2_1F.eps bis G2_64F.eps
03	G3_1F.eps bis G3_18F.eps
04	G4_1F.eps bis G4_71F.eps
05	G5_1F.eps bis G5_32F.eps
06	G6_1F.eps bis G6_36F.eps
07	G7_1F.eps bis G7_6F.eps
08	G8_1F.eps bis G8_51F.eps
09	keine Bilder
10	G9_1F.eps bis G9_7F.eps

Kapitel und Tabellen

02 bis 10	GT2_01F.eps bis GT9_10F.eps
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Kapitel und Testbilder

08	GTe01F.eps bis GTe14F.eps
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Die Bilder können unter *Adobe Acrobat* gefunden werden:

- durch "Blättern" in den Seiten
- Über das Menü "Find" und z. B. die Eingabe "Bild 1_5" (zeitaufwendig)
Dieses Menü enthält der lizenzfreie *Adobe Acrobat Reader*.
- Über das Menü "Search" und z. B. die Eingabe "Bild 1_5" (schnell)
Dieses Menü enthalten *Adobe Acrobat Search, Exchange* und *Pro*.

Eine Ausgabe ist z. B. unter Windows auf *jedem* installierten Drucker möglich, Farbbilder erscheinen auch auf Schwarz-Weiß-Matrixdruckern. Bessere Qualität wird auf PostScript-Druckern erreicht. Eine weitere Steigerung der Ausgabe-Qualität ist auf PostScript-Druckern in Schwarz-Weiß oder Farbe unter Windows/DOS-Befehlsfolge möglich:

"COPY *Dateiname* Druckerschittstelle"

Als *Dateiname* steht z. B. G1_5F.eps, als Druckerschittstelle "*LPT1:*" oder "*COM2:*". Ein möglicher DOS-Befehl lautet daher (nur für PS-Drucker):

```
COPY G1_5F.EPS COM2:
```

Auf PS-Druckern erscheint hiermit das Bild, auf anderen der PS-Programmtext.

Fehlerhinweise:

Die PS-Dateien enthalten in der Regel als **letztes Zeichen** ein "**CONTROL D**" (ein beim Druck *unsichtbares* Zeichen). Durch dieses Zeichen wird der PS-Drucker nach der Ausgabe einer Seite neu normiert. Auf diese Weise ist die Druckausgabe von mehreren Dateien möglich, z. Bsp. unter WINDOWS mit

```
COPY G1_*f.ps LPT1:
```

Der Stern steht für die sieben Bilder von Kapitel 1. Fehlende Normierung erzeugt oft auf PSL1-Druckern einen *DICTFULL-Error* nach Ausgabe mehrerer Seiten oder Bilder. Beim Versand der PS-Dateien mit "CONROL D" am Ende über Netzwerke kann es zu Schwierigkeiten kommen, wenn dieses Zeichen für die Übertragungs-Steuerung eine Bedeutung hat.

Das Zeichen "CONTROL D" kann mit einem Editor gelöscht werden. Unter WINDOWS wird es mit den "*Write-Editor*" bei "*unformatiertem Einlesen*" als quadratisches Kissen dargestellt. Die letzte Zeile mit diesem Zeichen kann bei Bedarf gelöscht werden. Ein Löschen dieses Zeichens ist unter Umständen auch bei Einfügungen von EPS-Dateien in DTP-Programmen erforderlich, sofern es nicht vom DTP-Programm (wie z. Beispiel bei DECWrite) automatisch gelöscht wird.

Adobe Acrobat Distiller Version 2.1 wandelt PS-Dateien mit Halbton-Rastern in **fehlerhafte PDF-Dateien** (gekennzeichnet durch *PDF in der Bildunterschrift) um. Bei Darstellung von Raster-Halbtönen entfallen die Raster-Orientierungen, z. B. diagonal, vertikal und horizontal.

Diese Fehler entstehen nicht bei Bildschirmdarstellung von PS-Dateien mit Hilfe von Display-PostScript (z. Bsp. unter DECwrite). Diese Fehler entstehen auch nicht bei Ausgabe von PS-Dateien auf PostScript-Druckern, z. Bsp. mit "*COPY Dateiname.ps LPT1:*" unter WINDOWS/DOS.

Betroffen von diesem Raster-Fehler in PDF-Dateien sind die Bilder 8_7 bis 8_11 mit den Dateinamen G8_07*f.eps bis G8_11*f.eps (10 Bilder)

Hinweise zu den 16 EPS-Testbildern (Serie a4q0630f.ps; letzte Seite)

Die ca. 550 EPS-Bilder enthalten **im PostScript-Code einen Vorspann (von %!PS bis %%Prolog)**, der in der Regel eine Ausgabe auf **allen** PostScript-Druckern (PSL1 und PSL2) erlaubt. Einige Serien erfordern einen PSL2-Drucker

Die **EPS-Testbilder** (Gtexxf.eps mit xx=01 bis 14) enthalten **keinen Vorspann** und sind in Kapitel 8 beschrieben. Eine Ausnahme bilden die Testbilder GTe06*.eps, die zur Erzeugung von Farbseparationen den Vorspann benötigen. Die Testbilder GTe08f.eps bis GTe14f.eps erfordern einen PSL2-(Farb-)Drucker. Die Testbilder GTe11f.eps und GTe12f.eps zeigen unkorrigierte Photo-CD-Bilder und die nach Abschnitt 8.19 des Buches farbmétrisch optimierten Ergebnisse zeigen die Testbilder GTe13f.eps und GTe14f.eps

Die Testbilder GTe06_1f.eps bis GTe06_3f.eps zeigen Variationen bei Farbseparationen (Auszug Cyanblau C in Farbe und Auszug Schwarz N)

Die übrigen Farbseparationen (C, M, Y *in Schwarz-Weiß*) werden automatisch erzeugt, z. Bsp. durch Änderung der PostScript-Programmzeile in der Datei GTe06_1f.eps von

```
/ausz 8 def      in
/ausz 1 def (für Cyanblau C) oder
/ausz 2 def (für Magentarot M) oder
/ausz 3 def (für Gelb Y)
```

Überfüllung erfordert die Änderung in /ausz 9 def und eine Änderung des Vorspanns zwischen den Zeilen %ANFA OUTLINO0 bis %%Prolog durch die Datei OUTLINO1.eps mit den Zeilen %ANFA OUTLINO1 bis %%Prolog.

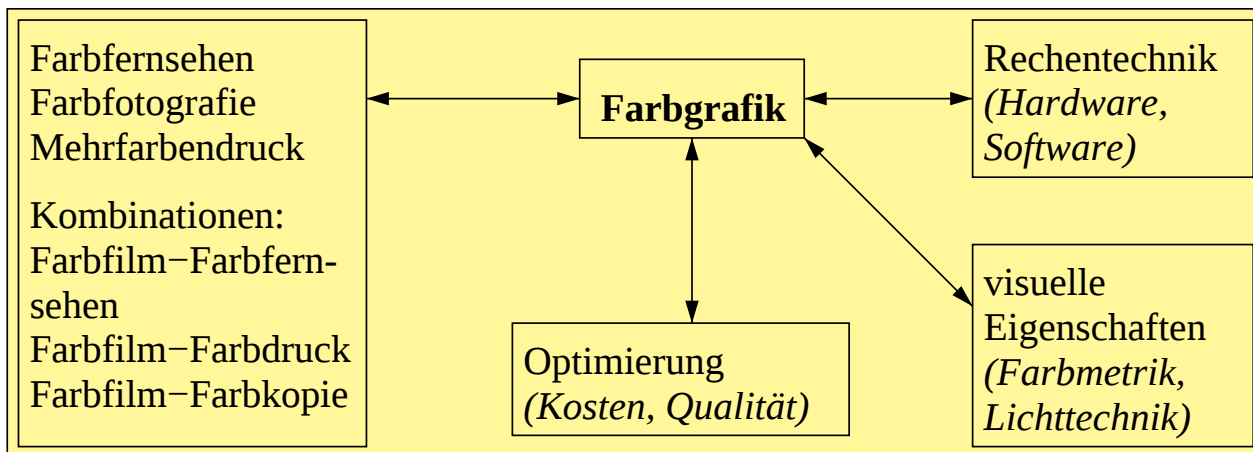
Raster-Schwellendaten für z. B. 3600 dpi erfordern eine Änderung der Zeilen /half 0 def /Halbt nach /half 3 def /Halbt

und zusätzlich Ersatz der drei Zeilen (der *leeren* Prozedur)

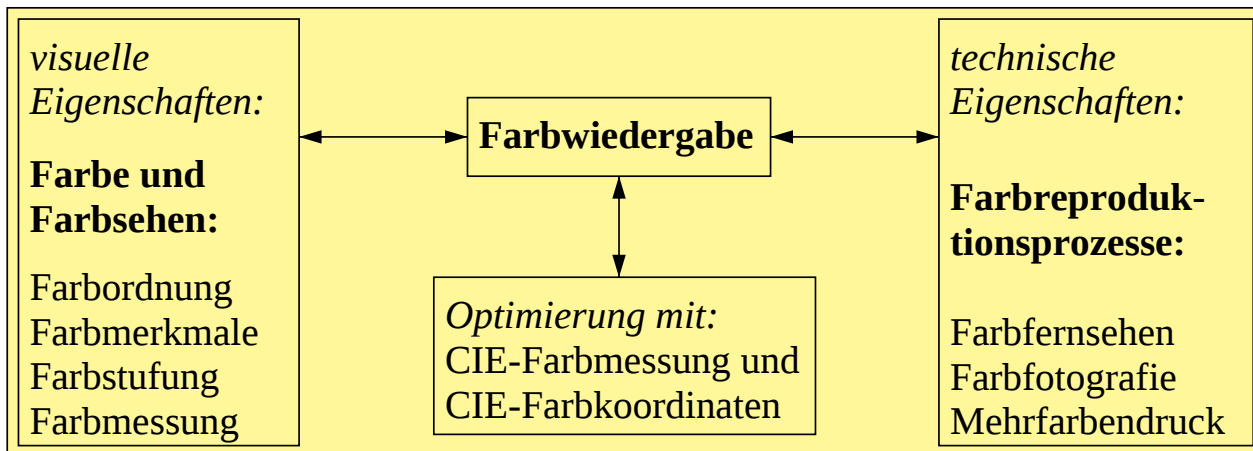
```
%ANFA HALBTON
/Halbt {      %wrbie:HalbtoA0.eps
} bind def
```

z. B. durch den Inhalt der Datei HALBTOCD.eps

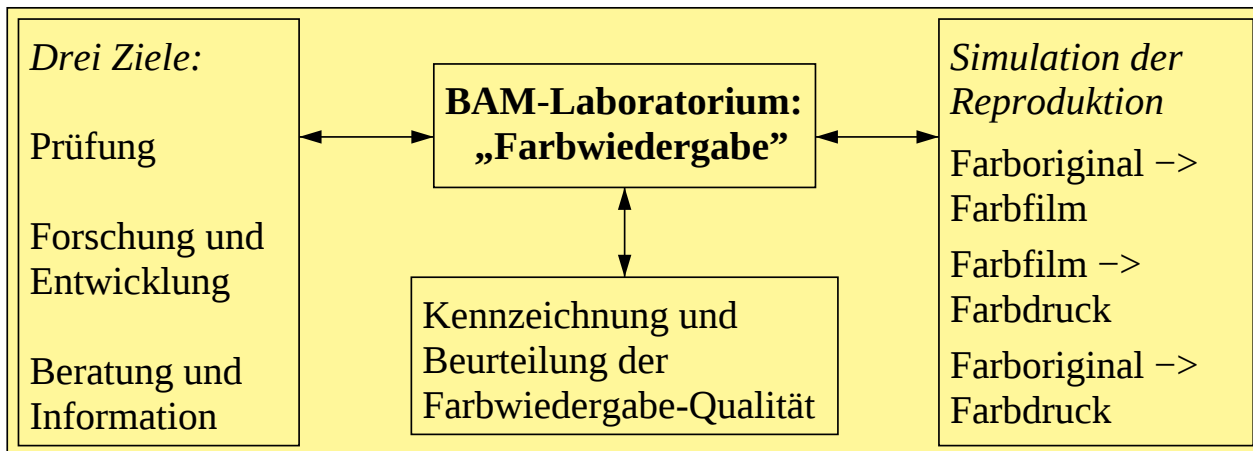
Die Dateien OUTLINO1.eps (91 Zeilen) und HALBTOCD.EPS (135 Zeilen) befinden sich ebenfalls auf der CD



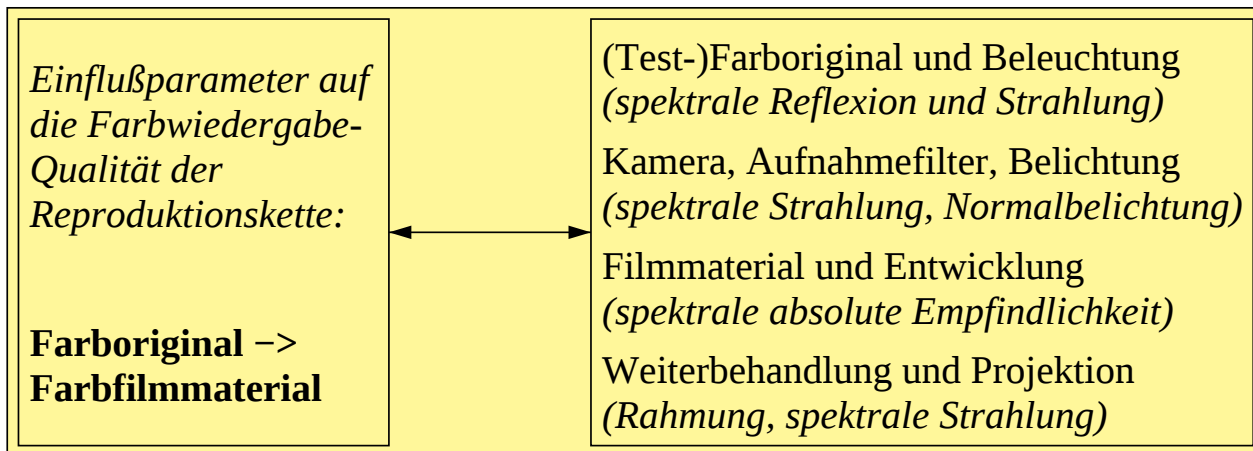
G8280_1f.eps, G0110_1f.eps, G1_01f.eps, Bild 1_1, 2x1



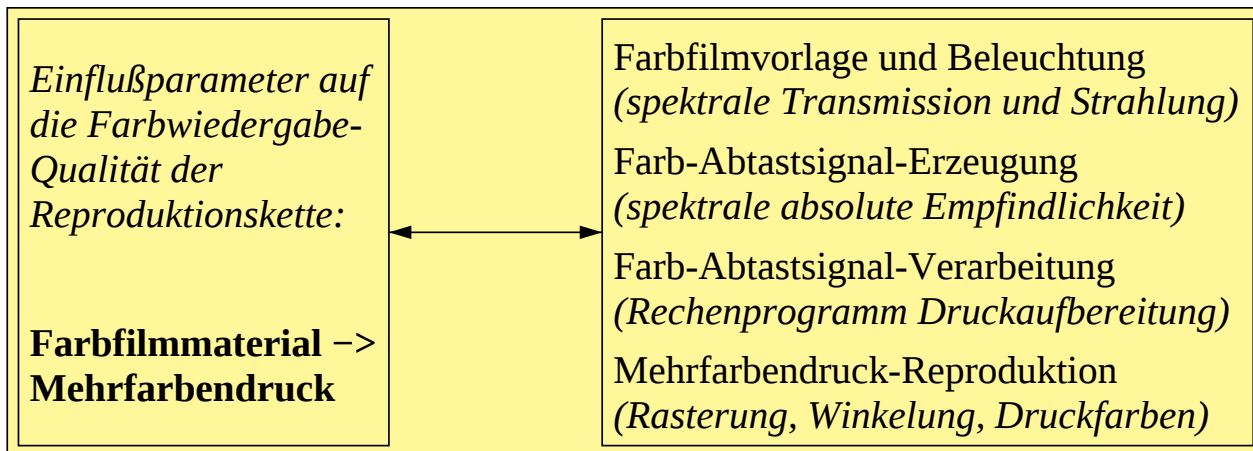
G8280_3f.eps, G0110_3f.eps, G1_02f.eps, Bild 1_2, 2x1



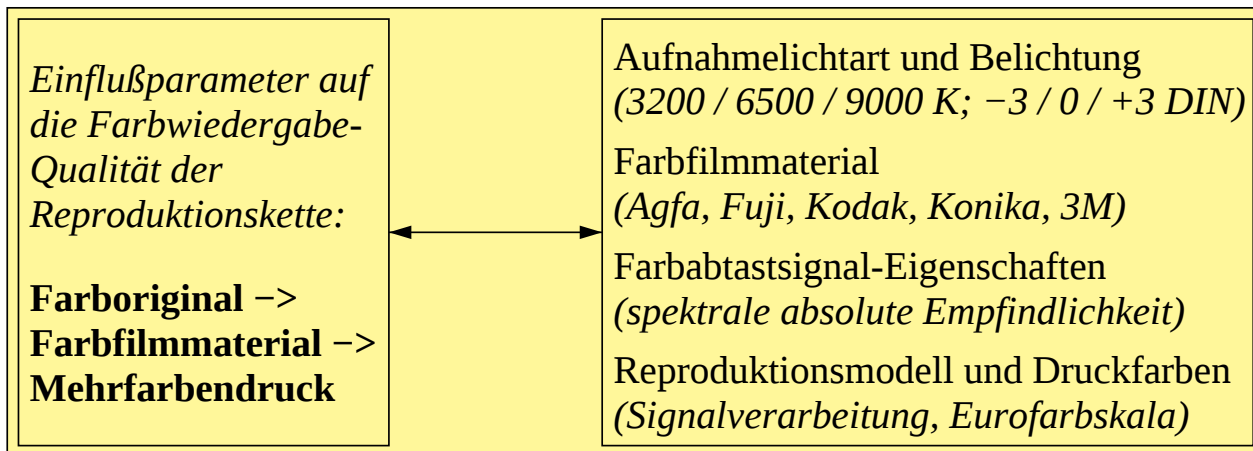
G8280_5f.eps, G0110_5f.eps, G1_03f.eps, Bild 1_3, 2x1



G8281_1f.eps, G0110_7f.eps, G1_04f.eps, Bild 1_4, 2x1



G8281_3f.eps, G0111_1f.eps, G1_05f.eps, Bild 1_5, 2x1



G8281_5f.eps, G0111_3f.eps, G1_06f.eps, Bild 1_6, 2x1

Farbdiamaterial-Scanner:

- drei lichtelektrische Empfänger
- 0,01 mm Bildpunktdurchmesser
- 4096 (12 bit) Leuchtdichtewerte

Messung an jedem Farbbildpunkt:
drei Farbwertsignale *R, G und B*

Entwicklungsziel:**farbmetrischer Gerätetreiber:**

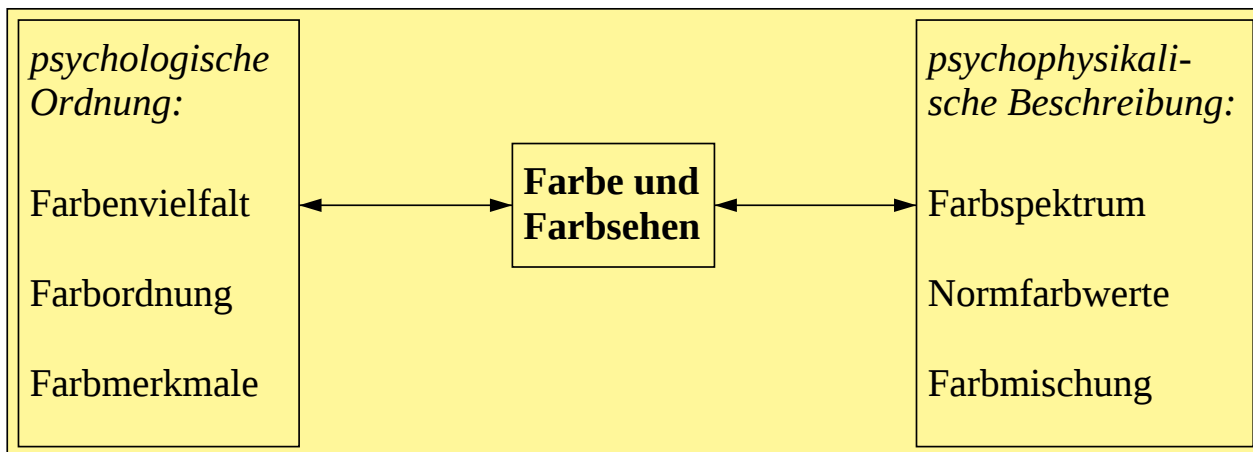
Umwandlung von drei Farbwertsignalen ***R, G und B*** in Farbwerte ***L*, a* und b**** (CIELAB-System)

Probleme:

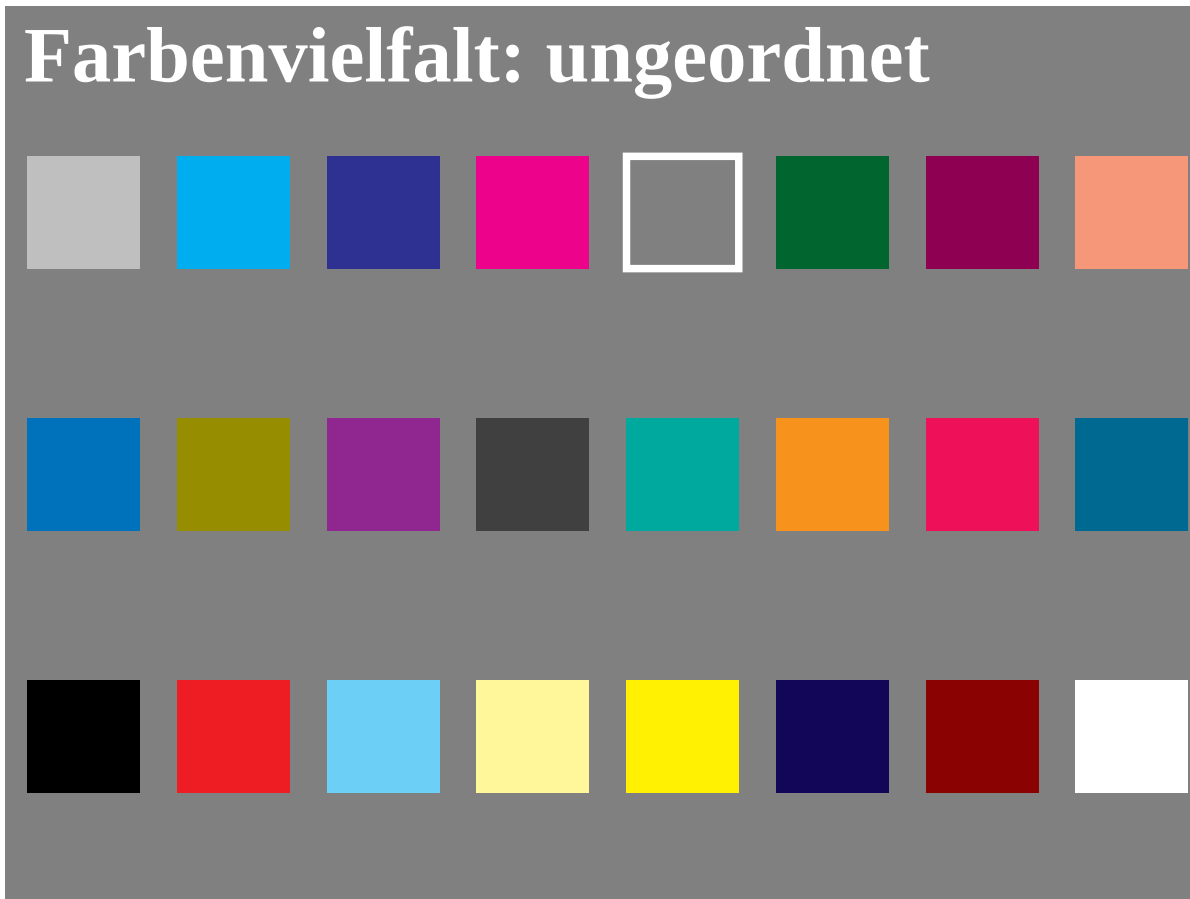
sehr große Bildpunktanzahl:
etwa 3000×2000 Bildpunkte pro
Farbdia $36 \text{ mm} \times 24 \text{ mm}$,
oft Vorlagenflächen größer
DIN-A2 bei Trommelscannern

Drei Verfahren zur Optimierung von farbmetrischem Gerätetreiber:

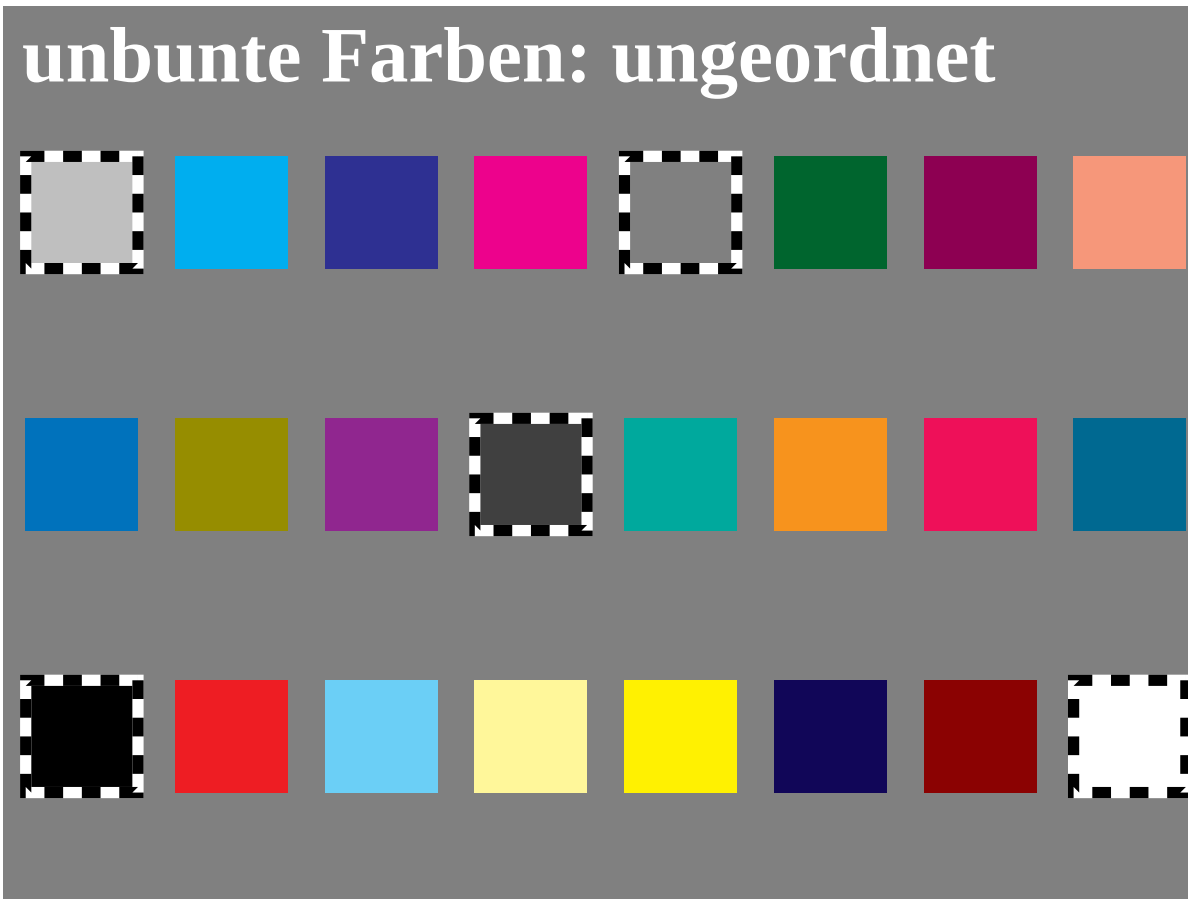
- Anpassung der spektralen Empfindlichkeiten an die drei Normspektralwertfunktionen
- Optimierung einer 3×3 - oder 3×6 -Gerätematrix zur Umrechnung von ***RGB nach L*a*b**** mit 17 CIE-Testfarben
- Berechnung der spektralen Farbmaterial-Reflexion oder Transmission an jeder Bildstelle, z. B. mit drei Dichten von drei bekannten Farbstoffen (Farbpigmenten), nur möglich bei immer gleichartigen Materialvorlagen (Diamaterial, Druckmaterial)



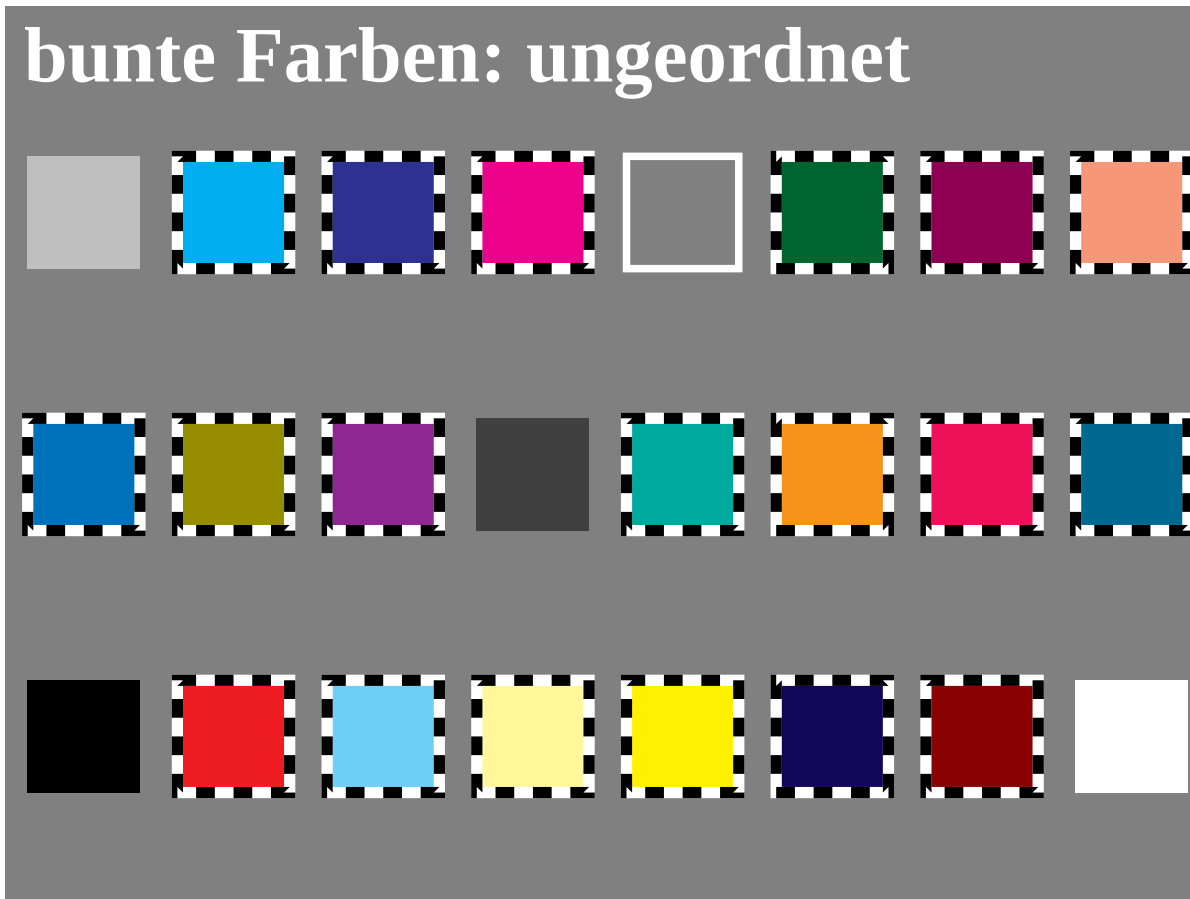
G8280_7f.eps, G0120_1f.eps, G2_01f.eps, Bild 2_01 2x1



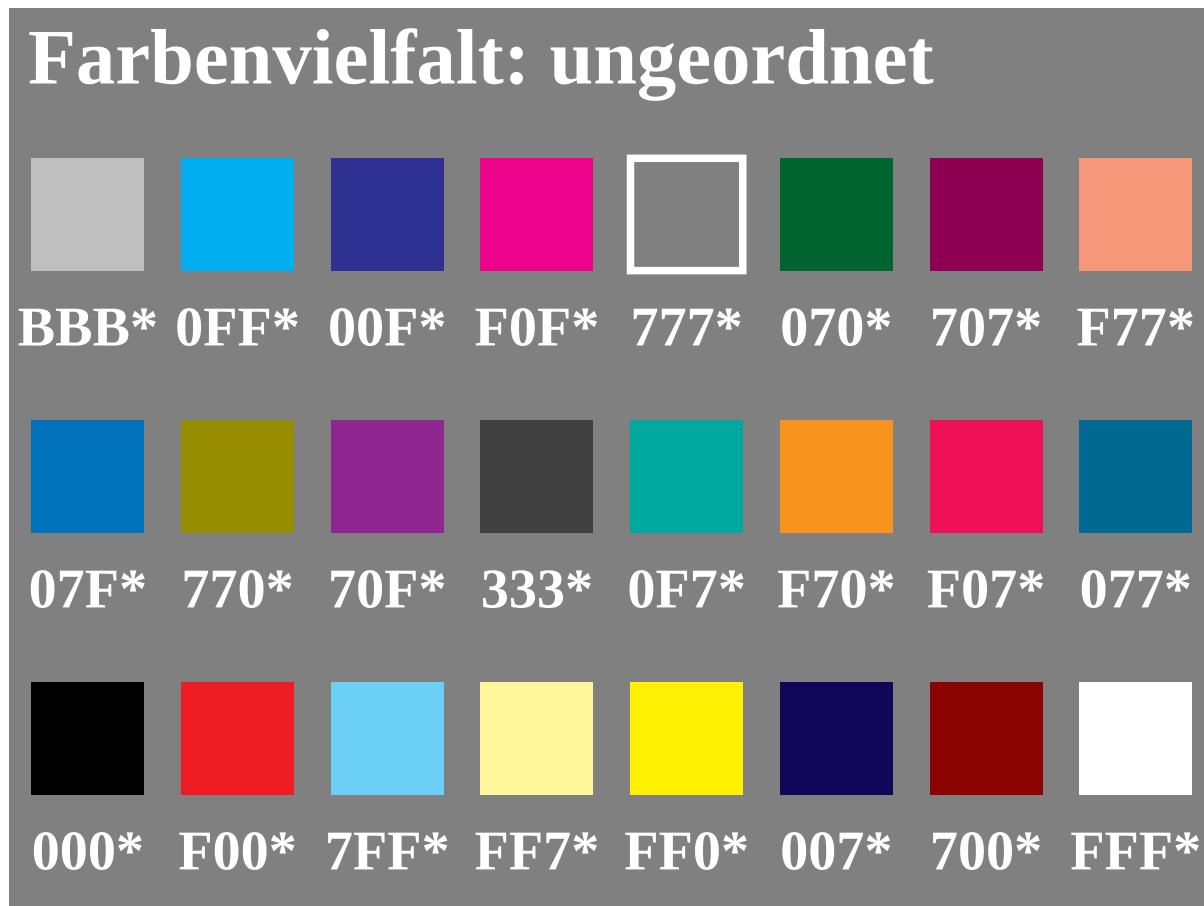
G8510_1f.eps, G0130_1f.eps, G2_02f.eps, Bild 2_2



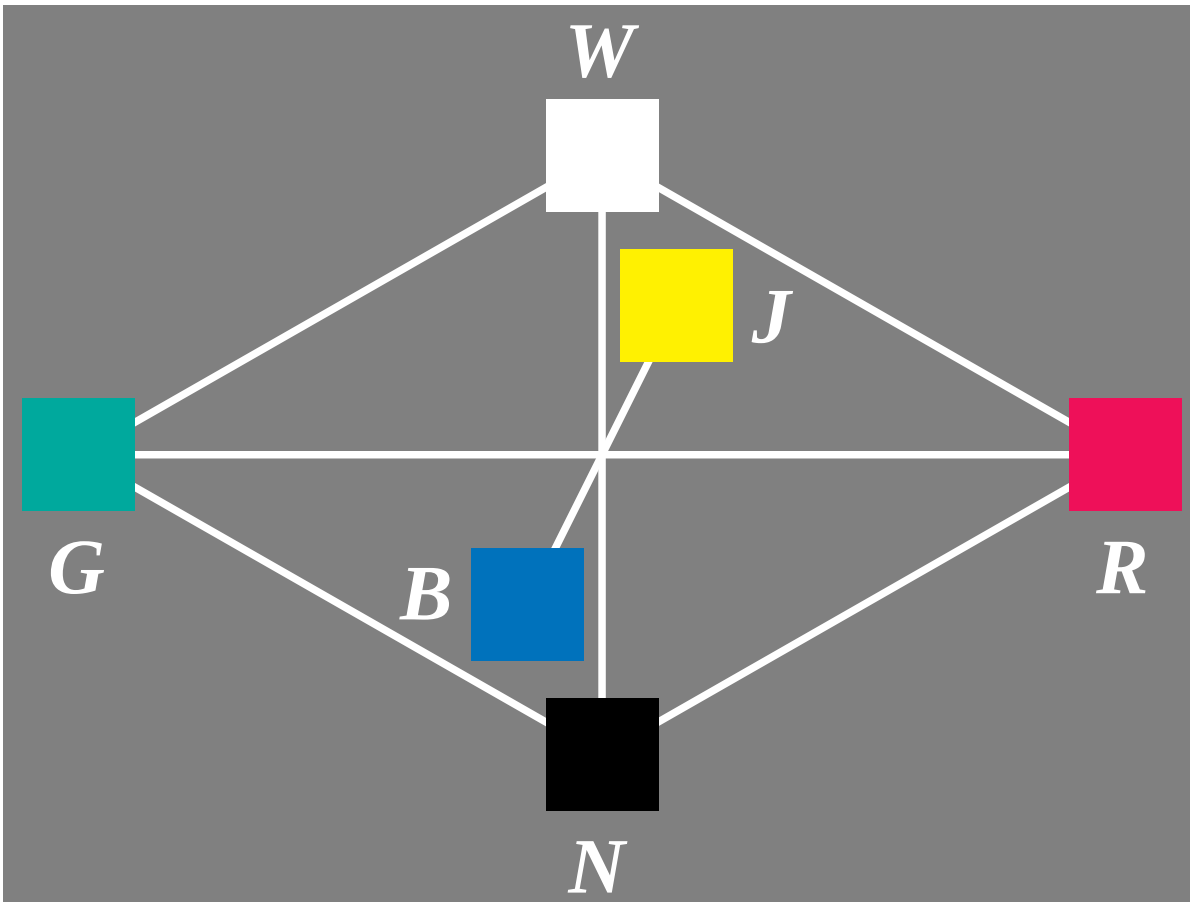
G8510_2f.eps, G0130_2f.eps, G2_03f.eps, Bild 2_3



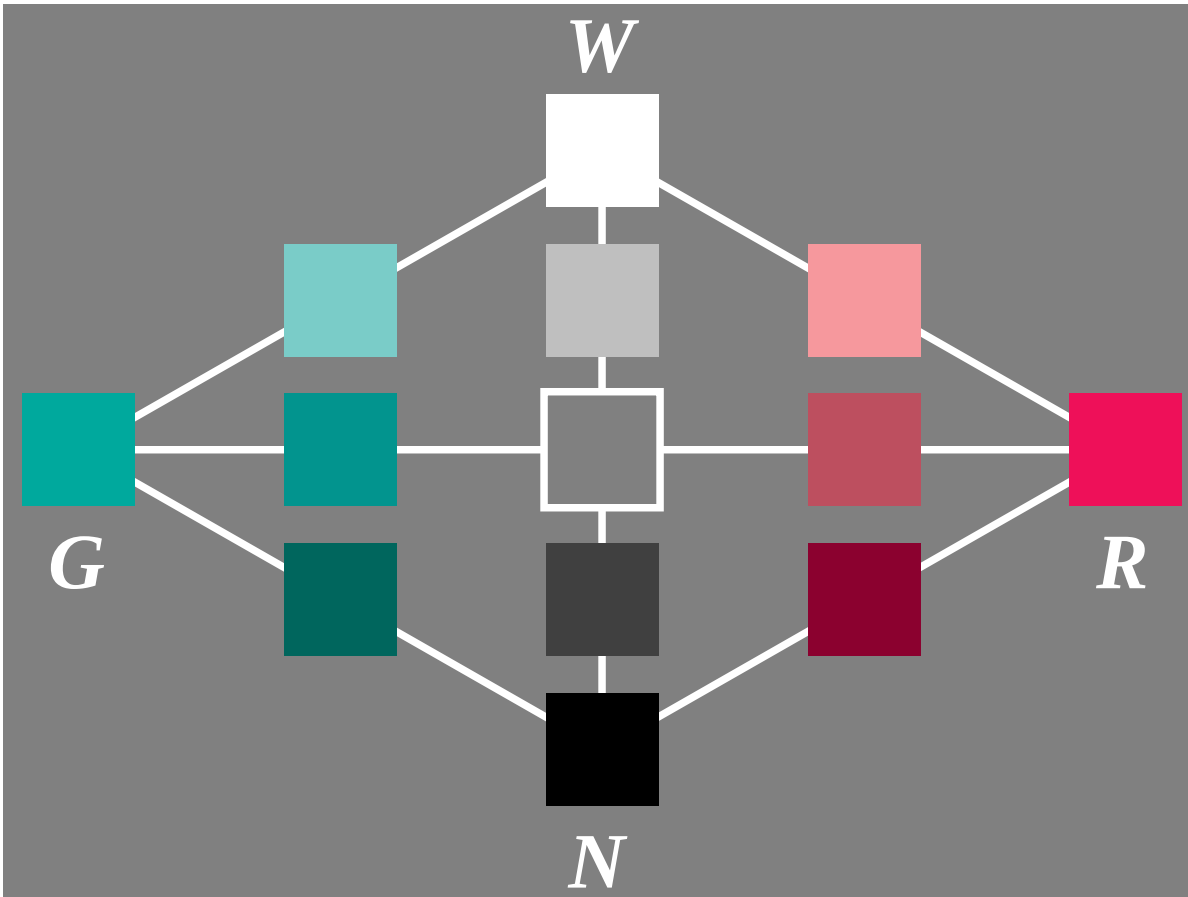
G8510_3f.eps, G0130_3f.eps, G2_04f.eps, Bild 2_4



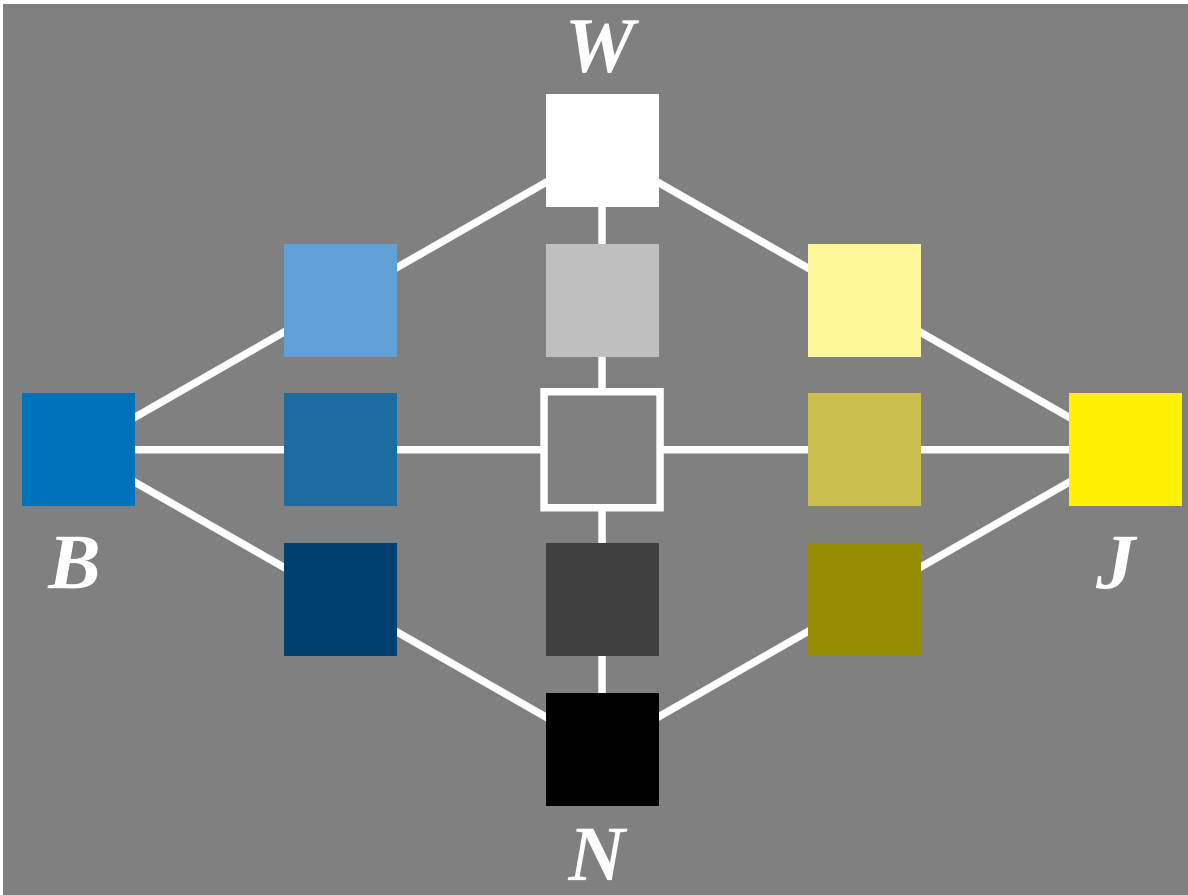
G8511_1f.eps, G0130_4f.eps, G2_05f.eps, Bild 2_5



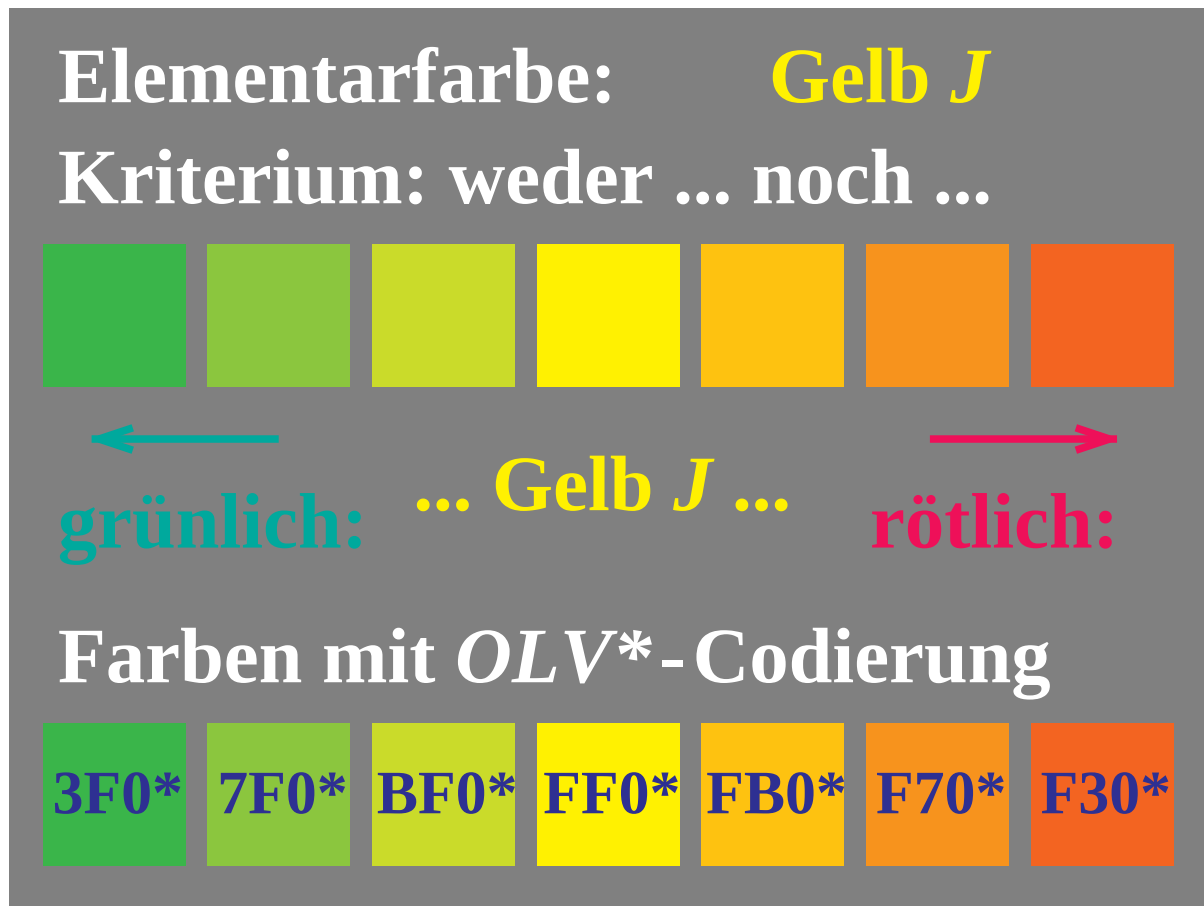
G8520_1f.eps, G0130_5f.eps, G2_06f.eps, Bild 2_6



G8520_2f.eps, G0130_6f.eps, G2_07f.eps, Bild 2_7



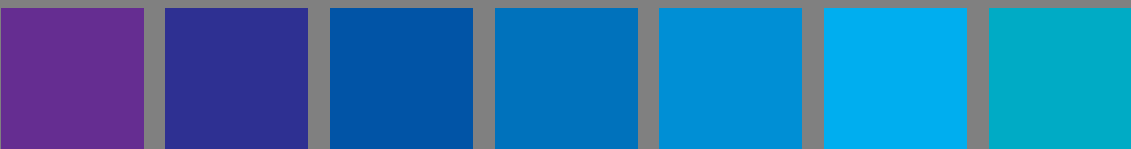
G8520_3f.eps, G0130_7f.eps, G2_08f.eps, Bild 2_8



G8520_5f.eps, G0130_8f.eps, G2_09f.eps, Bild 2_9

Elementarfarbe: **Blau *B***

Kriterium: weder ... noch ...



rötlich: ... **Blau *B*** ... **grünlich:**

Farben mit *OLV**-Codierung

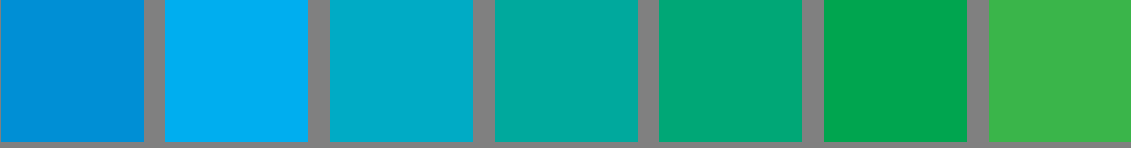


30F* **00F*** **03F*** **07F*** **0BF*** **0FF*** **0FB***

G8520_6f.eps, G0131_1f.eps, G2_10f.eps, Bild 2_10

Elementarfarbe: **Grün G**

Kriterium: weder ... noch ...



← **bläulich:** ... **Grün G** ... **gelblich:** →

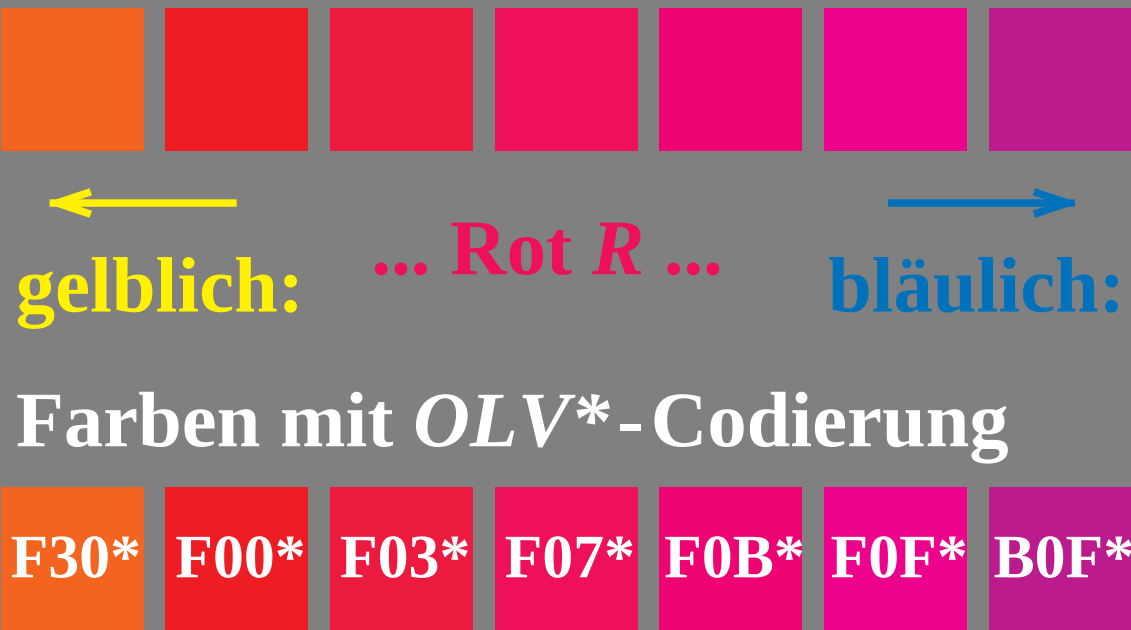
Farben mit *OLV**-Codierung



G8520_7f.eps, G0131_2f.eps, G2_11f.eps, Bild 2_11

Elementarfarbe: **Rot *R***

Kriterium: weder ... noch ...

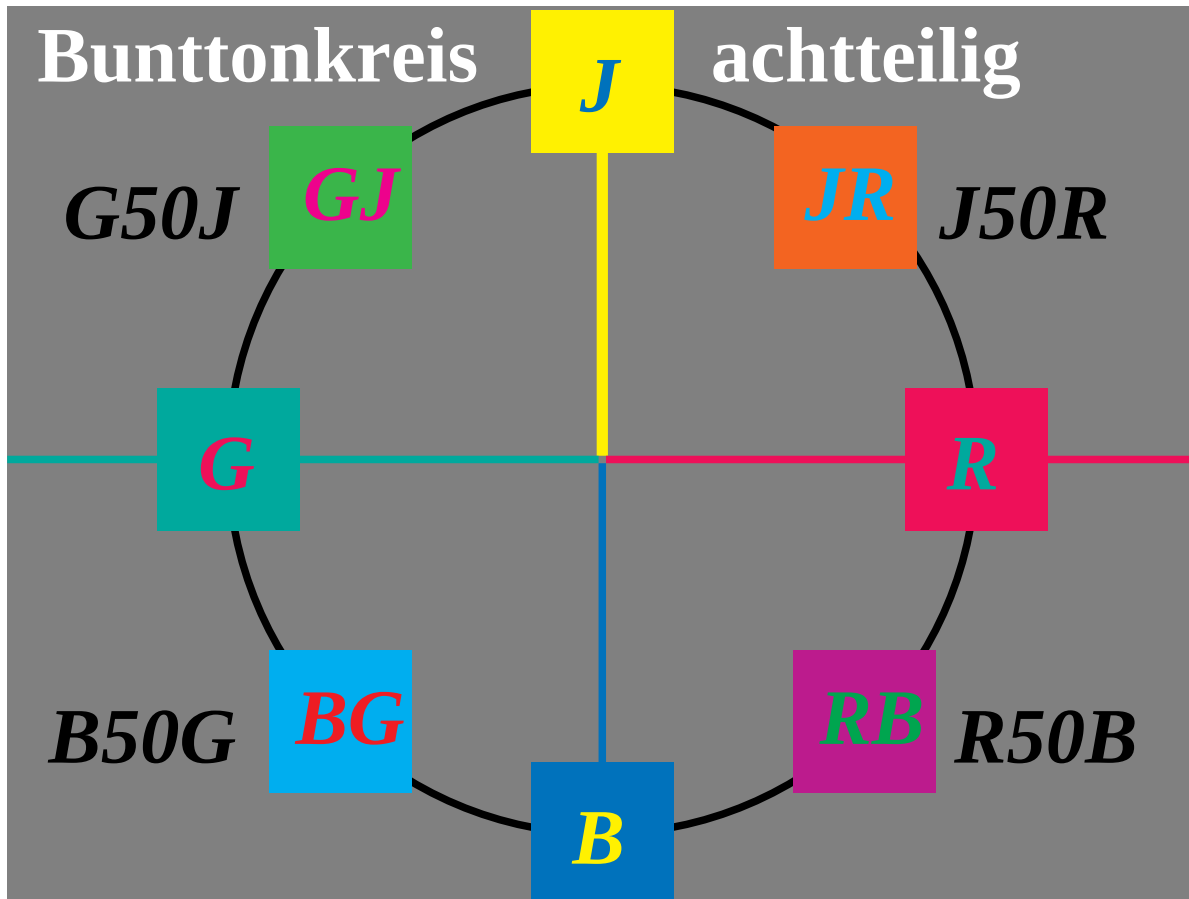


gelblich: ... Rot *R* ... bläulich:

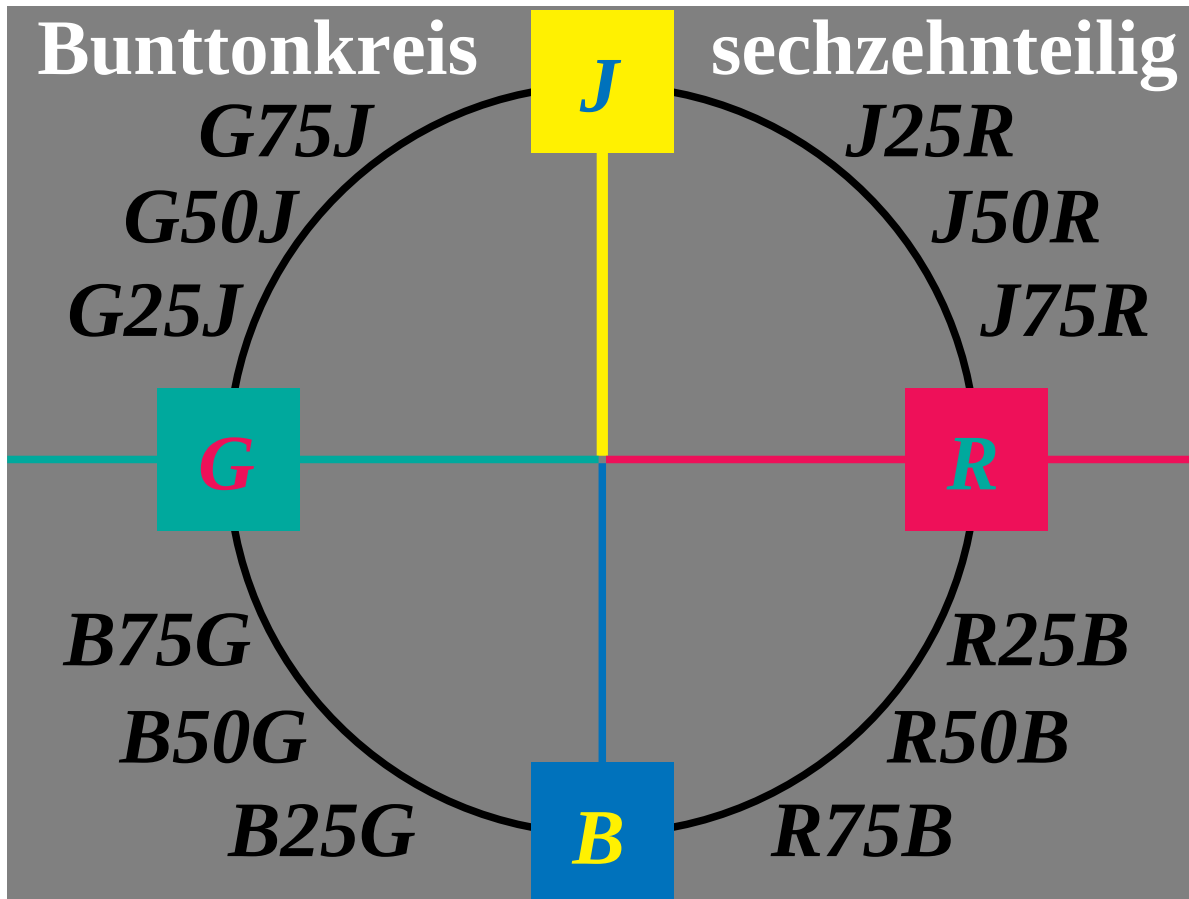
Farben mit *OLV**-Codierung

F30* F00* F03* F07* F0B* F0F* B0F*

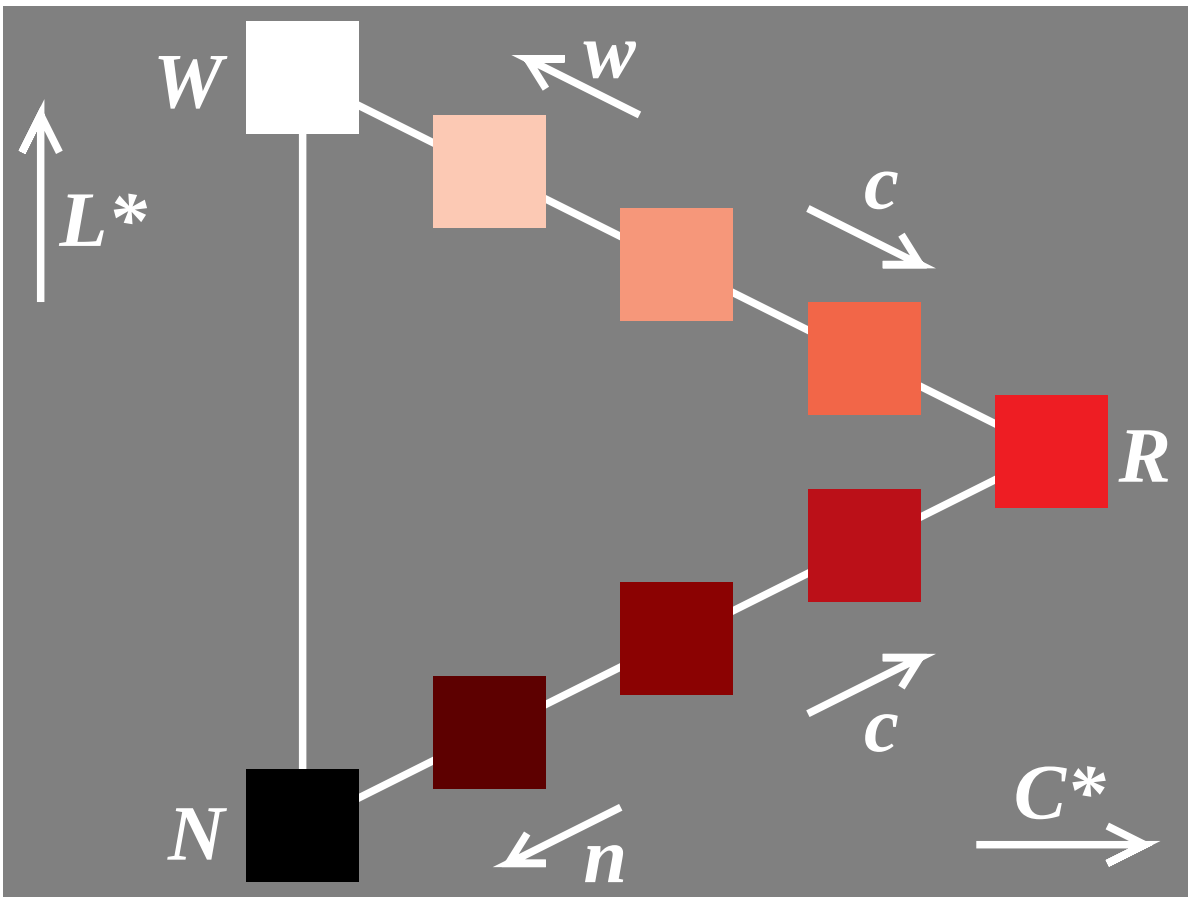
G8520_8f.eps, G0131_3f.eps, G2_12f.eps, Bild 2_12



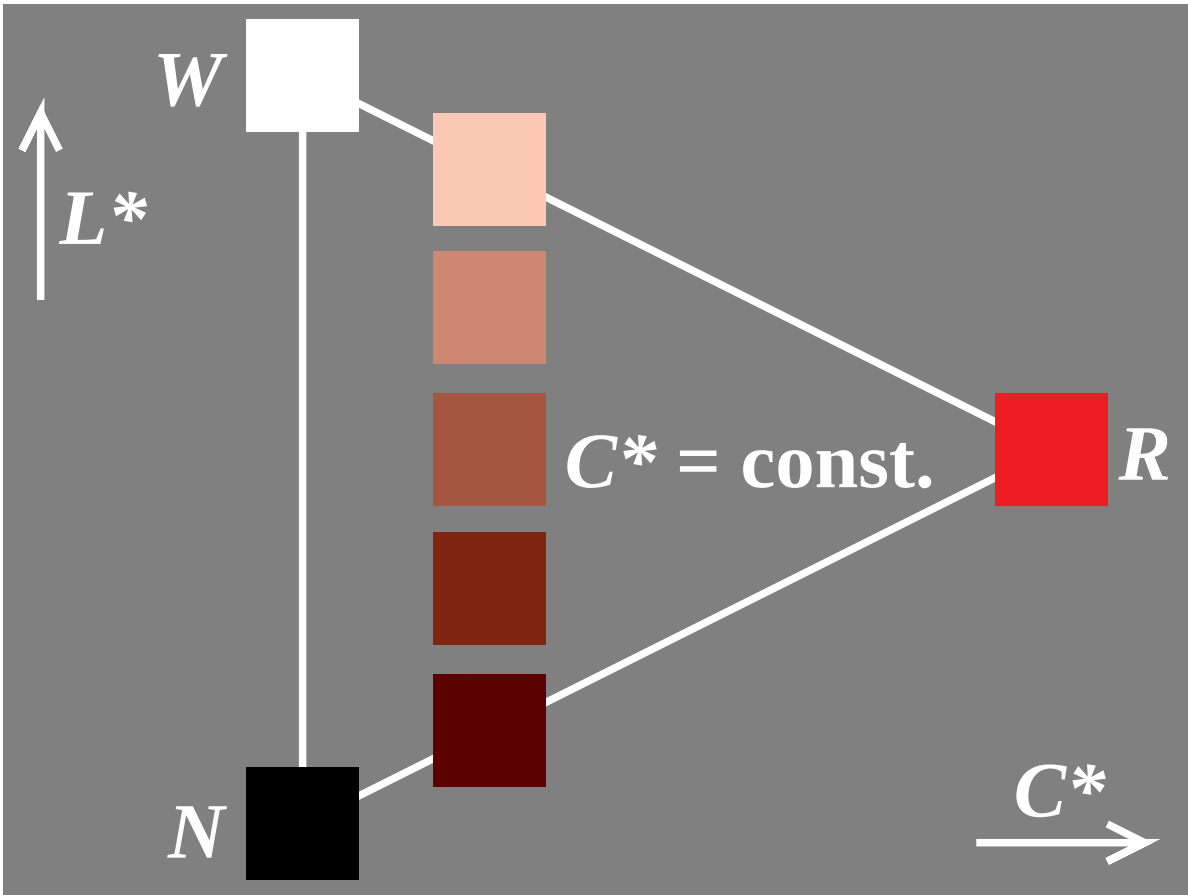
G8670_3f.eps, G0131_4f.eps, G2_13f.eps, Bild 2_13



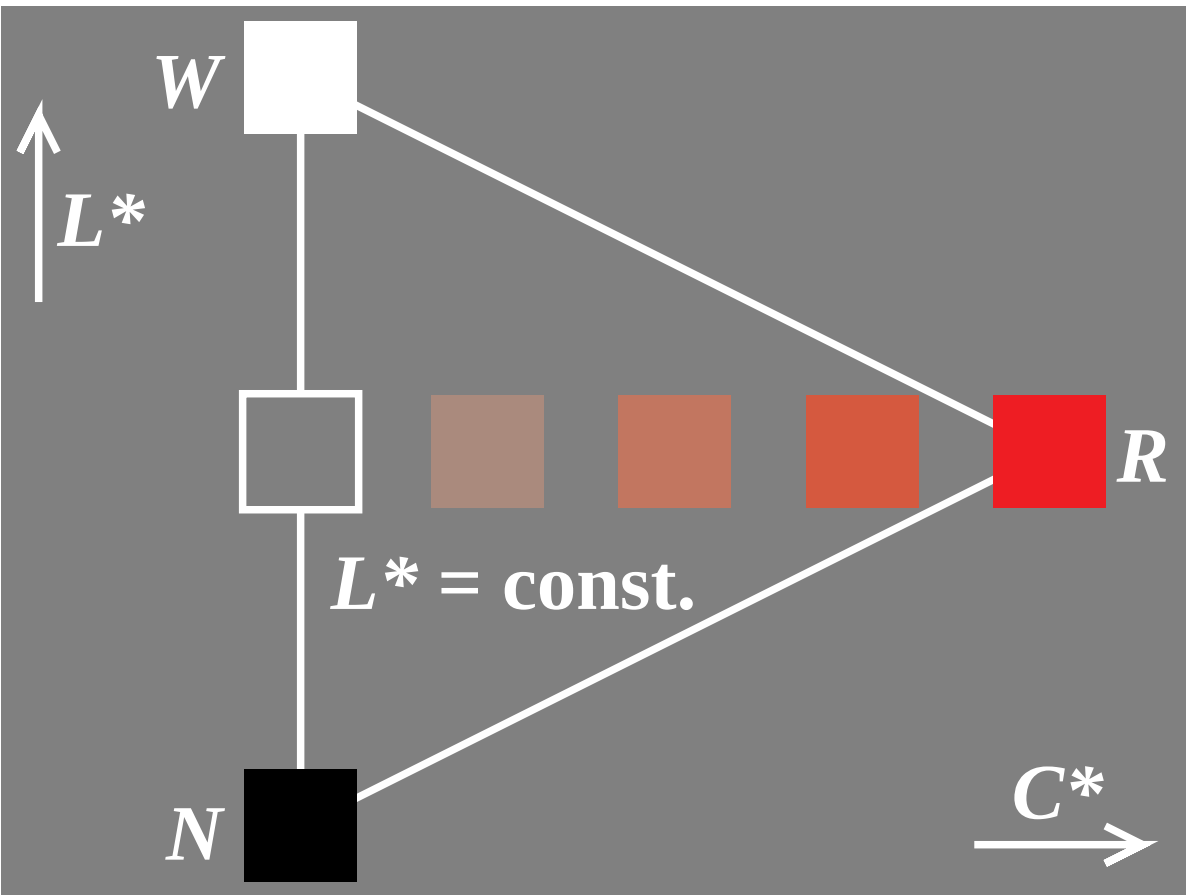
G8670_4f.eps, G0131_5f.eps, G2_14f.eps, Bild 2_14



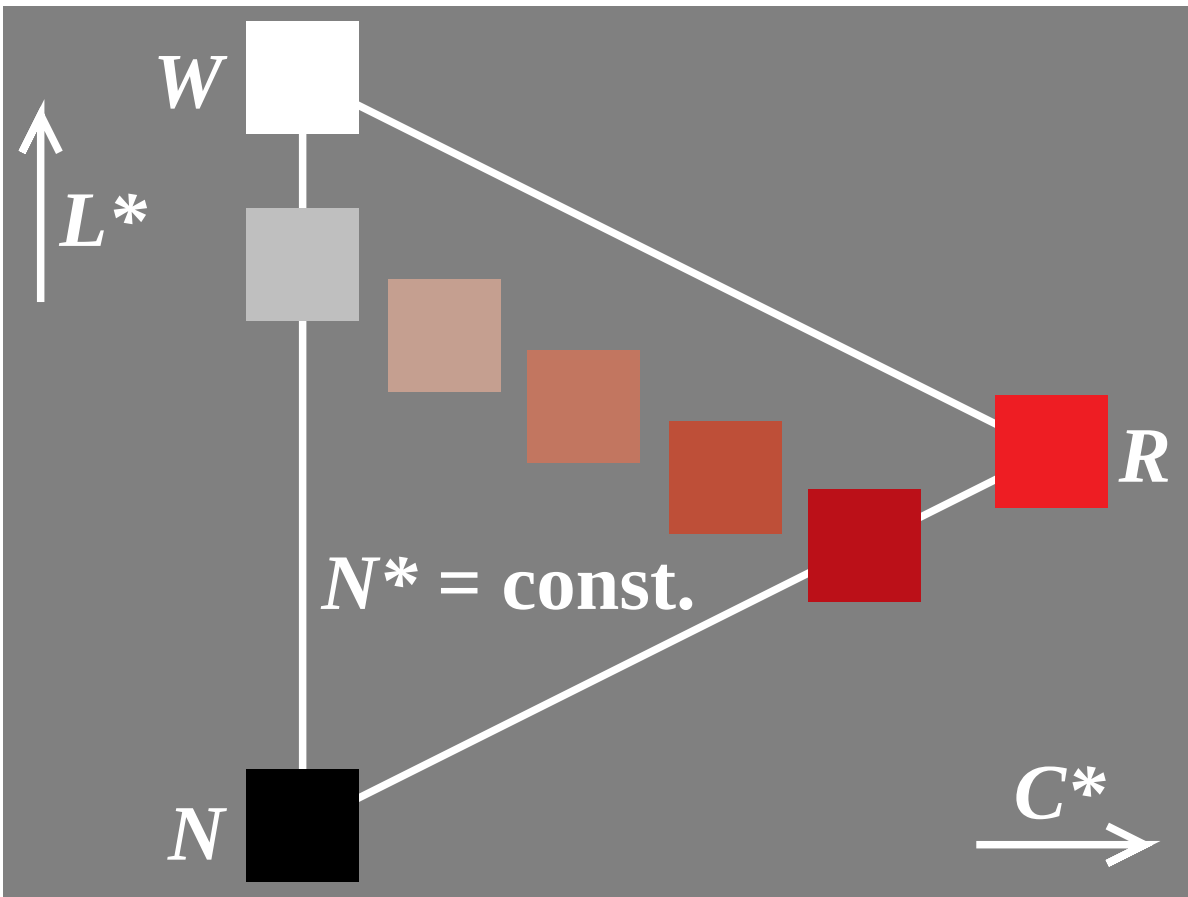
G8521_1f.eps, G0131_6f.eps, G2_15f.eps, Bild 2_15



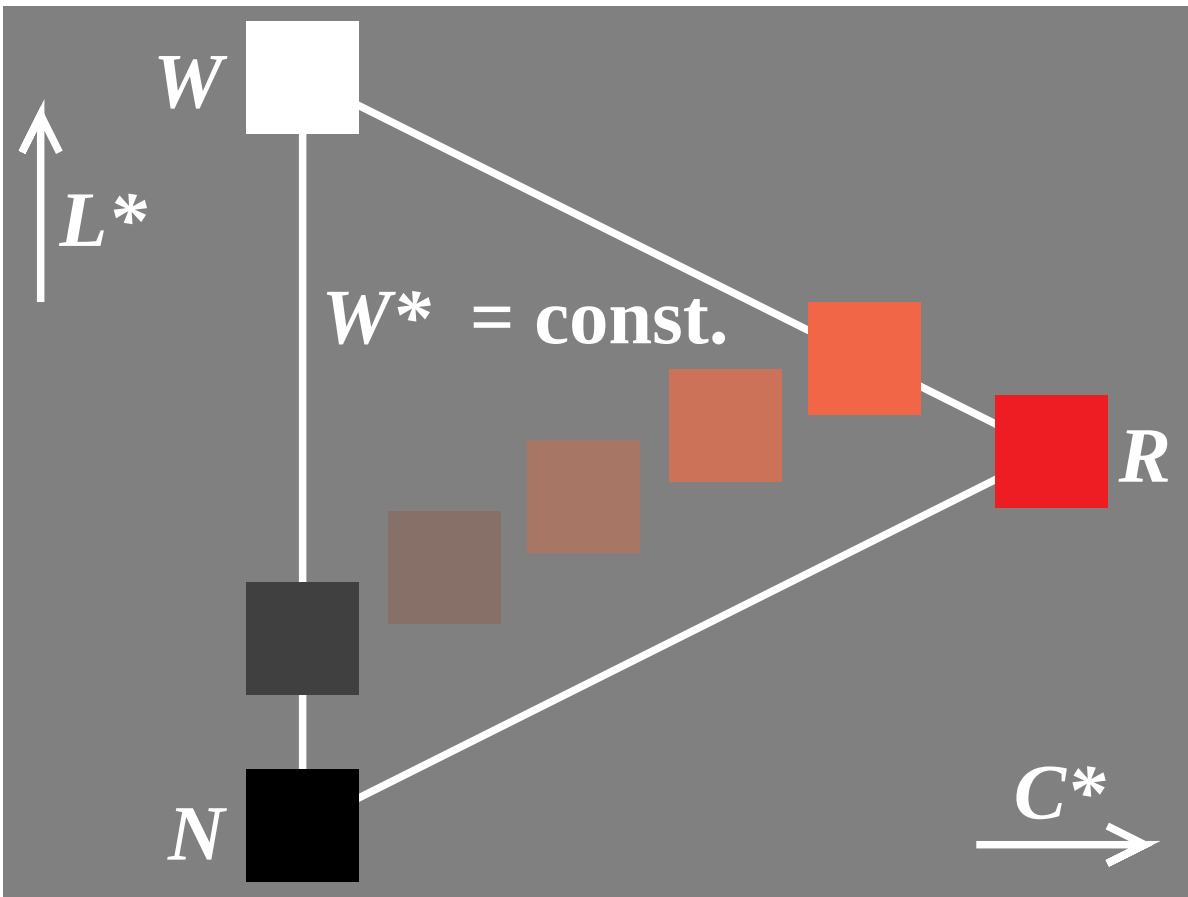
G8521_2f.eps, G0131_7f.eps, G2_16f.eps, Bild 2_16



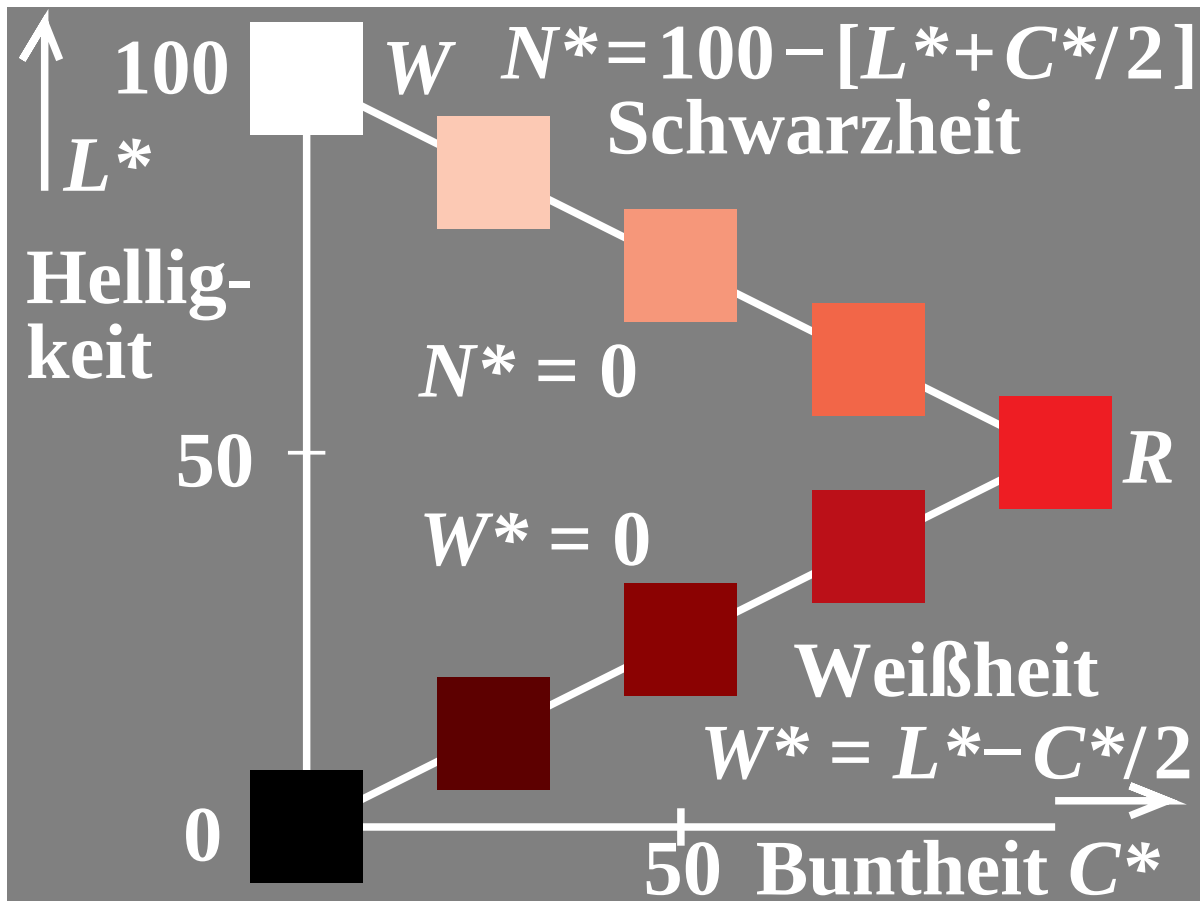
G8521_3f.eps, G0131_8f.eps, G2_17f.eps, Bild 2_17



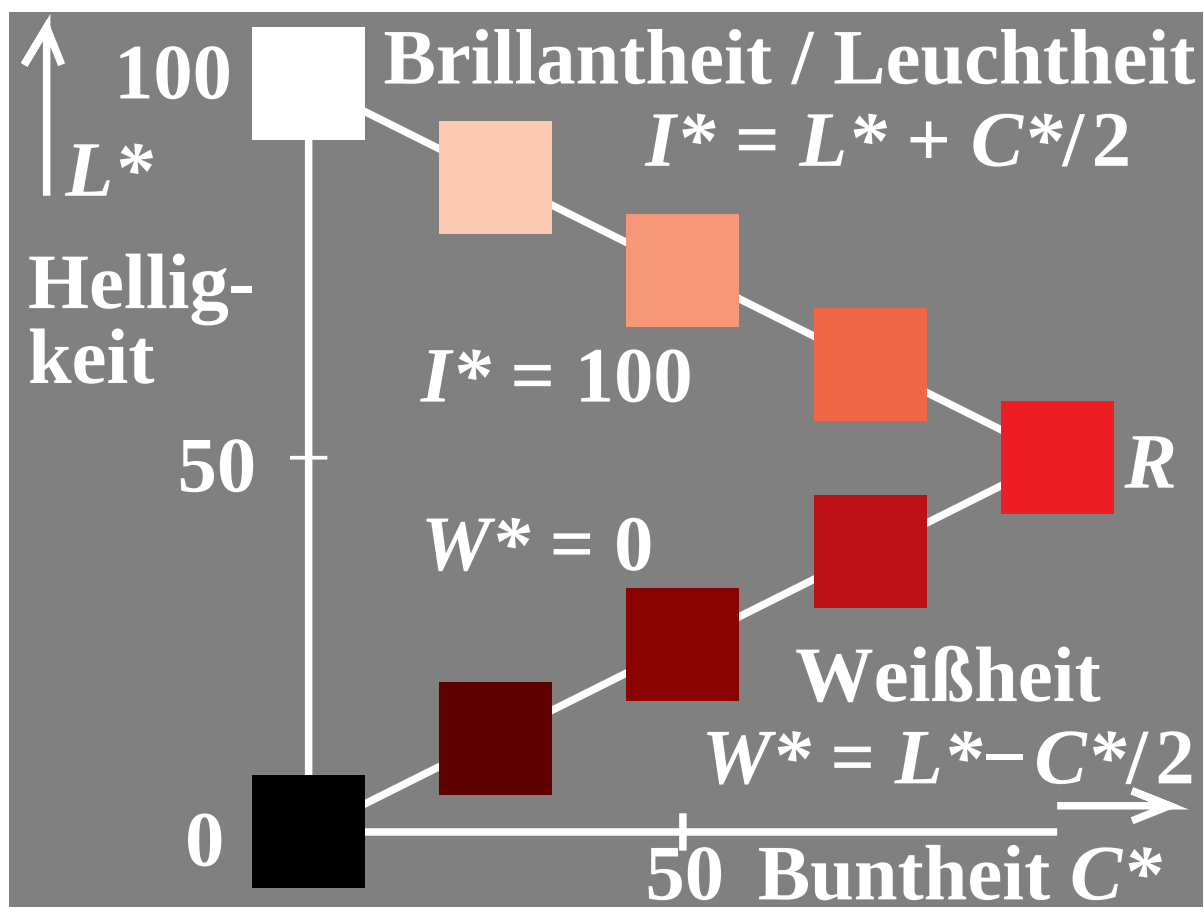
G8521_5f.eps, G0140_1f.eps, G2_18_1f.eps, Bild 2_18_1



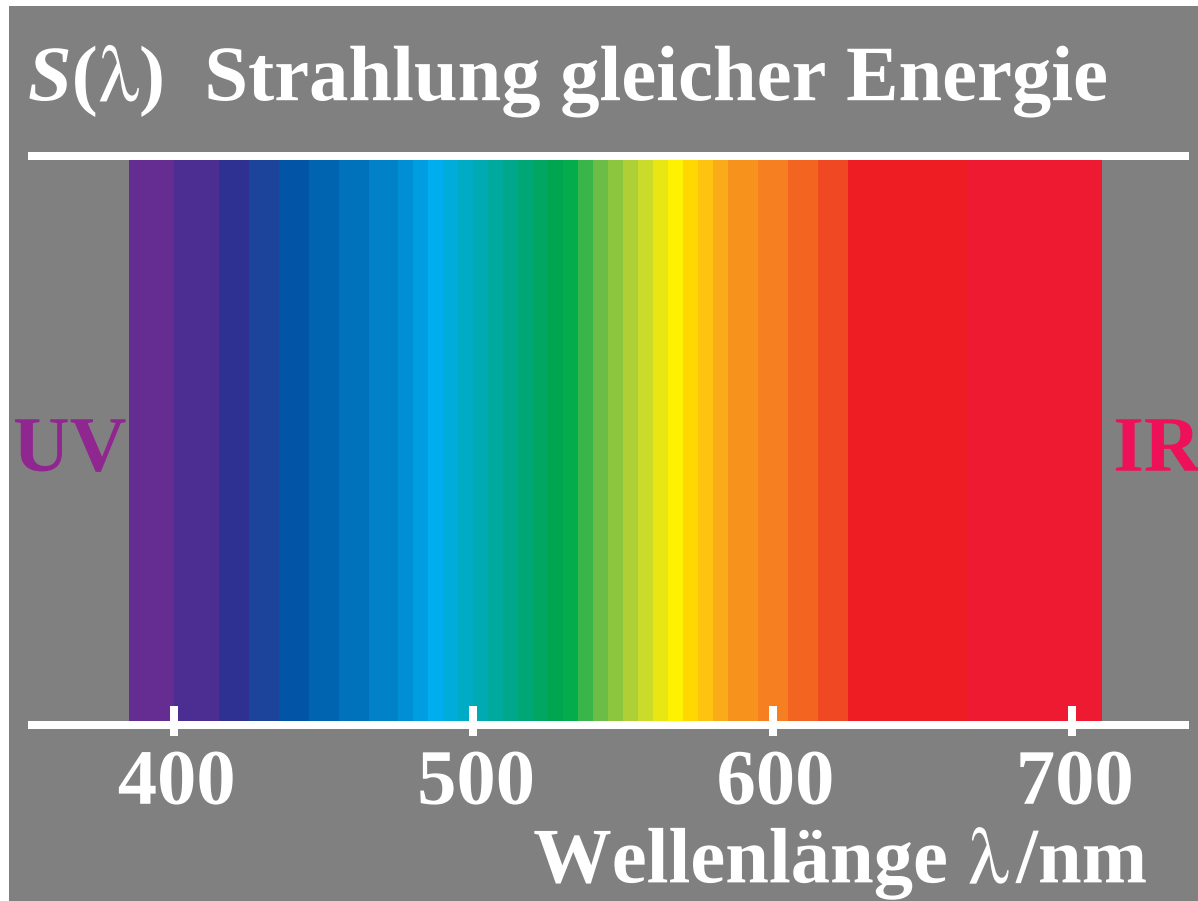
G8521_6f.eps, G0140_2f.eps, G2_18_2f.eps, Bild 2_18_2



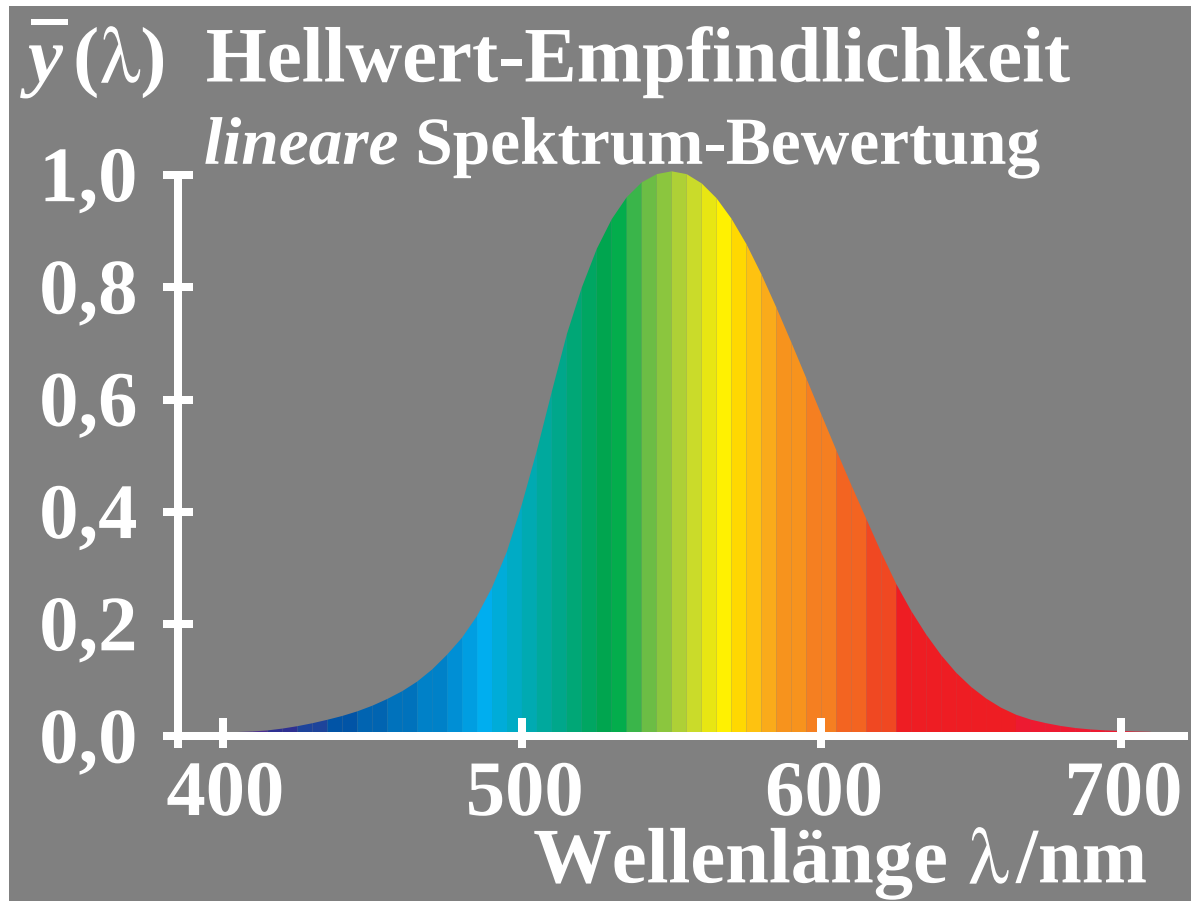
G8580_2f.eps, G0140_3f.eps, G2_19_1f.eps, Bild 2_19_1



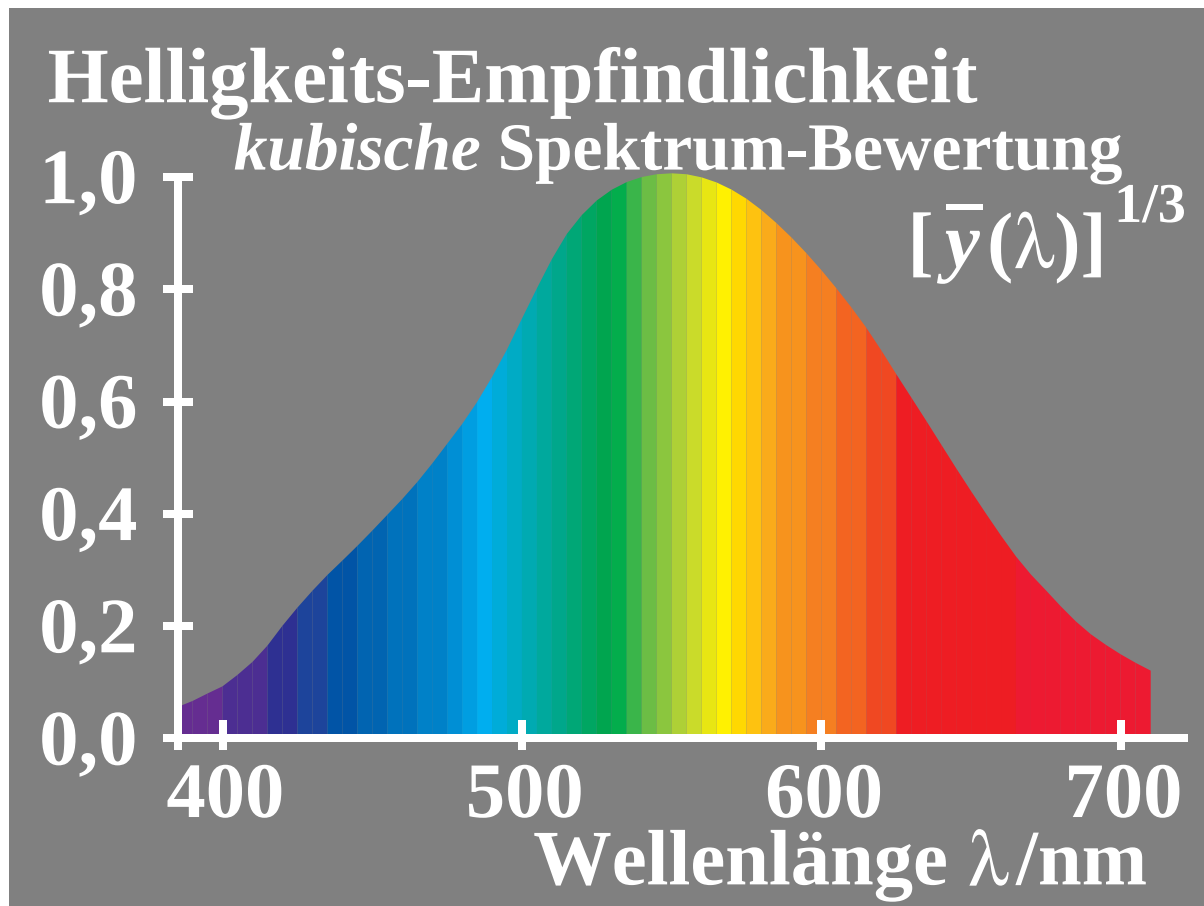
G8580_4f.eps, G0140_4f.eps, G2_19_2f.eps, Bild 2_19_2



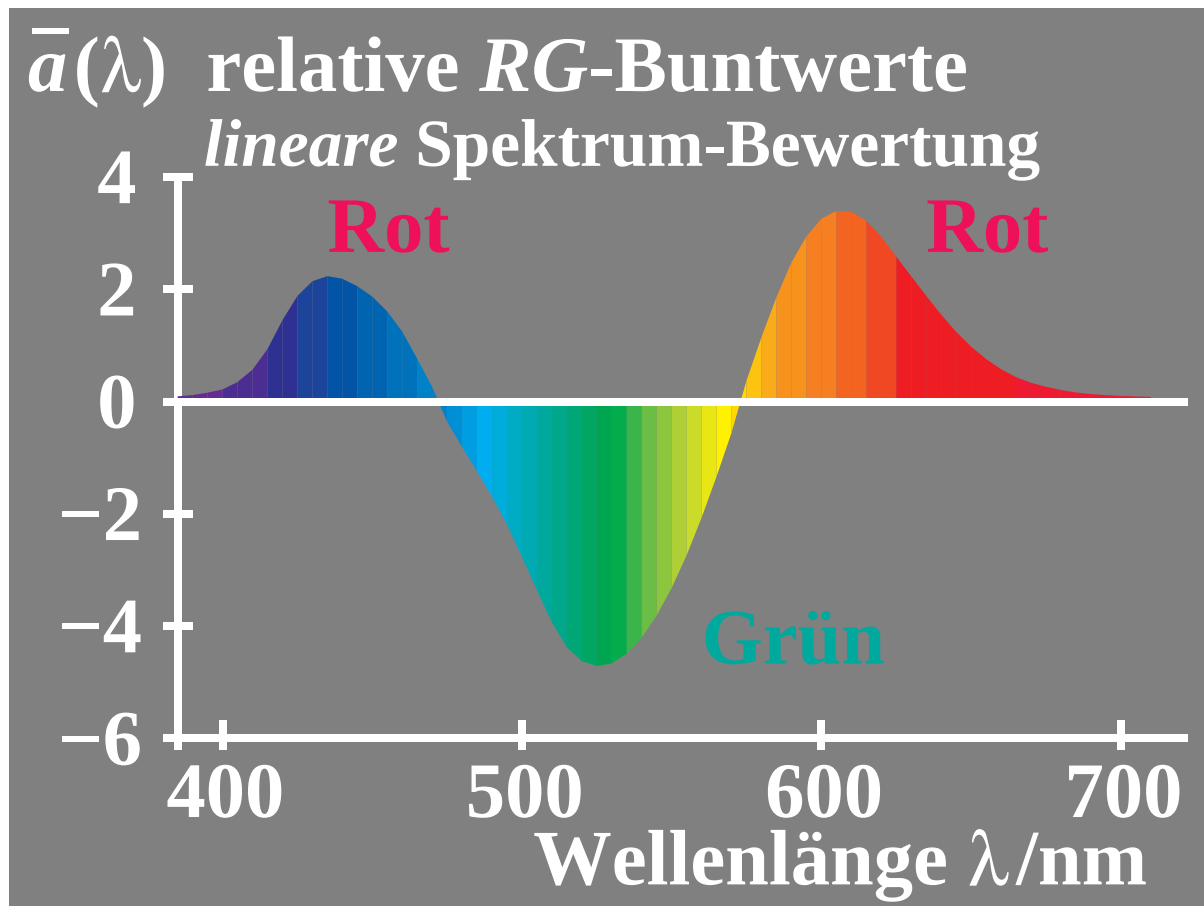
G8521_7f.eps, G0140_5f.eps, G2_20f.eps, Bild 2_20



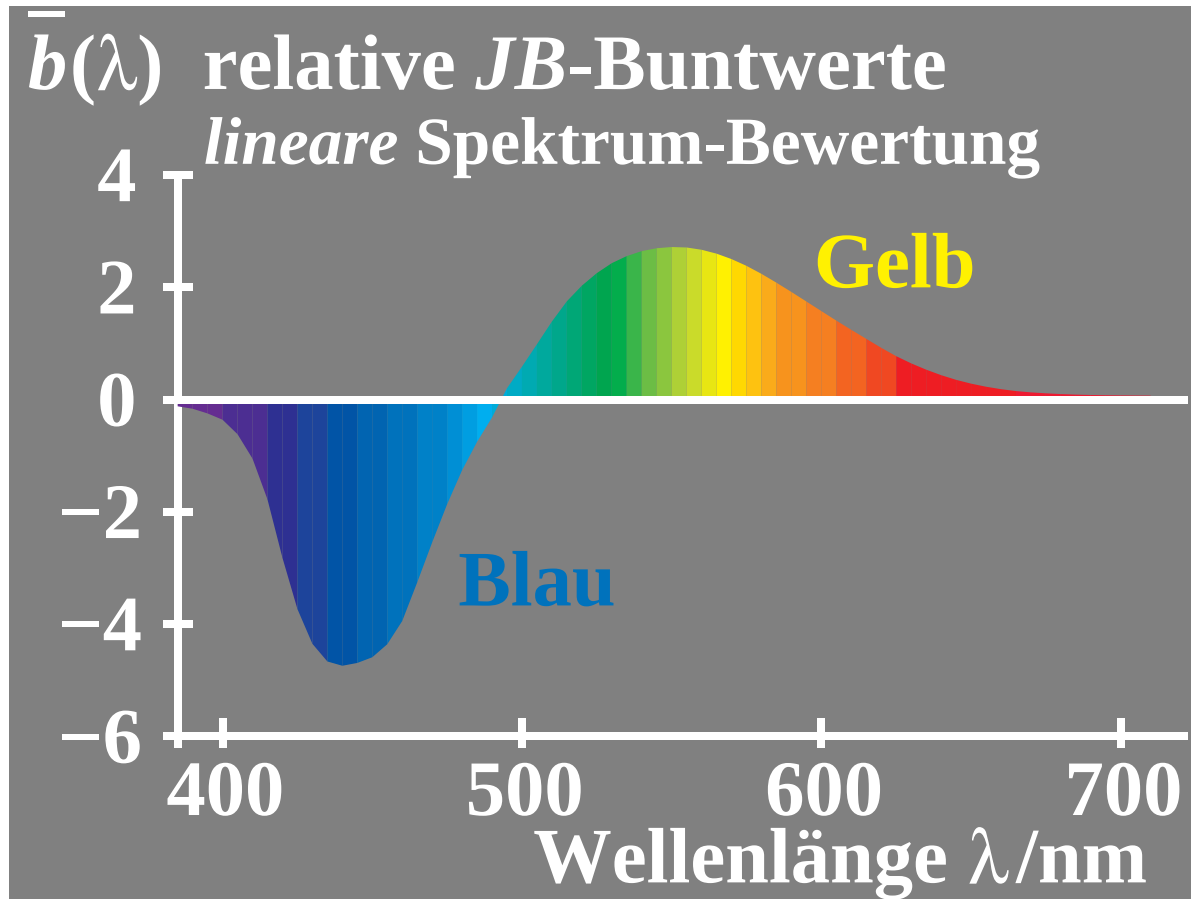
G8530_1f.eps, G0140_6f.eps, G2_21f.eps, Bild 2_21



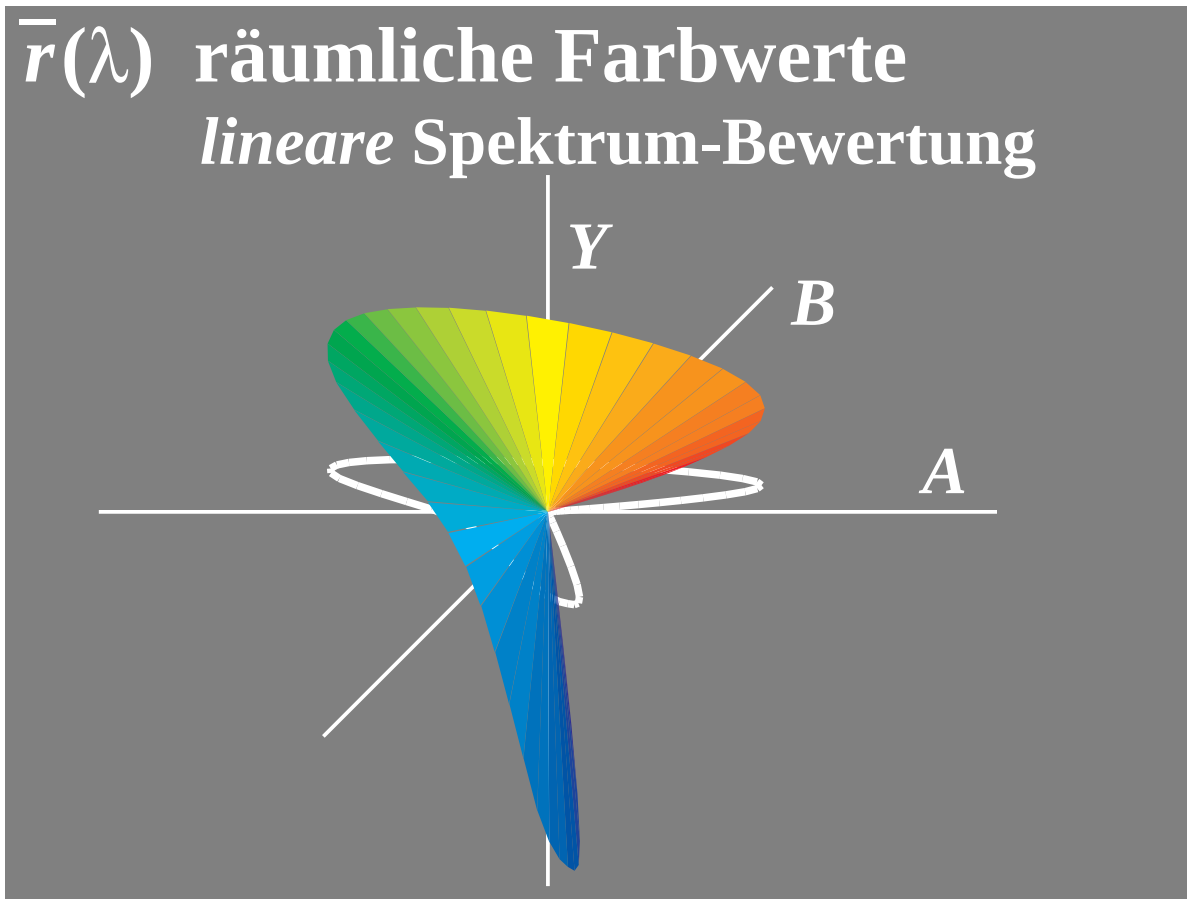
G8530_2f.eps, G0140_7f.eps, G2_22f.eps, Bild 2_22



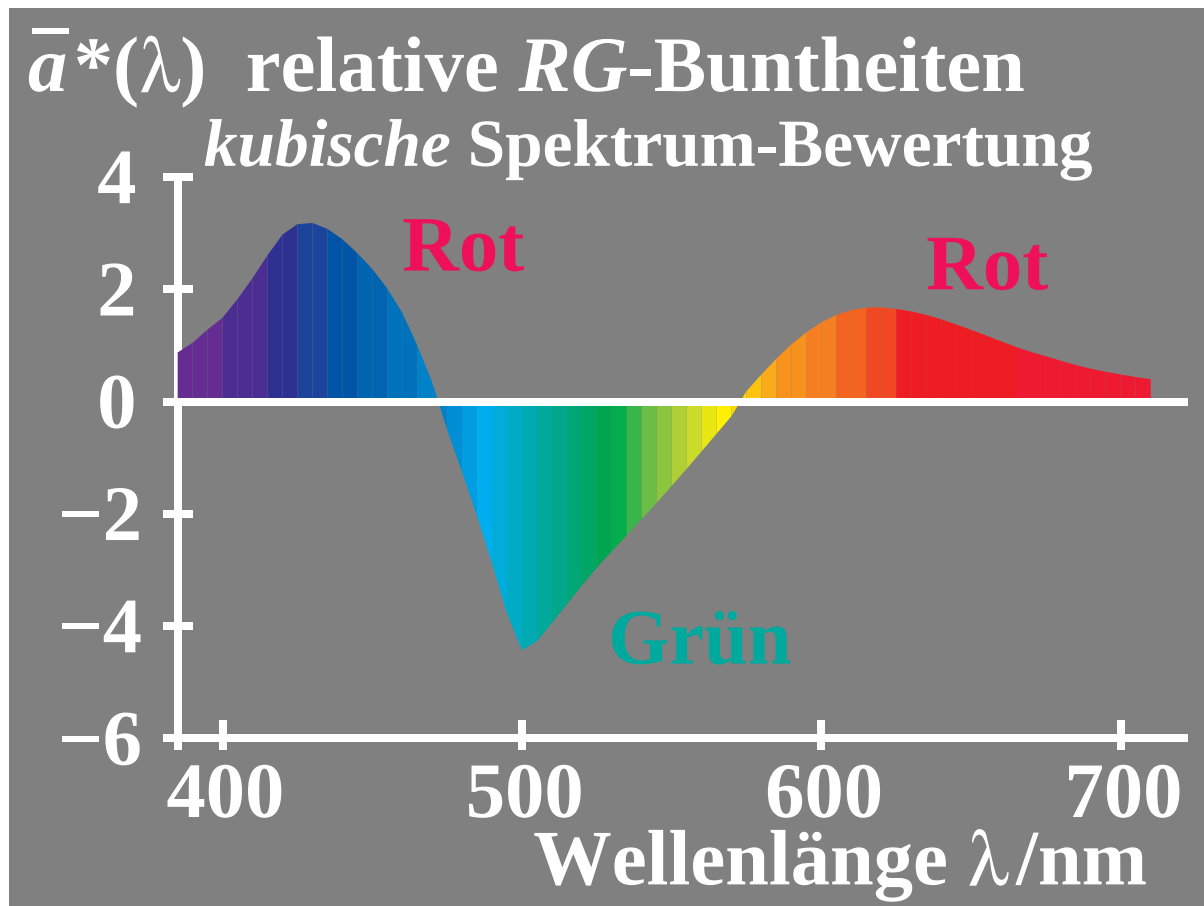
G8530_5f.eps, G0140_8f.eps, G2_23f.eps, Bild 2_23



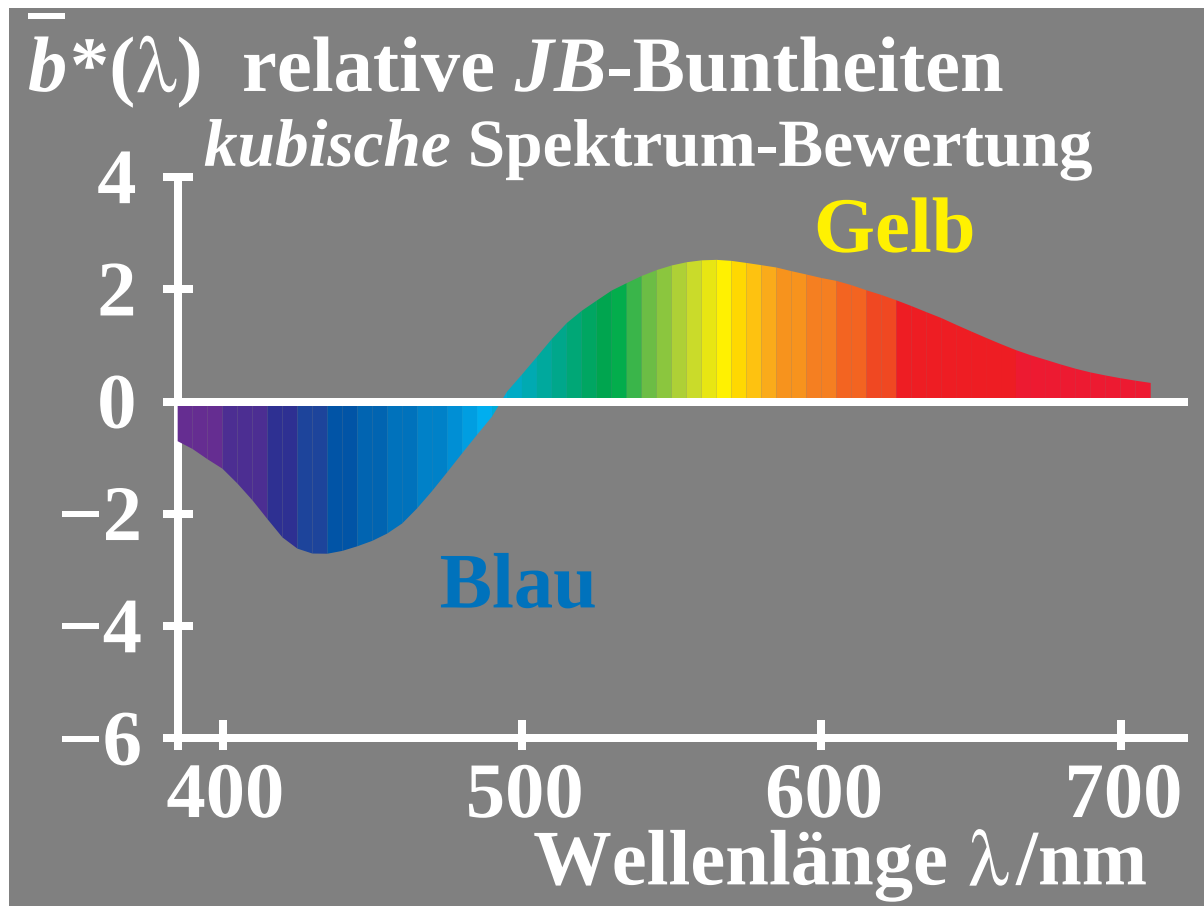
G8530_6f.eps, G0141_1f.eps, G2_24f.eps, Bild 2_24



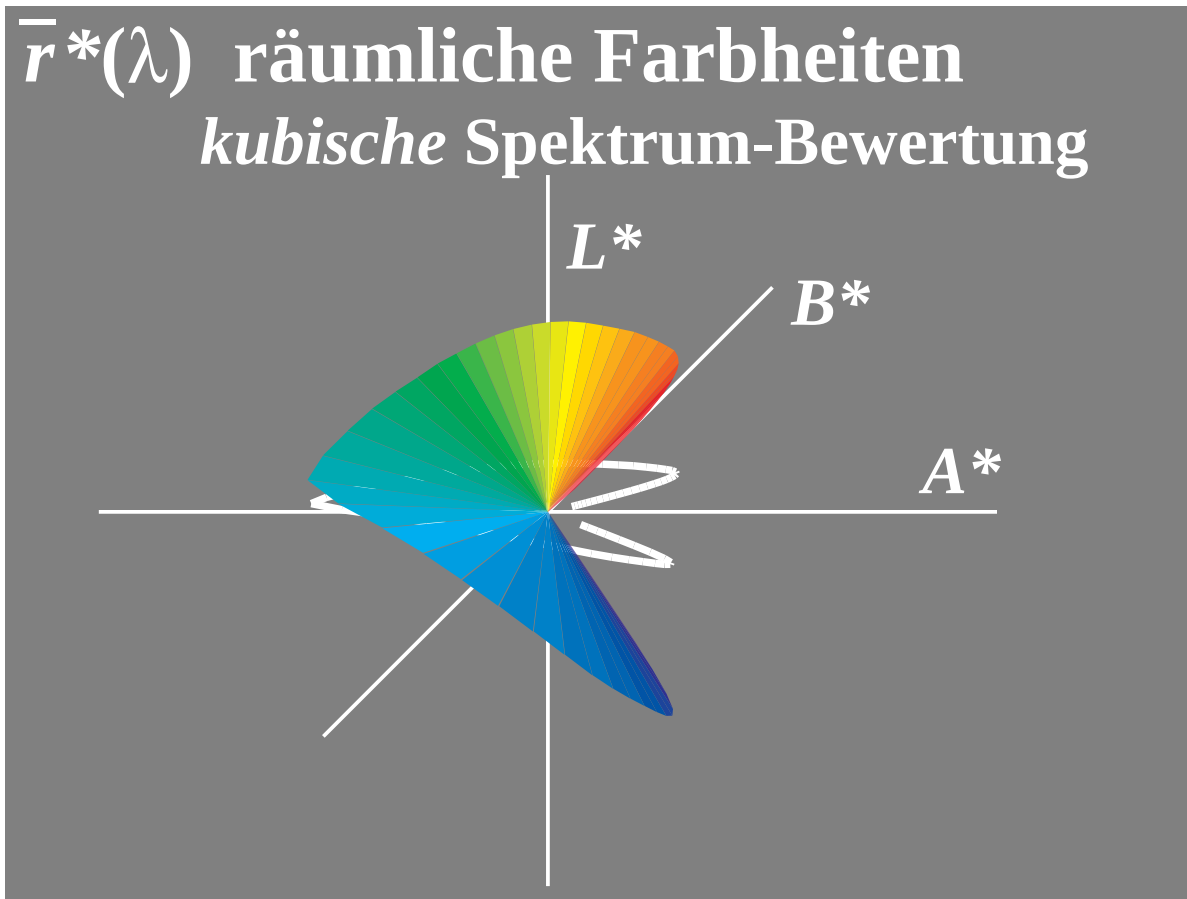
G8530_3f.eps, G0141_2f.eps, G2_25f.eps, Bild 2_25



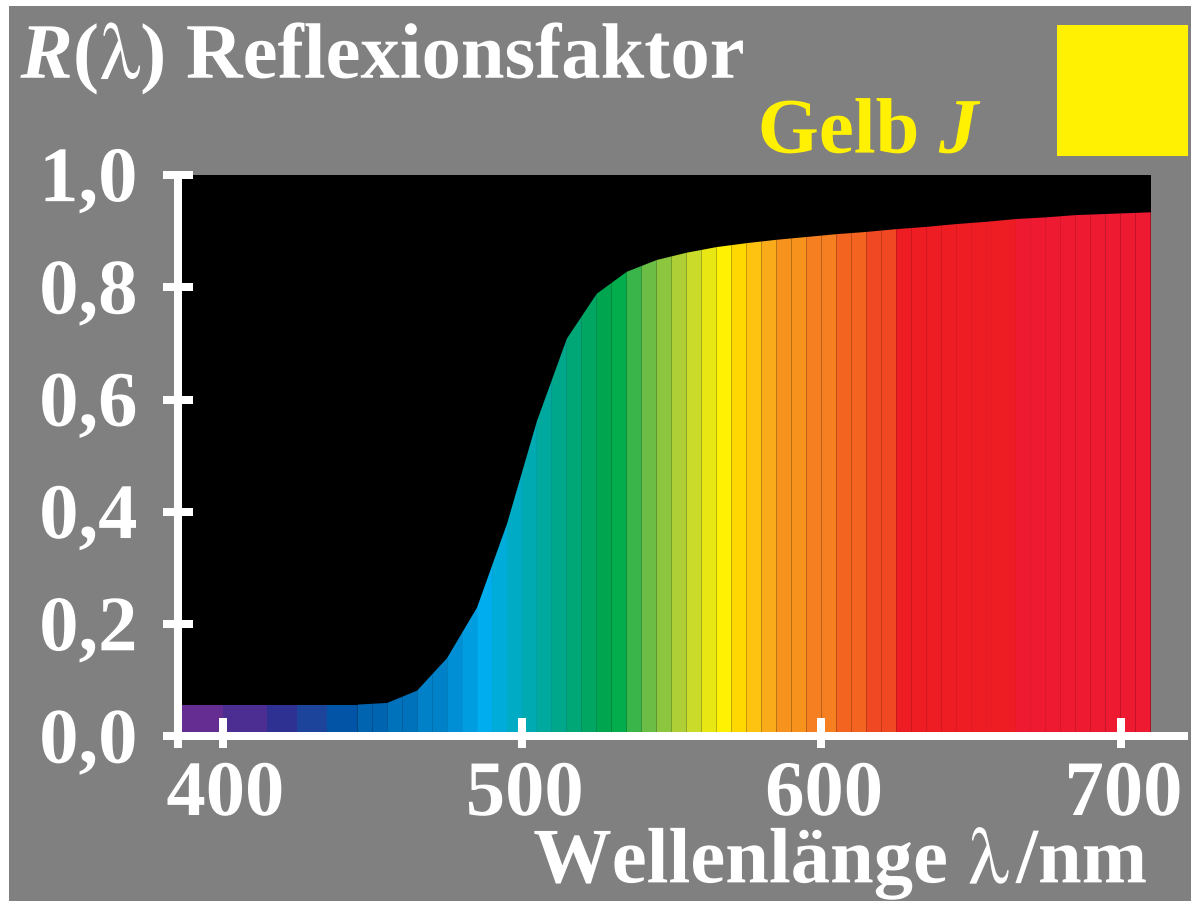
G8530_7f.eps, G0141_3f.eps, G2_26f.eps, Bild 2_26



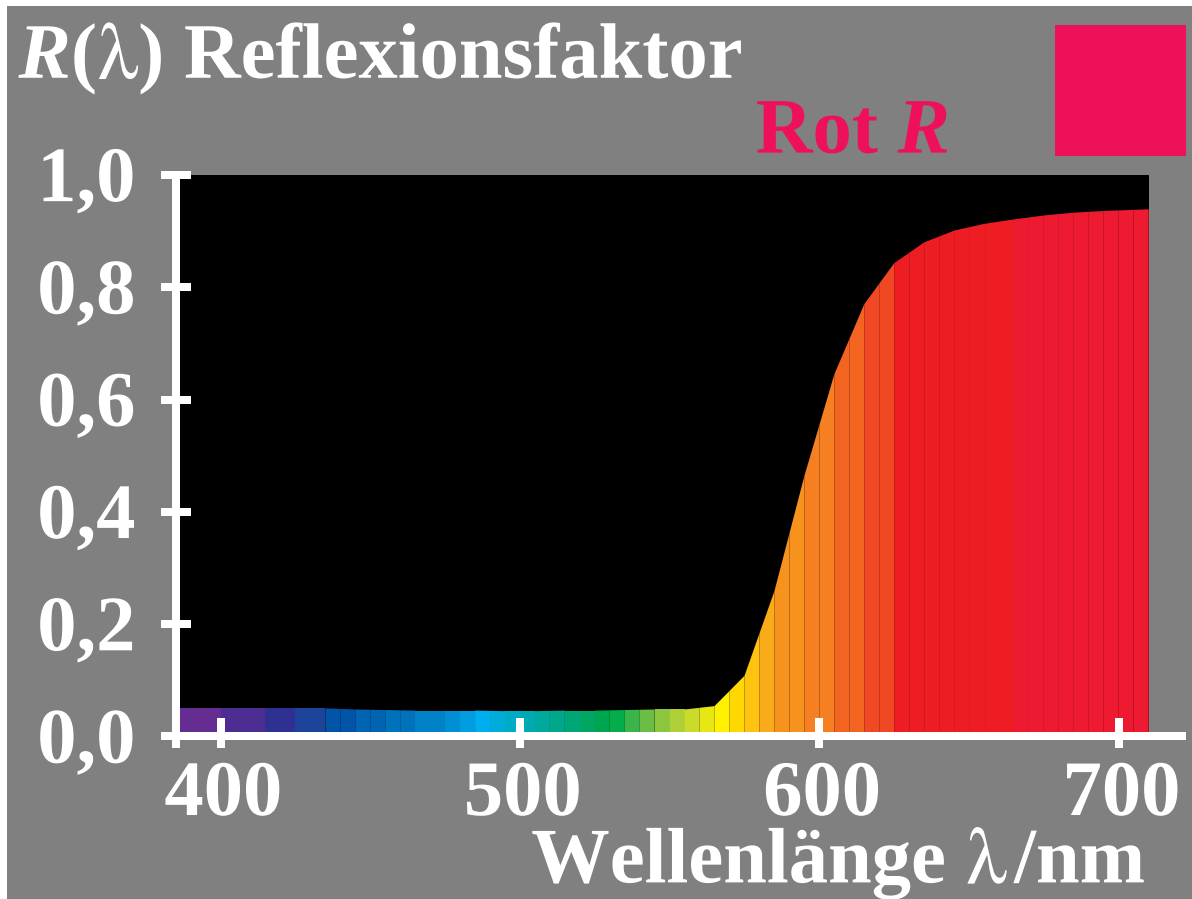
G8530_8f.eps, G0141_4f.eps, G2_27f.eps, Bild 2_27



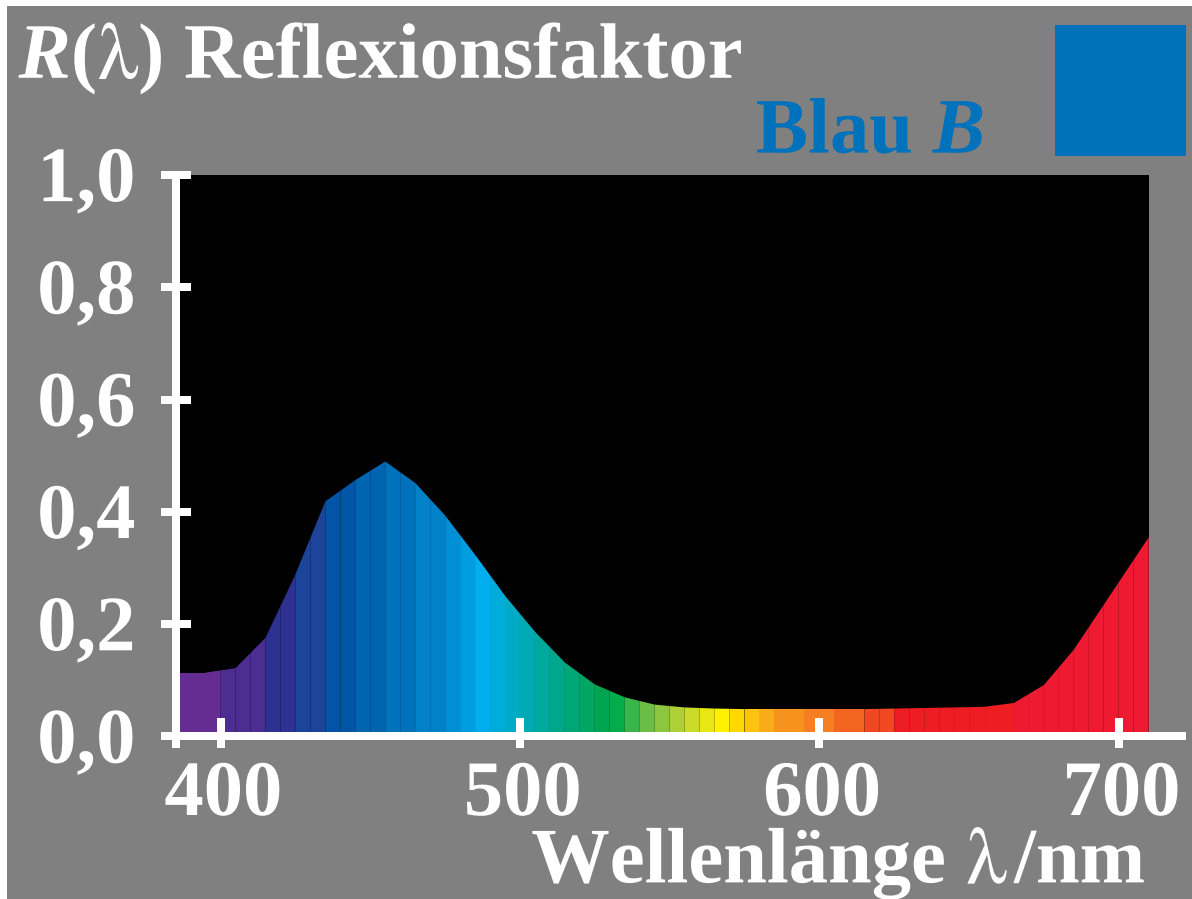
G8530_4f.eps, G0141_5f.eps, G2_28f.eps, Bild 2_28



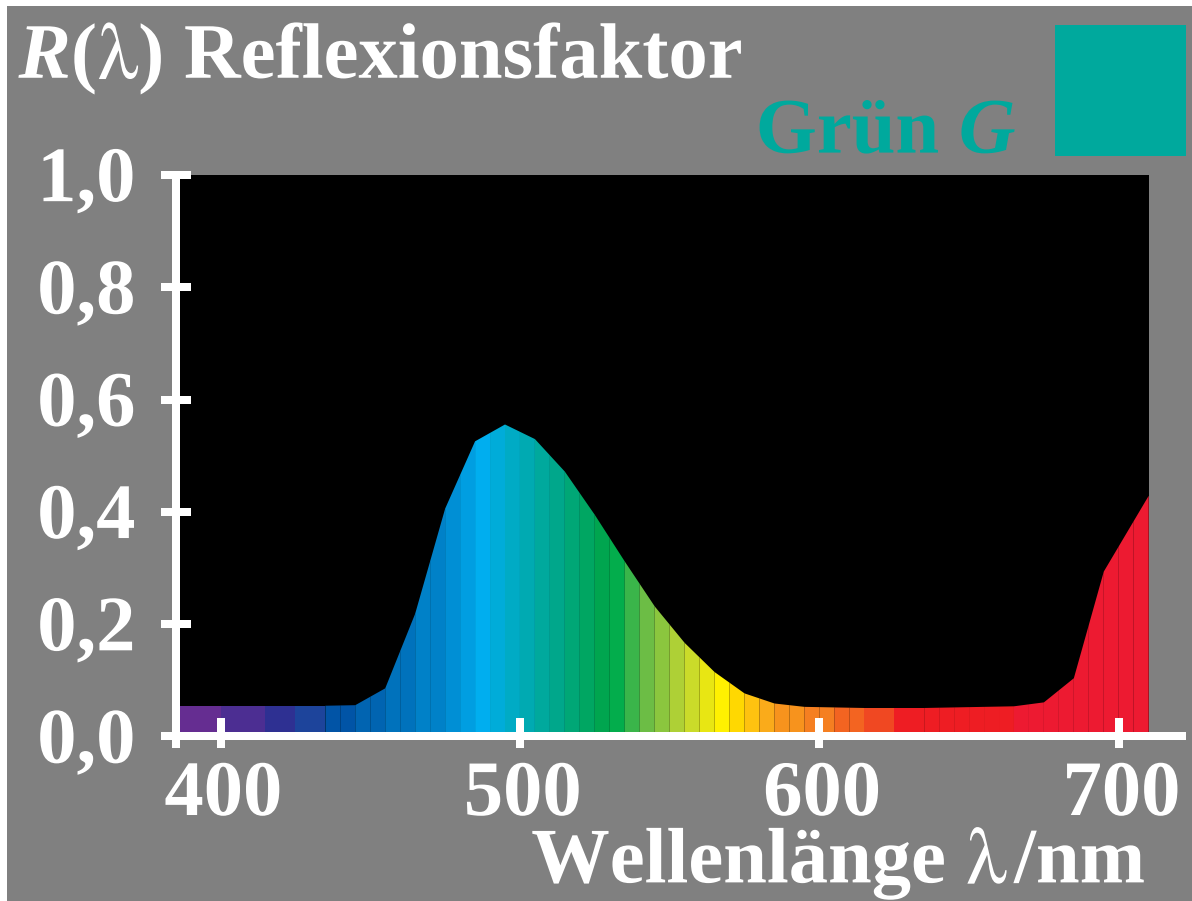
G8531_1f.eps, G0141_6f.eps, G2_29_1f.eps, Bild 2_29_1



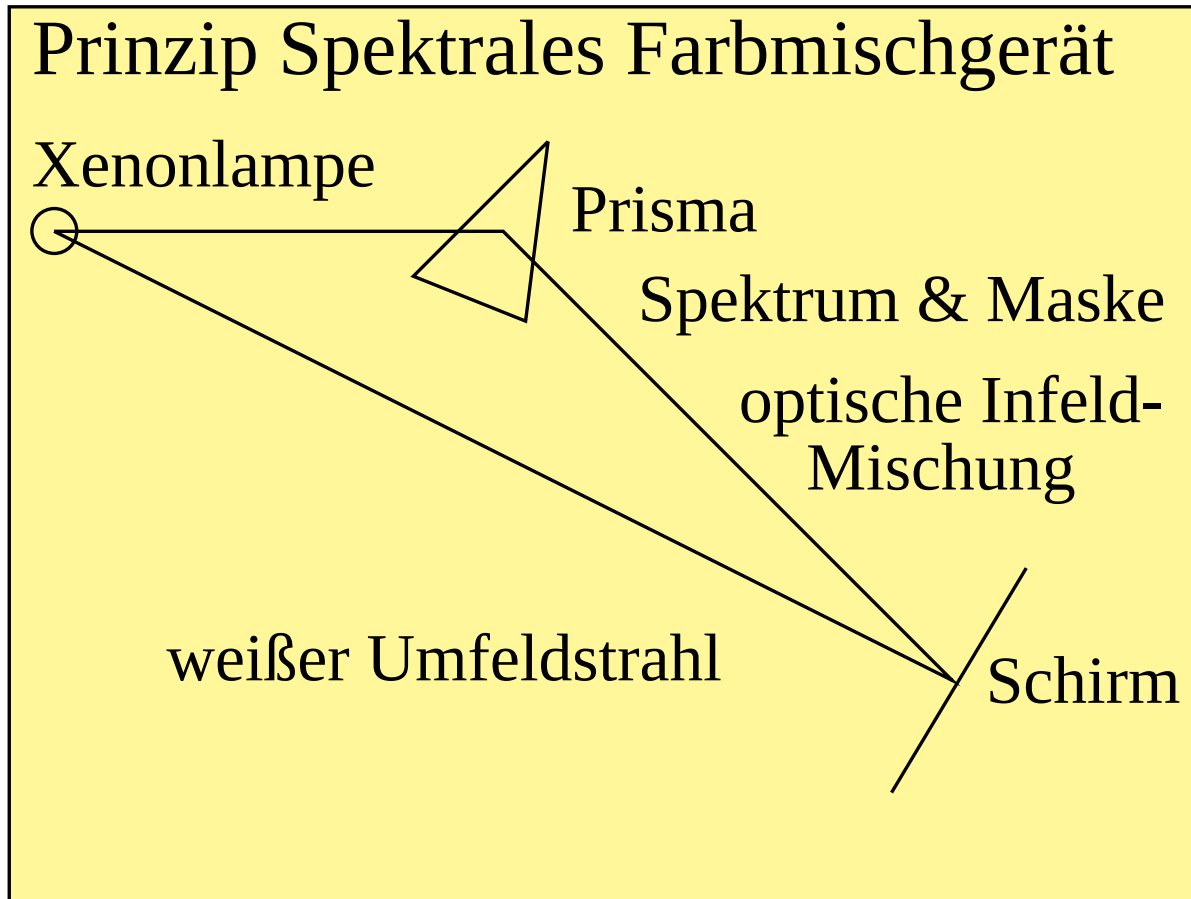
G8531_2f.eps, G0141_7f.eps, G2_29_2f.eps, Bild 2_29_2



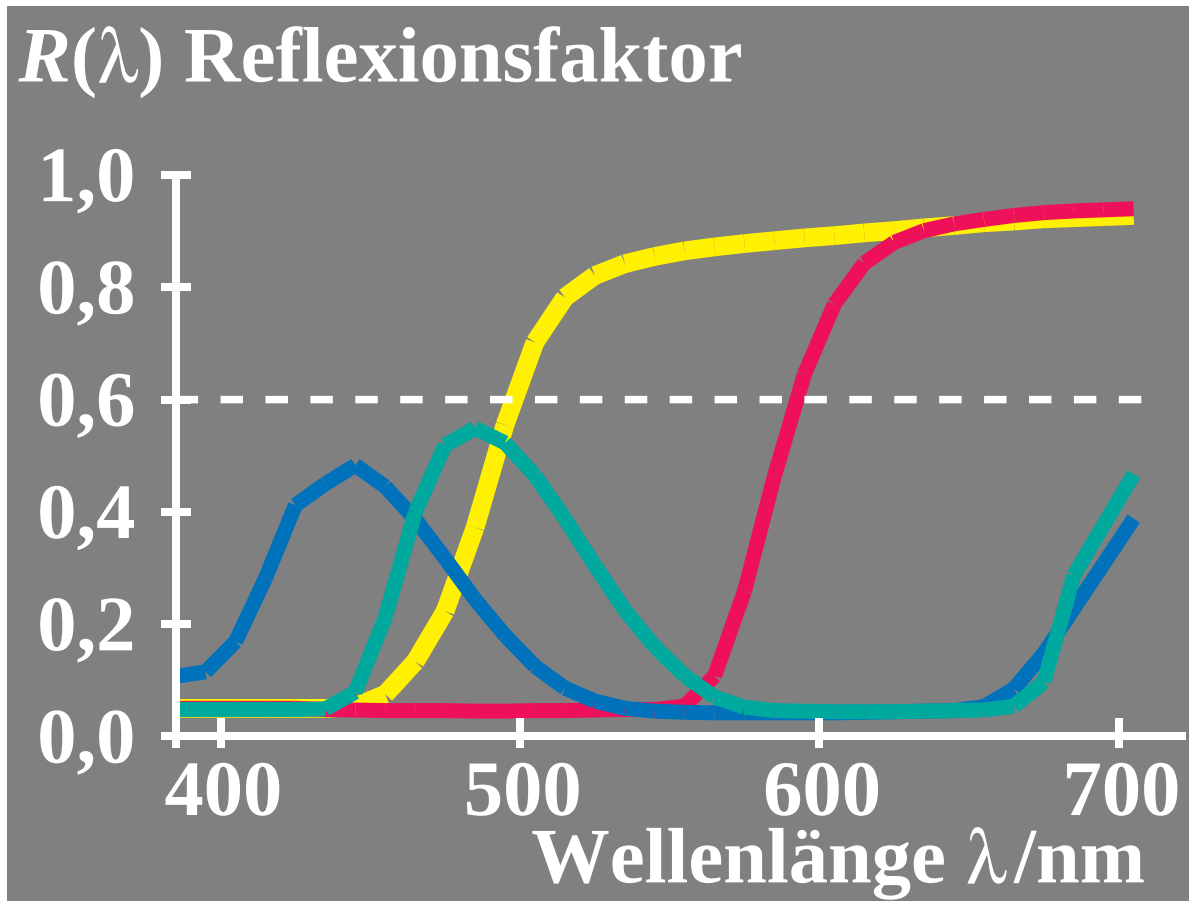
G8531_3f.eps, G0141_8f.eps, G2_29_3f.eps, Bild 2_29_3



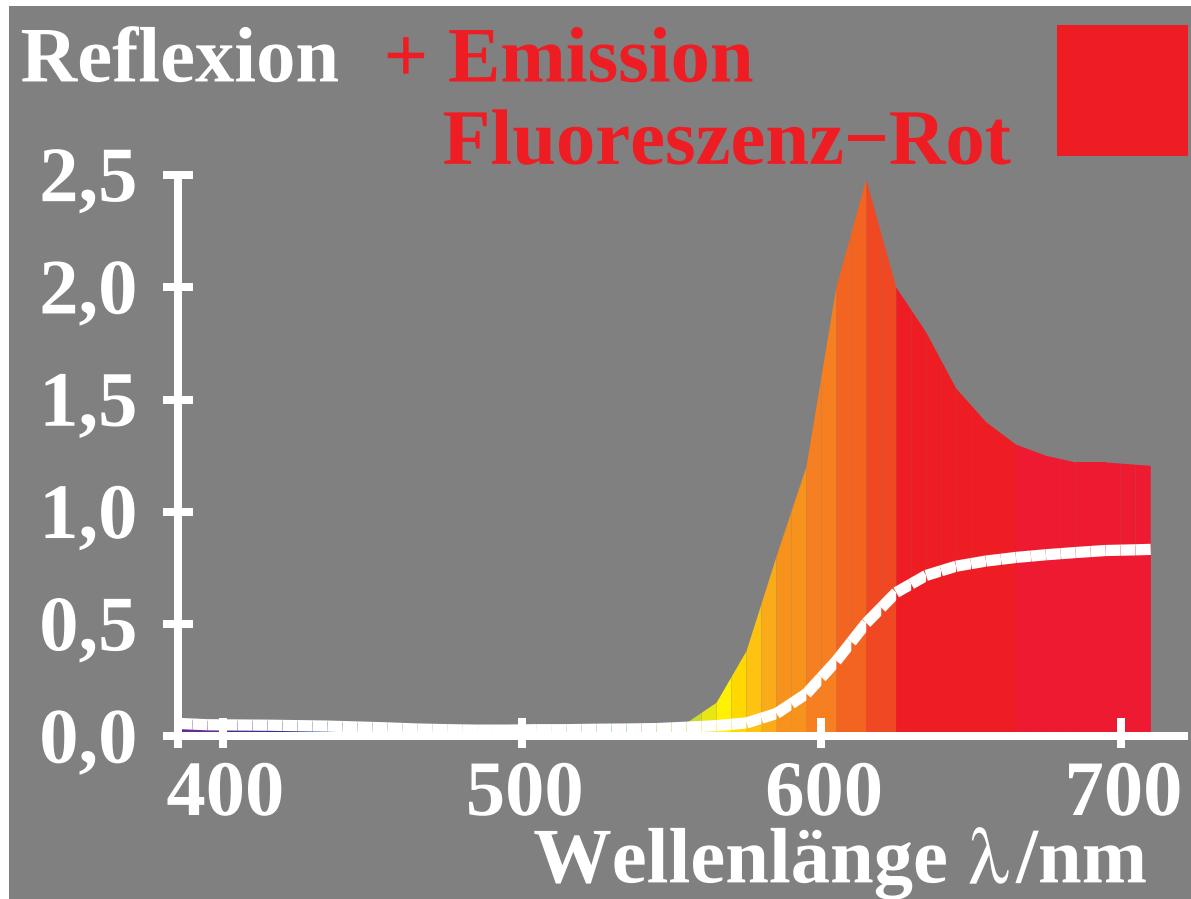
G8531_4f.eps, G0150_1f.eps, G2_29_4f.eps, Bild 2_29_4



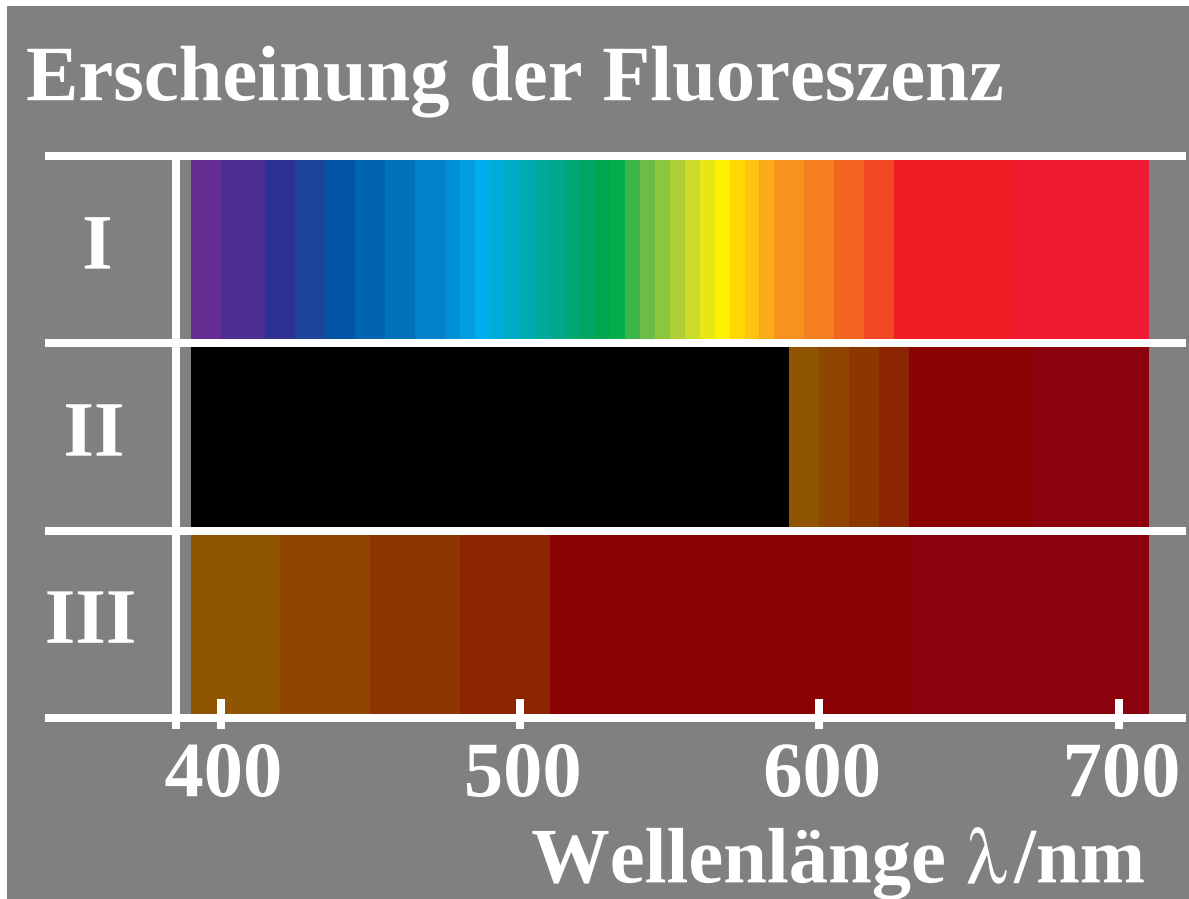
G8321_6f.eps, G0120_3f.eps, G2_30f.eps, Bild 2_30



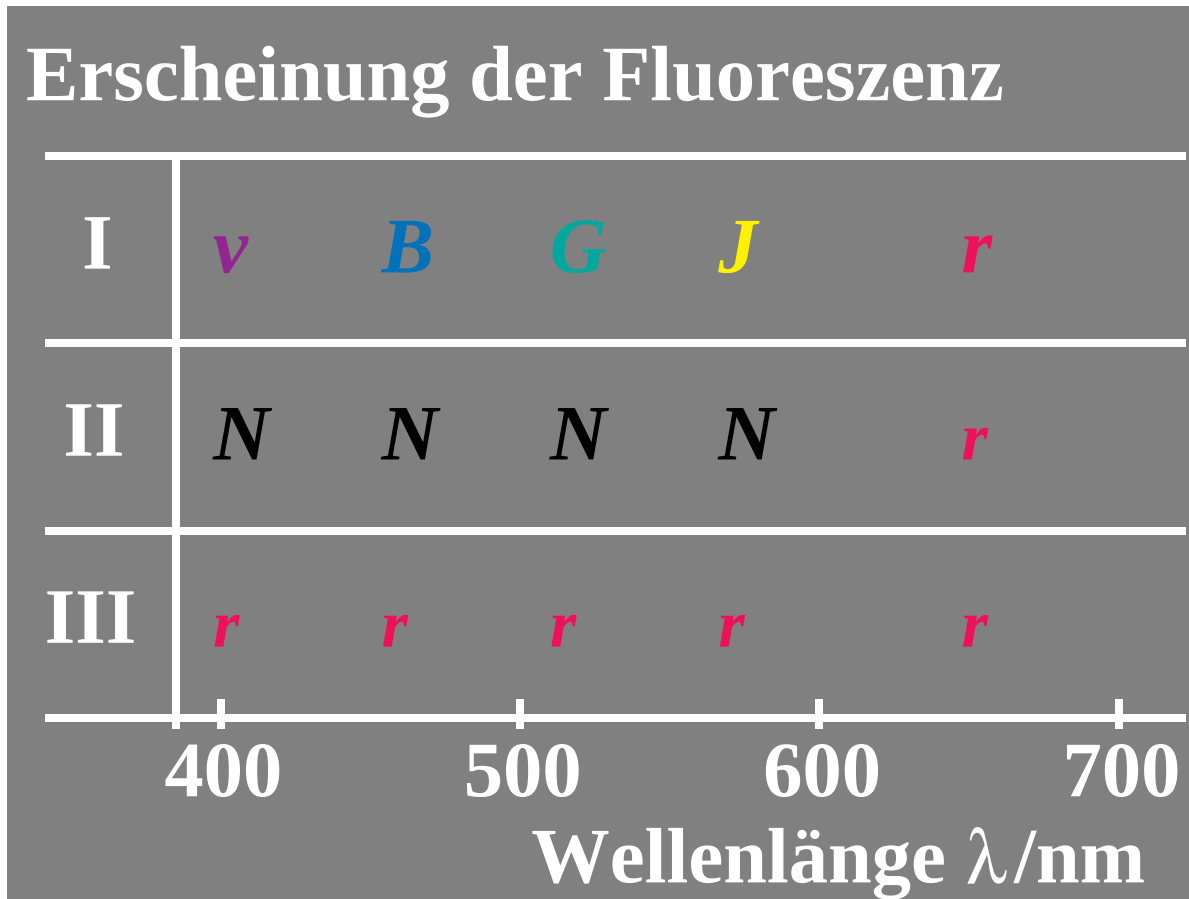
G8531_5f.eps, G0150_2f.eps, G2_31f.eps, Bild 2_31



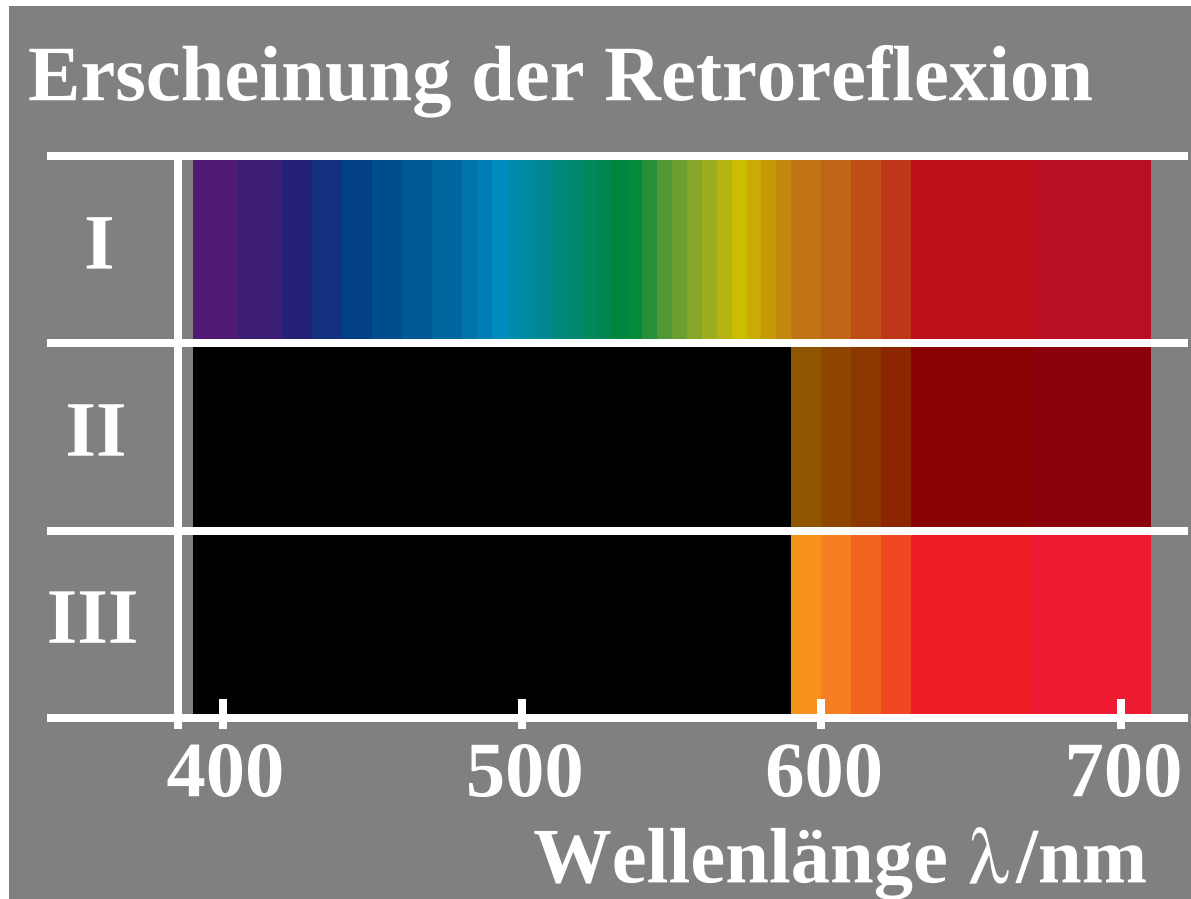
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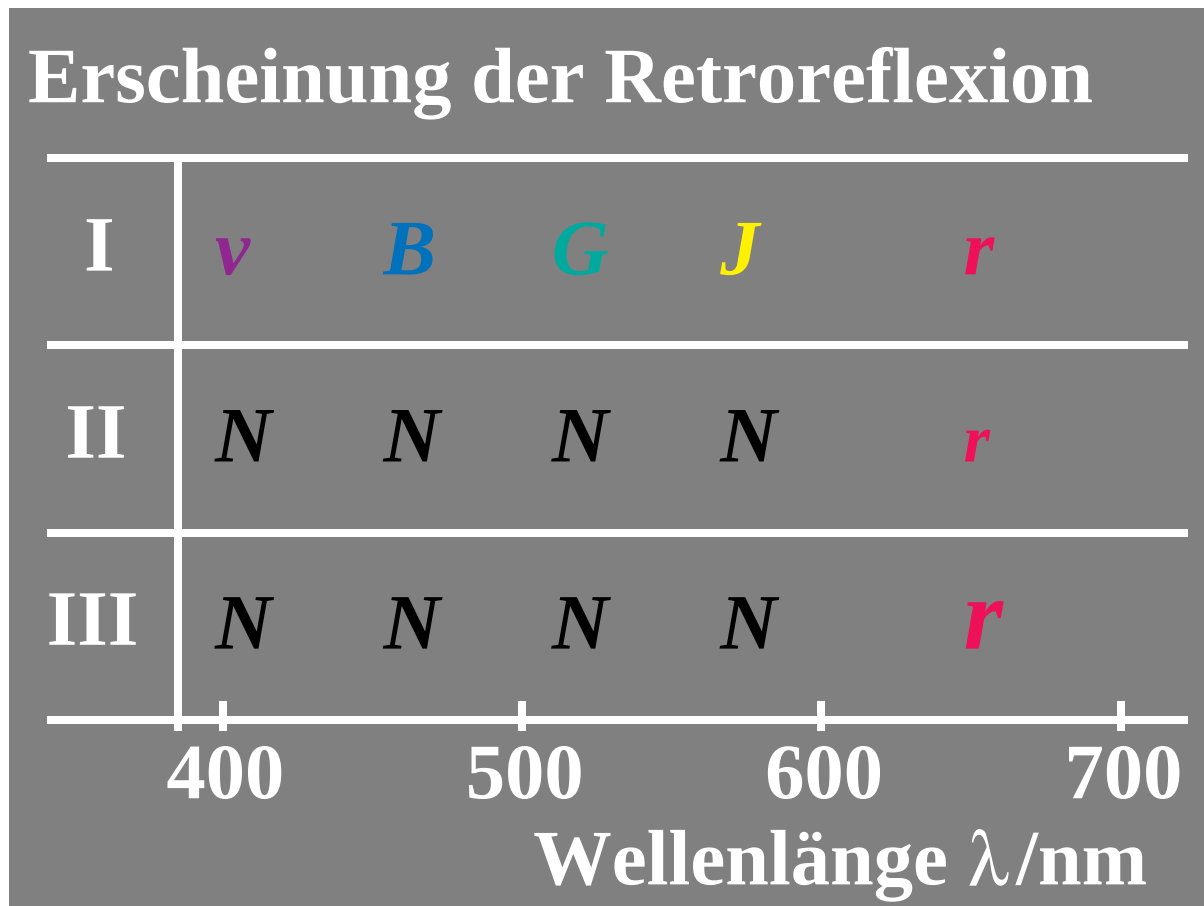
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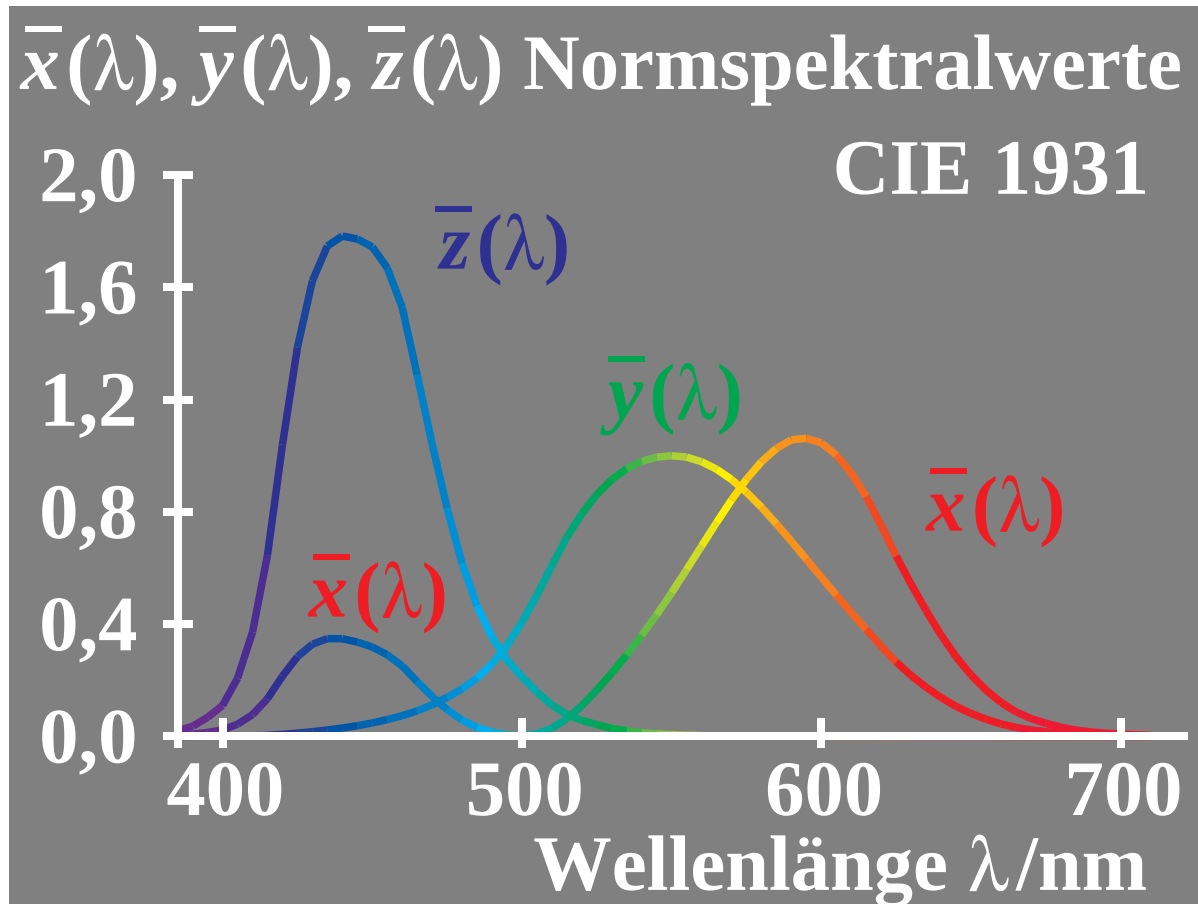
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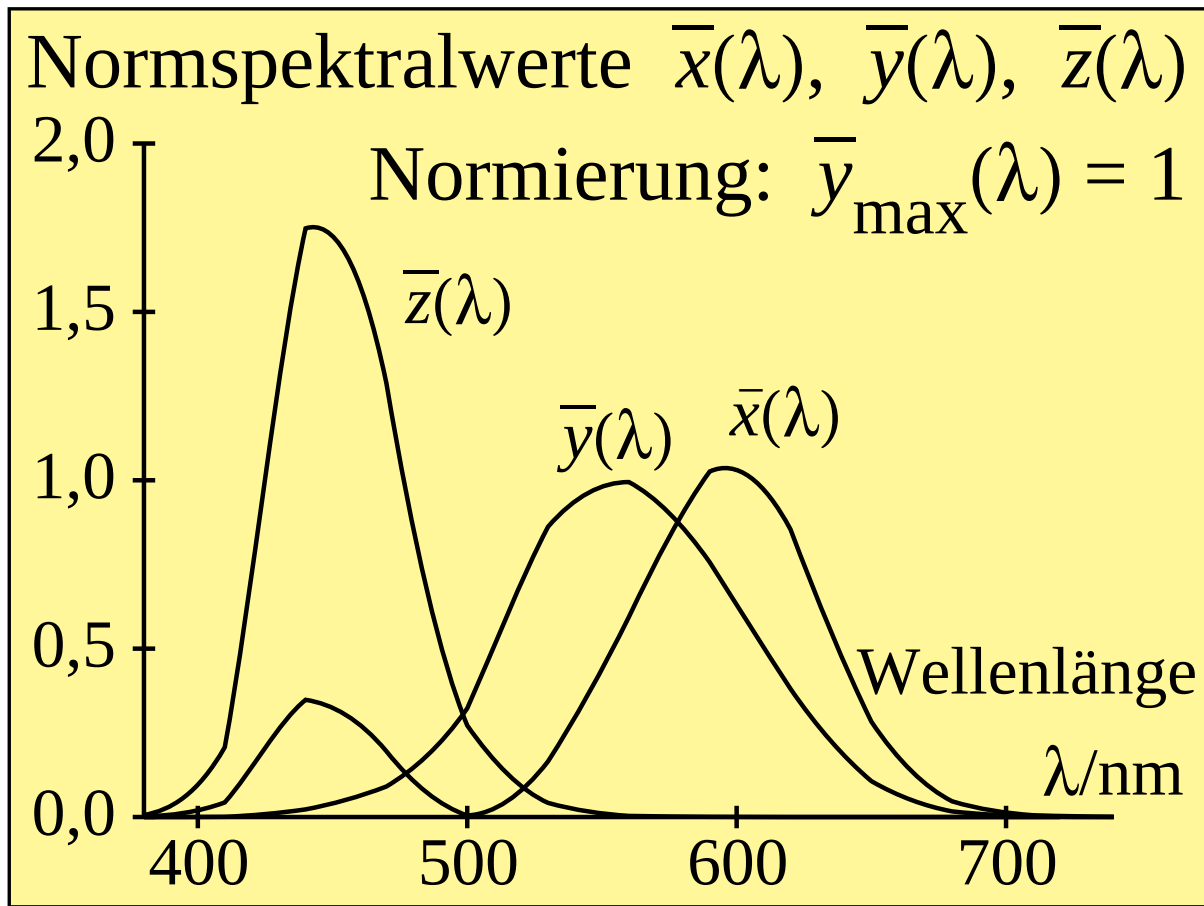
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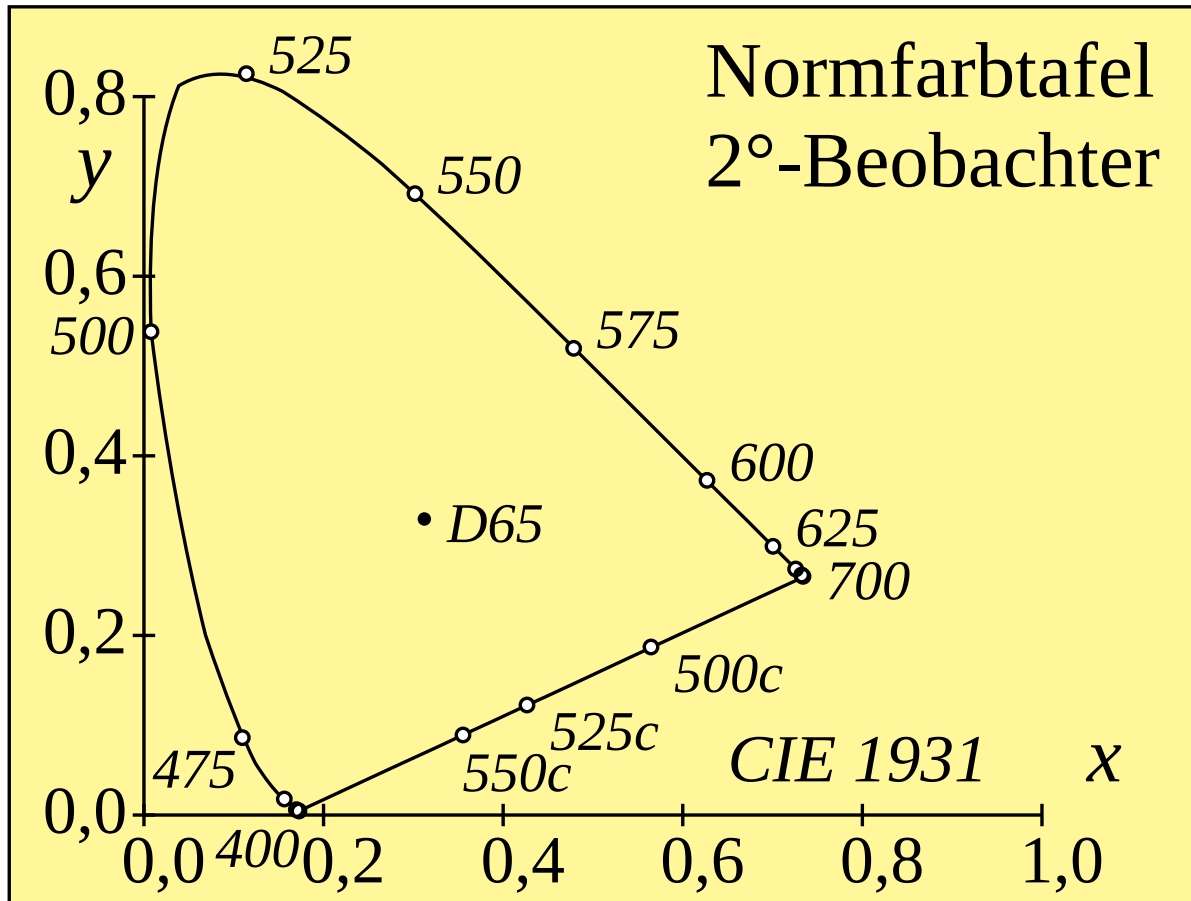
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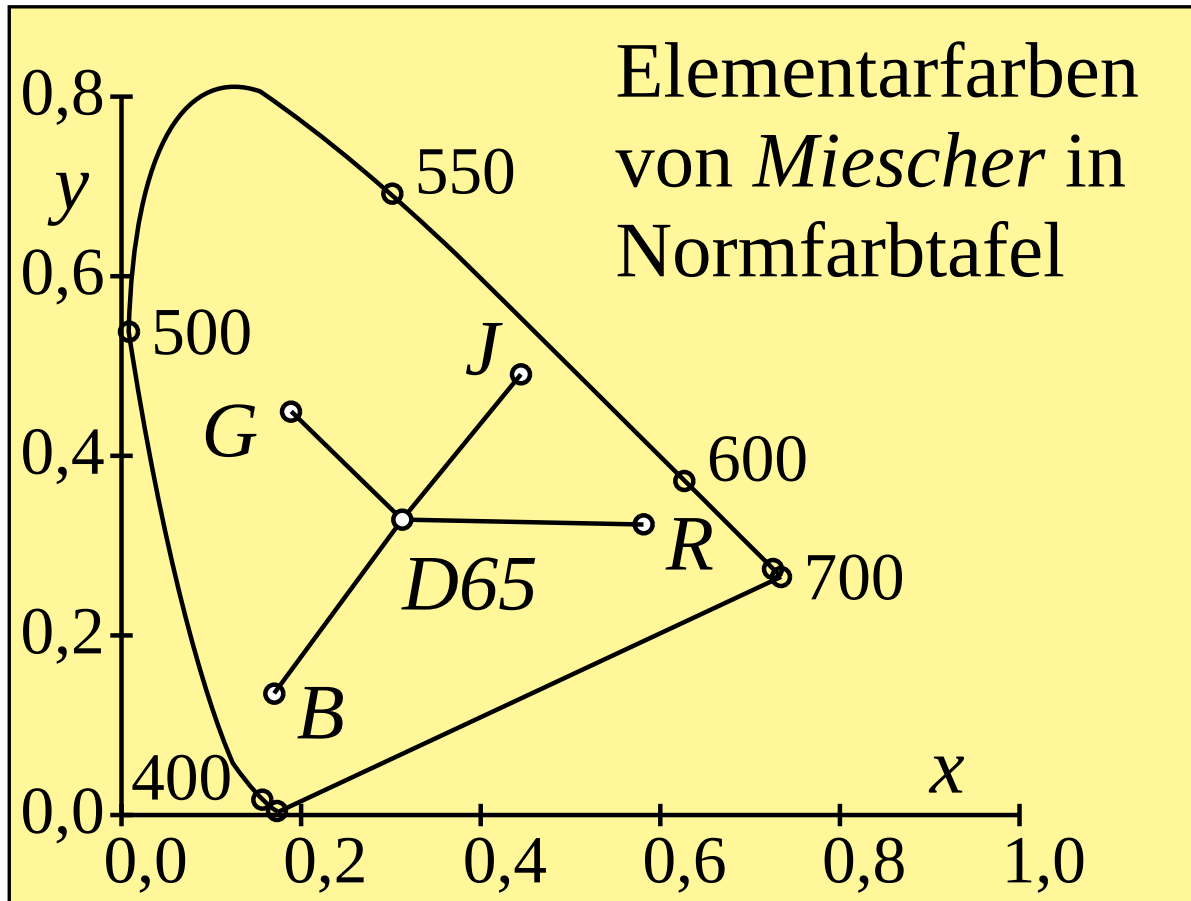
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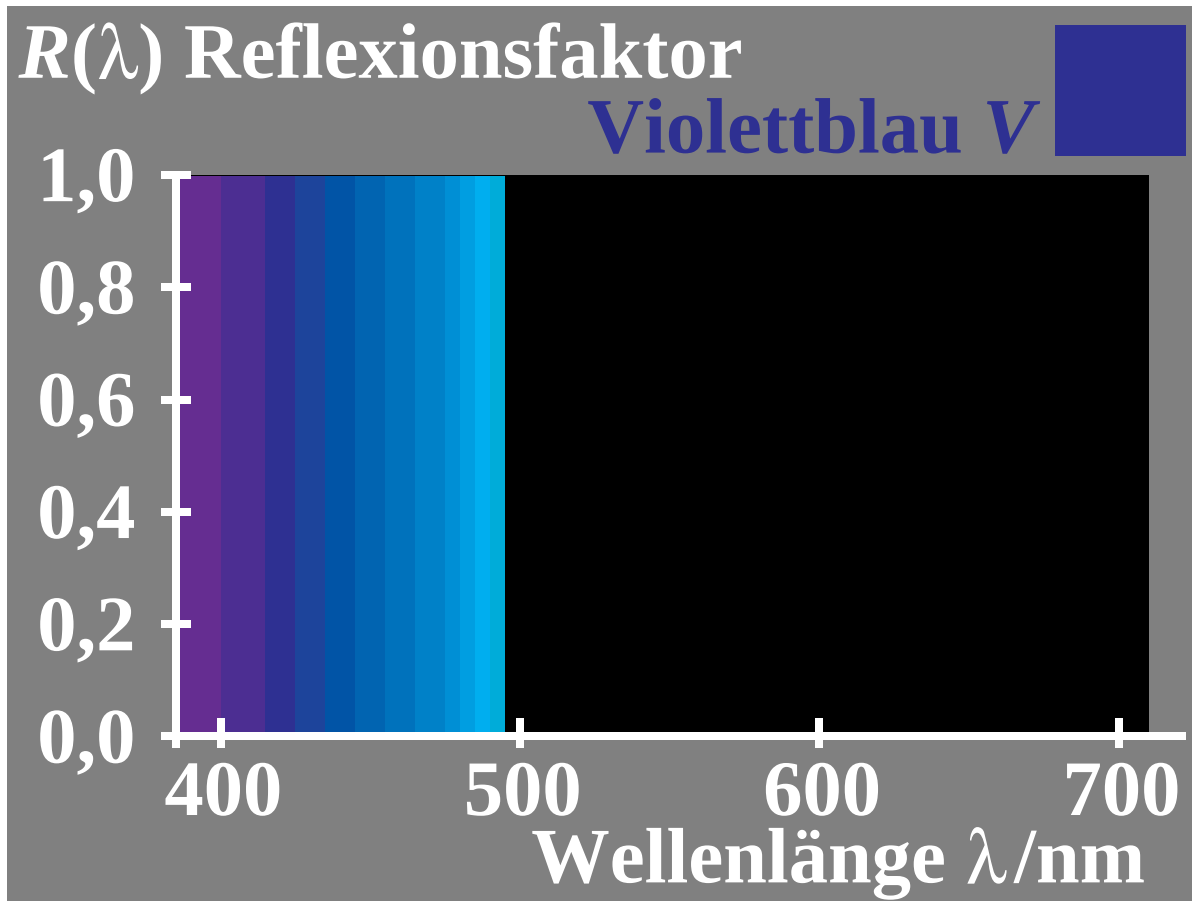
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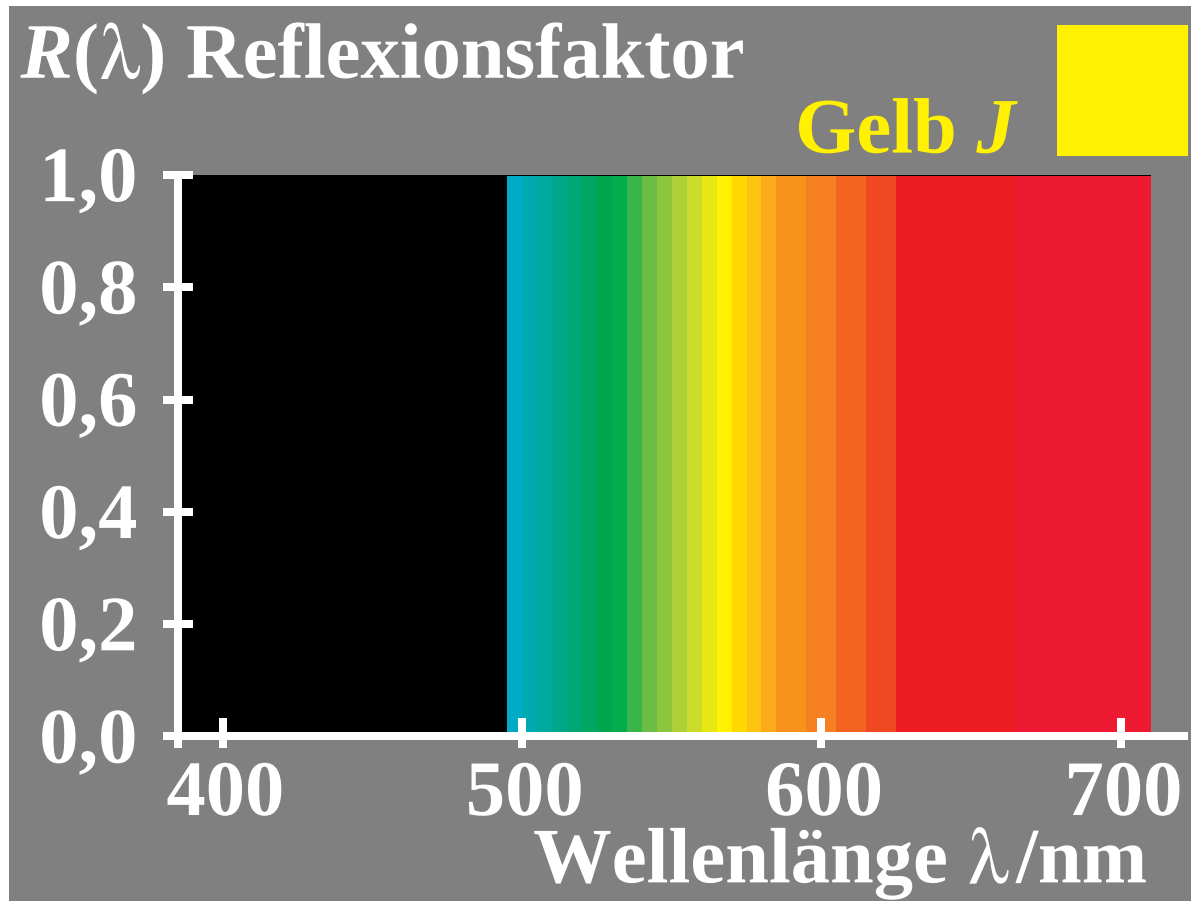
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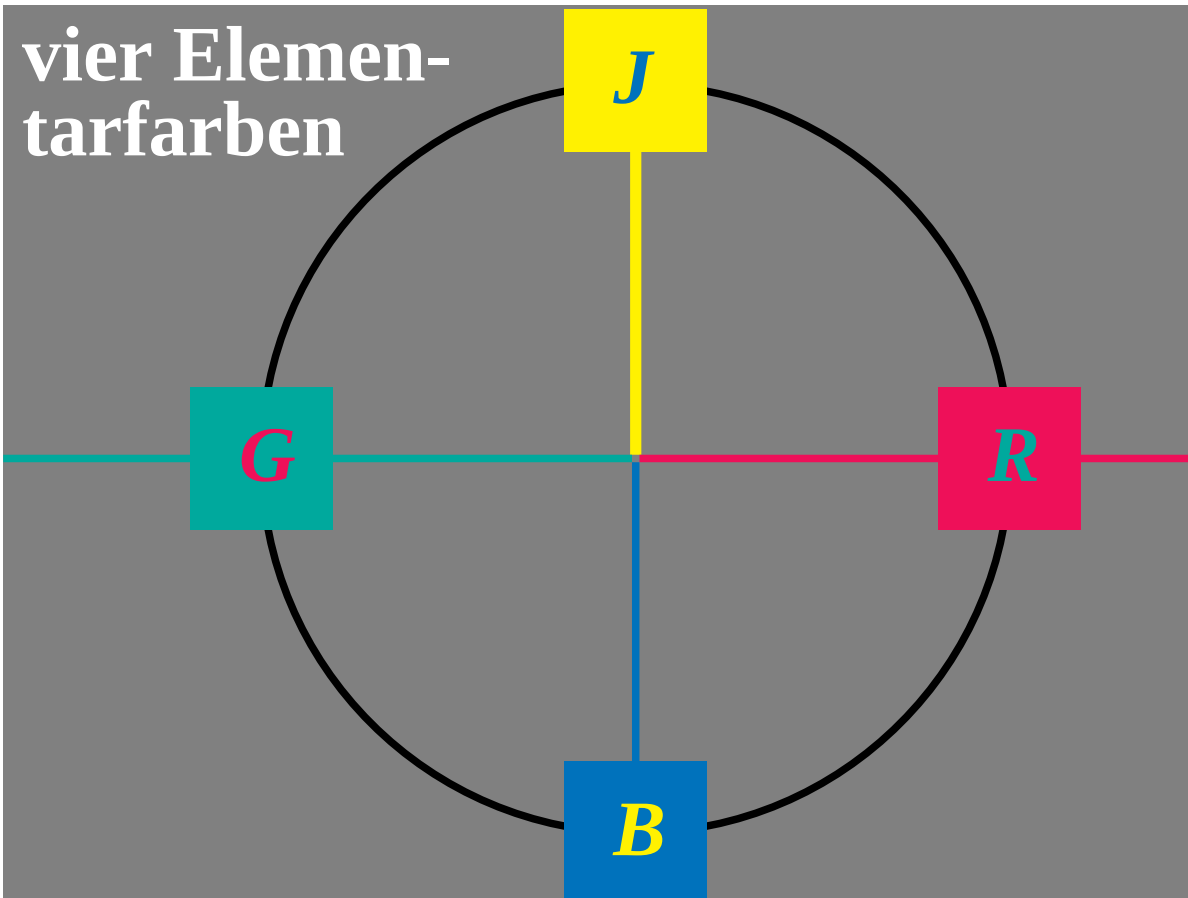
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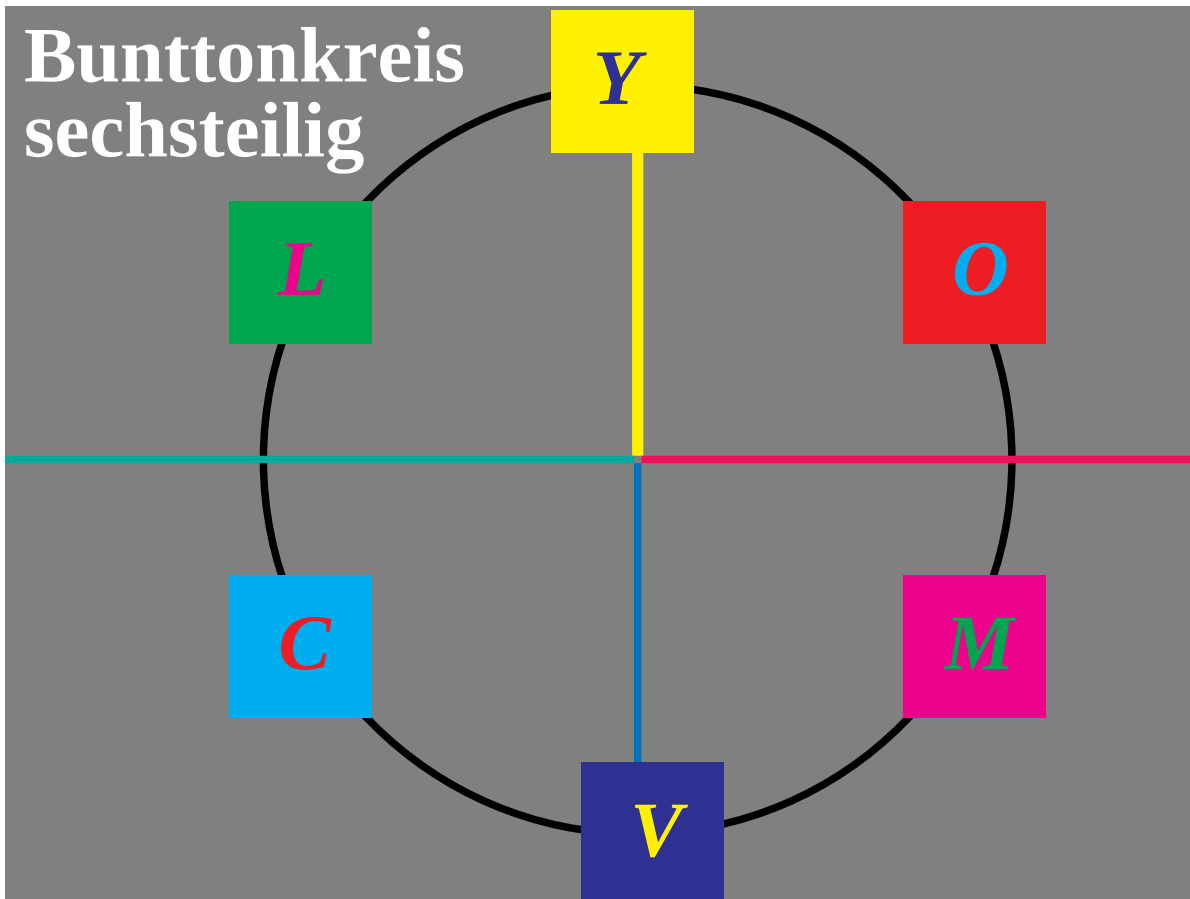
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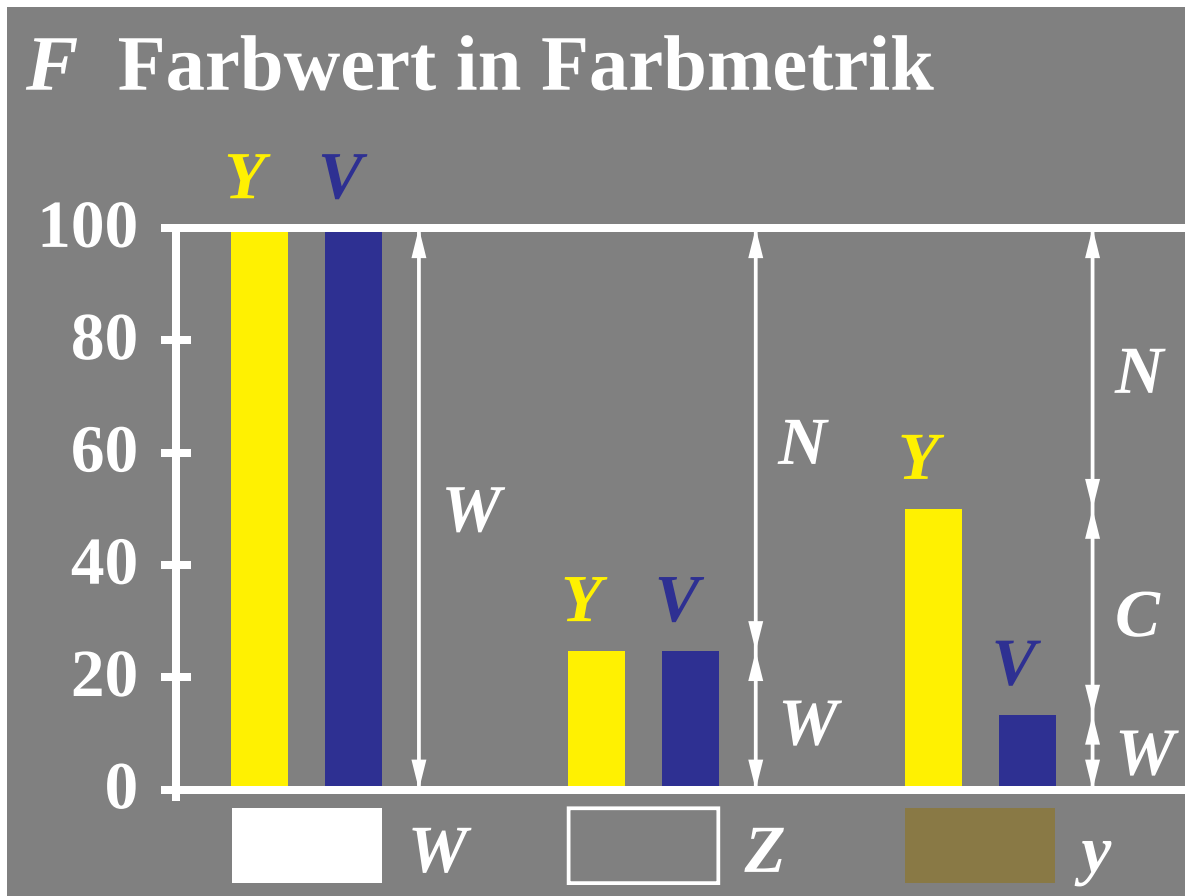
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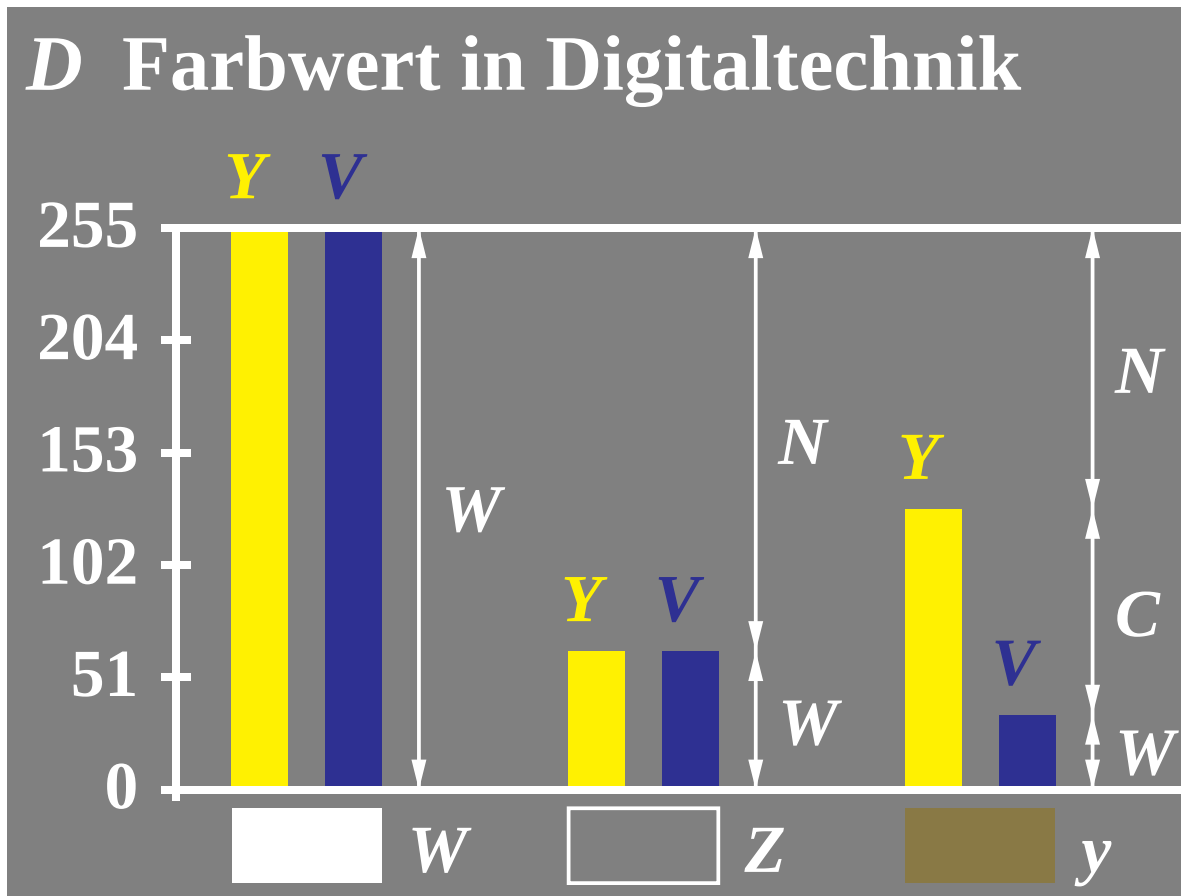
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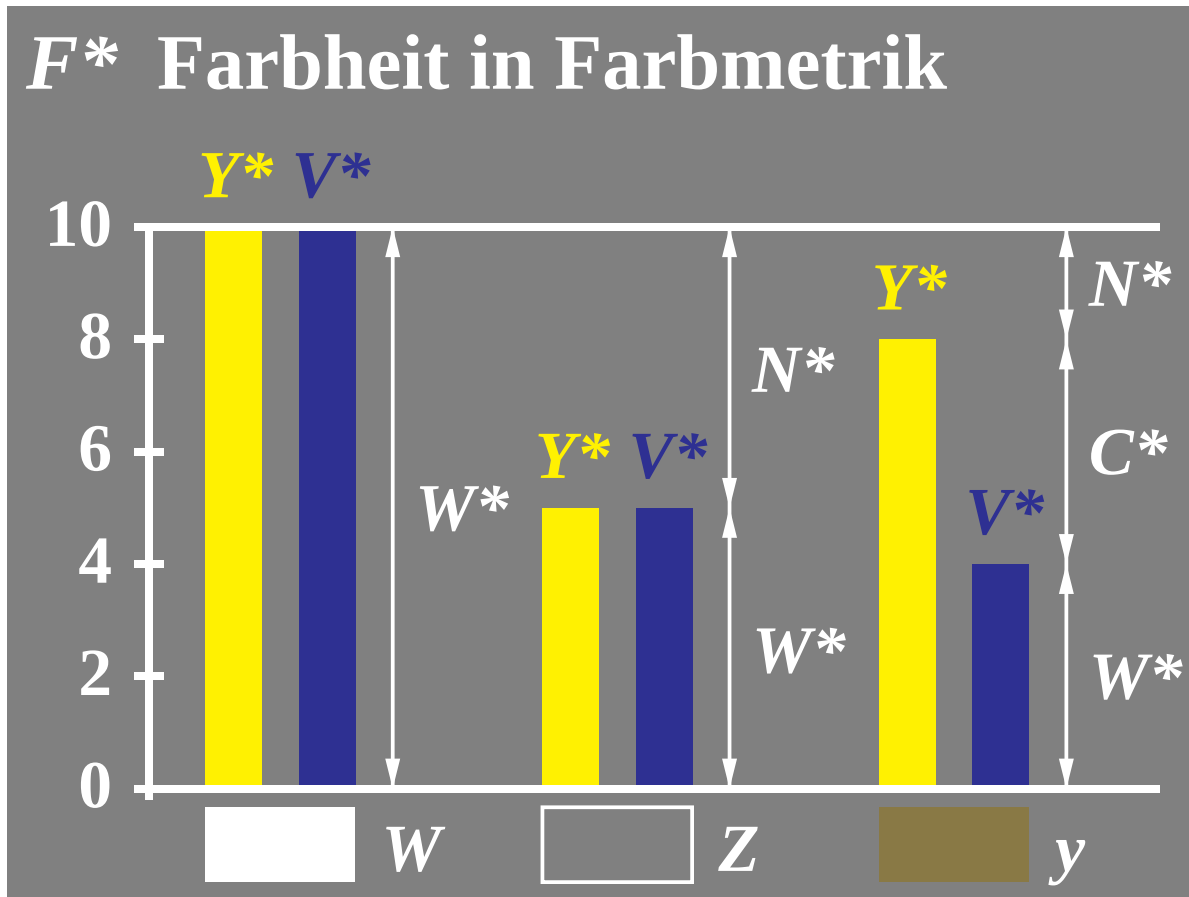
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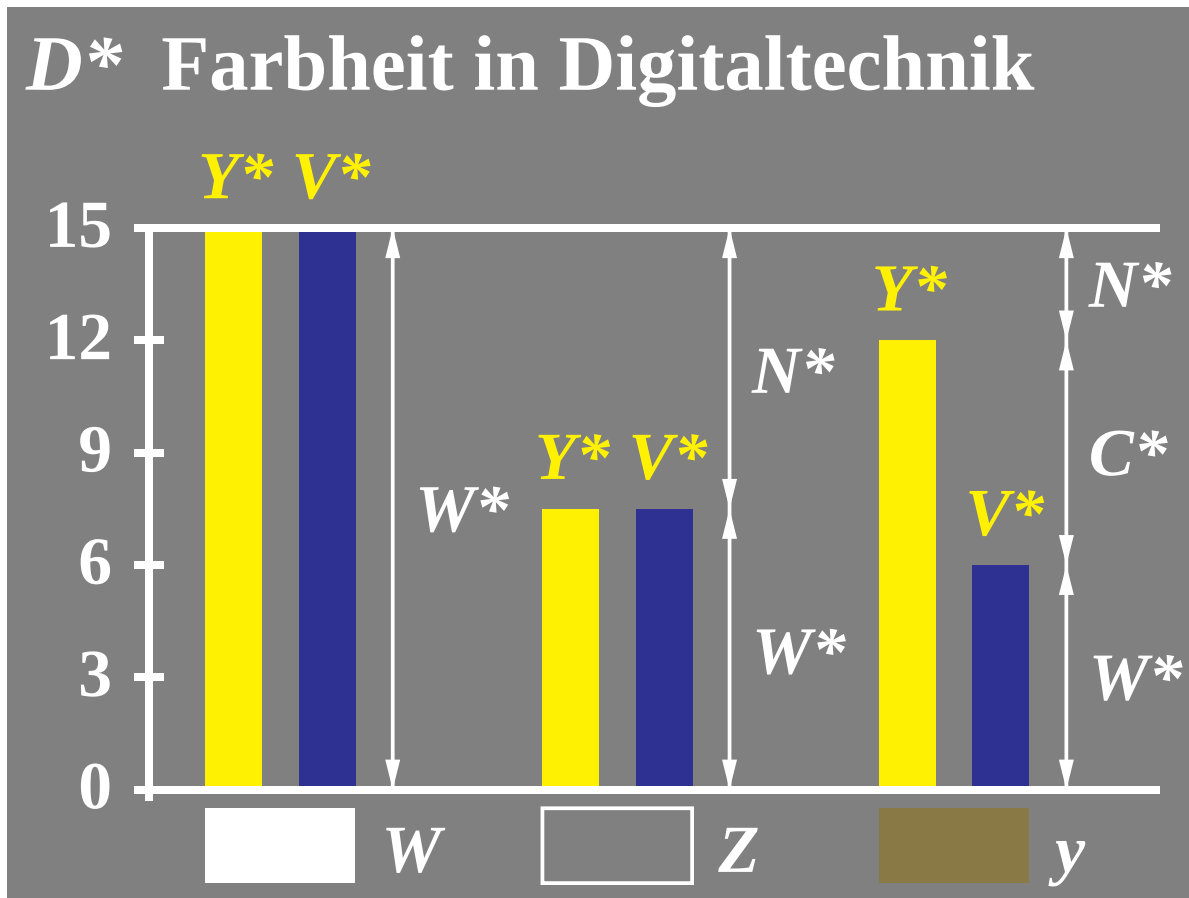
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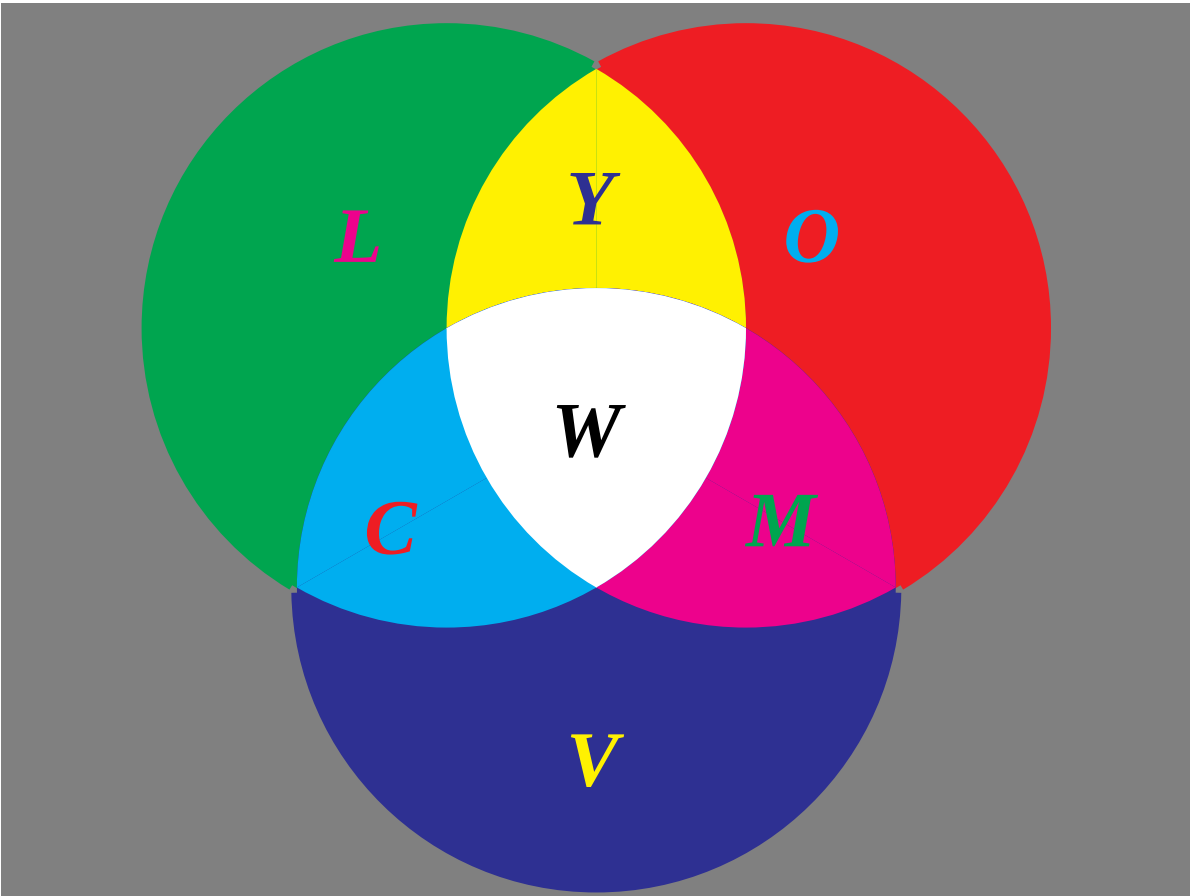
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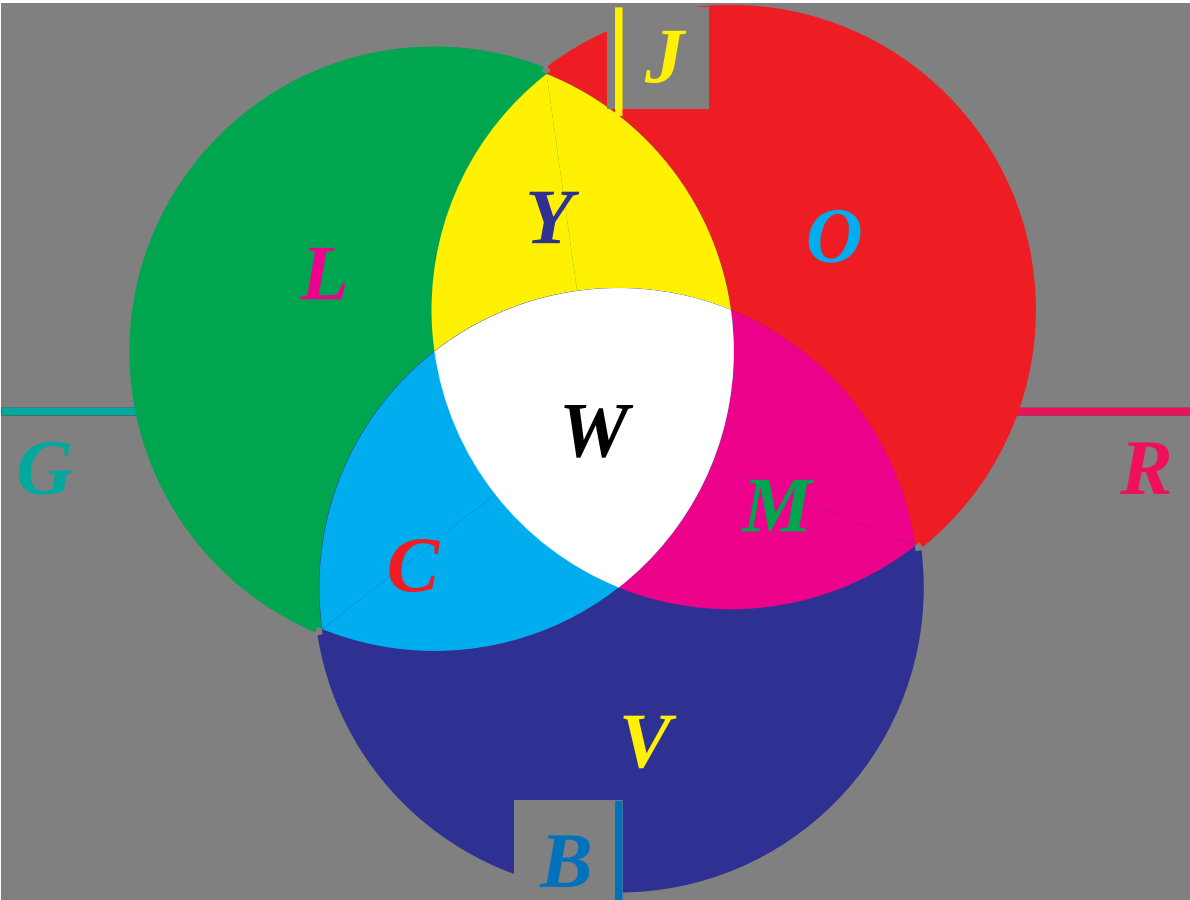
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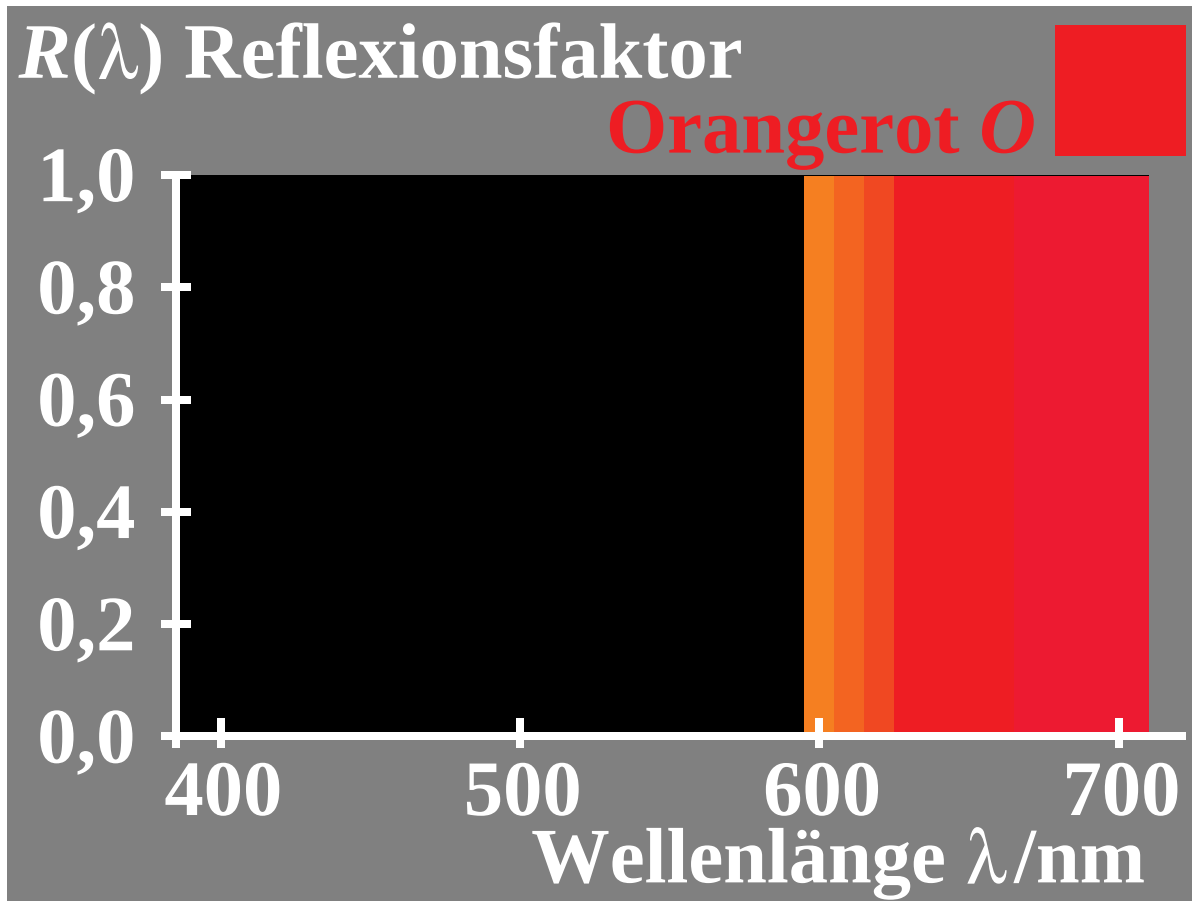
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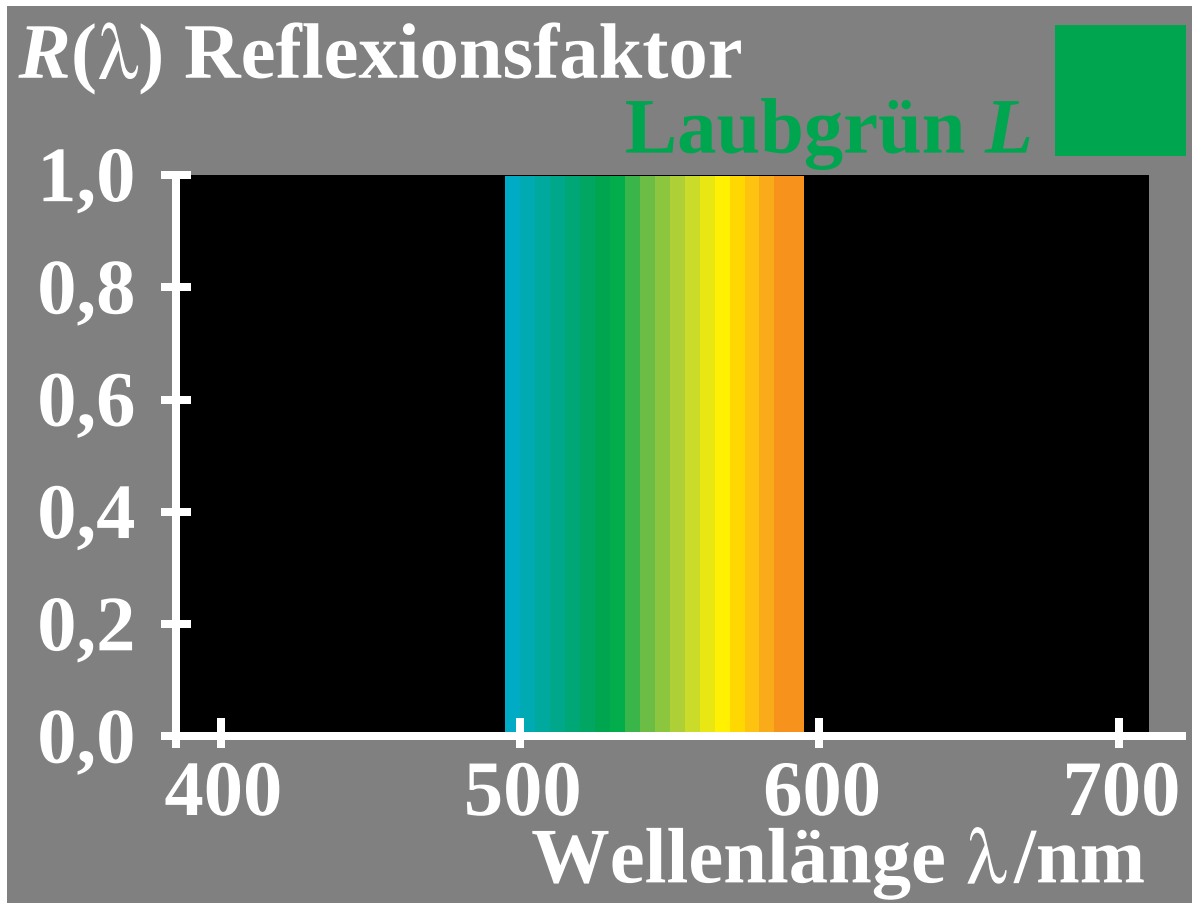
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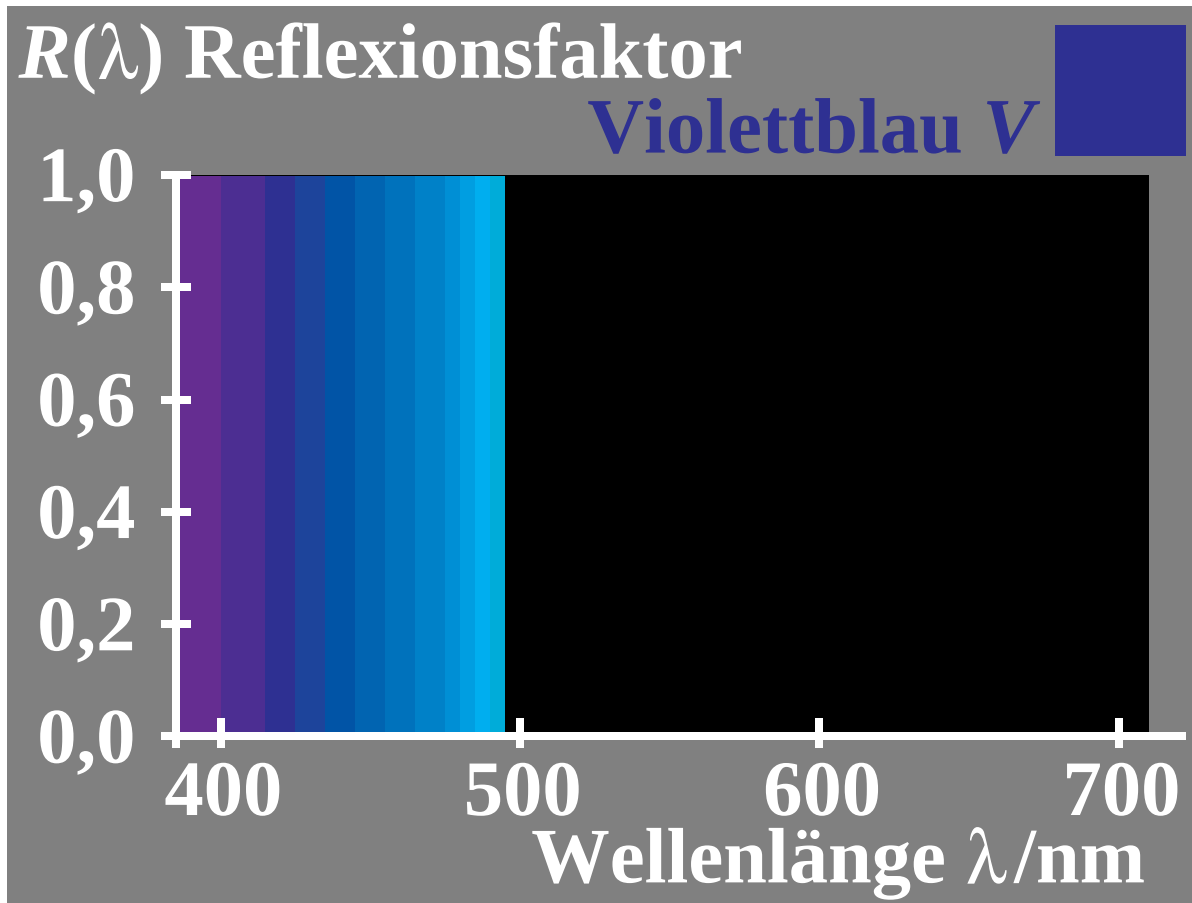
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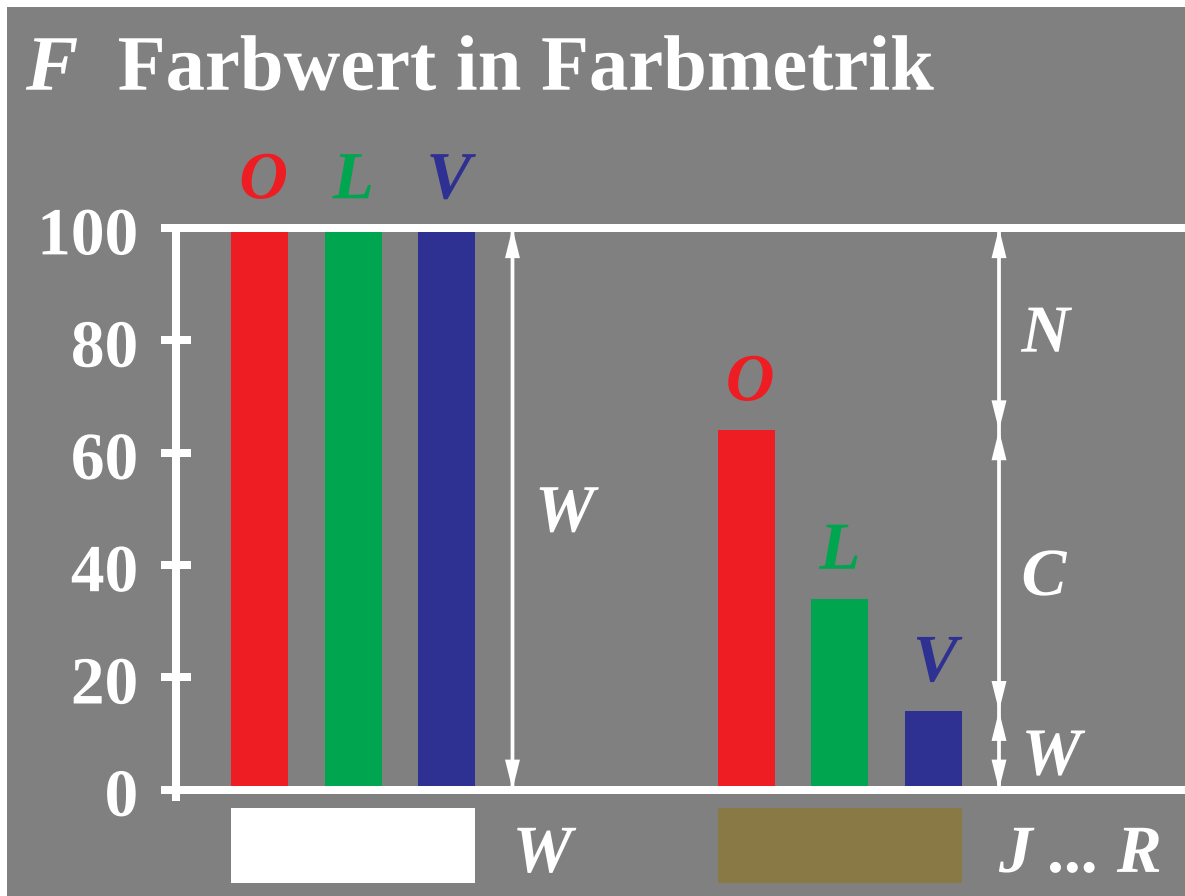
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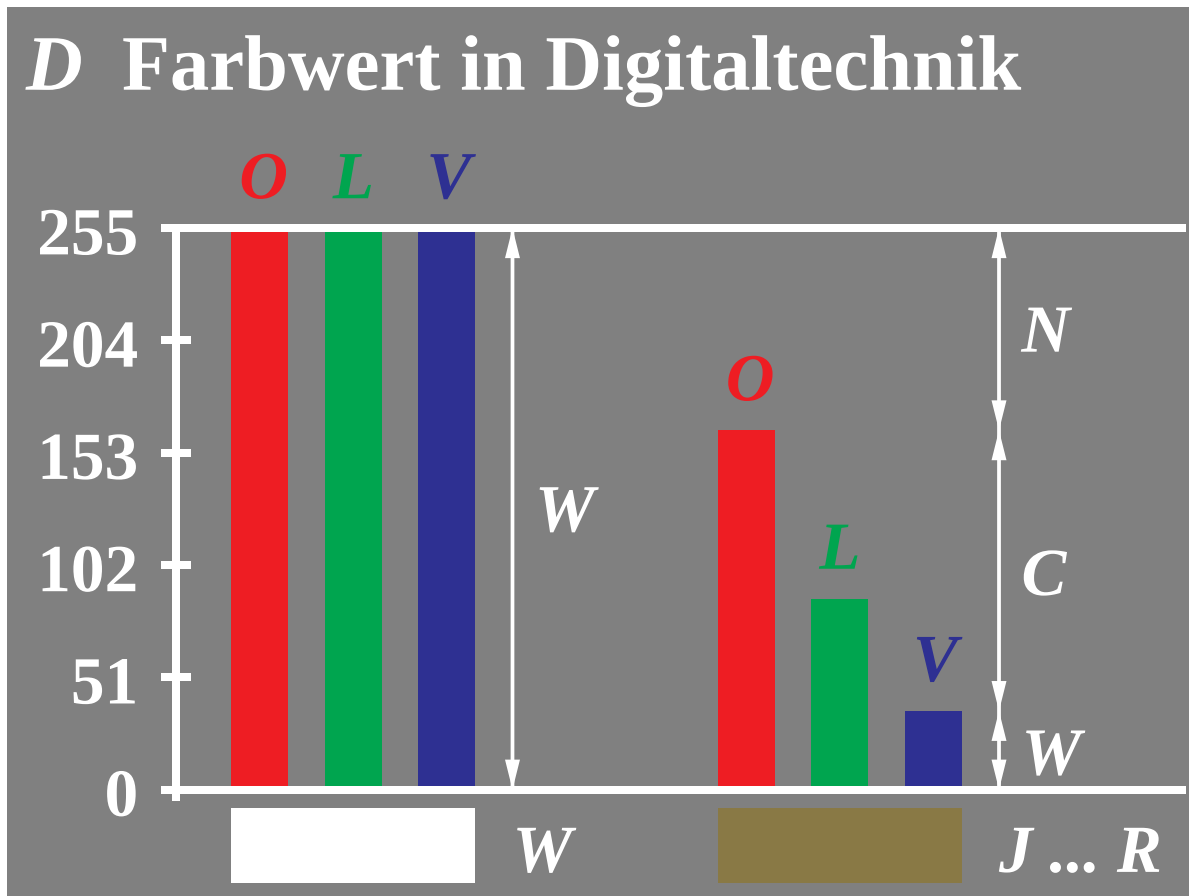
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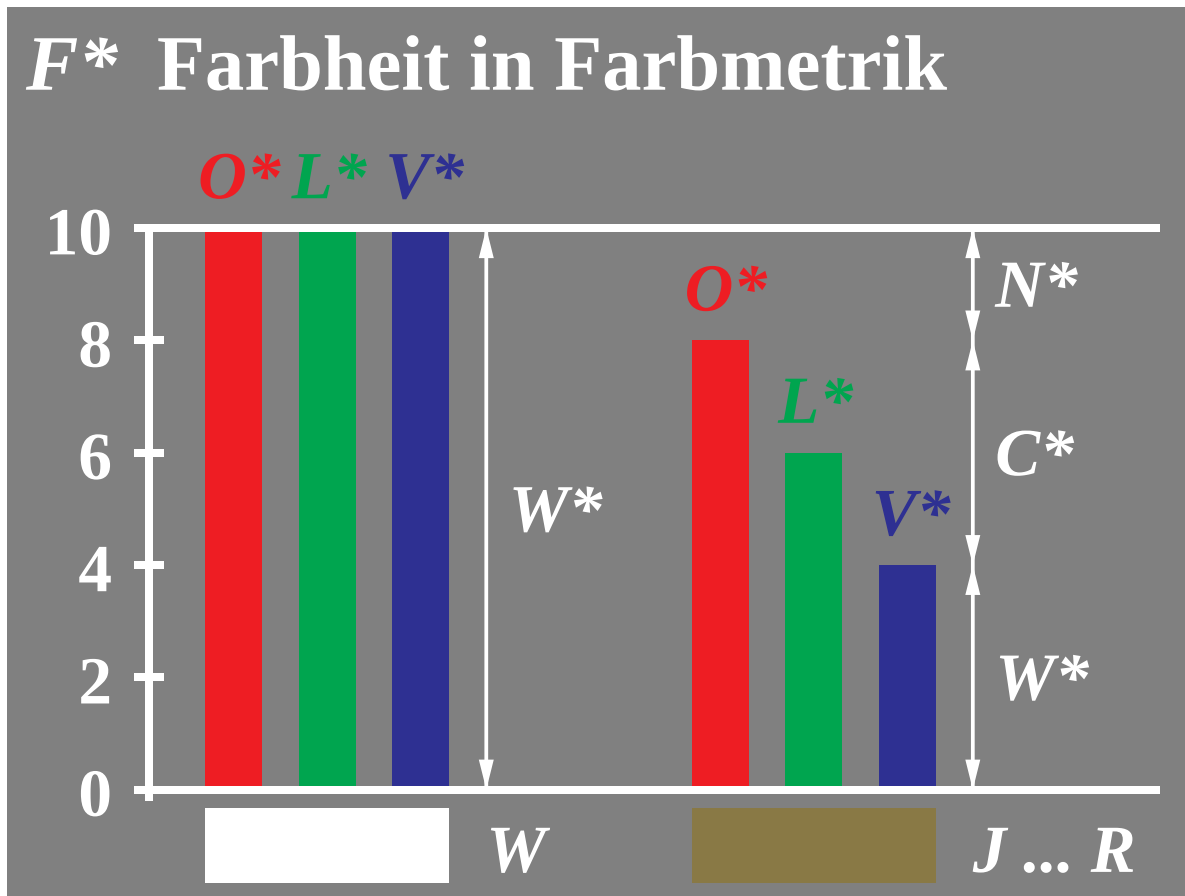
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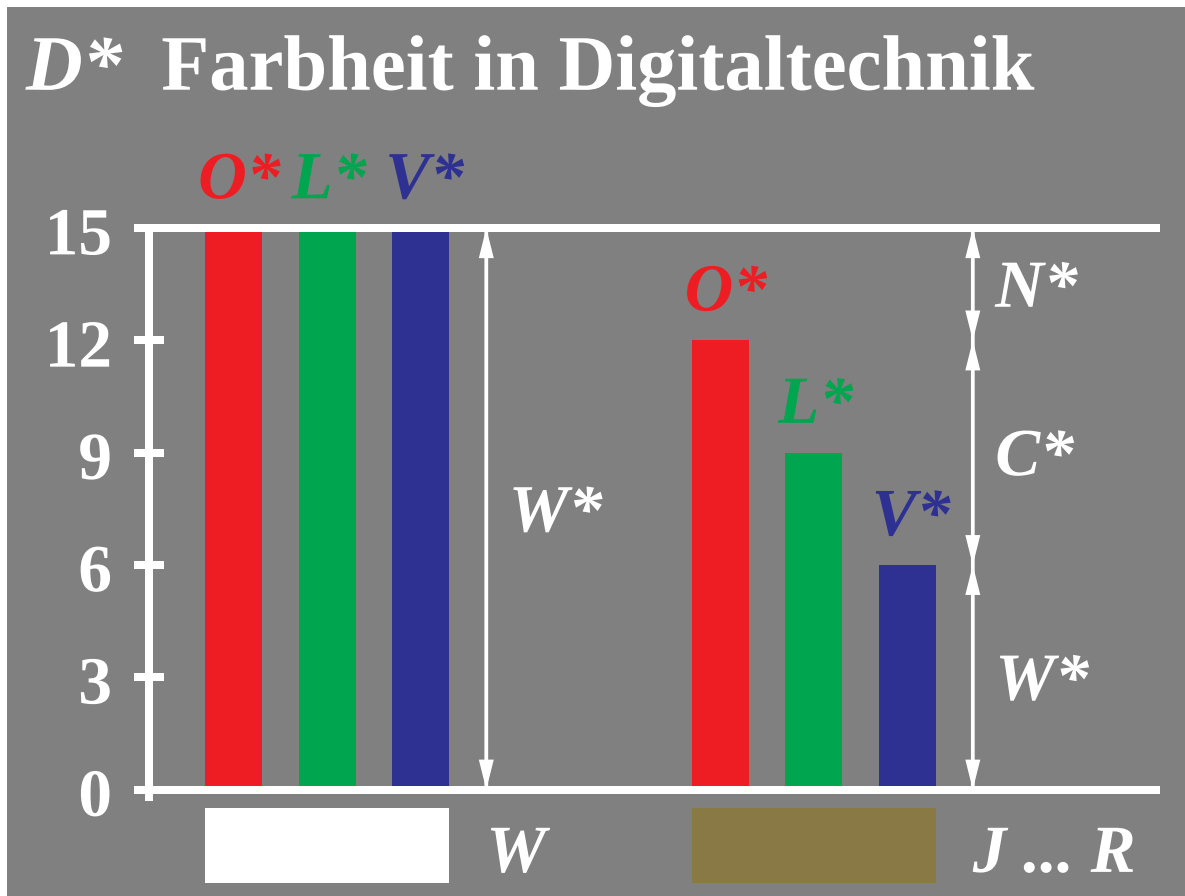
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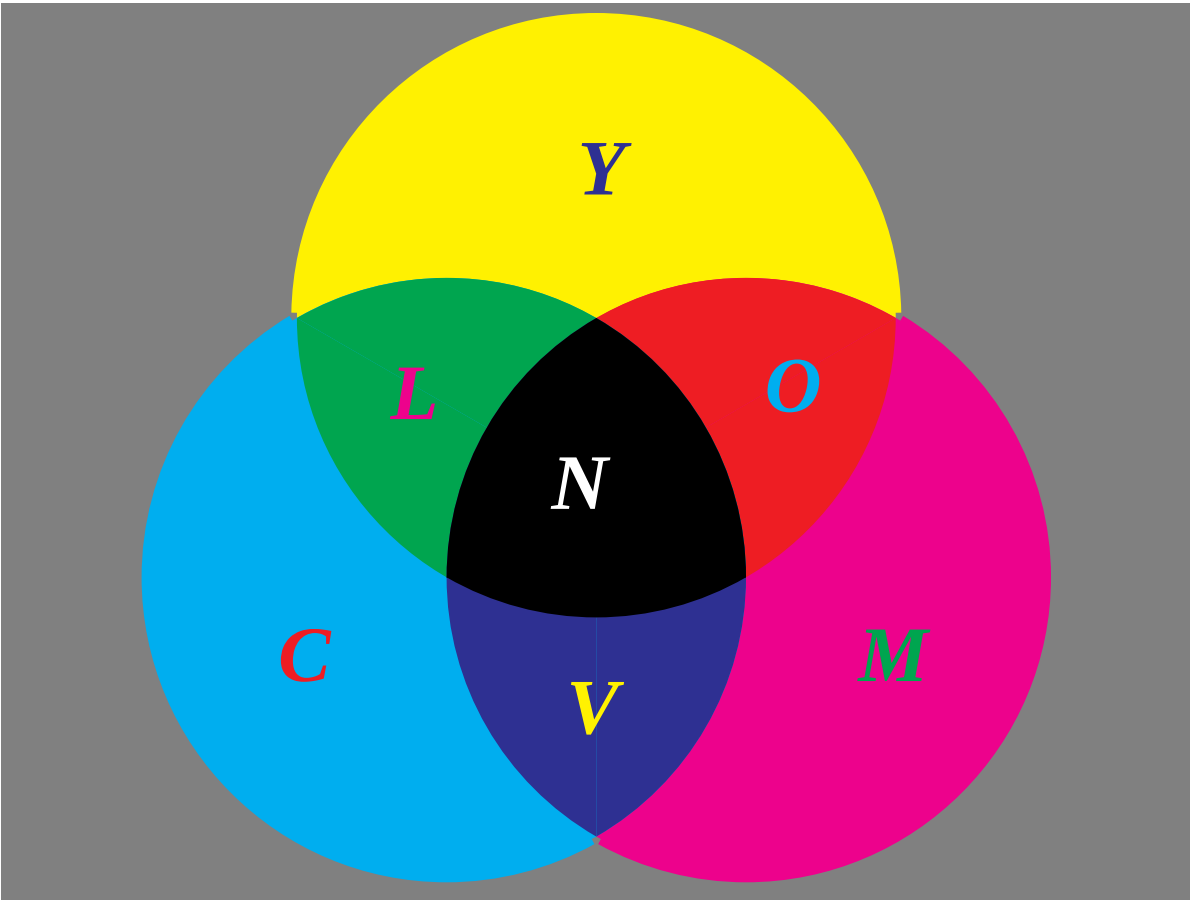
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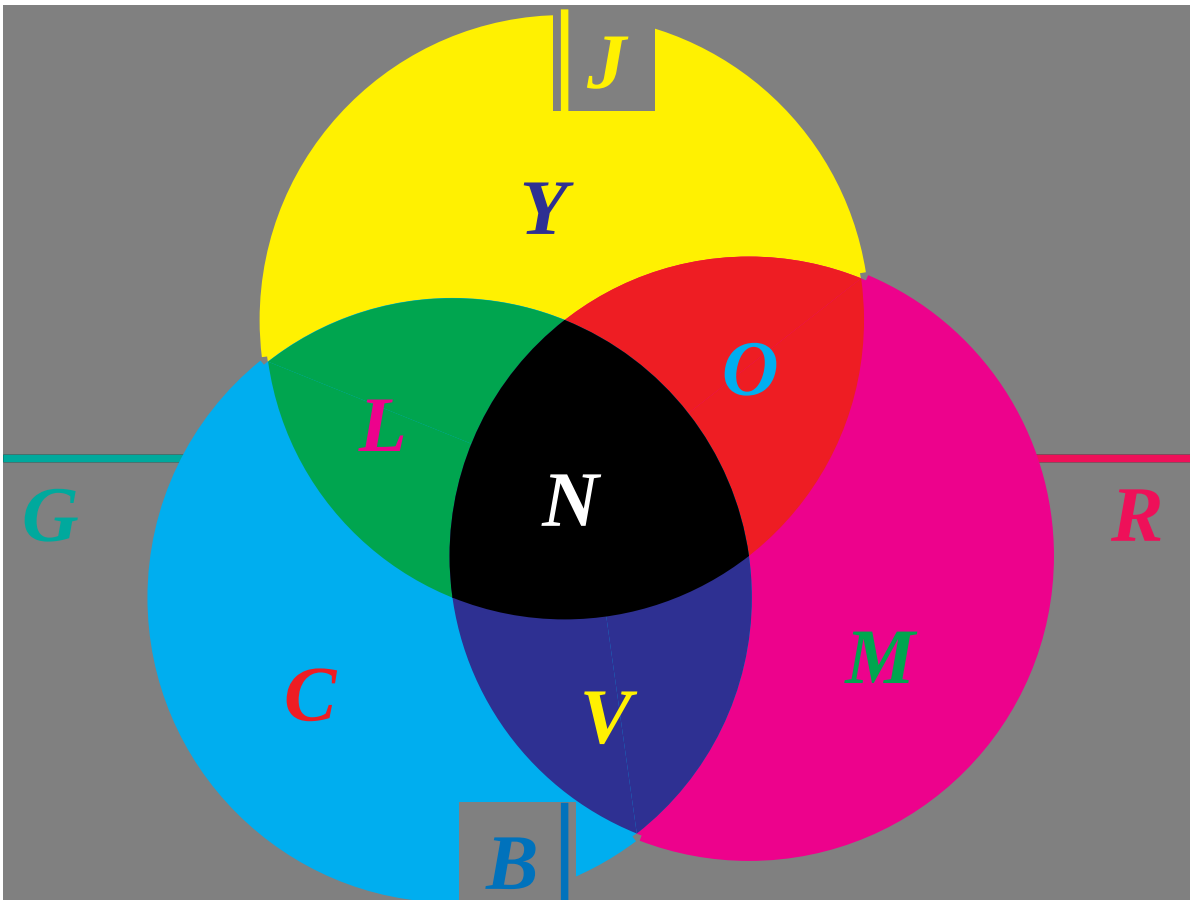
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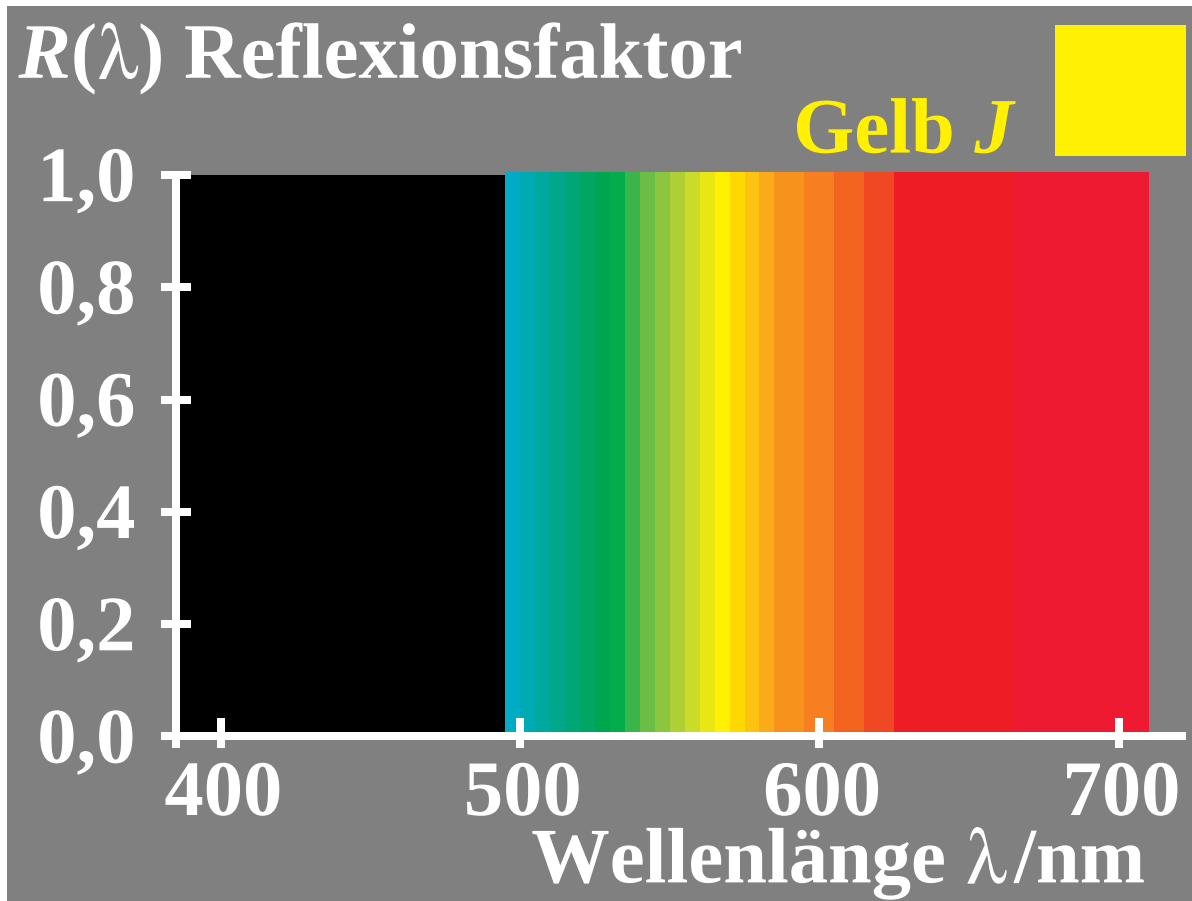
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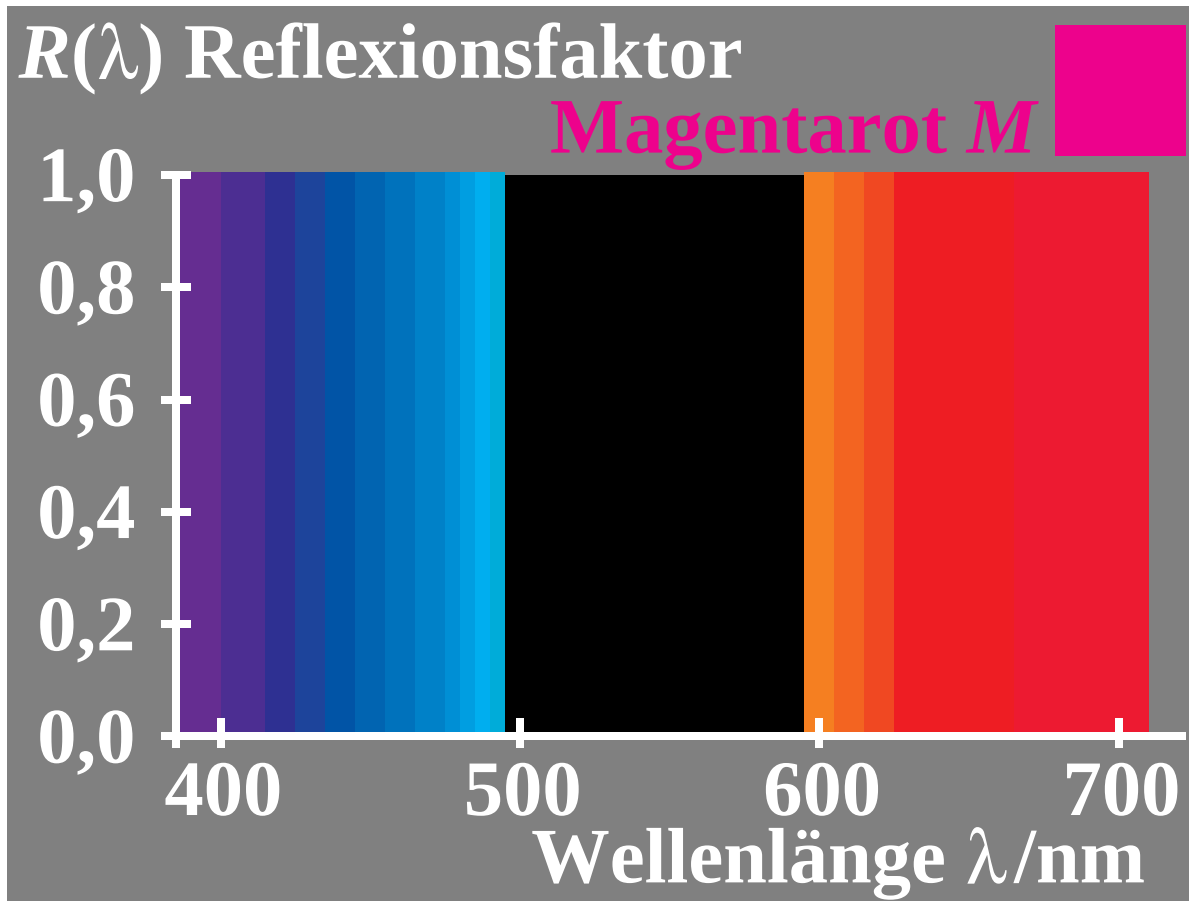
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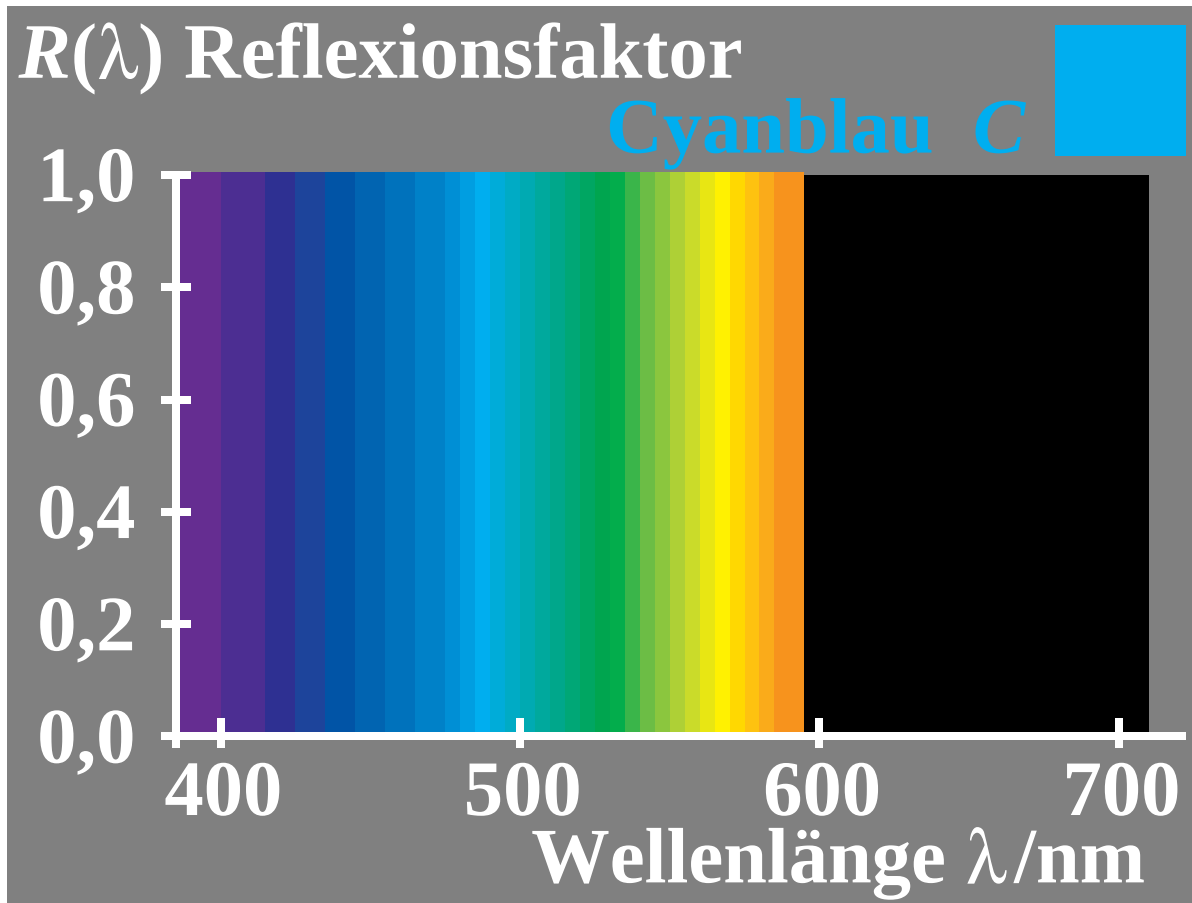
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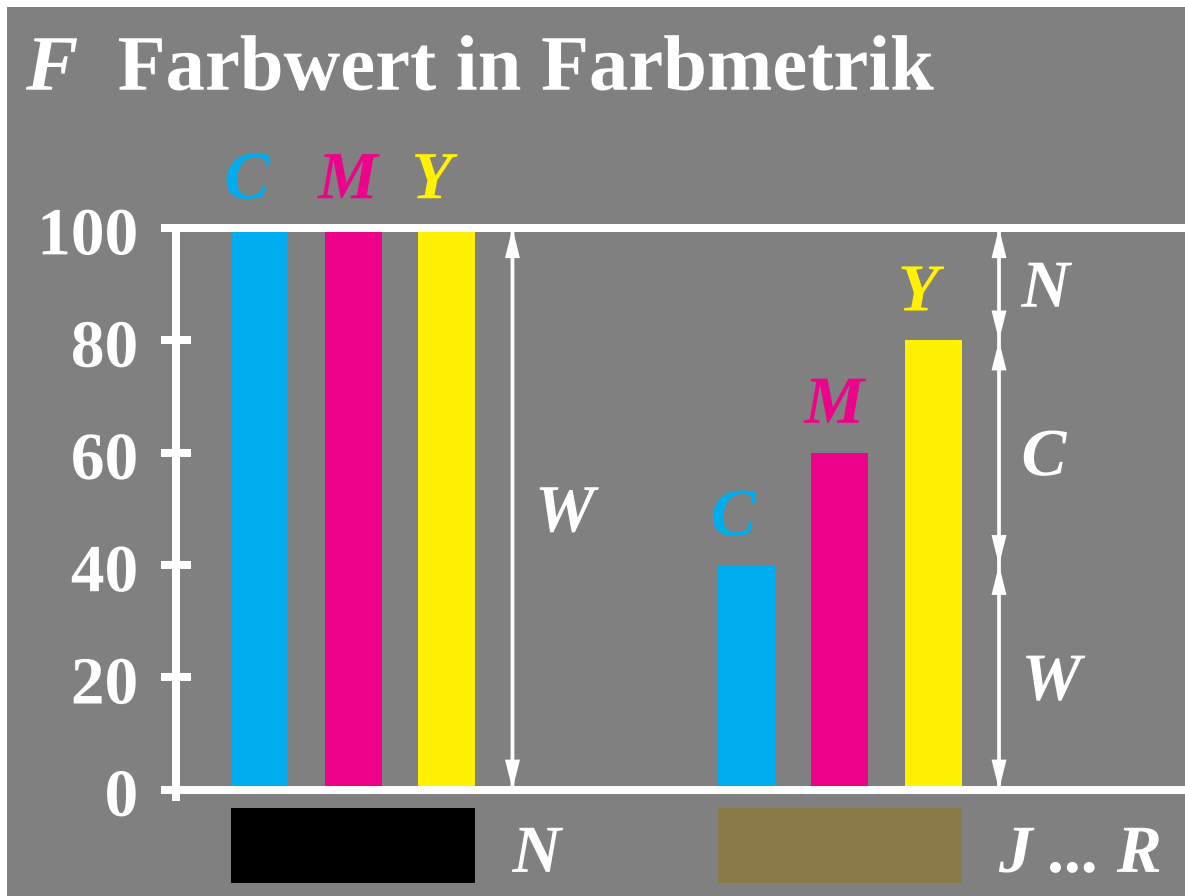
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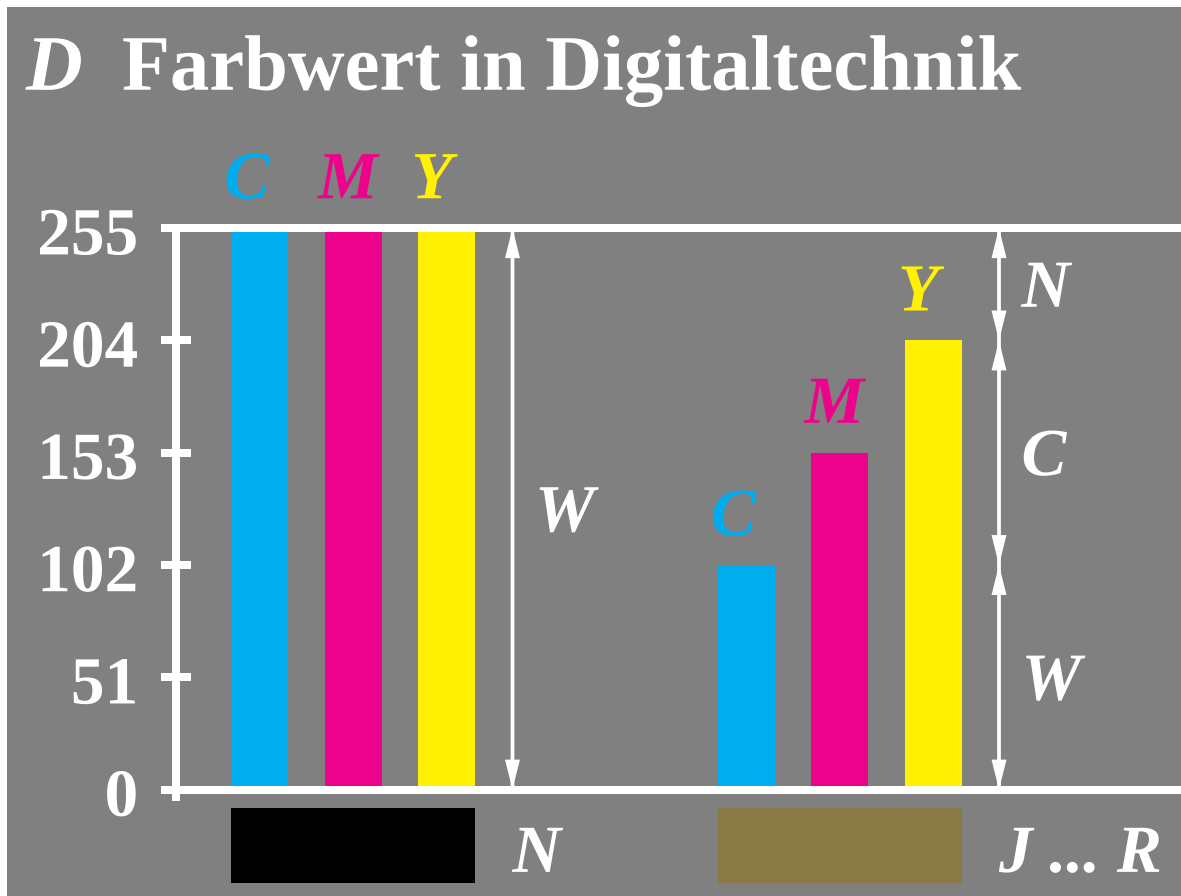
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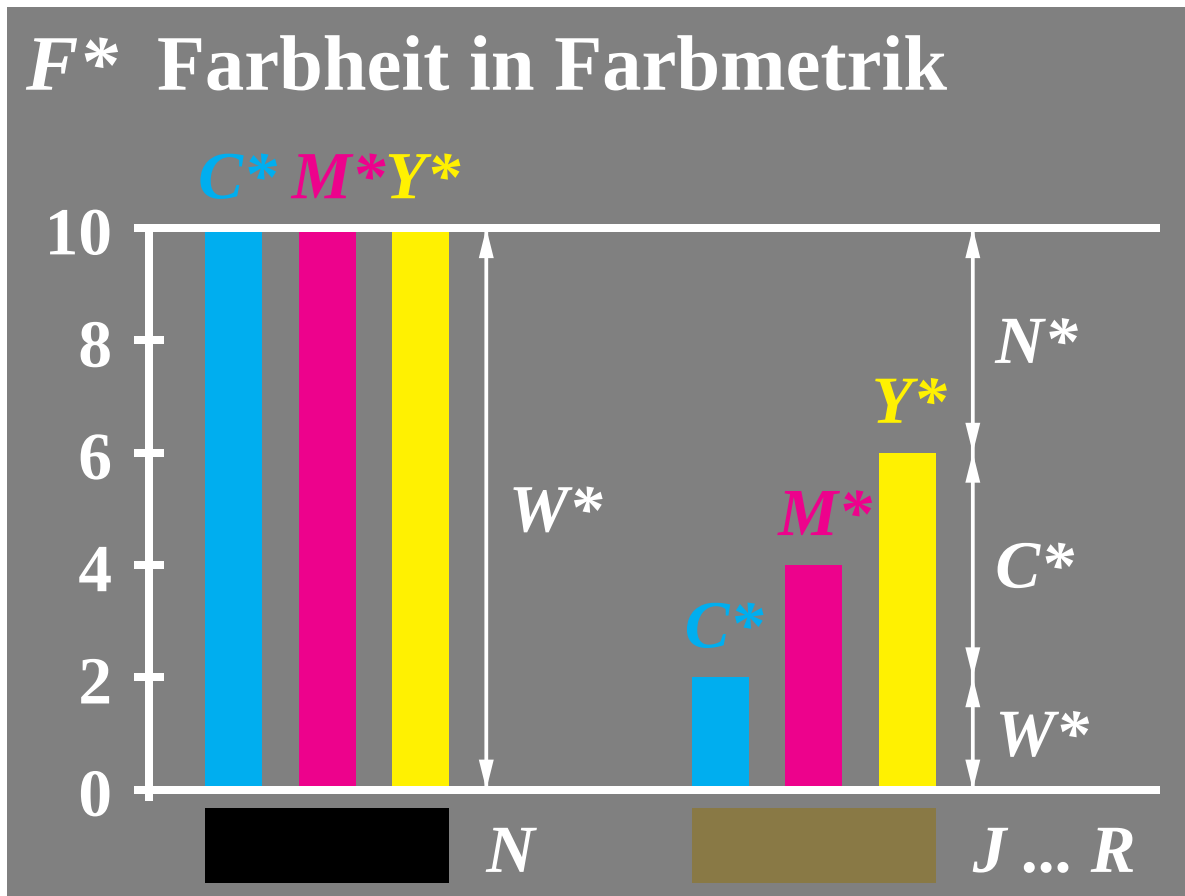
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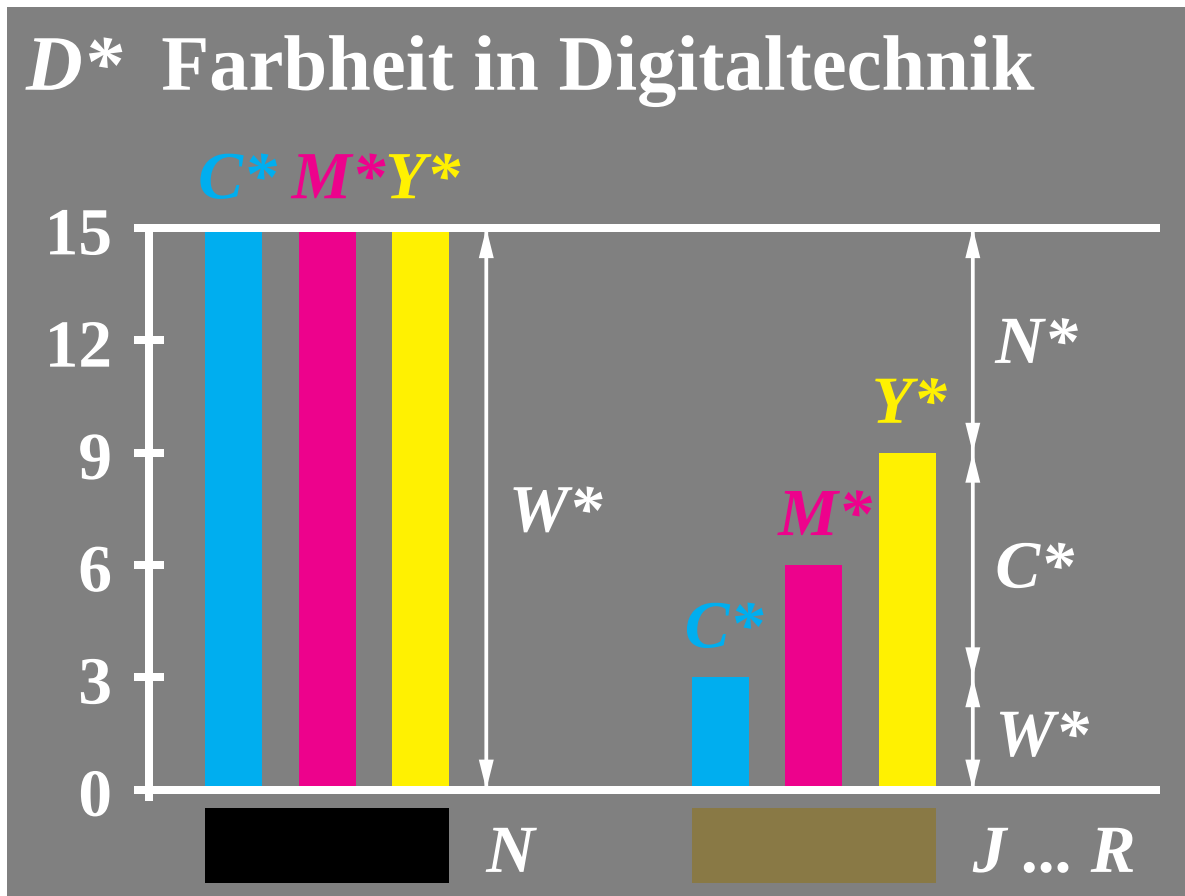
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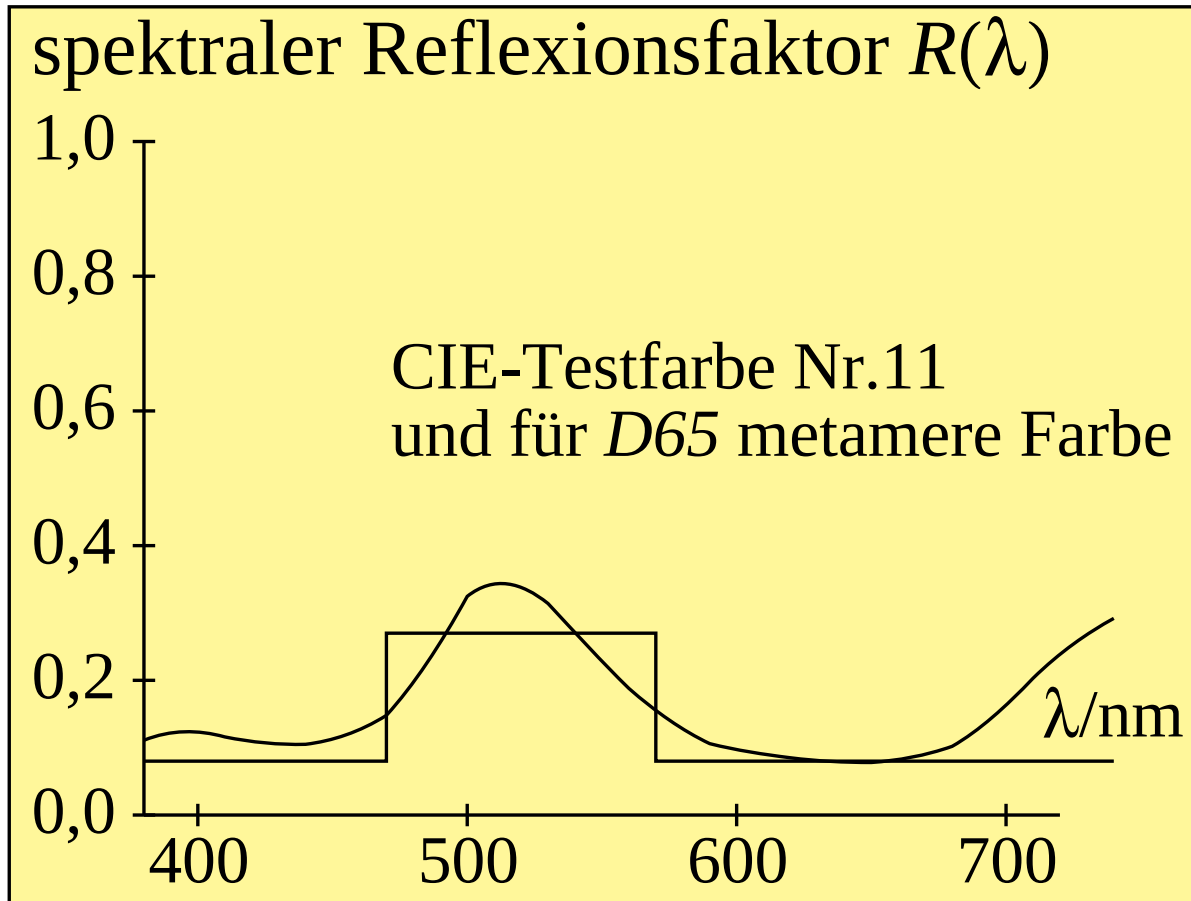
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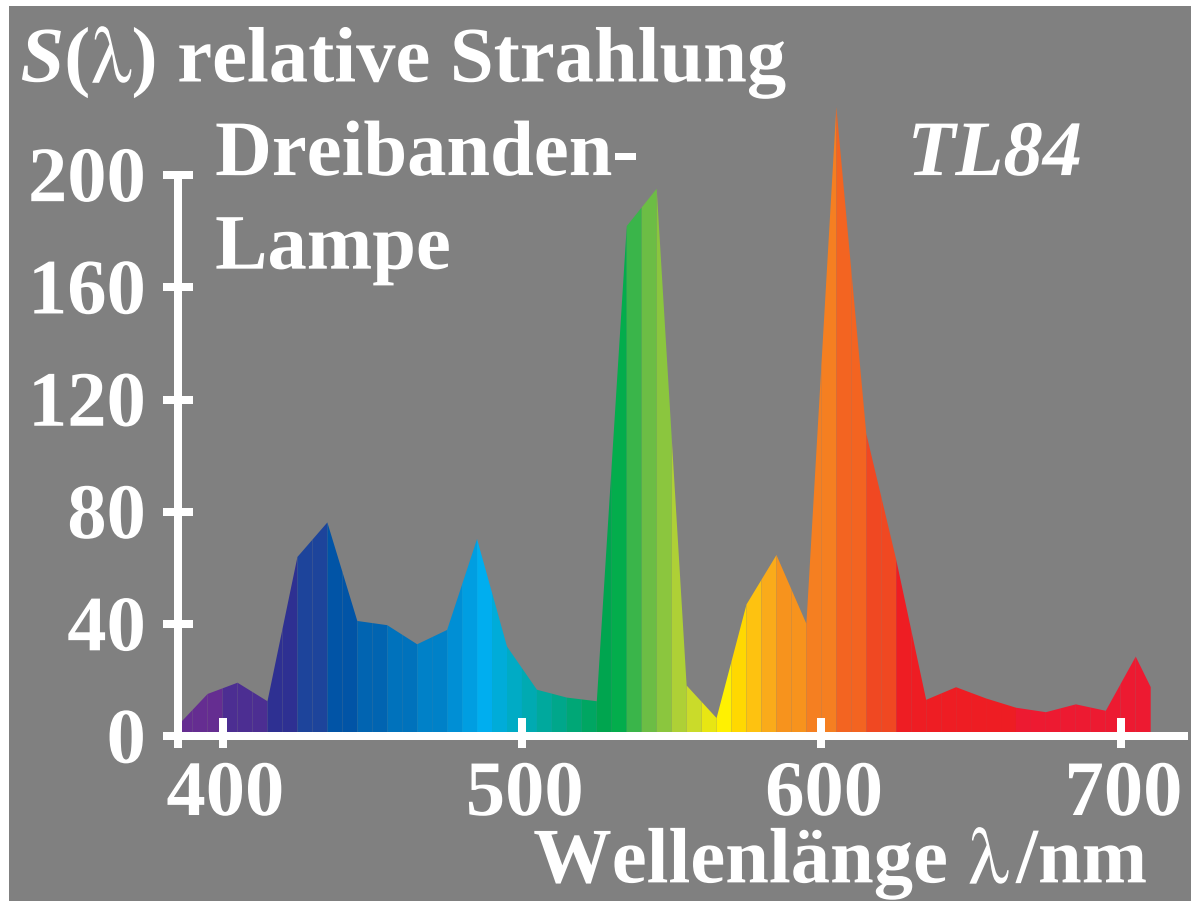
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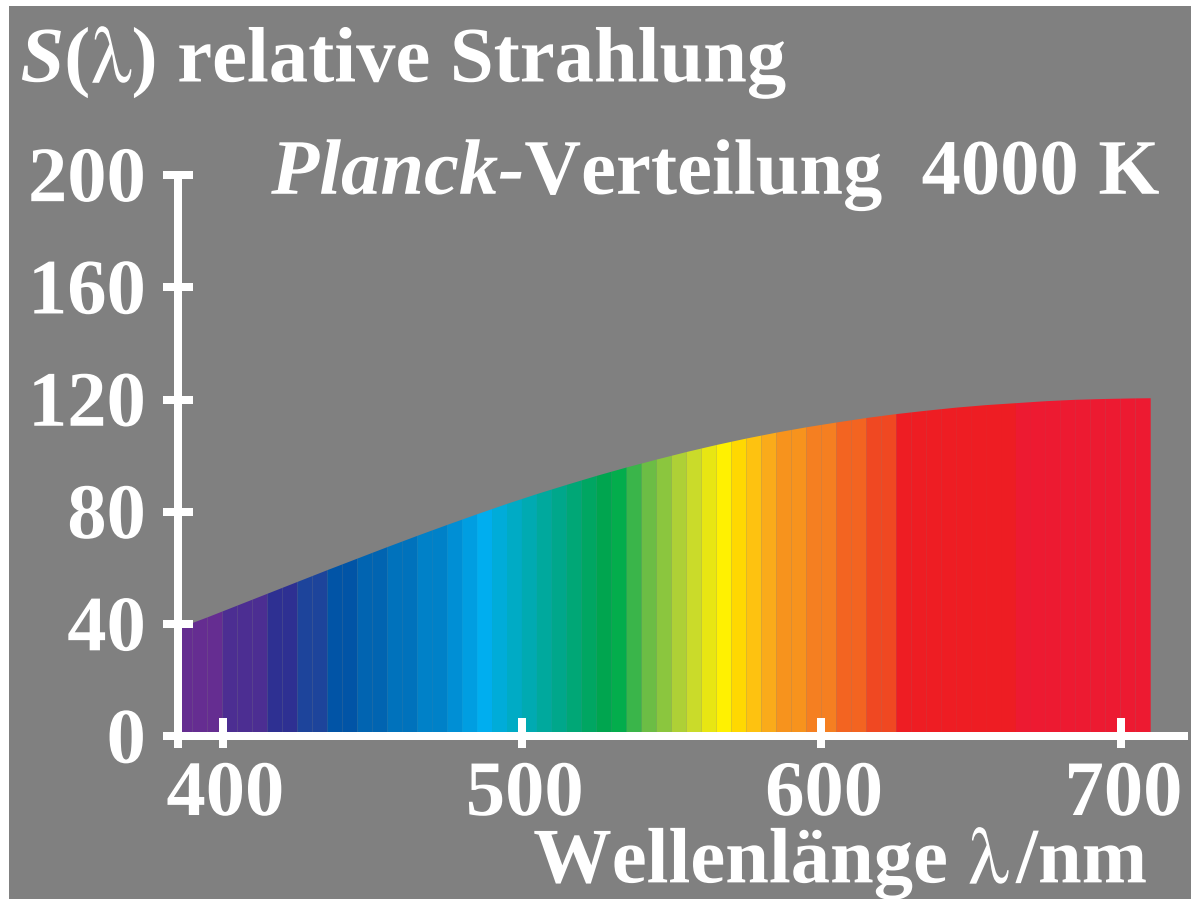
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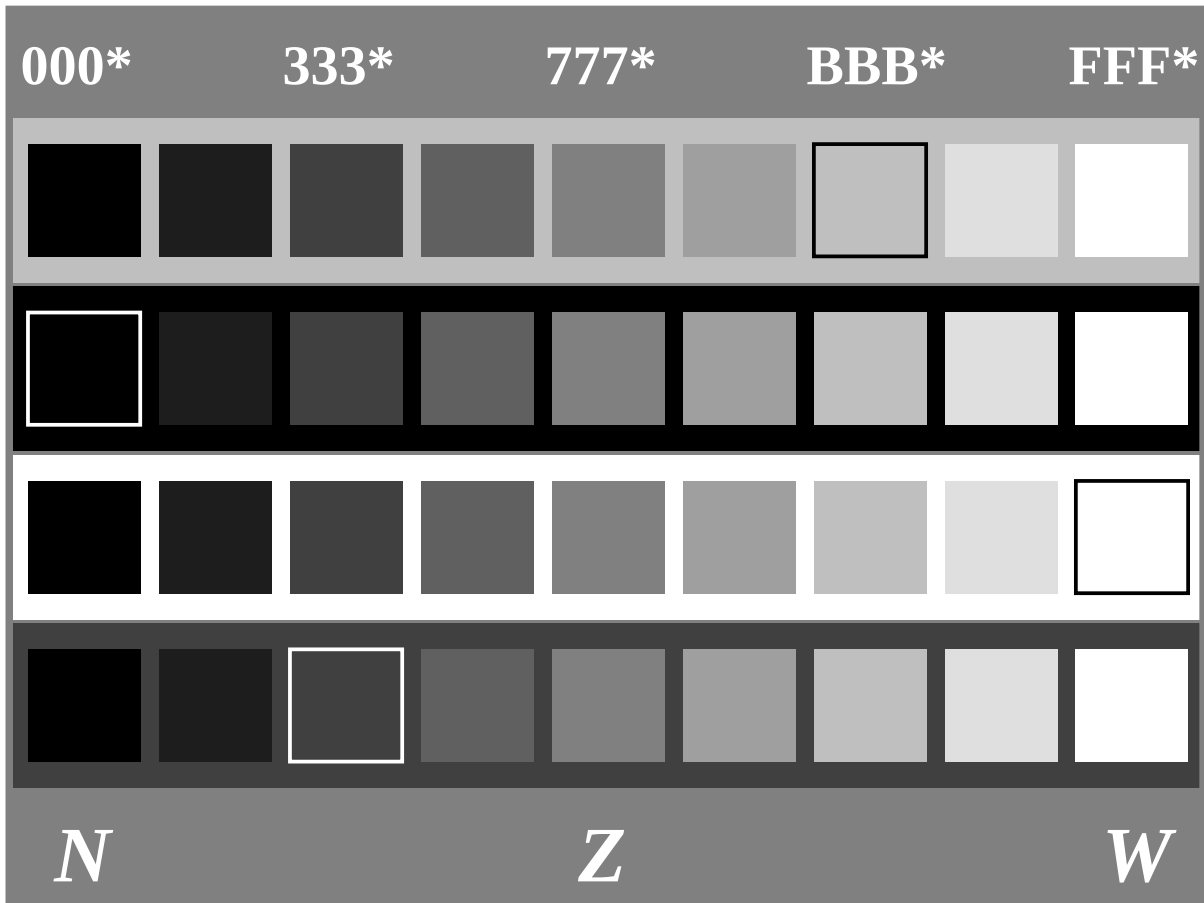
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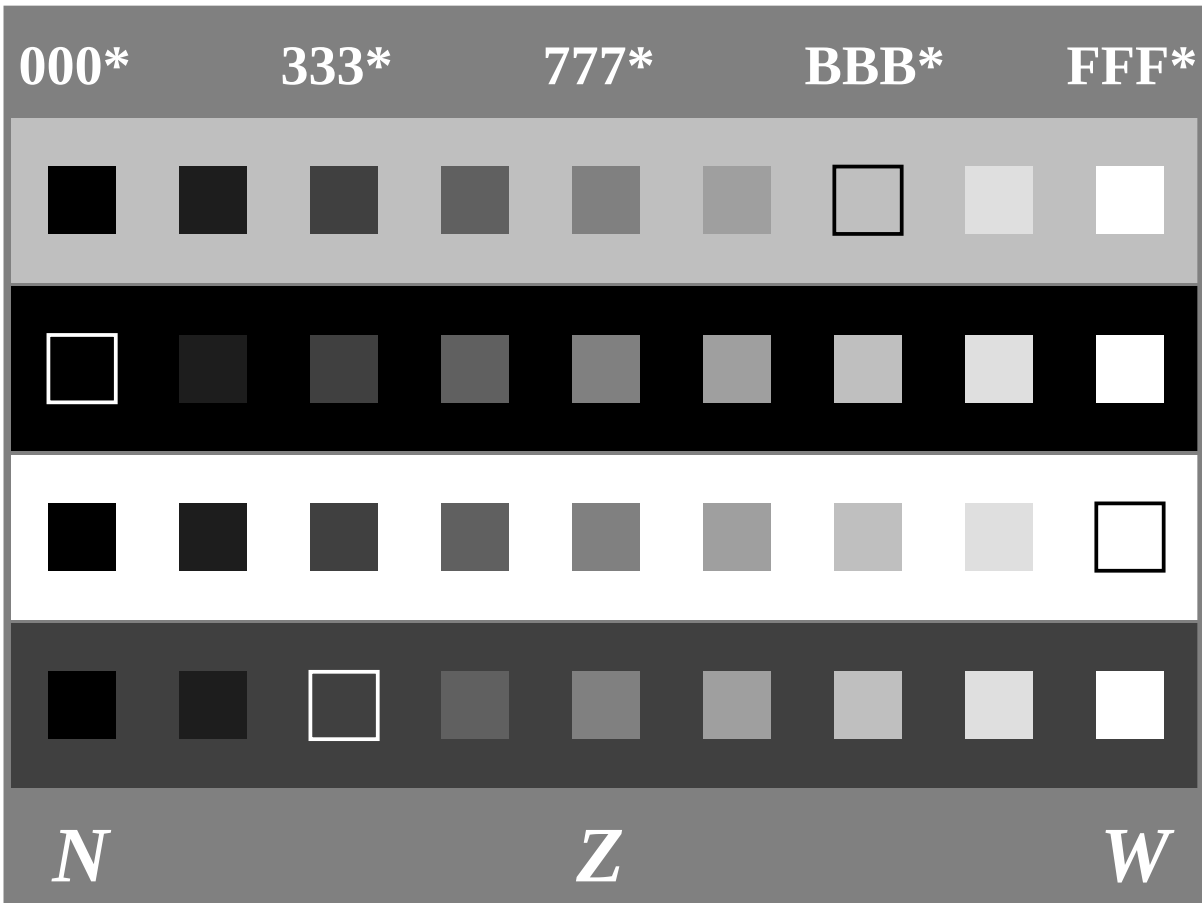
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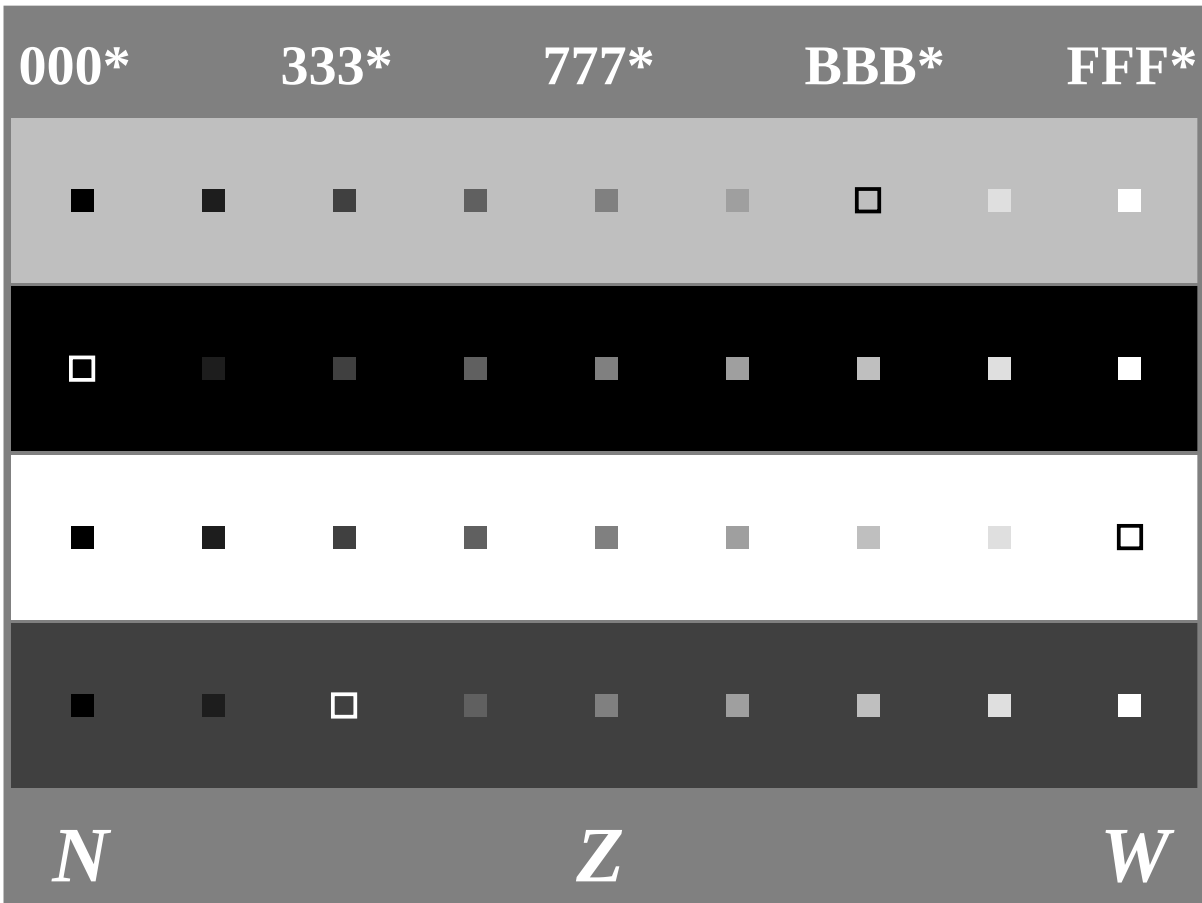
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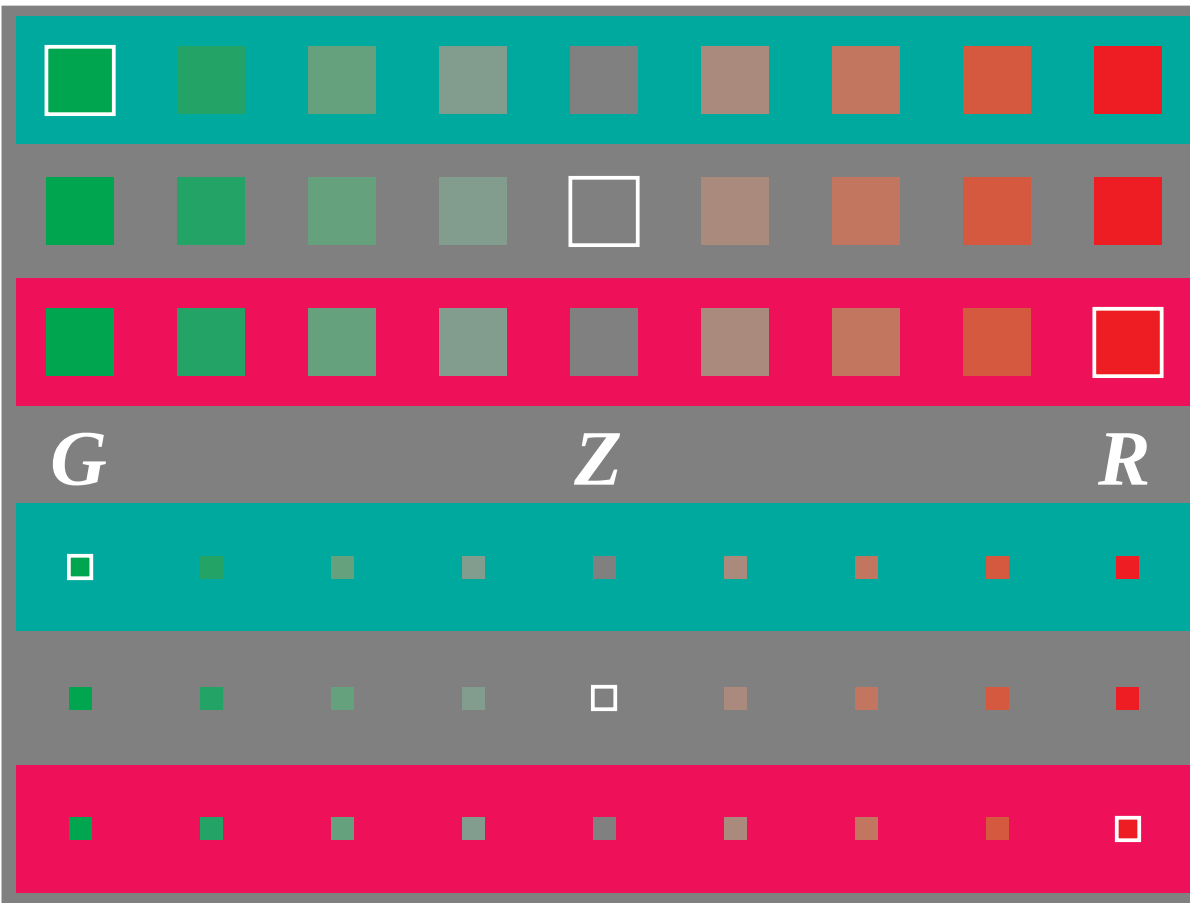
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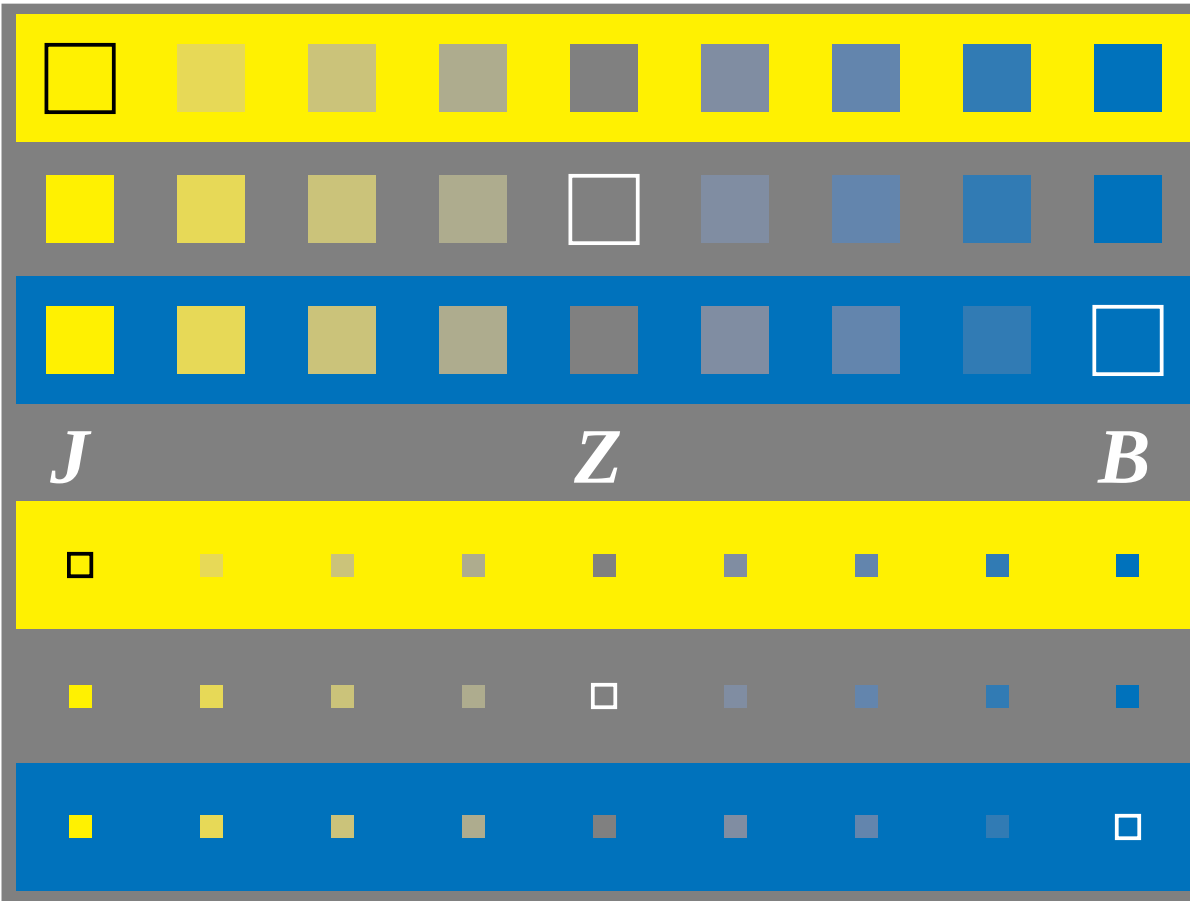
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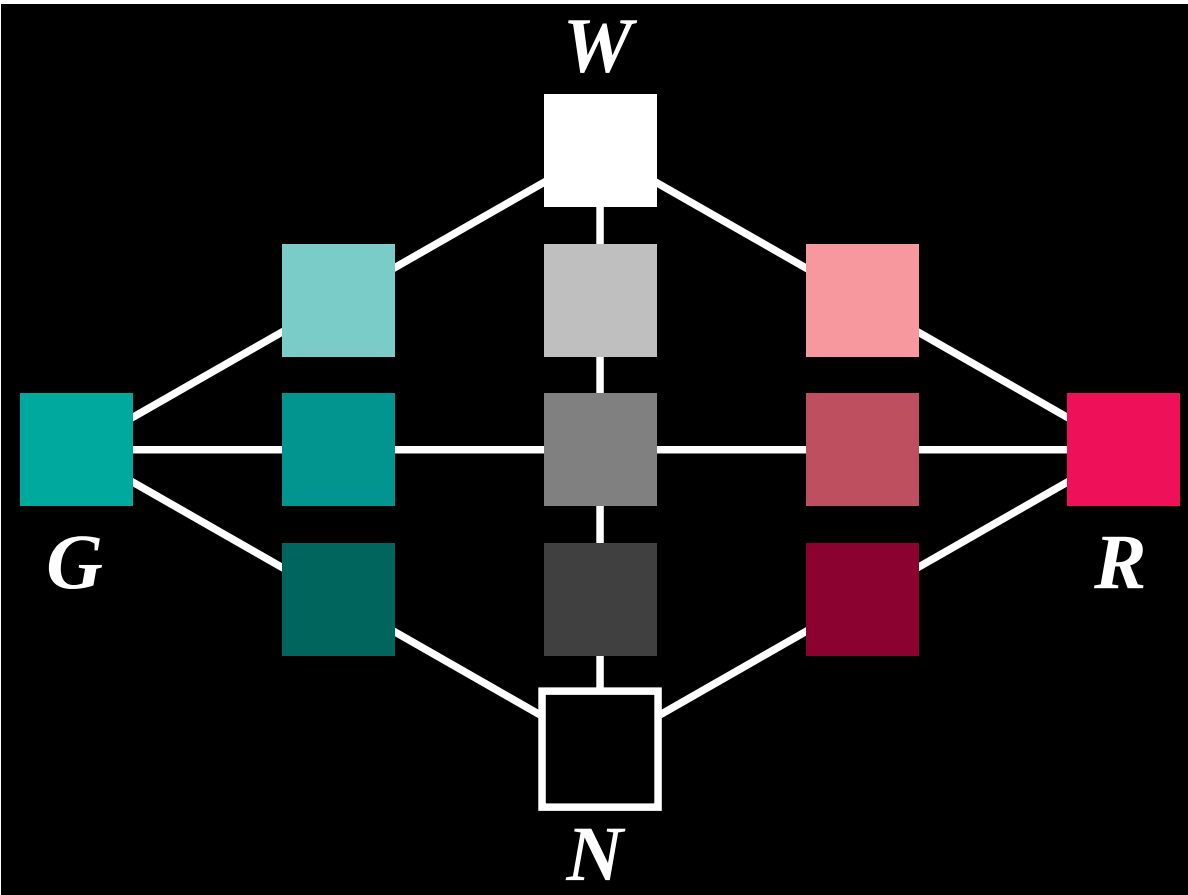
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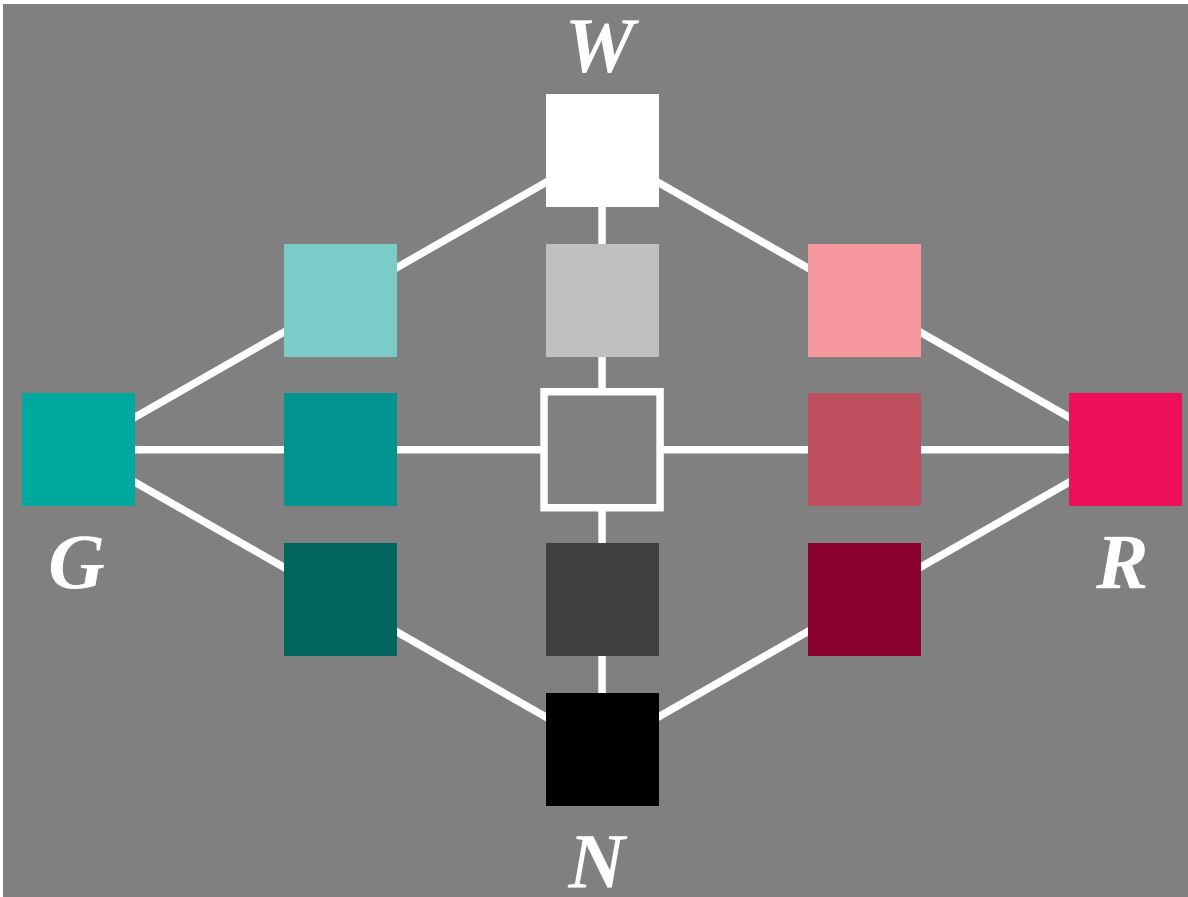
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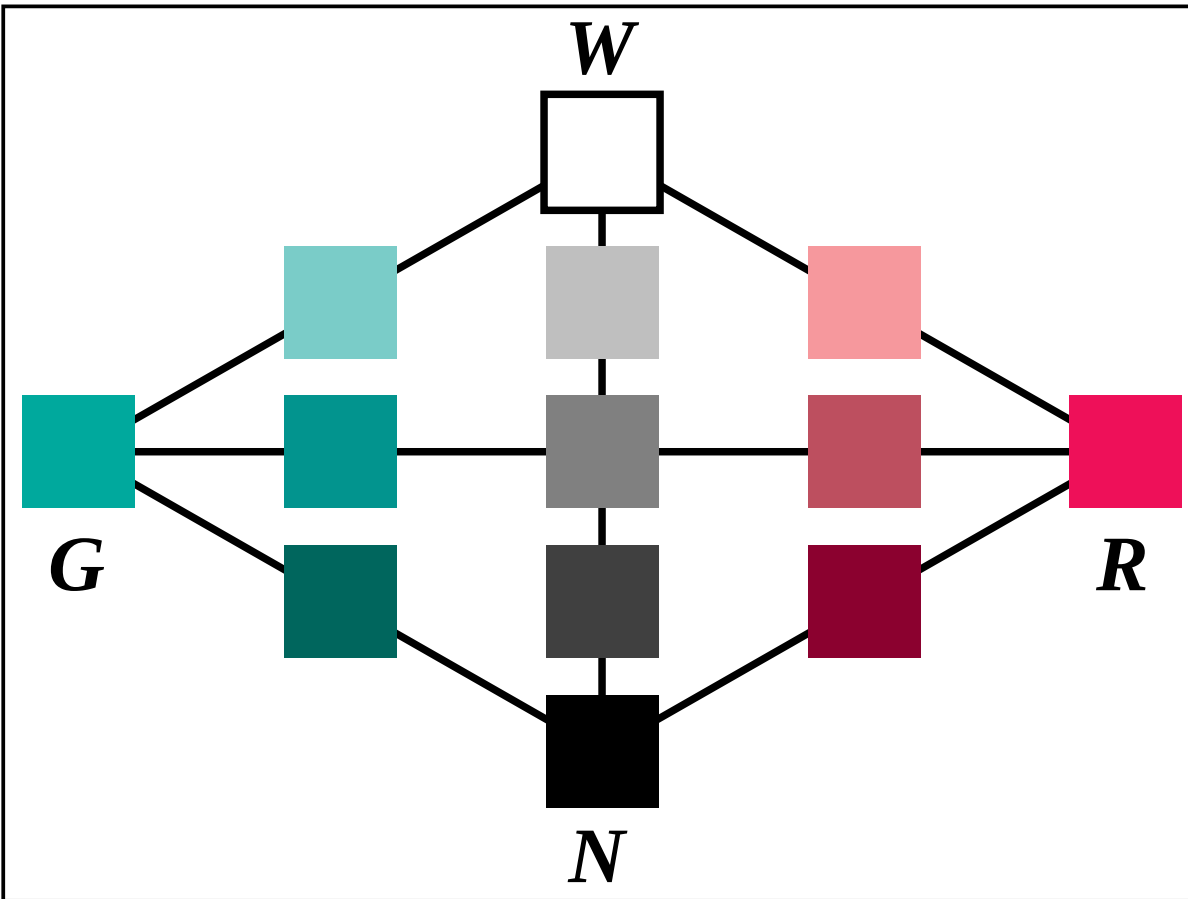
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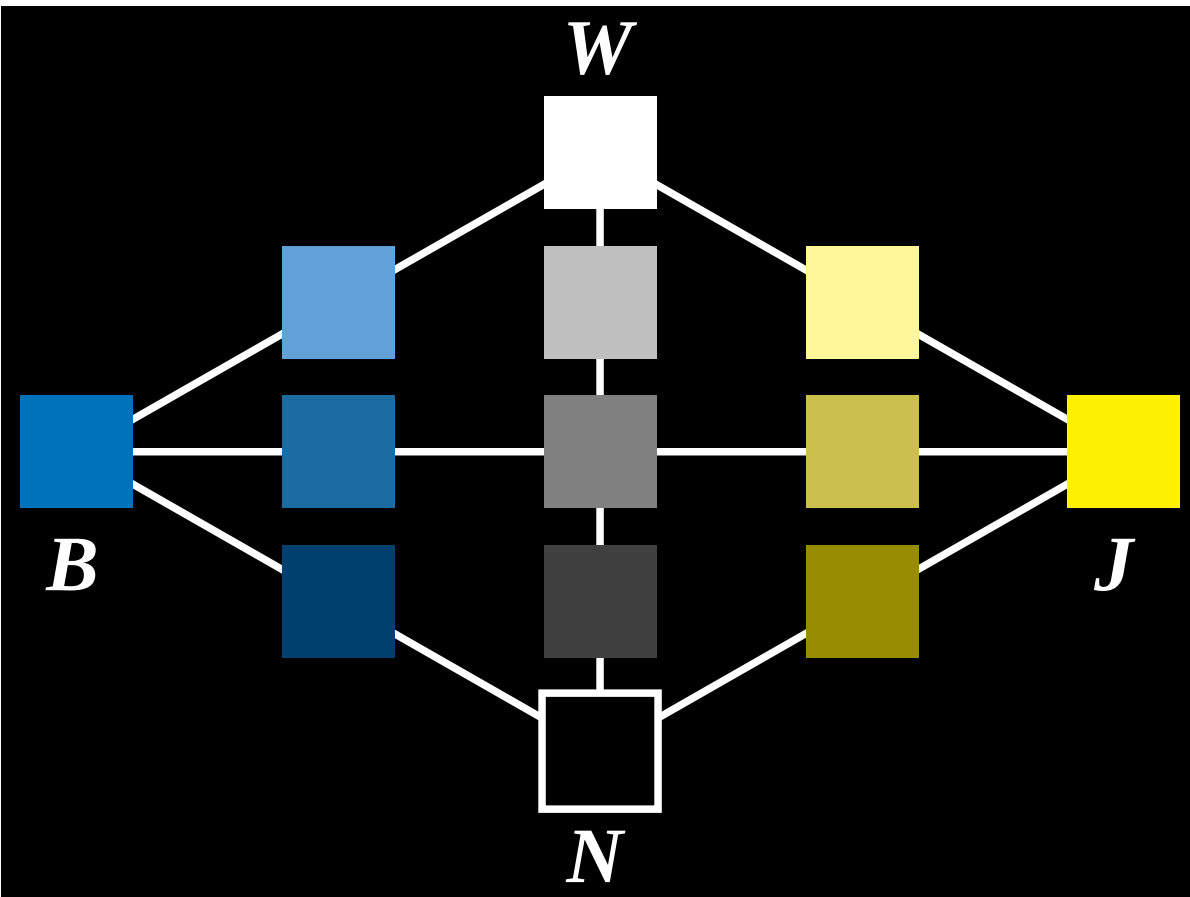
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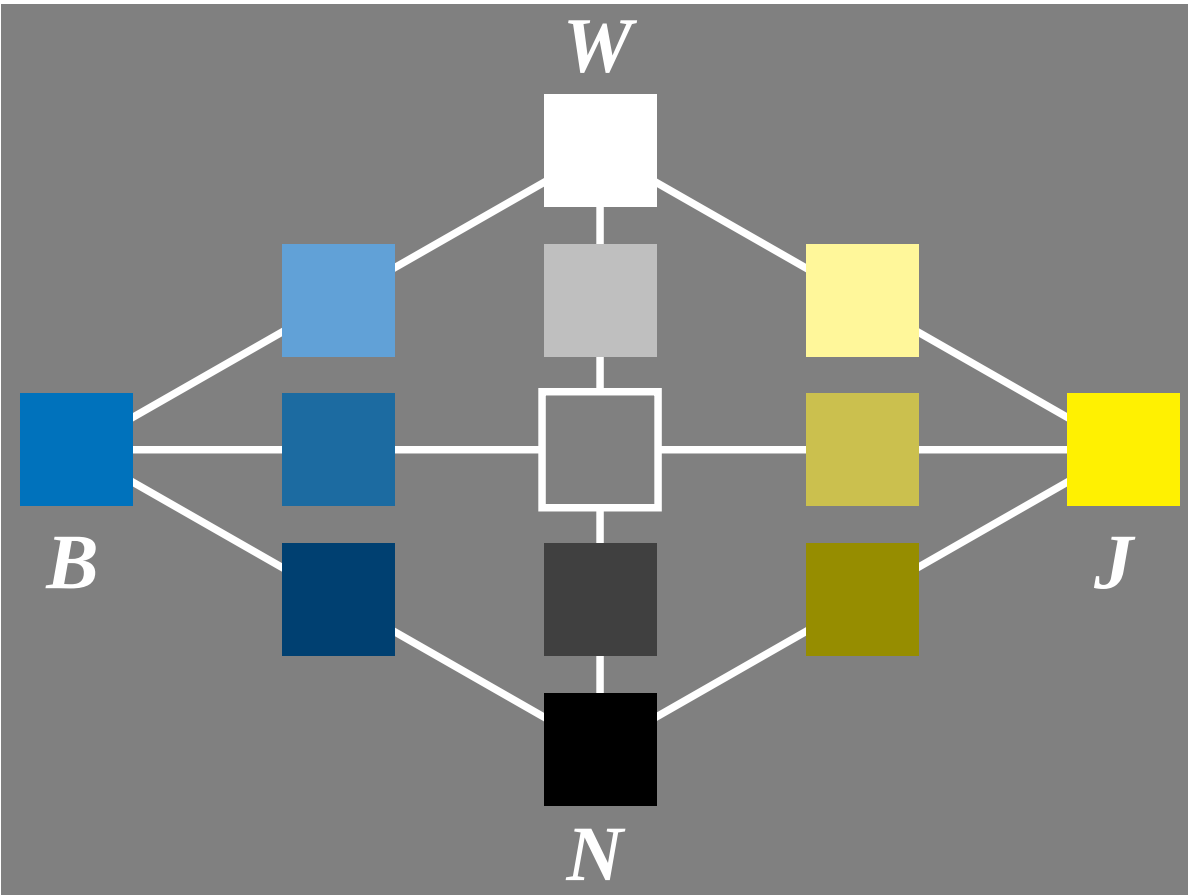
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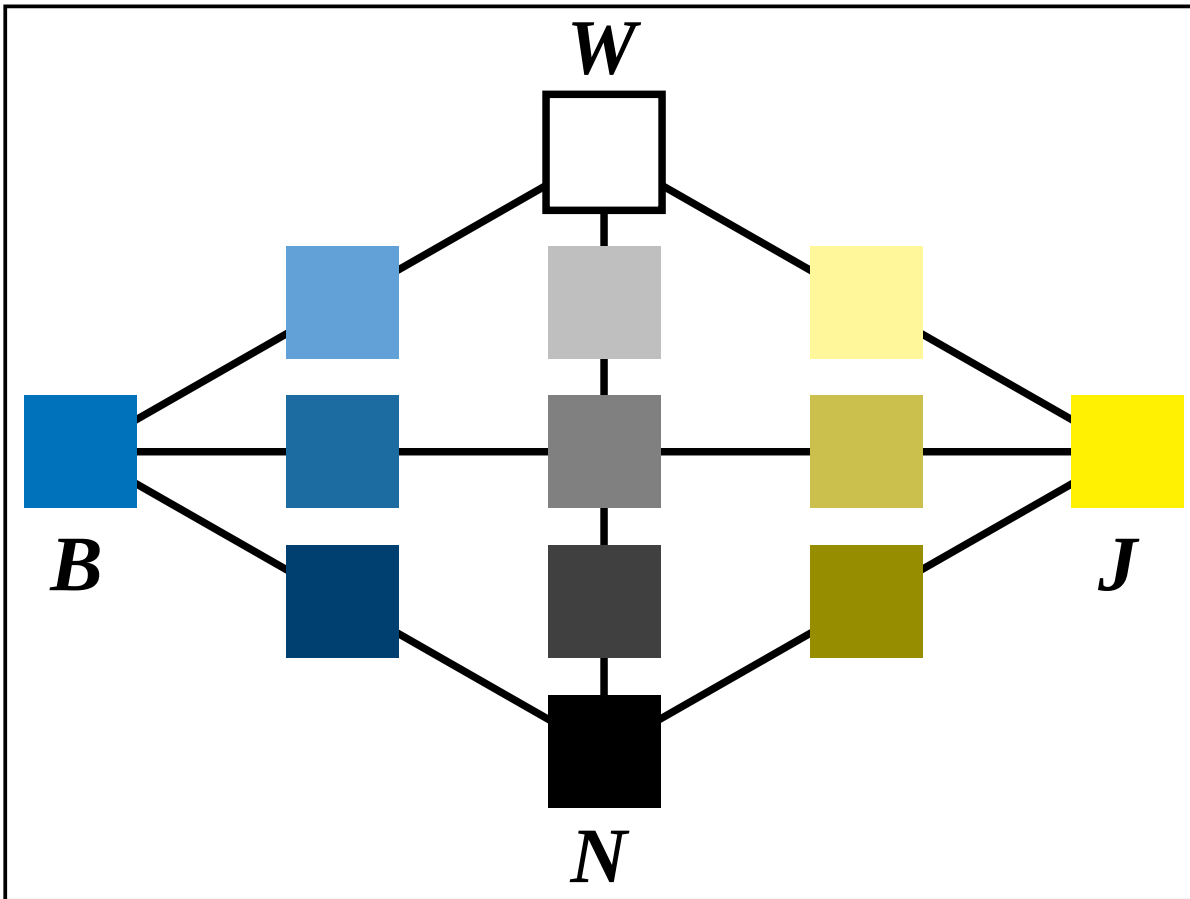
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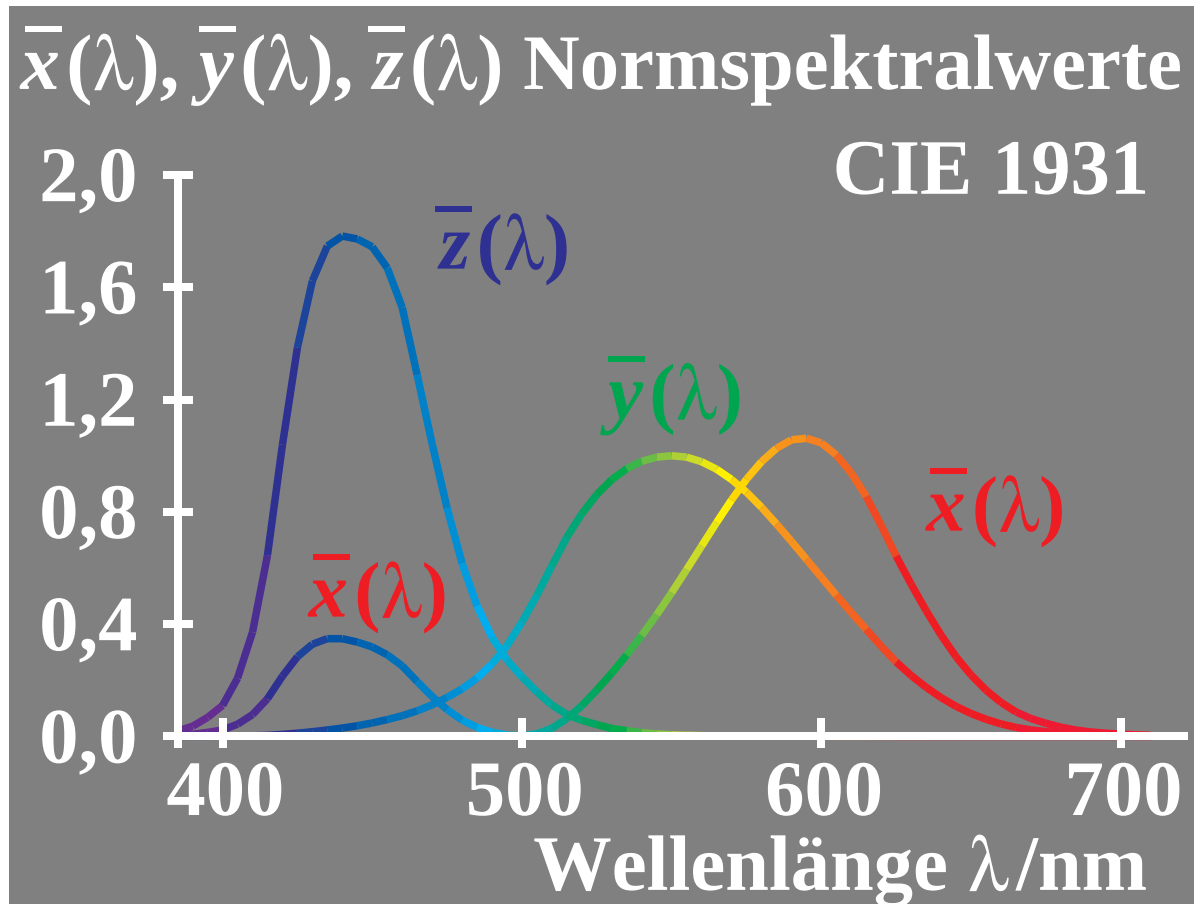
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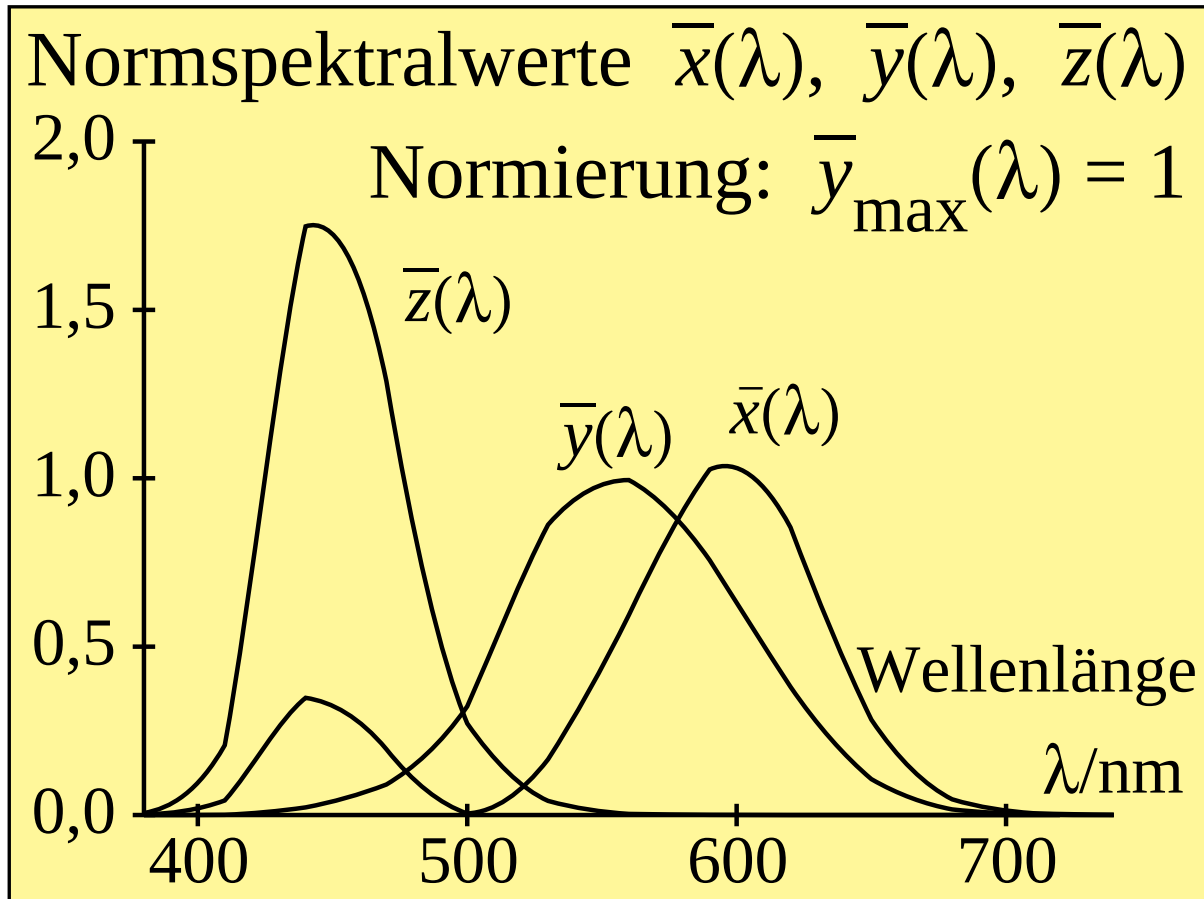
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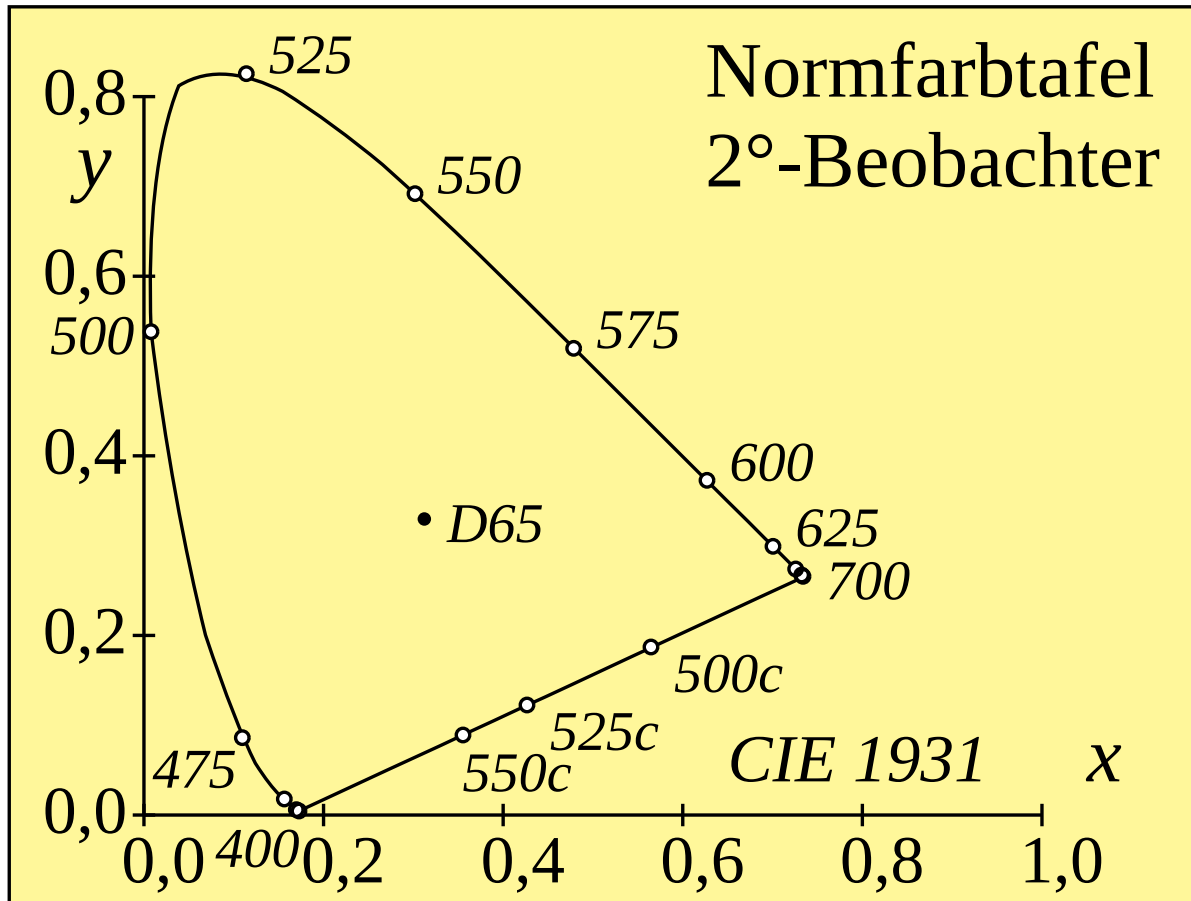
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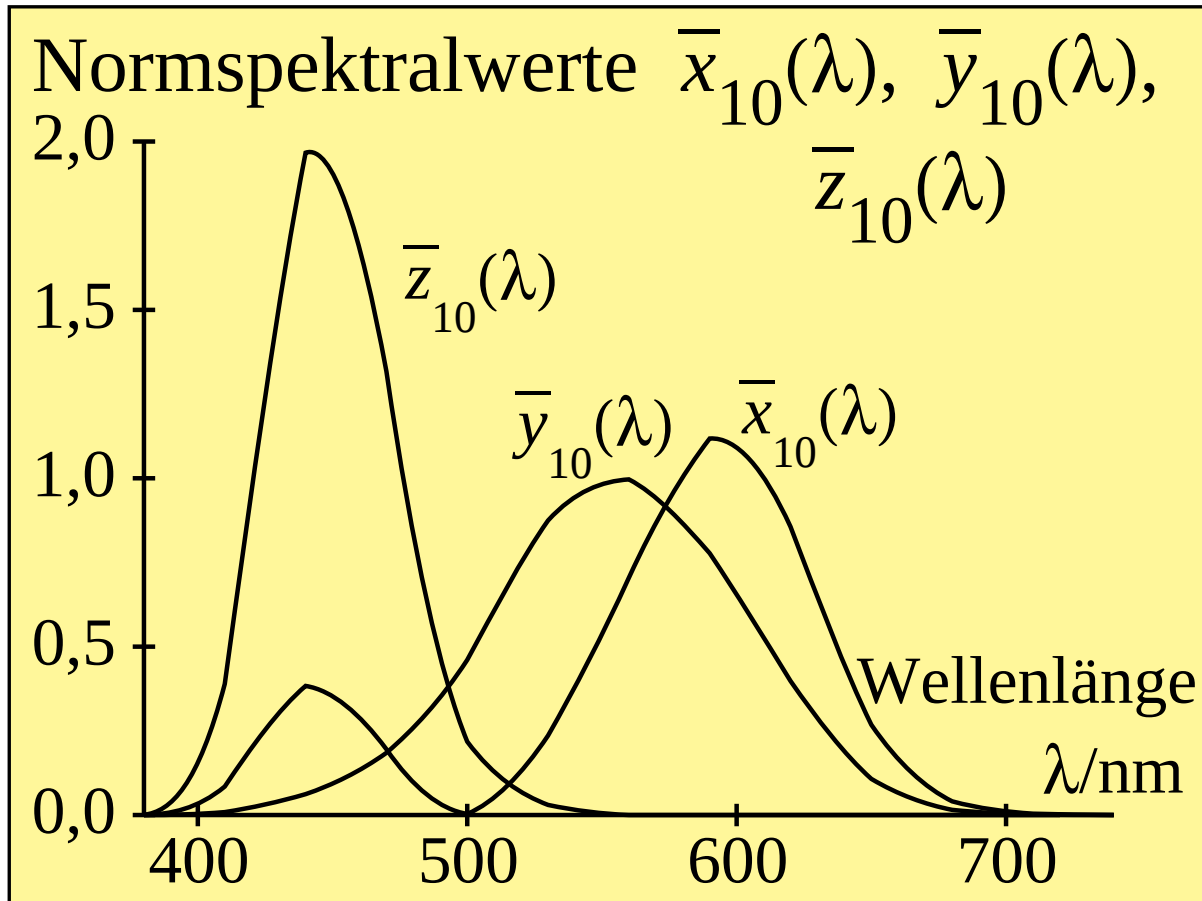
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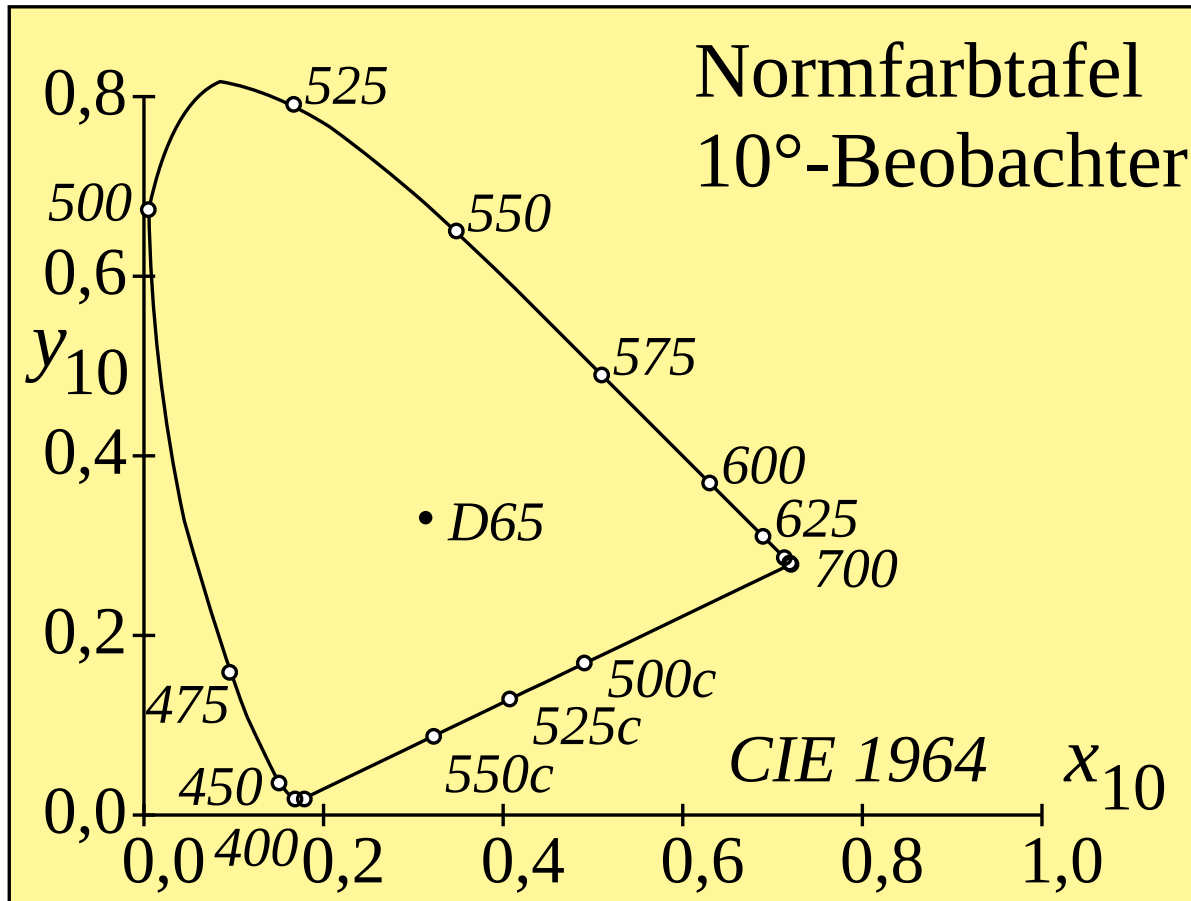
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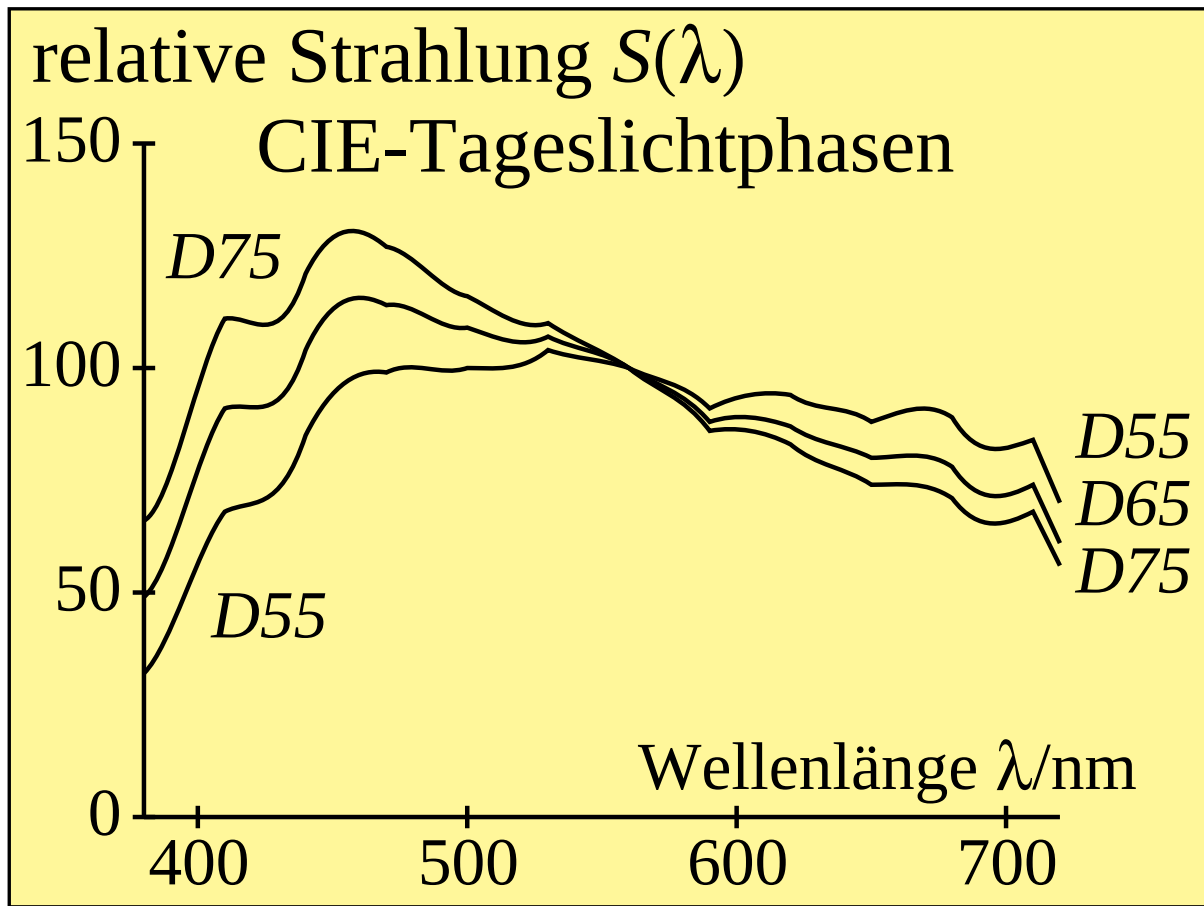
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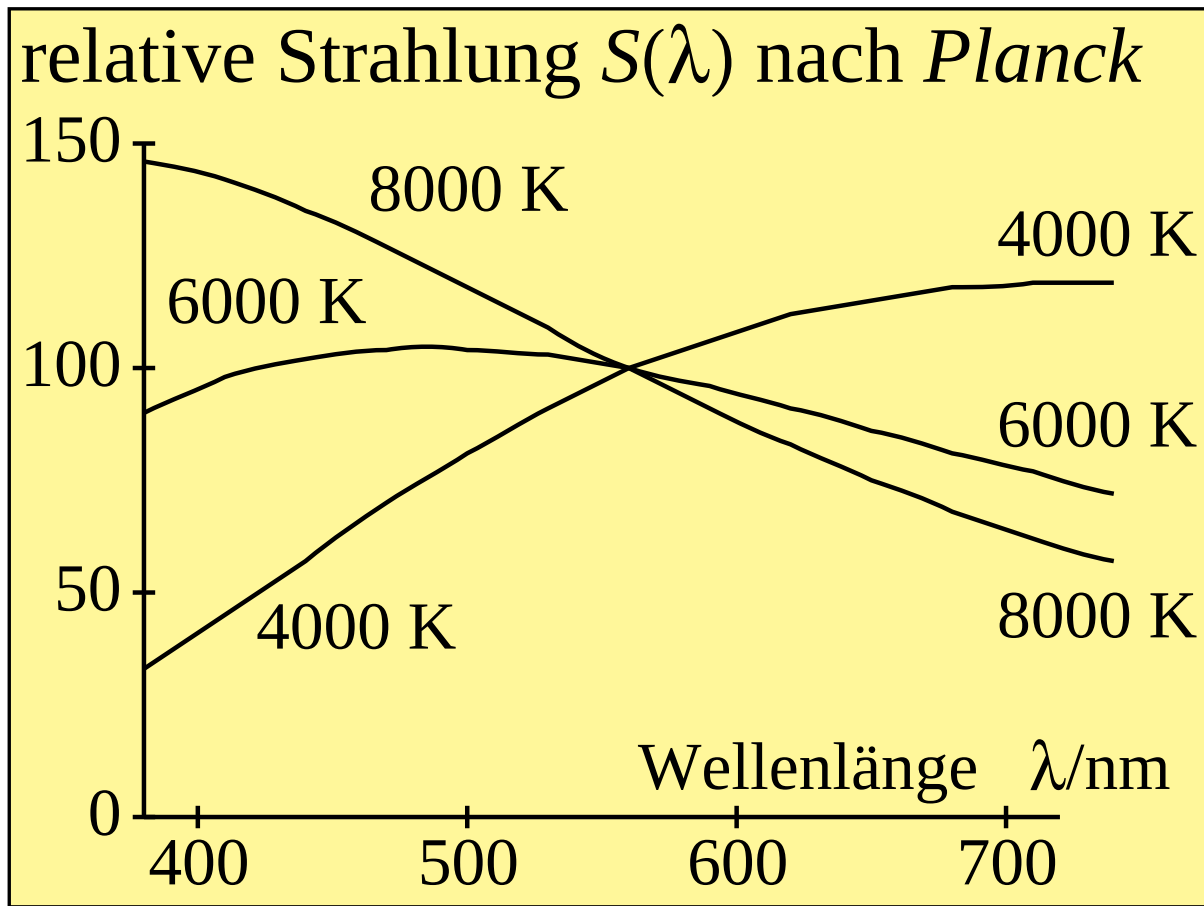
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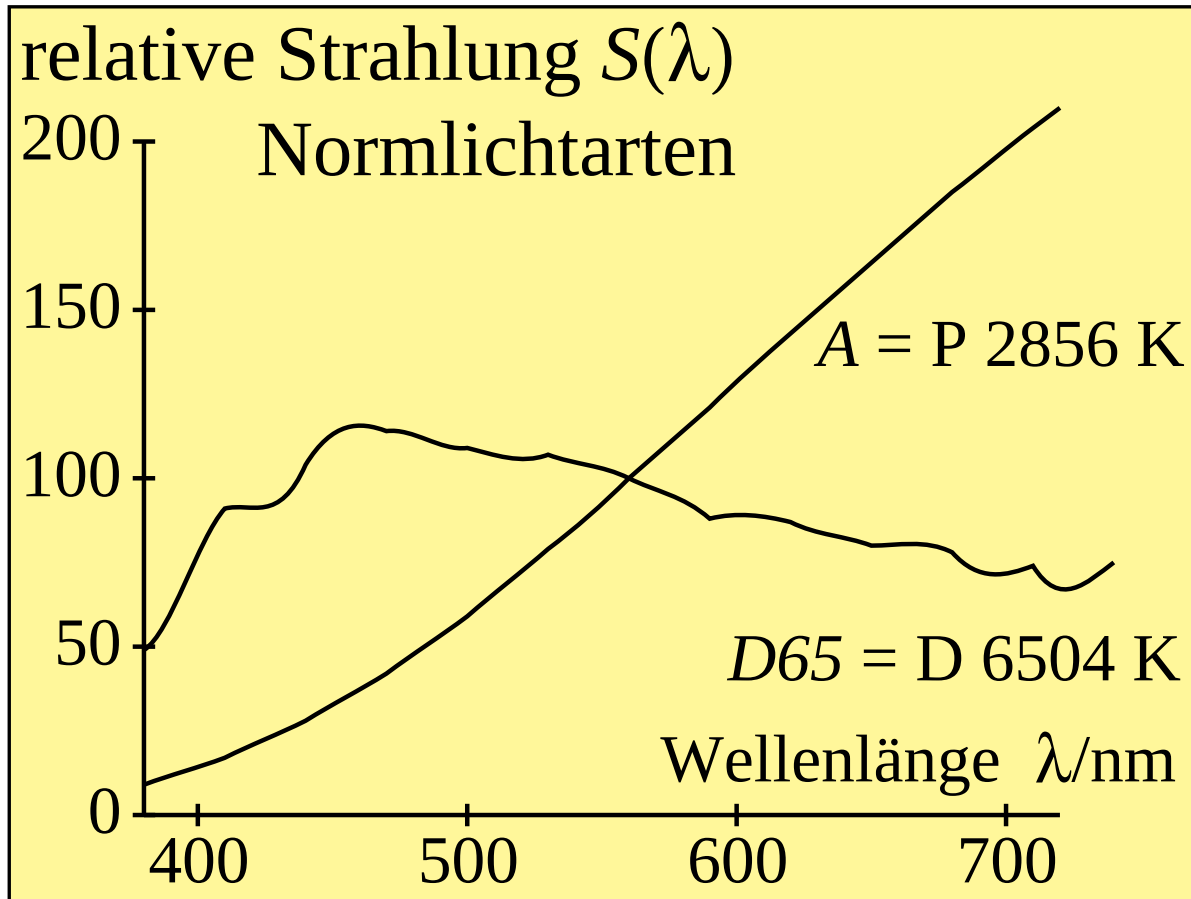
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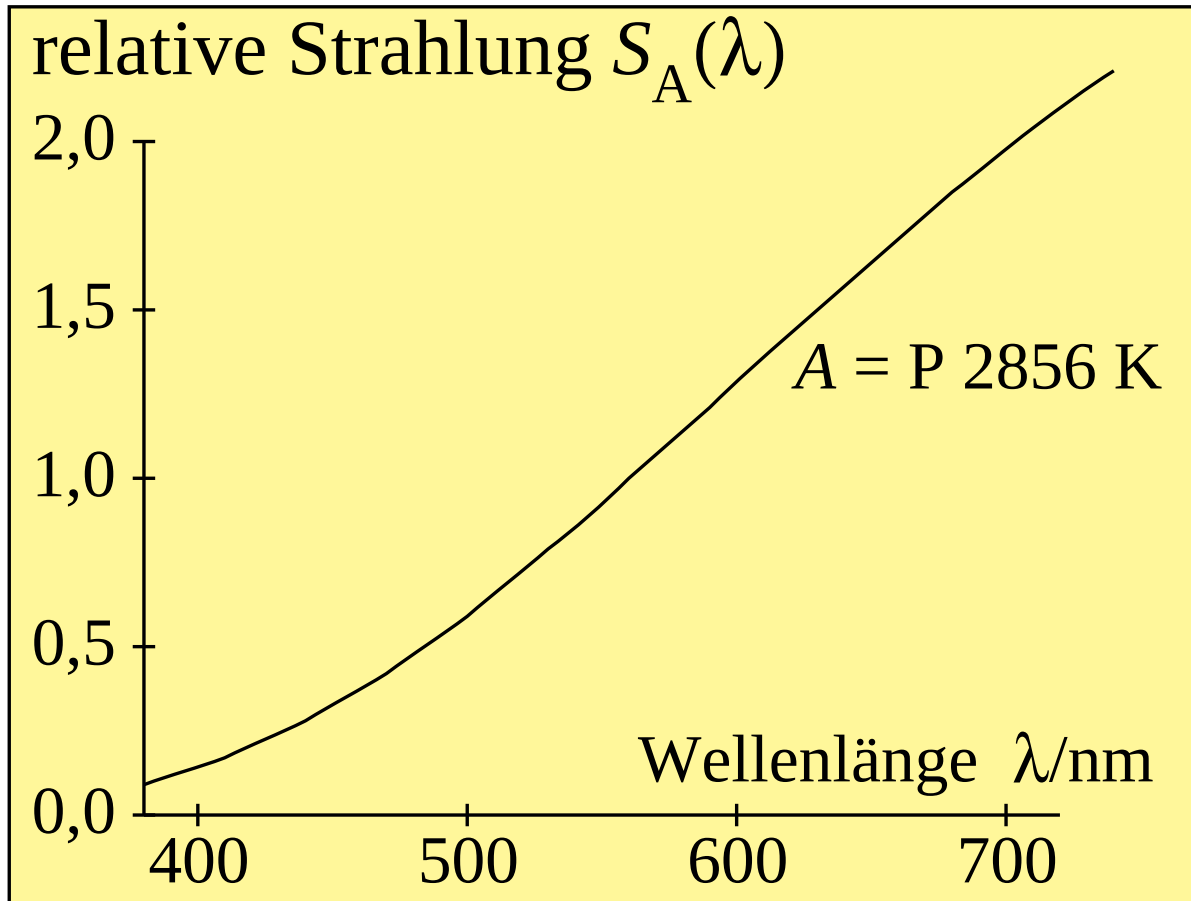
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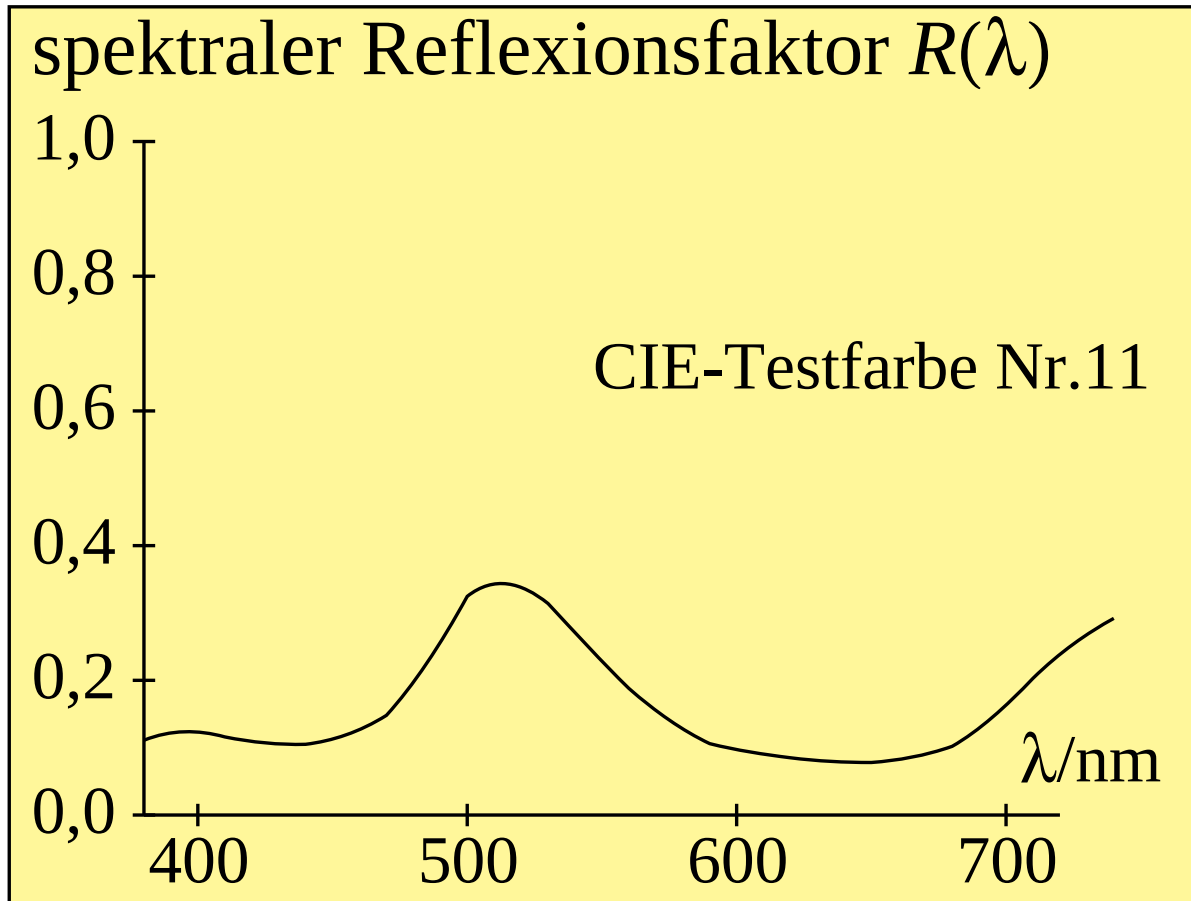
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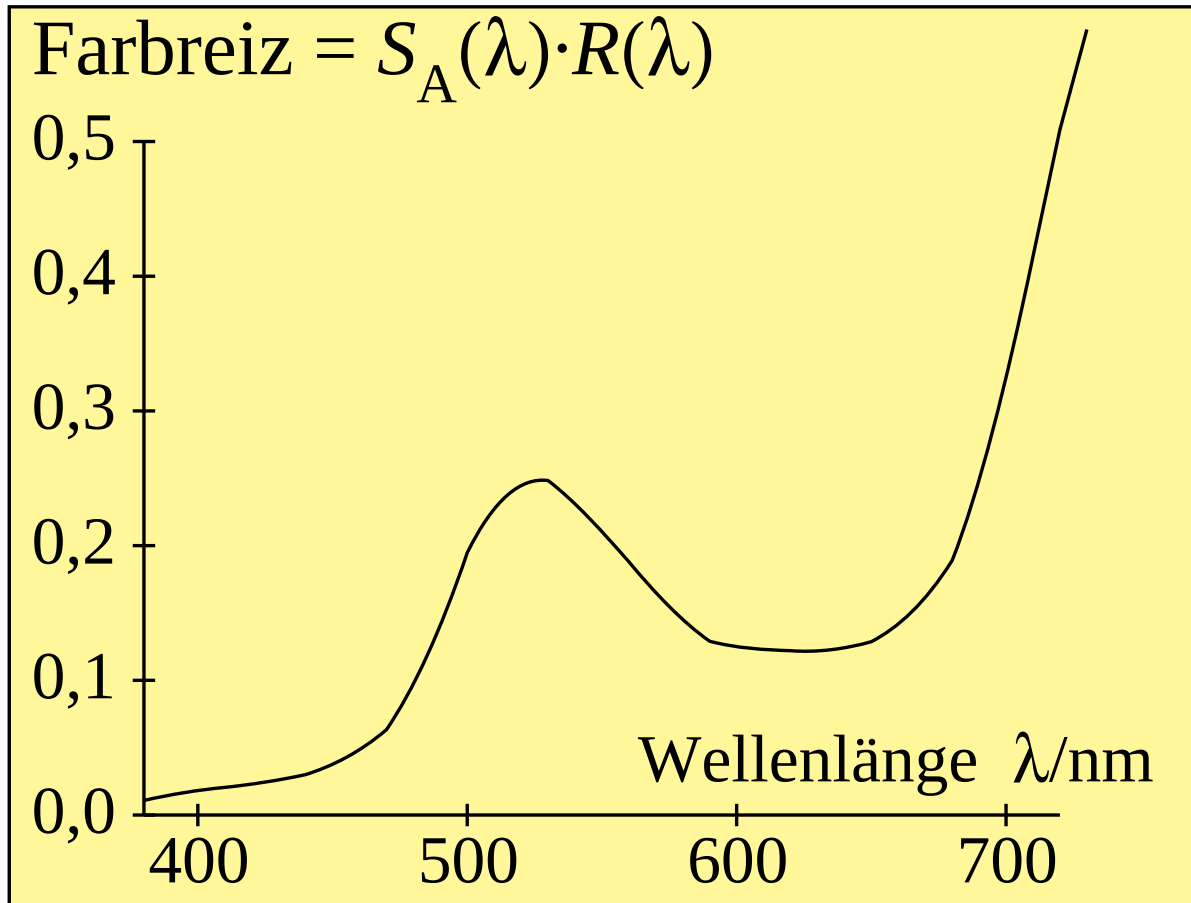
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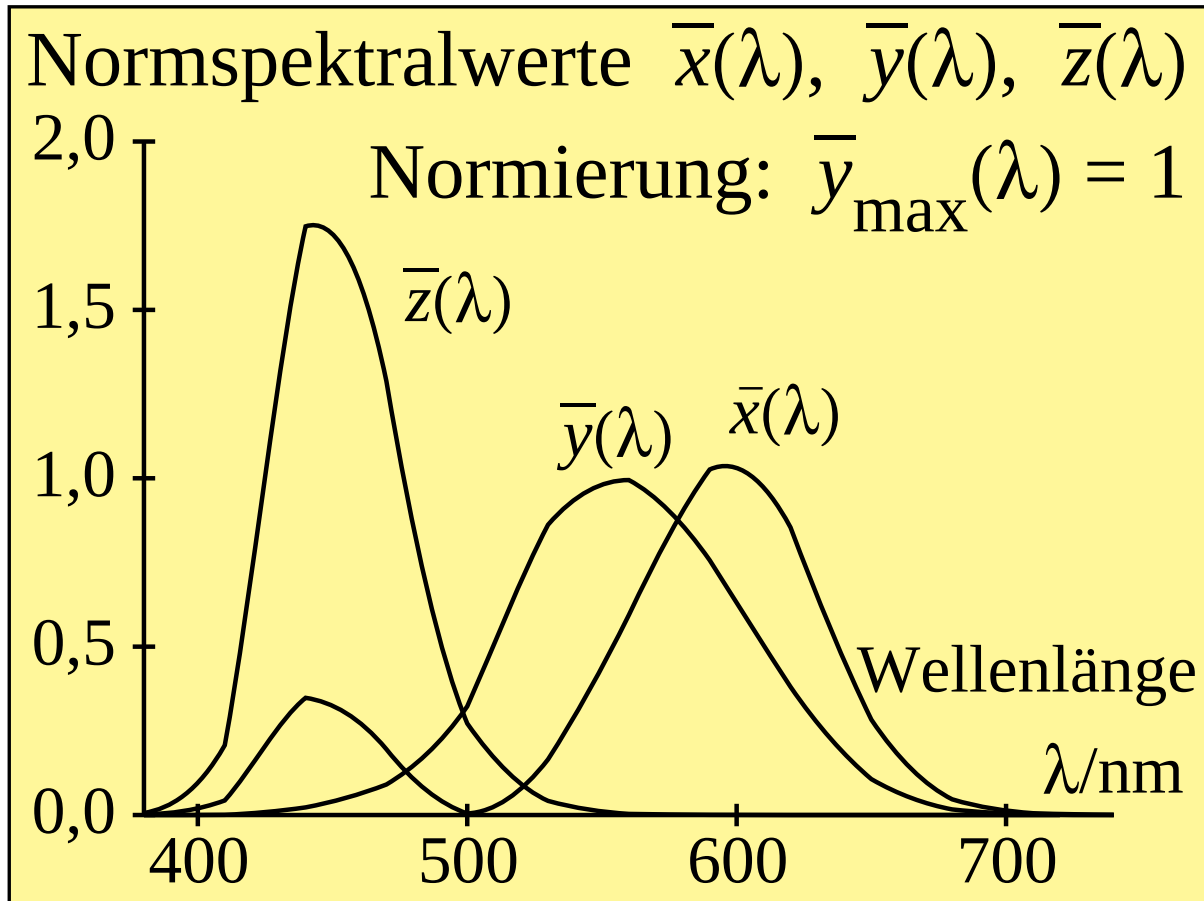
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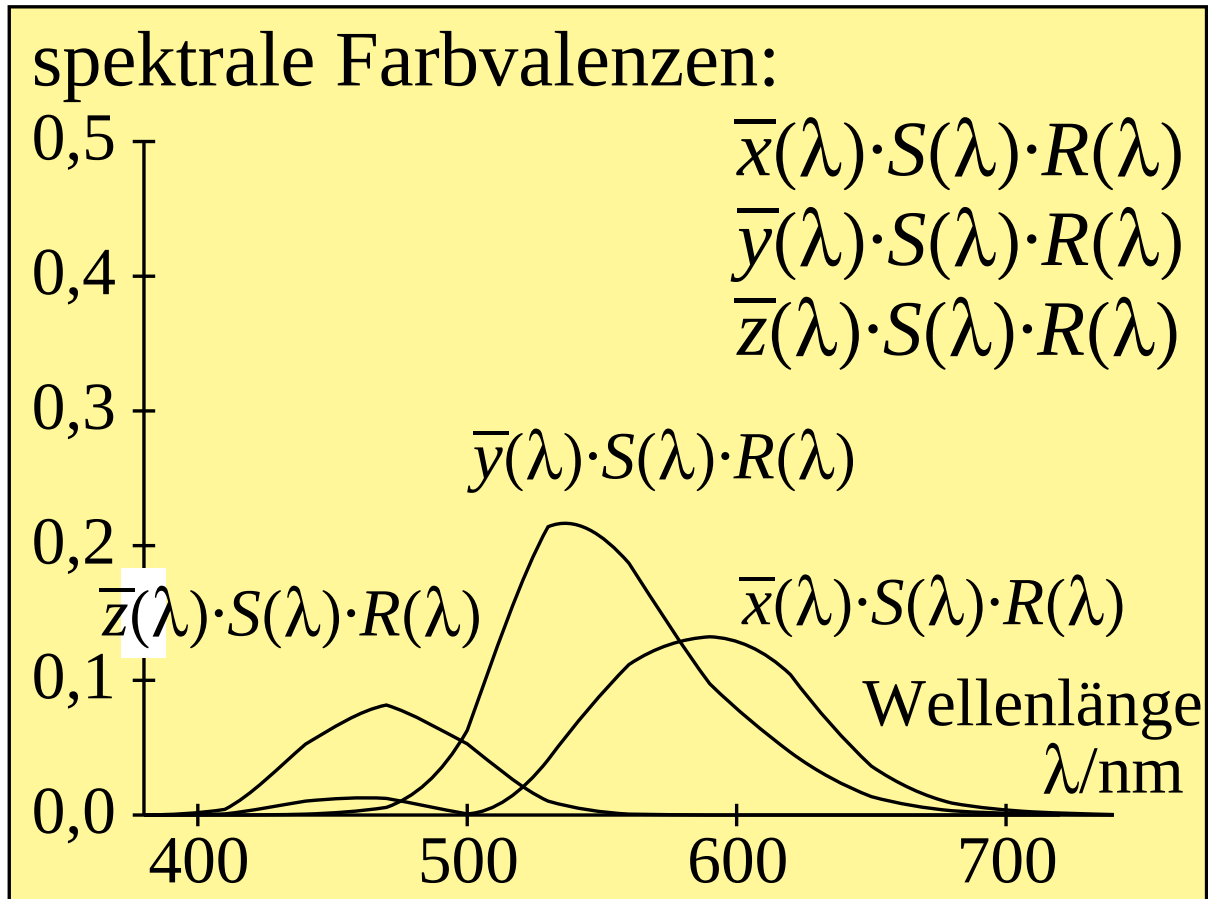
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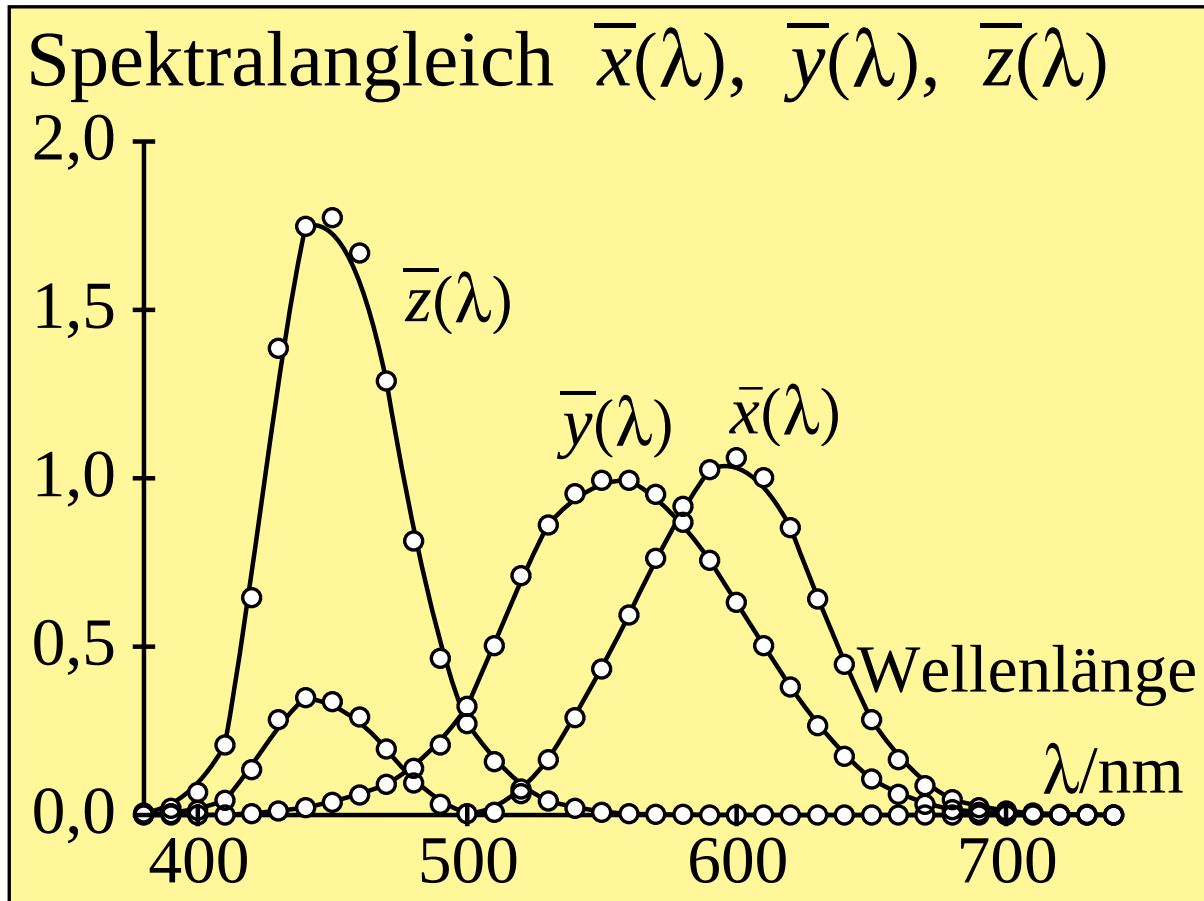
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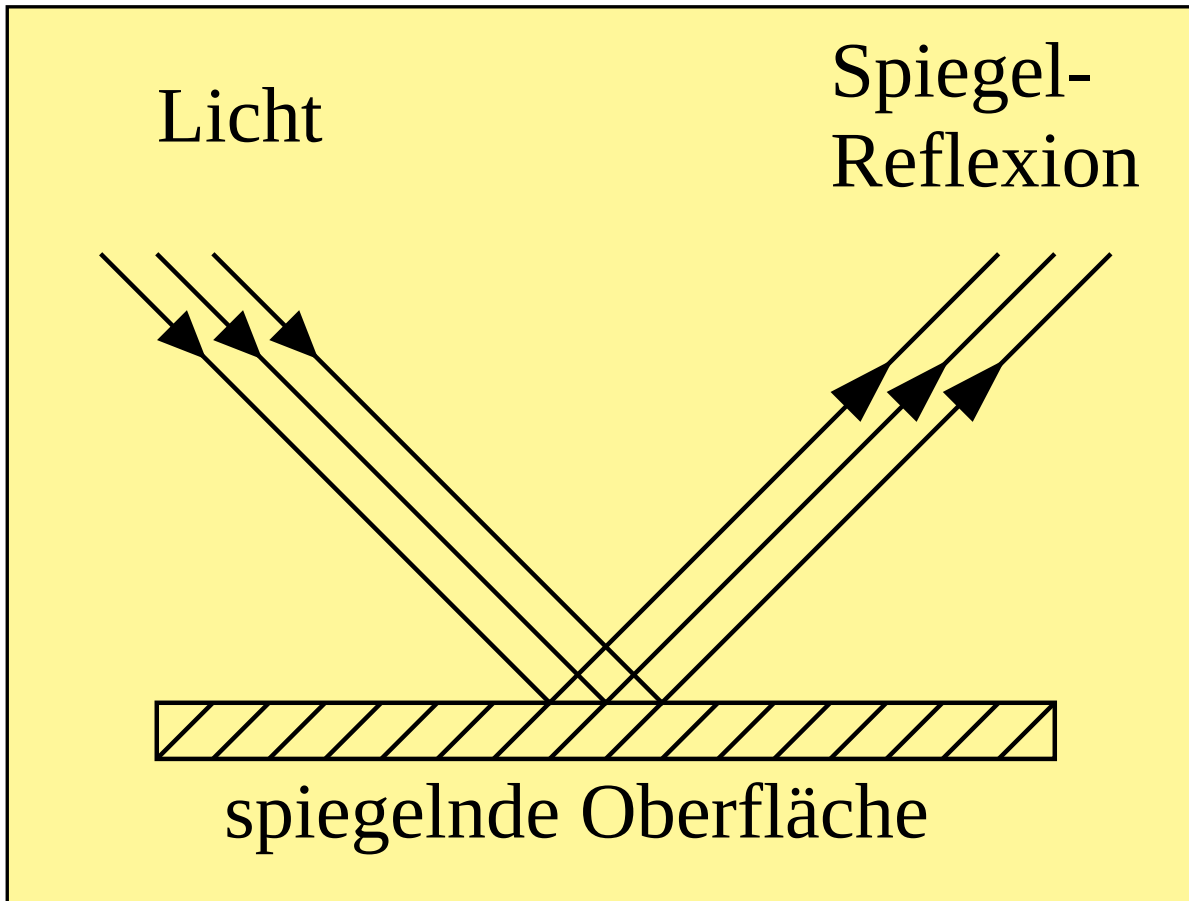
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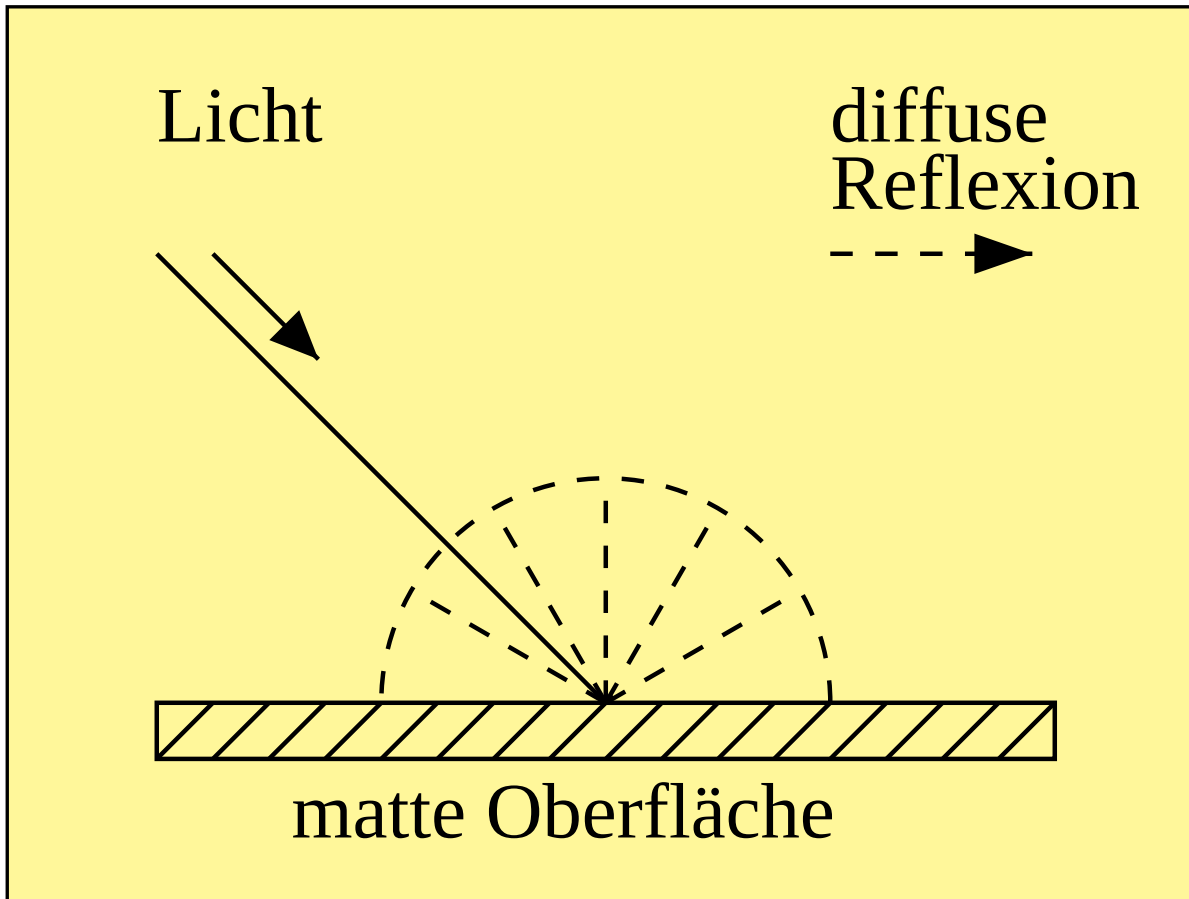
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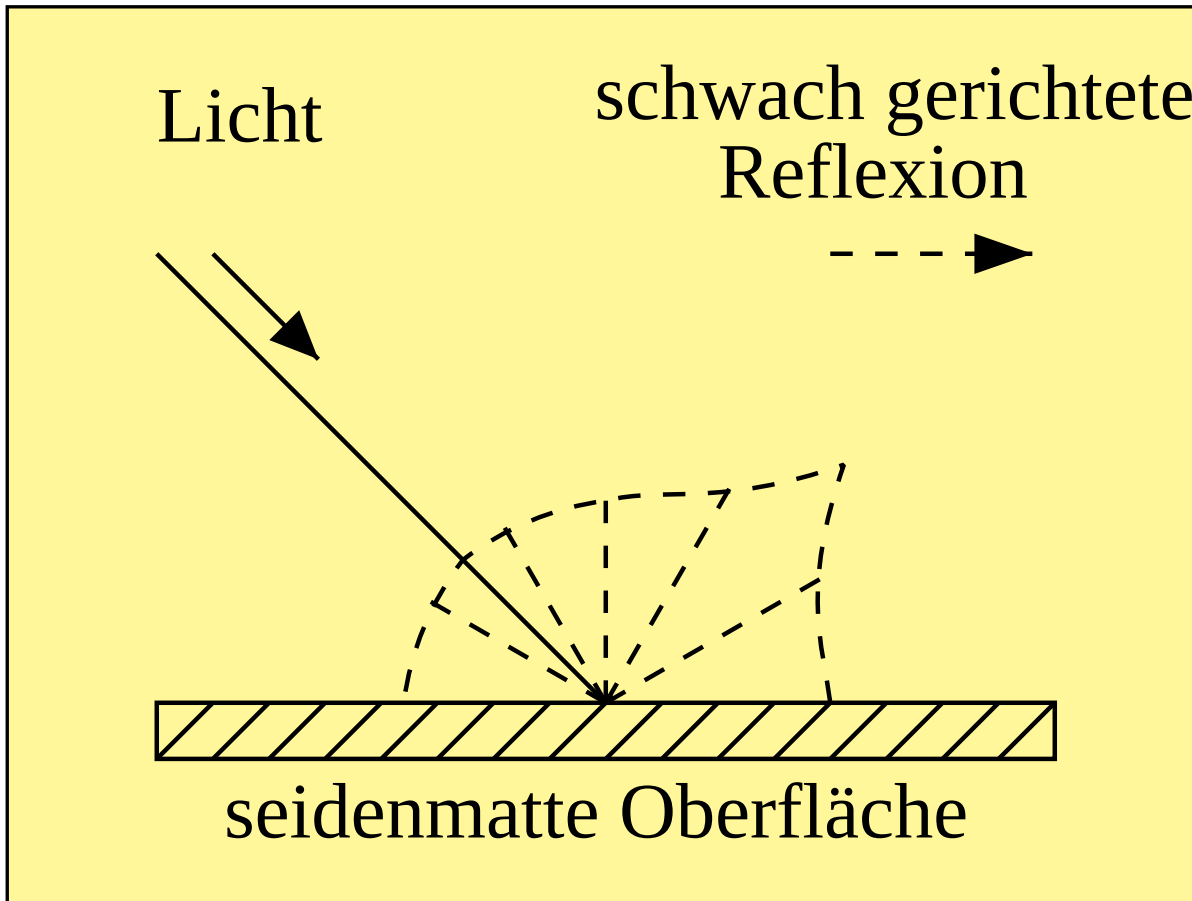
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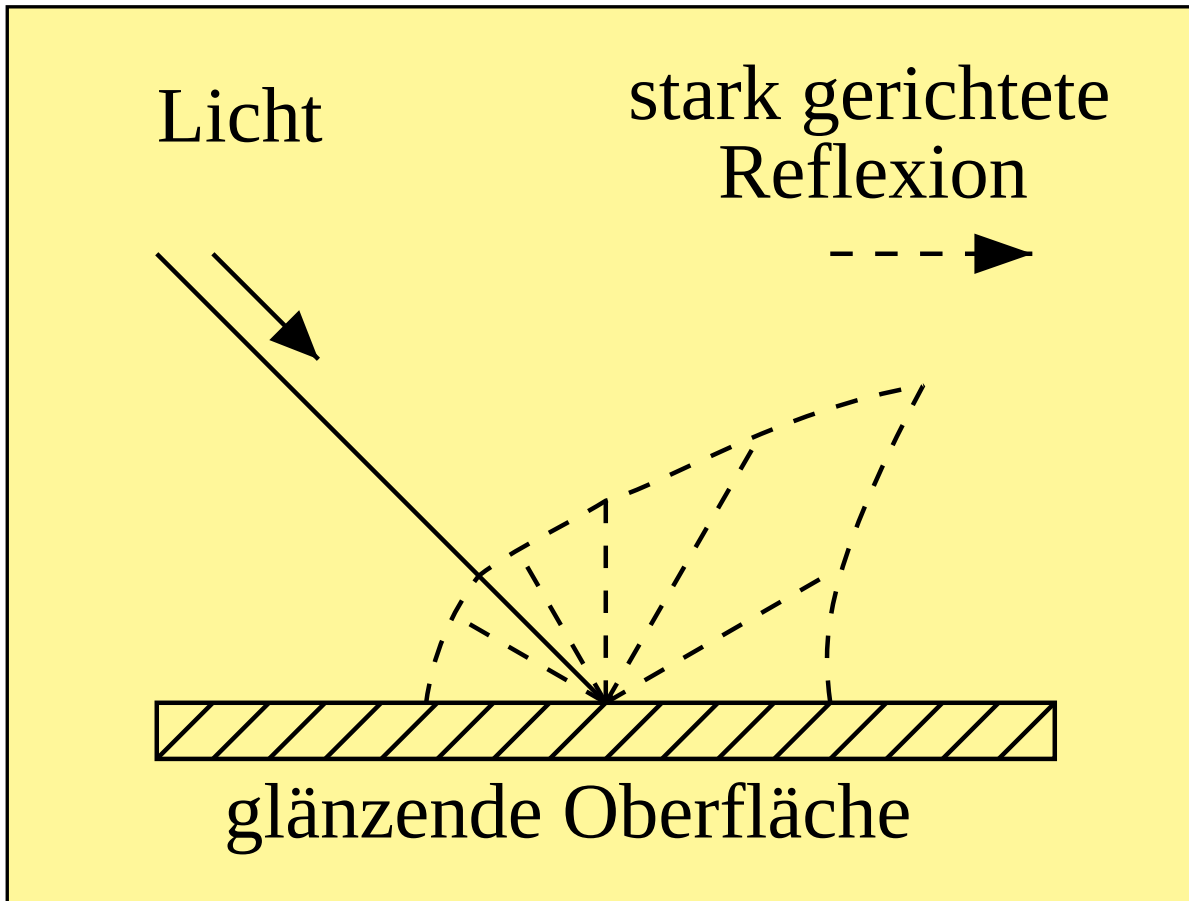
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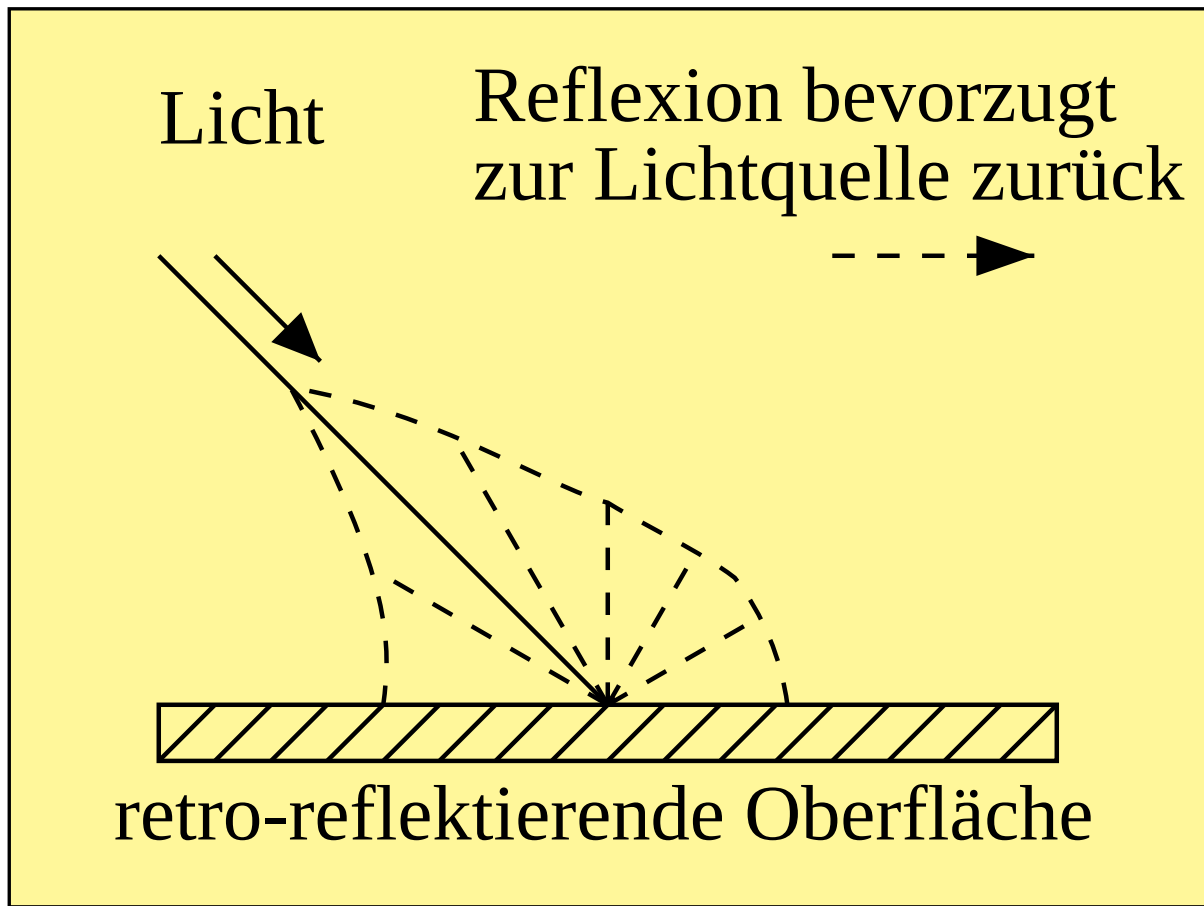
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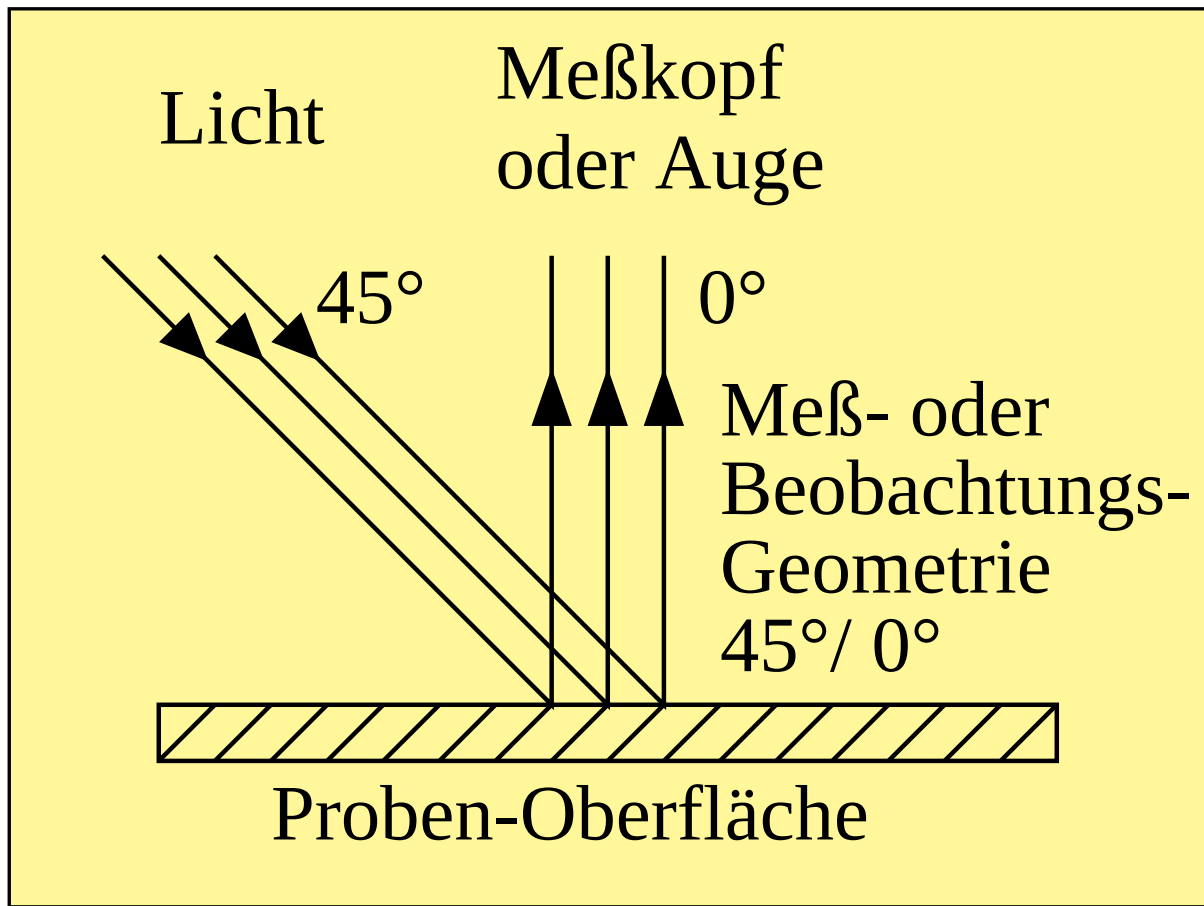
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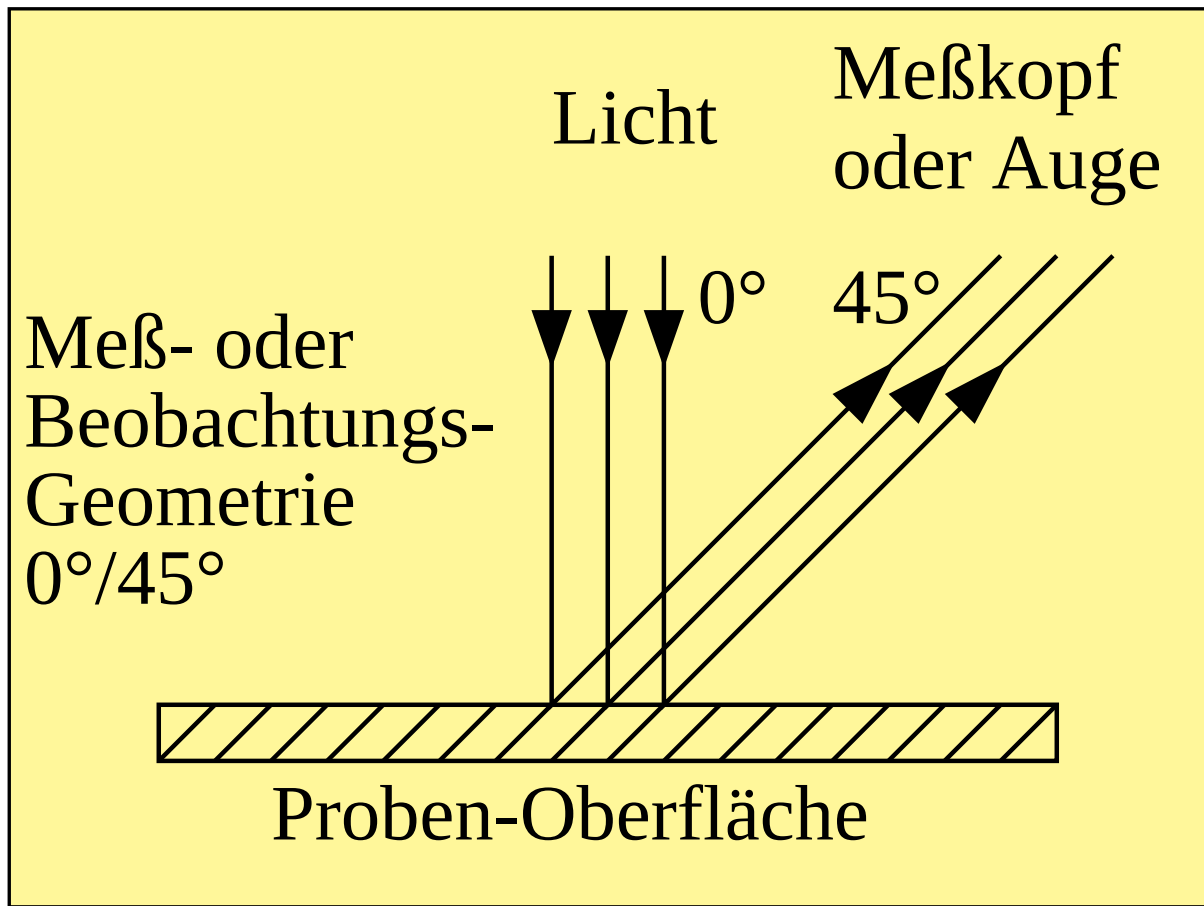
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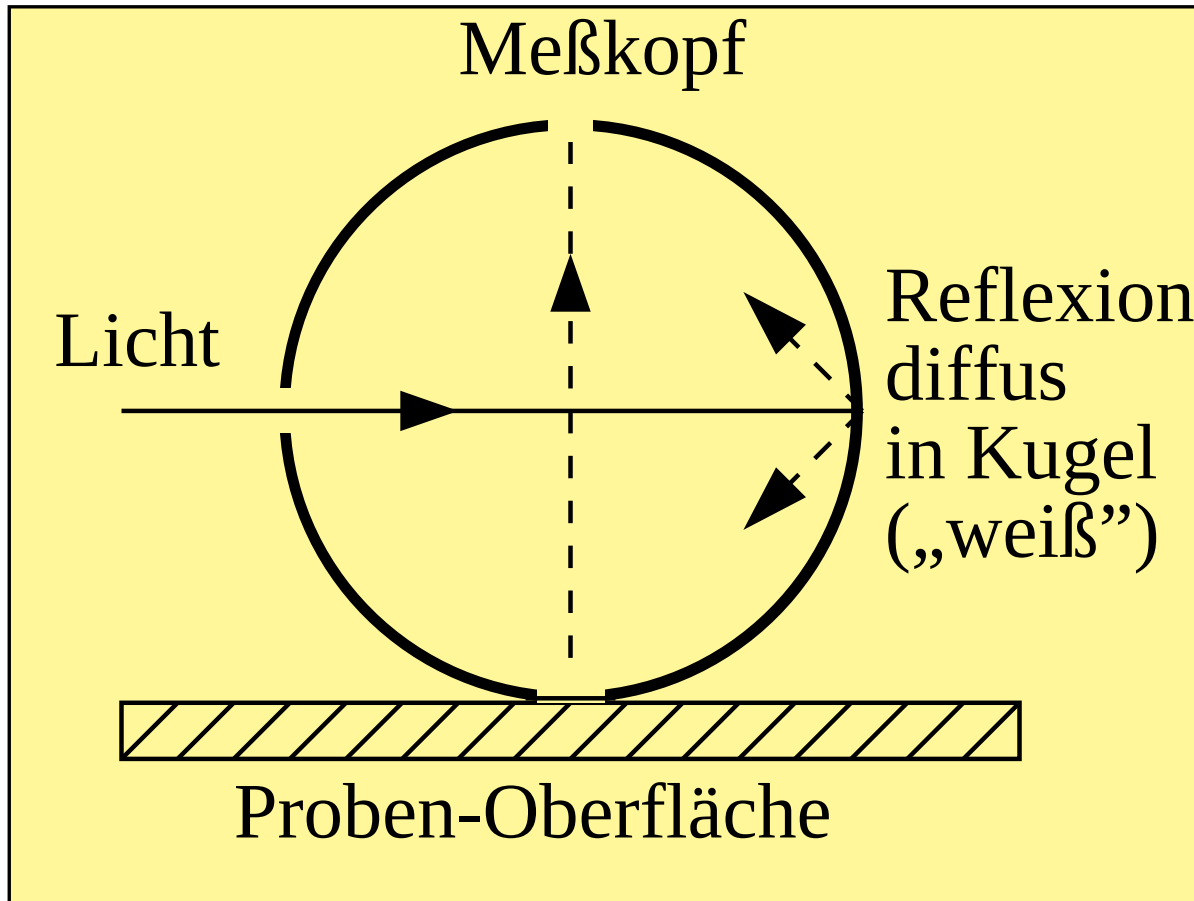
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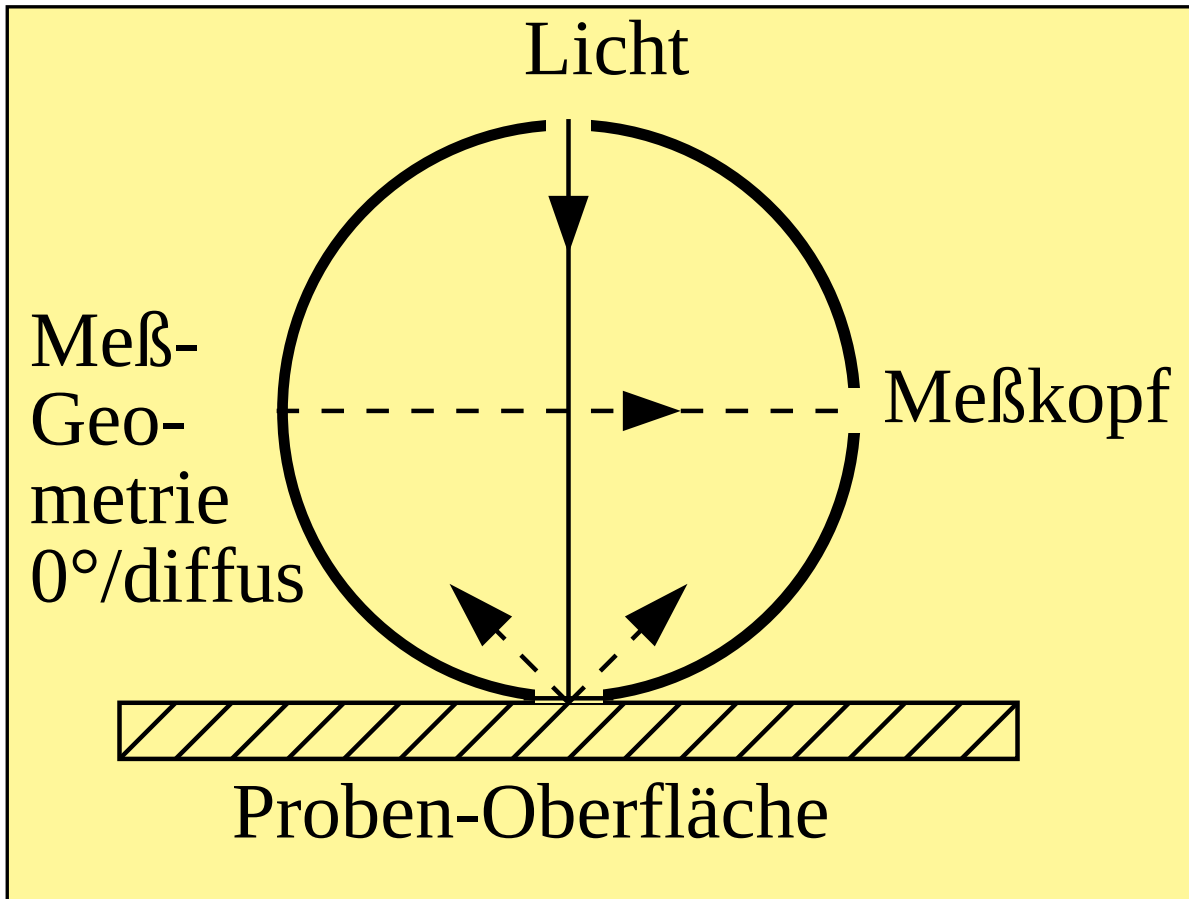
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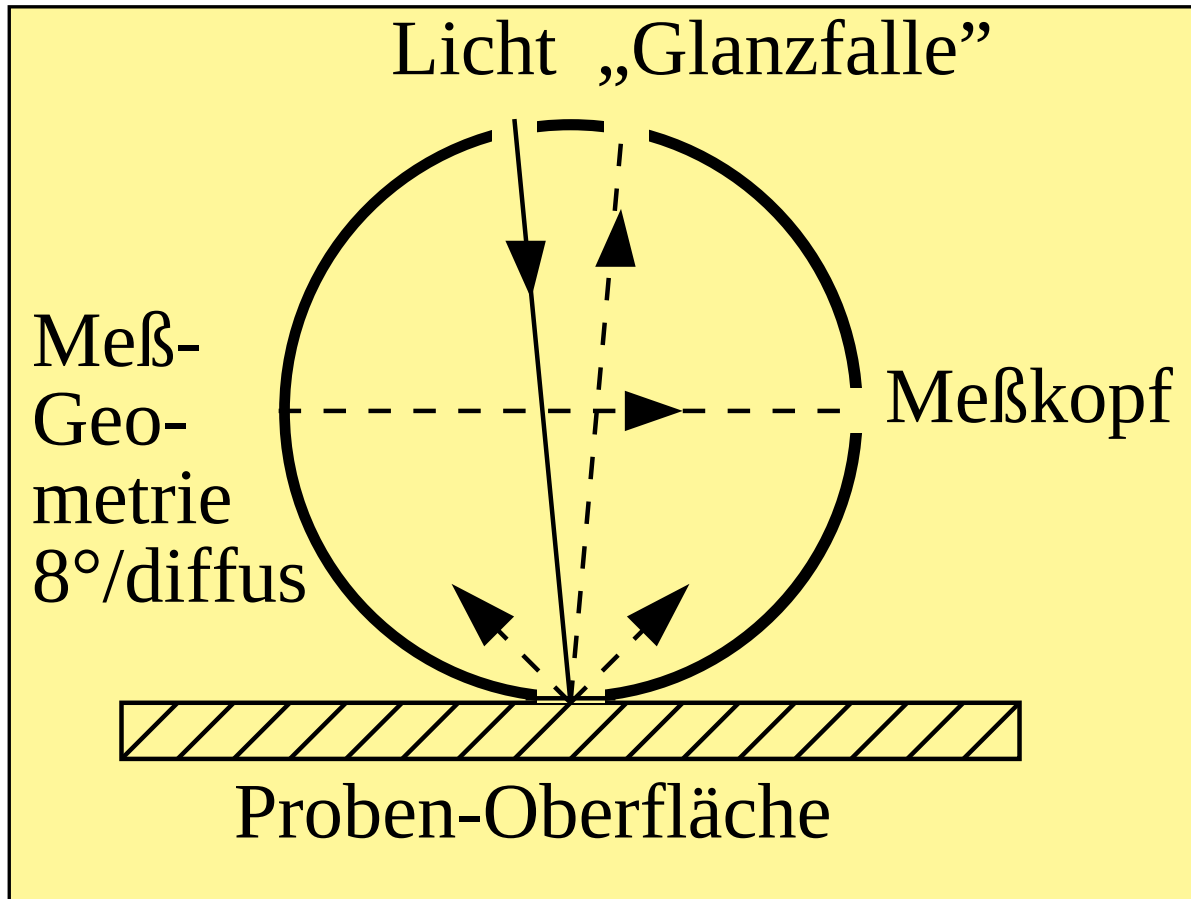
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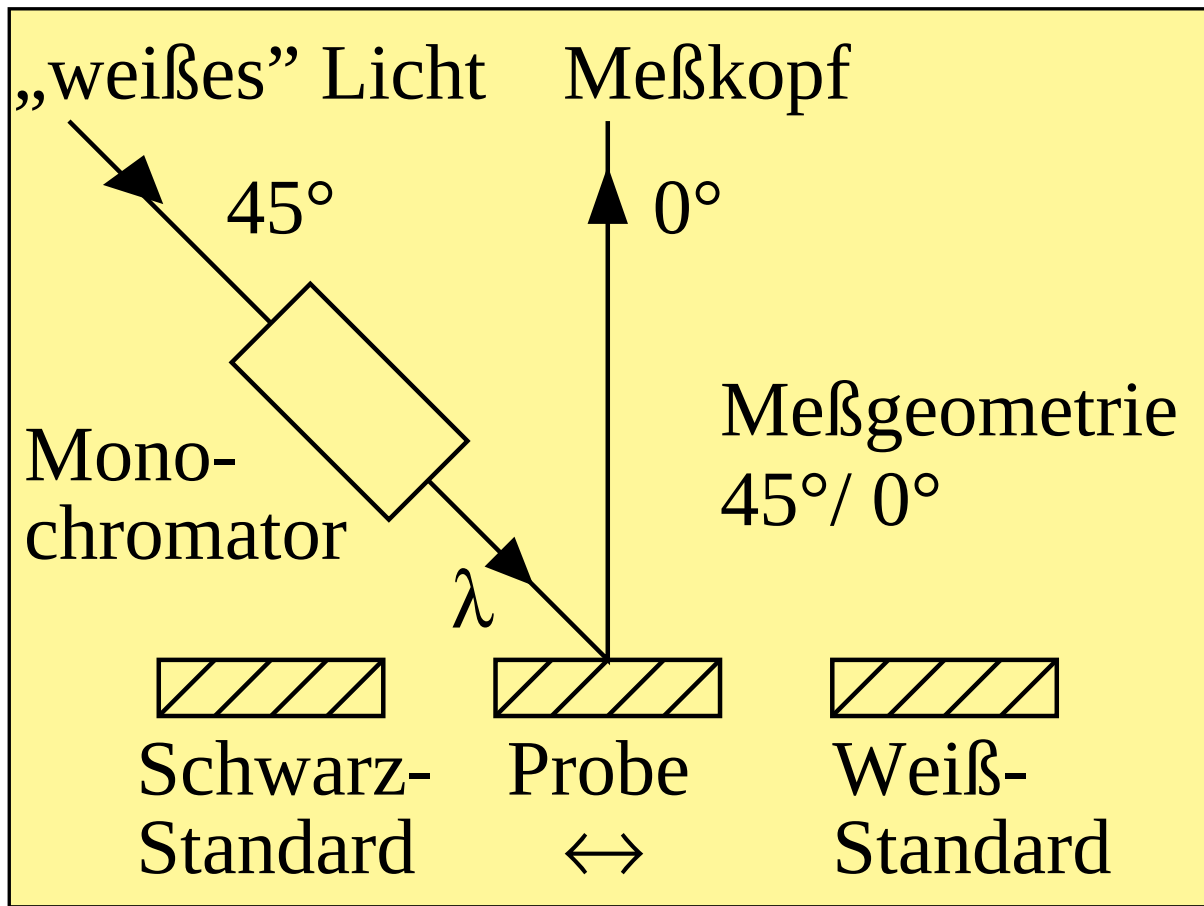
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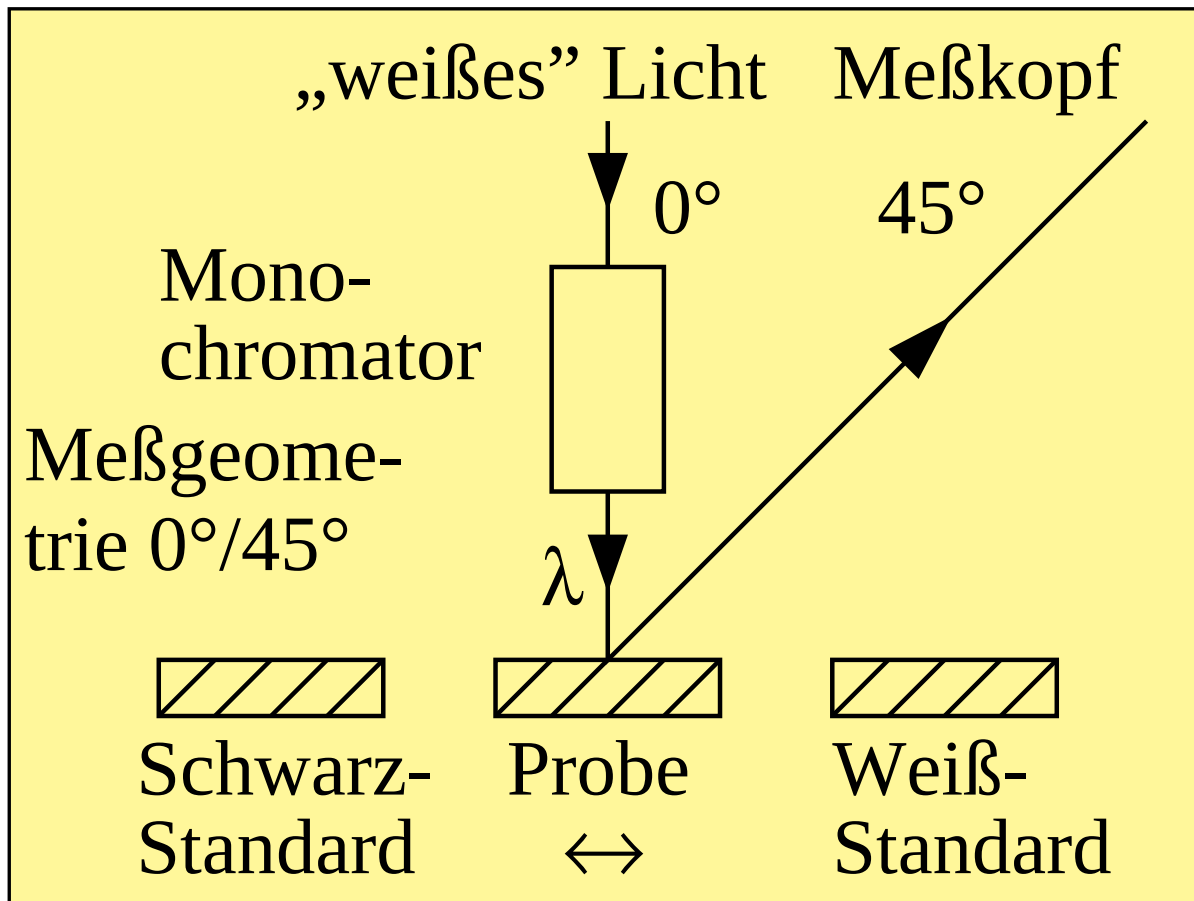
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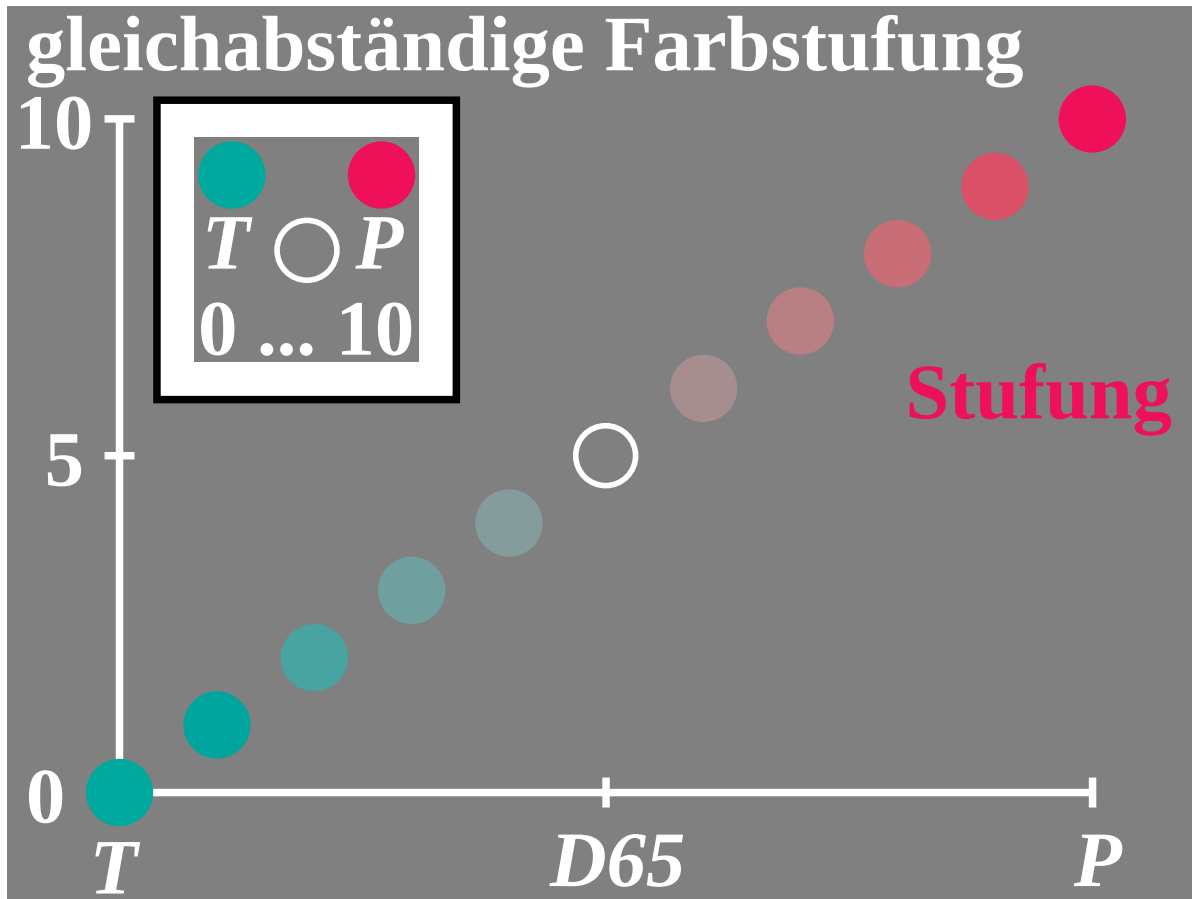
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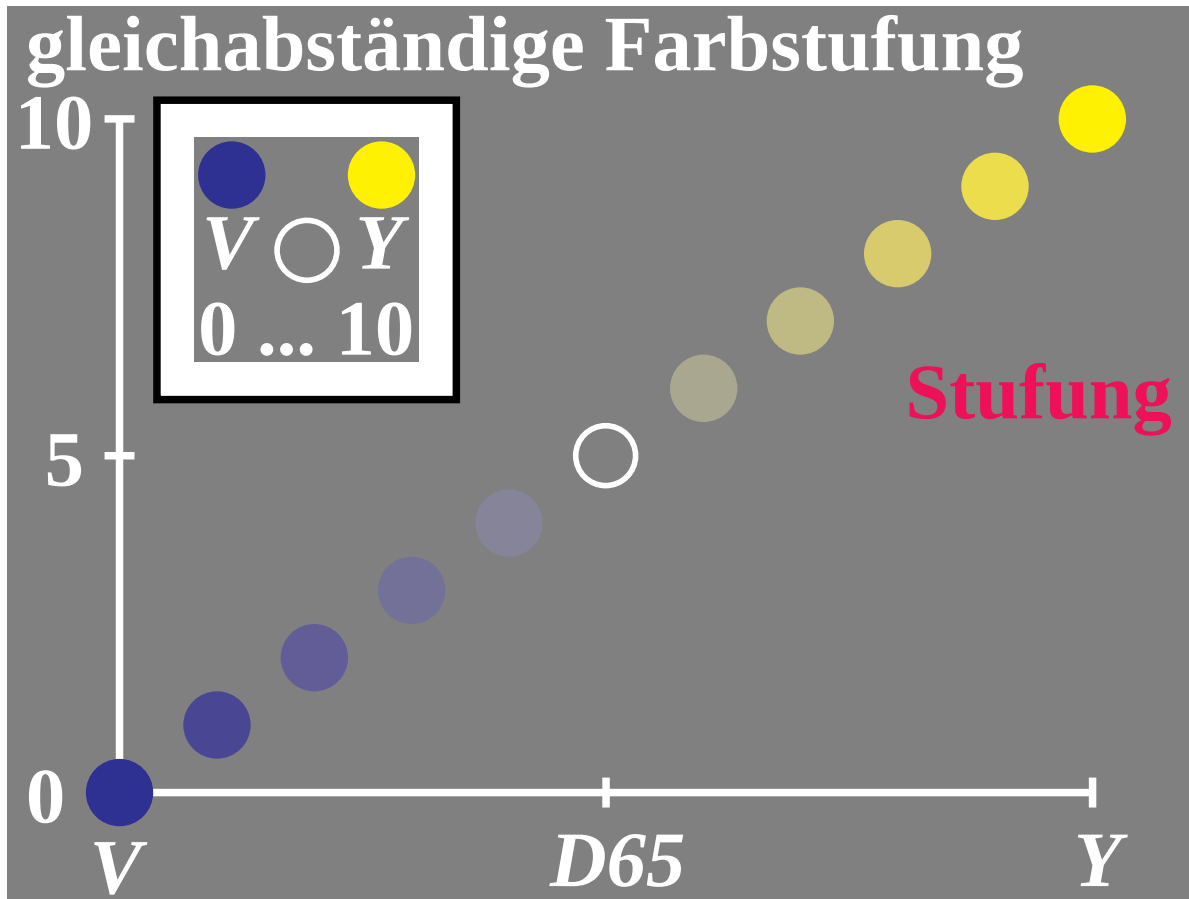
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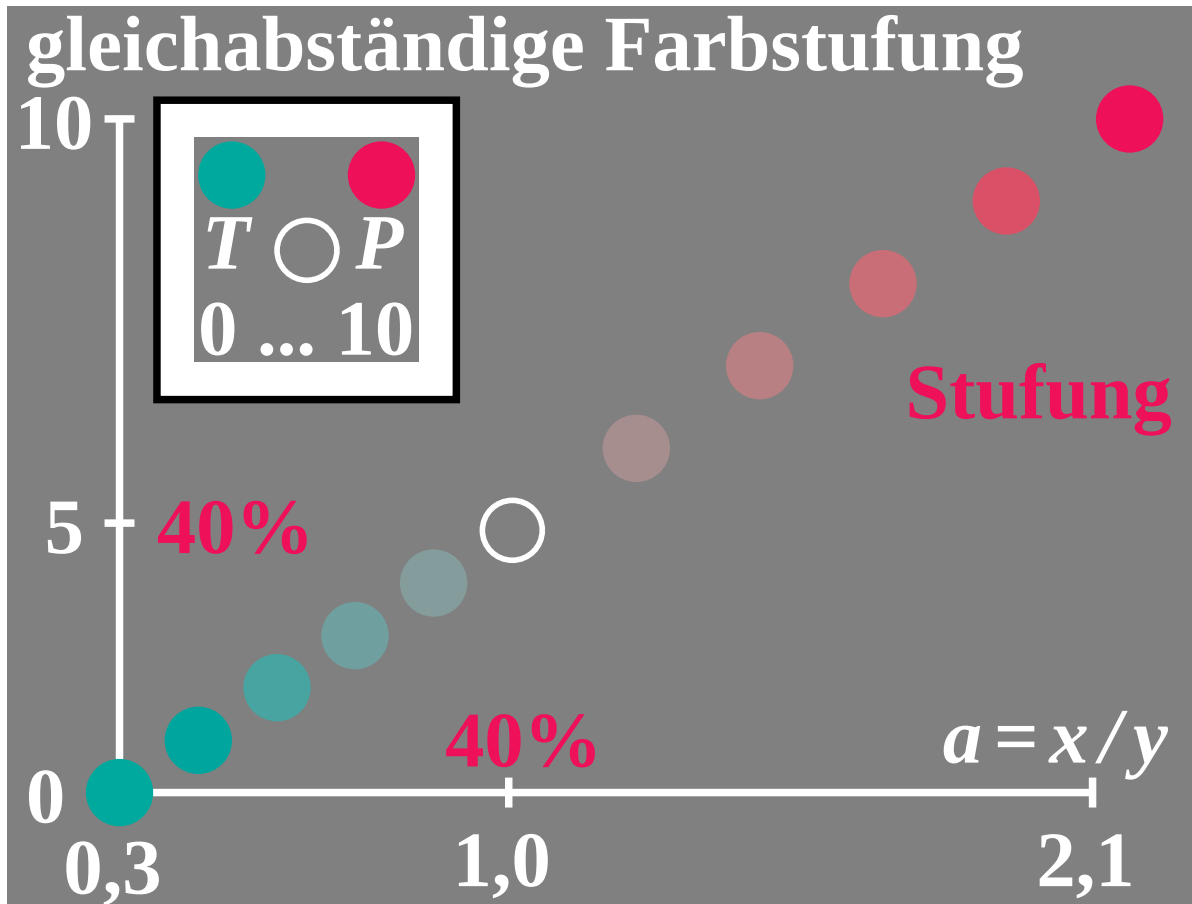
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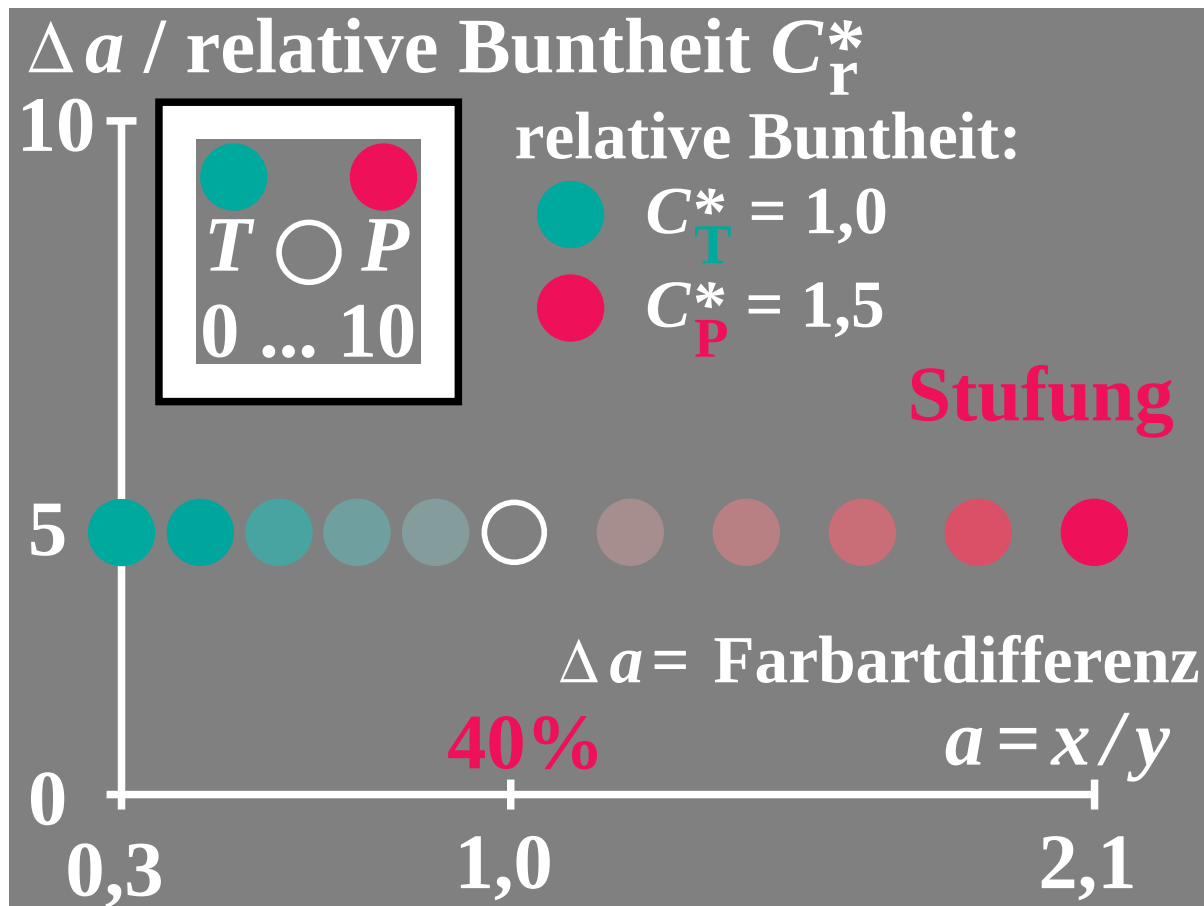
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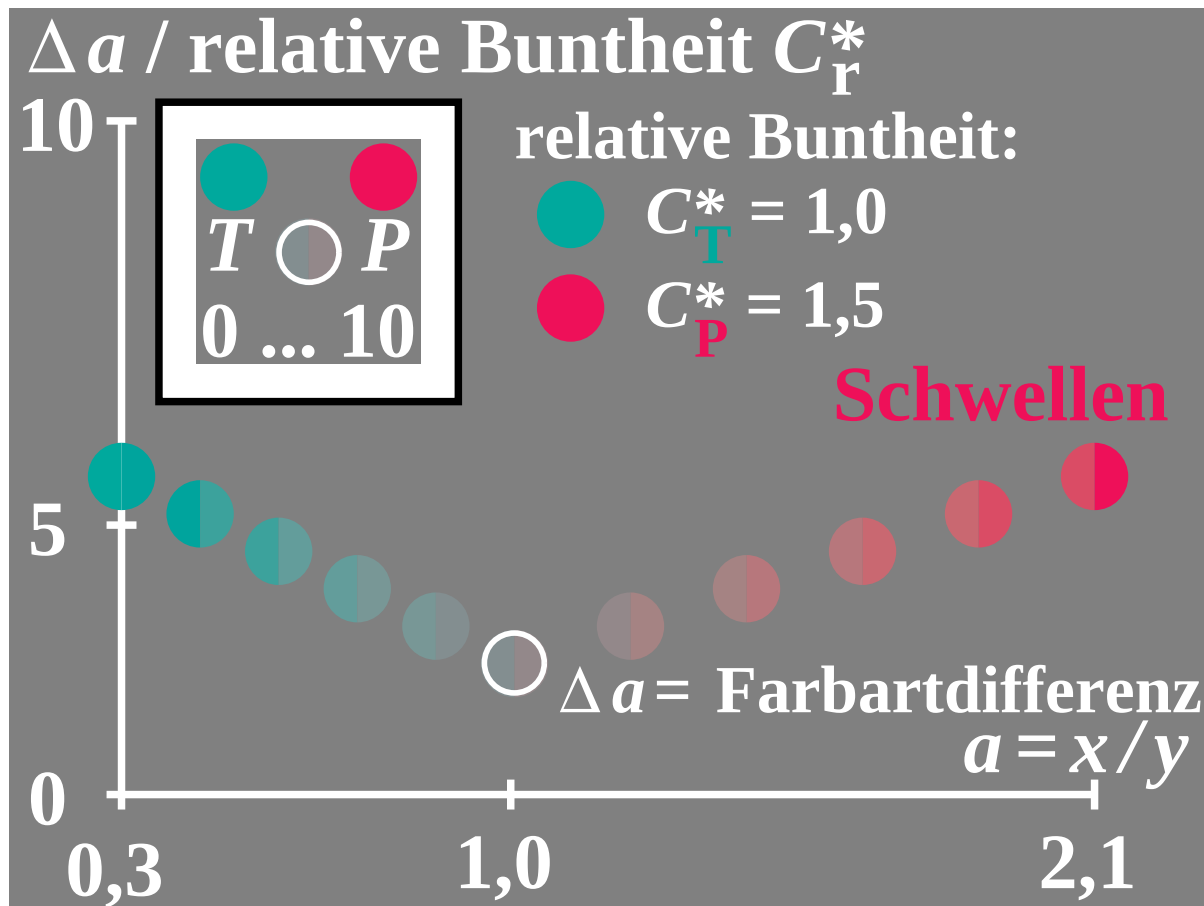
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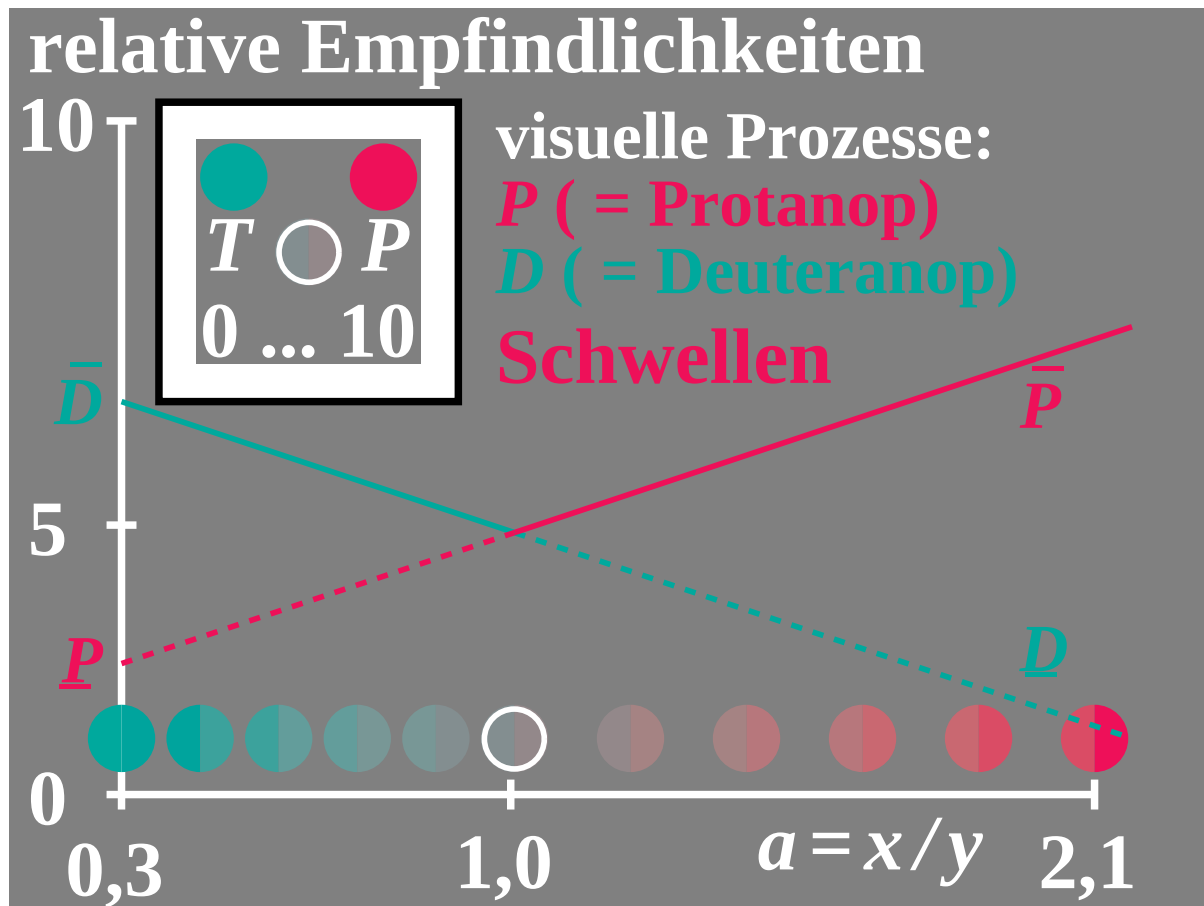
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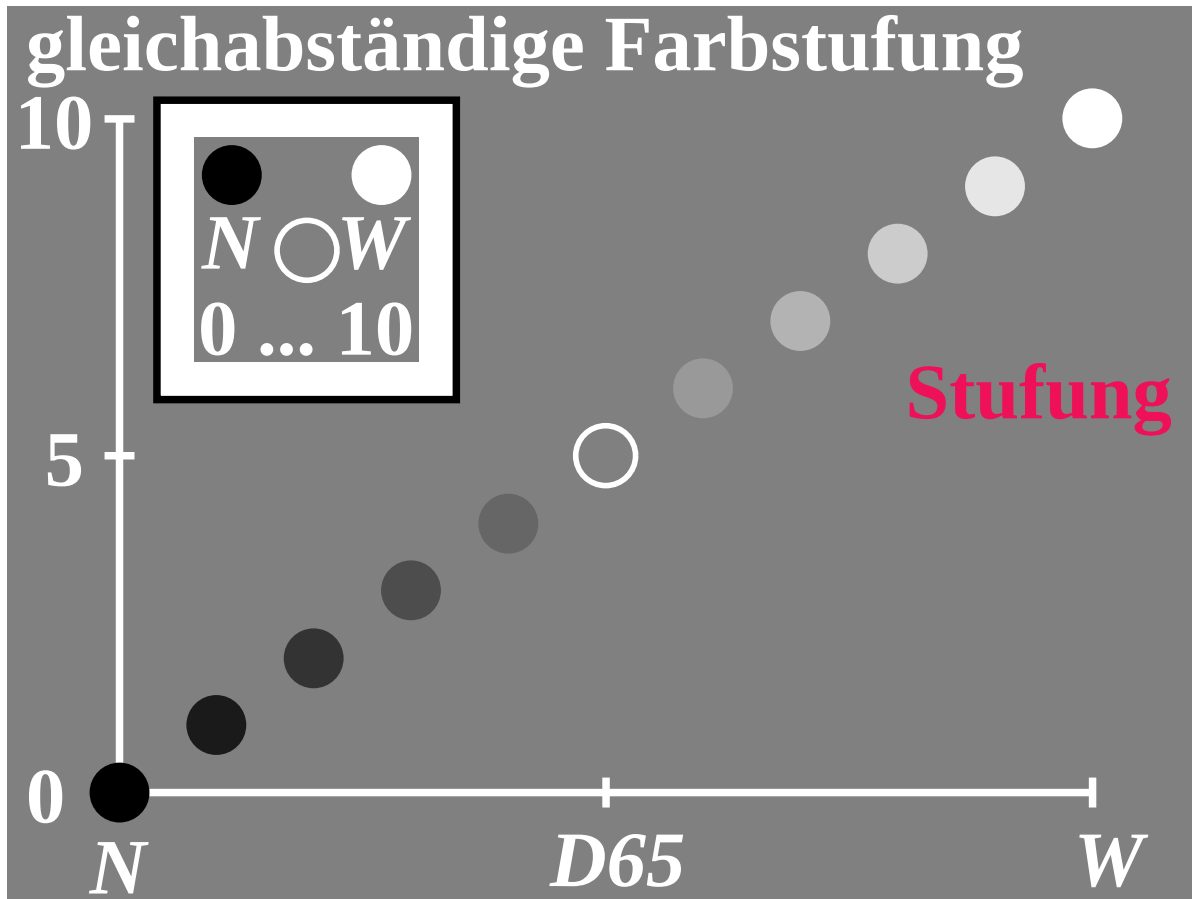
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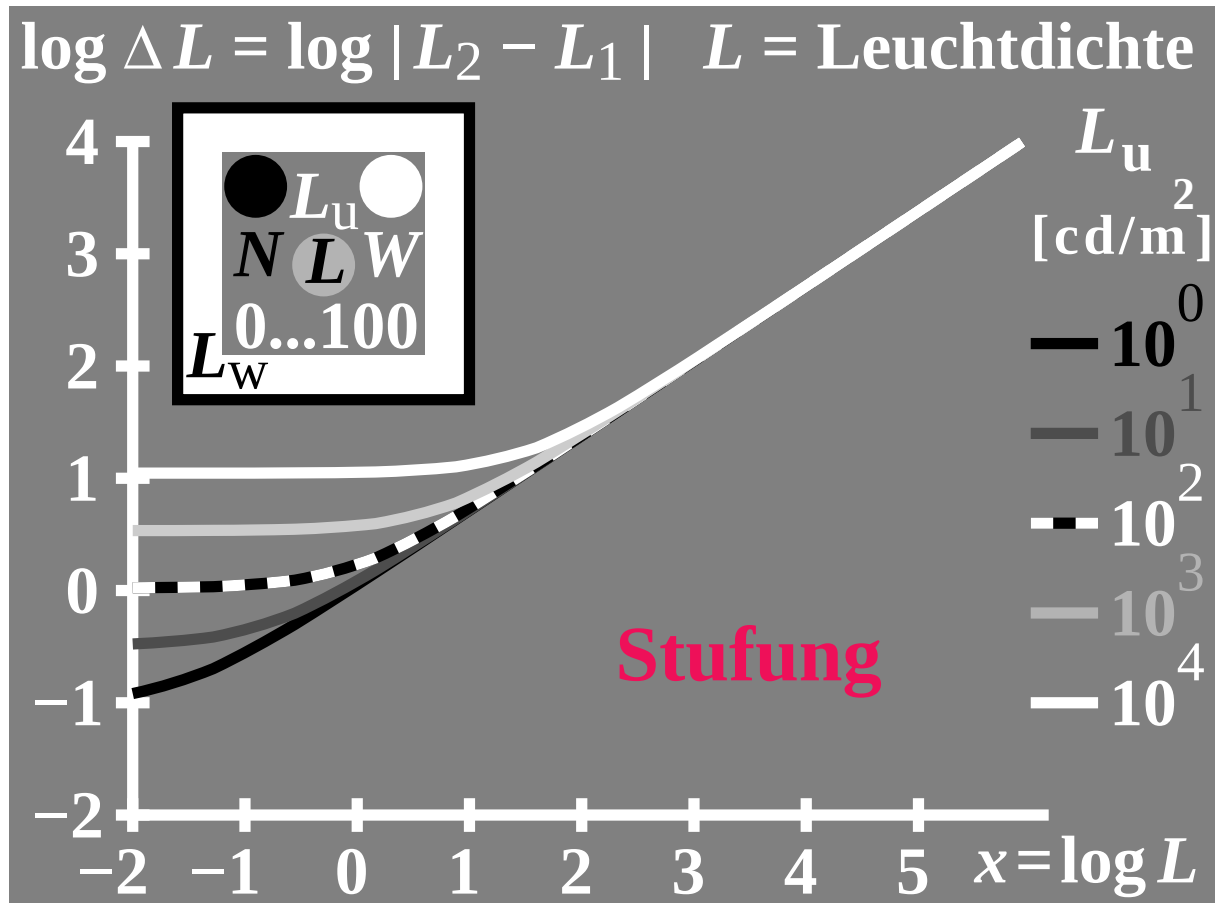
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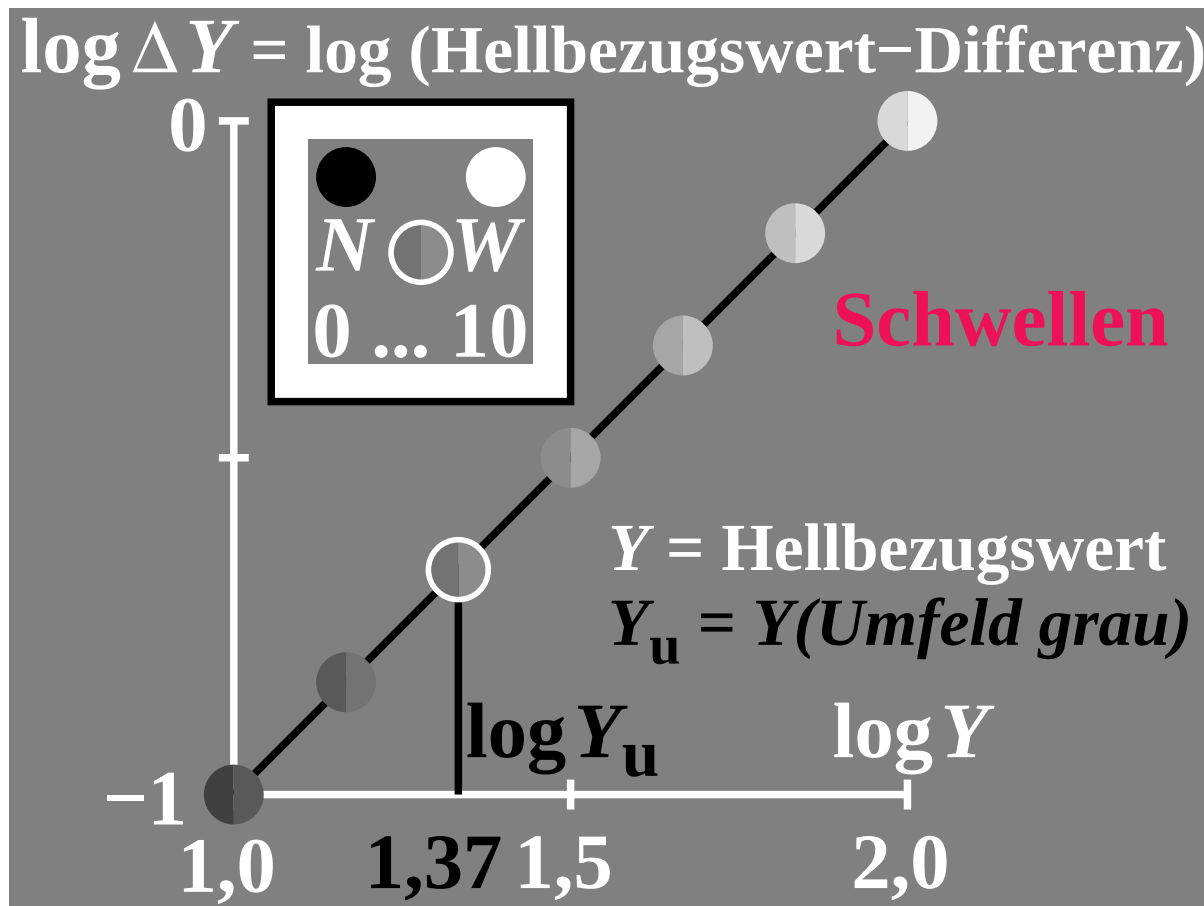
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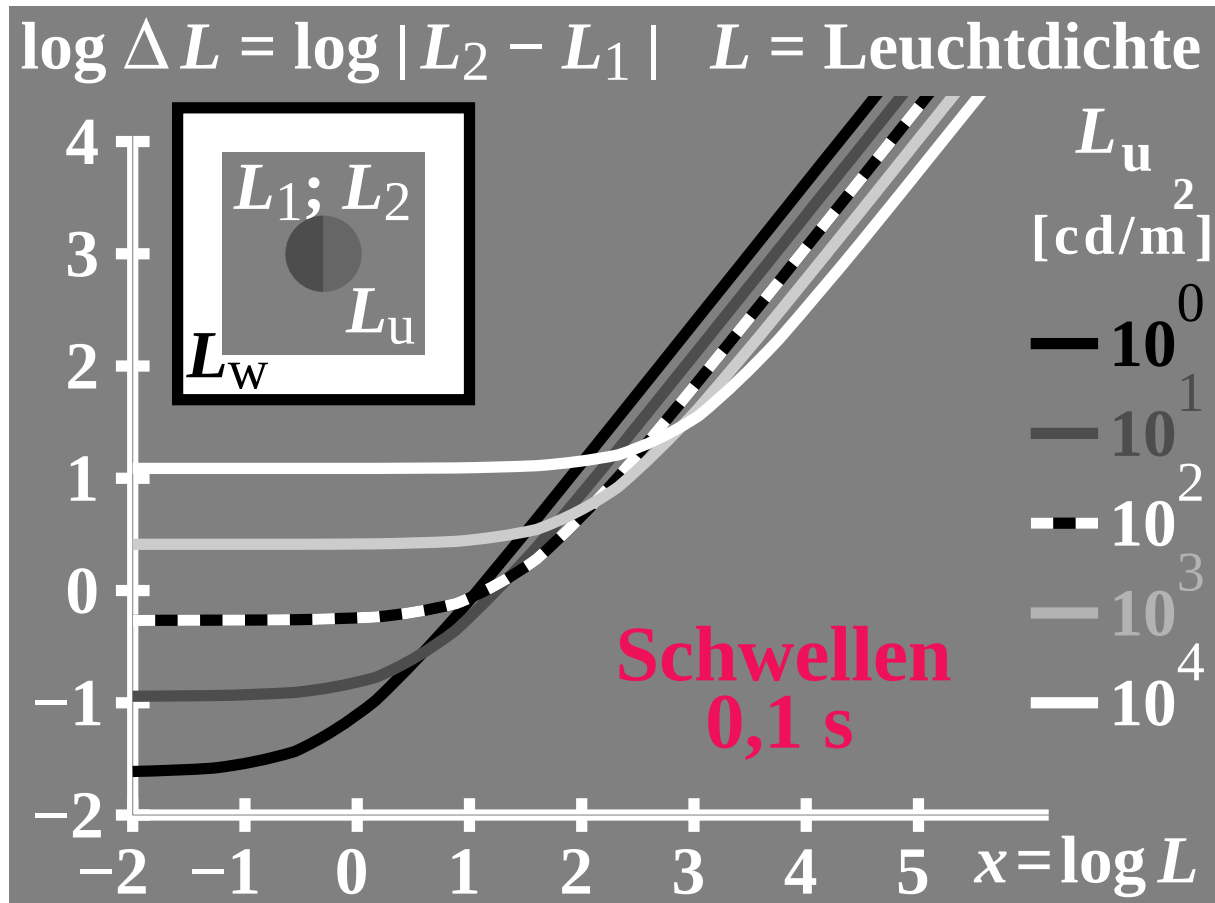
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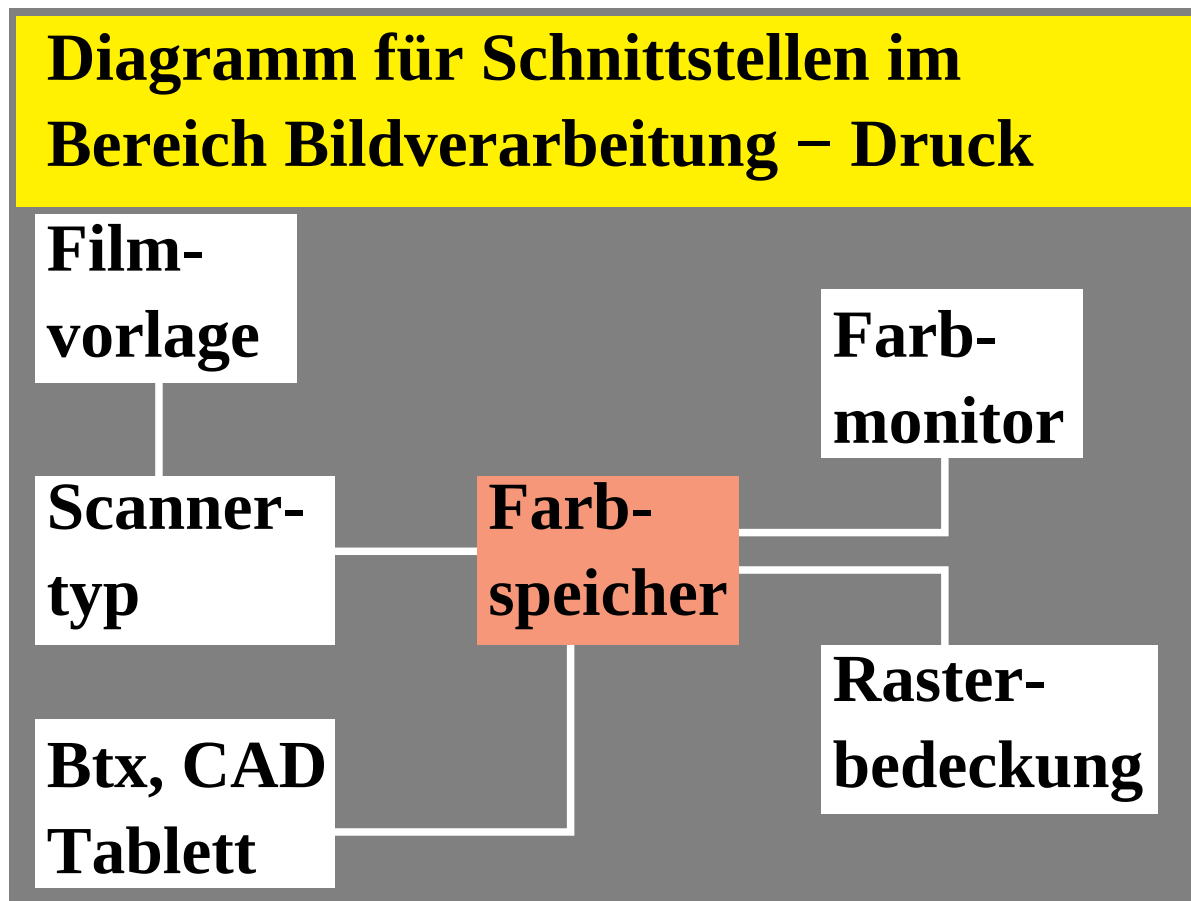
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G8761_3f.eps, G0211_1f.eps, G4_09f.eps, Bild 4_9



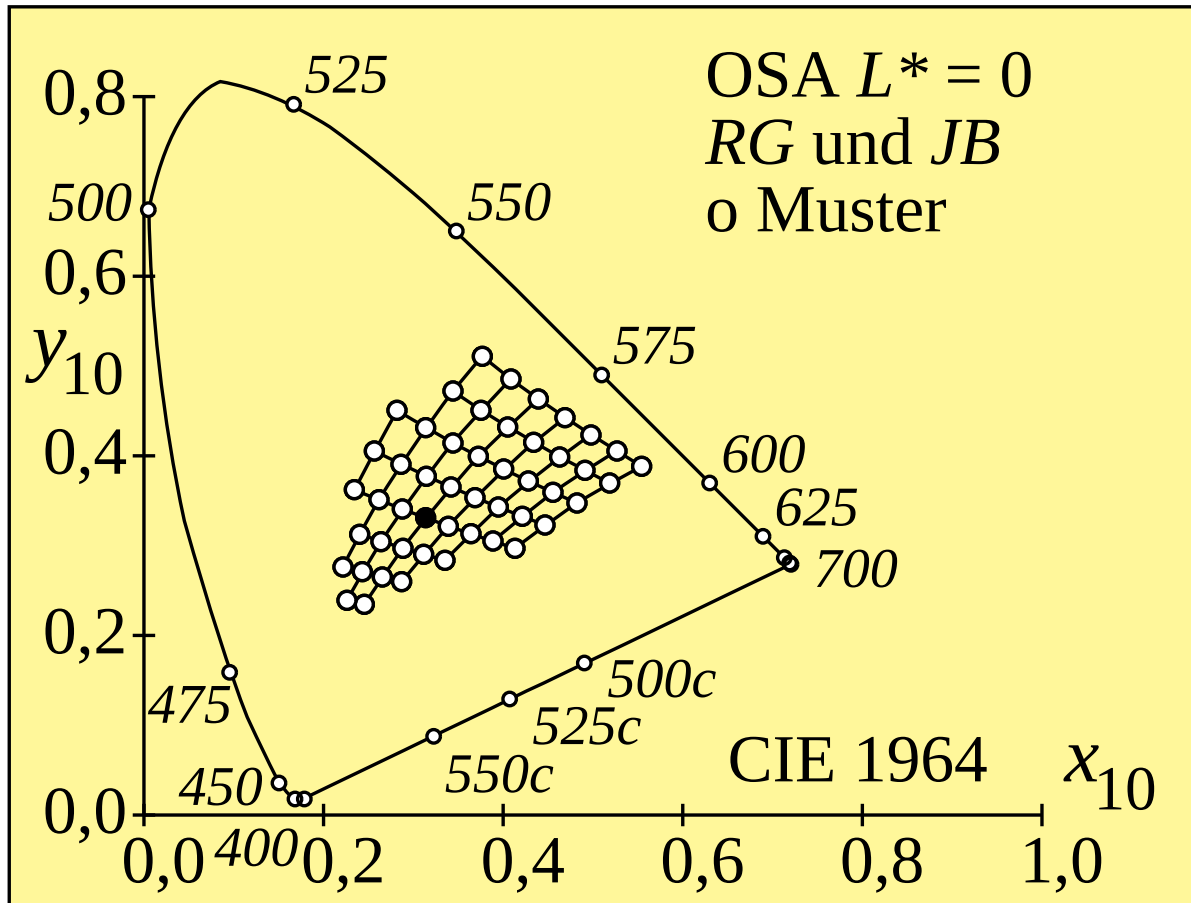
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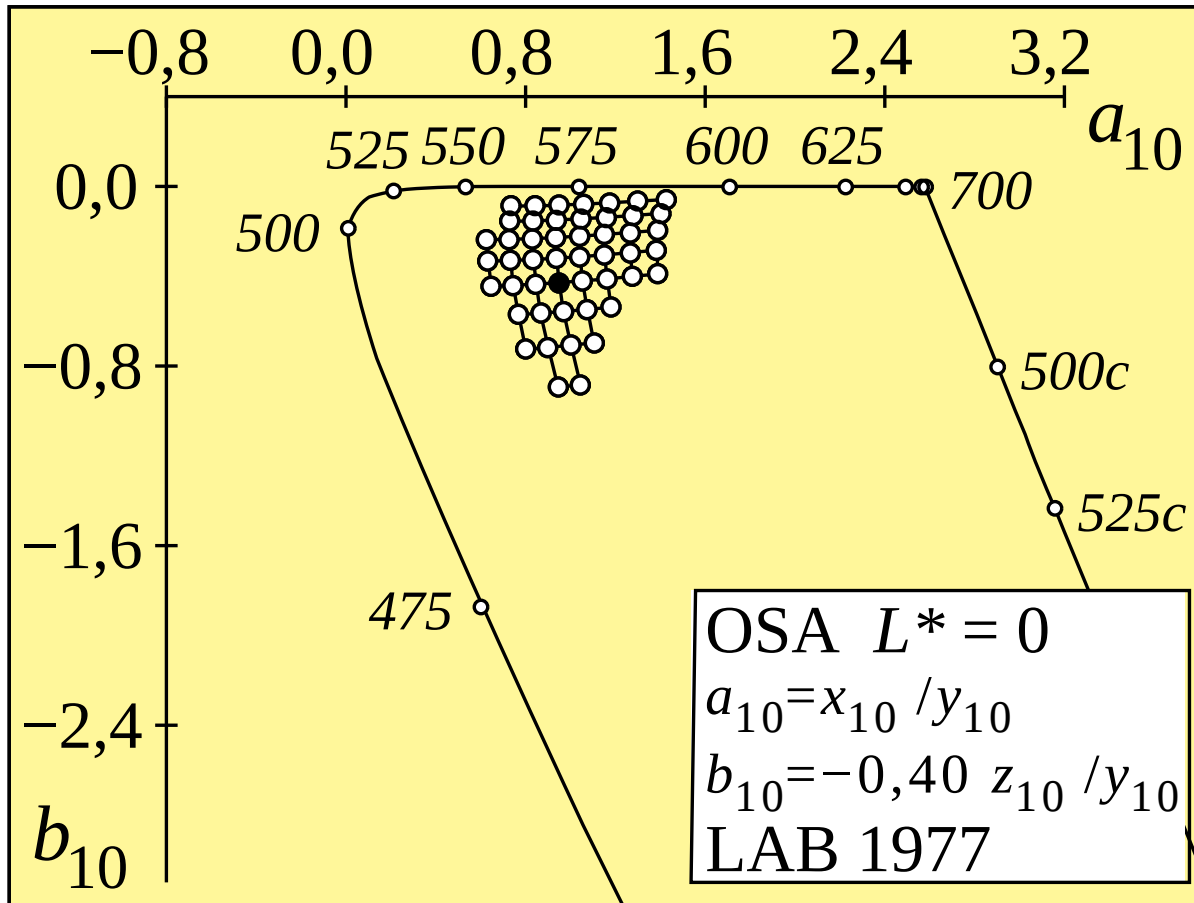
G8690_1f.eps, G0211_3f.eps, G4_11f.eps, Bild 4_11

Farbenraum CIELAB 1976, Farbwerte, -merkmale und -arten (a' , b')		
Normfarbwerte $X, Y, Z \rightarrow$ Farbmerkmale L^*, a^*, b^*		
Helligkeit	$L^* = 116 (Y/Y_n)^{1/3} - 16$	
RG-Buntheit	$a^* = 500 [(X/X_n)^{1/3} - (Y/Y_n)^{1/3}] = 500 [a' - a'_n] Y^{1/3}$	
JB-Buntheit	$b^* = 200 [(Y/Y_n)^{1/3} - (Z/Z_n)^{1/3}] = 500 [b' - b'_n] Y^{1/3}$	
Farbmerkmale $L^*, a^*, b^* \rightarrow$ Normfarbwerte X, Y, Z		
Normfarbwerte X	$X = X_n [(L^* + 16) / 116 + a^*/500]^3$	
	$Y = Y_n [(L^* + 16) / 116]^3$	
	$Z = Z_n [(L^* + 16) / 116 - b^*/200]^3$	
Farbarten für CIELAB 1976, LABHNU 1977, LABHNU1 1979		
CIELAB 1976, 2^0	$a' = 0,2191 (x/y)^{1/3}$	$b' = - 0,08376 (z/y)^{1/3}$
LABHNU 1977	$a' = (x/y + 1/6)^{1/3} / 4$	$b' = - (z/y + 1/6)^{1/3} / 12$
LABHNU1 1979	$a' = (x/y + 1) / 15$ linear!	$b' = - (z/y + 1/6)^{1/3} / 12$
LABHNU2 1979	$a' = (x/y + 1/6)^{2/3} / 15$	$b' = - (z/y + 1/6)^{1/3} / 12$
CIELAB 1976, 10^0	$a' = 0,2193 (x_{10} / y_{10})^{1/3}$	$b' = - 0,08417 (z_{10} / y_{10})^{1/3}$
Farbart-Konstanten	$a_2 = 500 (1/X_n)^{1/3} = 0,2191$	$b_2 = - 200 (1/Z_n)^{1/3} = - 0,08376$
CIELAB, $2^0, 10^0$	$a_{10} = 500 (1/X_{n10})^{1/3} = 0,2193$	$b_{10} = - 200 (1/Z_{n10})^{1/3} = - 0,08417$

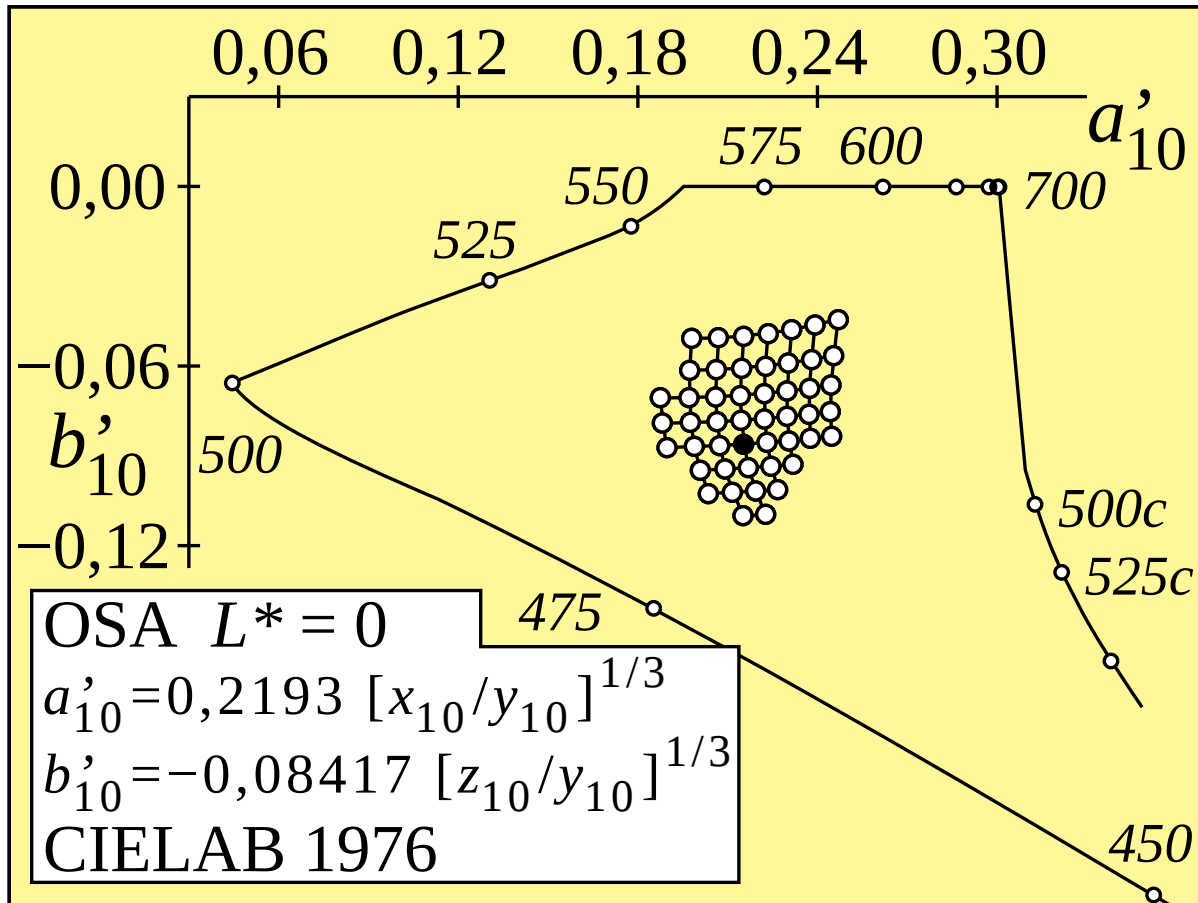
G8190_3f.eps, G0270_3f.eps, G4_12f.eps, Bild 4_12 2x2



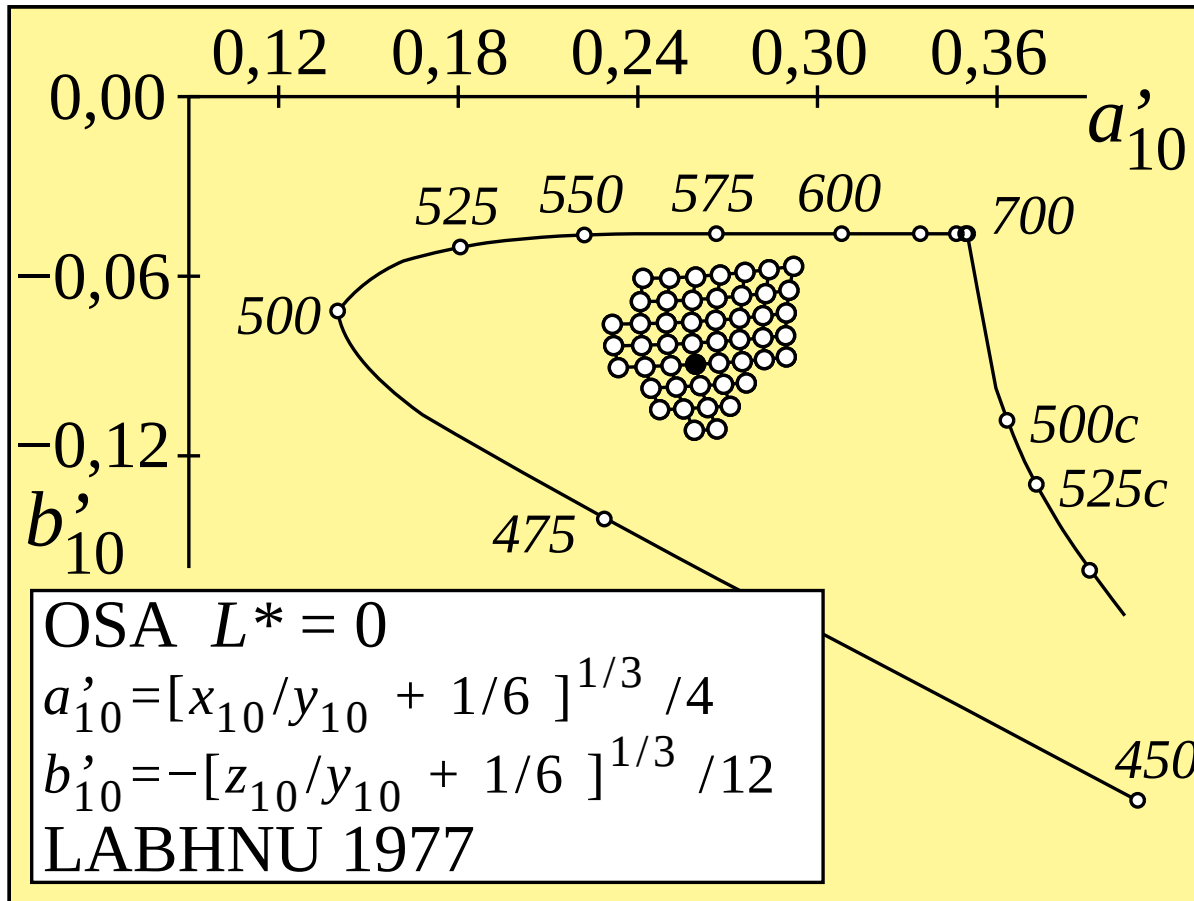
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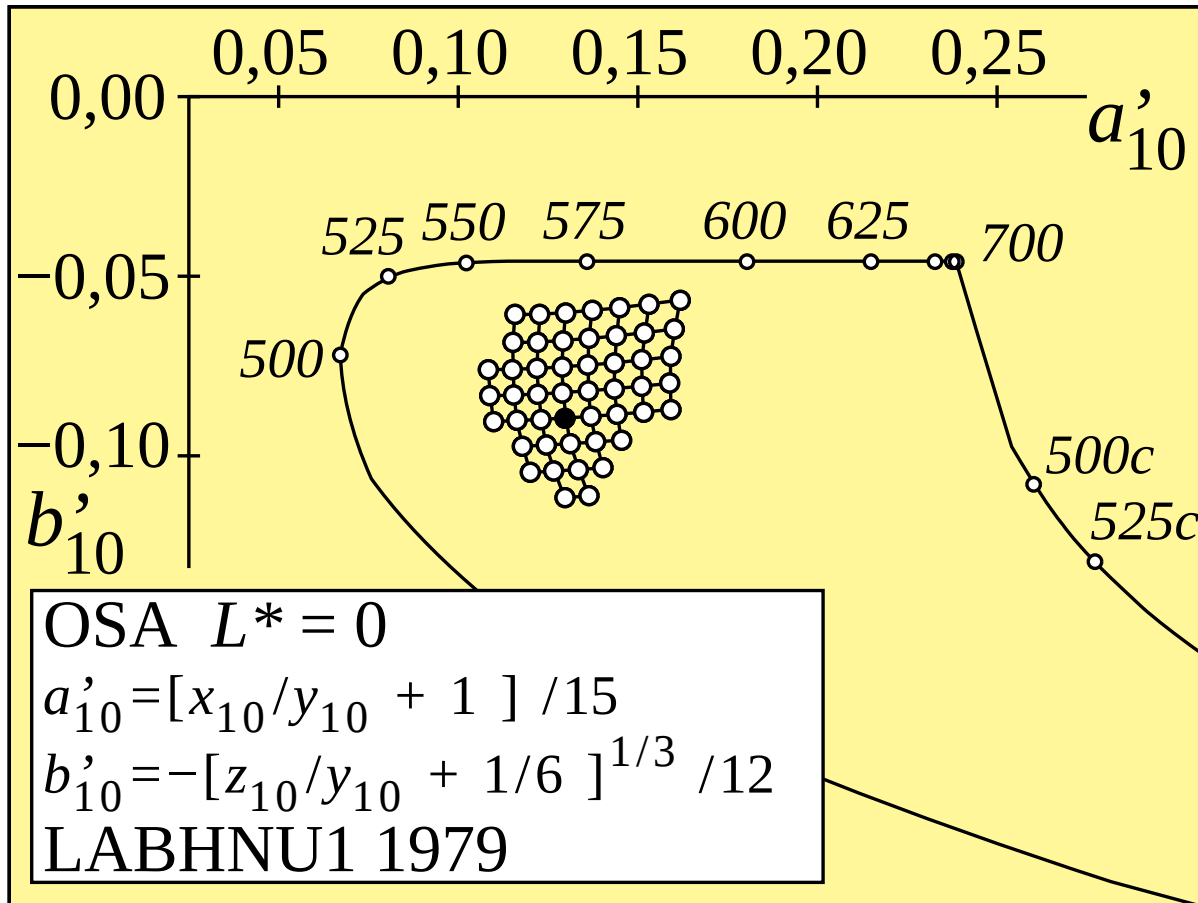
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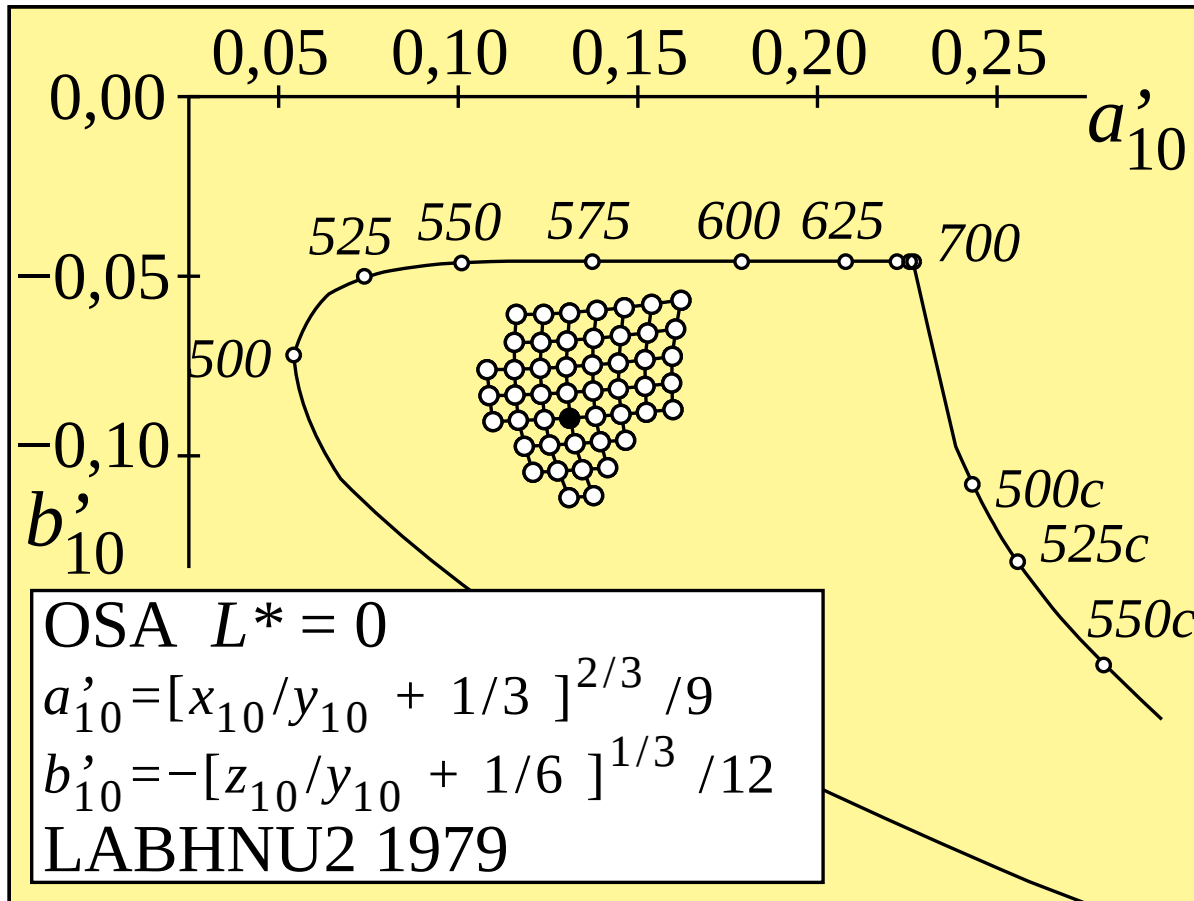
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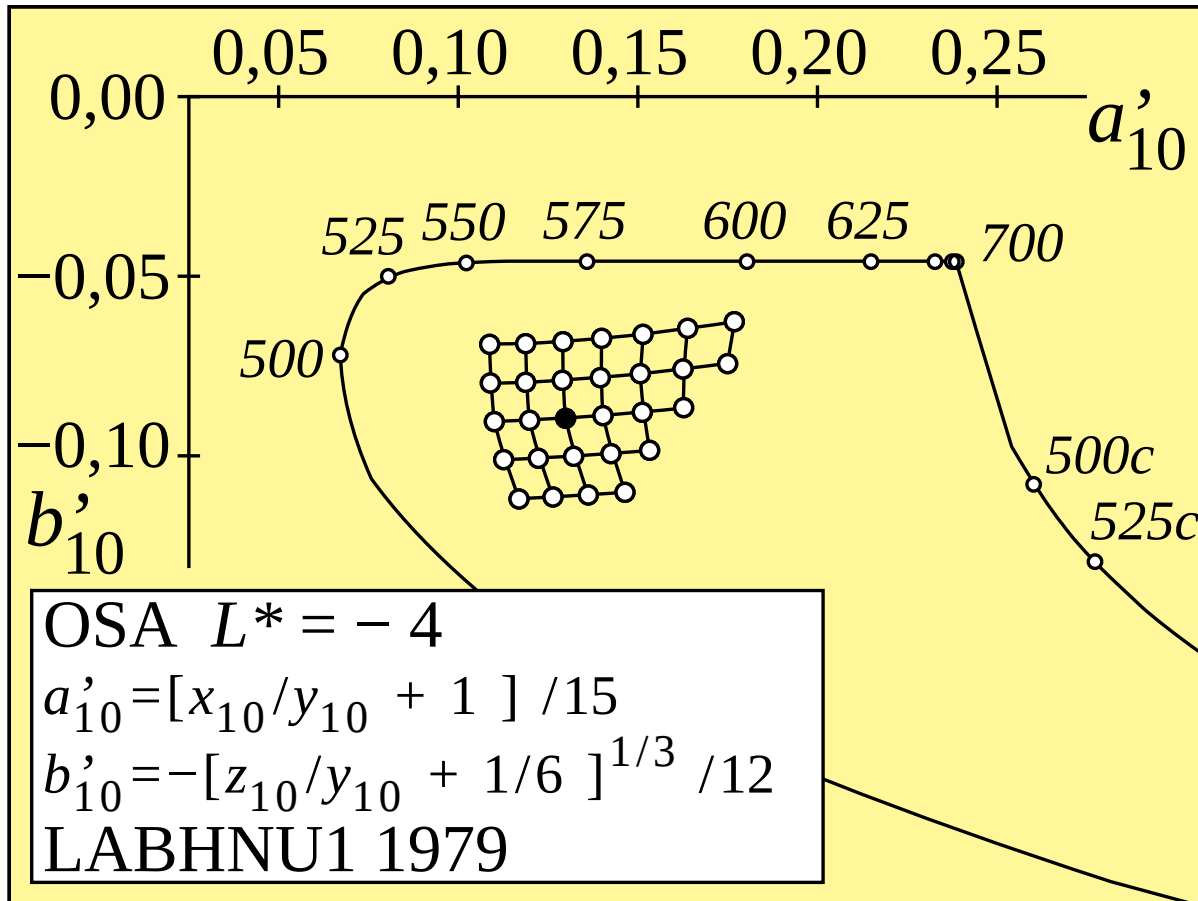
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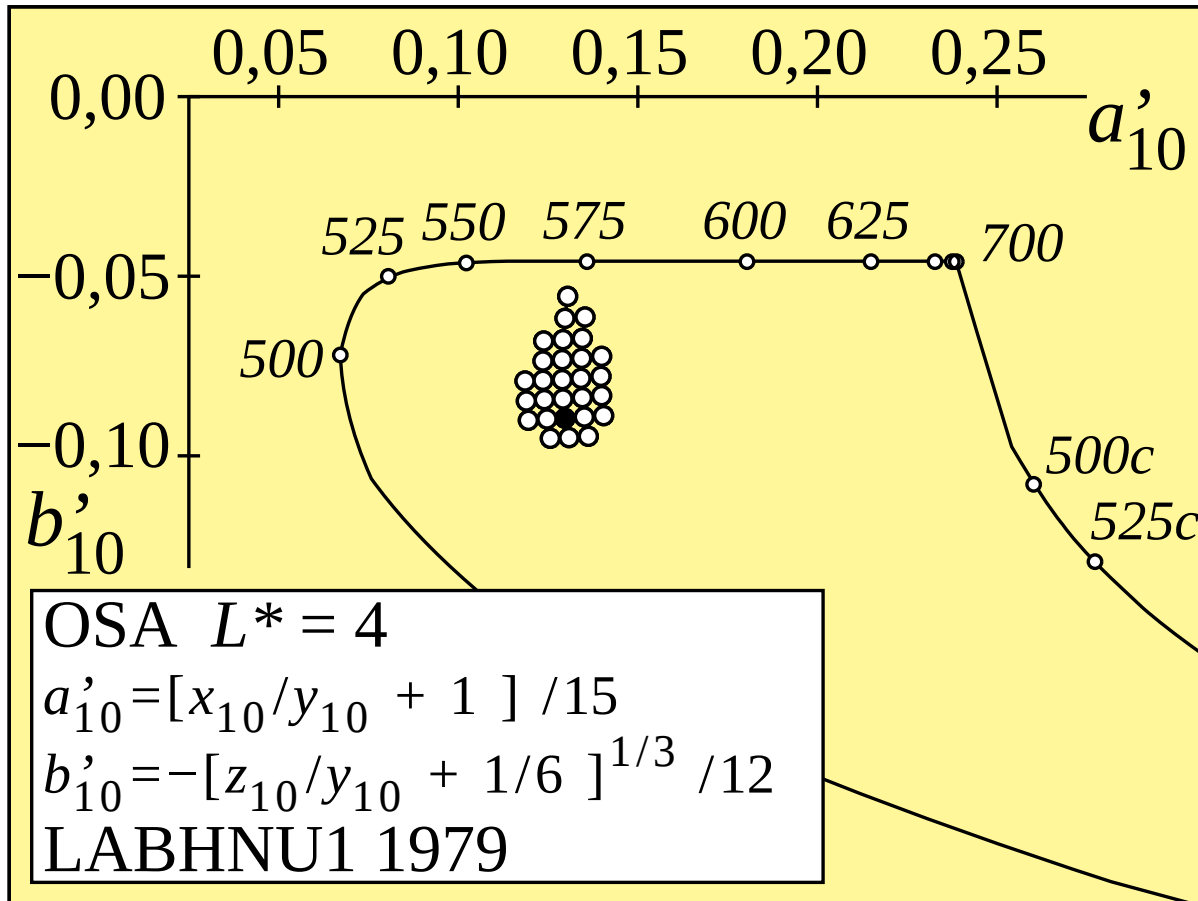
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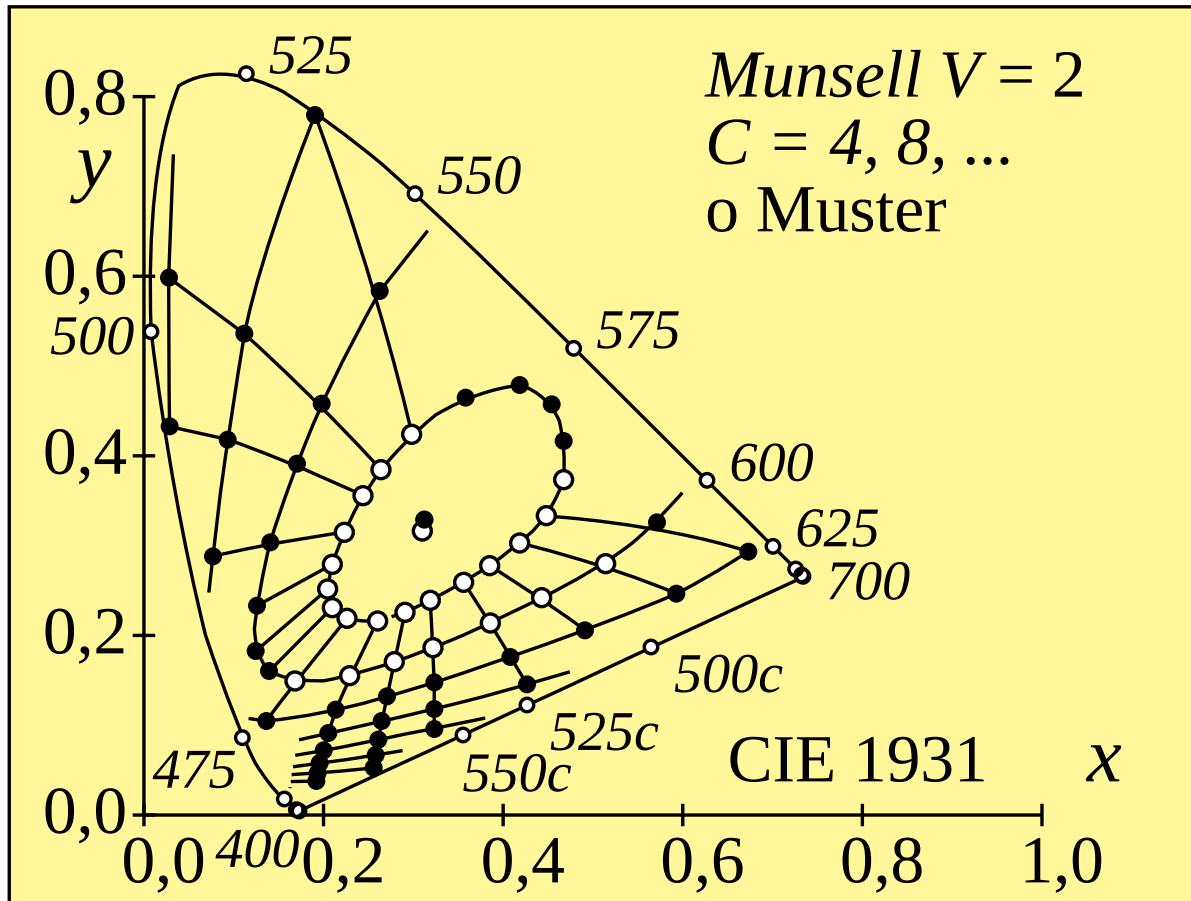
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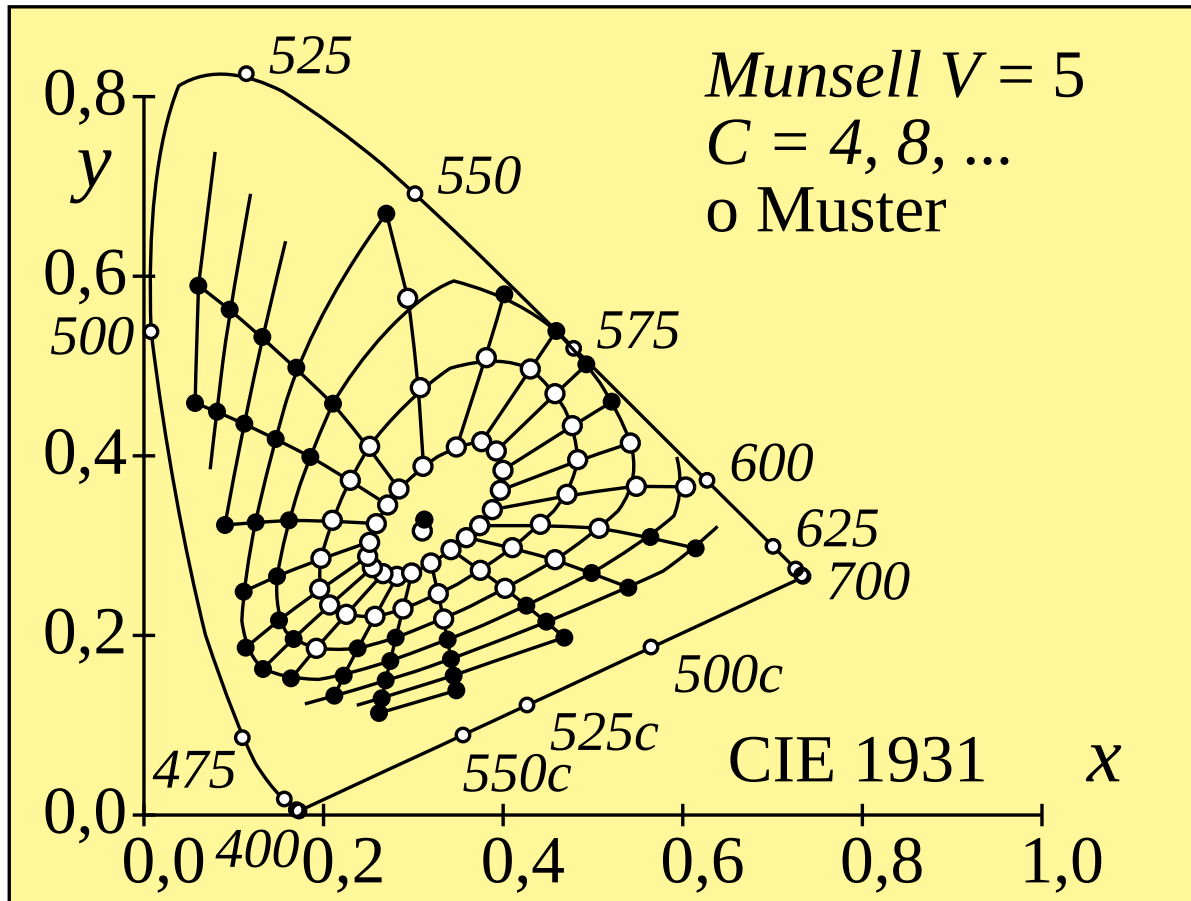
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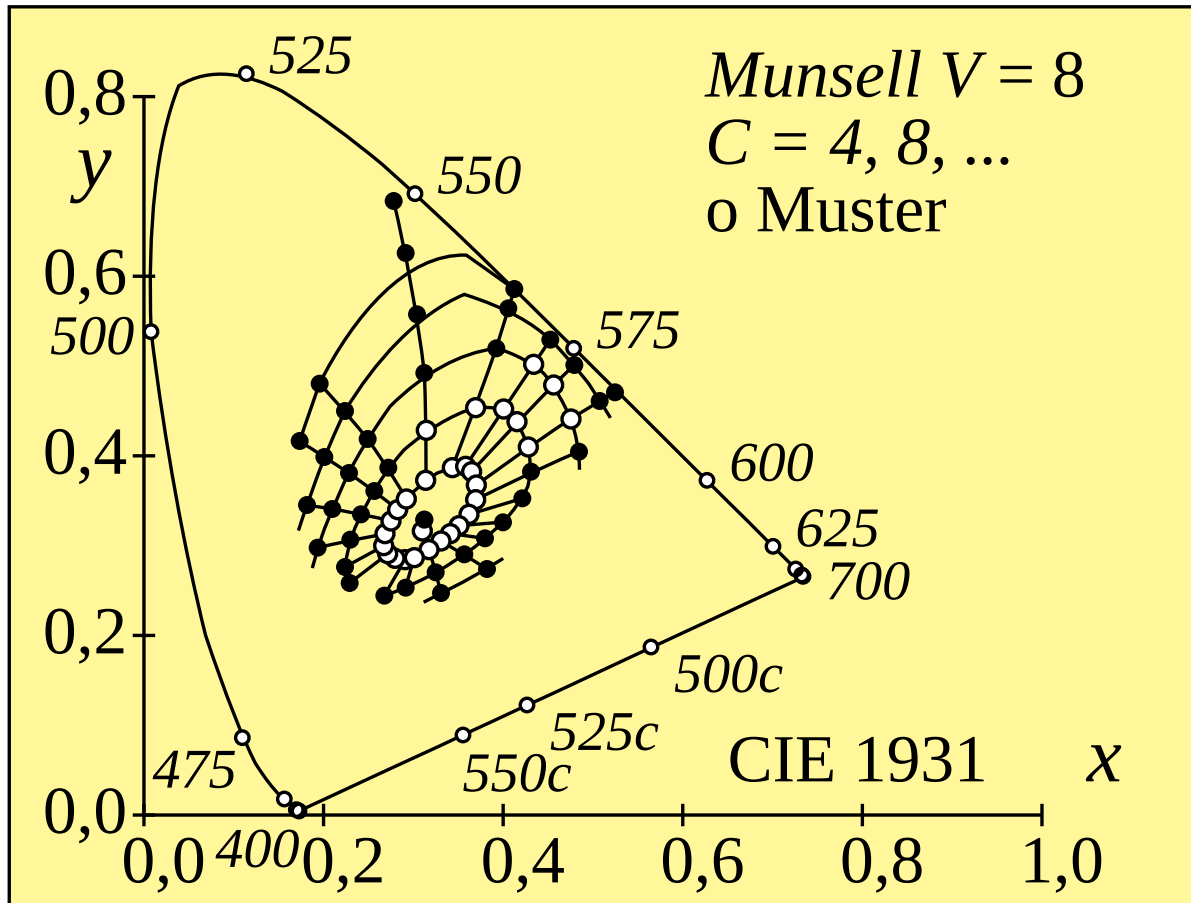
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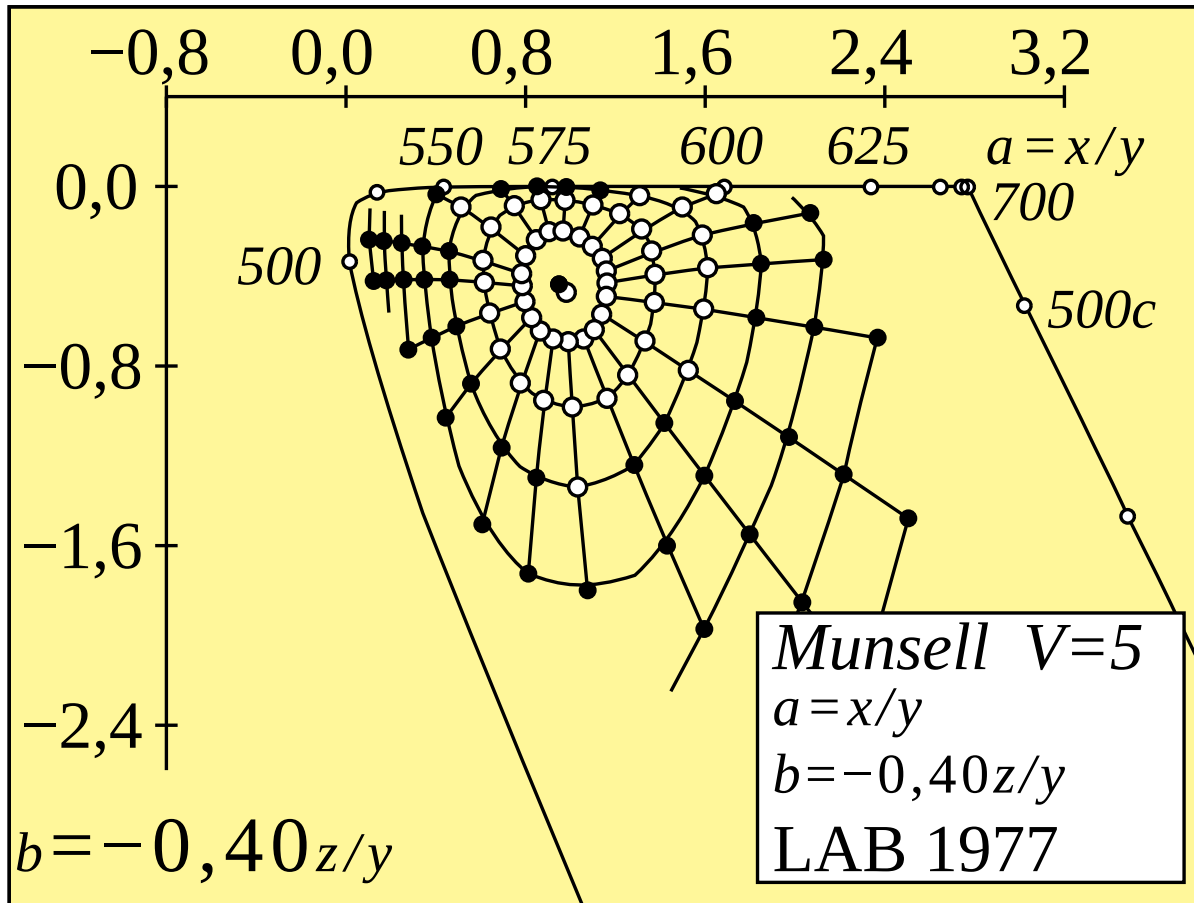
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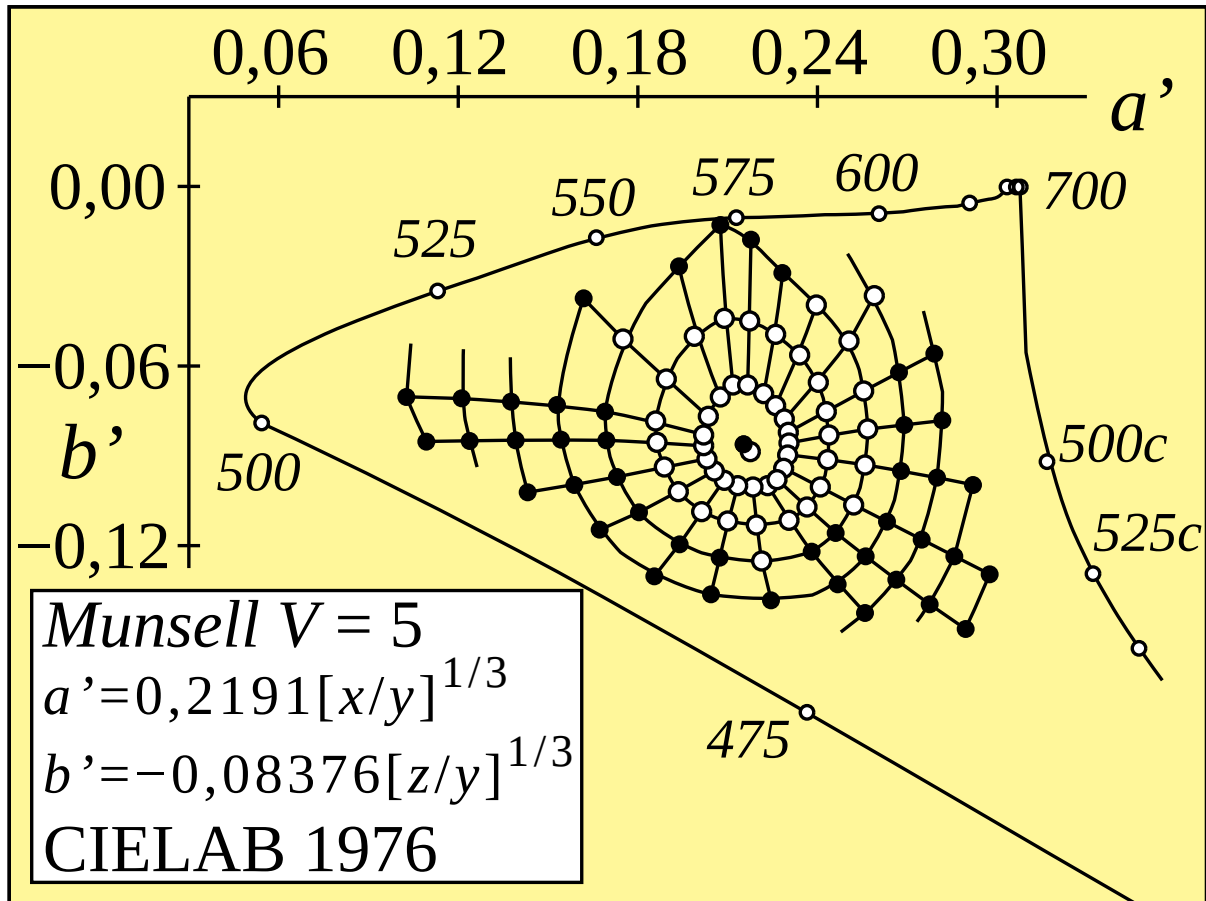
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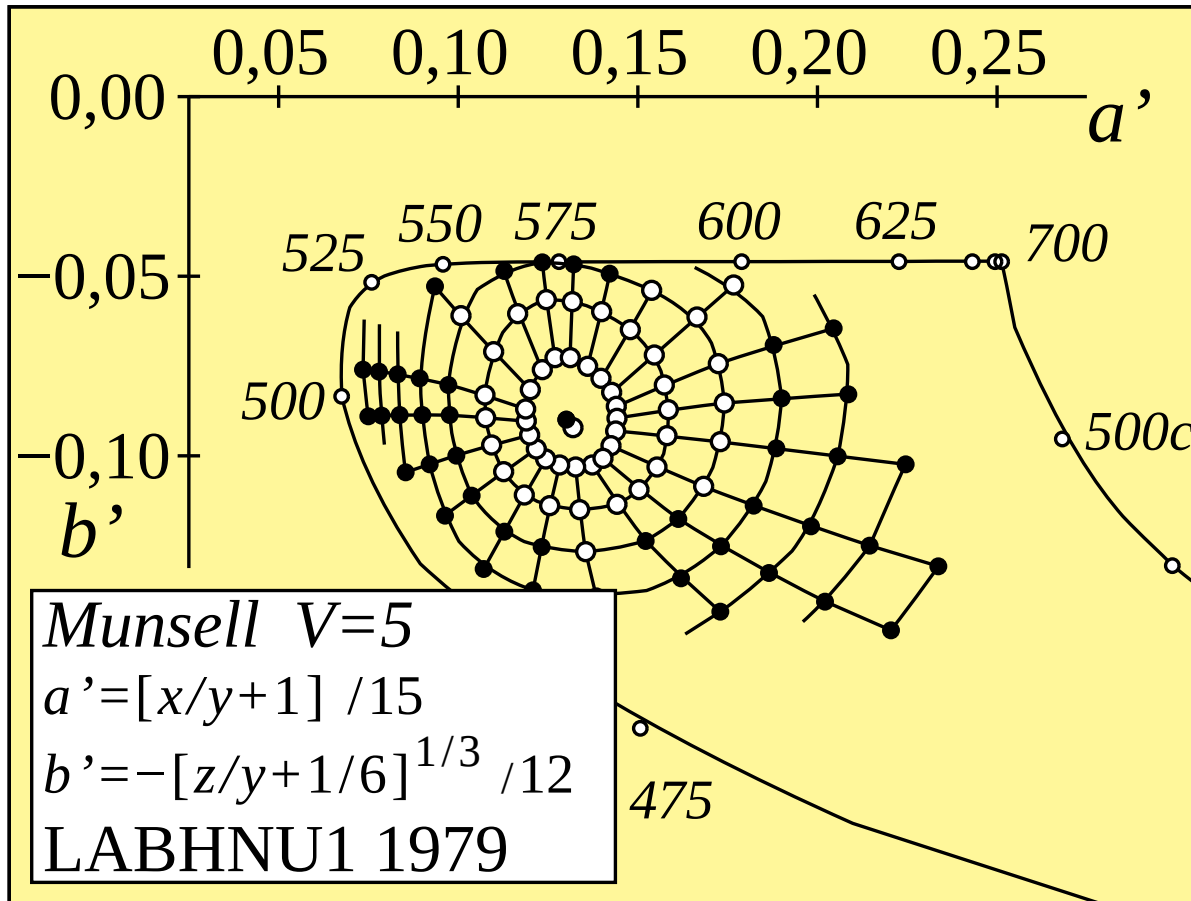
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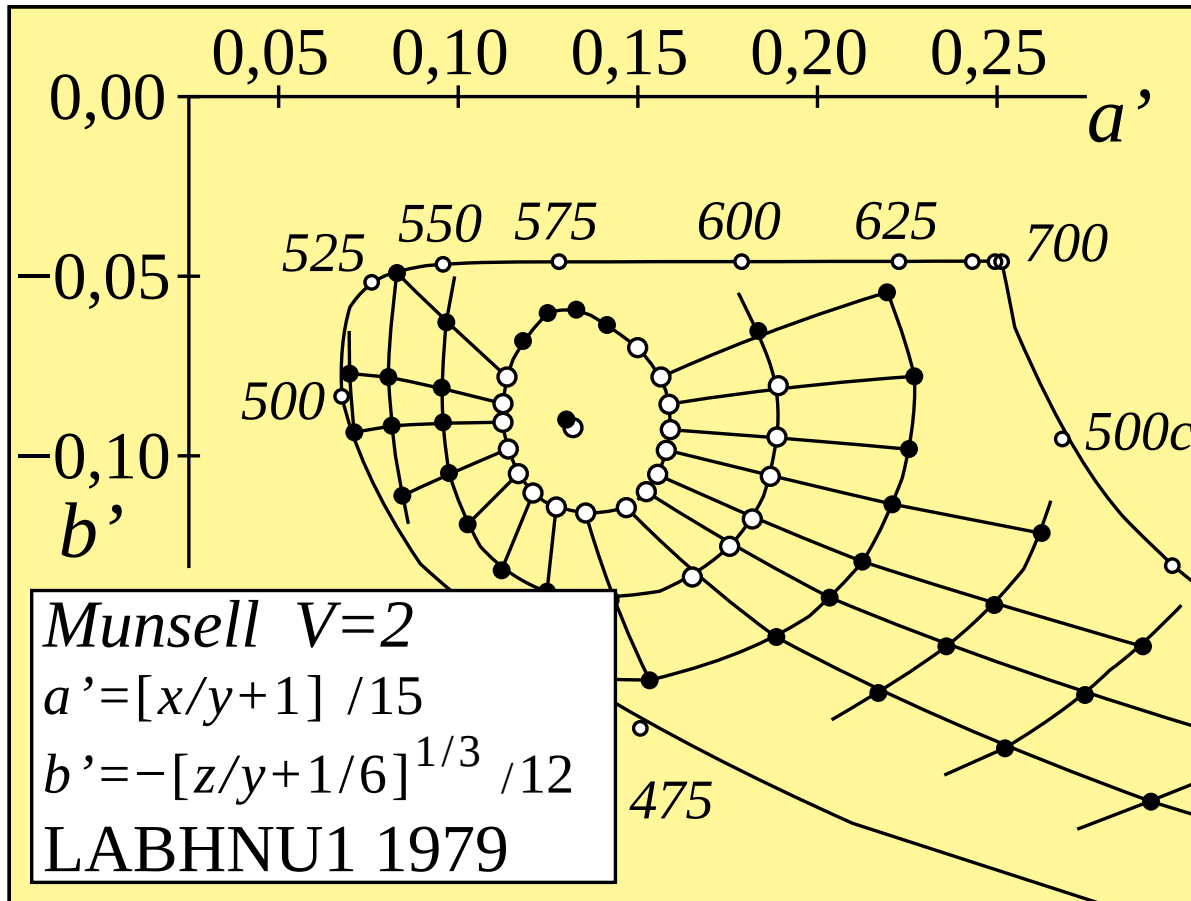
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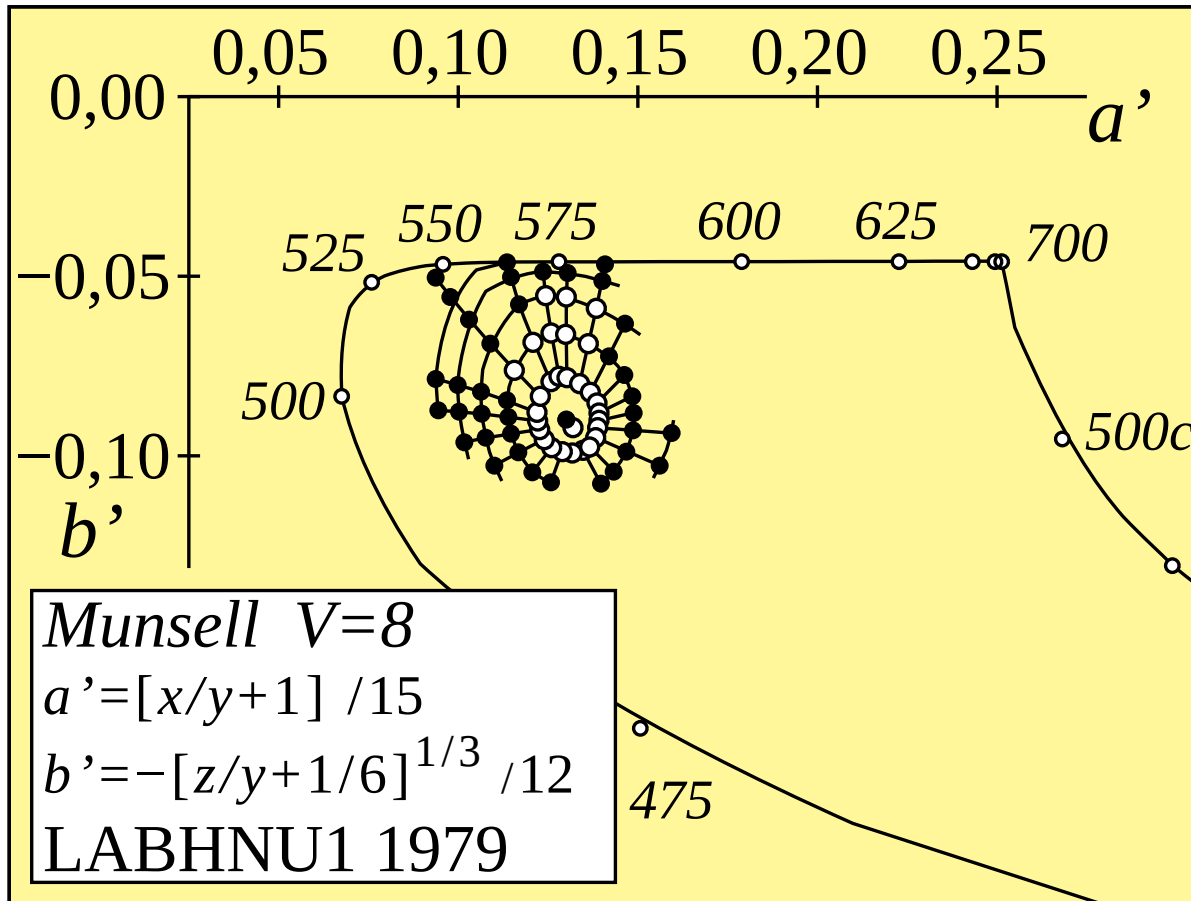
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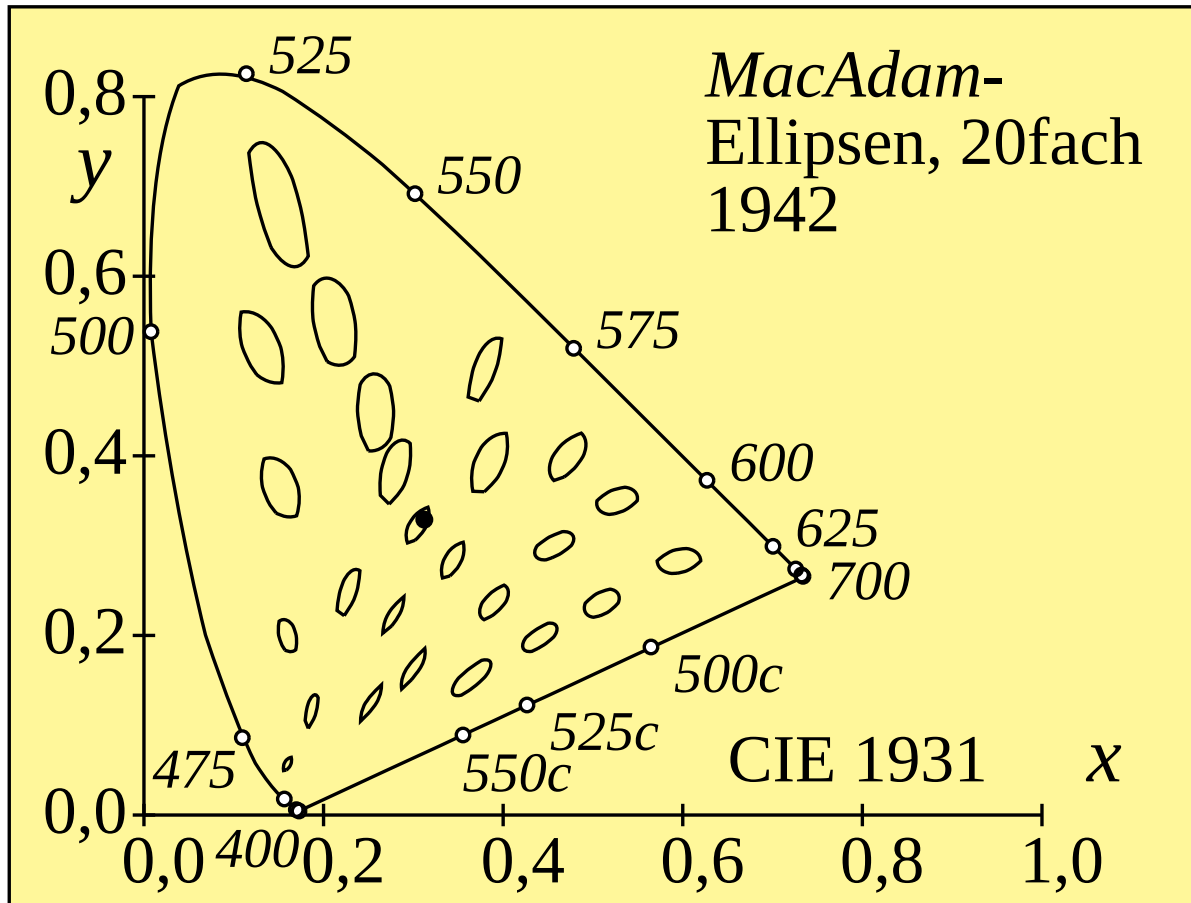
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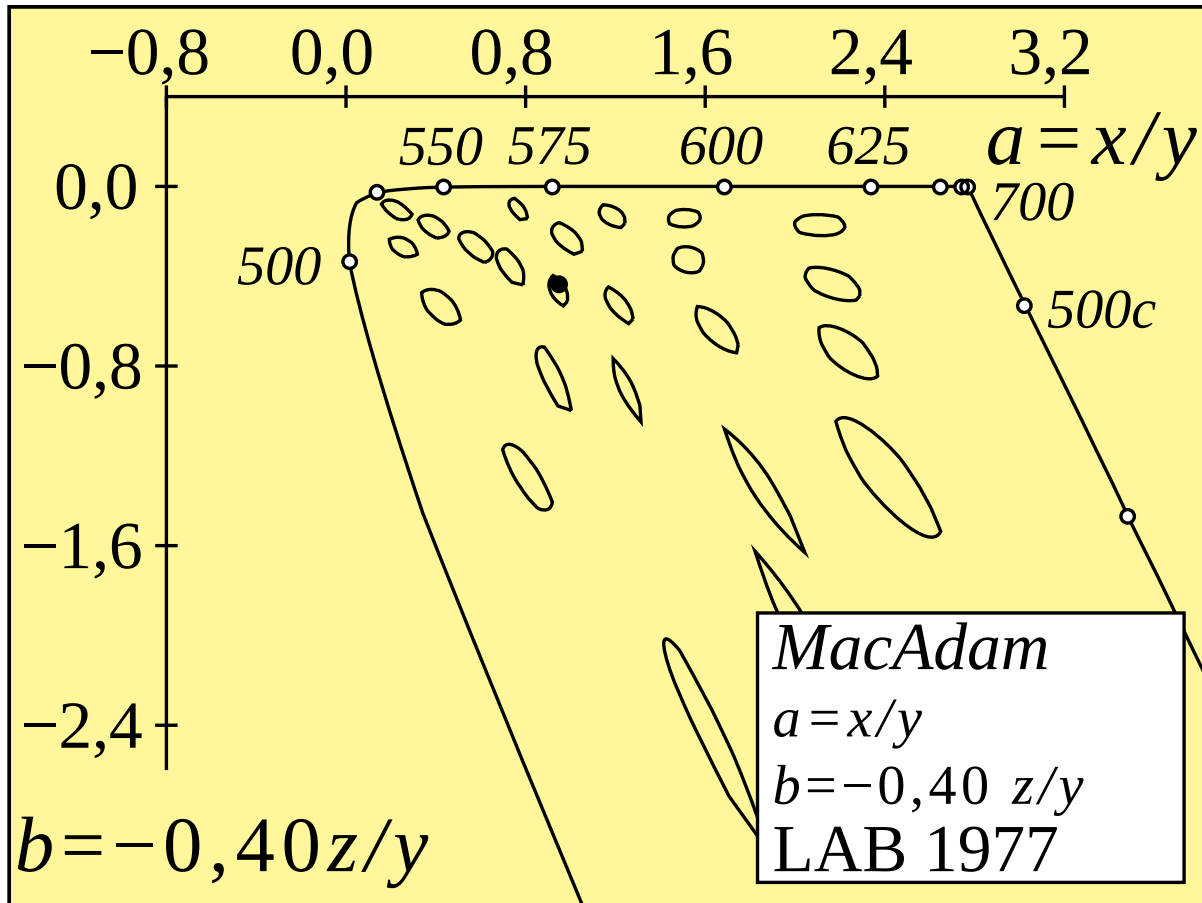
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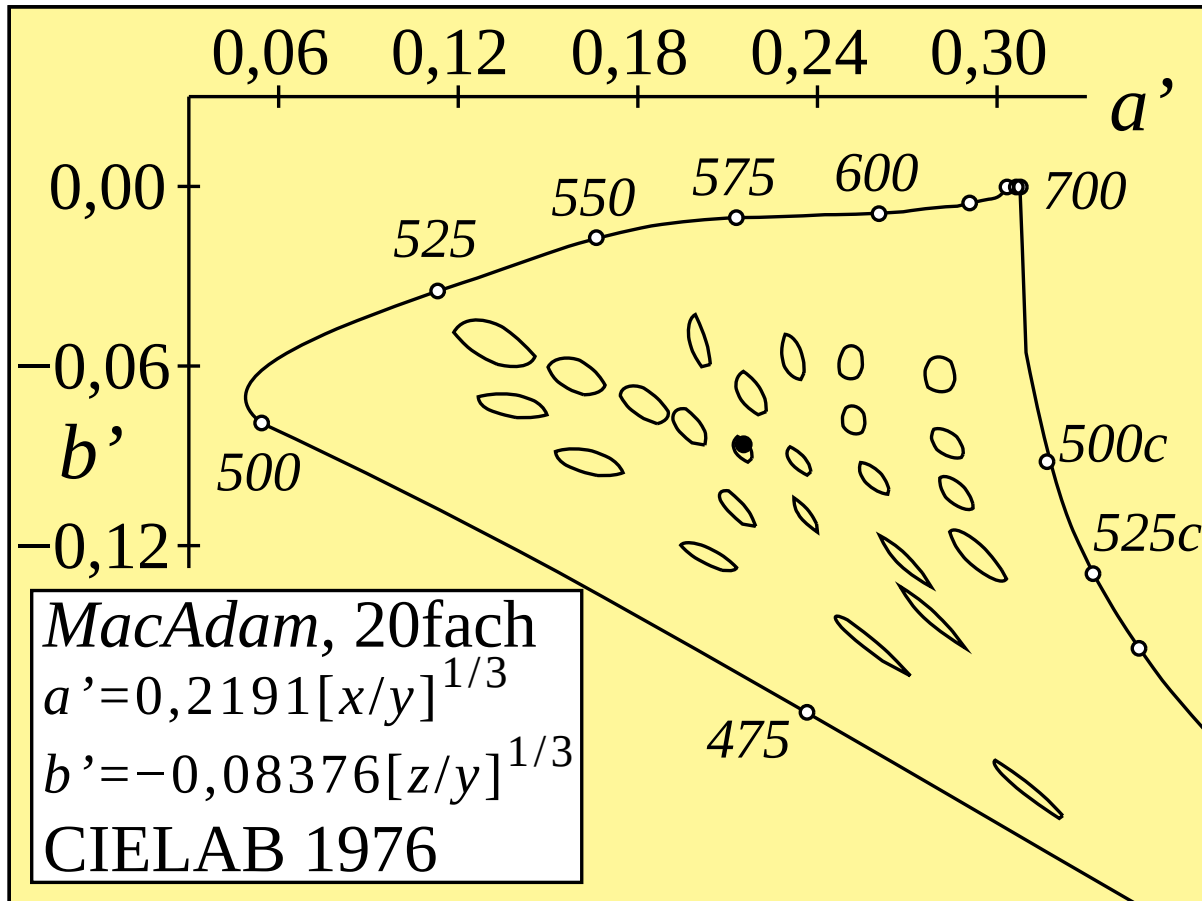
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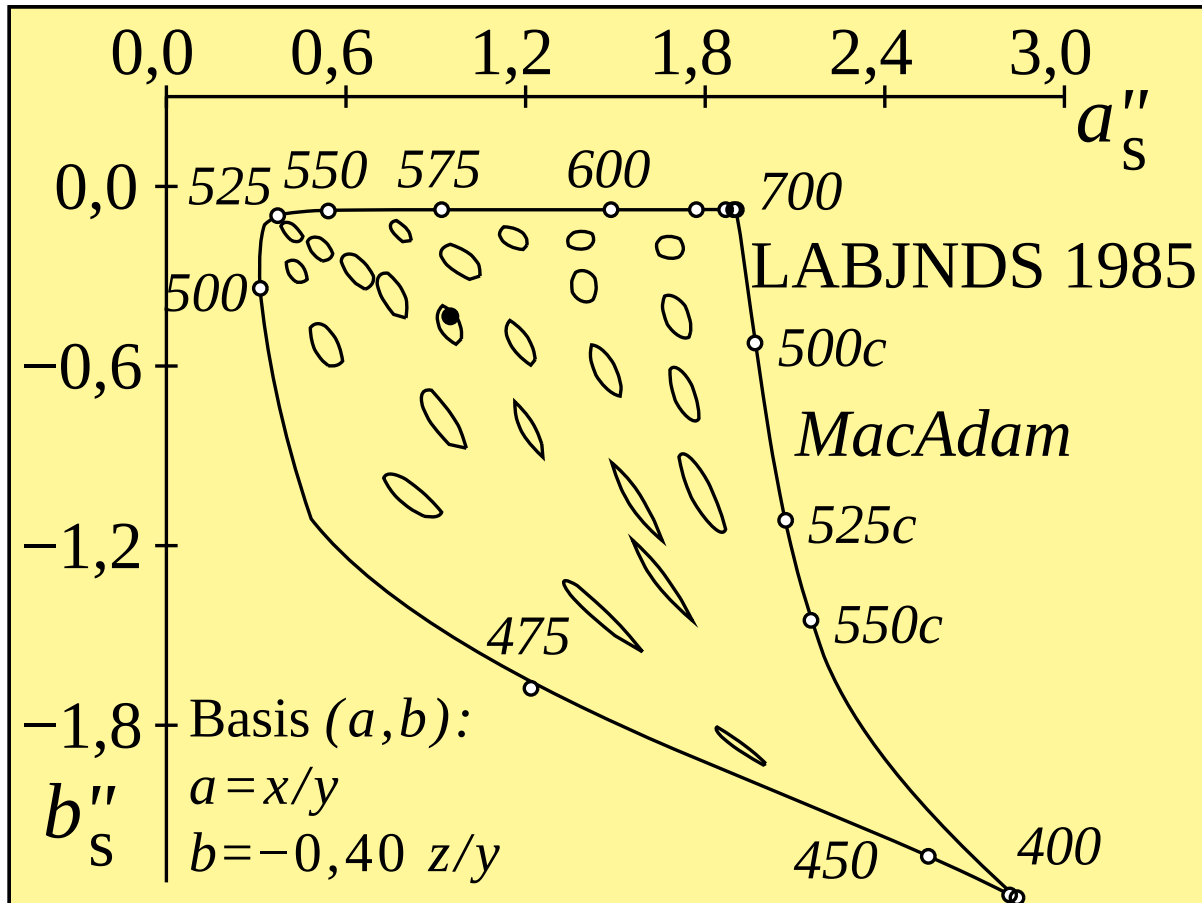
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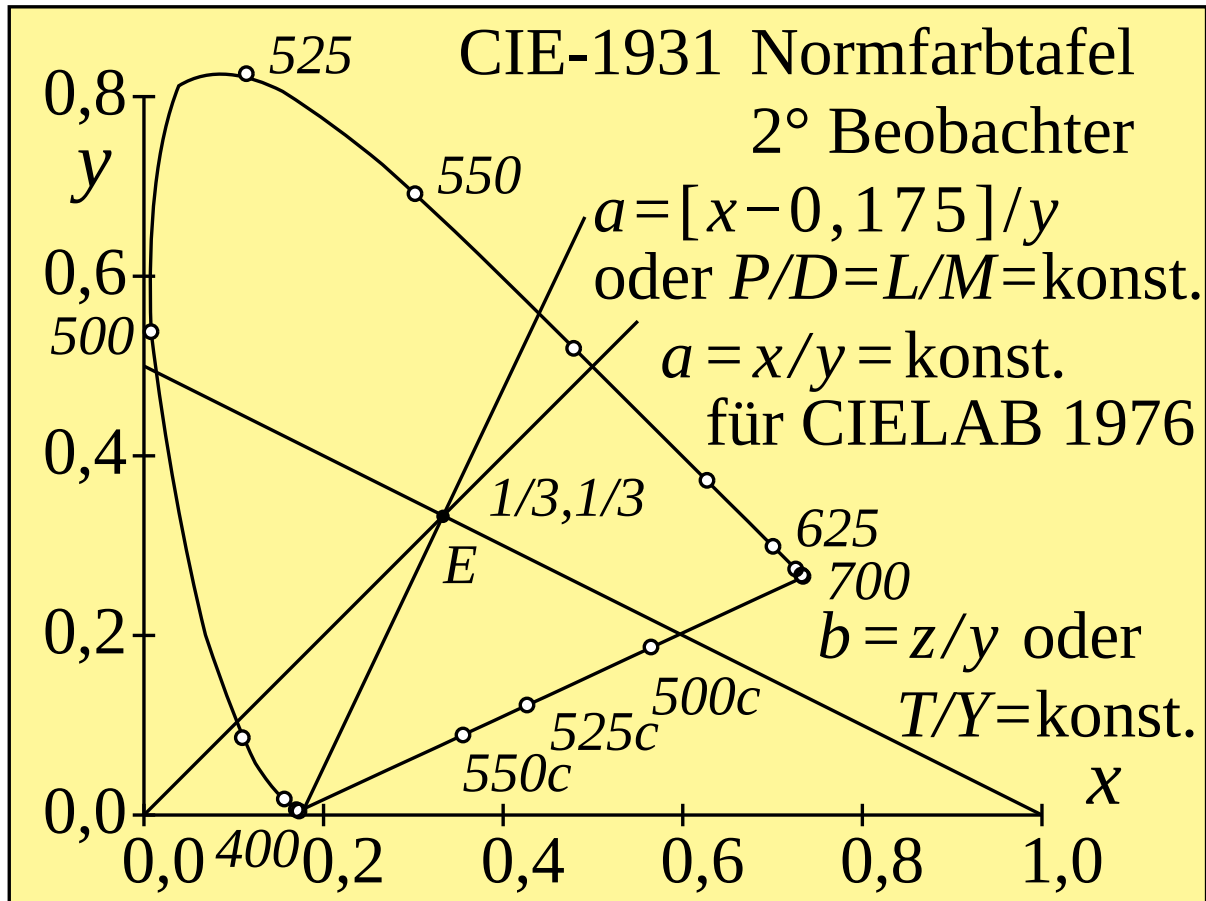
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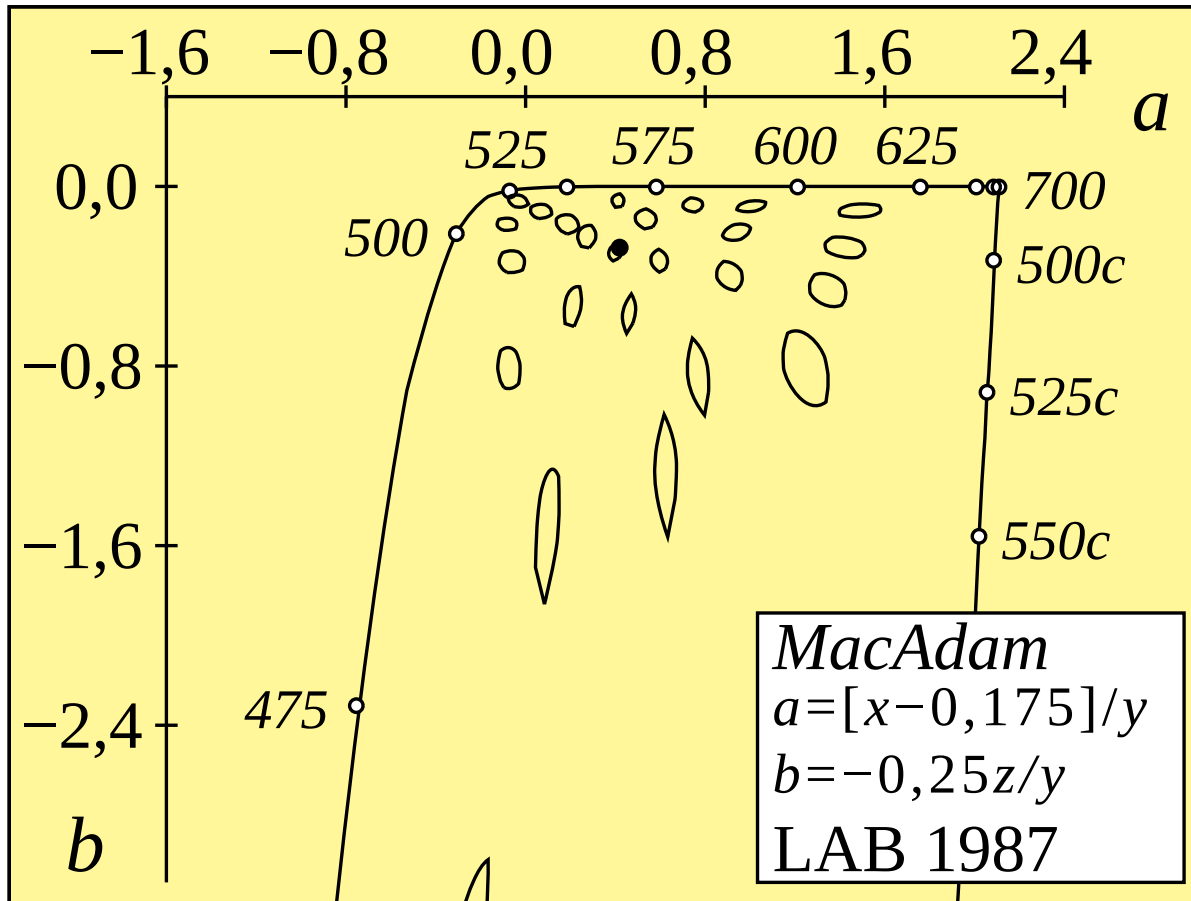
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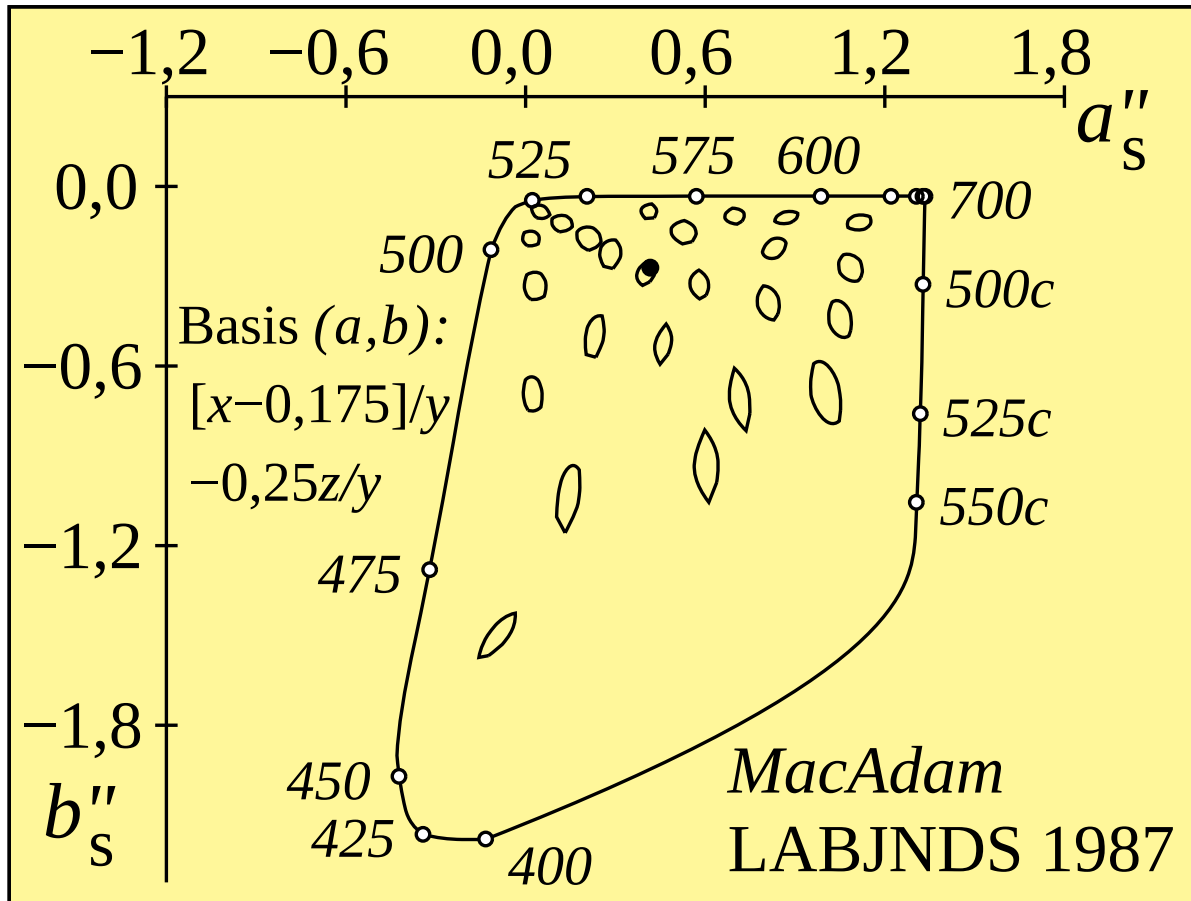
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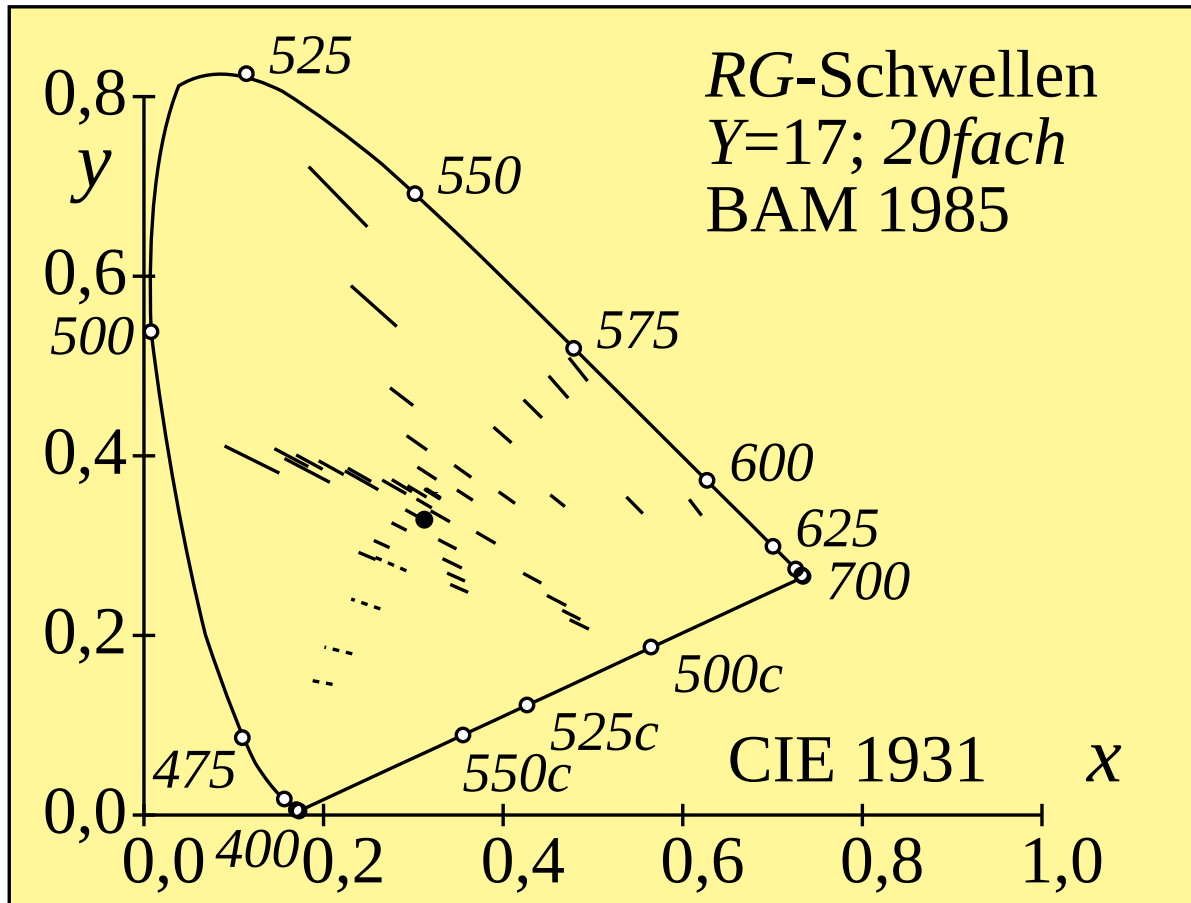
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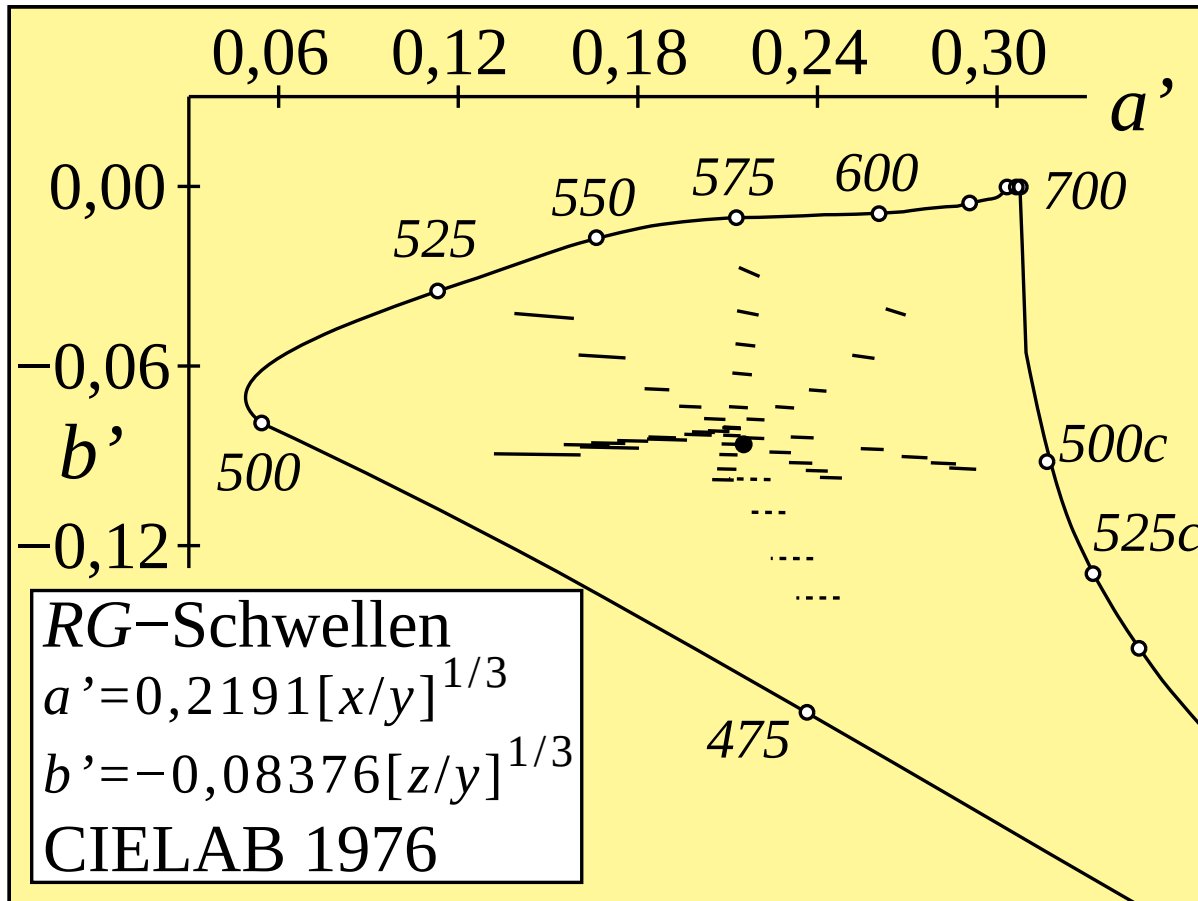
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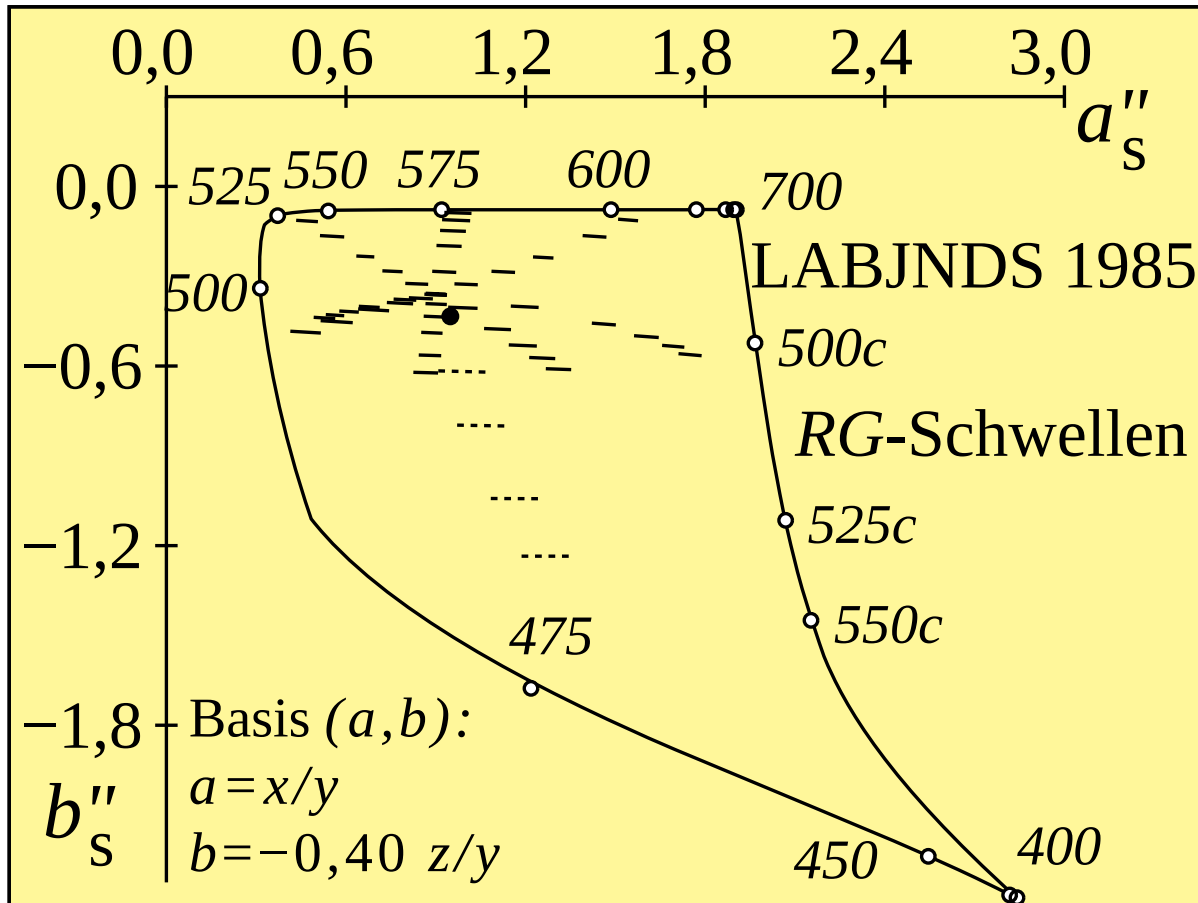
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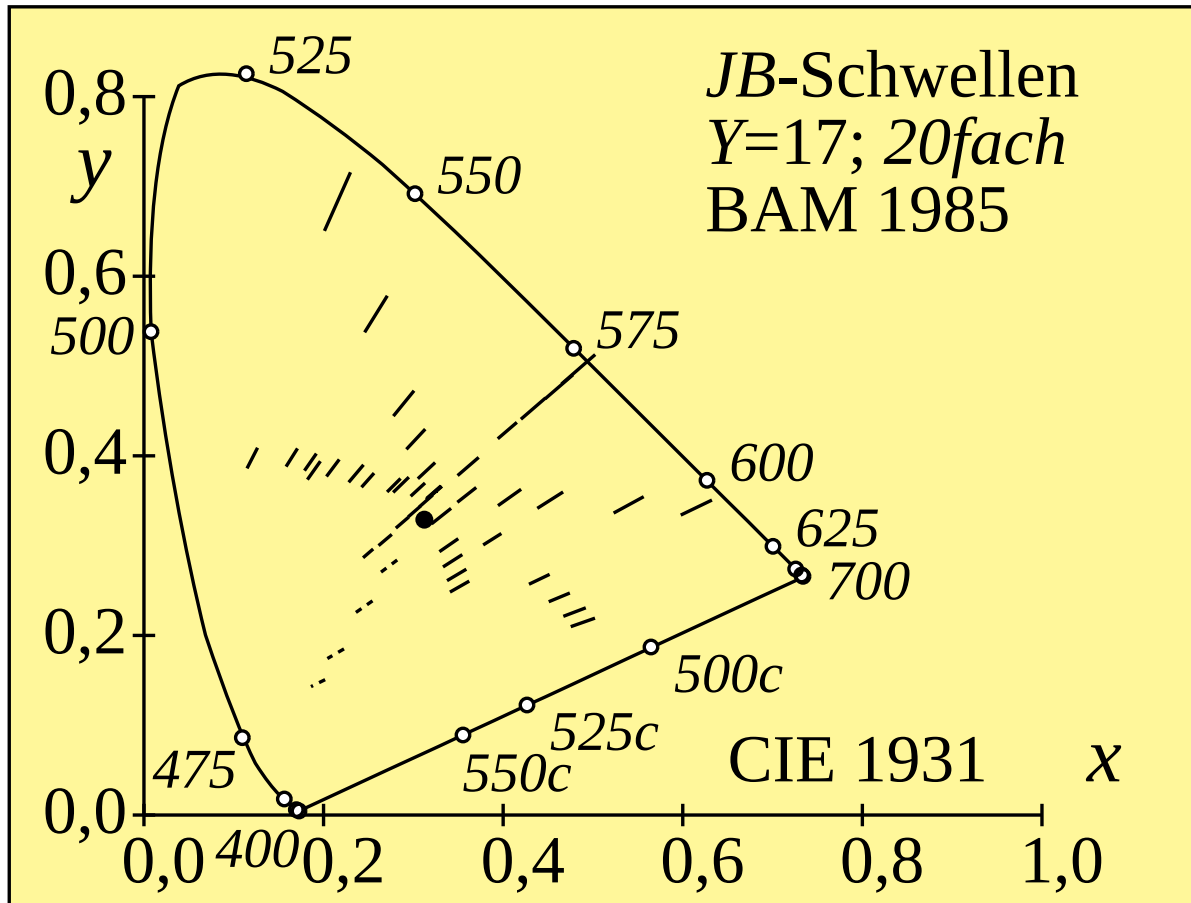
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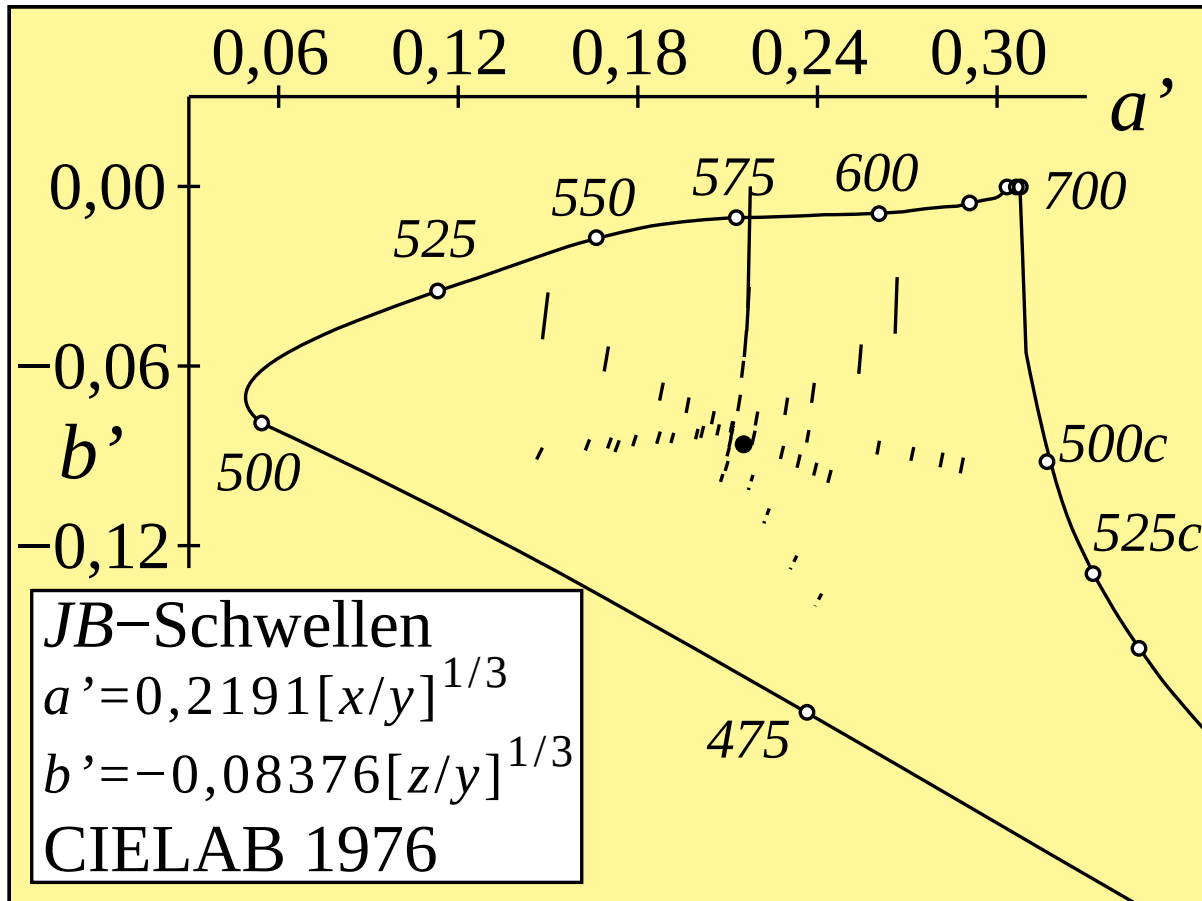
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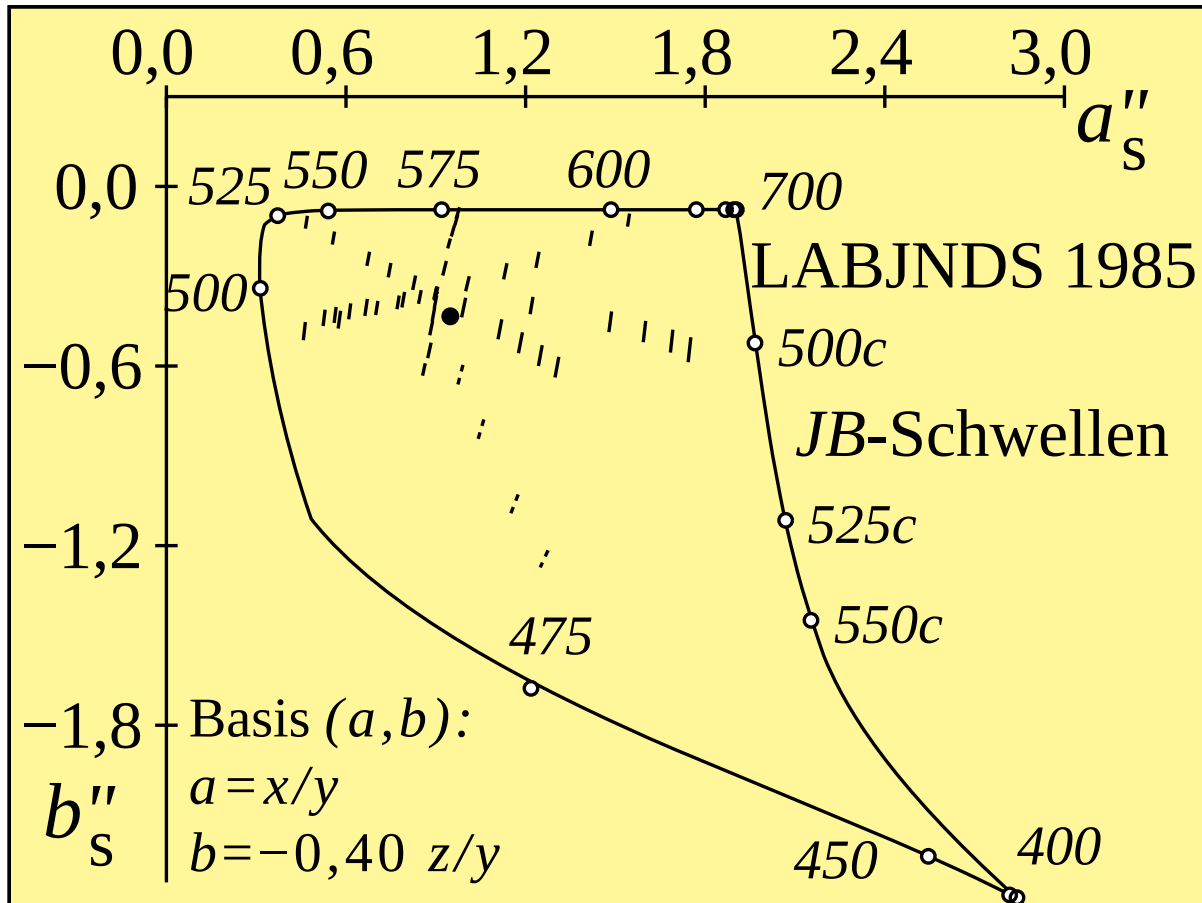
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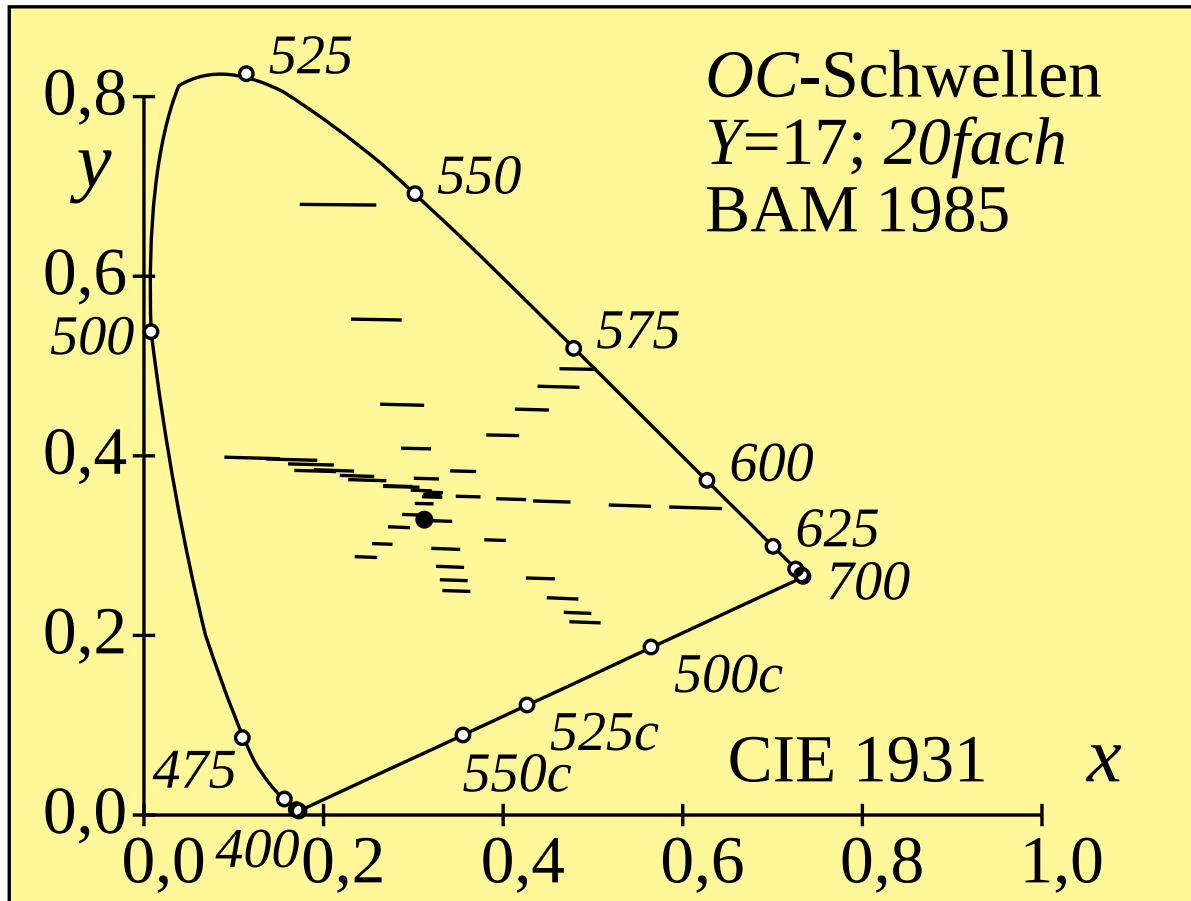
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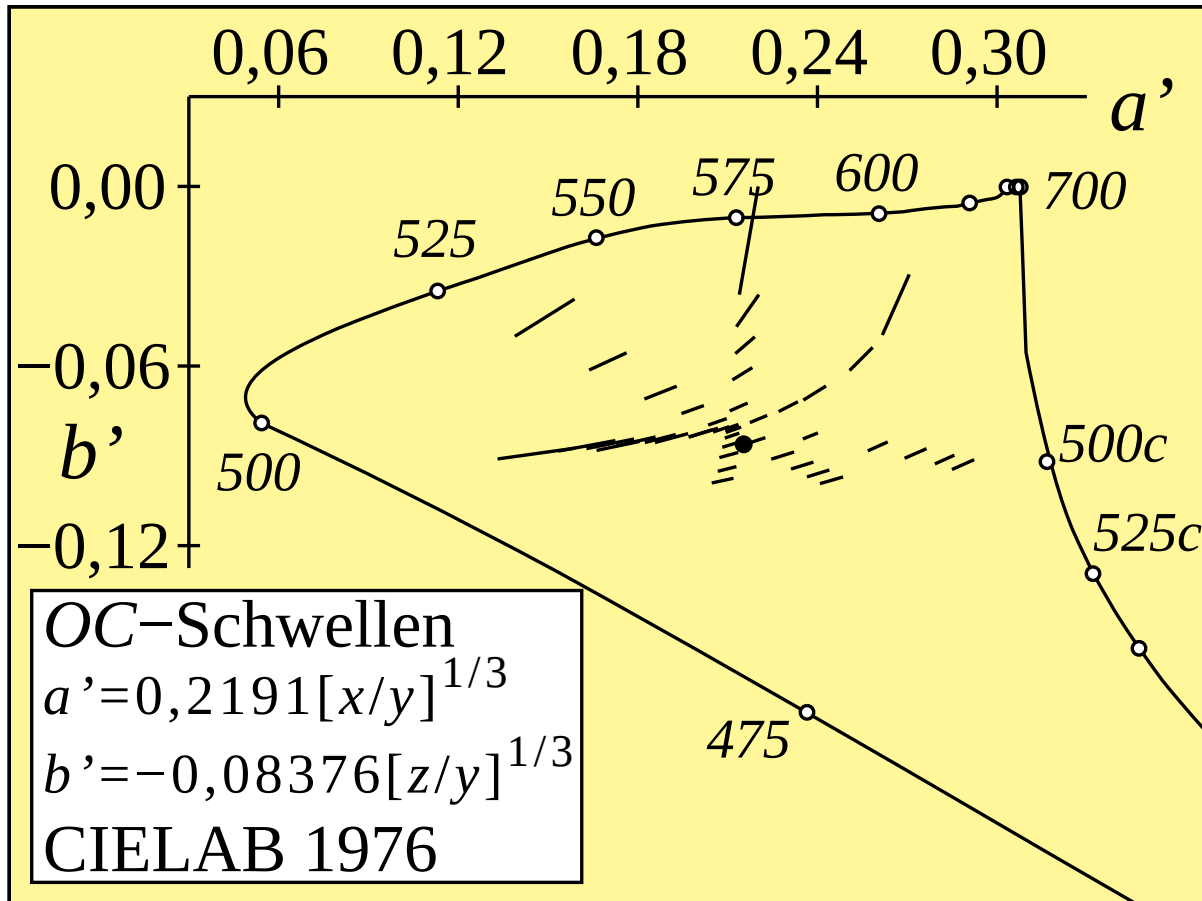
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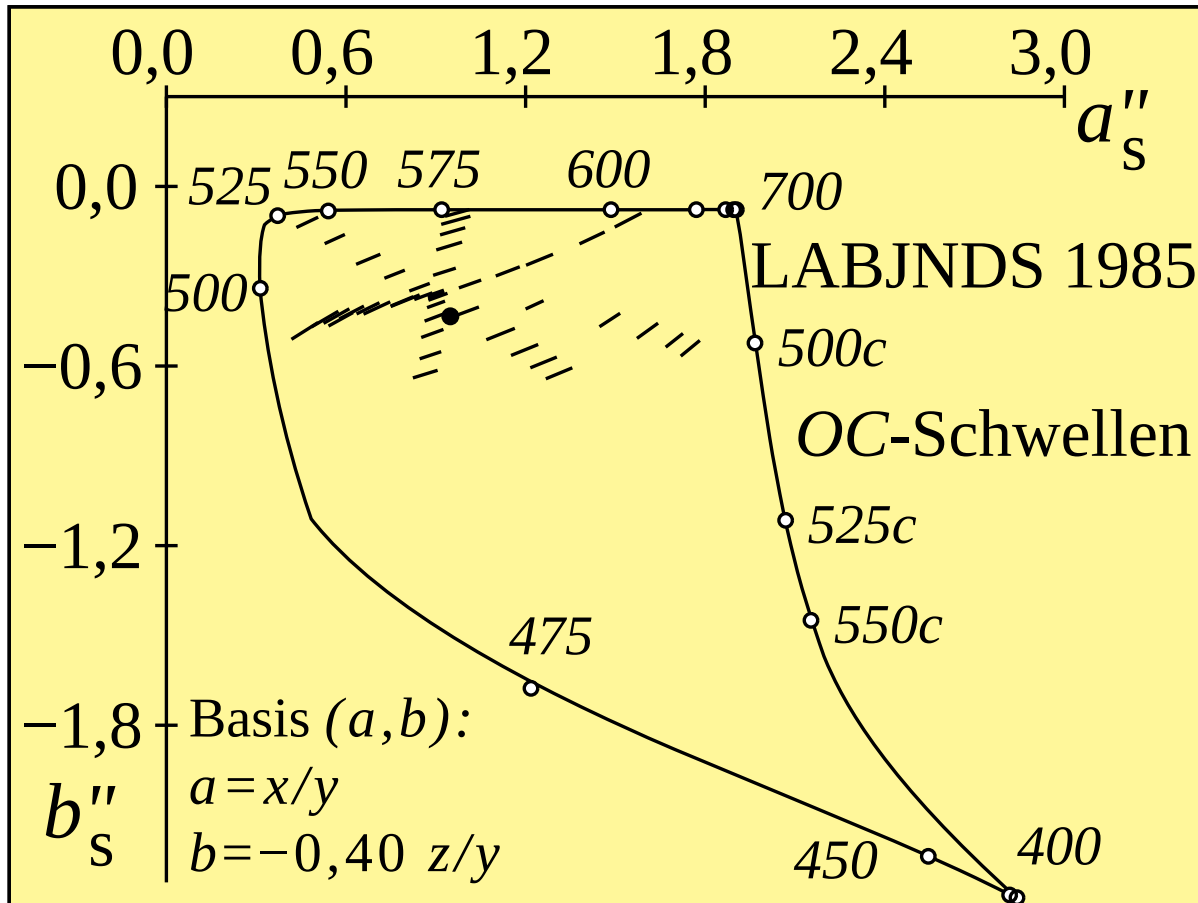
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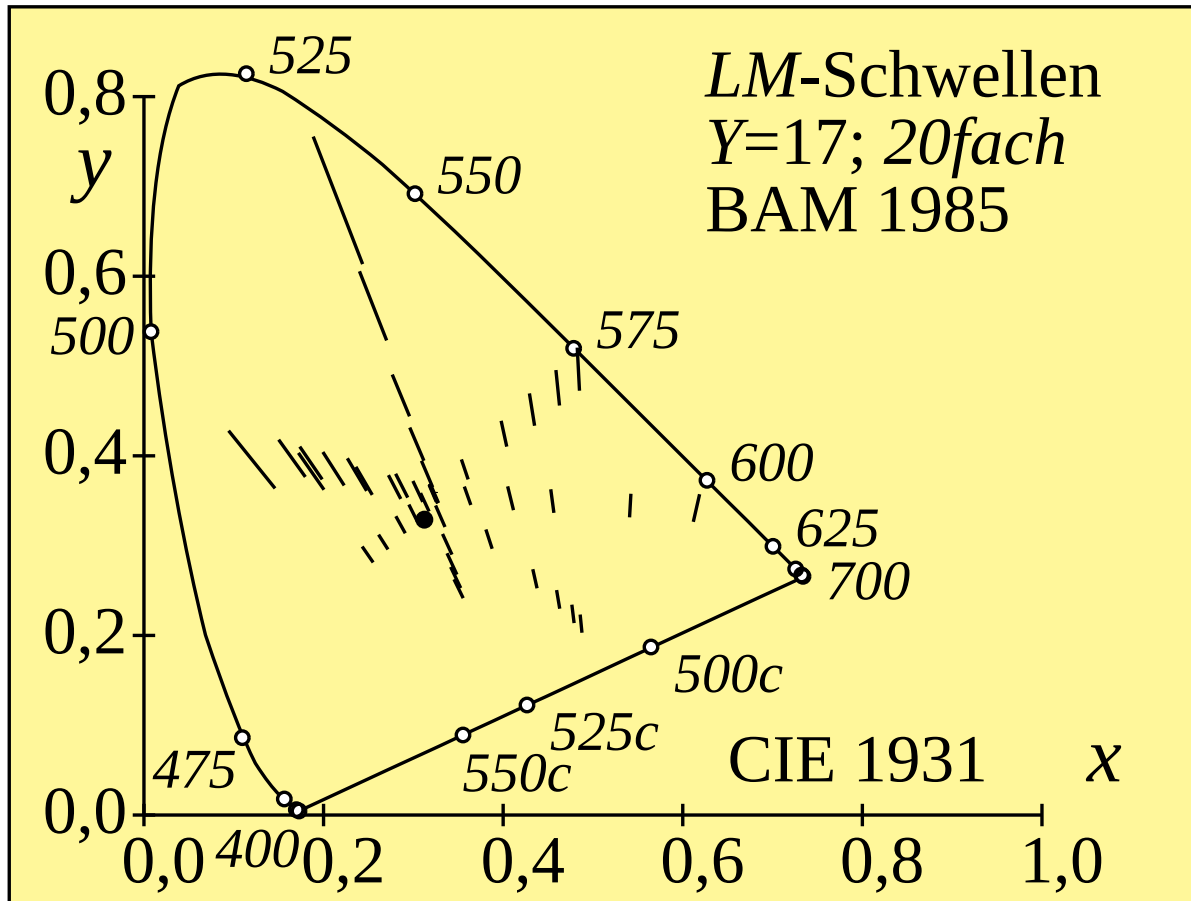
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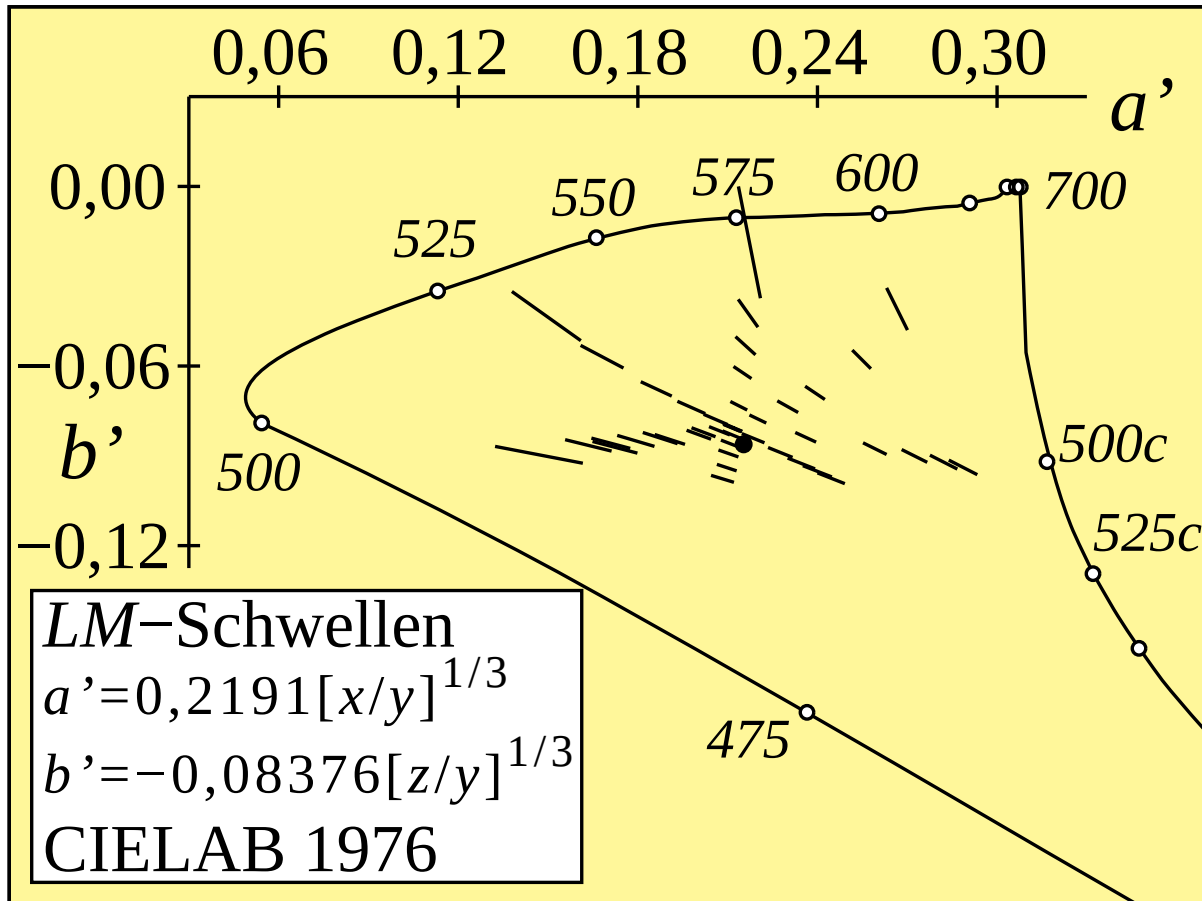
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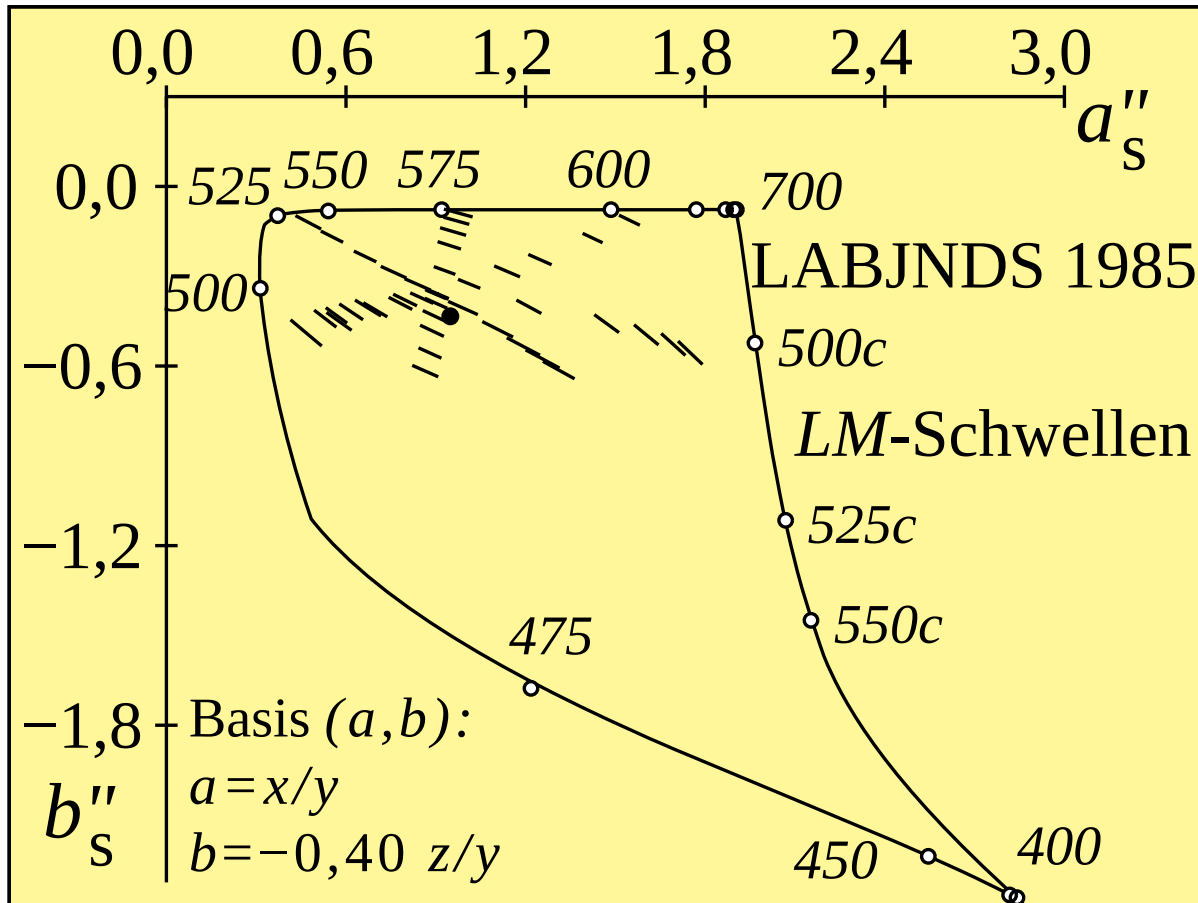
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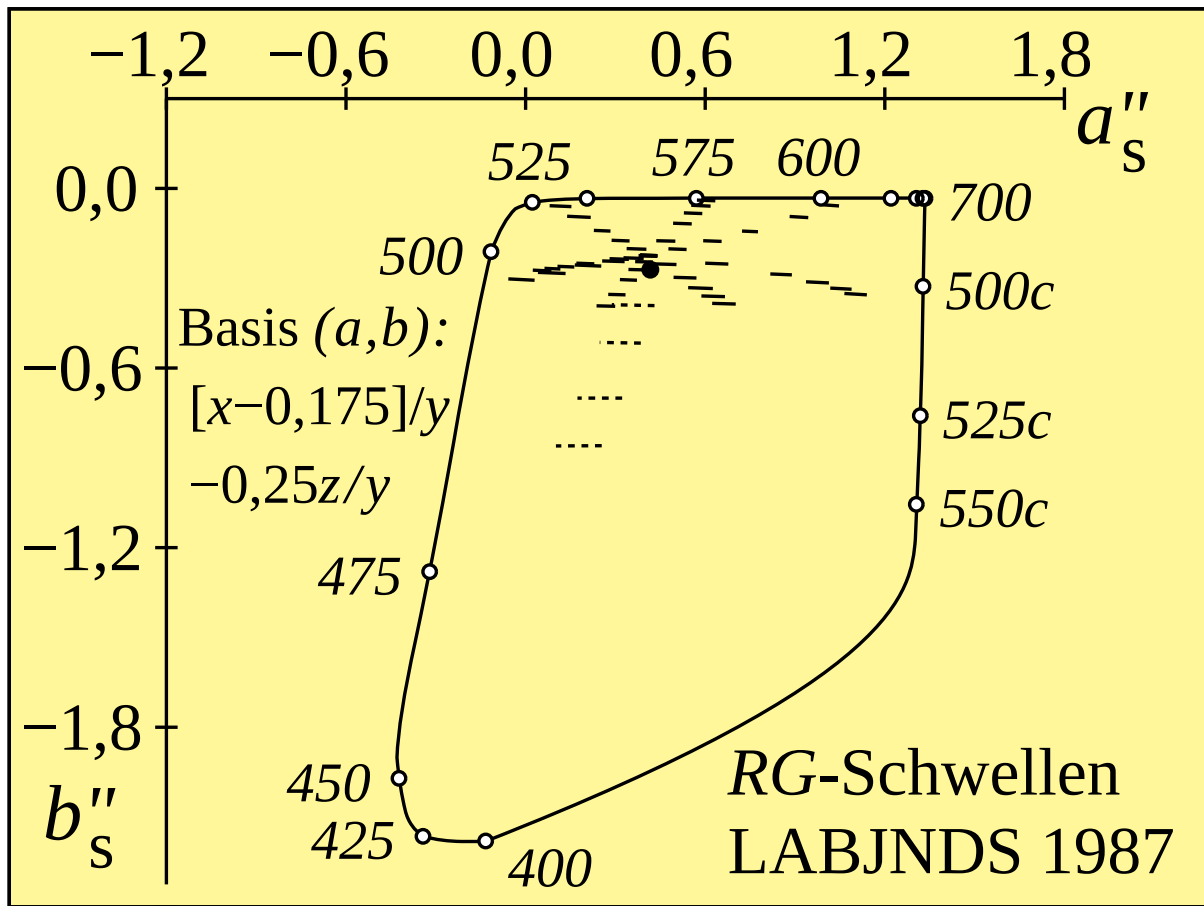
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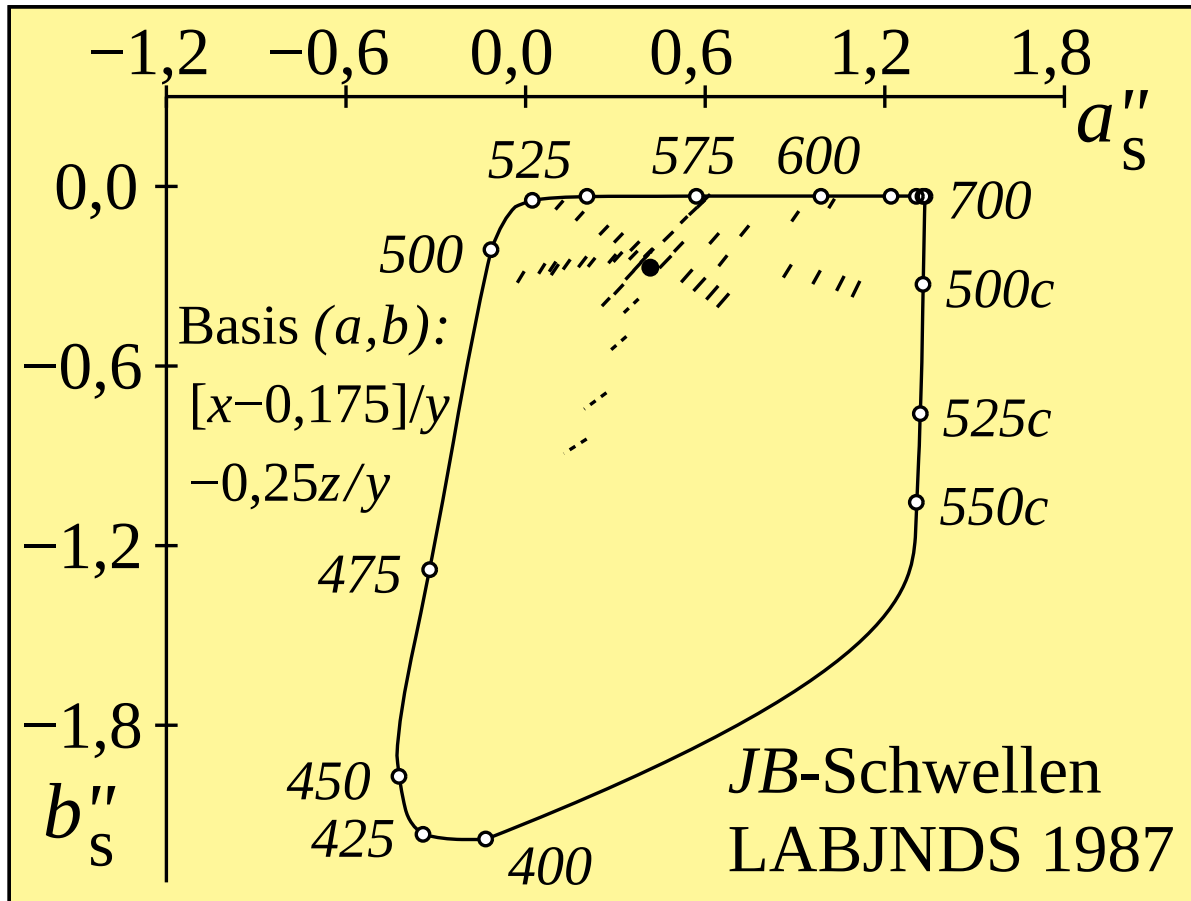
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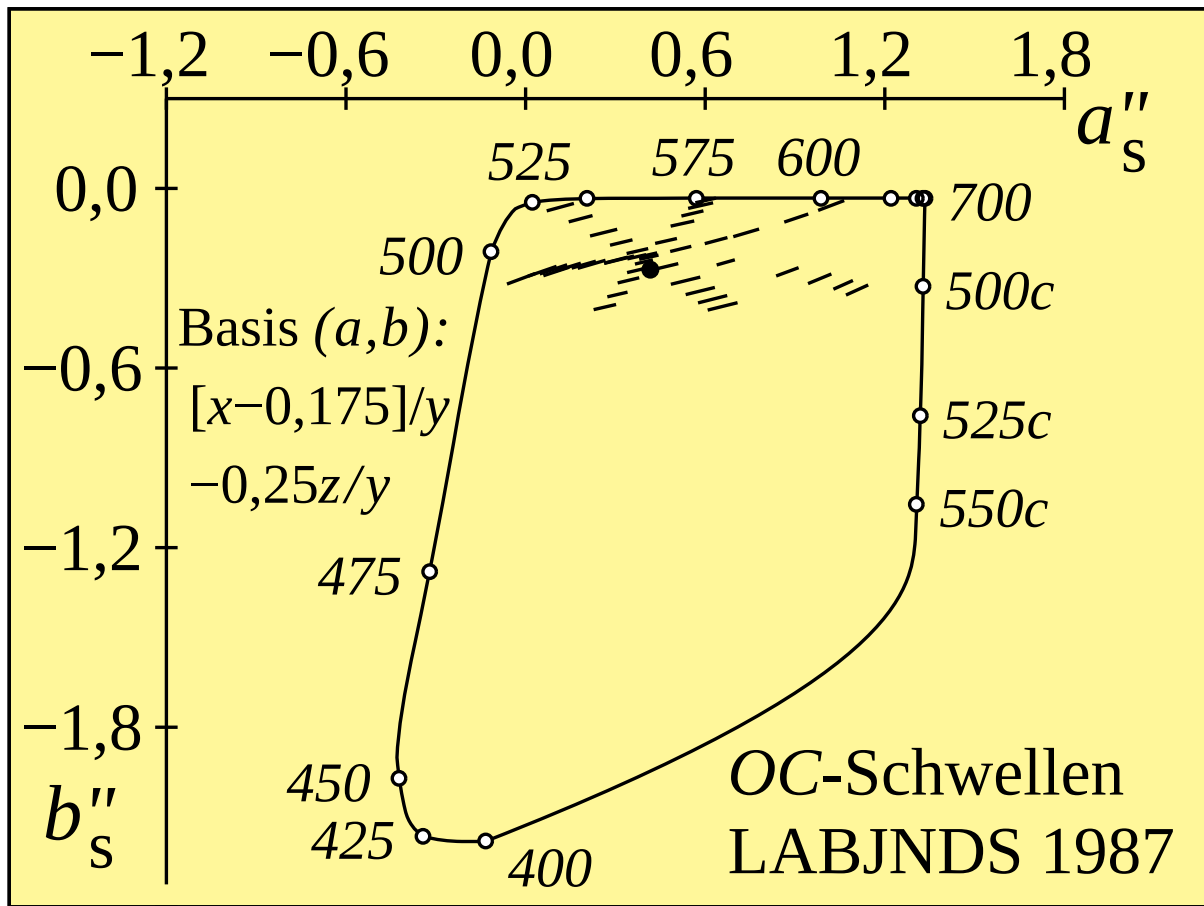
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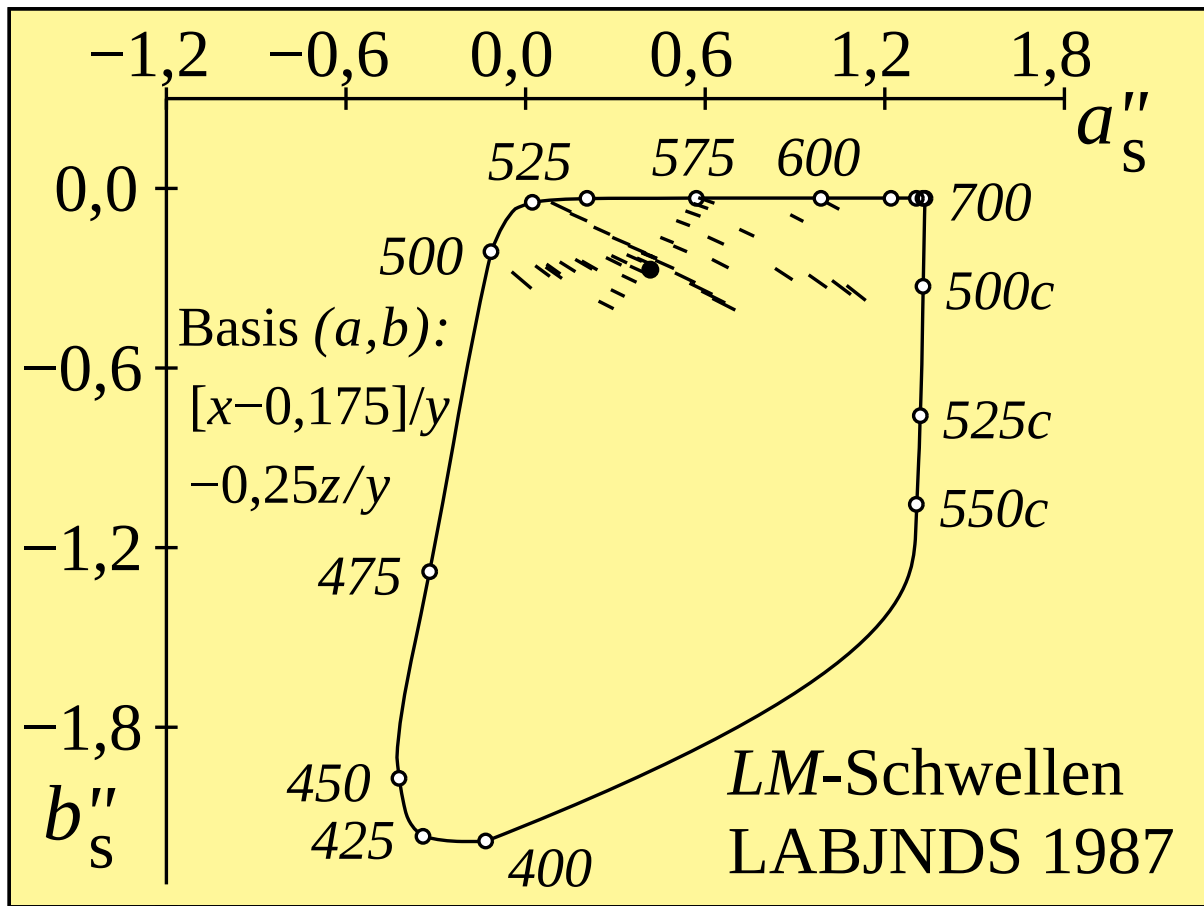
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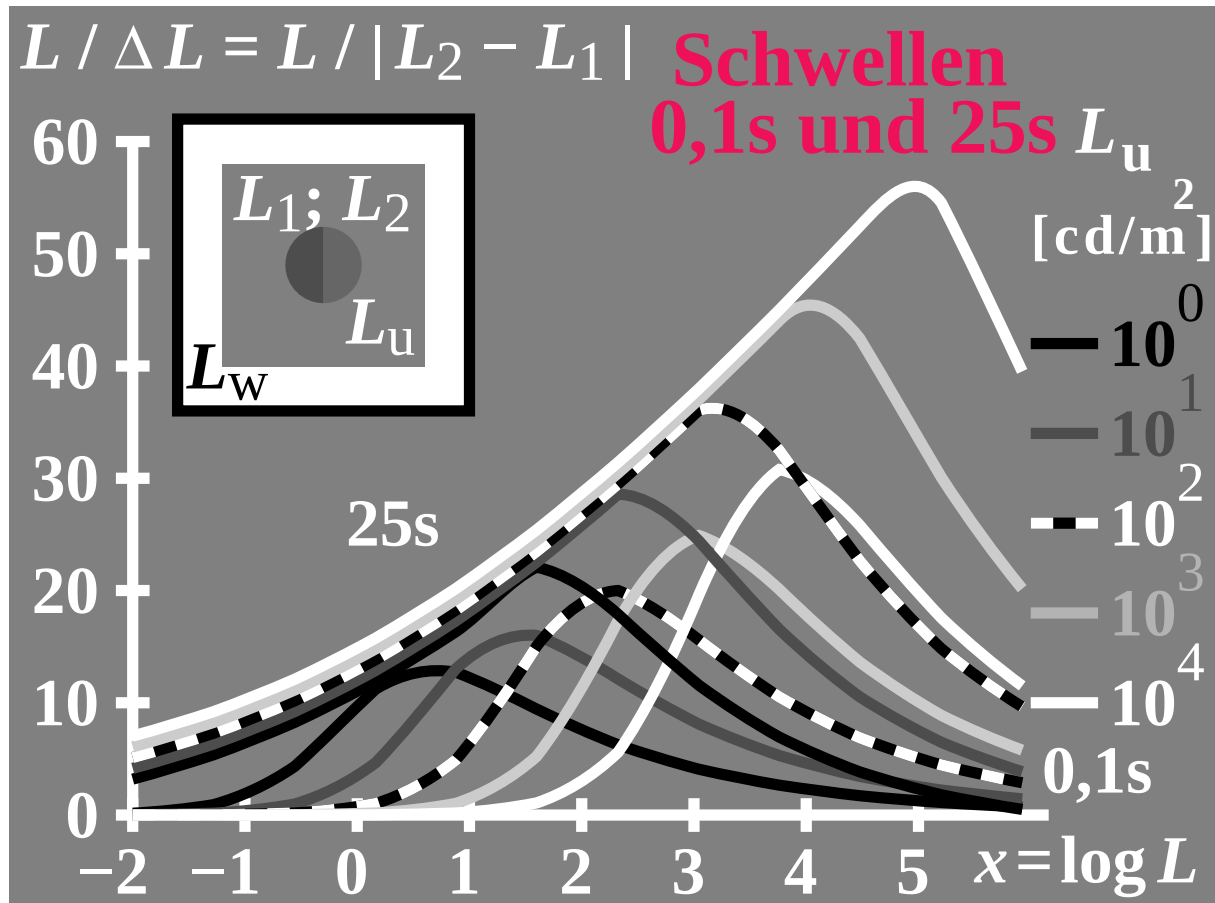
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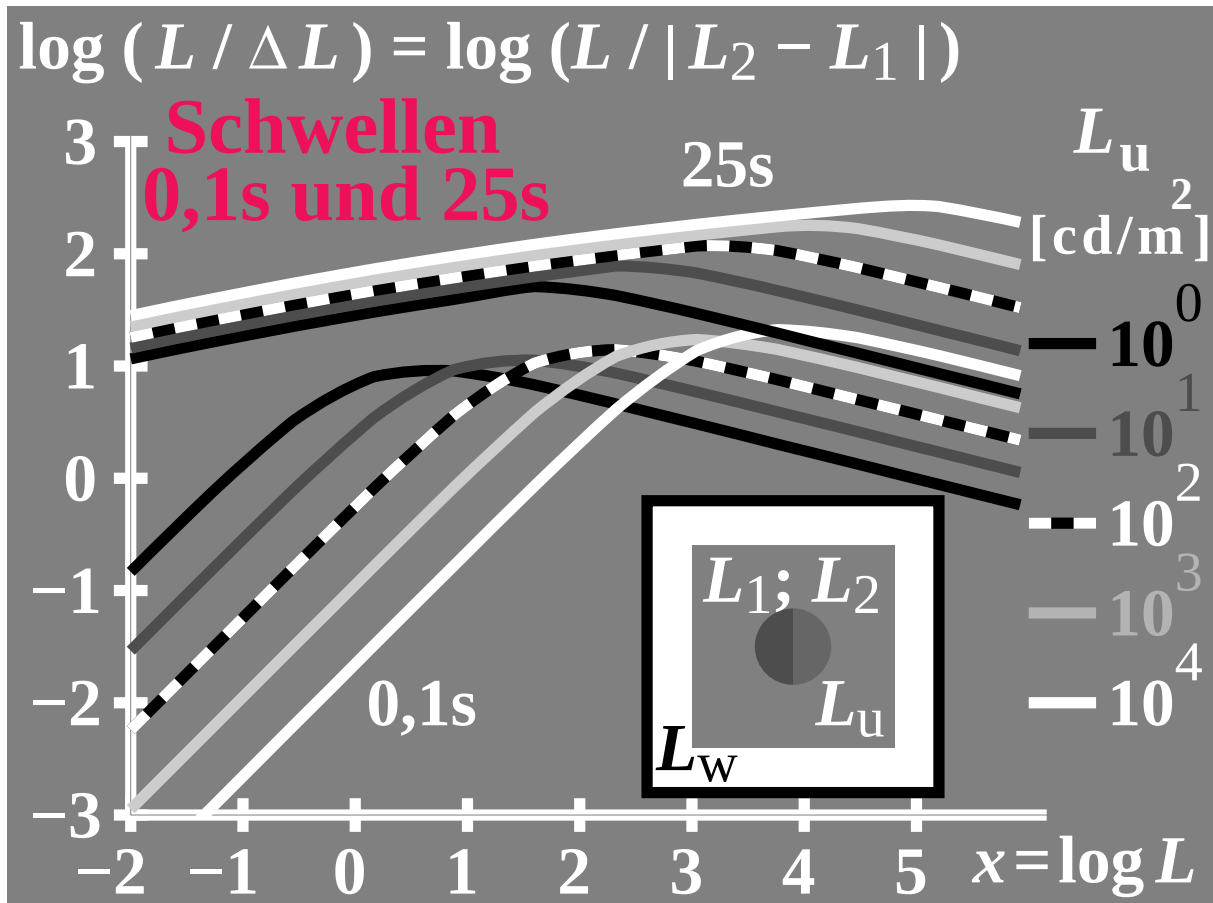
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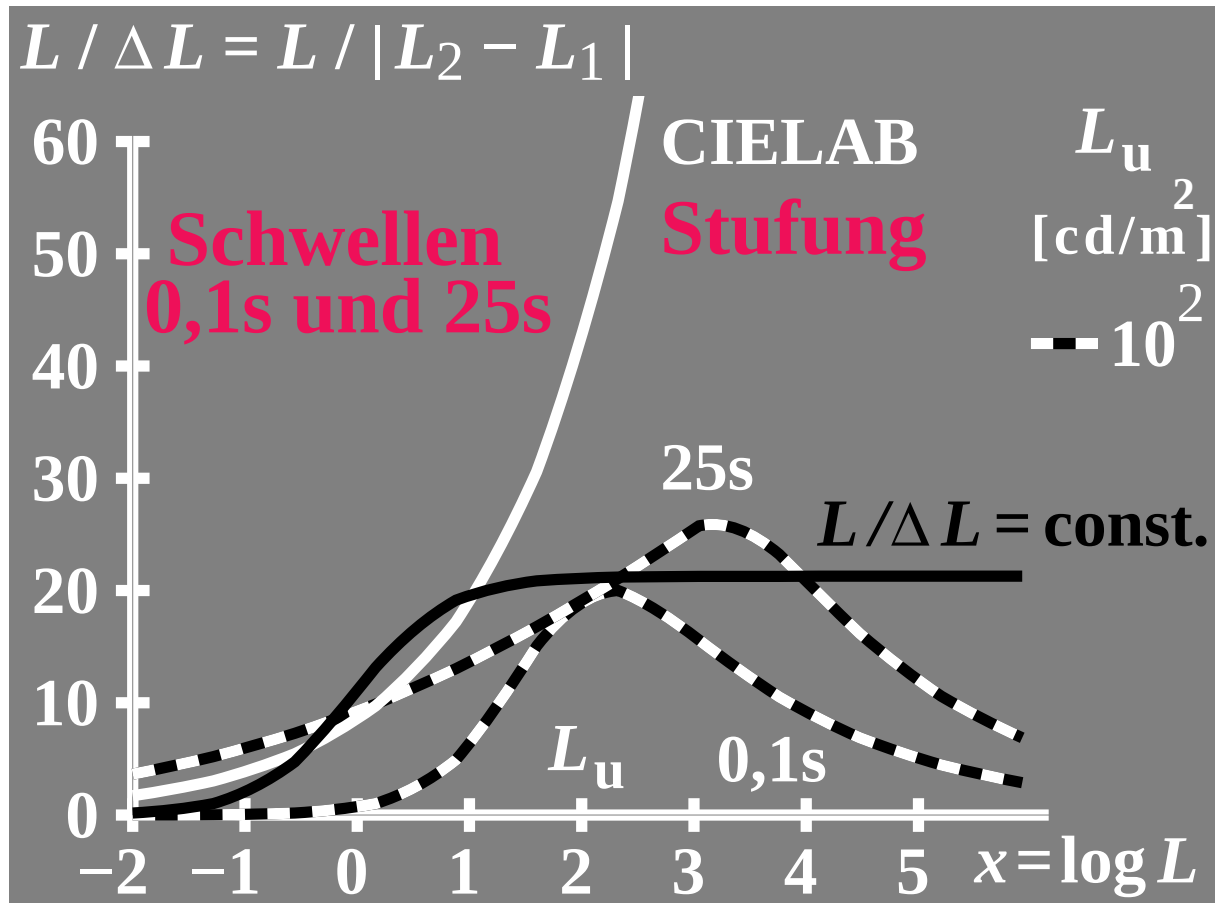
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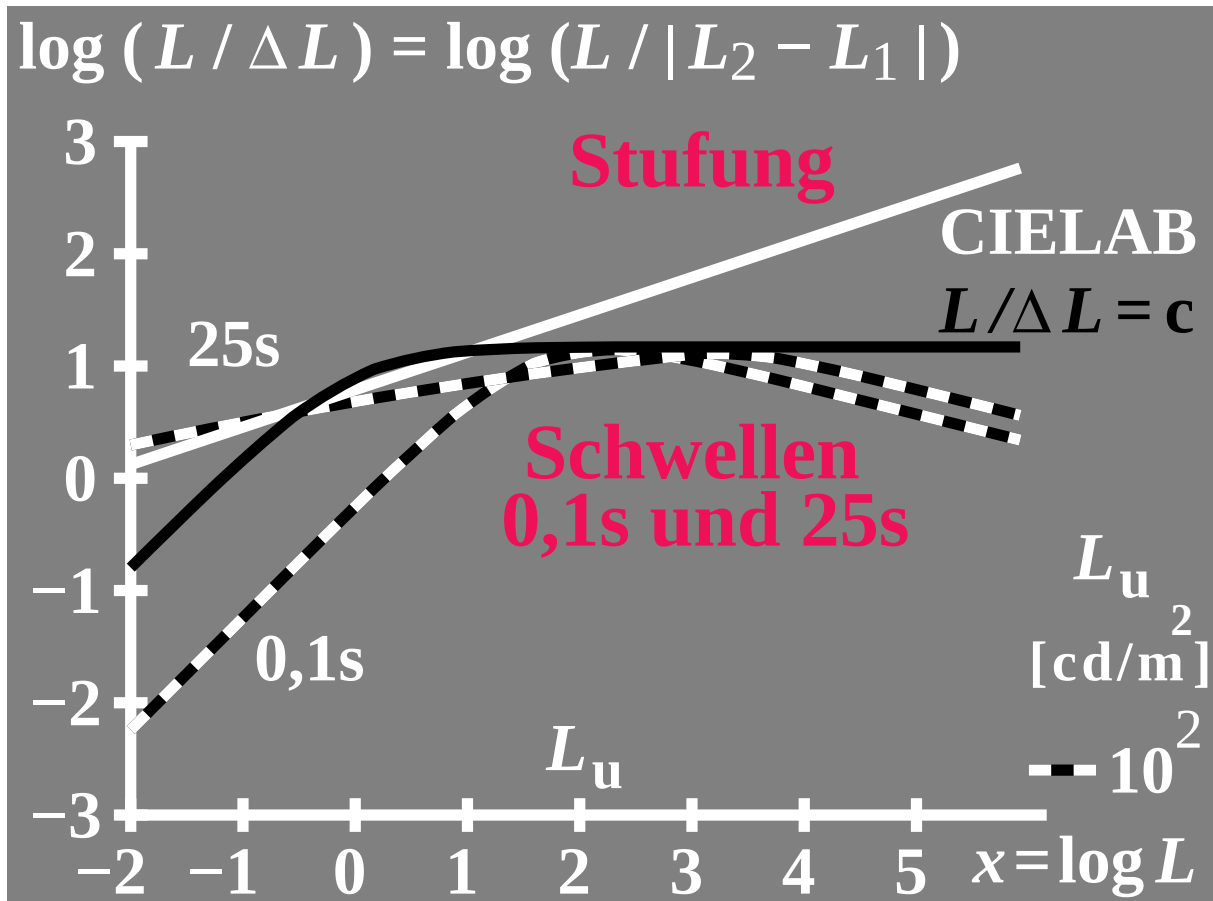
G9080_6f.eps, G0211_4f.eps, G4_27f.eps, Bild 4_27



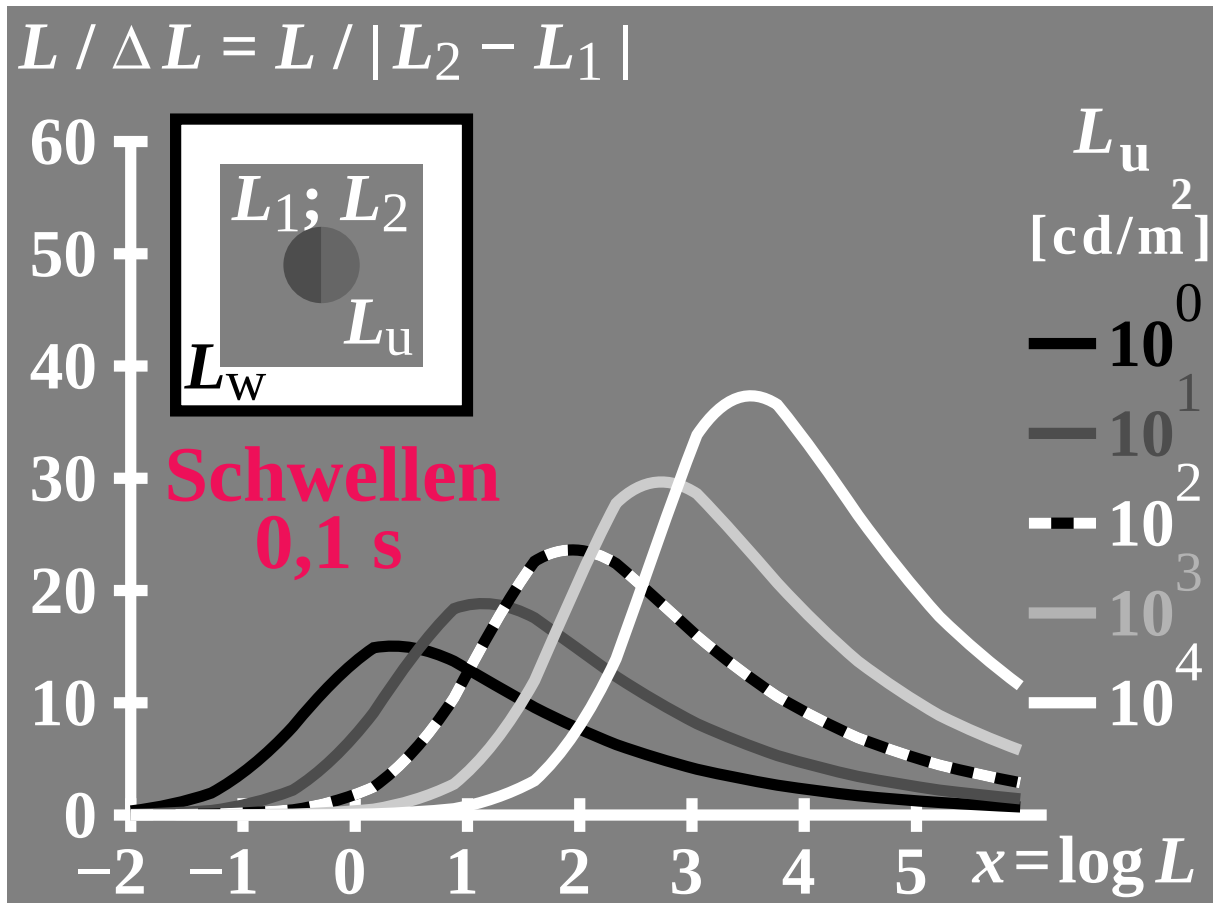
G9080_2f.eps, G0211_5f.eps, G4_28f.eps, Bild 4_28



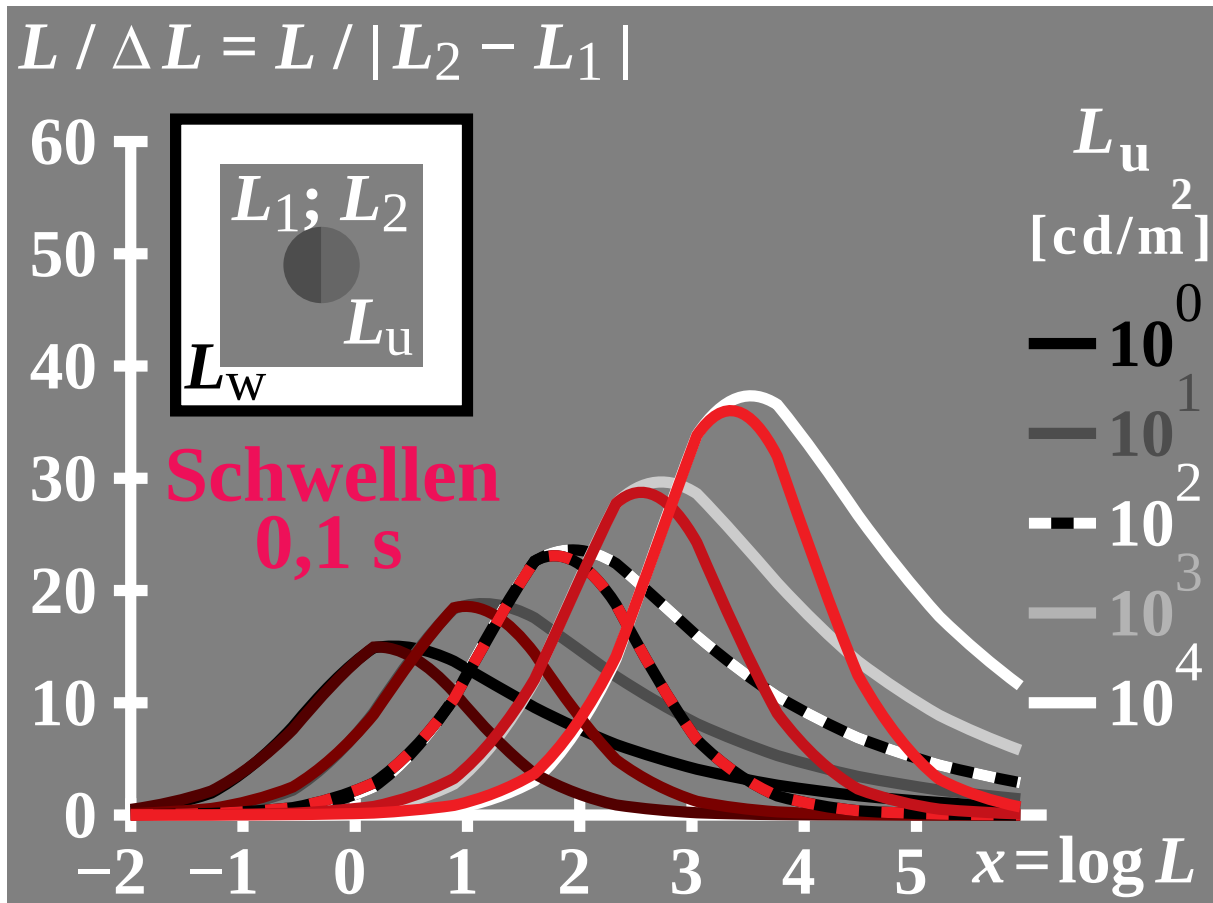
G9081_6f.eps, G0211_6f.eps, G4_29f.eps, Bild 4_29



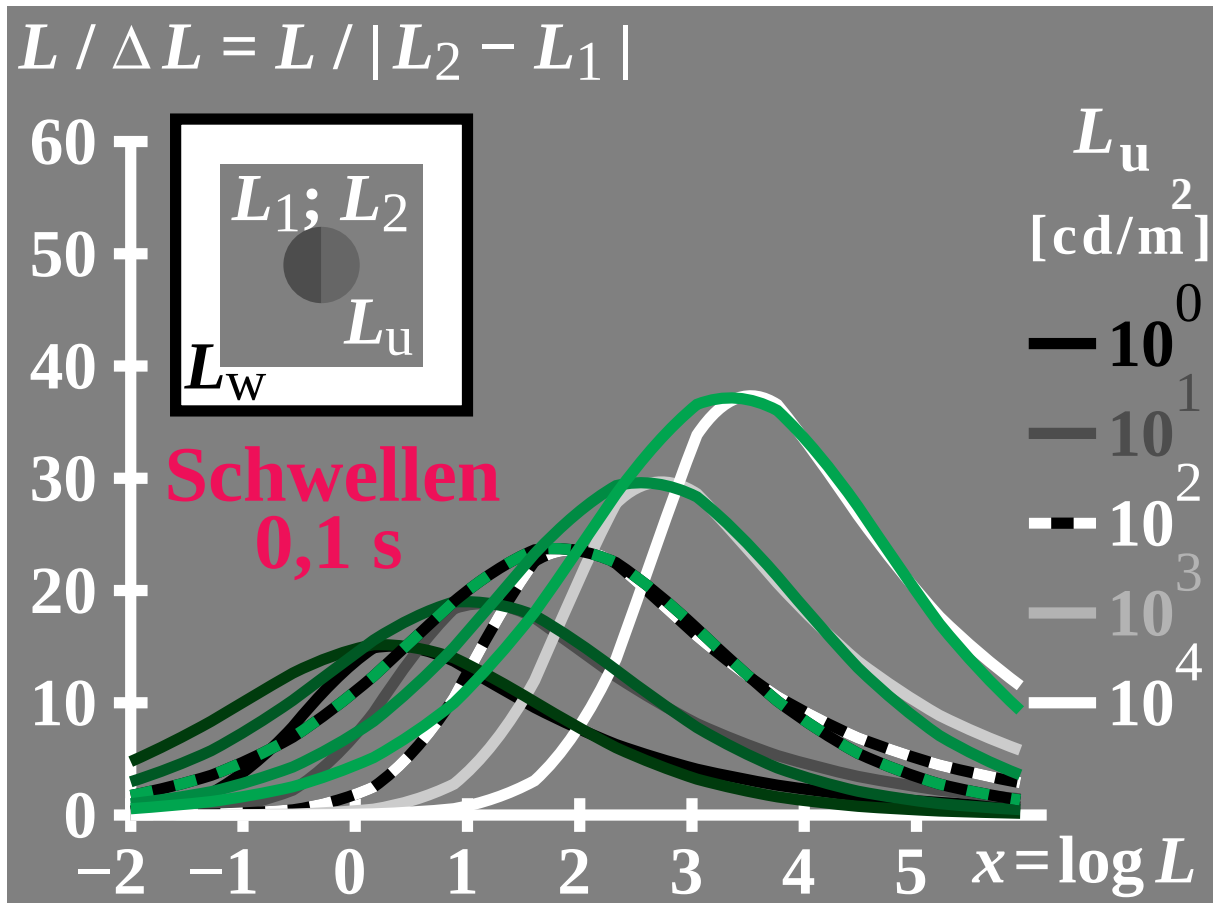
G9081_2f.eps, G0211_7f.eps, G4_30f.eps, Bild 4_30



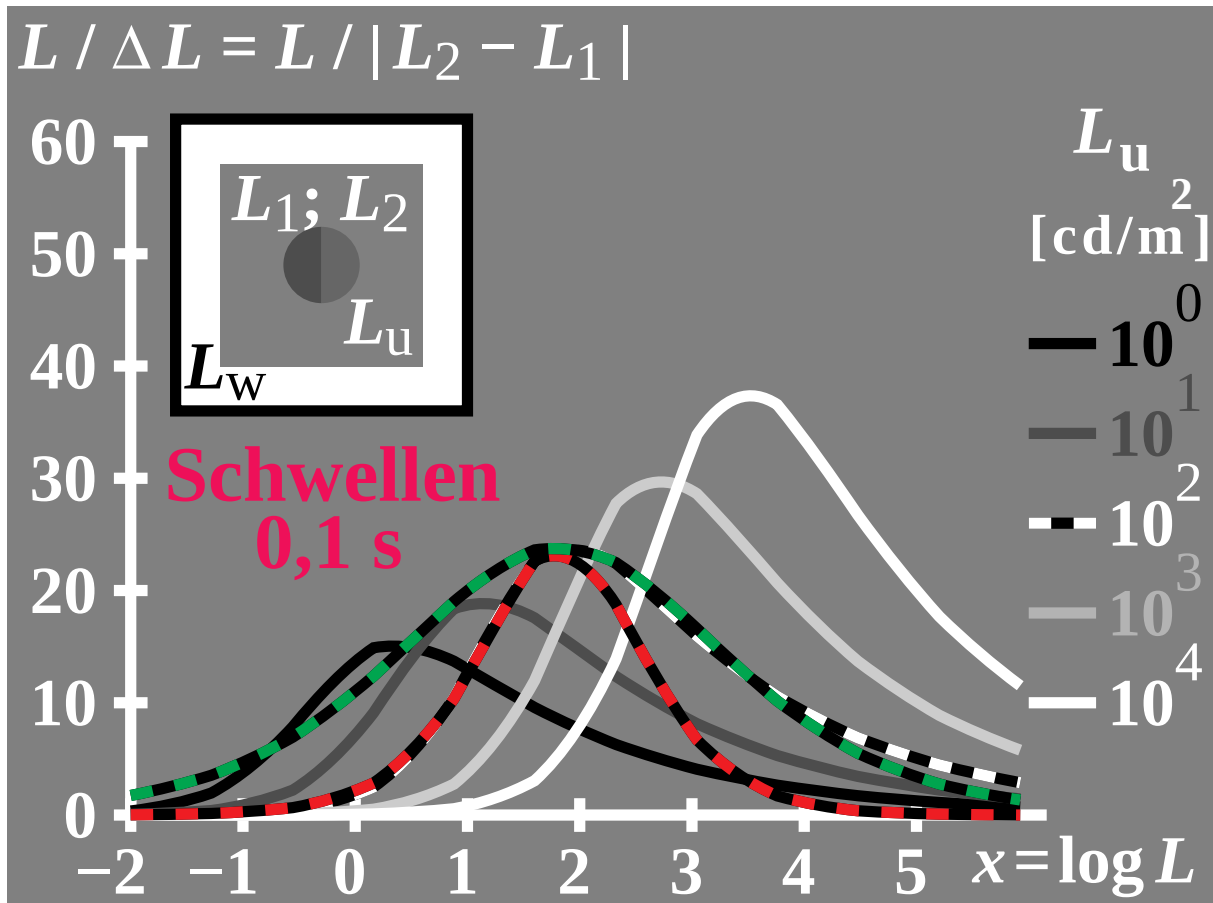
G8751_1f.eps, G0220_1f.eps, G4_31_1f.eps, Bild 4_31_1



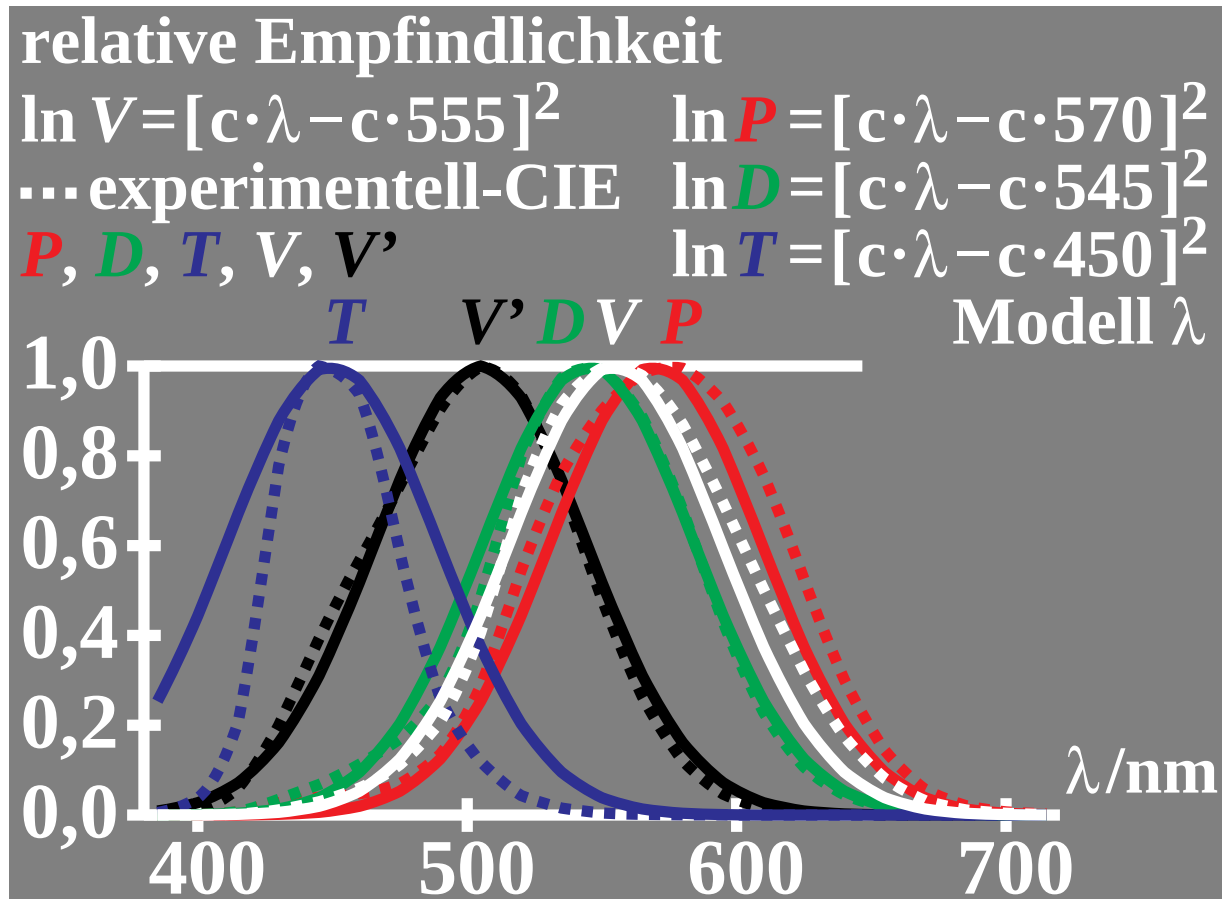
G8751_2f.eps, G0220_2f.eps, G4_31_2f.eps, Bild 4_31_2



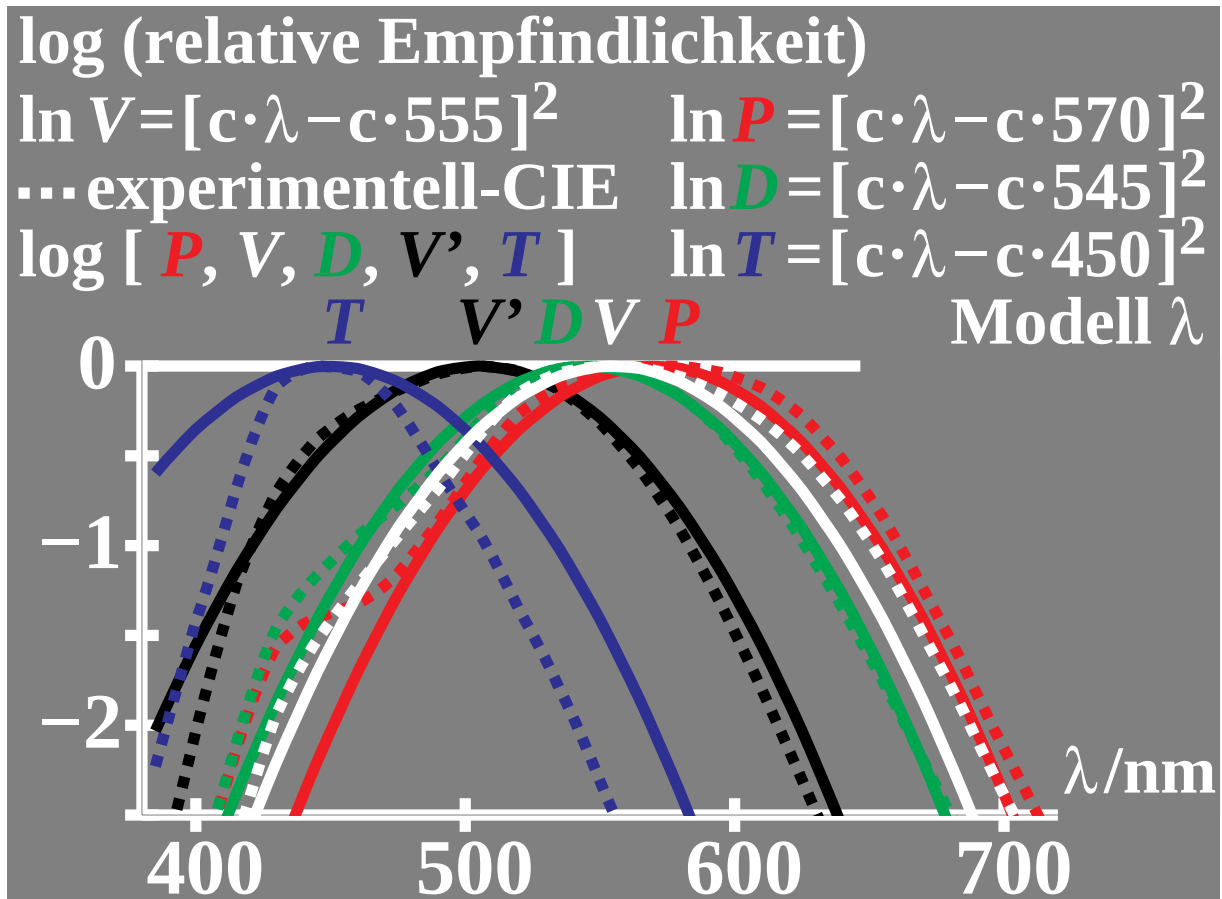
G8751_3f.eps, G0220_3f.eps, G4_32_1f.eps, Bild 4_32_1



G8751_4f.eps, G0220_4f.eps, G4_32_2f.eps, Bild 4_32_2



G8620_4f.eps, G0220_5f.eps, G4_33_1f.eps, Bild 4_33_1



G8620_8f.eps, G0220_6f.eps, G4_33_2f.eps, Bild 4_33_2

Spektrale Empfindlichkeiten s von Rezeptorsystemen P , D , T , V , V'

$u = \lambda = \text{Wellenlänge}$; $u = \nu = \text{Frequenz}$

$$s(u) = e^{-u^2} \quad e = 2,7183 \quad \nu = 1/\lambda$$

$$\text{Modell } \lambda: u = \frac{1}{55,5} (\lambda - \lambda_0)$$

$$\text{Modell } \nu: u = 5550 (\nu - \nu_0)$$

Maxima λ_0 von P , D , T , V , V' in

Nanometer: **570**, **545**, **450**, 555, 505

G8780_1f.eps, G0220_7f.eps, G4_34_1f.eps, Bild 4_34_1

Spektrale Sättigungen p (=purity) von Rezeptorsystemen P, D, T, V, V'

$u = \lambda = \text{Wellenlänge}$; $u = \nu = \text{Frequenz}$

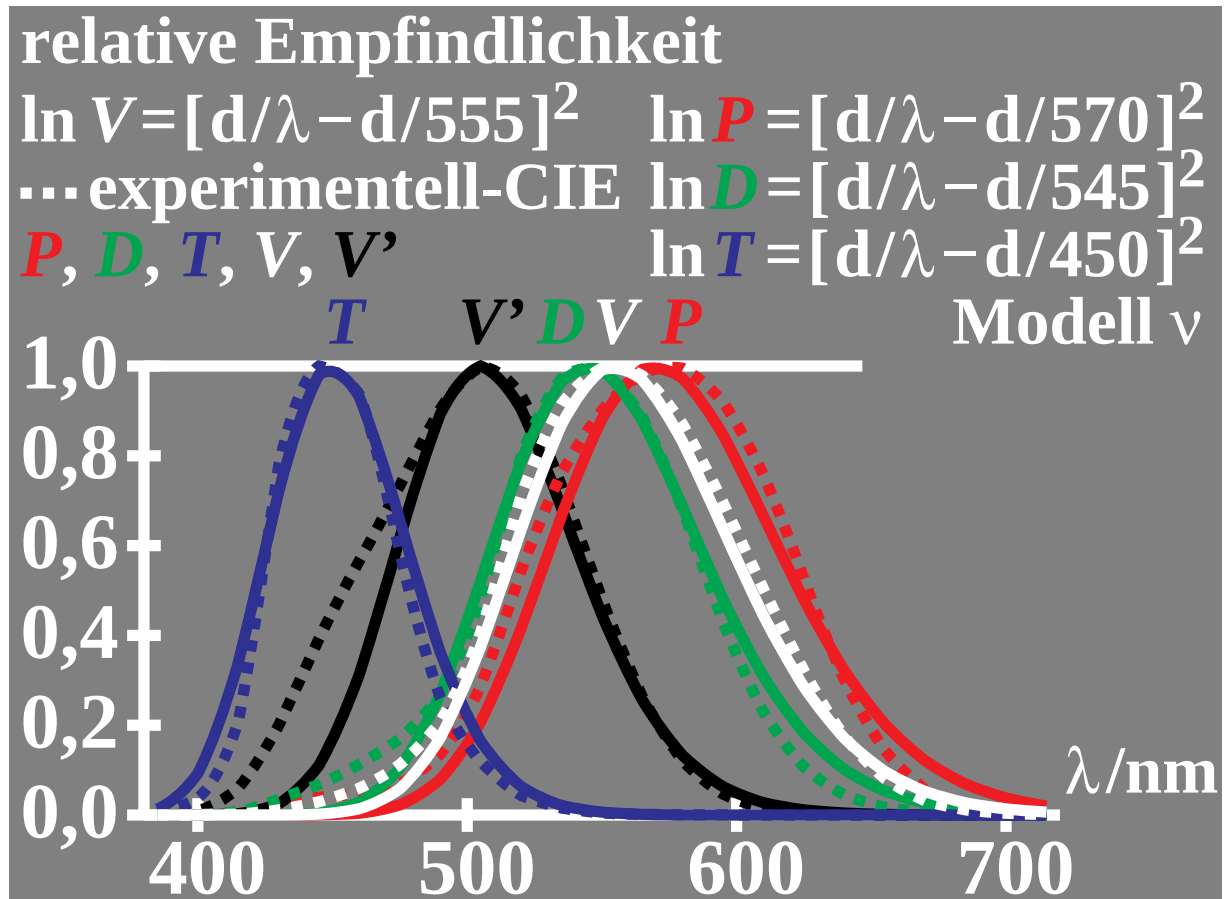
$$s(u) = e^{-u^2} \quad i = 2/5; j = 3/5 \quad \nu = 1/\lambda$$

$$\text{Modell Y: } p = \frac{s(P, D, T,)}{i s(P) + j s(D)}$$

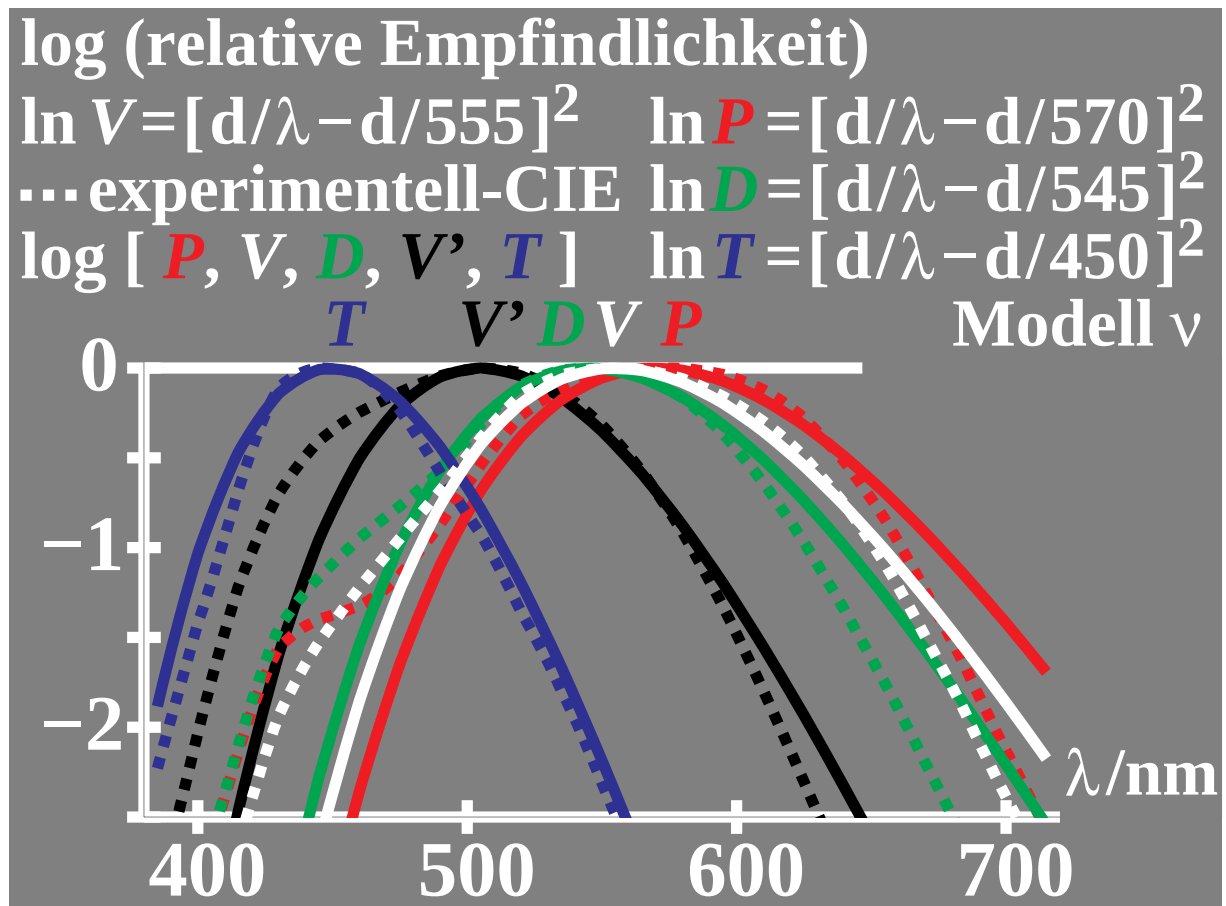
$$\text{Modell V: } p = \frac{s(P, D, T,)}{s(V)}$$

$$\text{Modell U: } p = \frac{s(P, D, T,)}{e[i \ln(P) + j \ln(D)]}$$

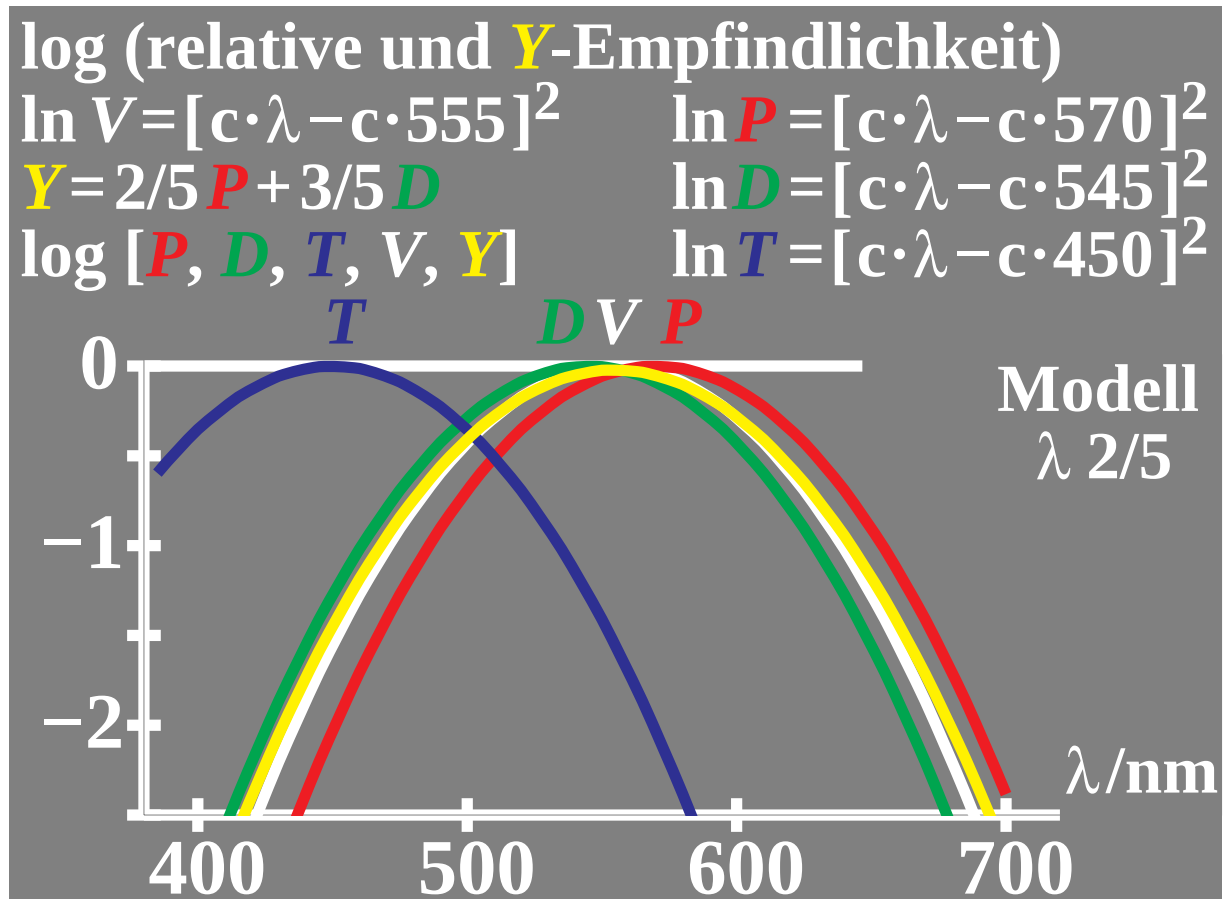
G8780_2f.eps, G0220_8f.eps, G4_34_2f.eps, Bild 4_34_2



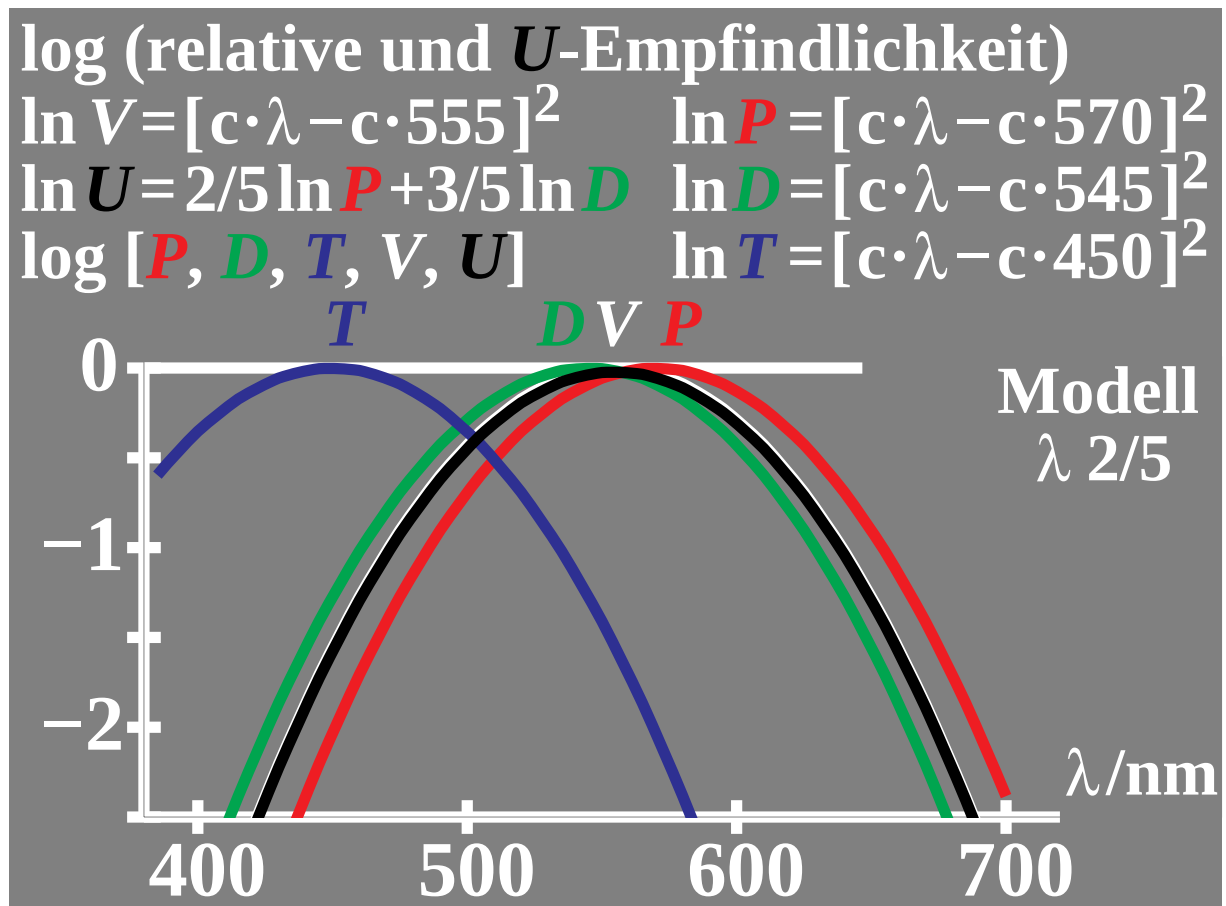
G8621_4f.eps, G0221_1f.eps, G4_35_1f.eps, Bild 4_35_1



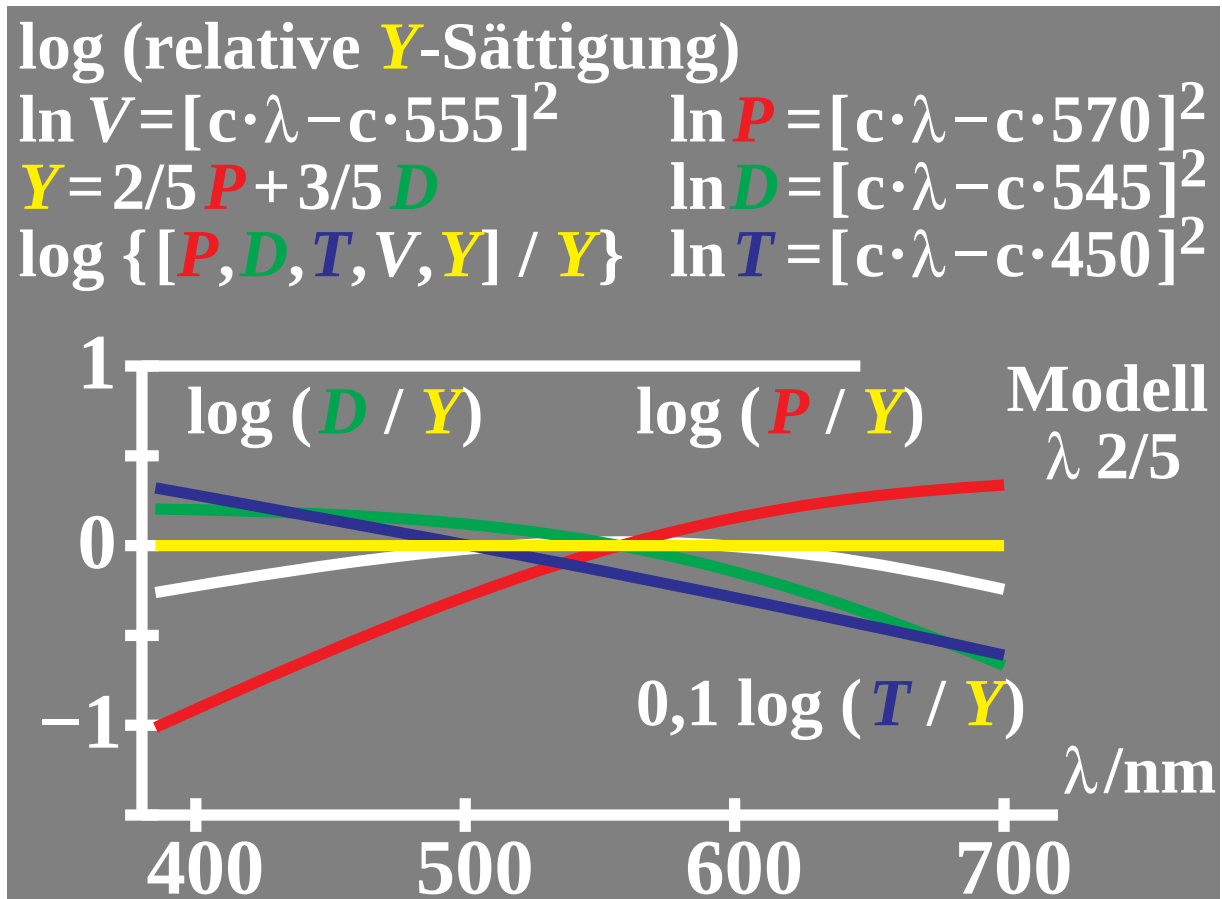
G8621_8f.eps, G0221_2f.eps, G4_35_2f.eps, Bild 4_35_1



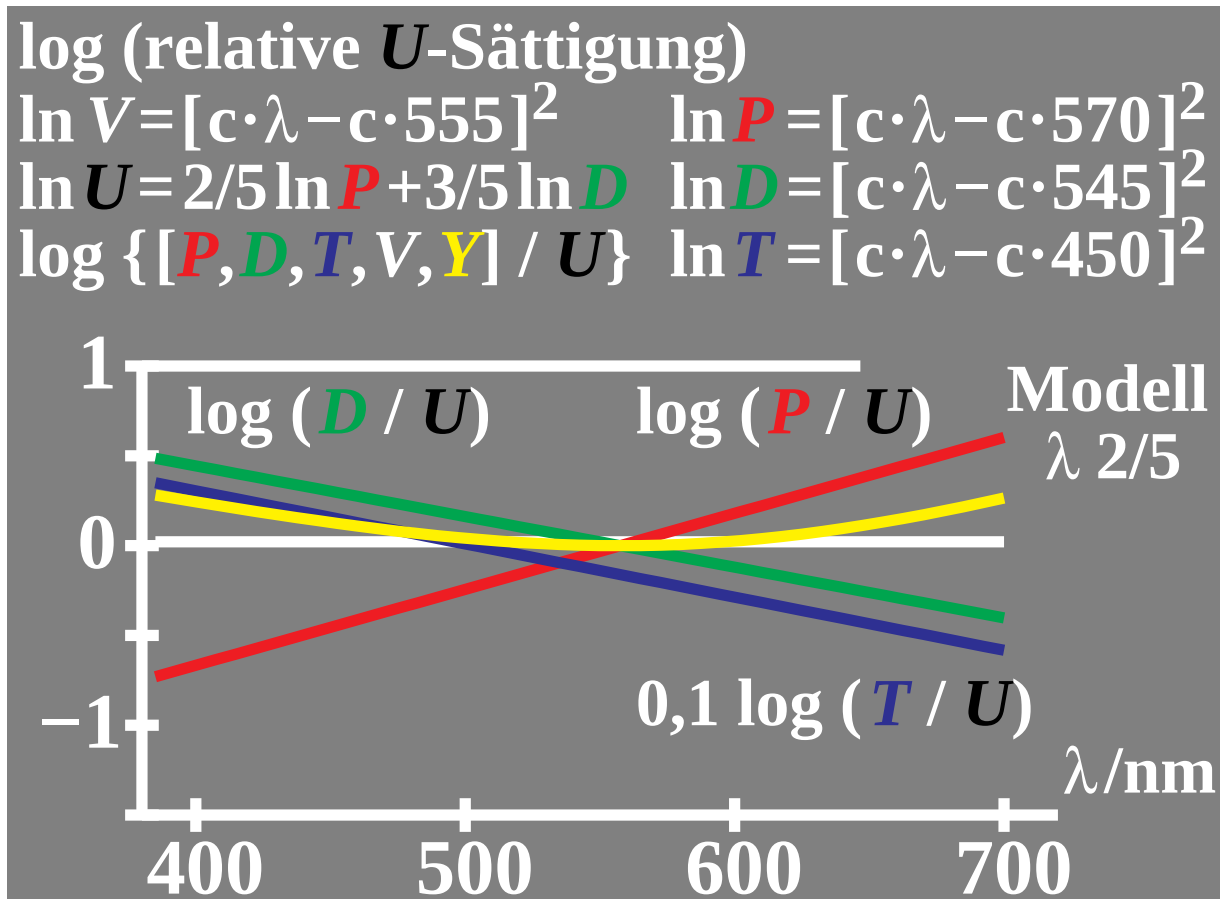
G8630_5f.eps, G0221_3f.eps, G4_36_1f.eps, Bild 4_36_1



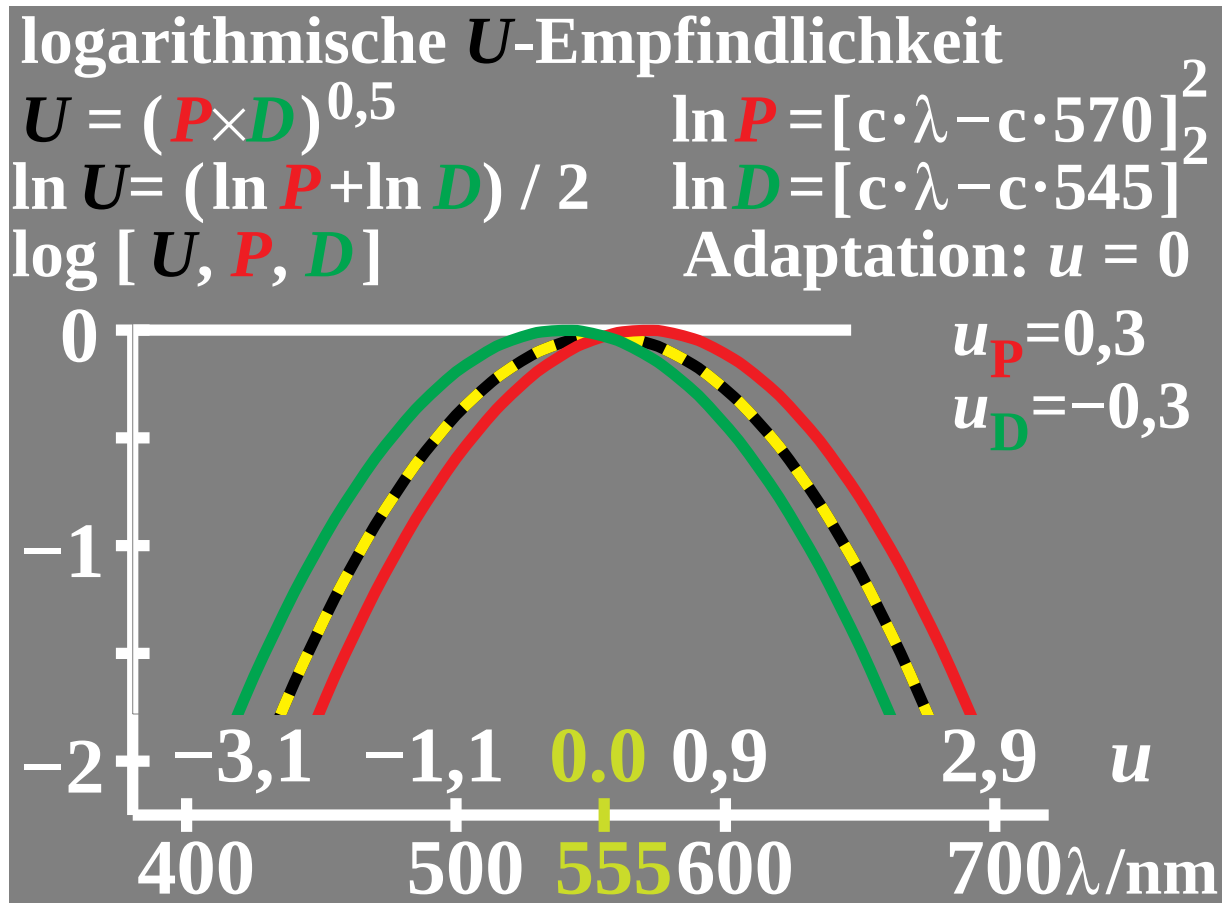
G8630_7f.eps, G0221_4f.eps, G4_36_2f.eps, Bild 4_36_2



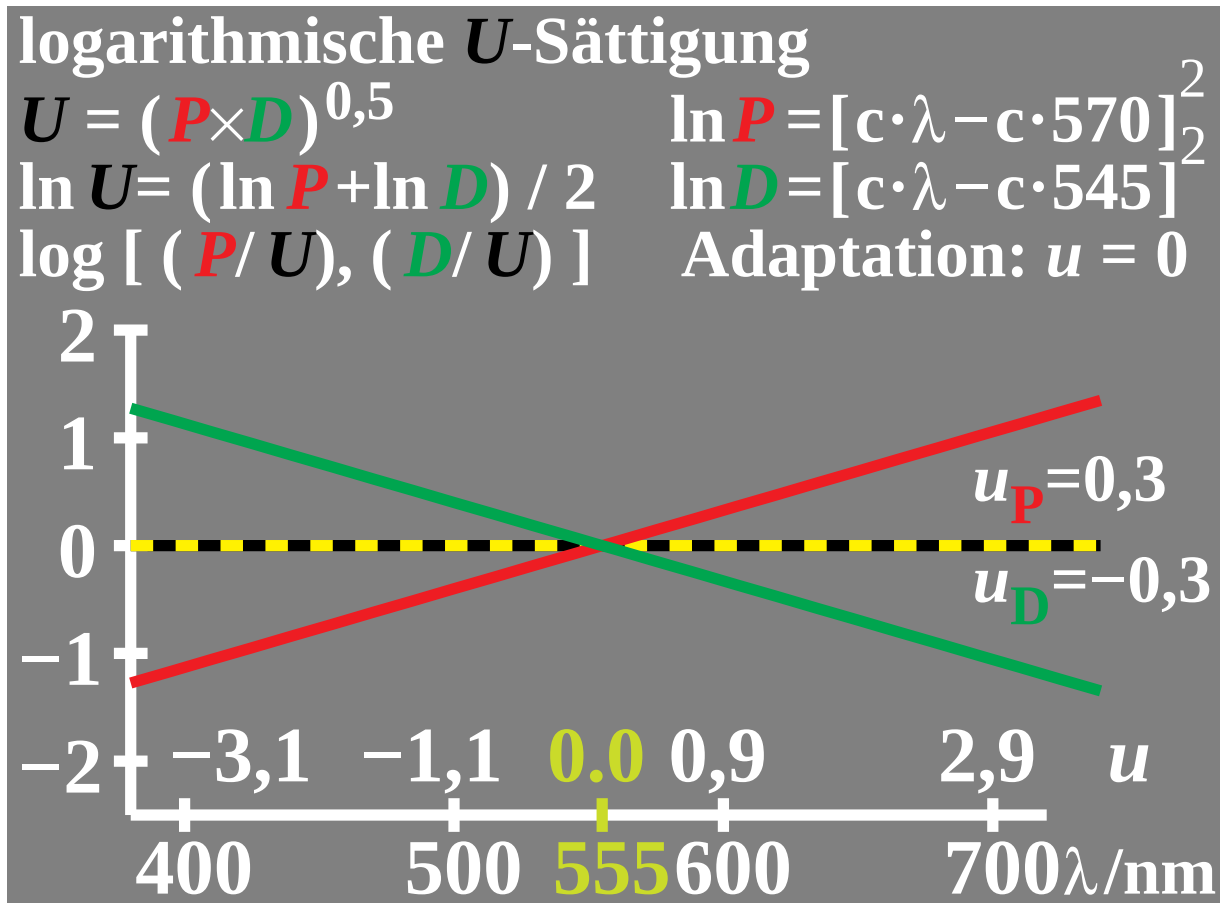
G8631_5f.eps, G0221_5f.eps, G4_37_1f.eps, Bild 4_37_1



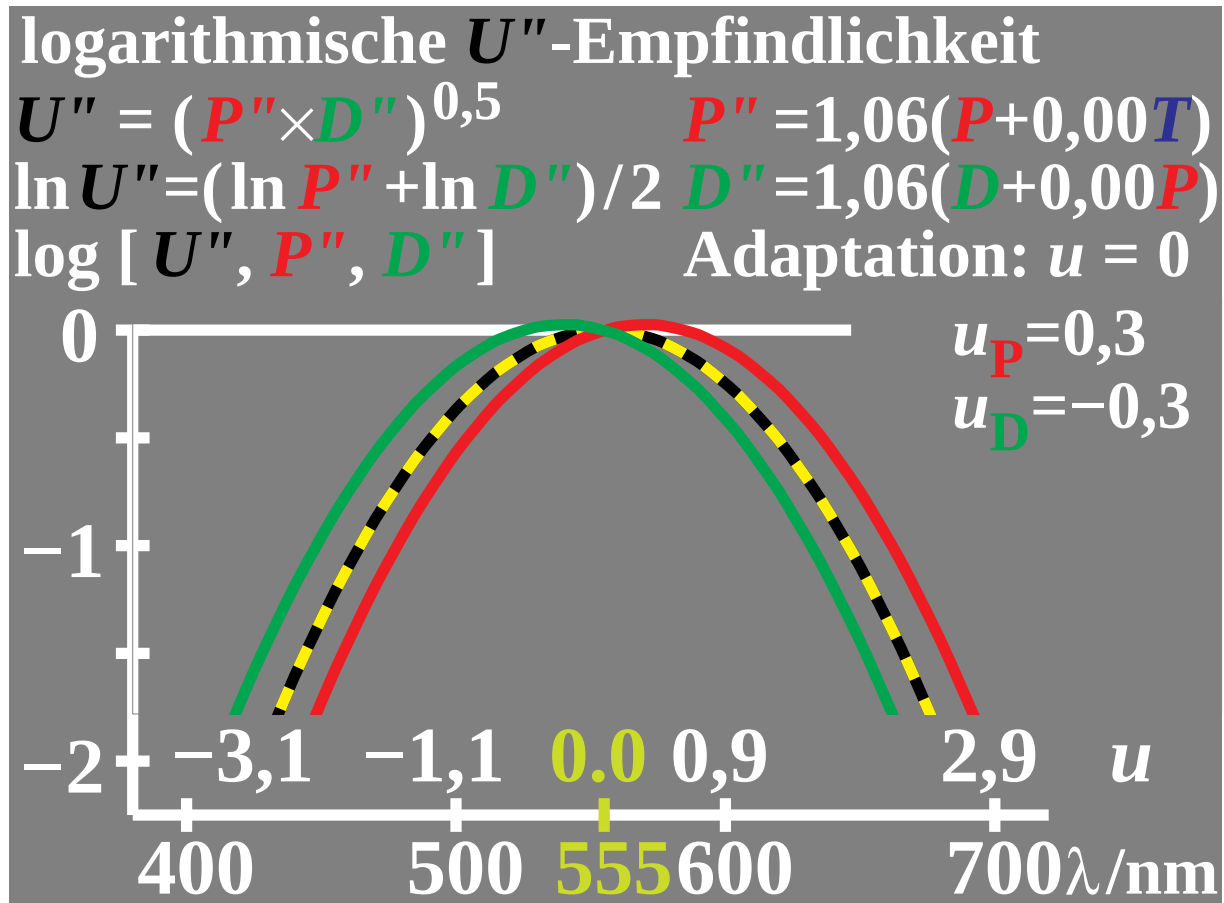
G8631_7f.eps, G0221_6f.eps, G4_37_2f.eps, Bild 4_37_2



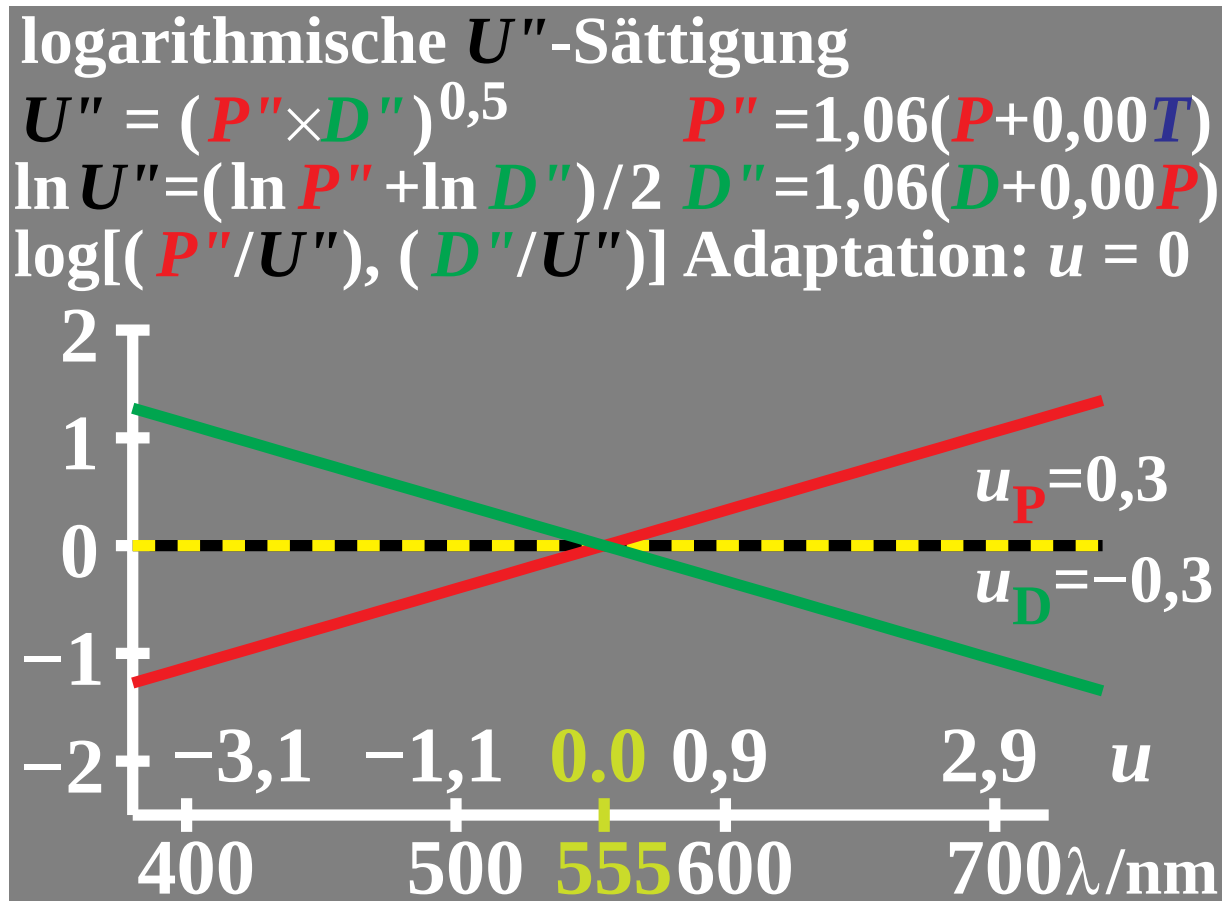
G9050_1f.eps, G0221_7f.eps, G4_38_1f.eps, Bild 4_38_1



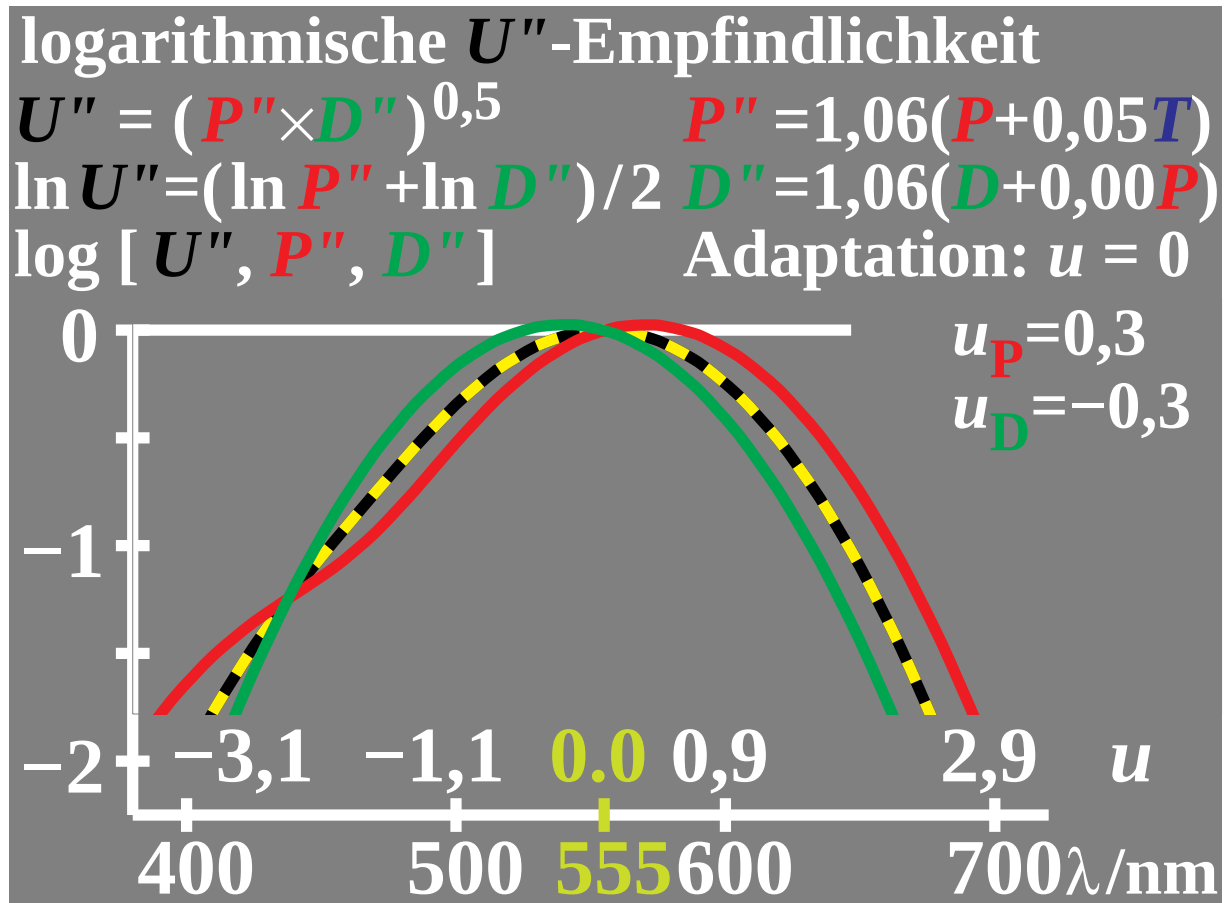
G9050_2f.eps, G0221_8f.eps, G4_38_2f.eps, Bild 4-38-2



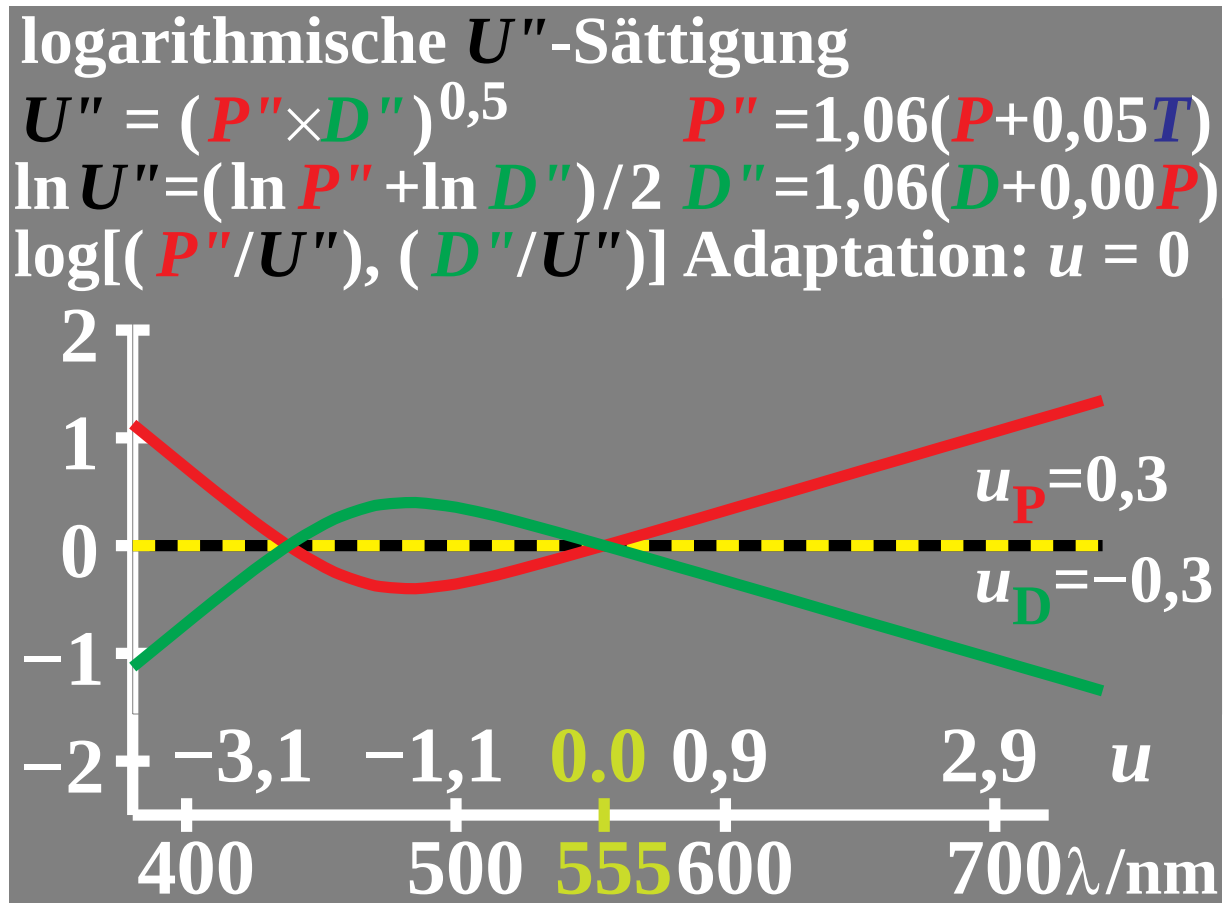
G9051_1f.eps, G0230_1f.eps, G4_39_1f.eps, Bild 4_39_1



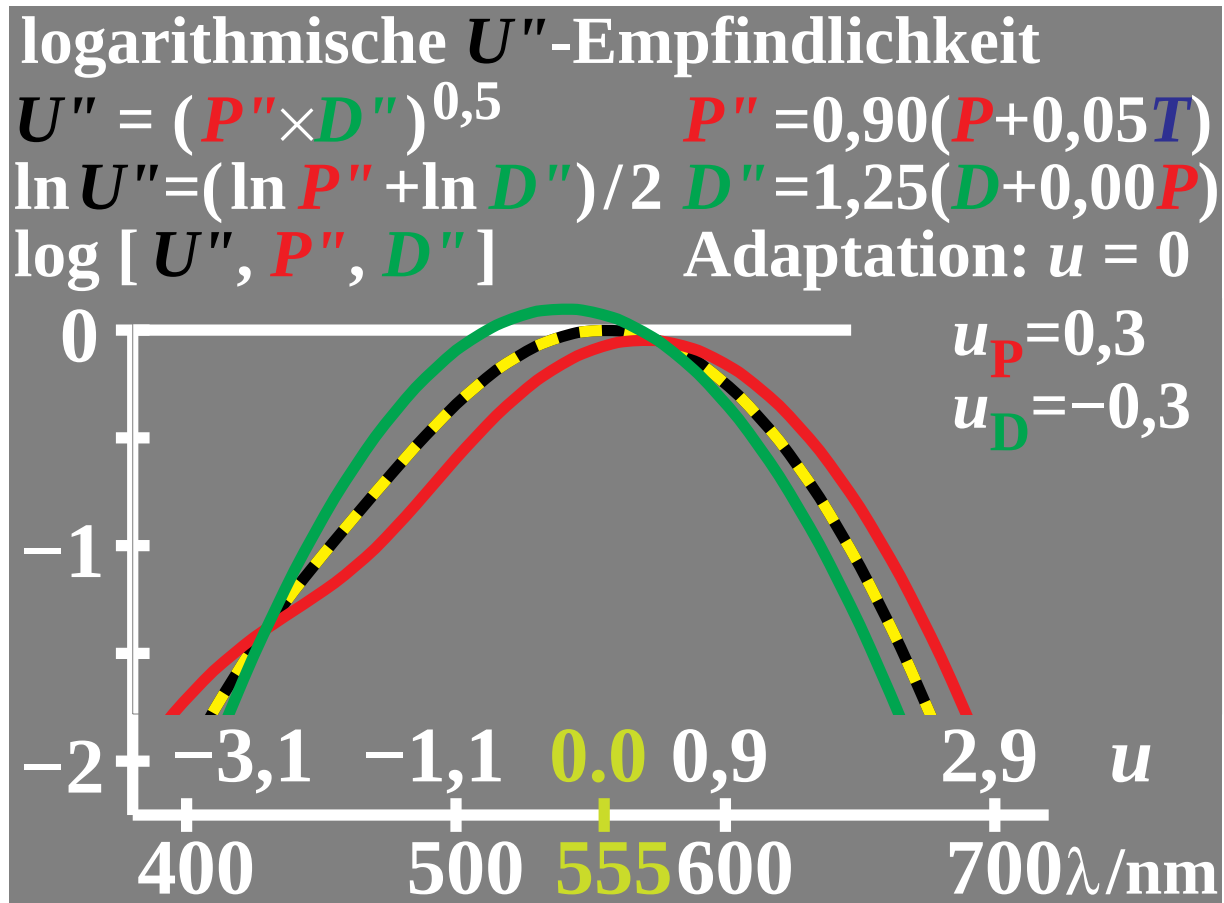
G9051_2f.eps, G0230_2f.eps, G4_39_2f.eps, Bild 4_39_2



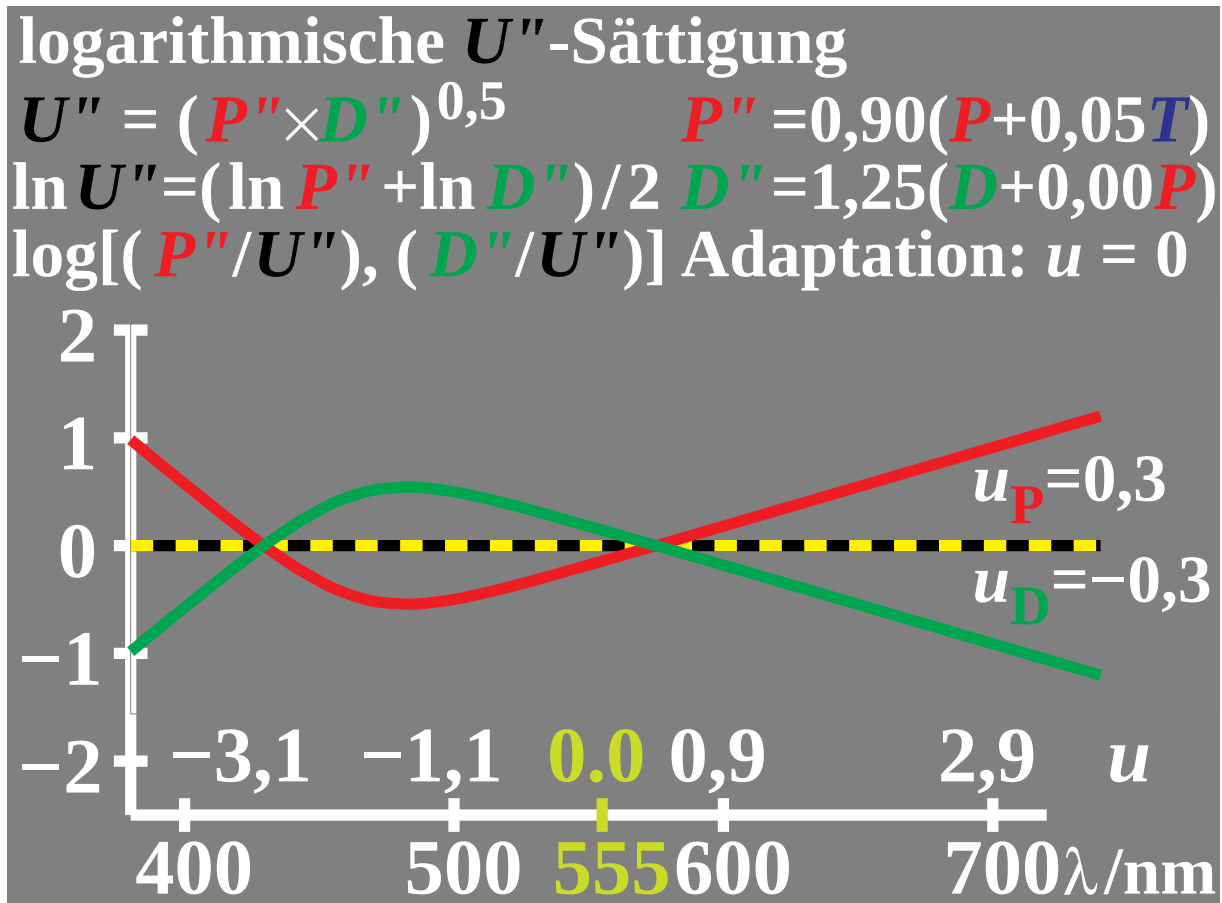
G9060_1f.eps, G0230_3f.eps, G4_40_1f.eps, Bild 4_40_1



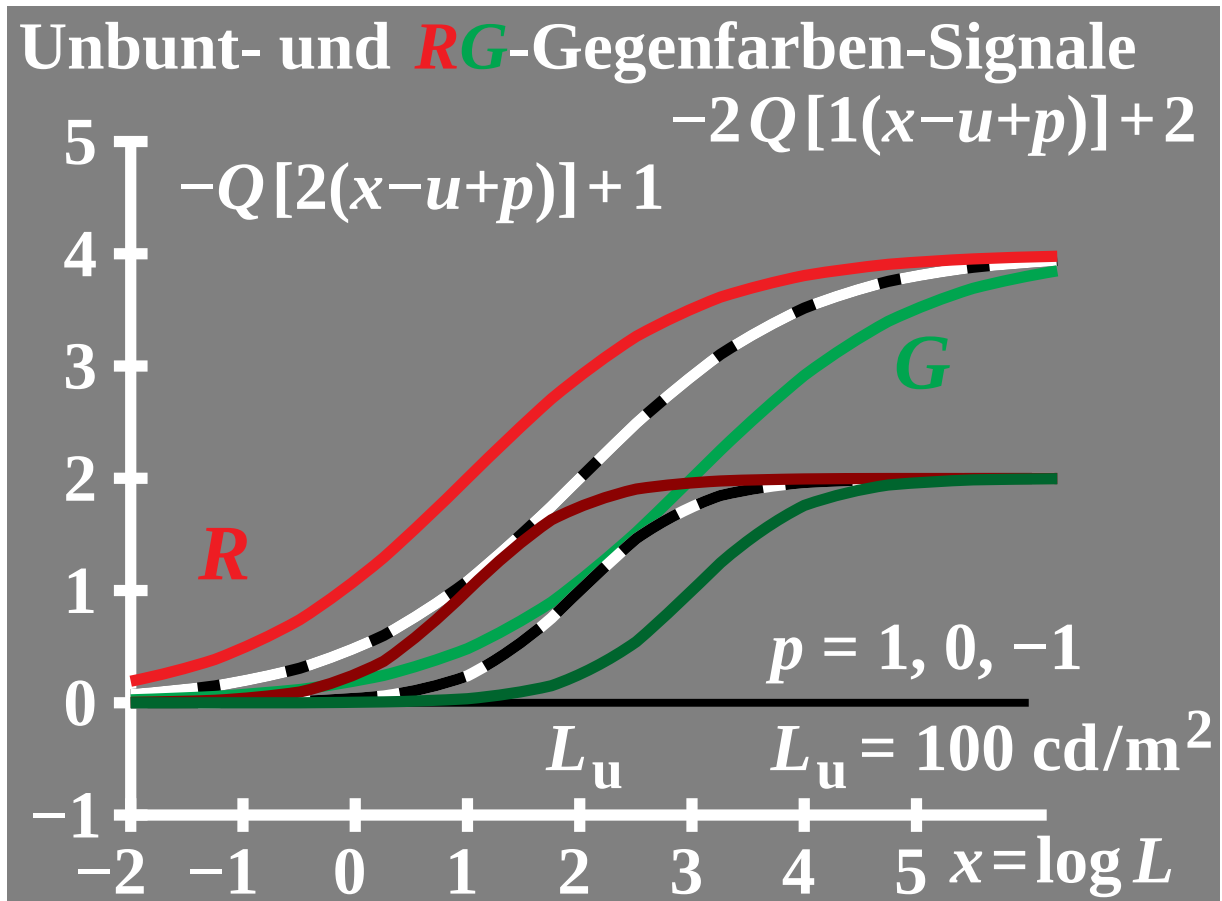
G9060_2f.eps, G0230_4f.eps, G4_40_2f.eps, Bild 4_40_2



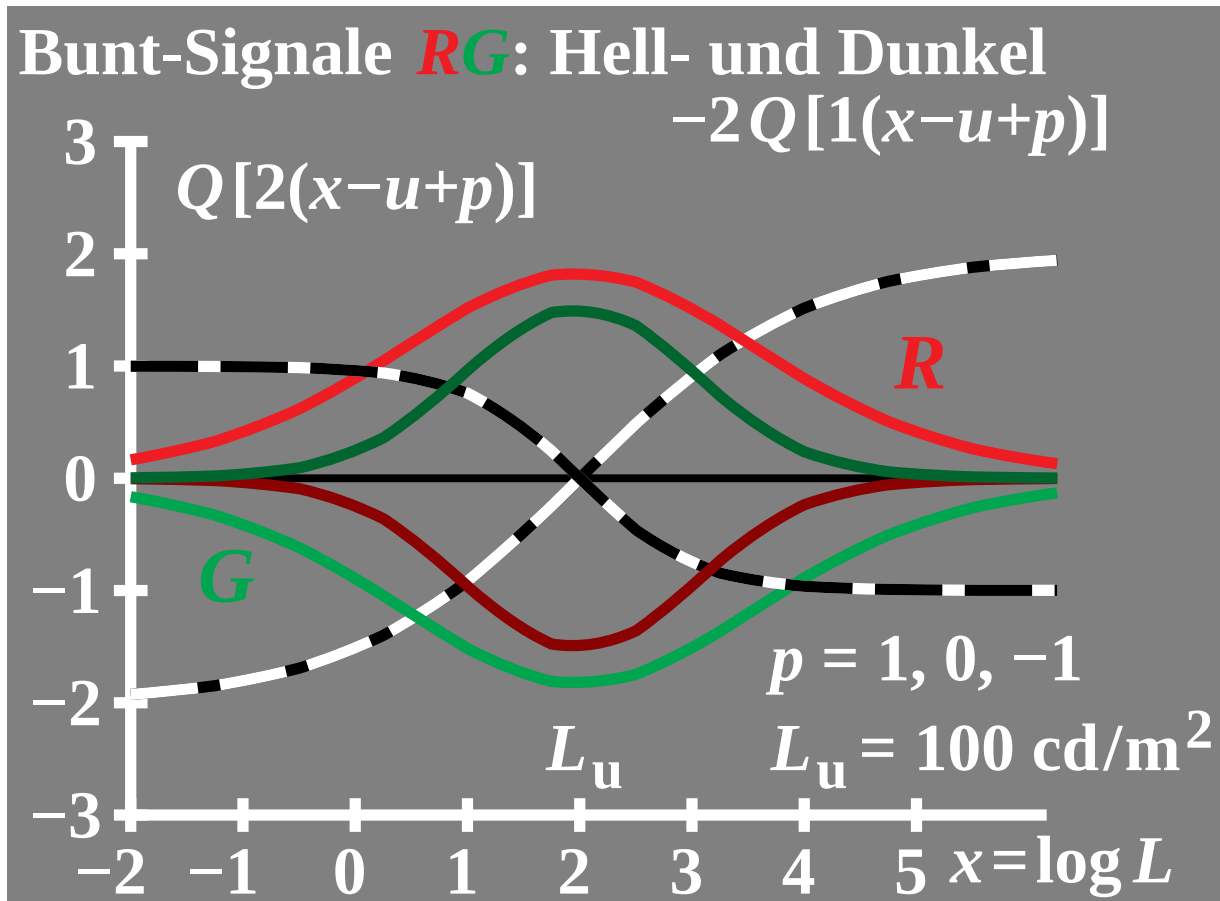
G9061_1f.eps, G0230_5f.eps, G4_41_1f.eps, Bild 4_41_1



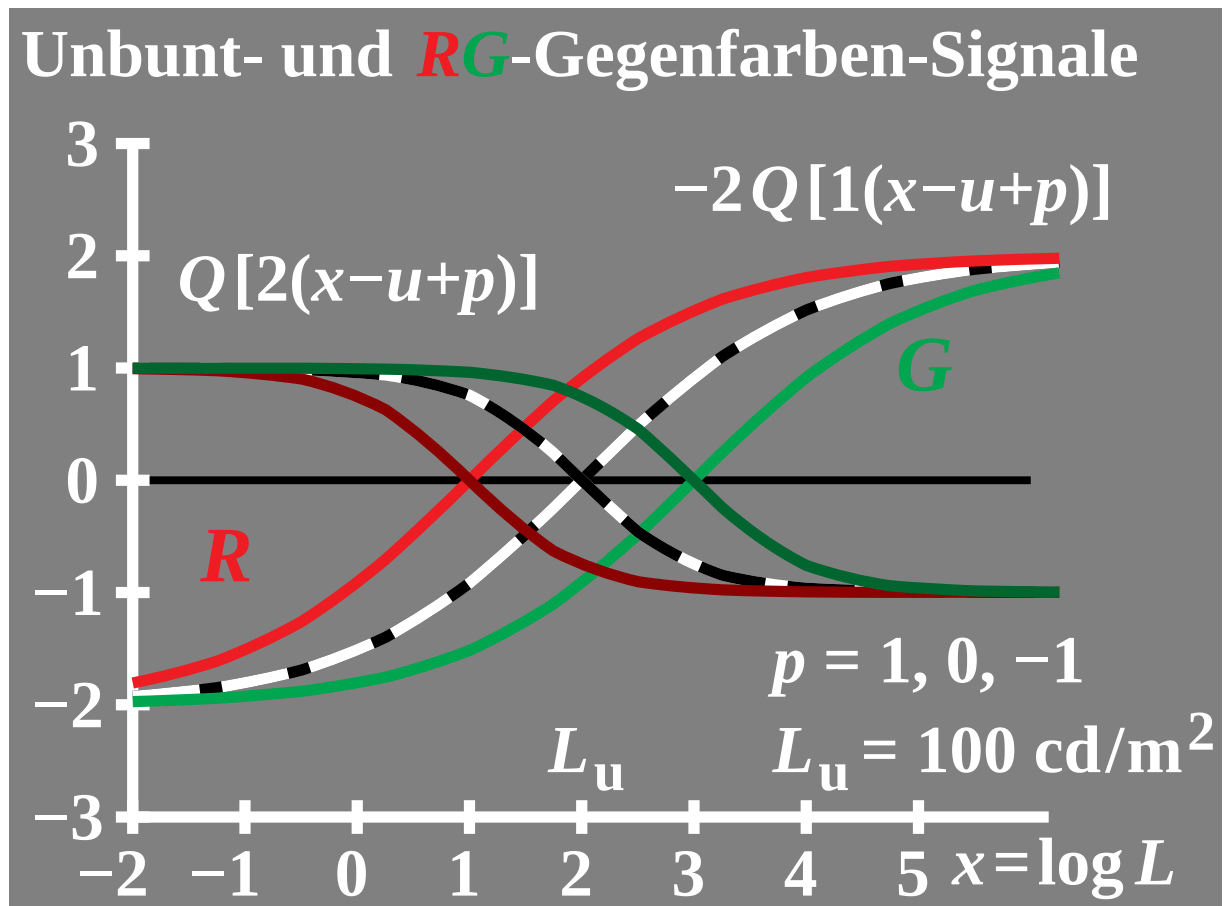
G9061_2f.eps, G0230_6f.eps, G4_41_2f.eps, Bild 4_41_2



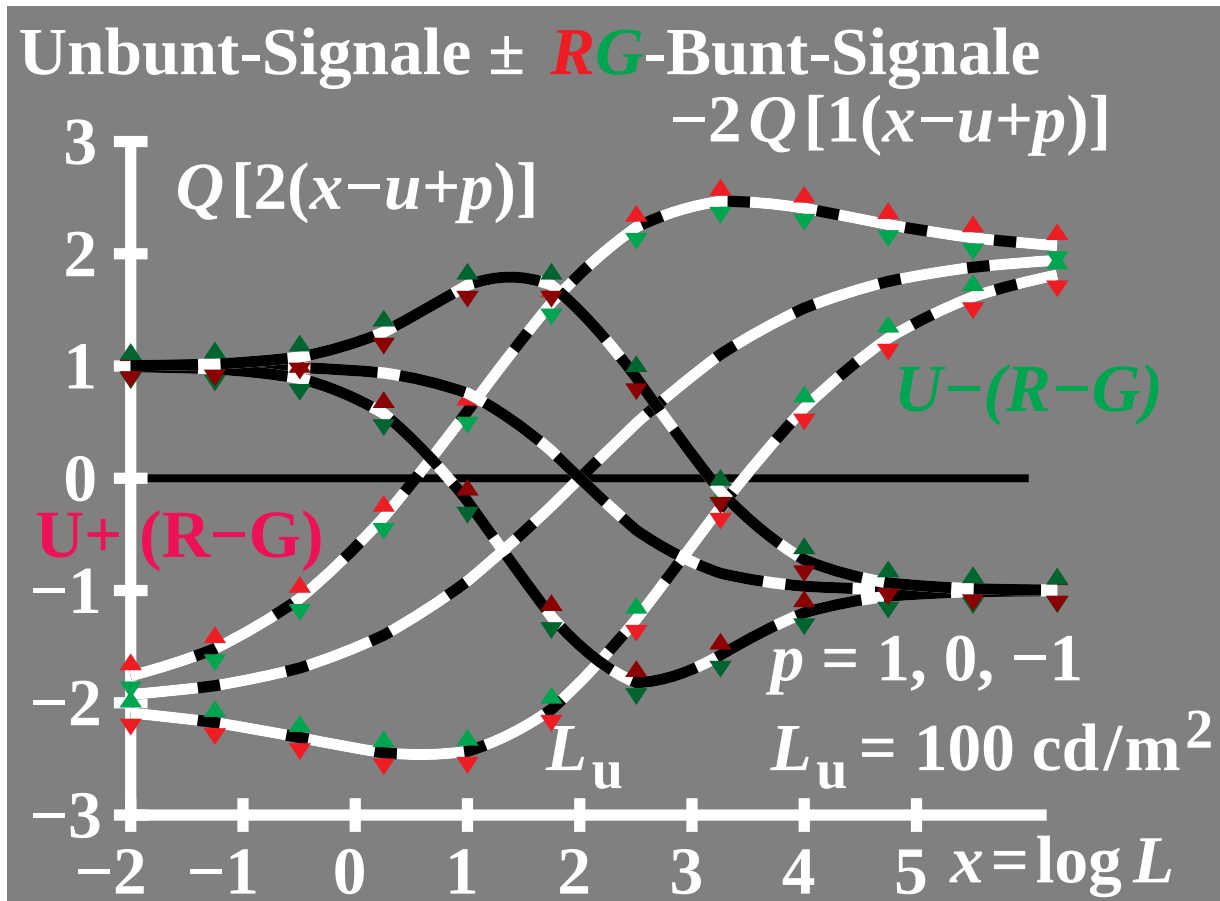
G8730_1f.eps, G0230_7f.eps, G4_42_1f.eps, Bild 4_42_1



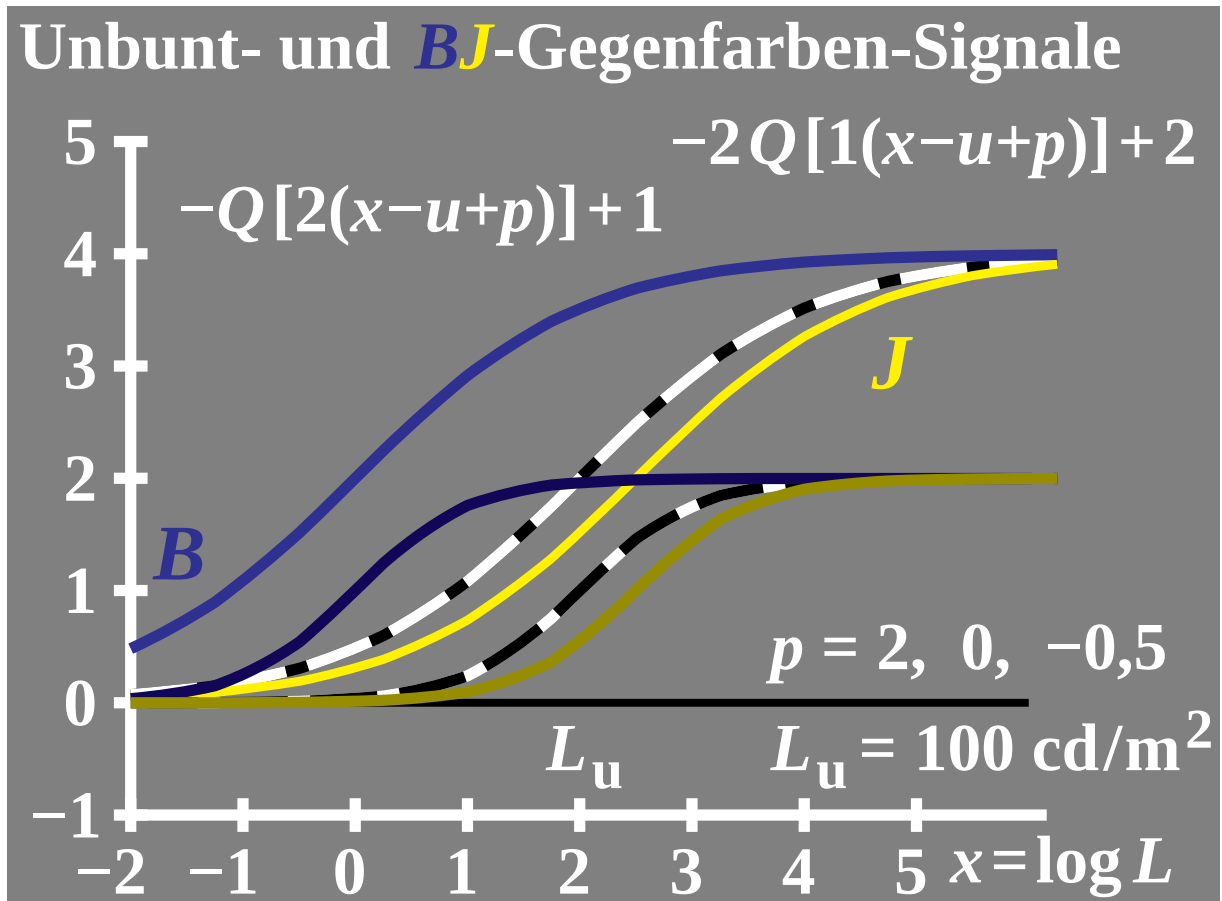
G8730_2f.eps, G0230_8f.eps, G4_42_2f.eps, Bild 4_42_2



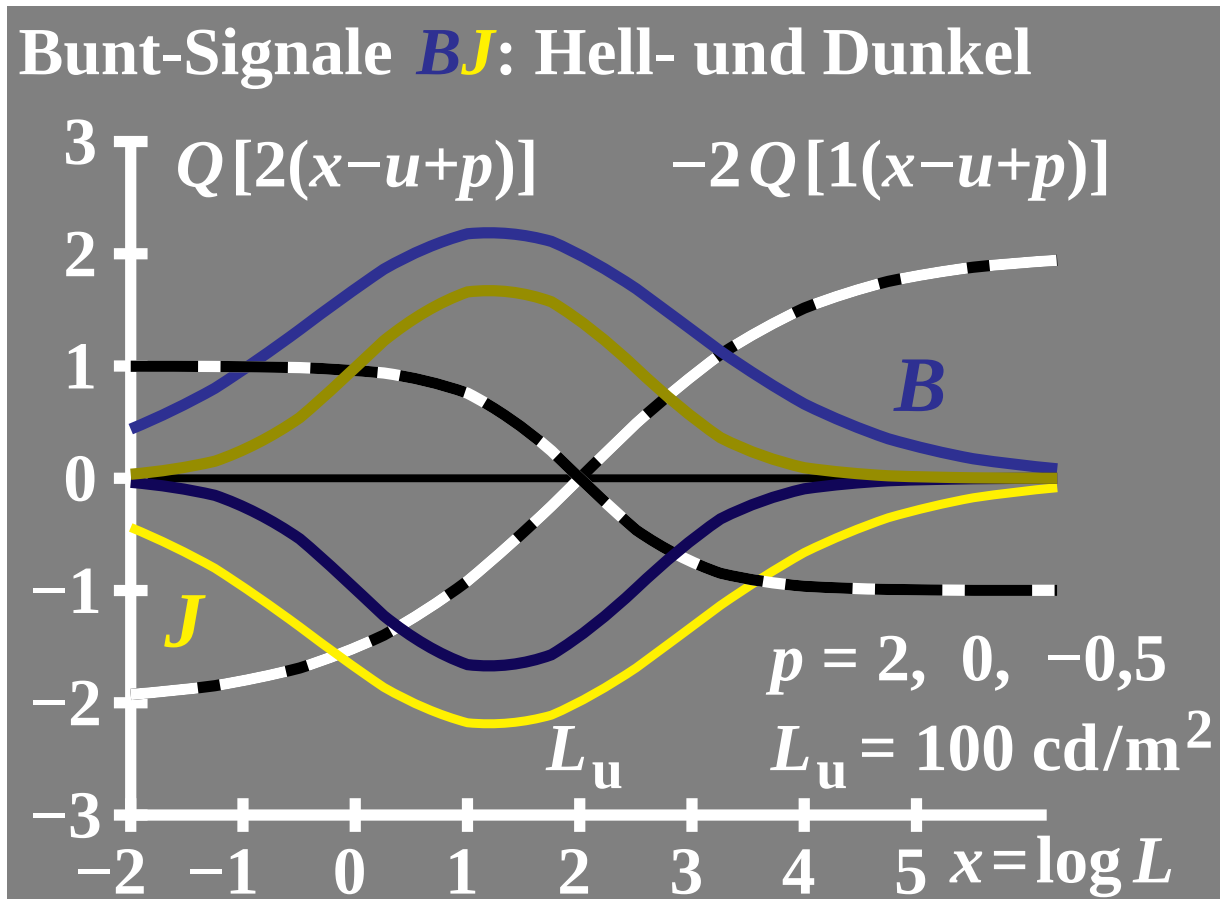
G8730_3f.eps, G0231_1f.eps, G4_43_1f.eps, Bild 4_43_1



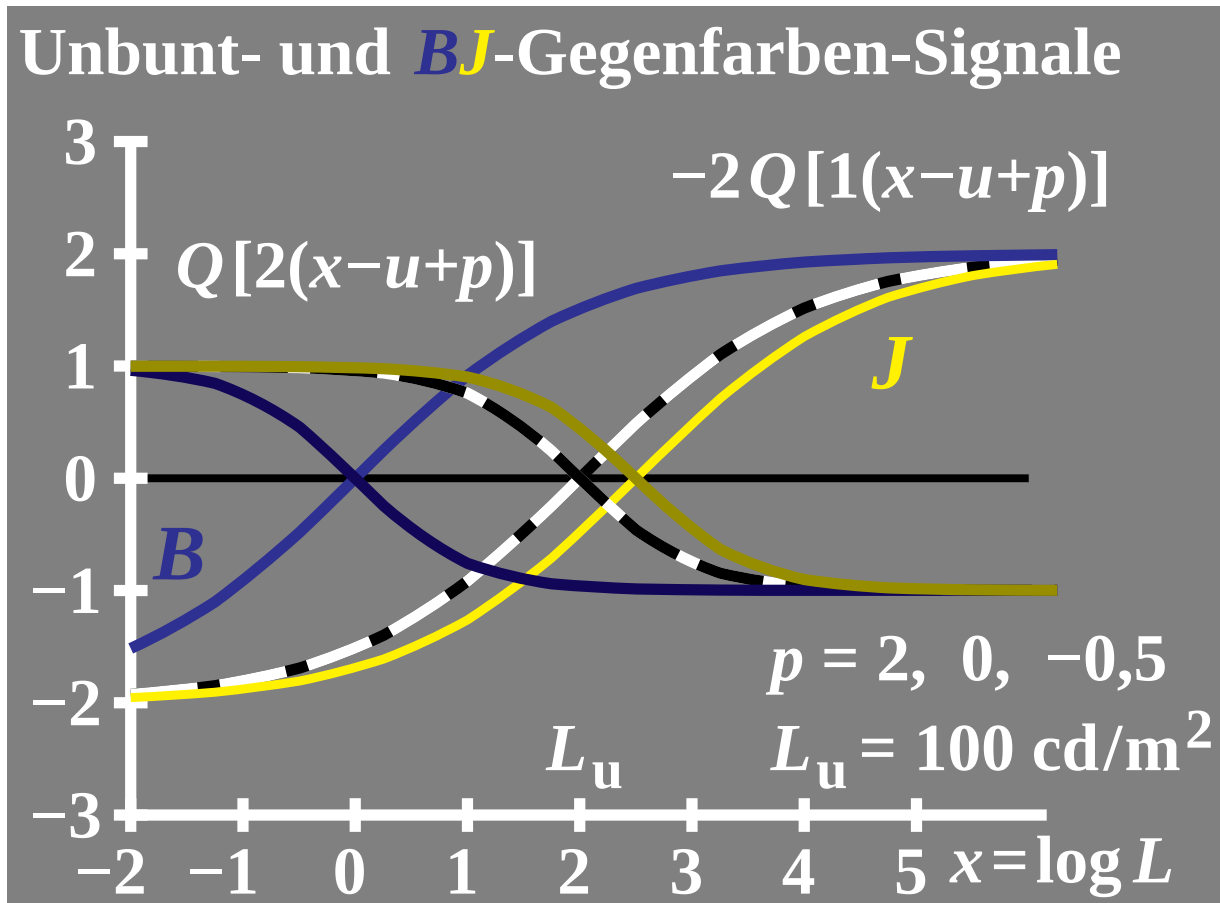
G8730_4f.eps, G0231_2f.eps, G4_43_2f.eps, Bild 4_43_2



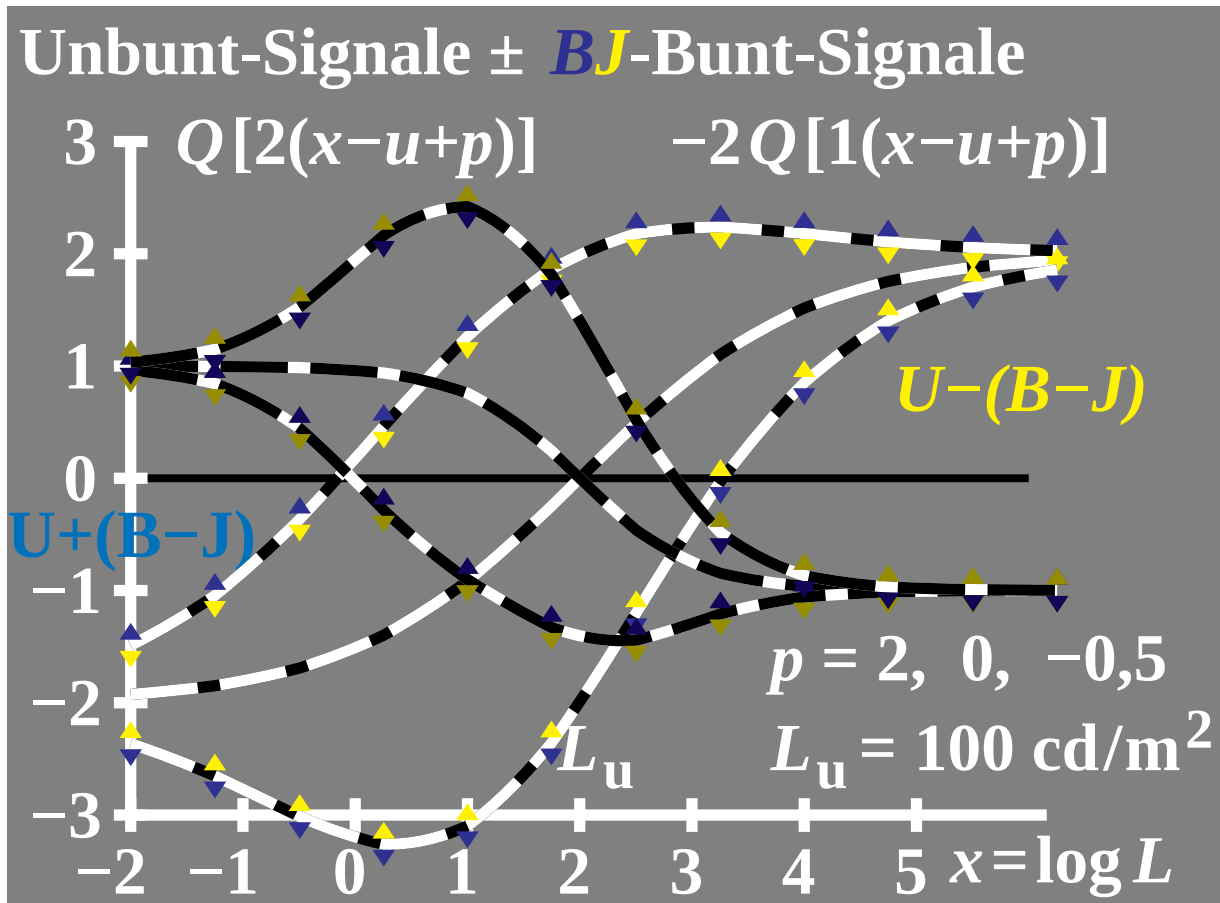
G8731_1f.eps, G0231_3f.eps, G4_44_1f.eps, Bild 4_44_1



G8731_2f.eps, G0231_4f.eps, G4_44_2f.eps, Bild 4_44_2



G8731_3f.eps, G0231_5f.eps, G4_45_1f.eps, Bild 4_45_1



G8731_4f.eps, G0231_6f.eps, G4_45_2f.eps, Bild 4_45_2

**Linien-Element von Lichttechnik
(Leuchtdichte L) und Farbmimetrik
mit „Farbwerten“ P , D und T**

**Leuchtdichte-Signalfunktion $F(L)$
Farb-Signalfunktion $F(P, D, T)$**

Taylor-Ableitungen:

$$\Delta F(L) = \frac{dF}{dL} \Delta L$$

$$\Delta F(P, D, T) = \frac{dF}{dP} \Delta P + \frac{dF}{dD} \Delta D + \frac{dF}{dT} \Delta T$$

G8720_5f.eps, G0231_7f.eps, G4_46_1f.eps, Bild 4_46_1

Linien-Element von *Helmholtz*
(1896) mit „Farbwerten“ P , D , T

Drei separate Farb-Signalfunktionen

$$F(P) = i \ln P$$

$$F(D) = j \ln D$$

$$F(T) = k \ln T$$

Taylor-Ableitungen:

$$\Delta F(P, D, T) = \frac{dF}{dP} \Delta P + \frac{dF}{dD} \Delta D + \frac{dF}{dT} \Delta T$$

$$\Delta F(P, D, T) = \frac{i}{P} \Delta P + \frac{j}{D} \Delta D + \frac{k}{T} \Delta T$$

G8720_6f.eps, G0231_8f.eps, G4_46_2f.eps, Bild 4_46_2

**Linien-Element von *Stiles* (1946)
mit „Farbwerten“ P , D und T**

Drei separate Farb-Signalfunktionen

$$F(P) = i \ln(1 + 9P)$$

$$F(D) = j \ln(1 + 9D)$$

$$F(T) = k \ln(1 + 9T)$$

Taylor-Ableitungen:

$$\begin{aligned} \Delta F(P, D, T) &= \frac{dF}{dP} \Delta P + \frac{dF}{dD} \Delta D + \frac{dF}{dT} \Delta T \\ &= \frac{9i}{1+9P} \Delta P + \frac{9j}{1+9D} \Delta D + \frac{9k}{1+9T} \Delta T \end{aligned}$$

G8720_7f.eps, G0240_1f.eps, G4_47_1f.eps, Bild 4_47_1

**Linien-Element von Vos&Walraven
(1972) mit „Farbwerten“ P , D , T**

Drei separate Farb-Signalfunktionen

$$F(P) = -2i\sqrt{P}$$

$$F(D) = -2j\sqrt{D}$$

$$F(T) = -2k\sqrt{T}$$

Taylor-Ableitungen:

$$\Delta F(P, D, T) = \frac{dF}{dP} \Delta P + \frac{dF}{dD} \Delta D + \frac{dF}{dT} \Delta T$$

$$\Delta F(P, D, T) = \frac{i}{\sqrt{P}} \Delta P + \frac{j}{\sqrt{D}} \Delta D + \frac{k}{\sqrt{T}} \Delta T$$

G8720_8f.eps, G0240_2f.eps, G4_47_2f.eps, Bild 4_47_2

Funktionen $q[k(x-u)]$ zur „Unbuntsignal“-Beschreibung

mit $x = \log L$ (L = Leuchtdichte)
 $u = \log L_u$ (L_u = Umfeld-Leuchtd.)

$$q[k(x-u)] = 1 + 1/[1 + \sqrt{2}e^{k(x-u)}]$$

Funktionswerte:

$$q[k(x-u) \rightarrow +\infty] = 1$$

$$q[k(x-u) = 0] = \sqrt{2}$$

$$q[k(x-u) \rightarrow -\infty] = 2$$

G8720_1f.eps, G0240_3f.eps, G4_48_1f.eps, Bild 4_48_1

„Unbuntsignal“-Beschreibung mit Funktionen $Q_{lm}[k(x-u)]$

mit $x = \log L$ (L = Leuchtdichte)
 $u = \log L_u$ (L_u = Umfeld-Leuchtd.)

$$Q_{lm}[k(x-u)] = -\frac{l}{\ln \sqrt{2}} \ln q[k(x-u)] - m$$

Funktionswerte mit $l = m = 1$:

$$Q[k(x-u) \rightarrow +\infty] = 1$$

$$Q[k(x-u) = 0] = 0$$

$$Q[k(x-u) \rightarrow -\infty] = -1$$

G8720_2f.eps, G0240_4f.eps, G4_48_2f.eps, Bild 4_48_2

**„Unbuntsignal“-Unterscheidung als
Funktion der relativen Helldichte
 $h = \ln H = k(x - u)$ $\ln = \text{natürl. Log.}$**

$$Q' = \frac{d}{dH} [\ln \{1 + 1/(1 + \sqrt{2}H)\}] / \ln \sqrt{2}$$

$$= -\sqrt{2} / [\ln \sqrt{2} (1 + \sqrt{2}H)(2 + \sqrt{2}H)]$$

Funktionswerte:

$$Q' [k(x - u) \rightarrow +\infty] = 0$$

$$Q' [k(x - u) = 0] = -0,5$$

$$Q' [k(x - u) \rightarrow -\infty] = 0$$

G8720_3f.eps, G0240_5f.eps, G4_49_1f.eps, Bild 4_49-1

Leuchtdichte-Unterscheidungsvermögen $L/\Delta L$ als Funktion von H

mit: $L = 10^x$ $H = e^h = 10^{\log_e k(x-u)}$
 $dL/dx = \ln 10 L$ $dH/dx = k H$

Es folgt: $L/\Delta L = [kH / (dH \ln 10)]$
 $\frac{L}{dL} = \text{const } H / [(1 + \sqrt{2}H)(2 + \sqrt{2}H)]$

$$Q'[k(x-u) \rightarrow +\infty] = 0$$

$$Q'[k(x-u) = 0] = \text{Maximum}$$

$$Q'[k(x-u) \rightarrow -\infty] = 0$$

G8720_4f.eps, G0240_6f.eps, G4_49_2f.eps, Bild 4_49_2

Doppel-Linienelement von *Richter* (1987) für die Lichttechnik mit der Leuchtdichte $L = F(\textcolor{red}{P}, \textcolor{teal}{D}, \textcolor{blue}{T})$

Leuchtdichte-Signalfunktion $F(L)$

$$F(L) = i Q(H) = \begin{cases} \underline{i} Q(\underline{H}) & (x < u) \\ \bar{i} Q(\bar{H}) & (x \geq u) \end{cases}$$

mit: $\underline{k}=1,4$ $\bar{k}=1$ $\underline{i}=1$ $\bar{i}=-2$
 $x = \log L$ $u = \log L_u$
 $H = e^{\underline{k}(x-u)}$, $H = e^{\underline{k}(x-u)}$, $\bar{H} = e^{\bar{k}(x-u)}$

G8780_7f.eps, G0240_7f.eps, G4_50_1f.eps, Bild 4_50_1

Doppel-Linienelement von *Richter* (1987) für die Lichttechnik mit der Leuchtdichte $L = F(P, D, T)$

Leuchtdichte-Signalfunktion $F(L)$

$$F(L) = iQ(H) \quad H = e^{k(x-u)}$$

$$Q[\ln\{1 + 1/(1 + \sqrt{2}H)\}]/\ln\sqrt{2} - 1$$

Taylor-Ableitungen:

$$\Delta F(L) = \frac{dF}{dL} \Delta L = i \frac{dQ}{dH} \Delta H$$

$$= -i\sqrt{2}\Delta H / [\ln\sqrt{2}(1 + \sqrt{2}H)(2 + \sqrt{2}H)]$$

G8780_8f.eps, G0240_8f.eps, G4_50_2f.eps, Bild 4_50_2

Q-Funktions-Änderung; Übergang
von der Licht- zur Farb-Metrik

Stufungsfunktion der **Lichtmetrik:**

$$Q [k(x - u)] = Q[k(\log L - \log L_u)]$$

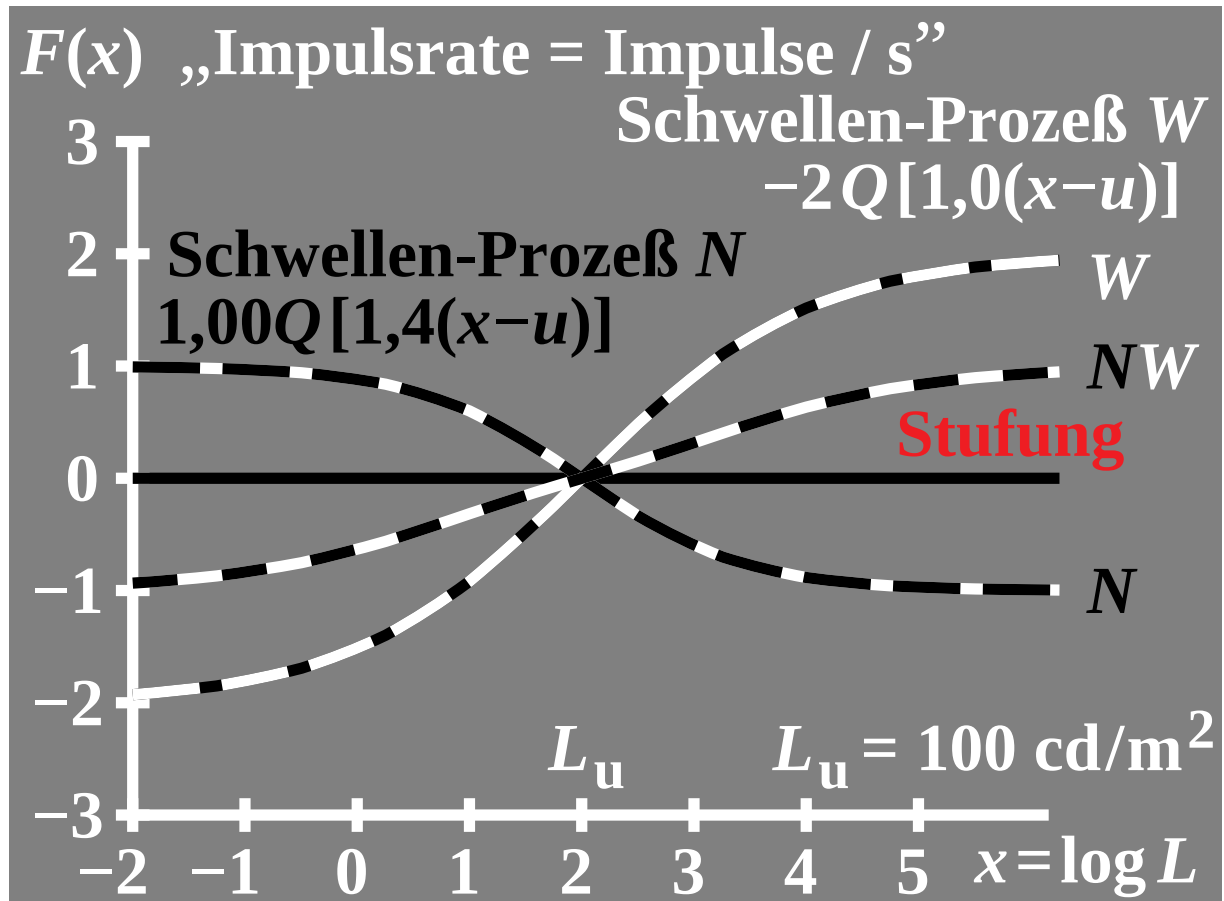
Ersatz $\log L \rightarrow \log P$ für Farbmetrik:

$$Q[k(\log P - \log L_u)] \\ = Q[k(\log L - \log L_u + \log P - \log L)]$$

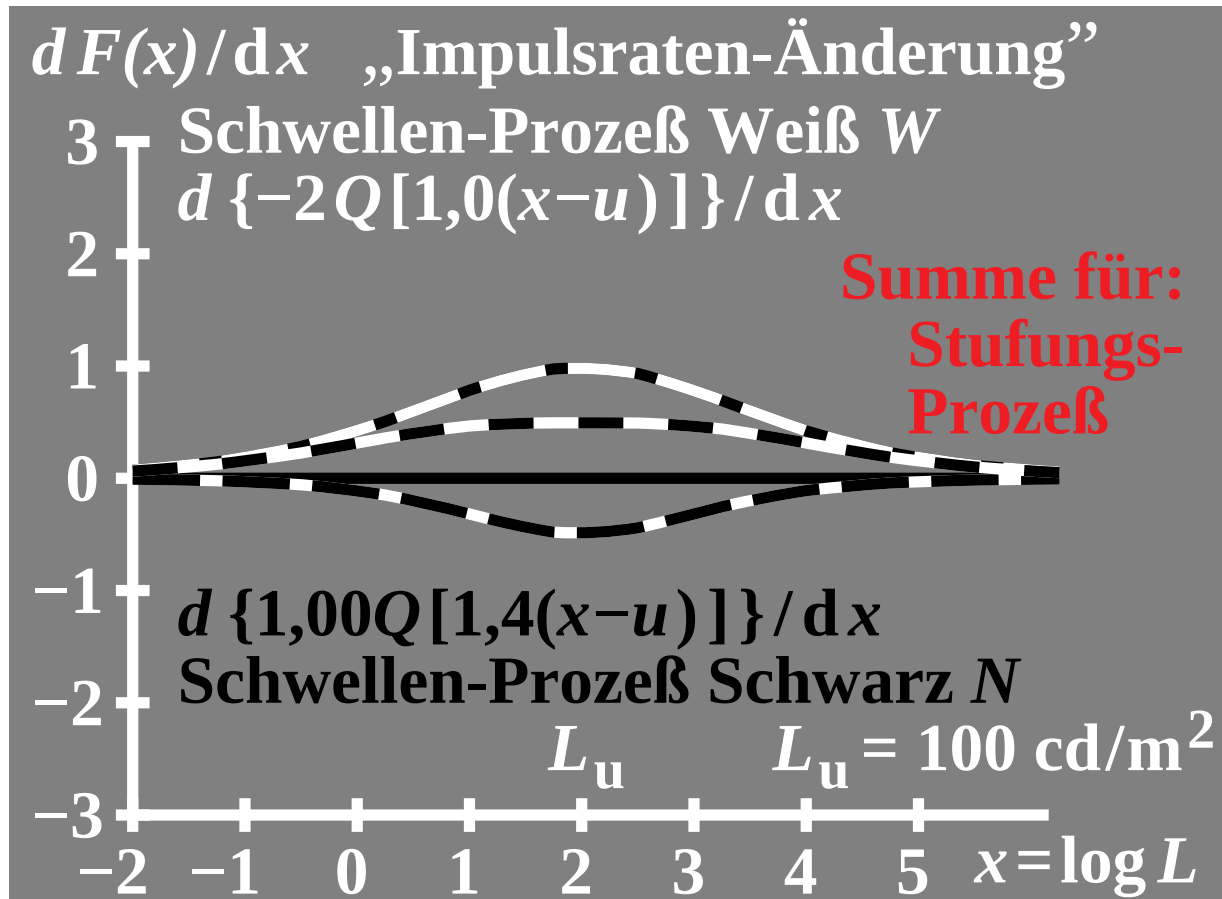
mit Sättigung $p = \log P - \log L$ folgt

für **Farbmetrik:** $Q [k(x - u + p)]$

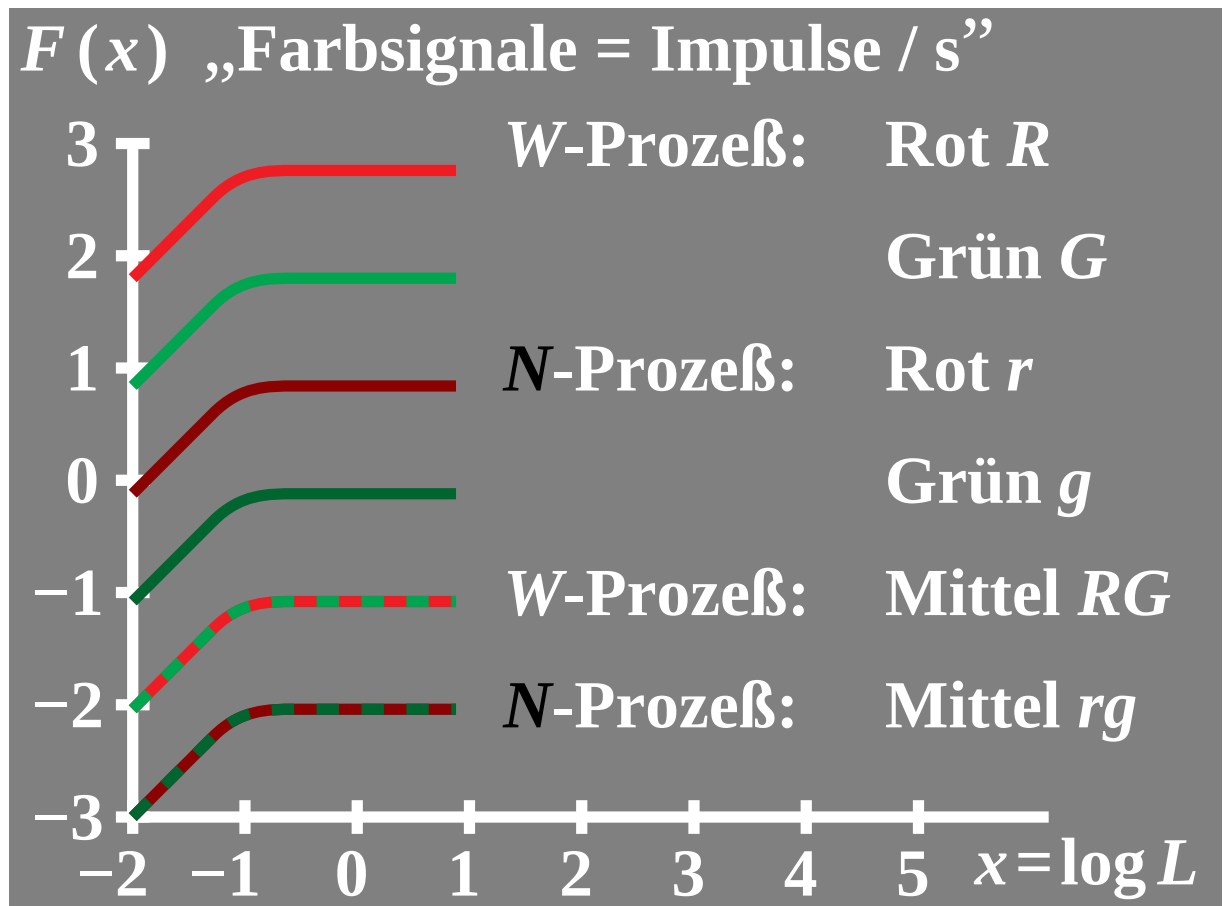
G8240_2f.eps, G0311_3f.eps, G4_51f.eps, Bild 4_51



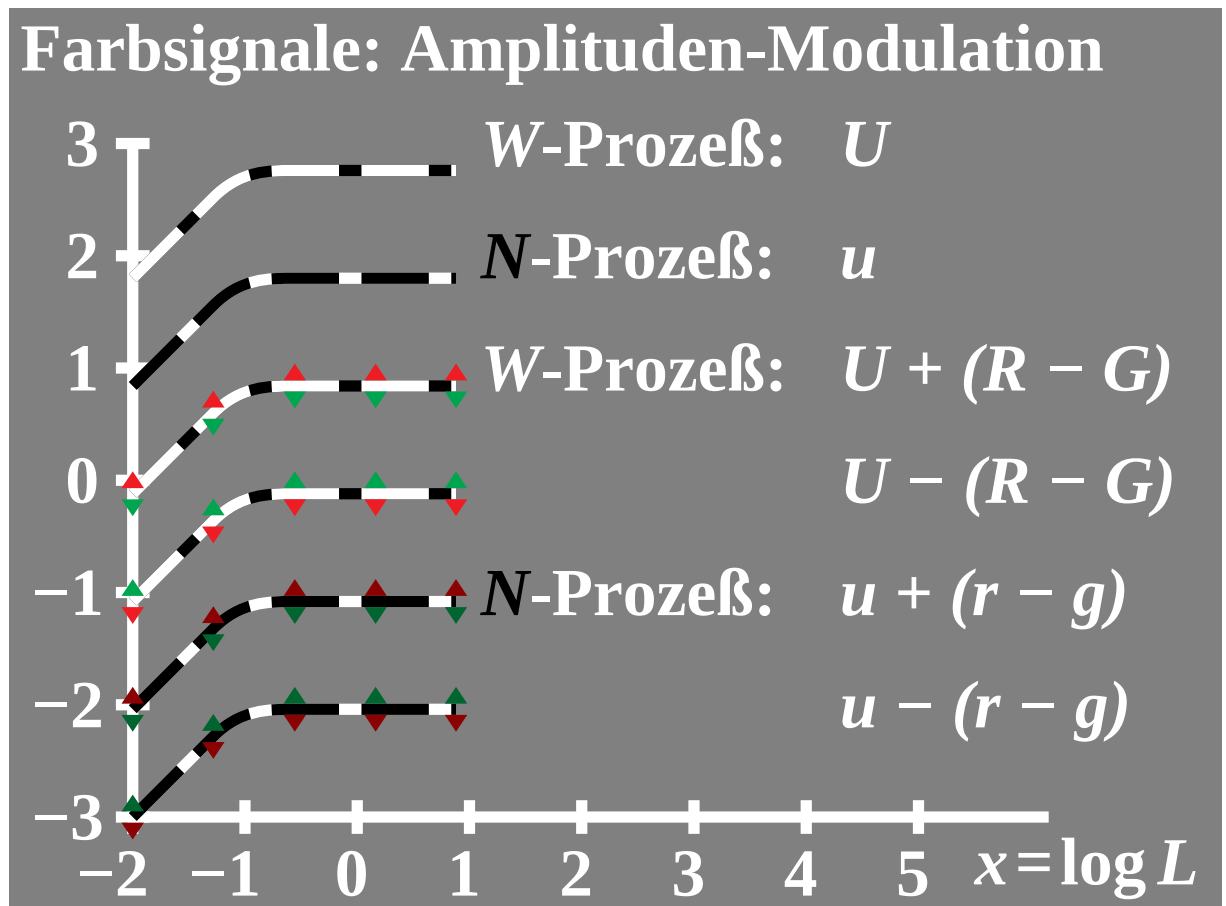
G8830_7f.eps, G0241_1f.eps, G4_52_1f.eps, Bild 4_52_1



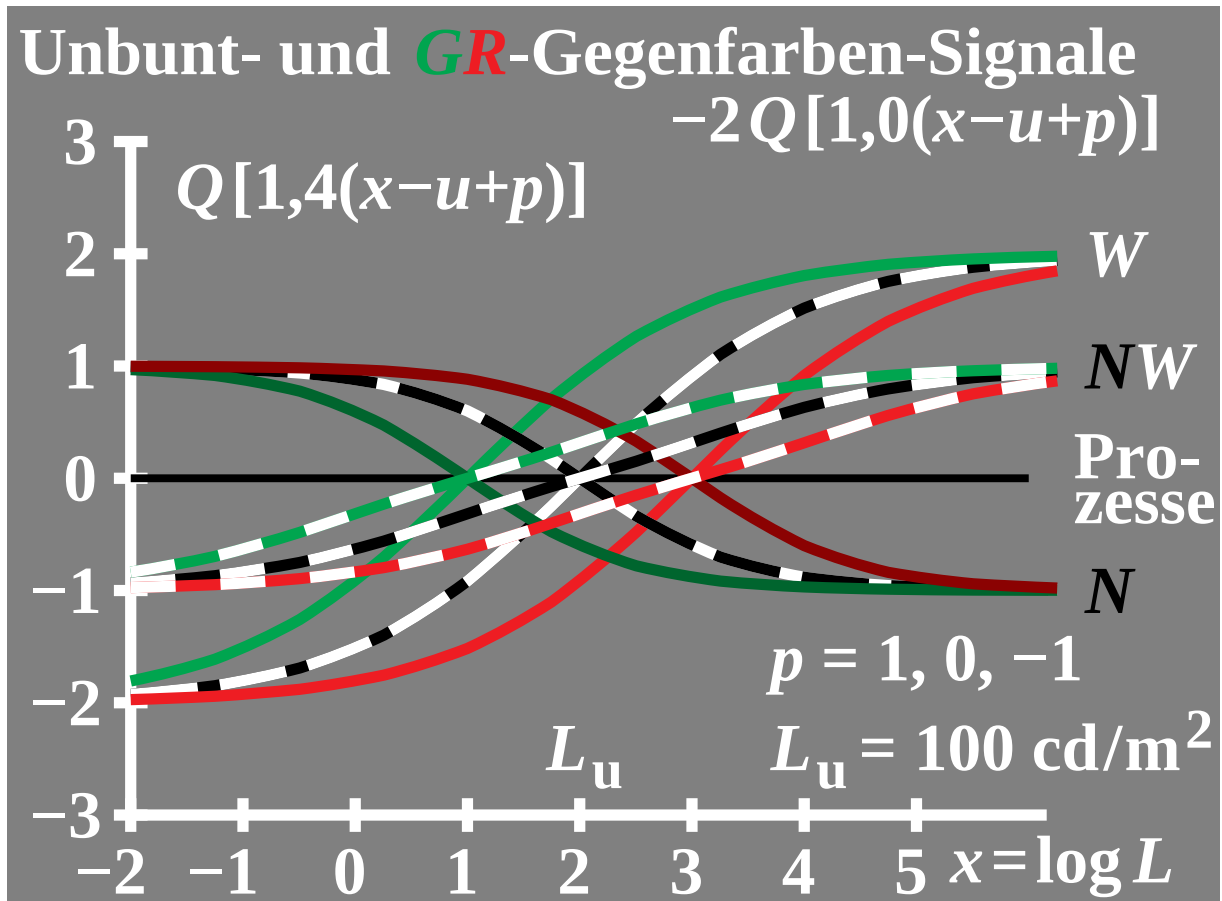
G8831_7f.eps, G0241_2f.eps, G4_52_2f.eps, Bild 4_52_2



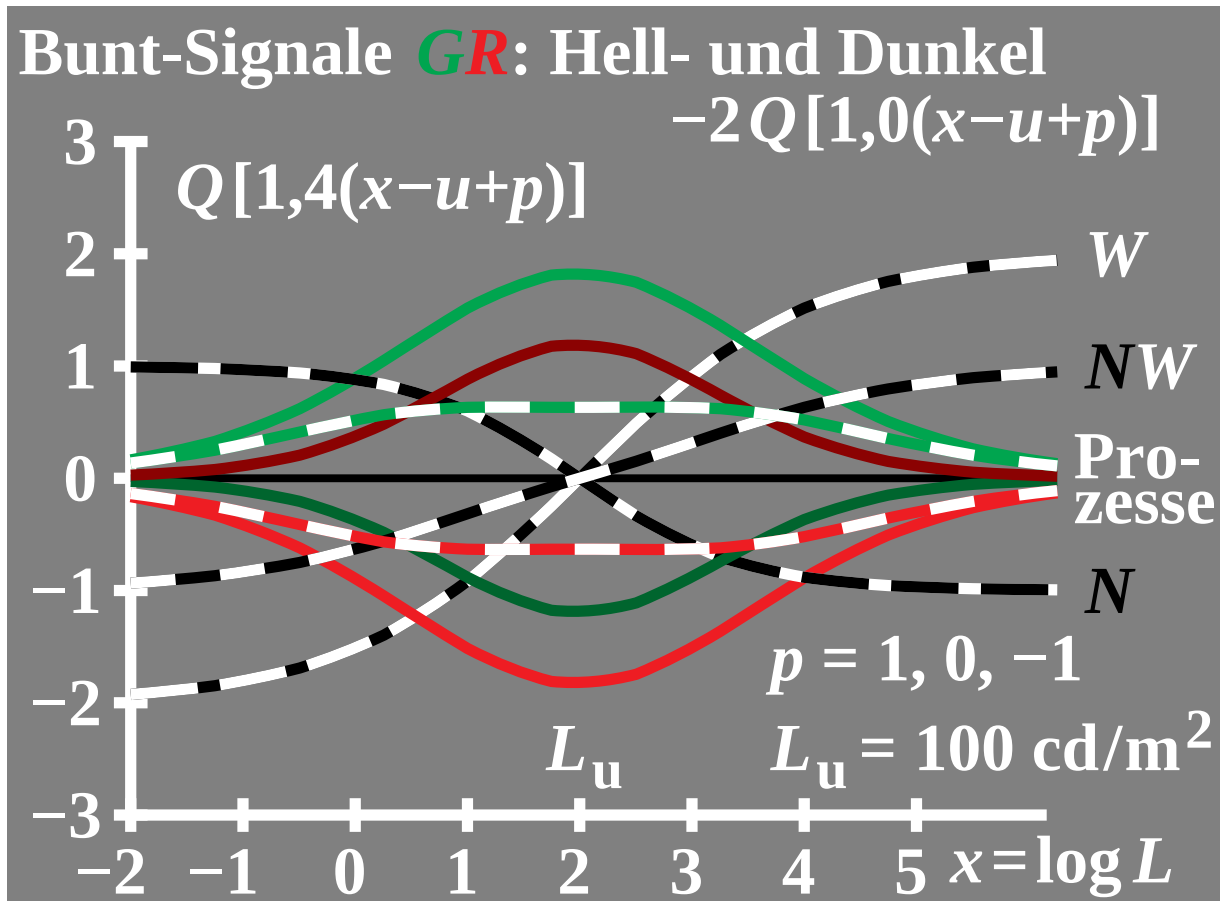
G8910_2f.eps, G0241_3f.eps, G4_53_1f.eps, Bild 4_53_1



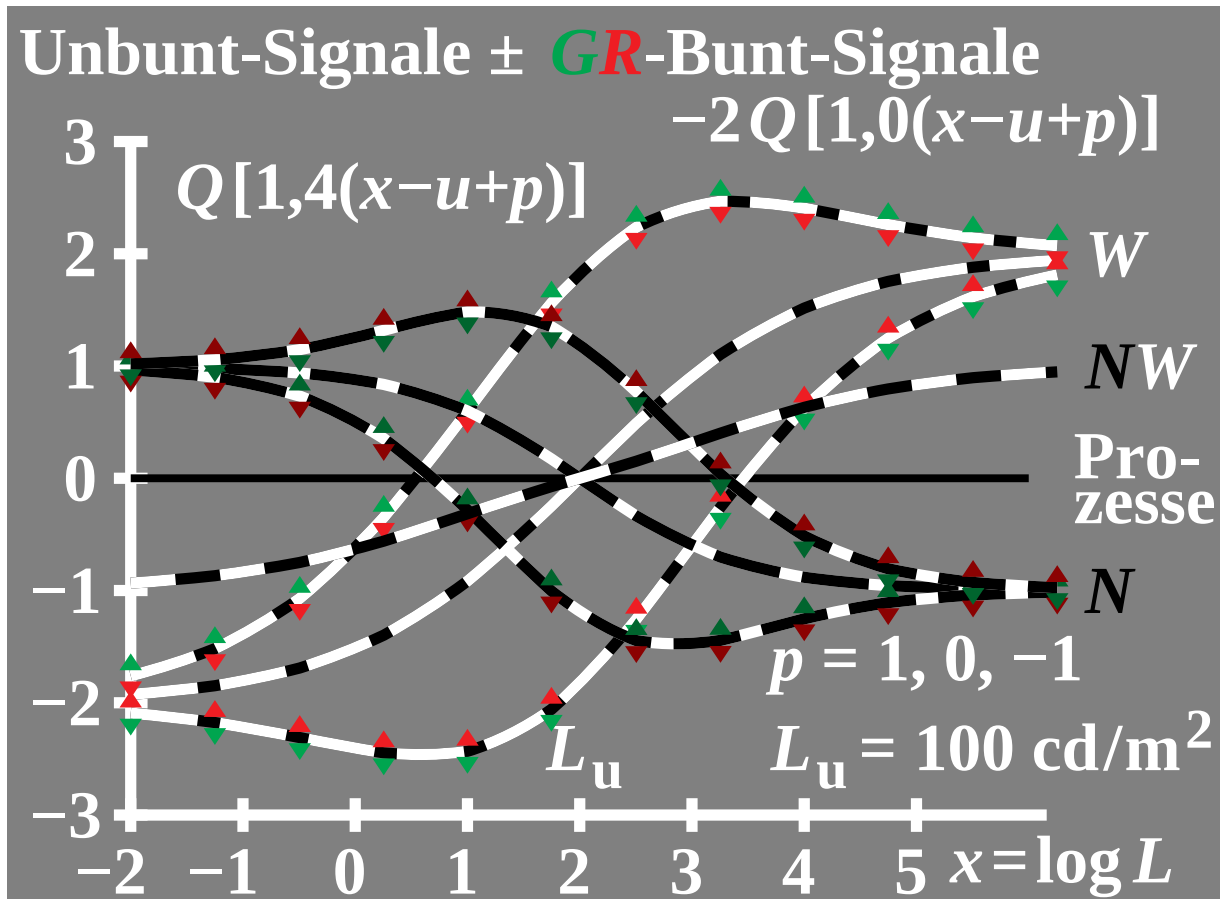
G8910_4f.eps, G0241_4f.eps, G4_53_2f.eps, Bild 4_53_2



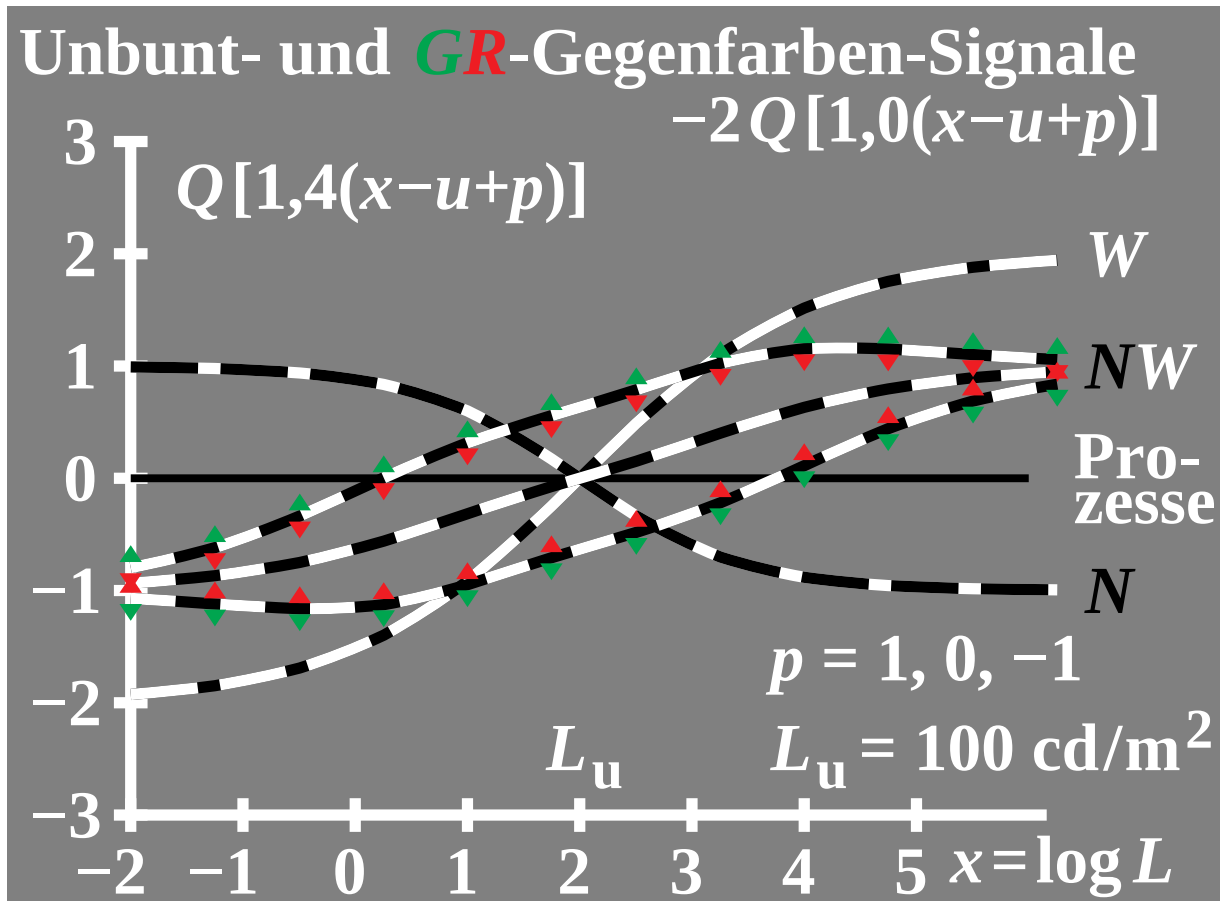
G8931_1f.eps, G0241_5f.eps, G4_54_1f.eps, Bild 4_54_1



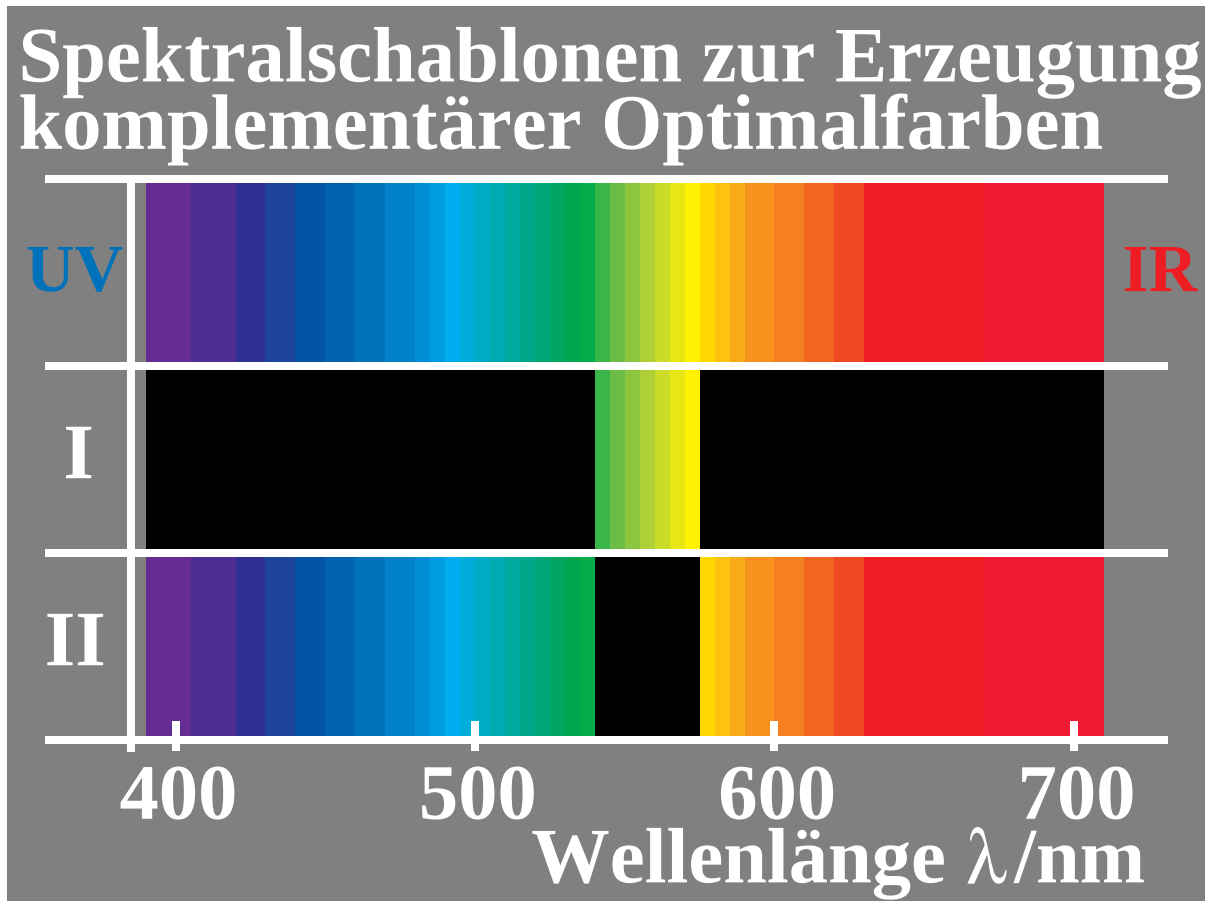
G8931_2f.eps, G0241_6f.eps, G4_54_2f.eps, Bild 4_54_2



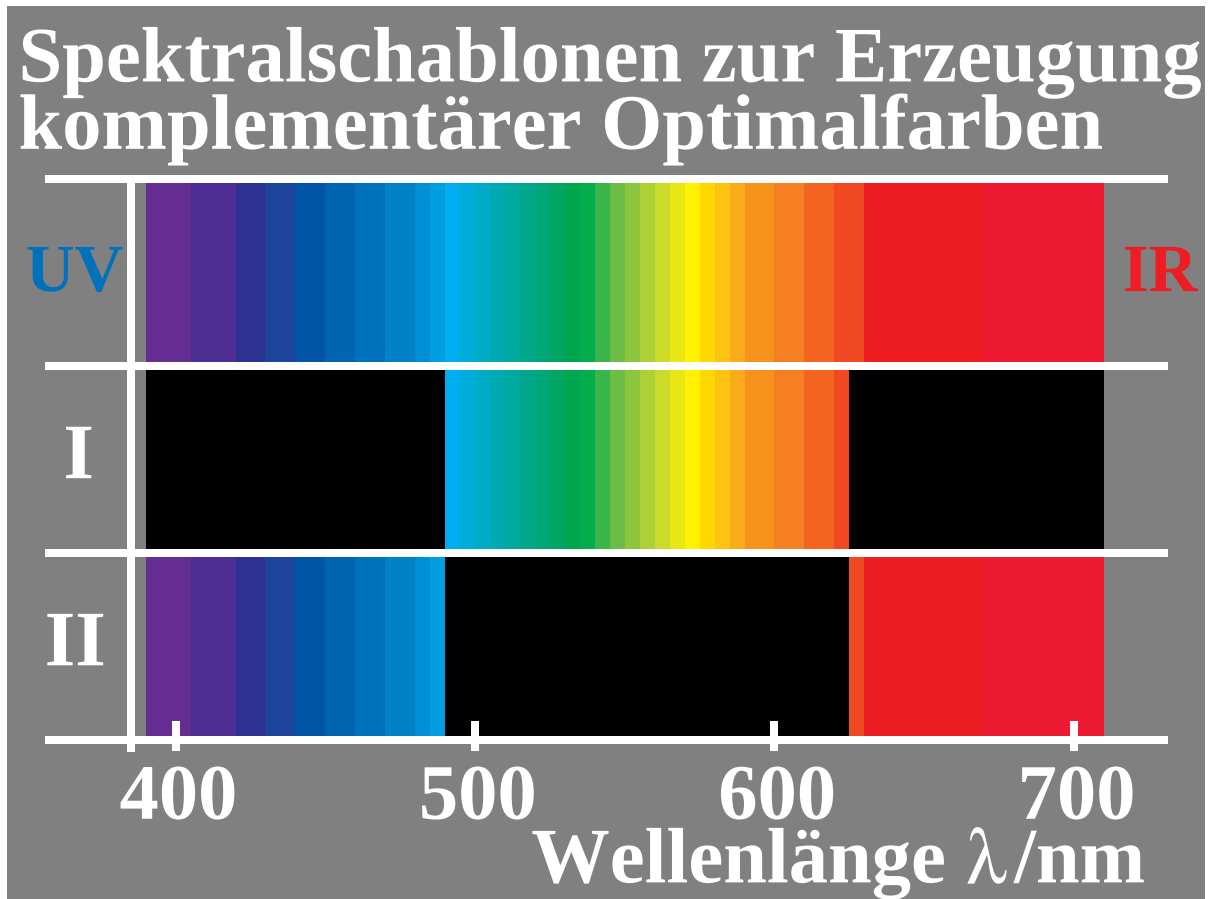
G8931_3f.eps, G0241_7f.eps, G4_55_1f.eps, Bild 4_55_1



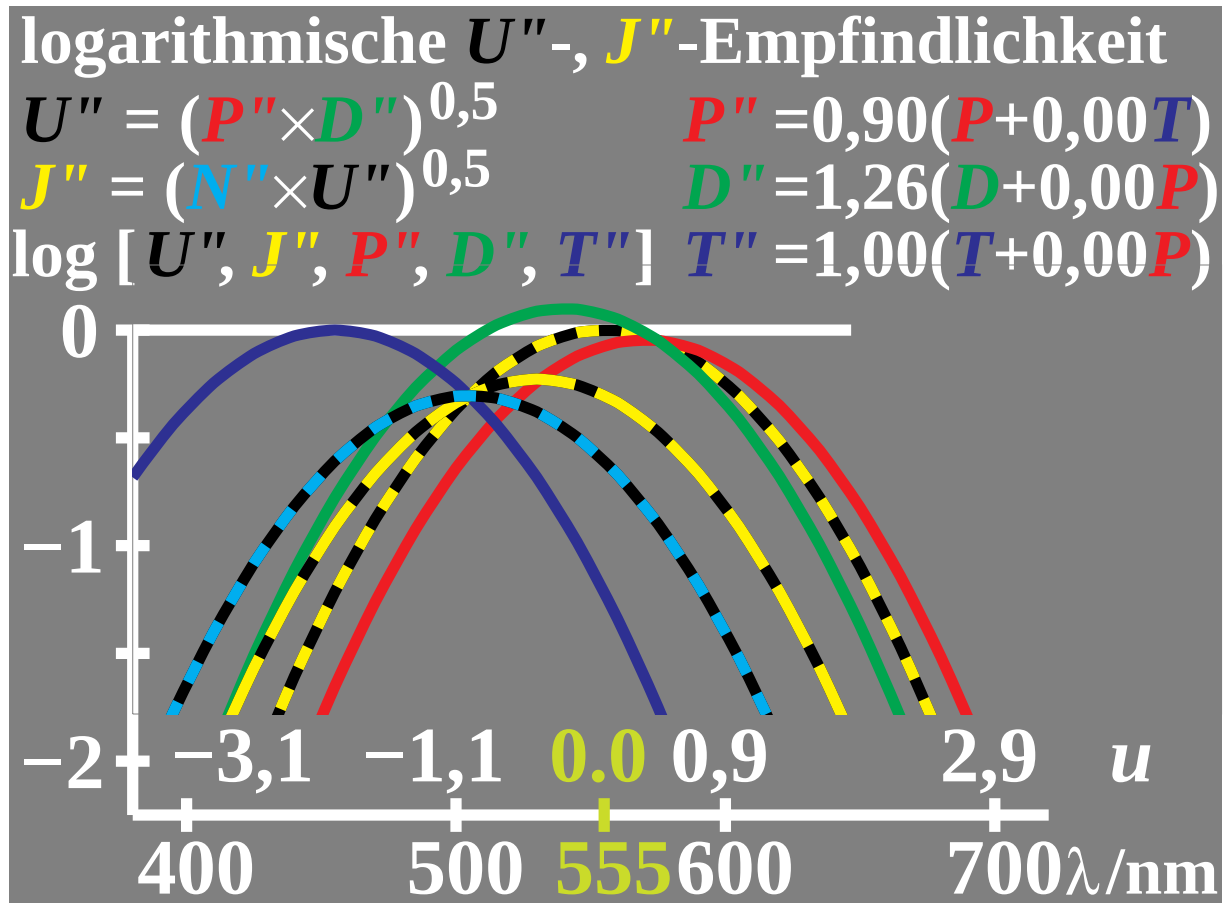
G8931_4f.eps, G0241_8f.eps, G4_55_2f.eps, Bild 4_55_2



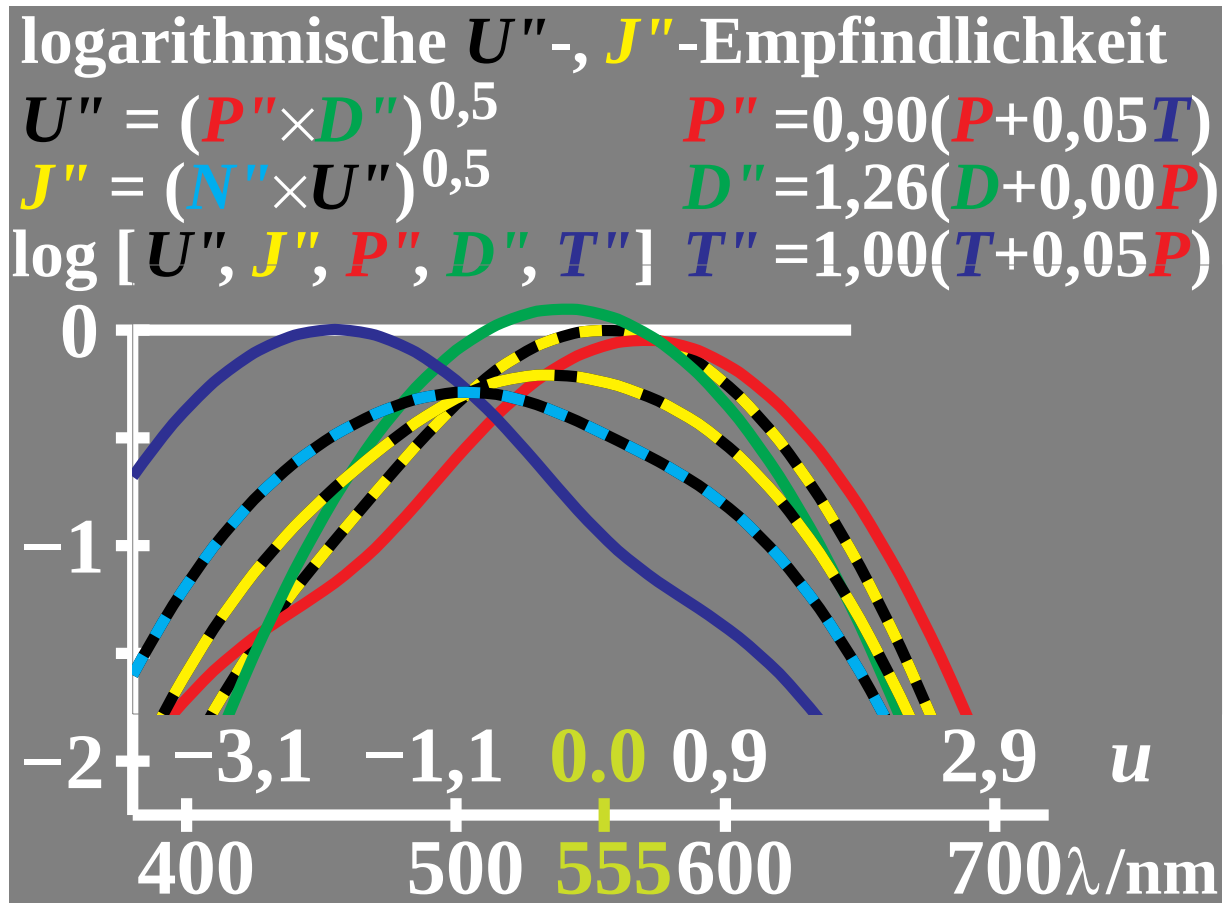
G8570_3f.eps, G0250_1f.eps, G4_56f.eps, Bild 4_56



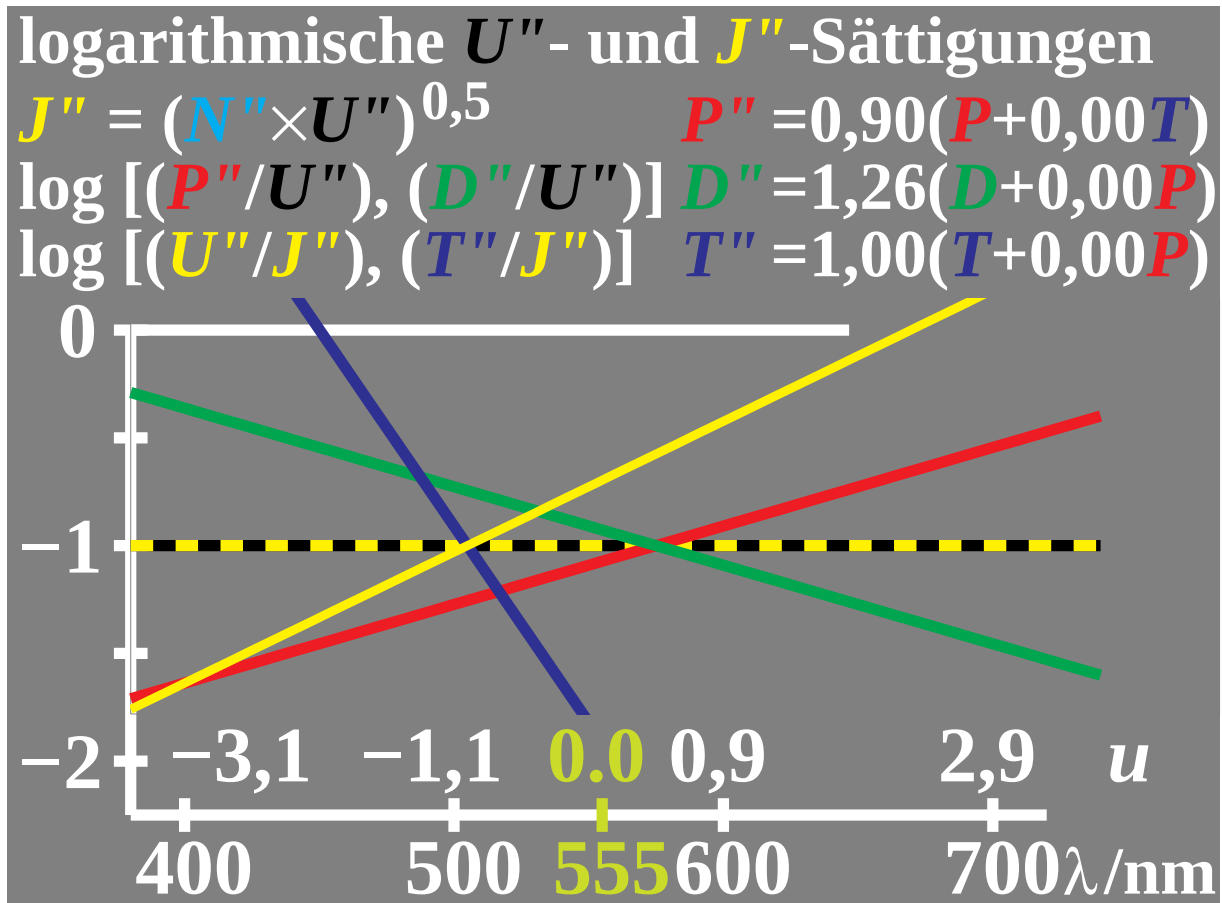
G8570_4f.eps, G0250_2f.eps, G4_57f.eps, Bild 4_57



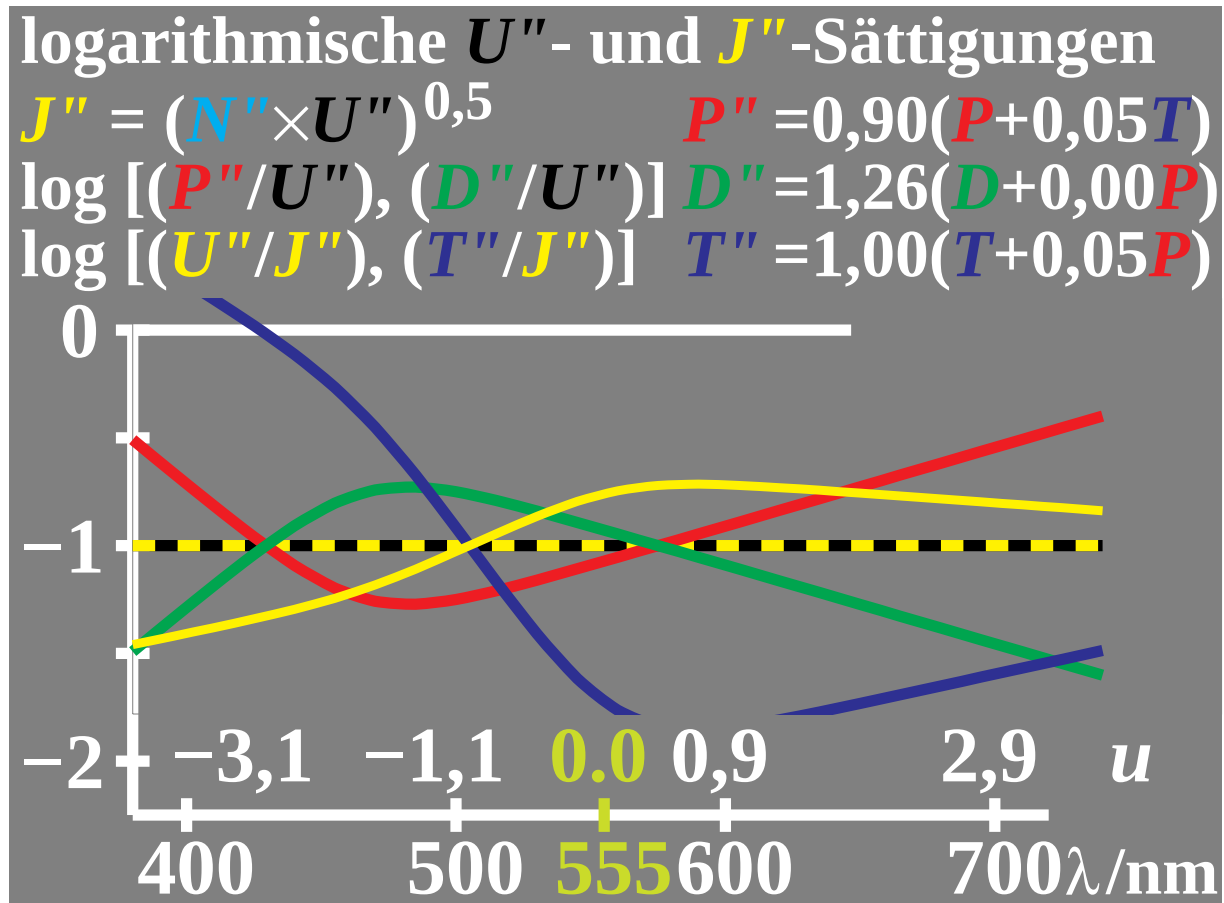
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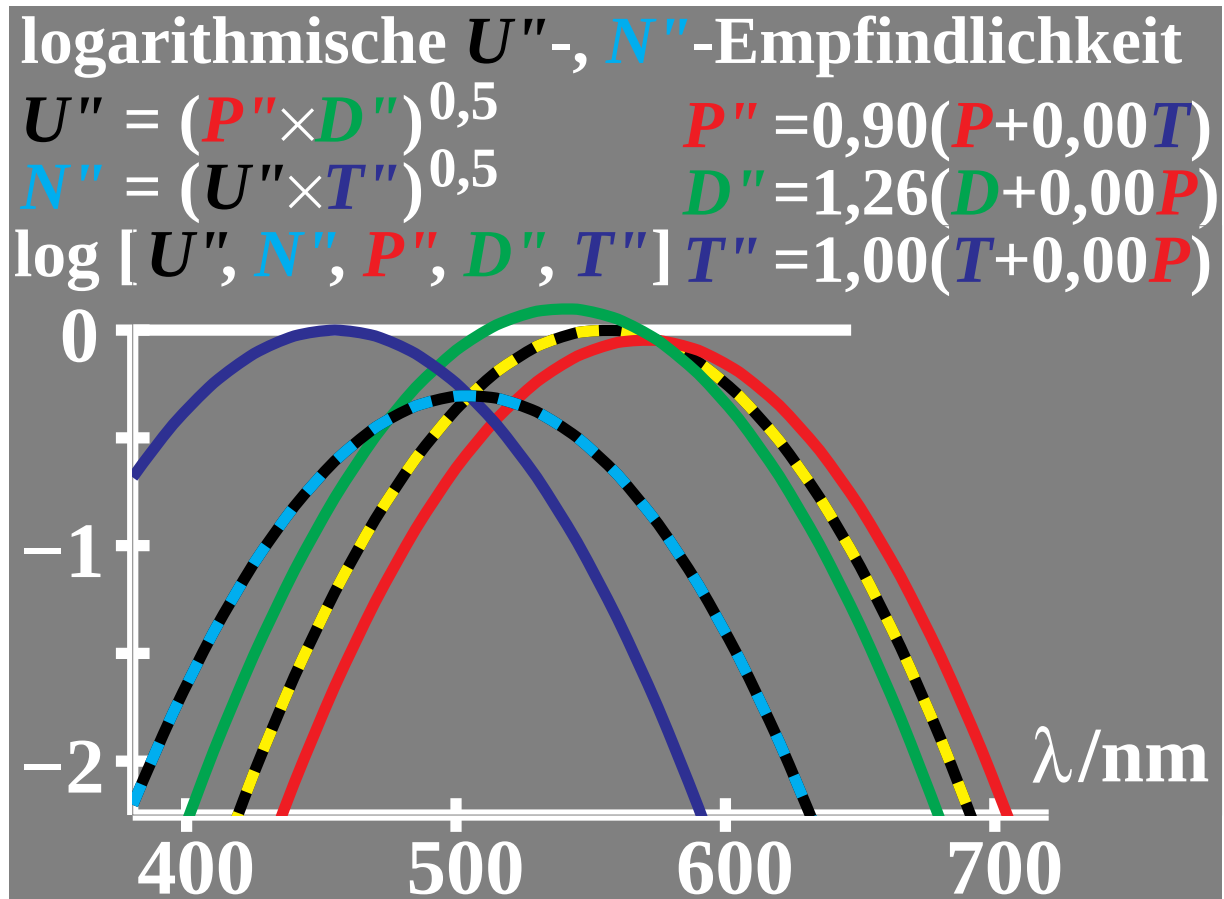
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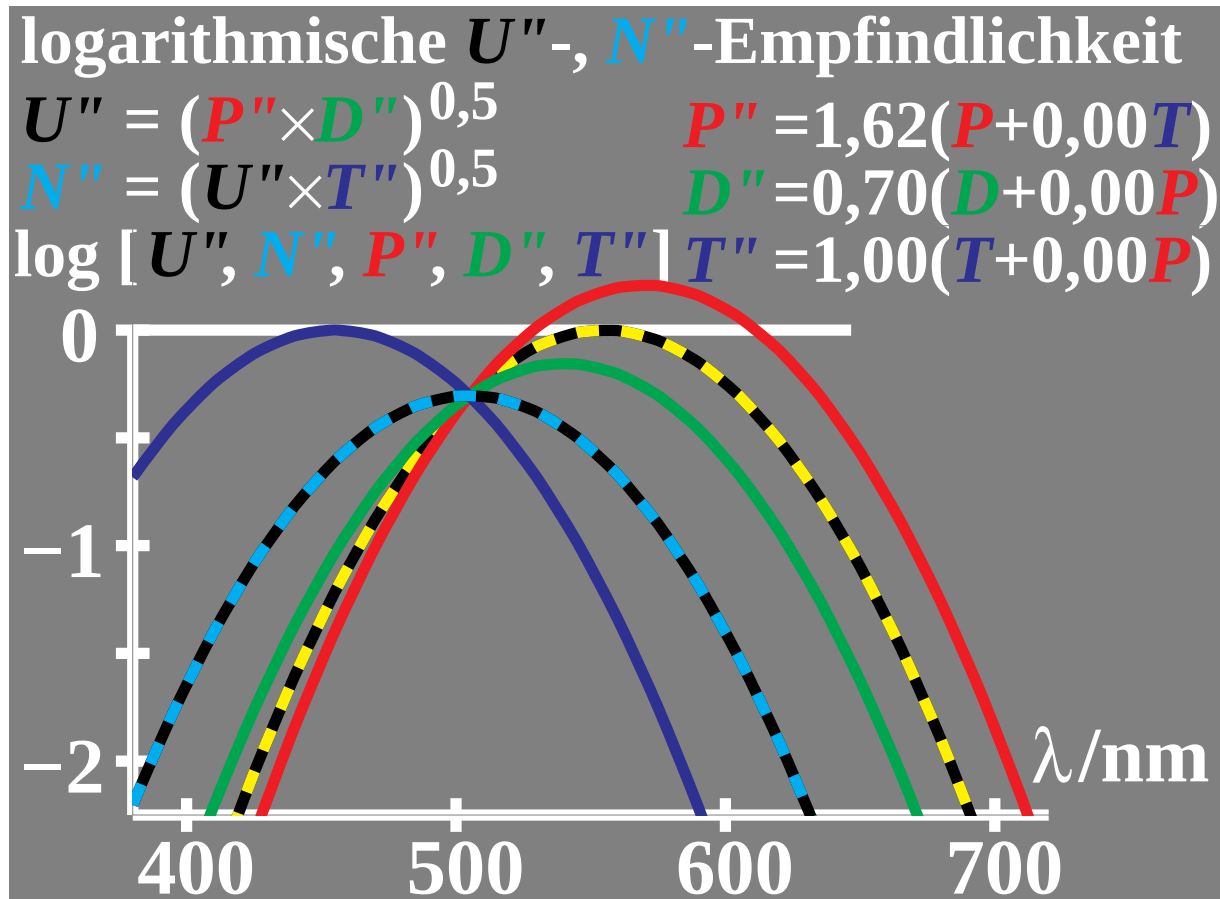
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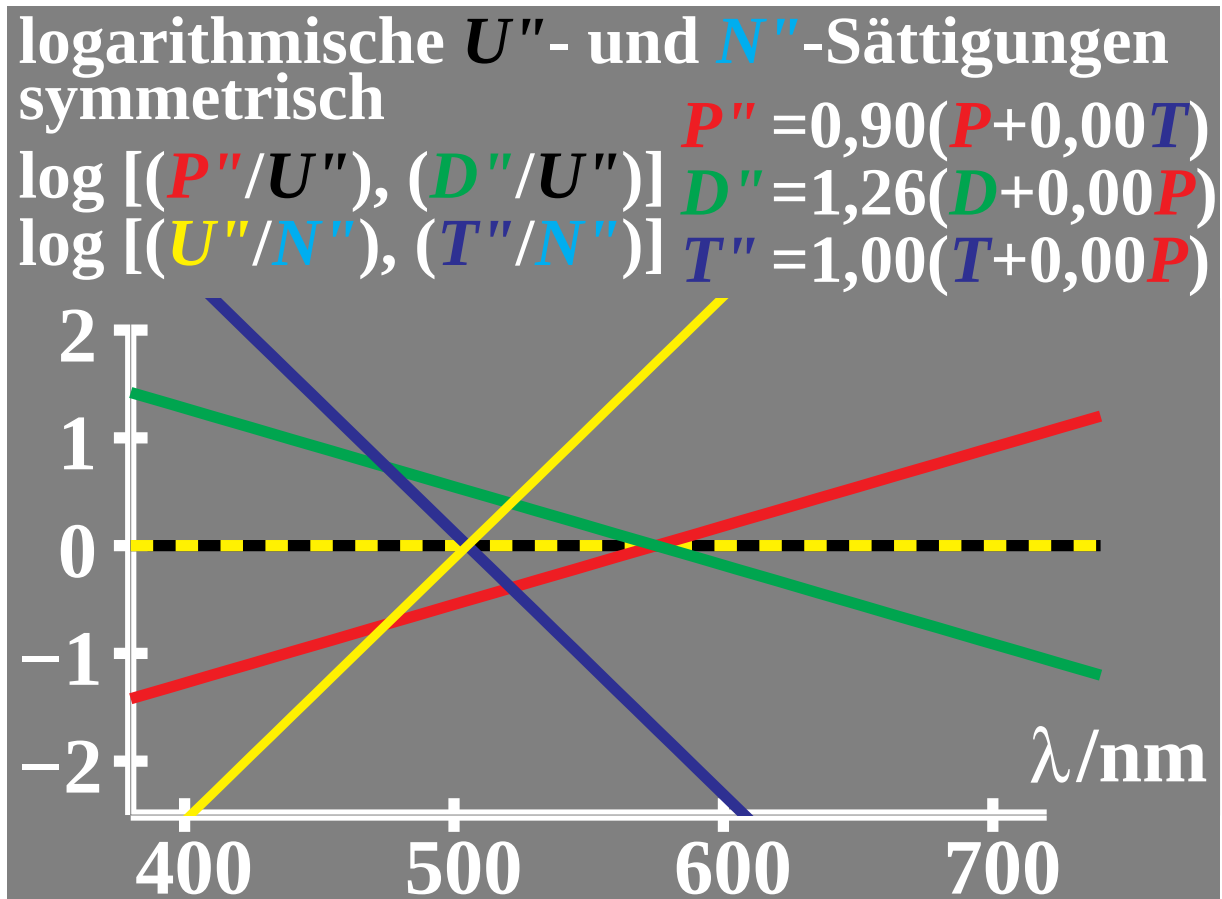
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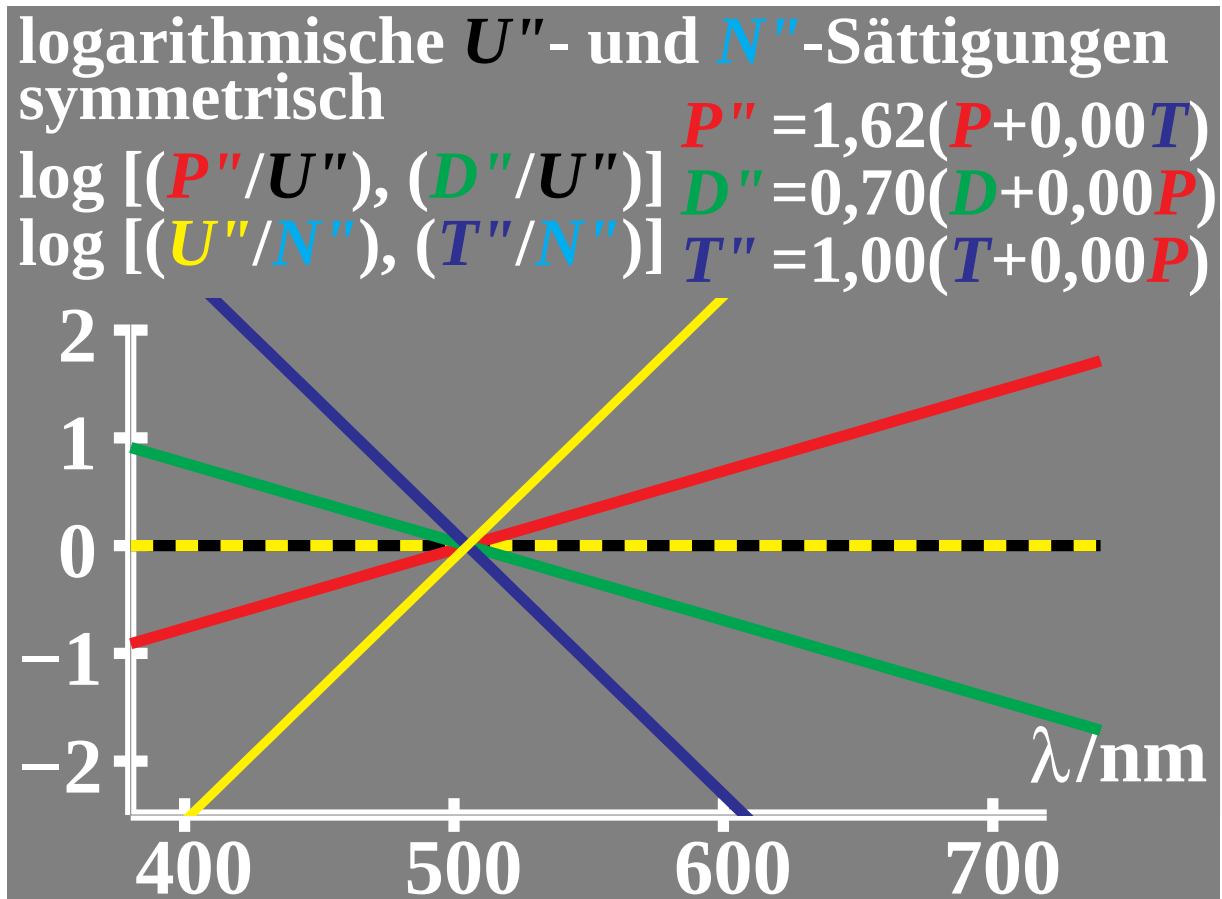
G9350_1f.eps, G0250_7f.eps, G4_60_1f.eps, Bild 4_60_1



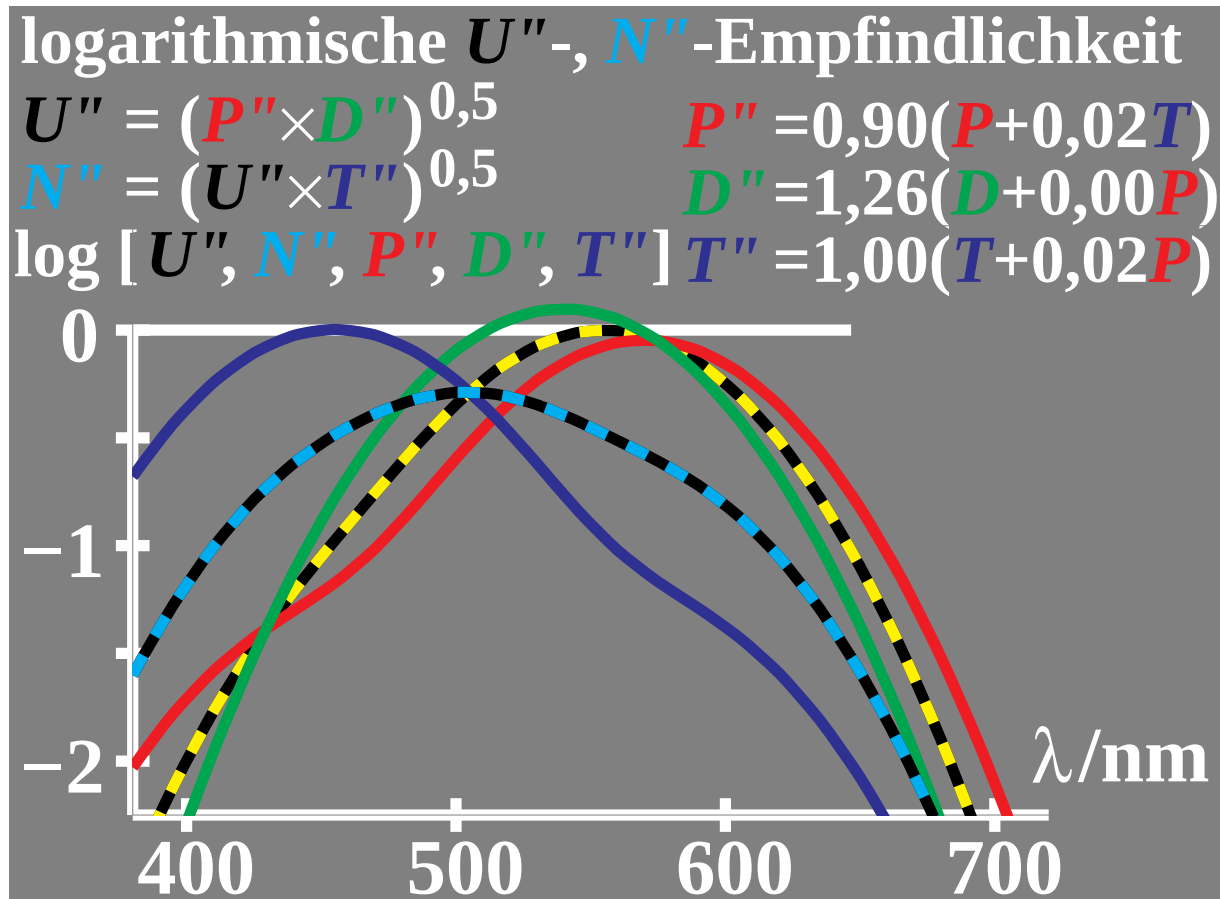
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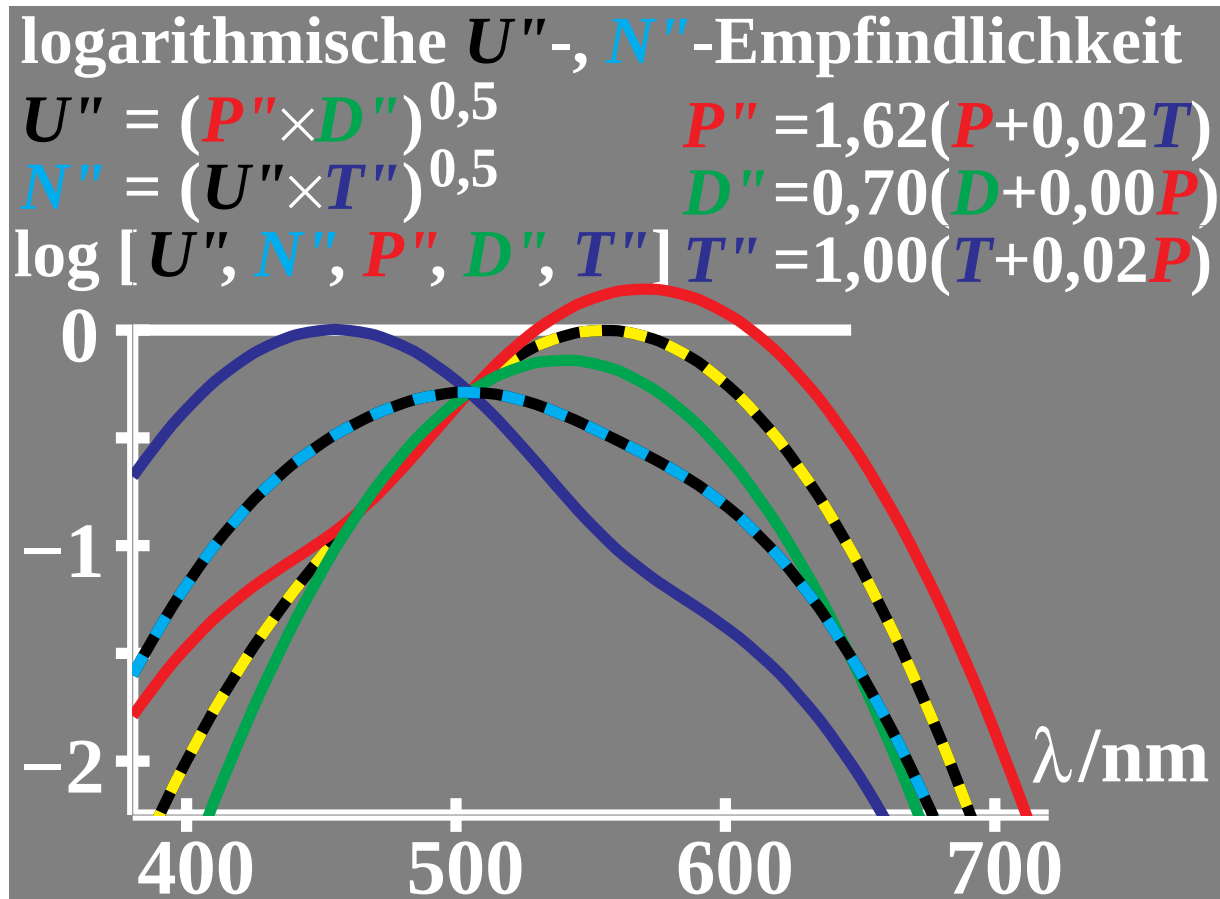
G9360_1f.eps, G0251_1f.eps, G4_60_3f.eps, Bild 4_60_3



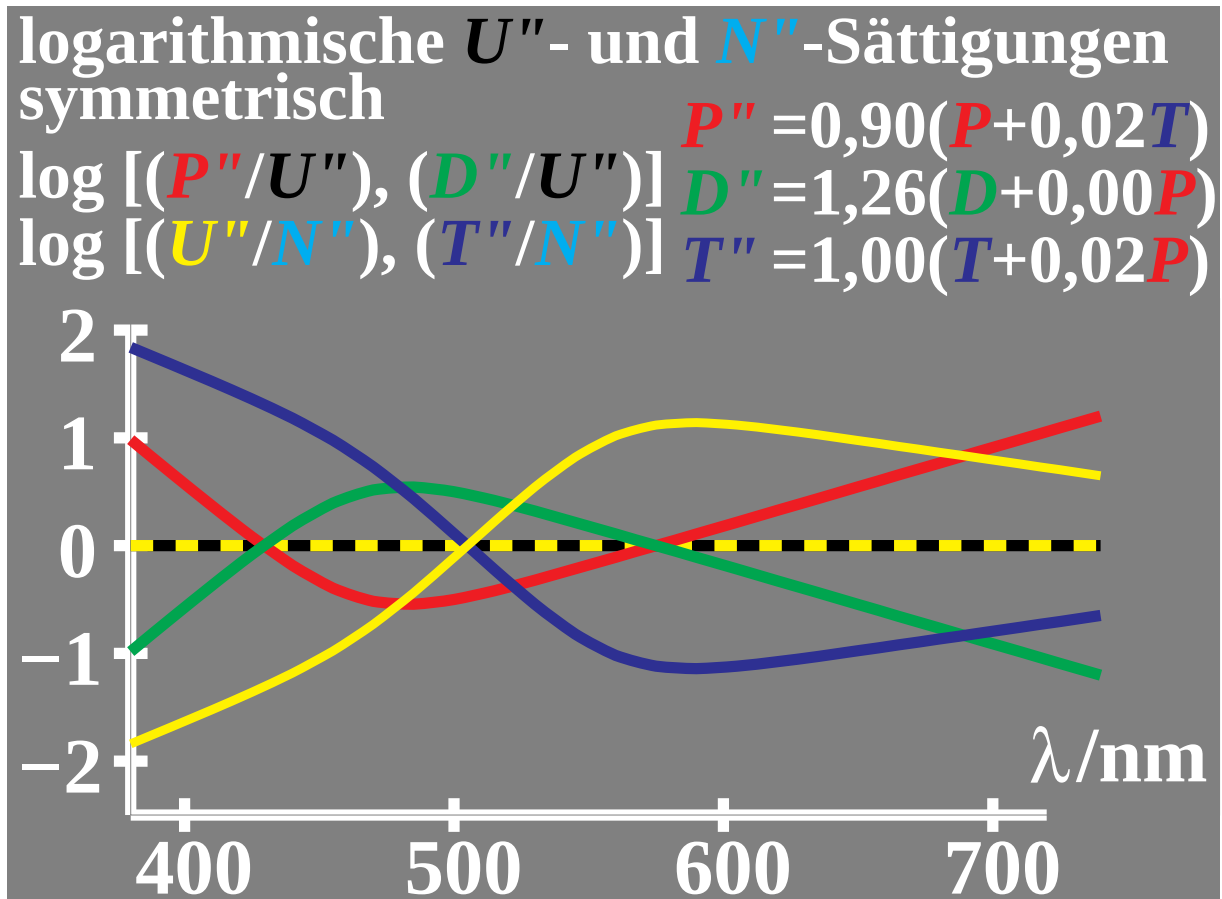
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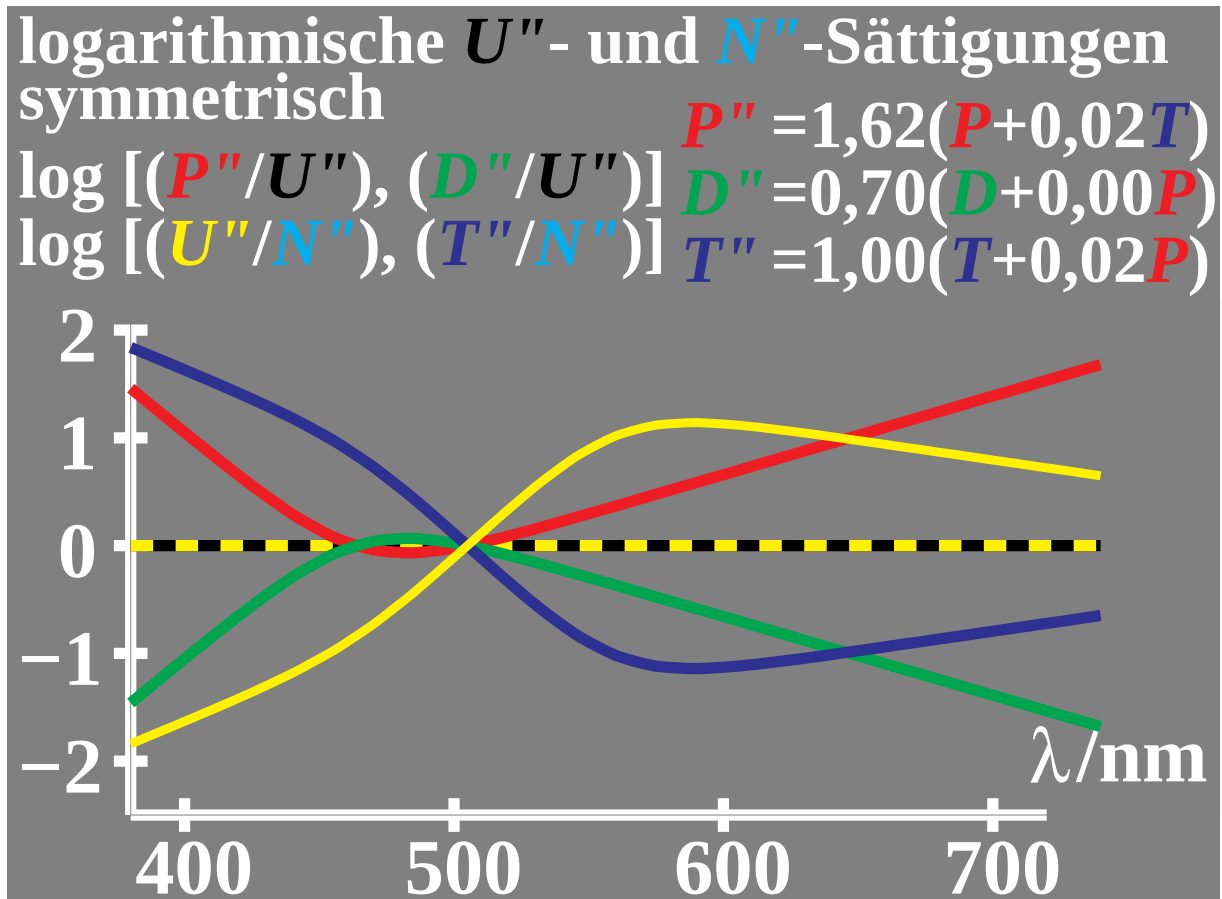
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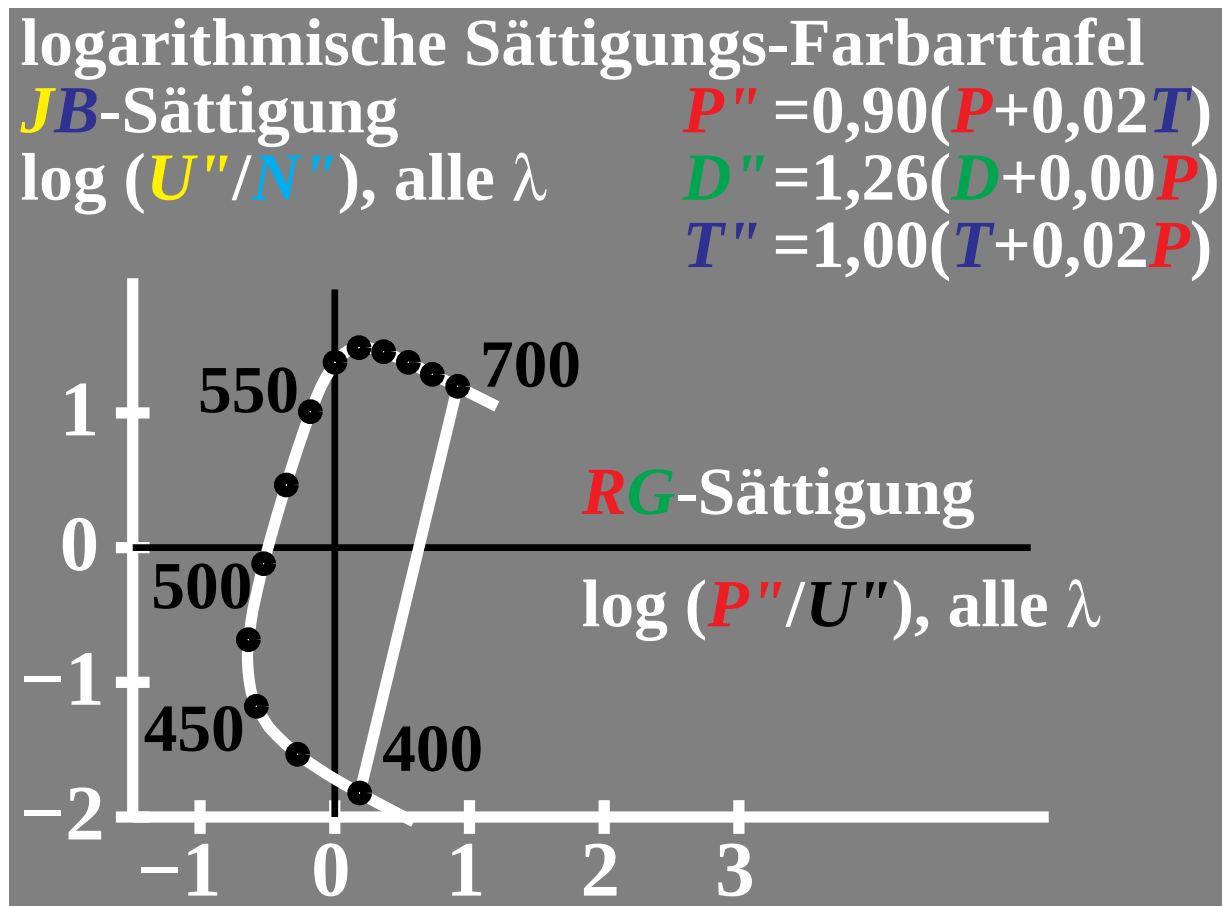
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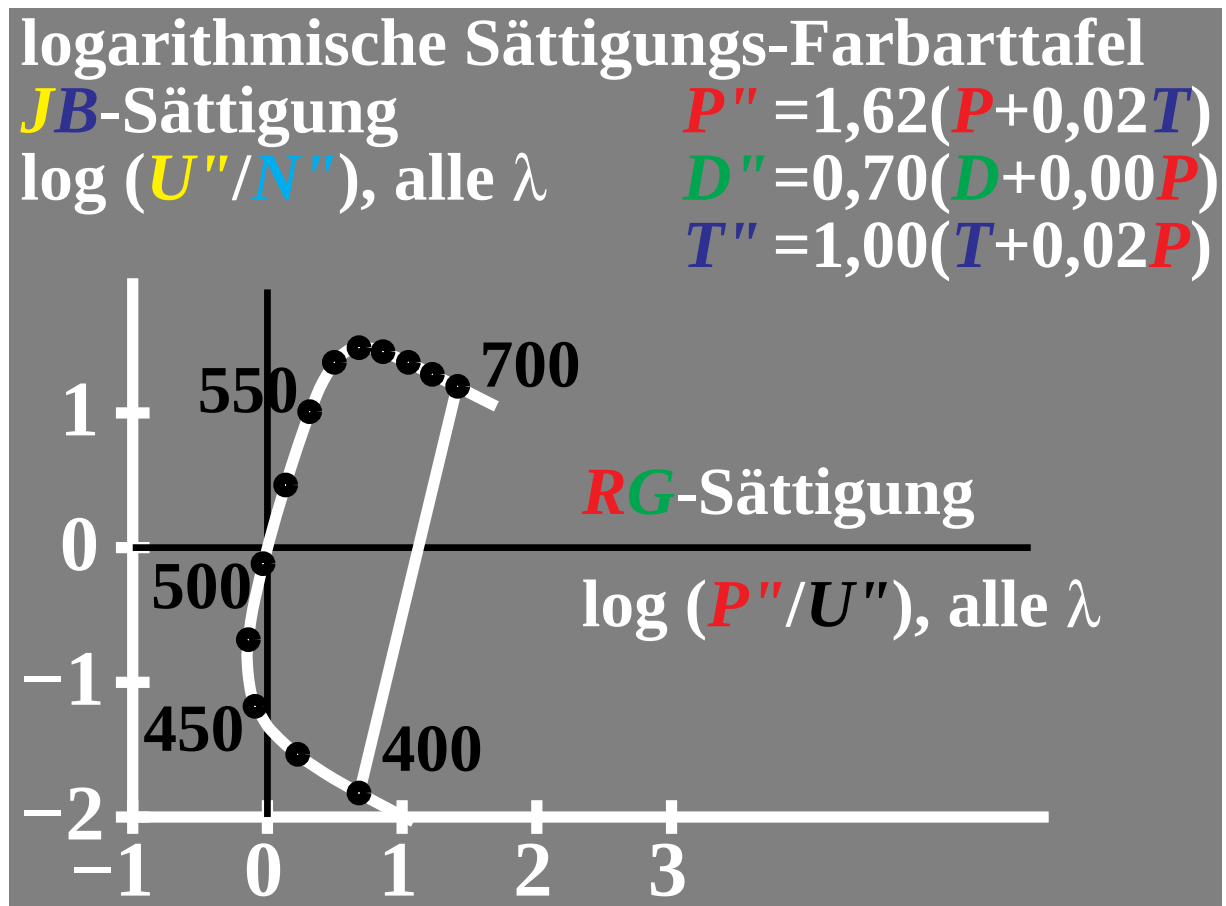
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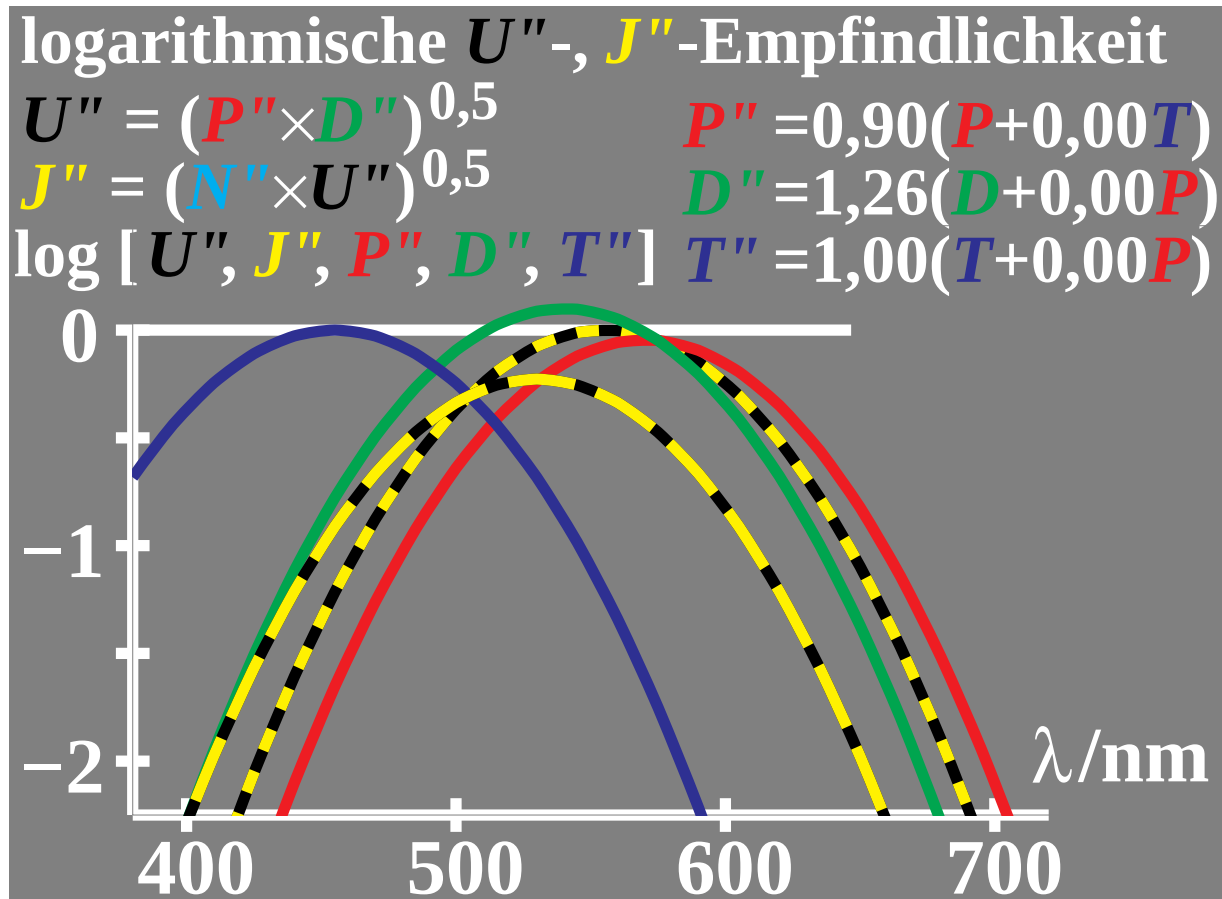
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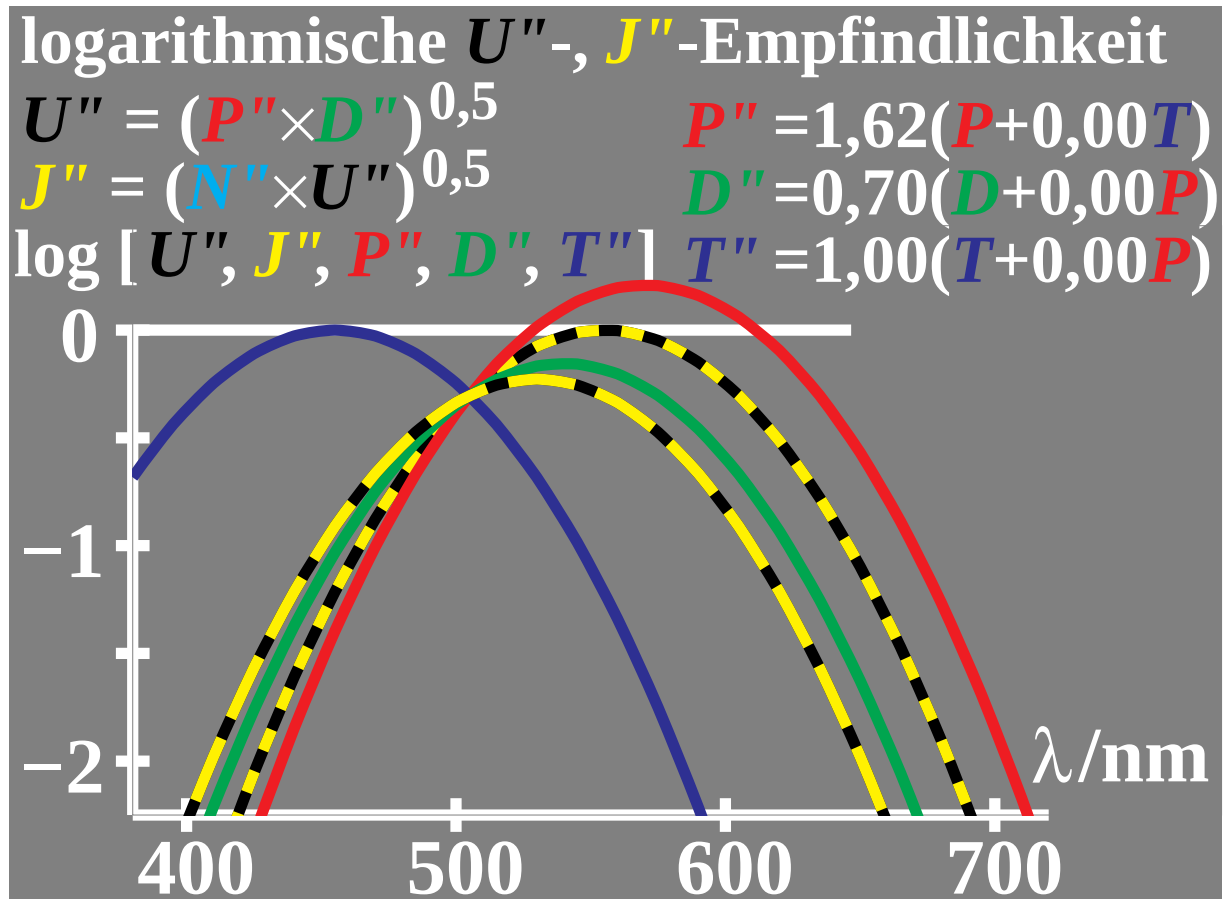
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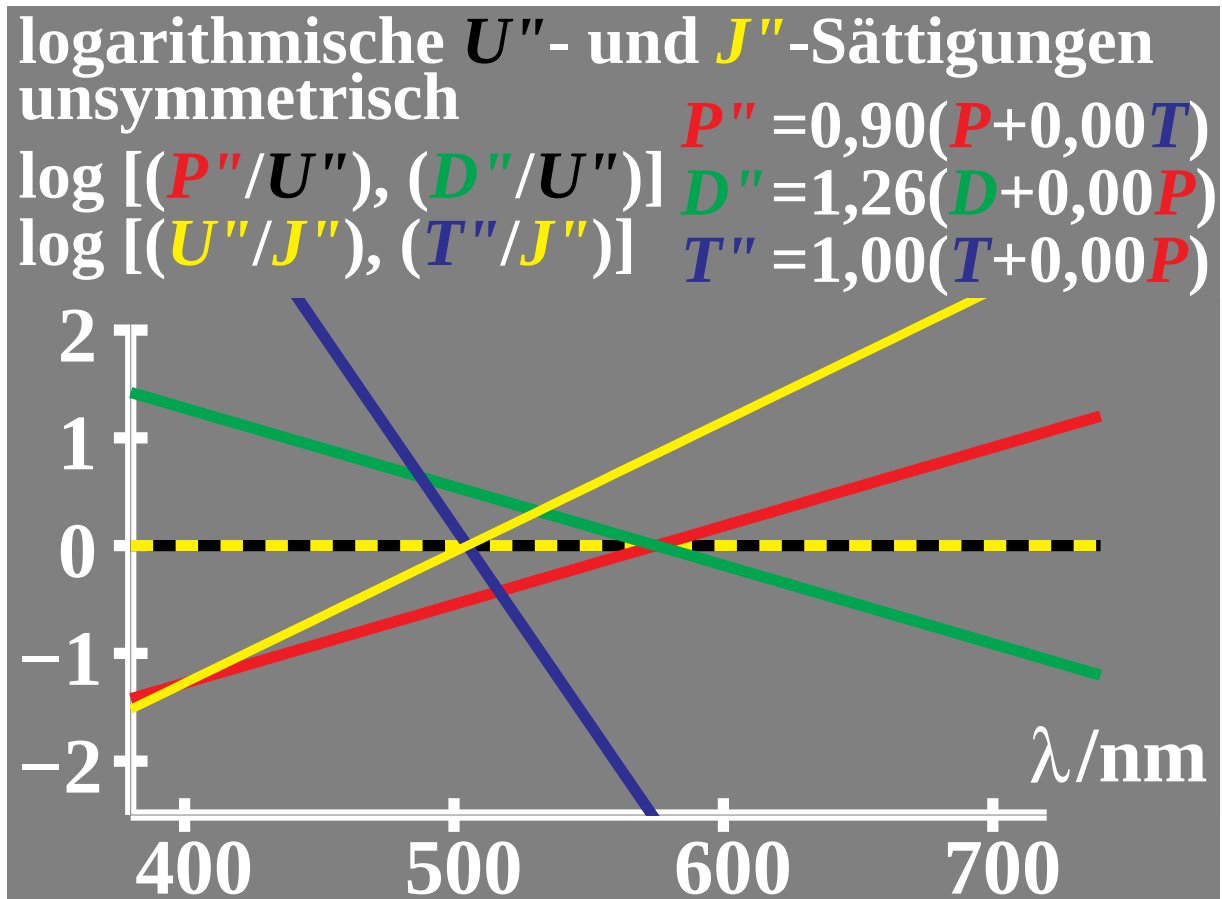
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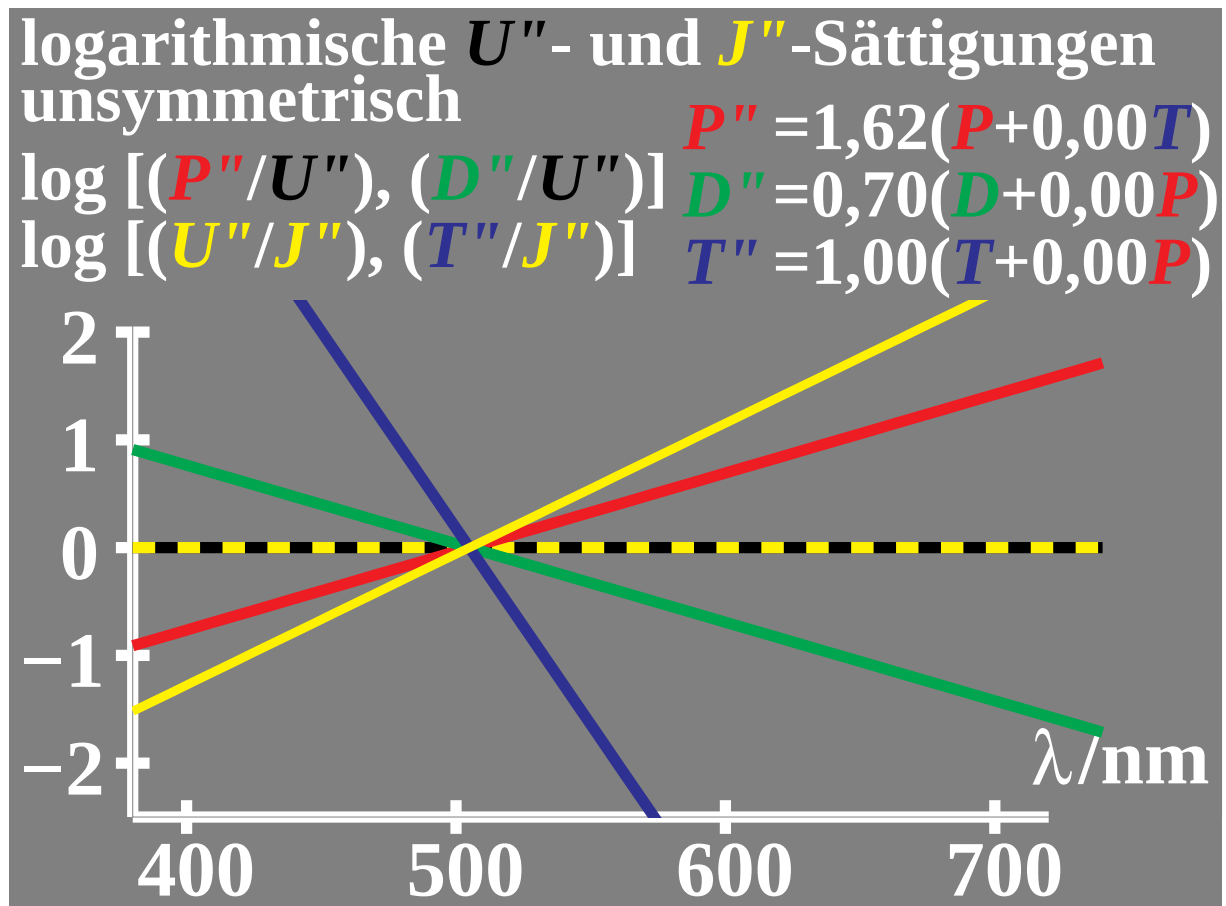
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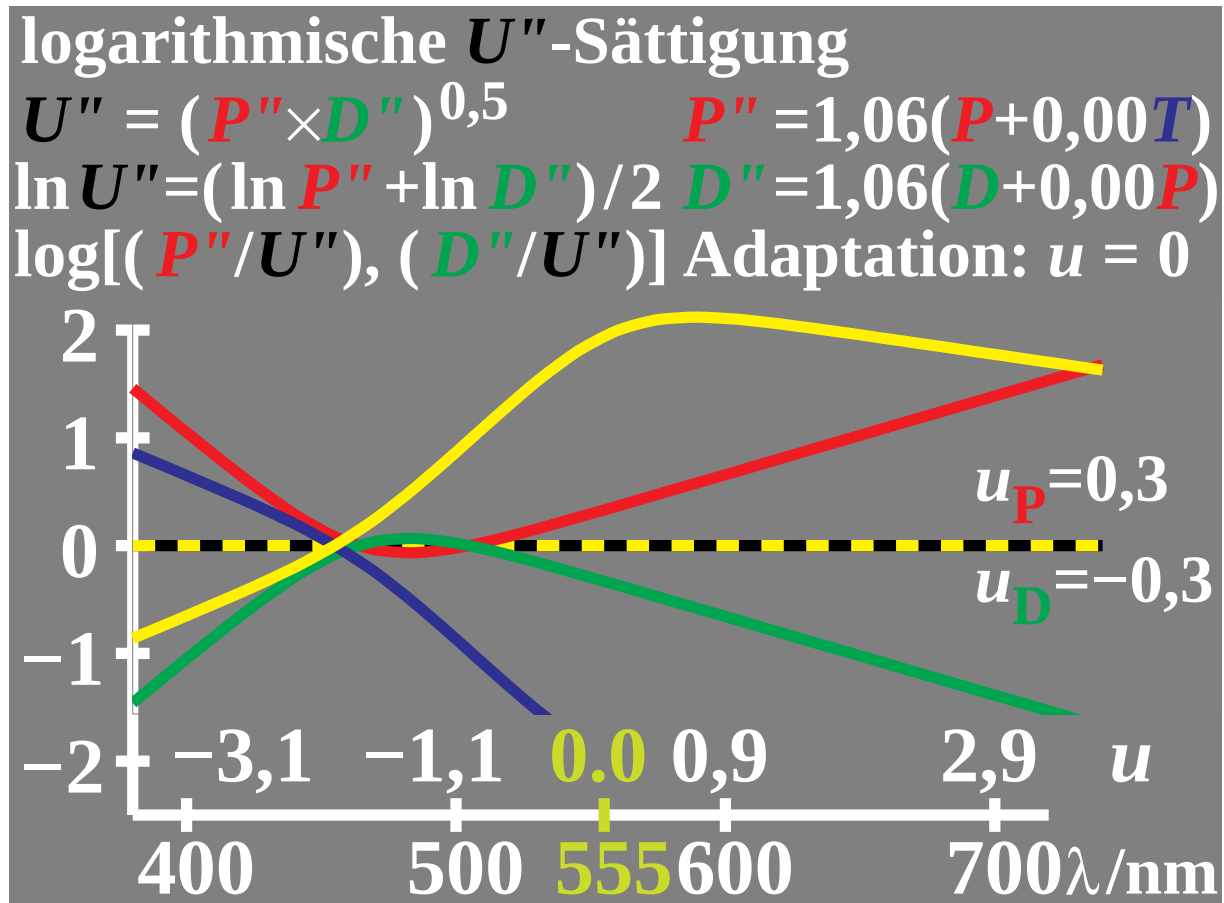
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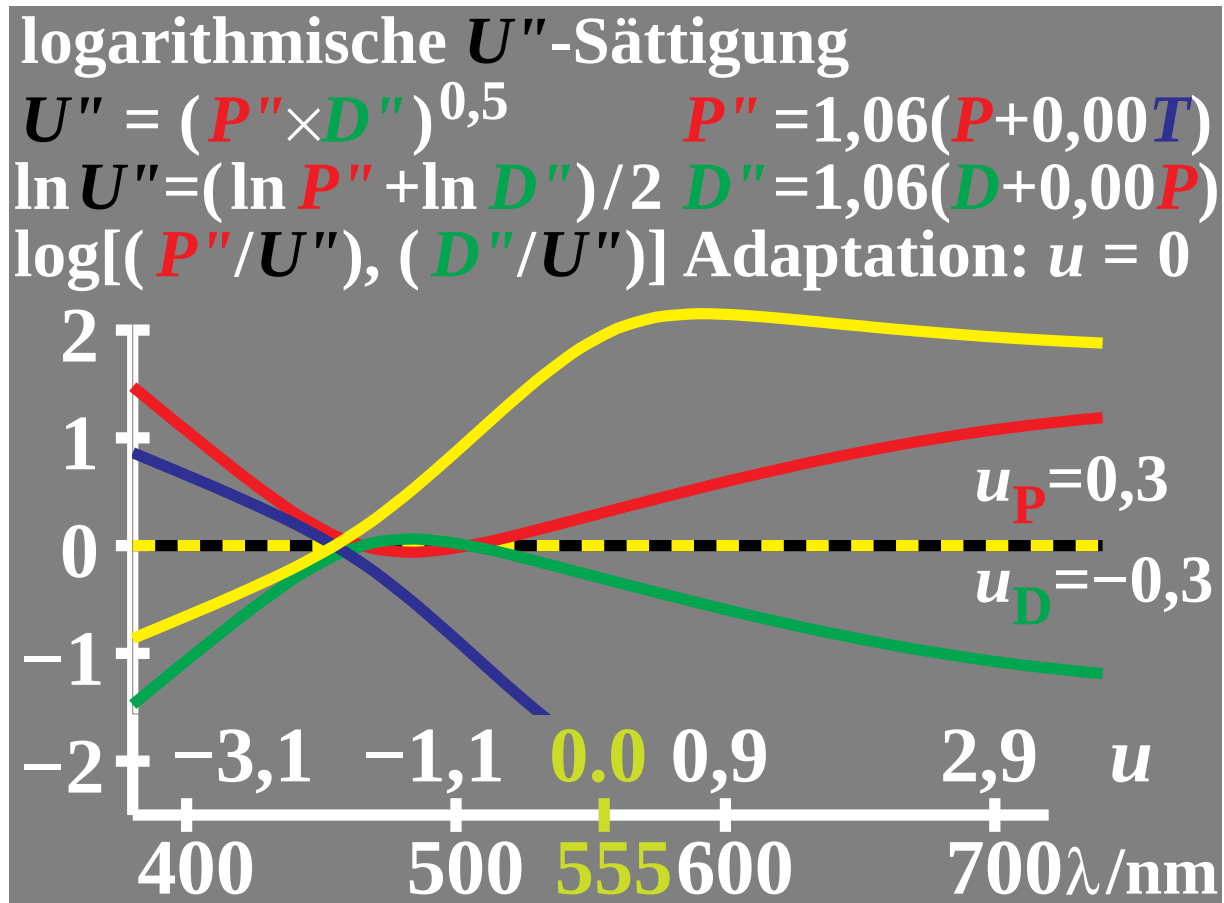
G9360_5f.eps, G0260_3f.eps, G4_63_3f.eps, Bild 4_63_3



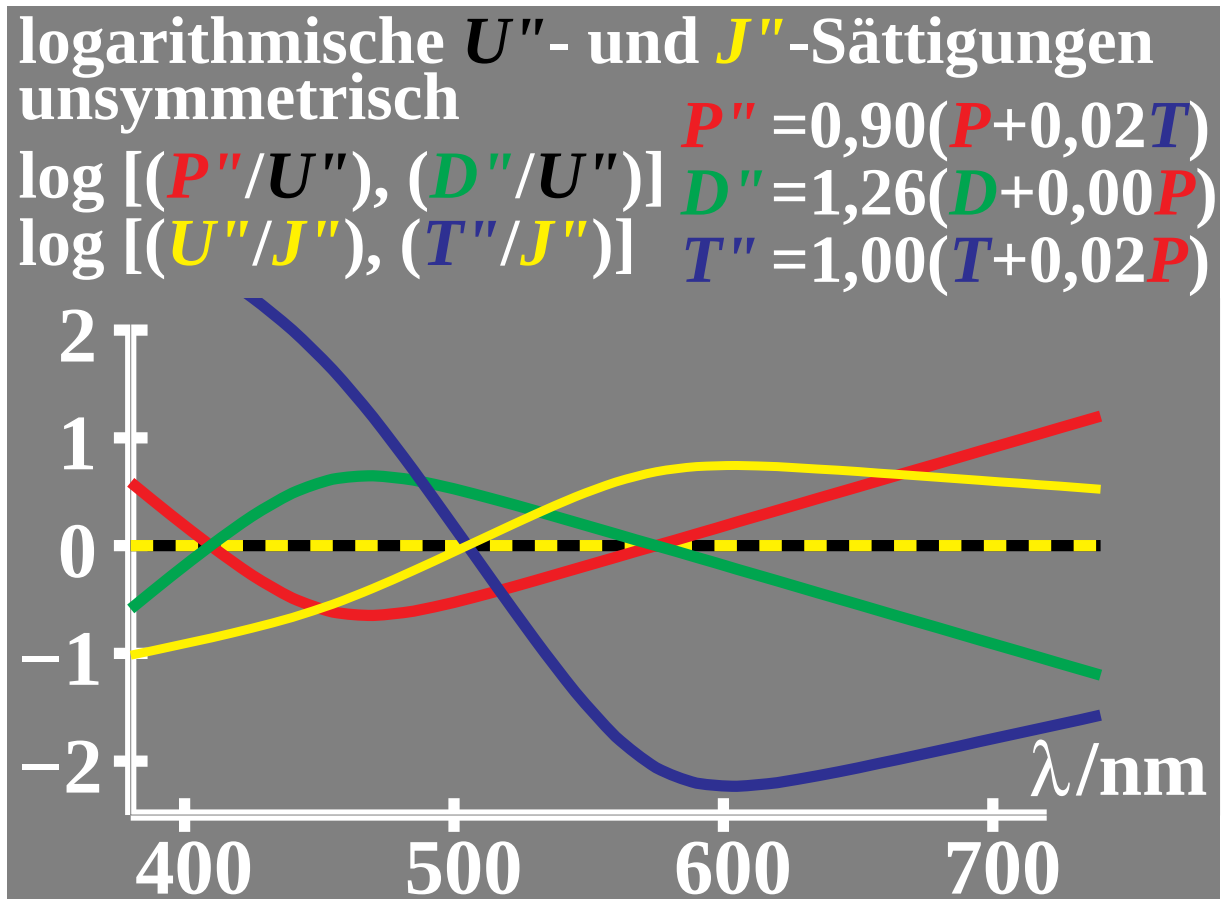
G9360_6f.eps, G0260_4f.eps, G4_63_4f.eps, Bild 4_63_4



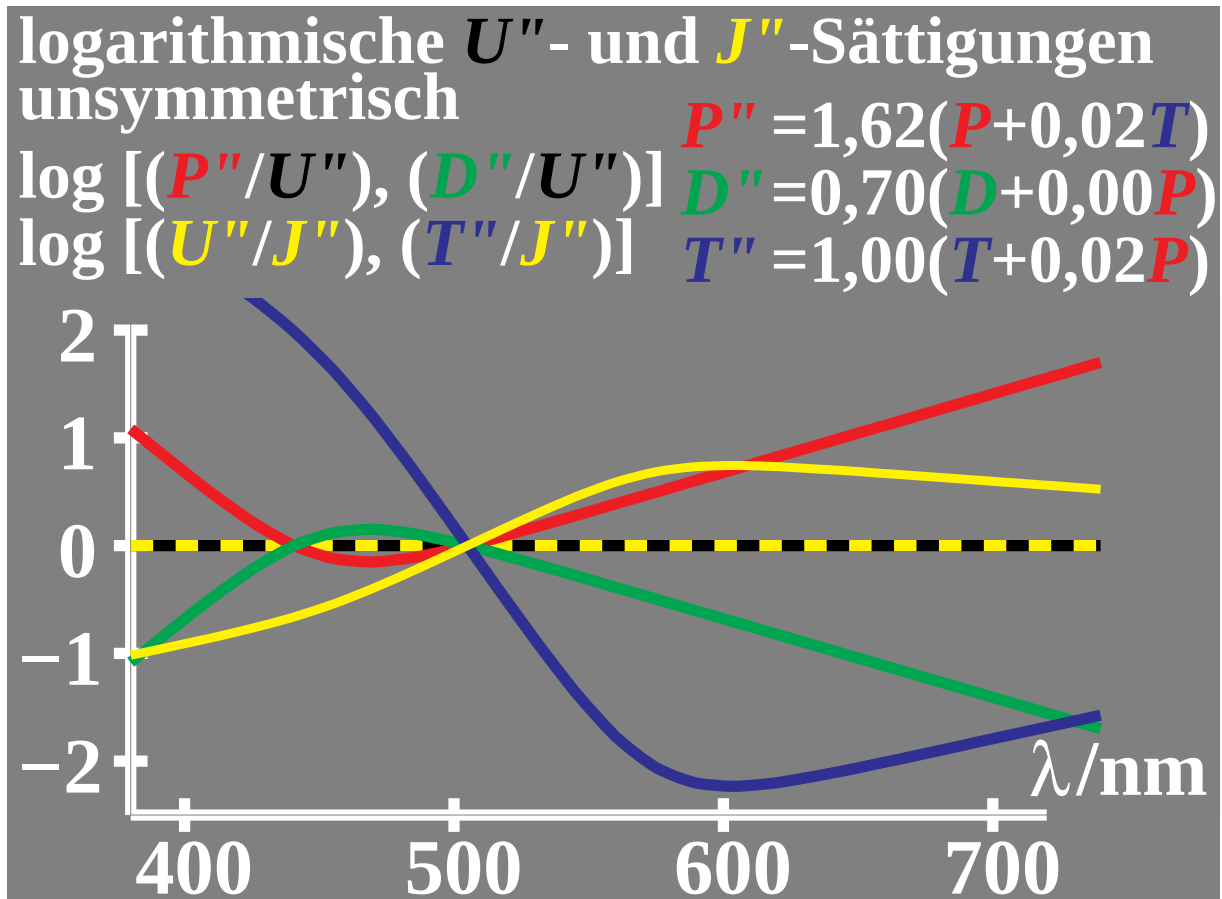
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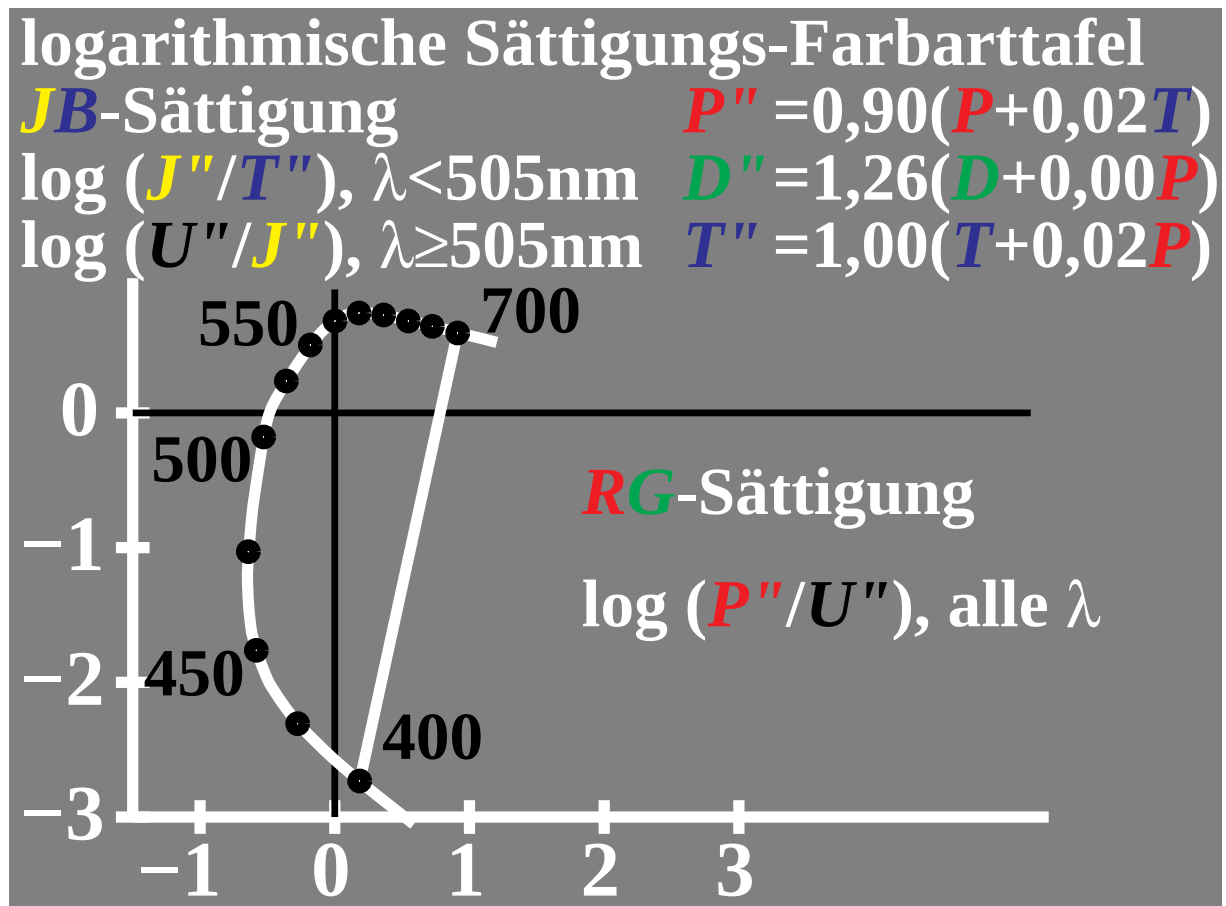
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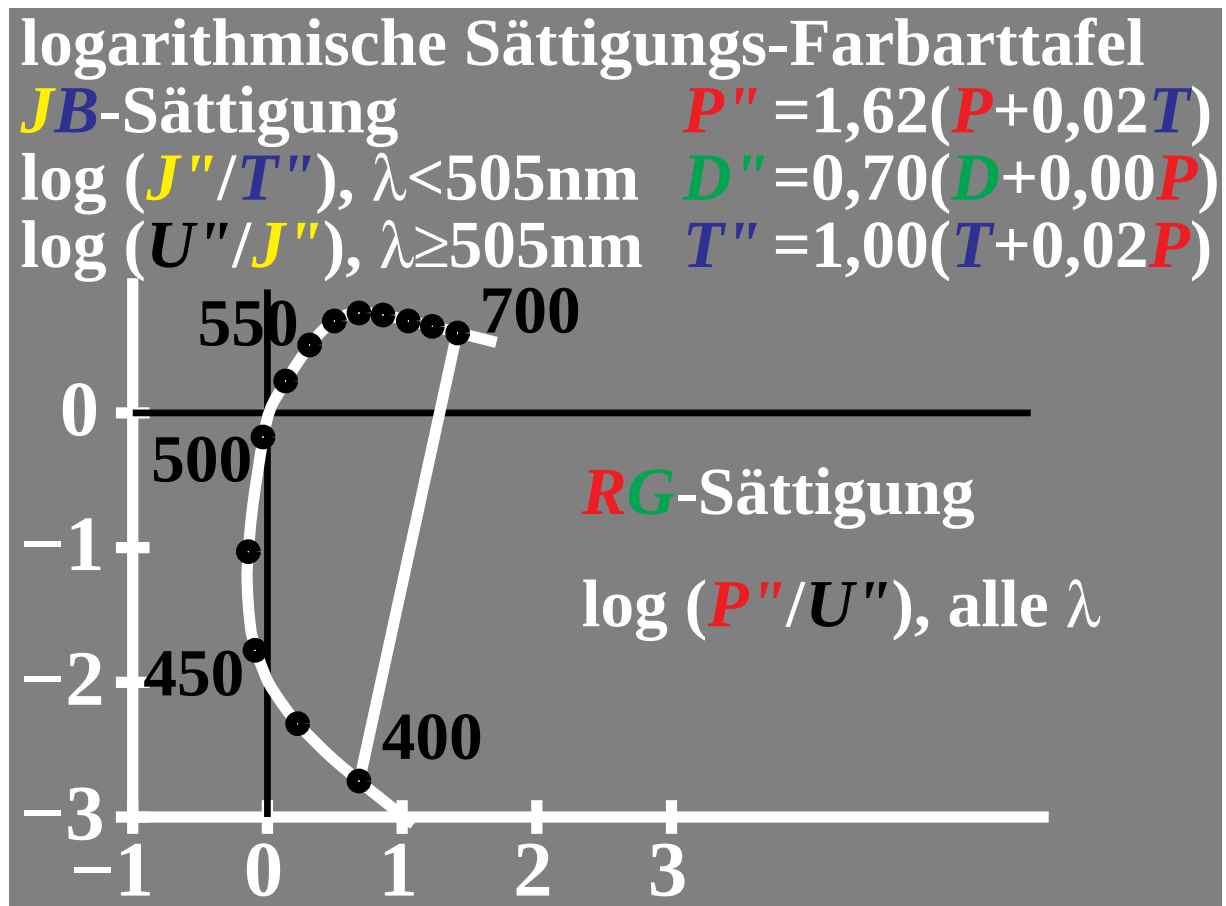
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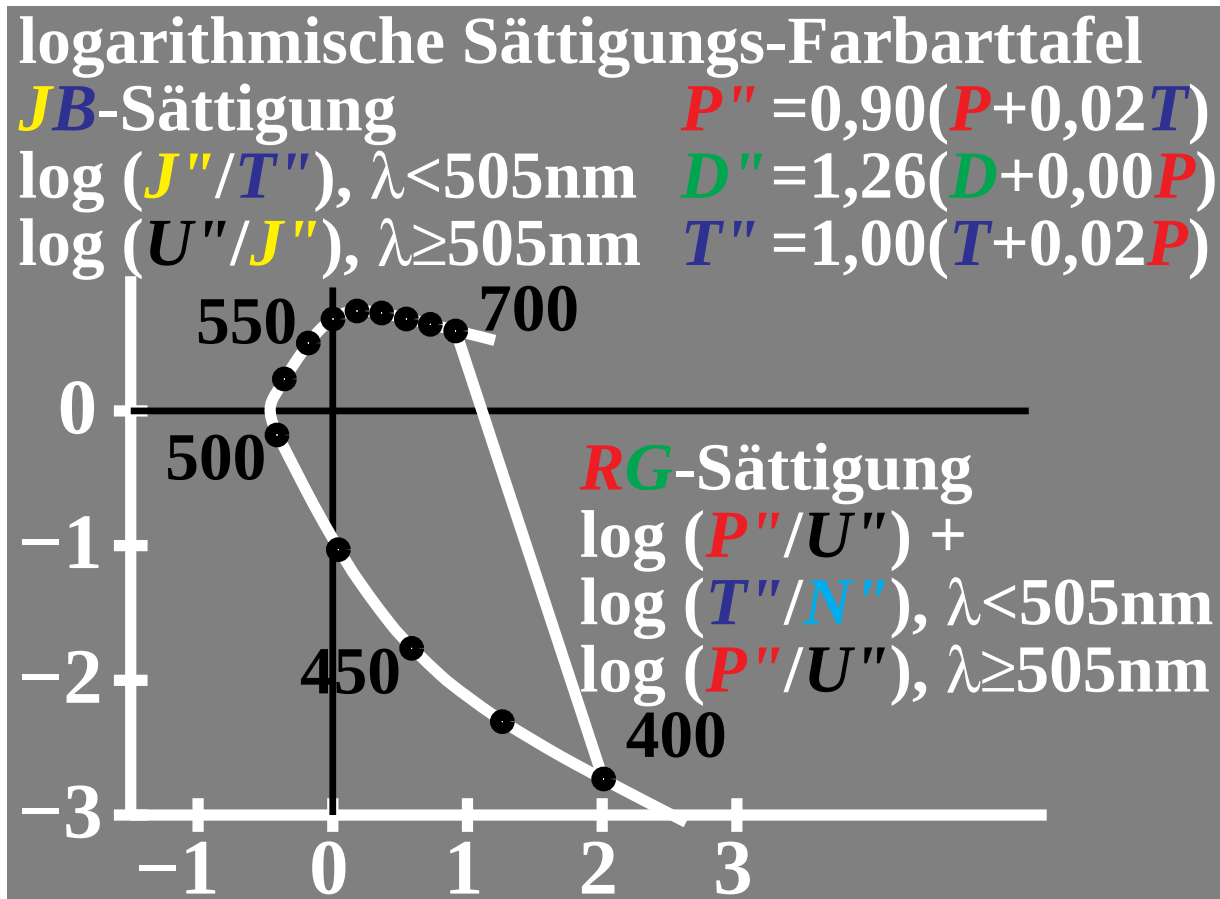
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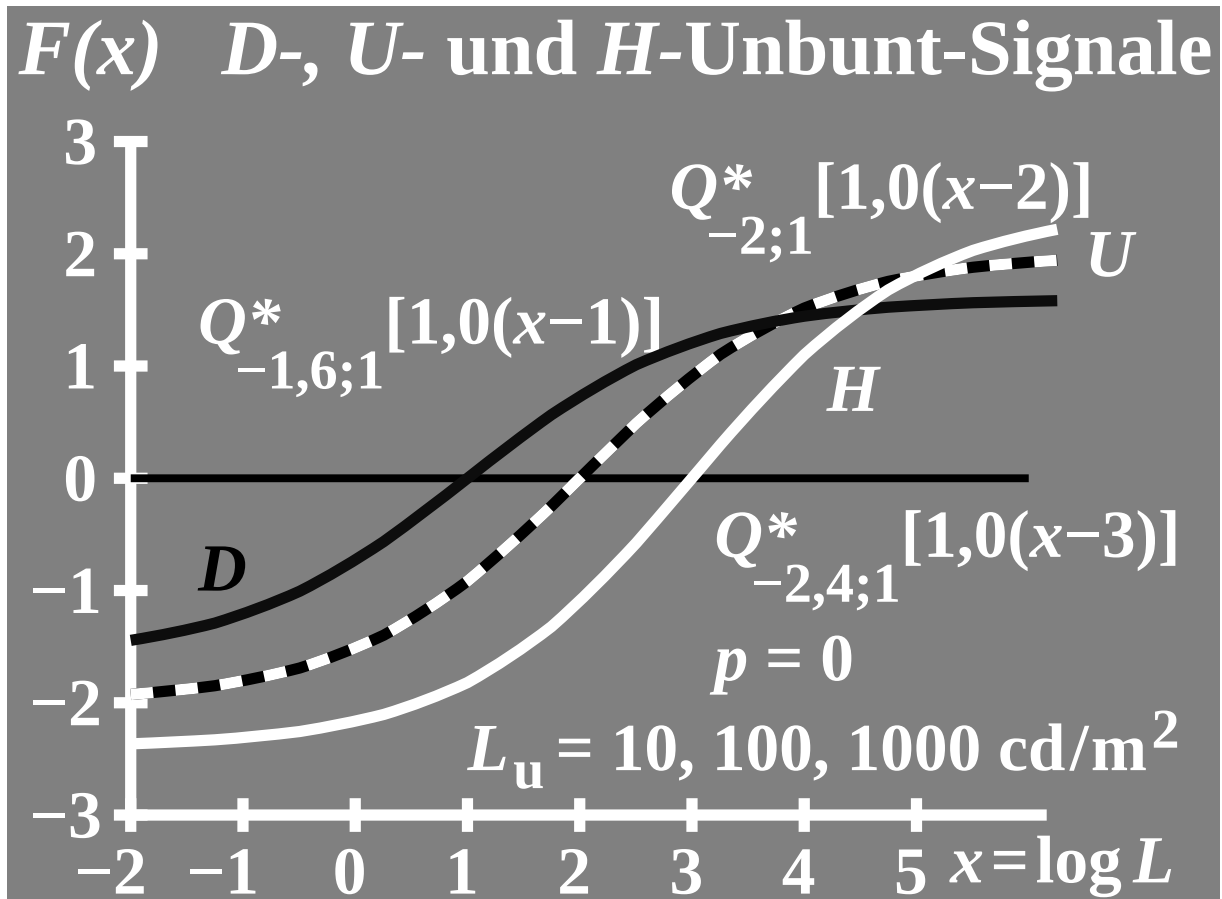
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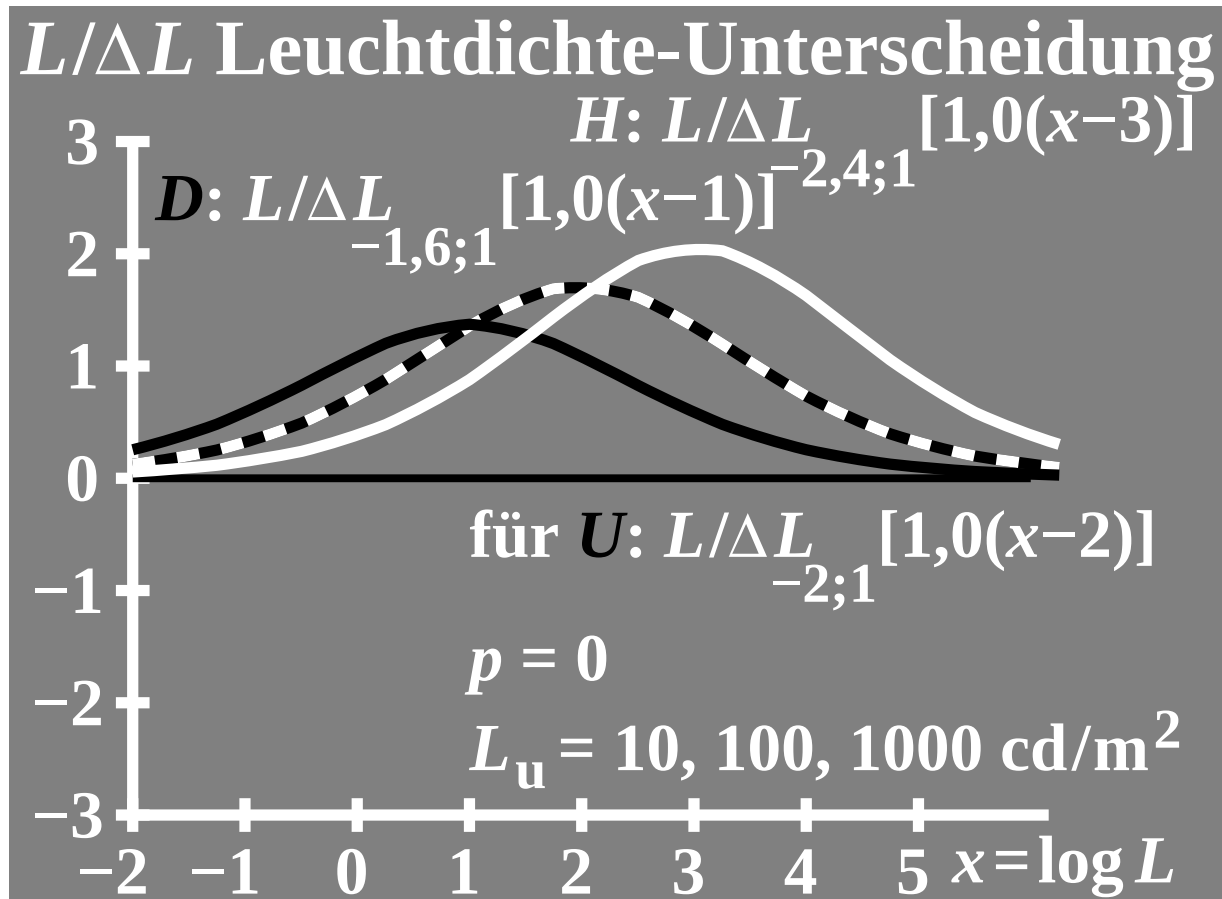
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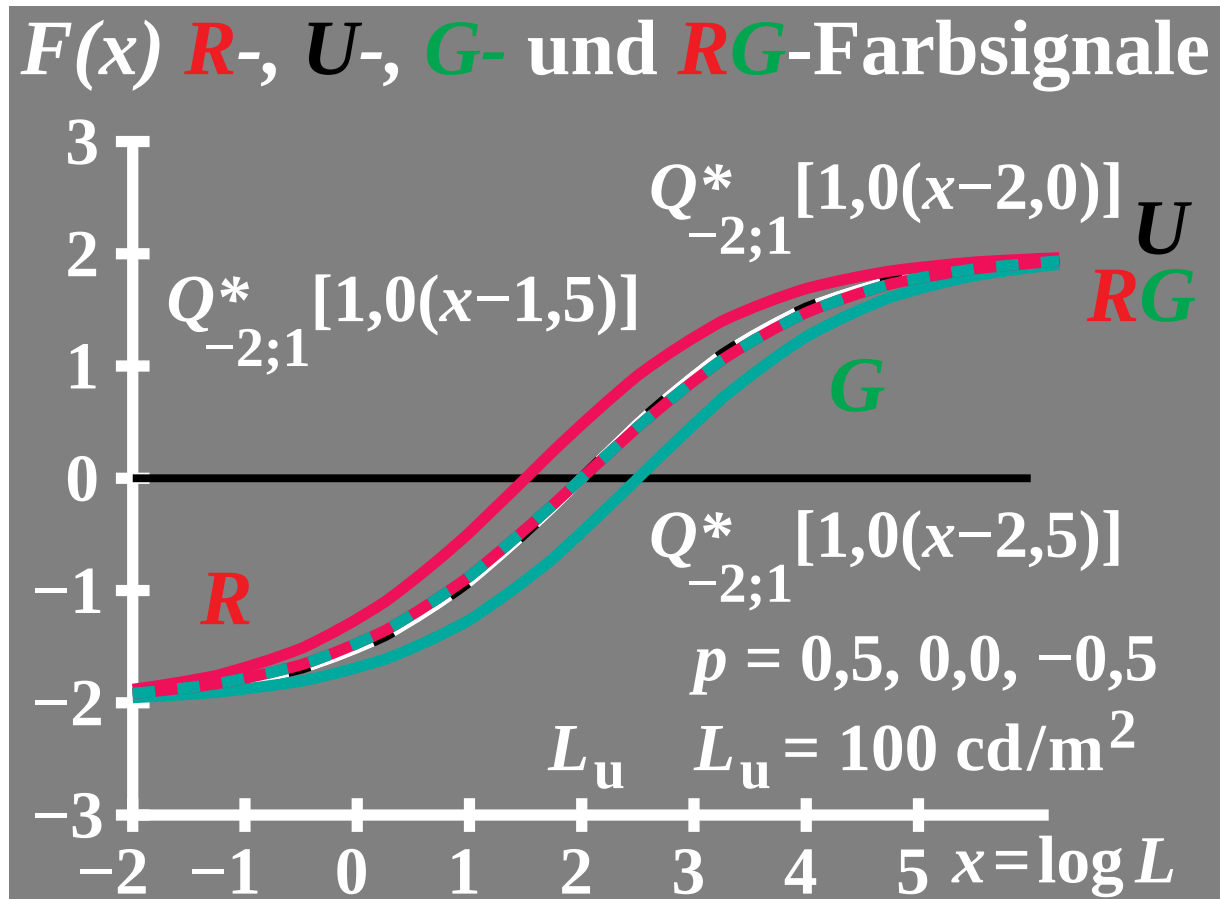
G9470_3f.eps, G0261_3f.eps, G4_66f.eps, Bild 4_66



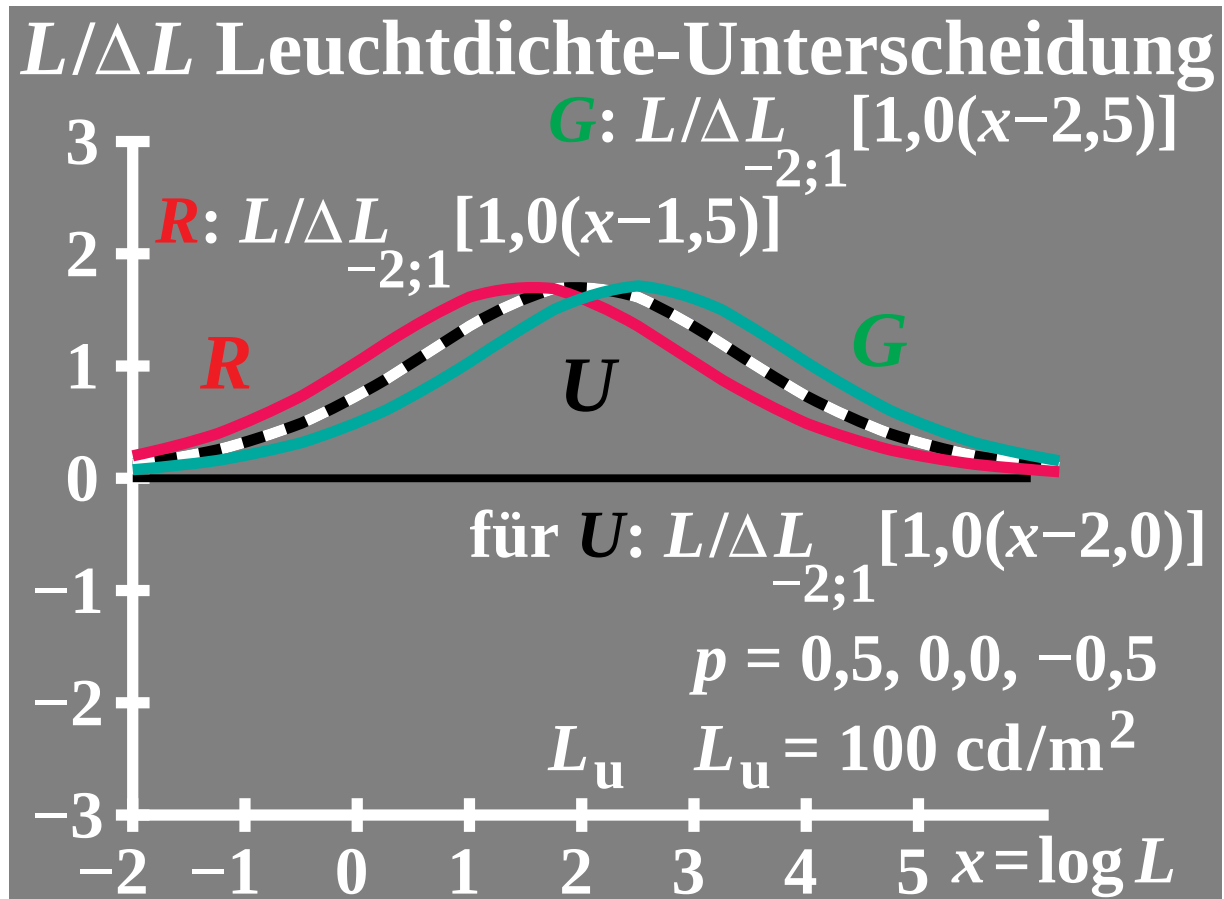
G9381_5f.eps, G0261_4f.eps, G4_67_1f.eps, Bild 4_67_1



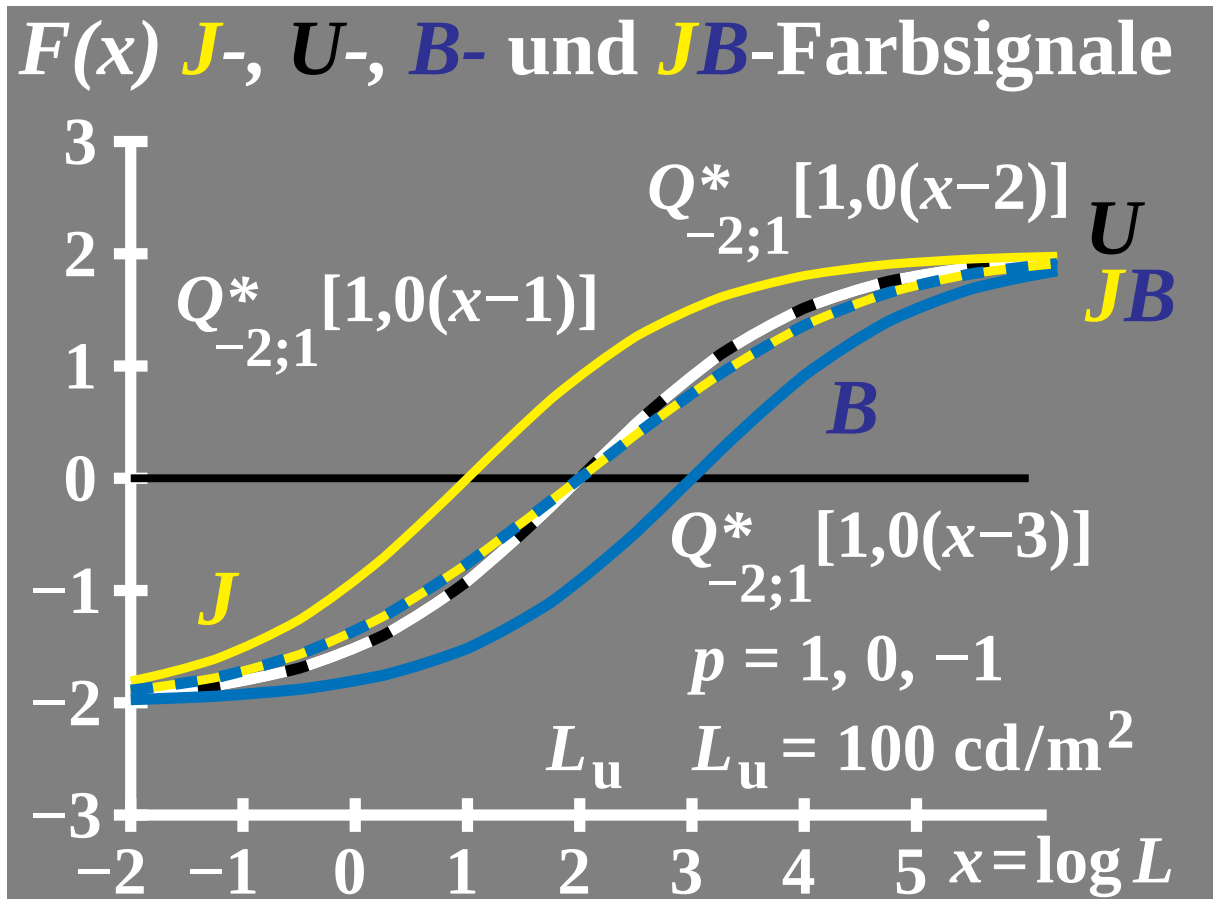
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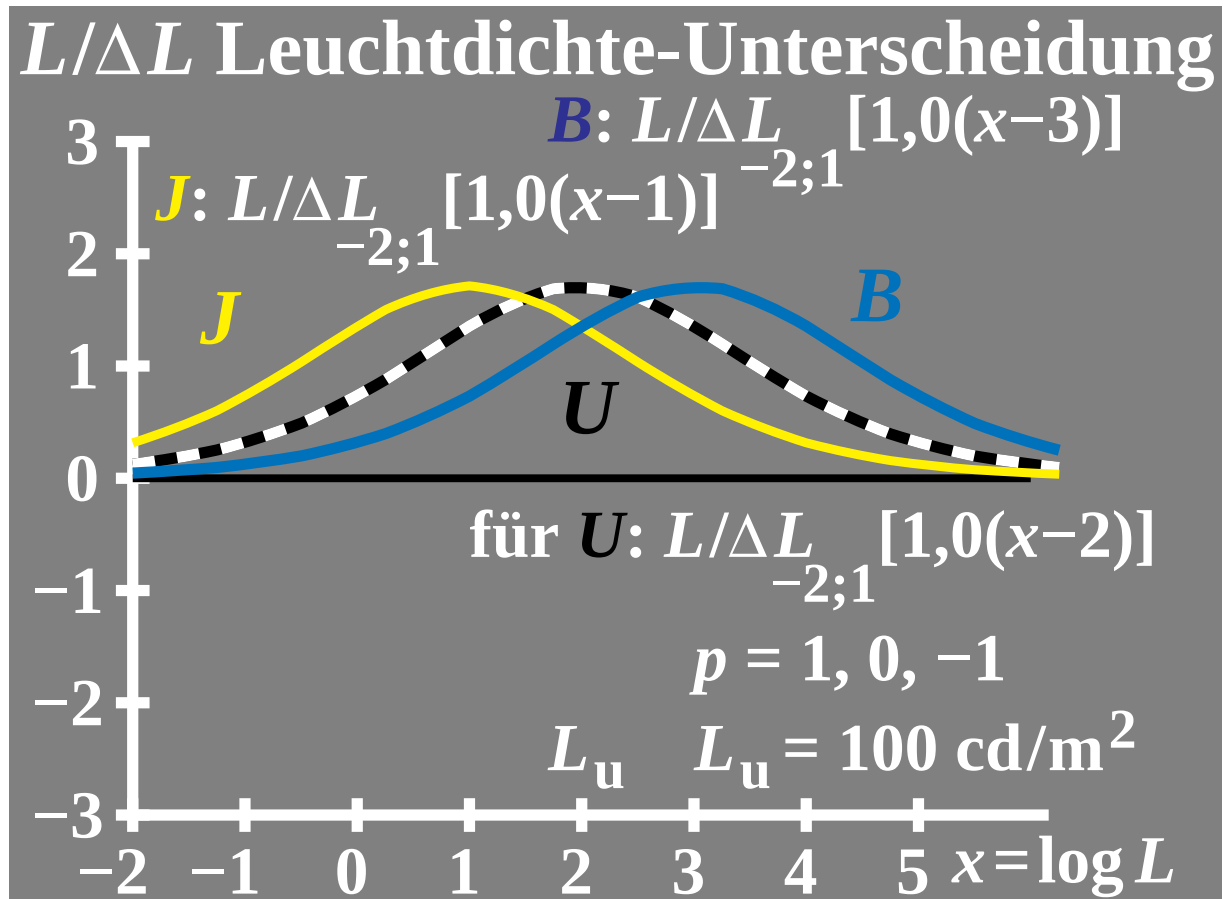
G9380_5f.eps, G0261_6f.eps, G4_68_1f.eps, Bild 4_68_1



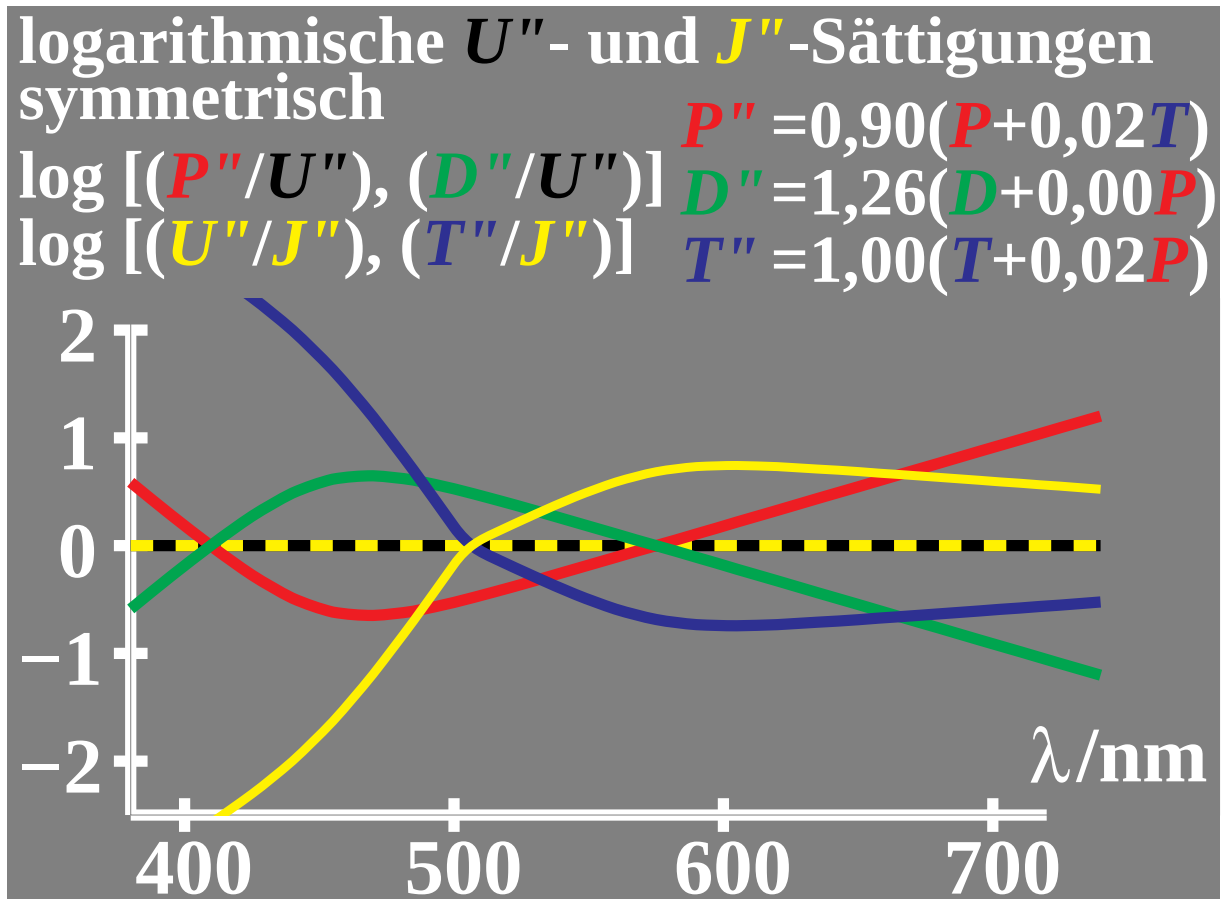
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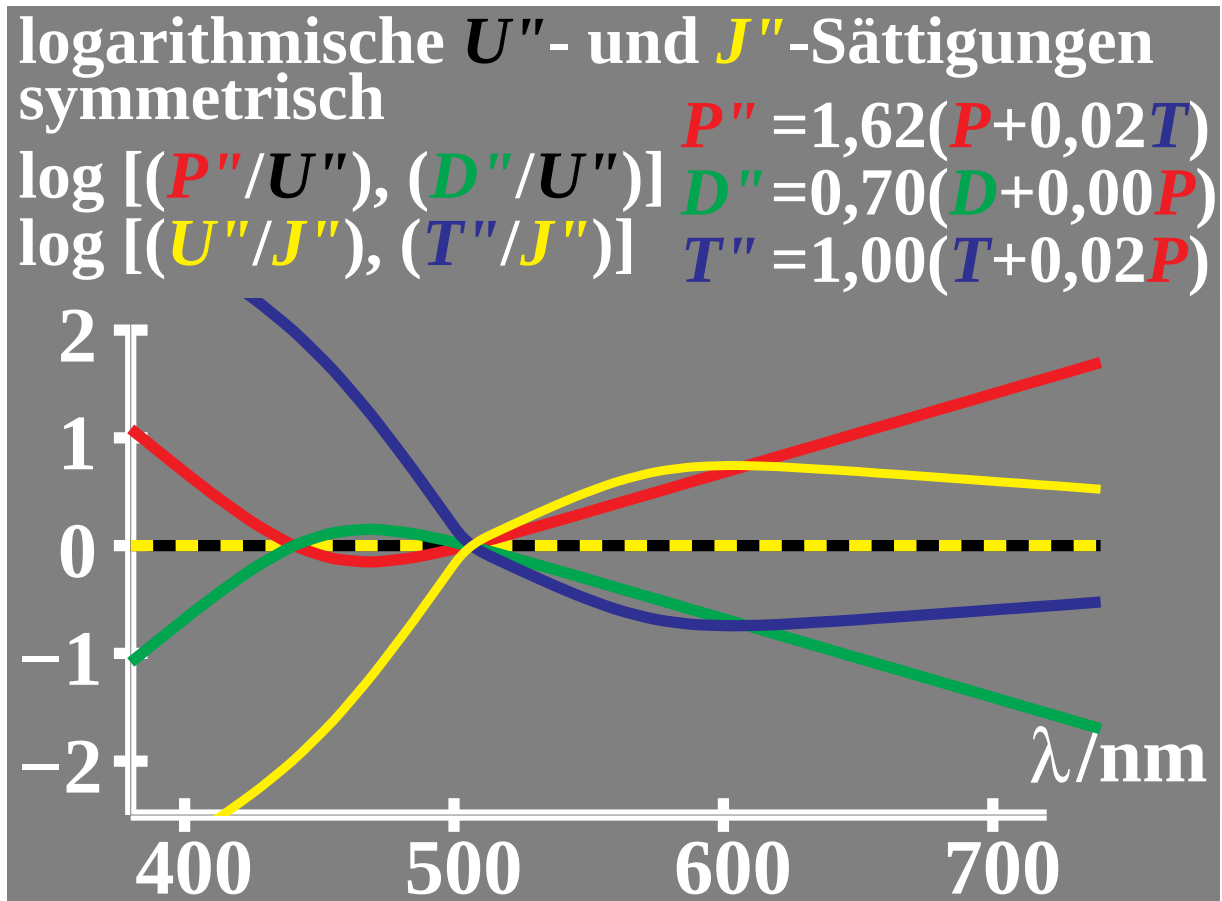
G9380_7f.eps, G0261_8f.eps, G4_68_3f.eps, Bild 4_68_3



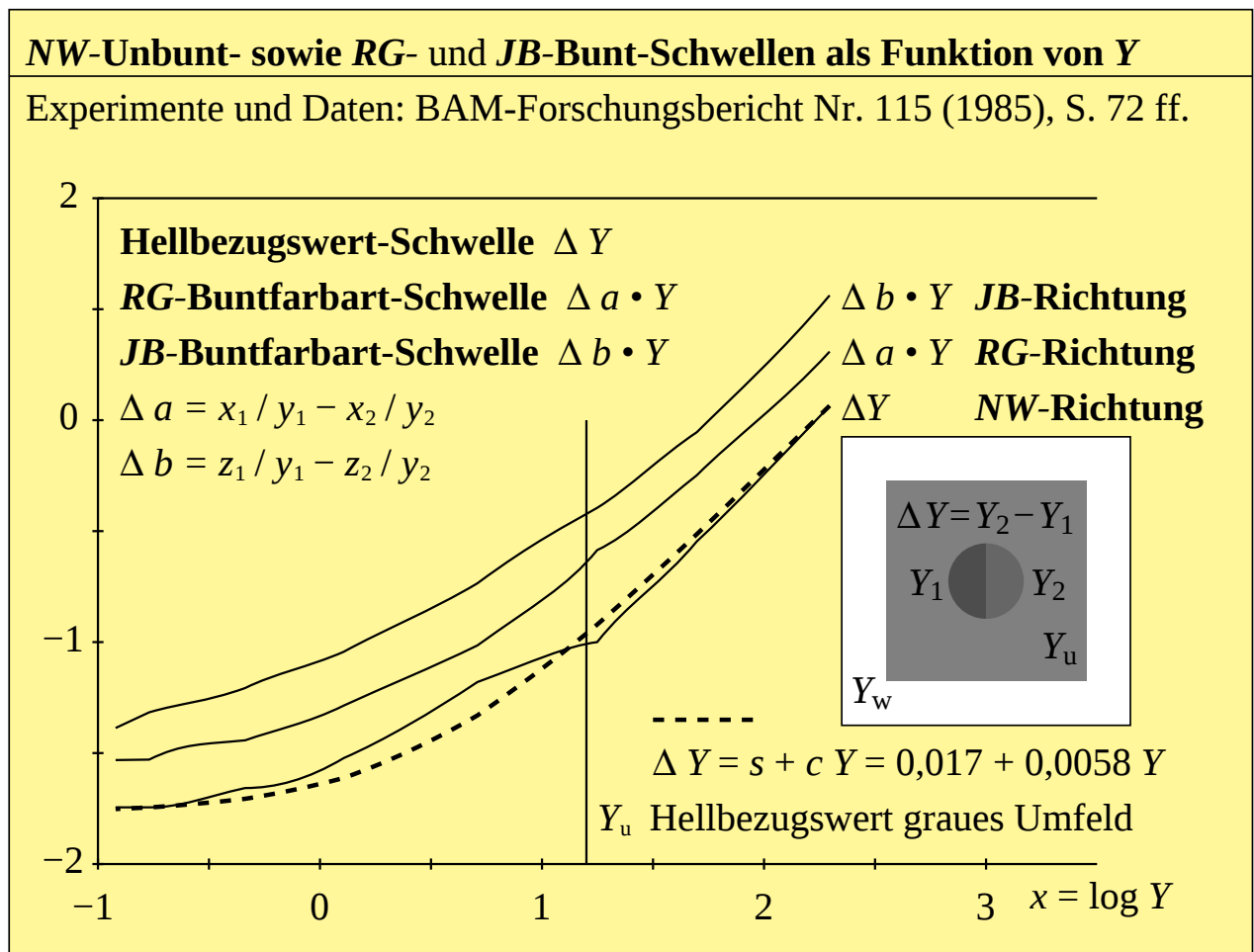
G9380_8f.eps, G0320_1f.eps, G4_68_4f.eps, Bild 4_68_4



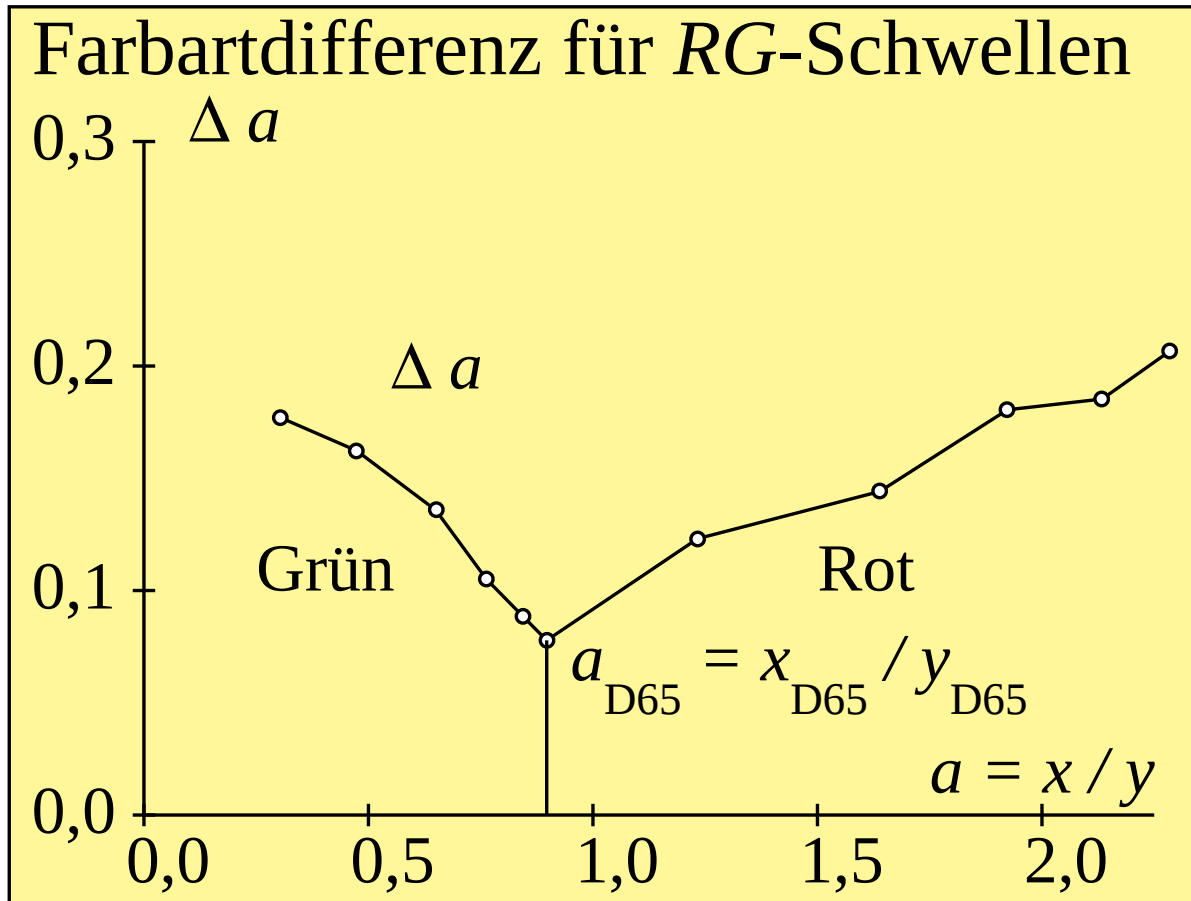
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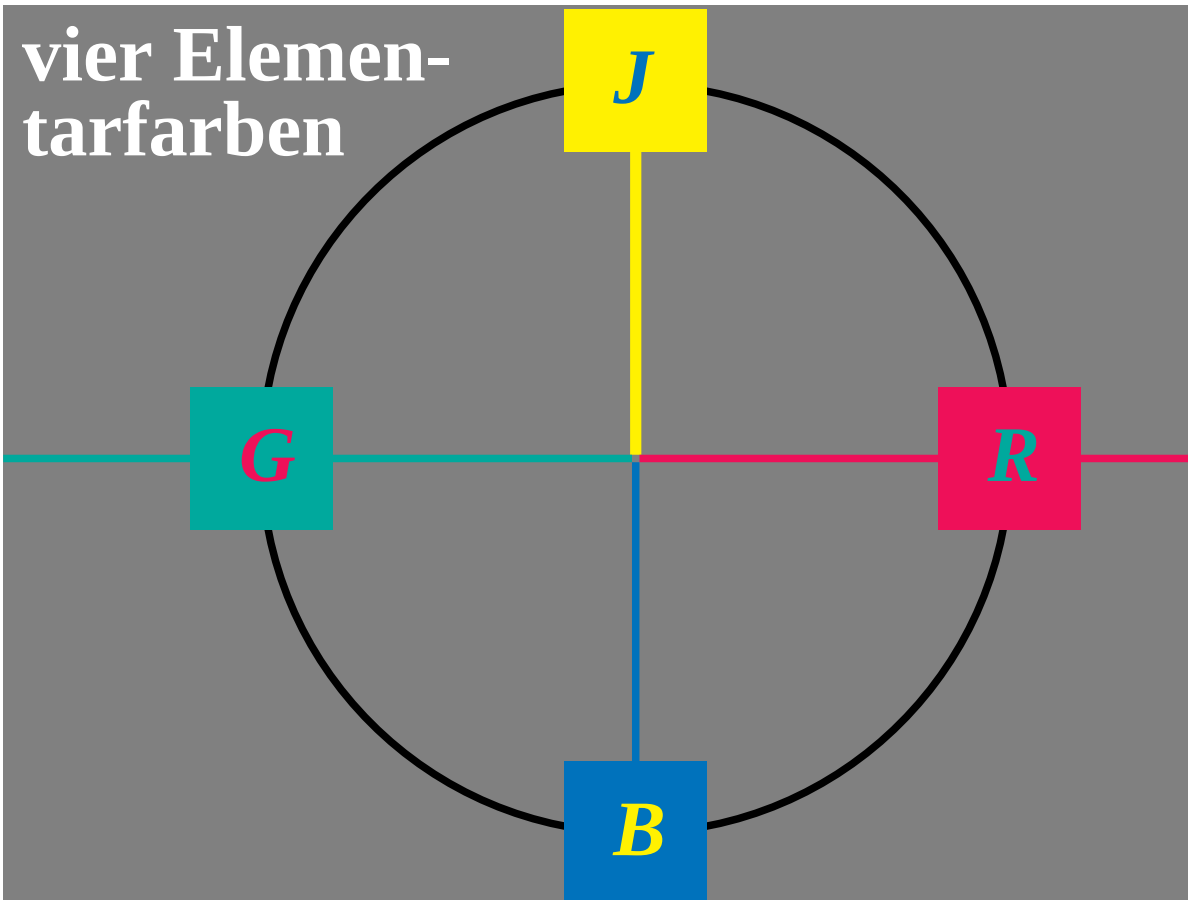
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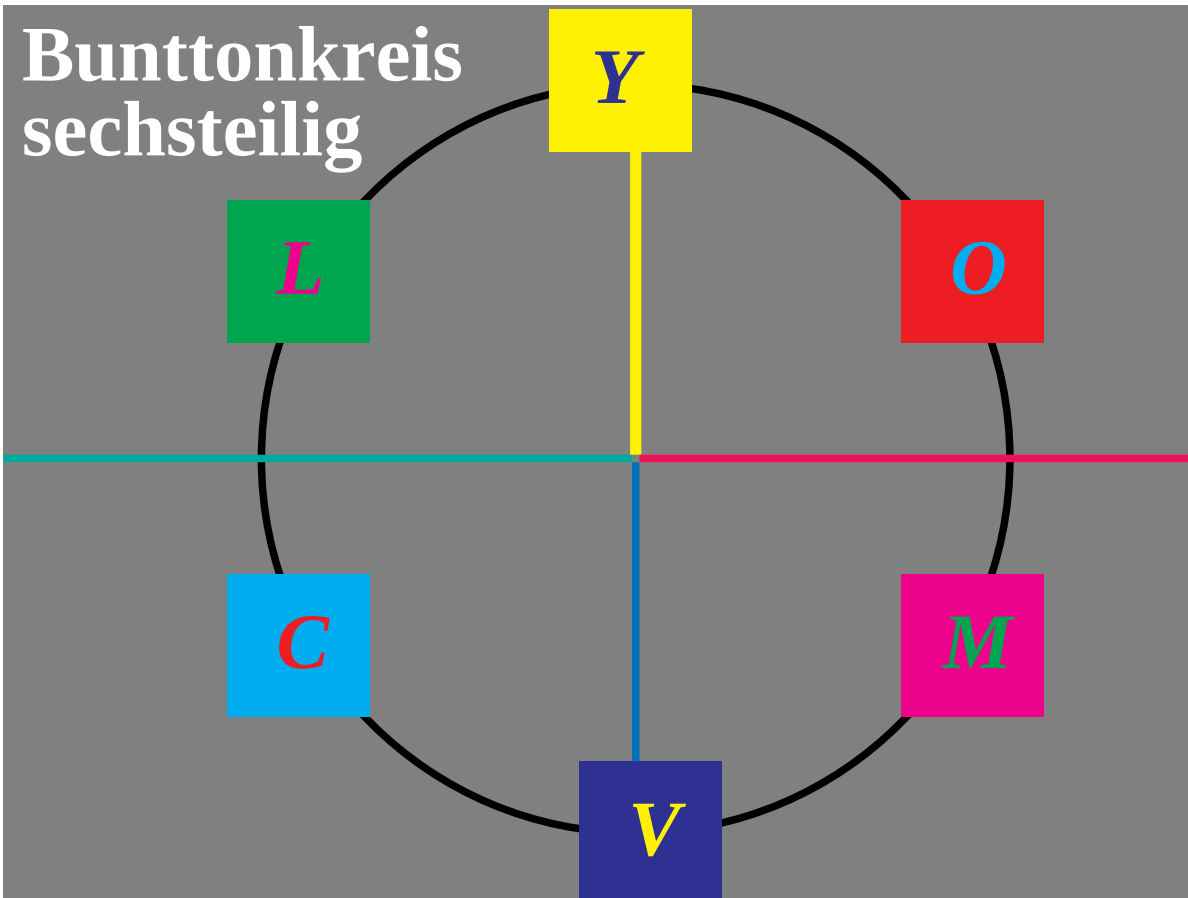
G8190_7f.eps, G0311_7f.eps, G4_70f.eps, Bild 4_70 2x2



G8240_1f.eps, G0311_4f.eps, G4_71f.eps, Bild 4_71



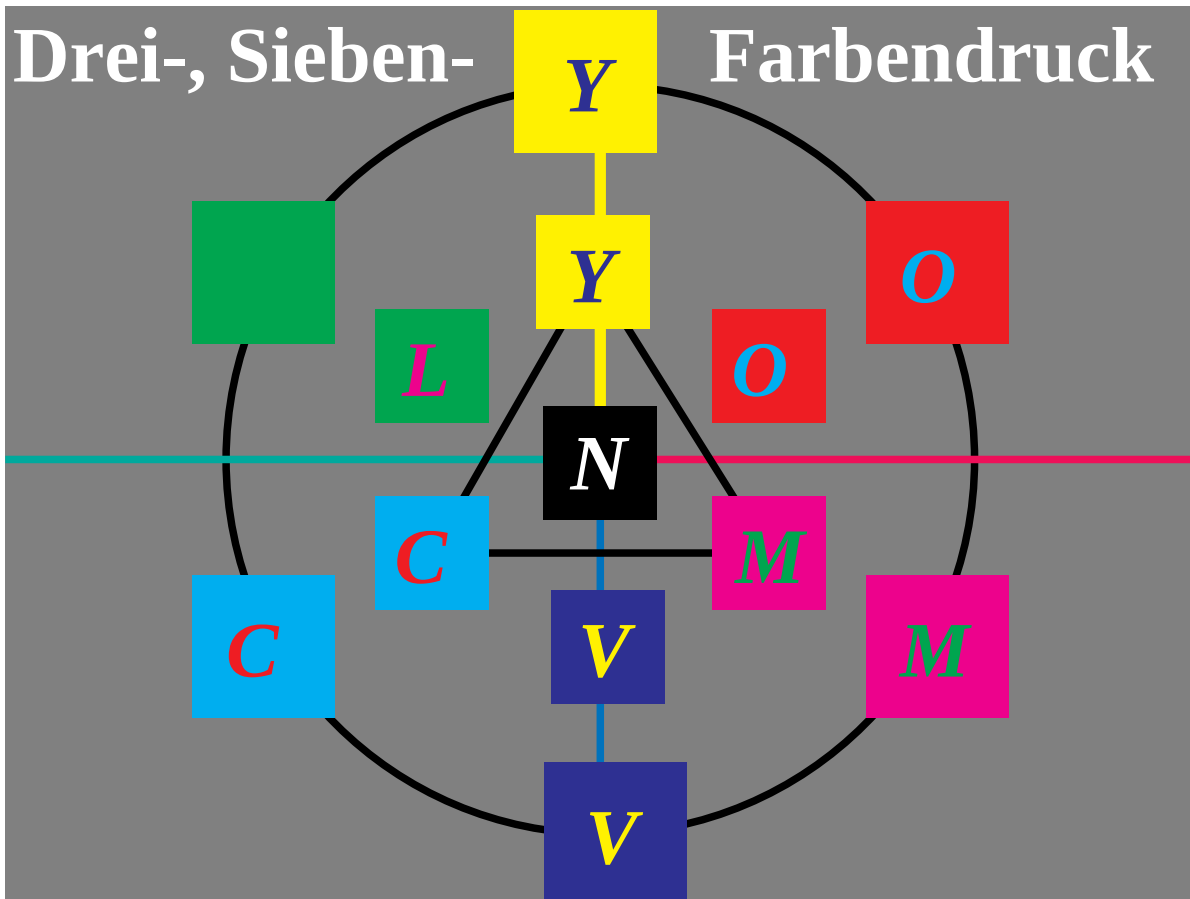
G8670_1f.eps, G0320_4f.eps, G5_01f.eps, Bild 5_1



G8670_5f.eps, G0320_5f.eps, G5_02f.eps, Bild 5_2

Bunte Grund- und Mischfarben in den Reproduktions-Techniken						
	Grund- farben			Misch- farben		
Drei-Farbenfernsehen	<i>O</i>	<i>L</i>	<i>V</i>	<i>C</i>	<i>M</i>	<i>Y</i>
Drei-Farbenfilm	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
Vier-Farbendruck	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
Sieben-Farbendruck	<i>C</i>	<i>M</i>	<i>Y</i>			
	<i>O</i>	<i>L</i>	<i>V</i>			

G8670_6f.eps, G0320_6f.eps, G5_03f.eps, Bild 5_3

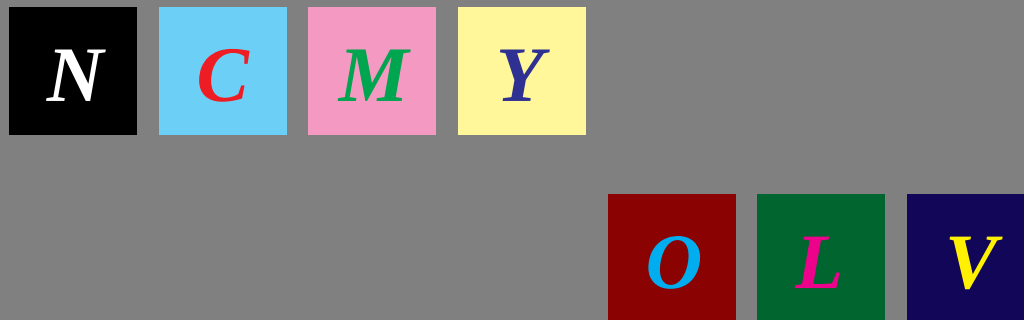


G8670_7f.eps, G0320_7f.eps, G5_04f.eps, Bild 5_4

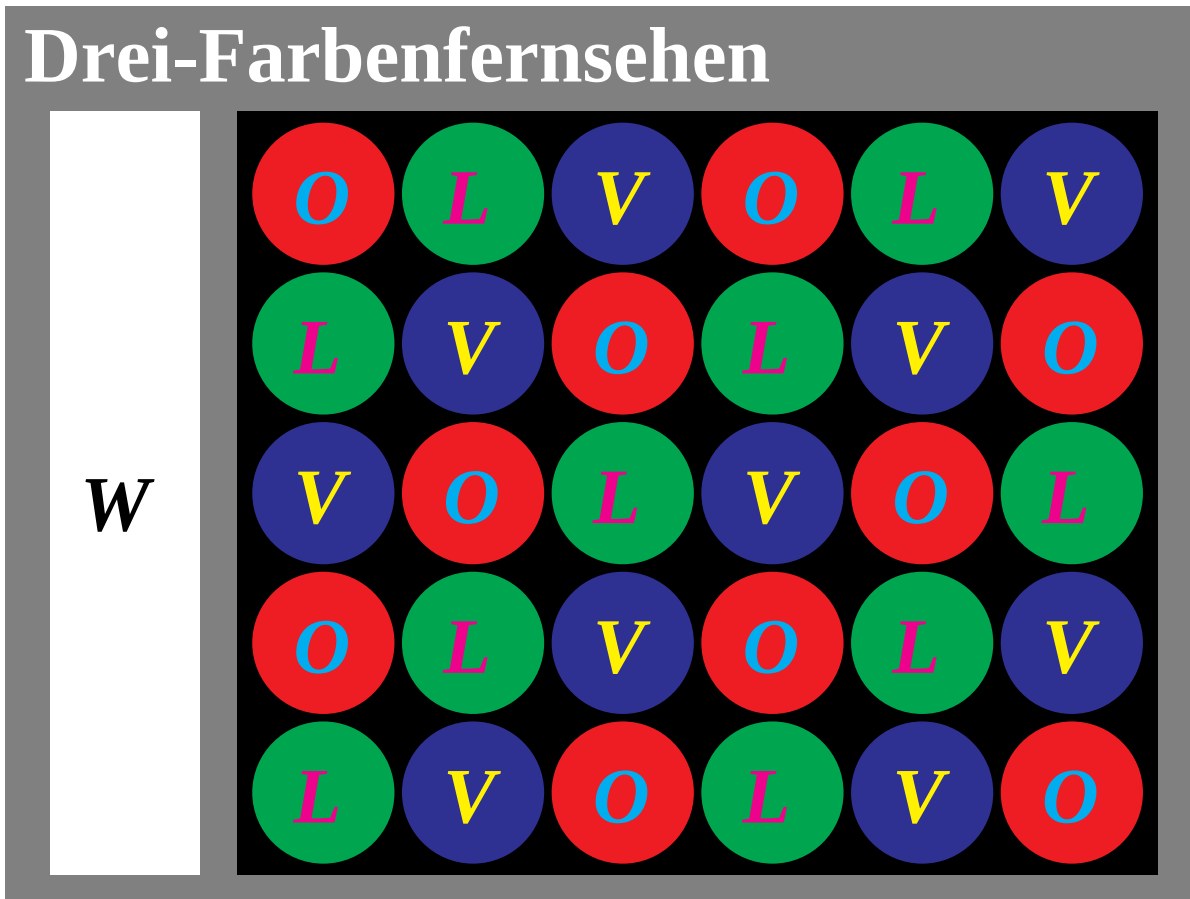
Sieben-Farbendruck



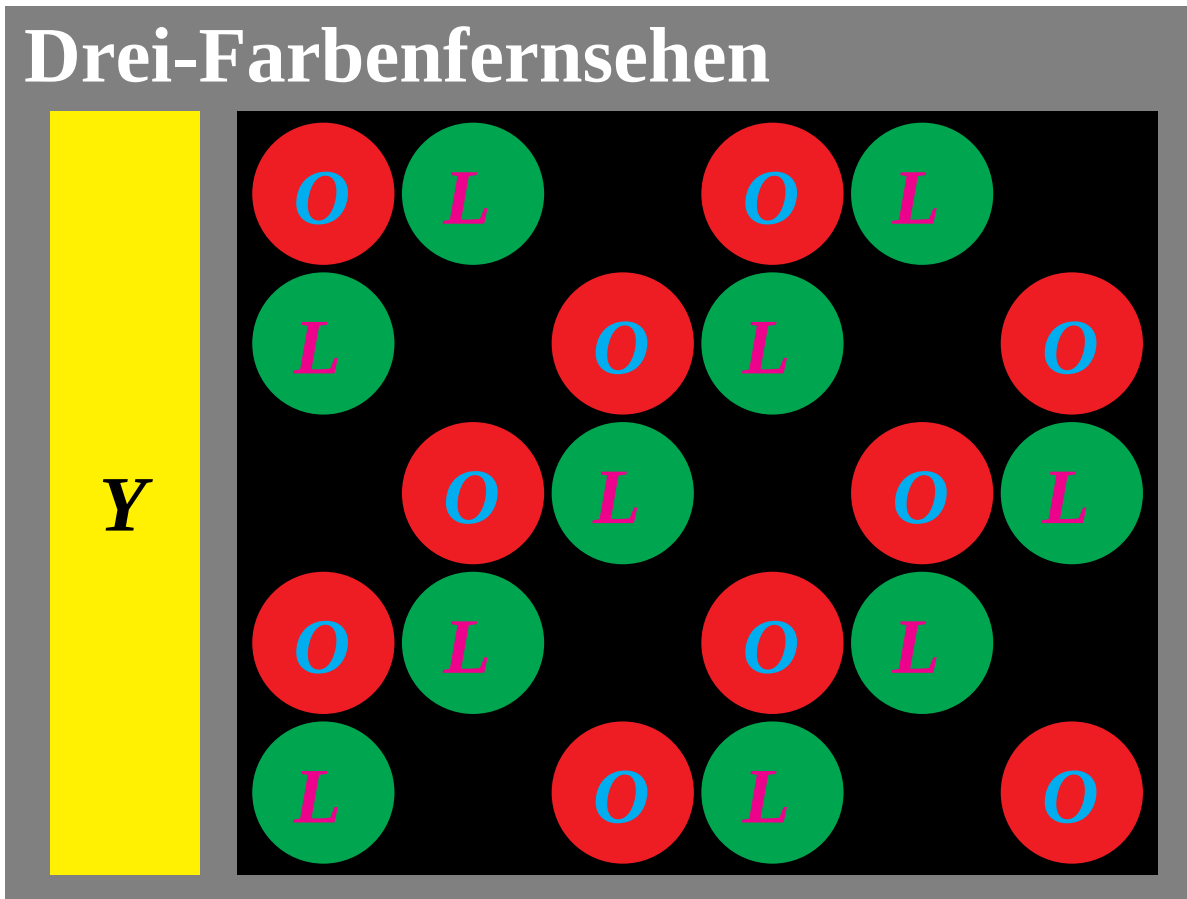
Vier-Farbendruck



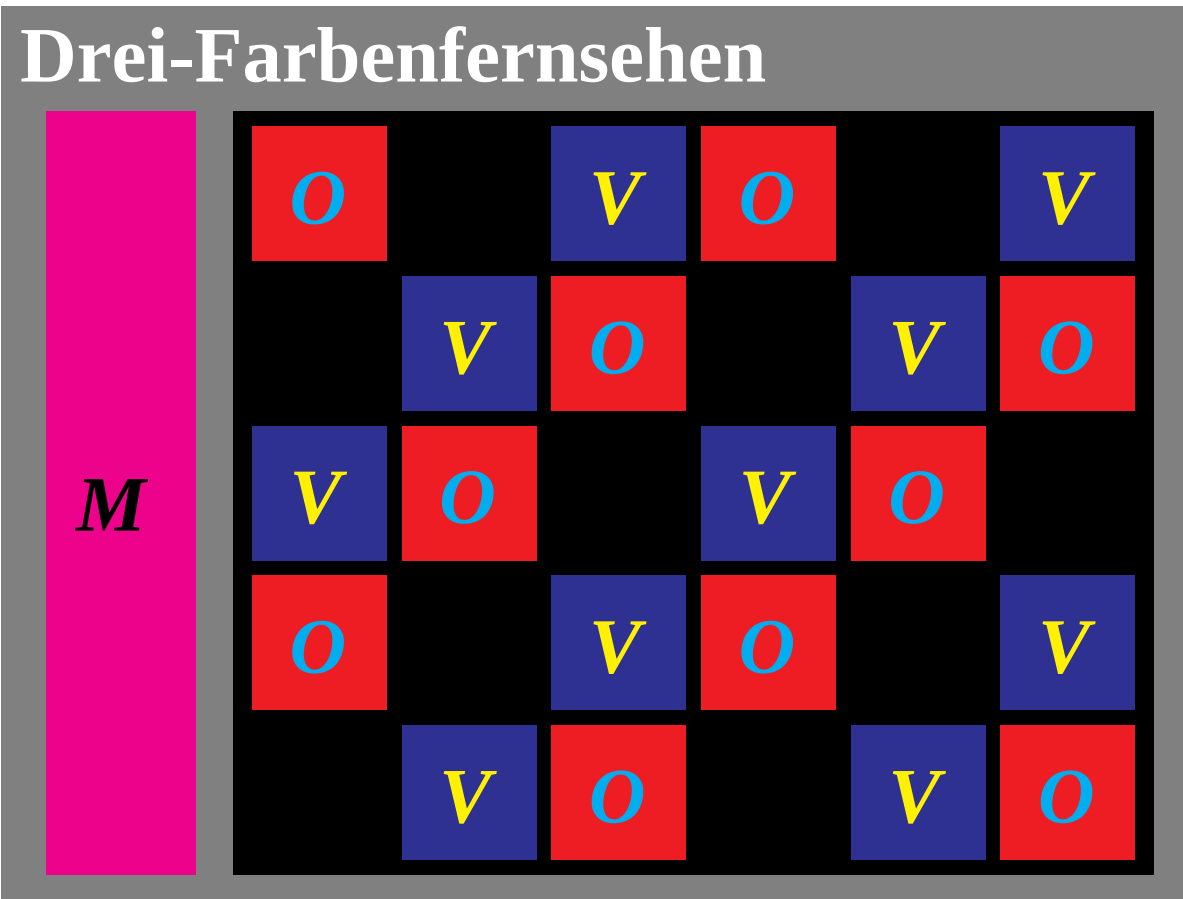
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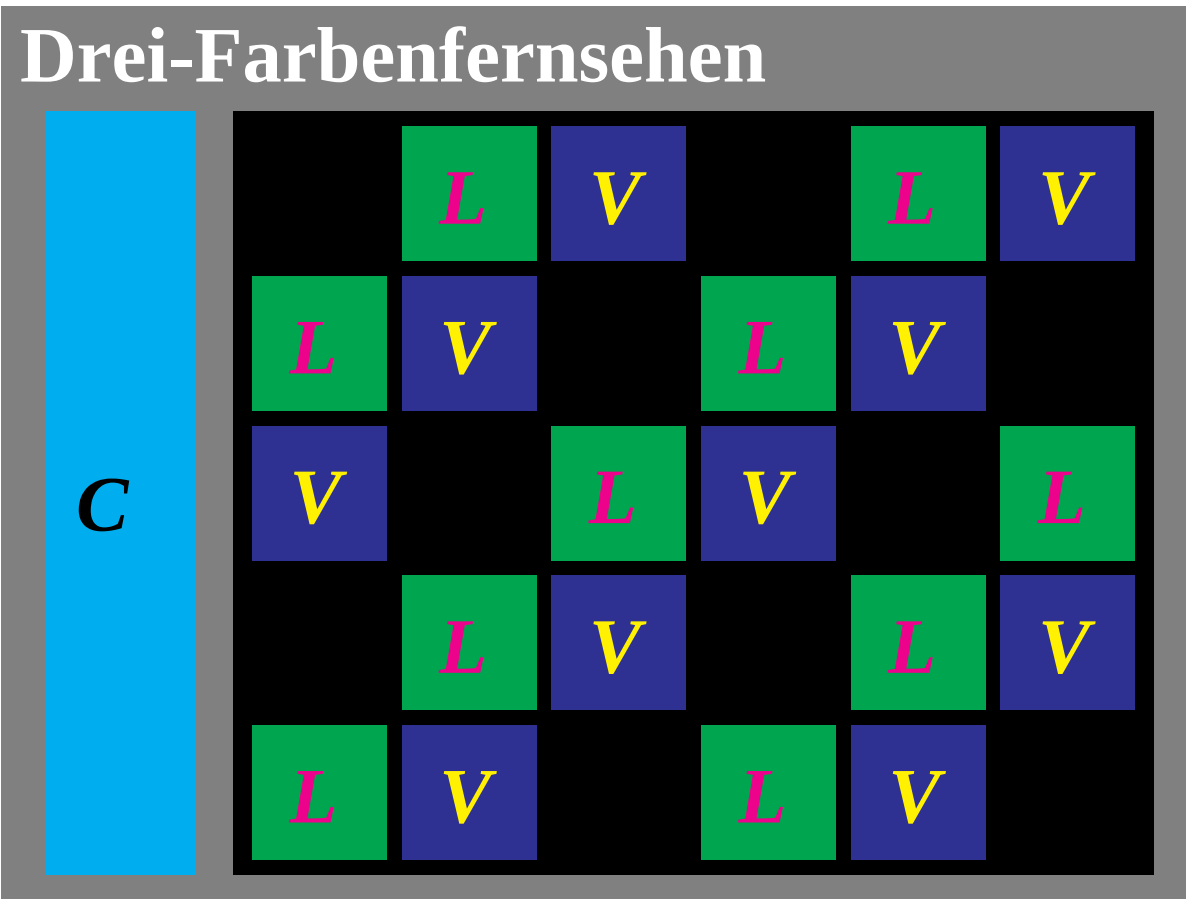
G8671_5f.eps, G0321_1f.eps, G5_06f.eps, Bild 5_6



G8671_6f.eps, G0321_2f.eps, G5_07f.eps, Bild 5_7



G8671_7f.eps, G0321_3f.eps, G5_08f.eps, Bild 5_8



G8671_8f.eps, G0321_4f.eps, G5_09f.eps, Bild 5_9

Drei-Farbendiafilm

Farben in drei Schichten

<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>
<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>
<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>

Gesamtfarbe in Durchsicht

<i>N</i>	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
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G8671_1f.eps, G0321_5f.eps, G5_10f.eps, Bild 5_10

Drei-Farbendruck

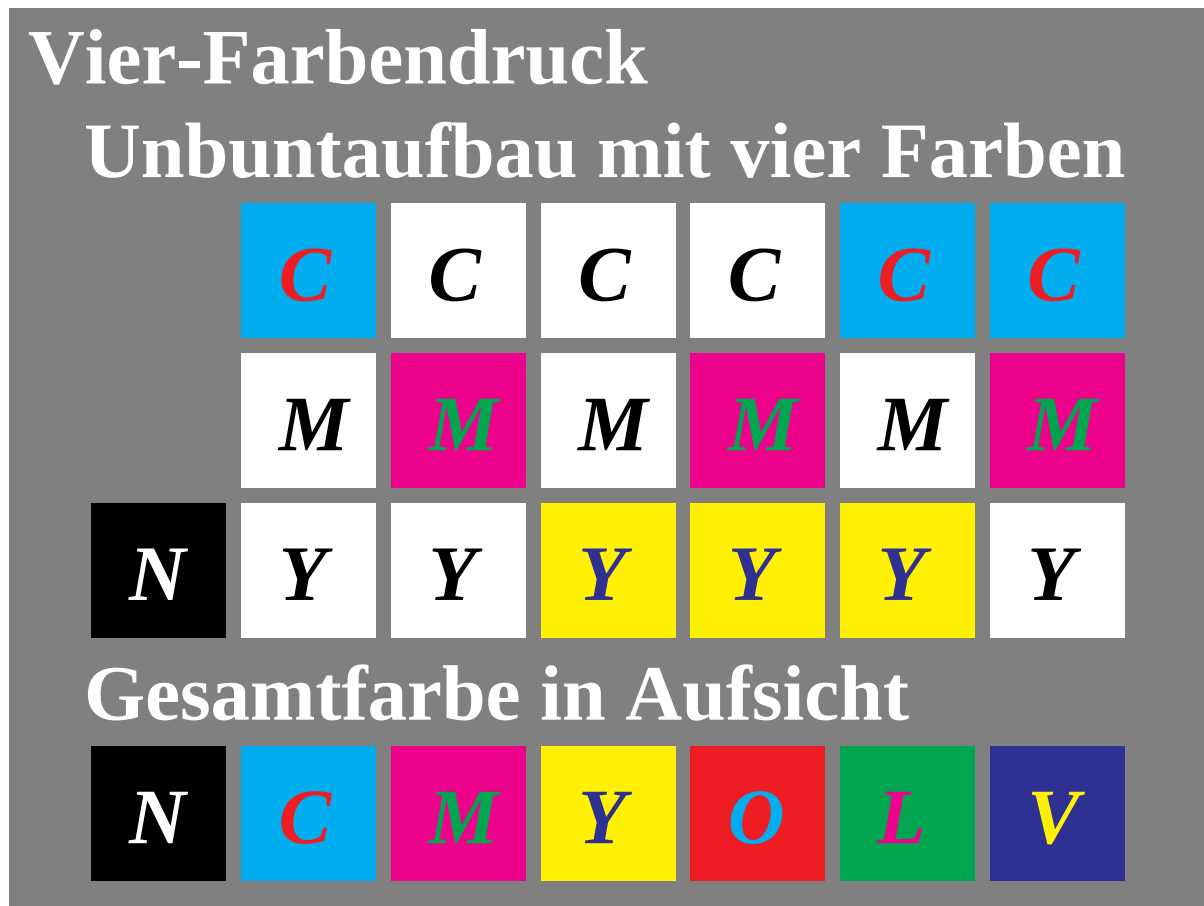
Farben in drei Schichten

<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>
<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>
<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>

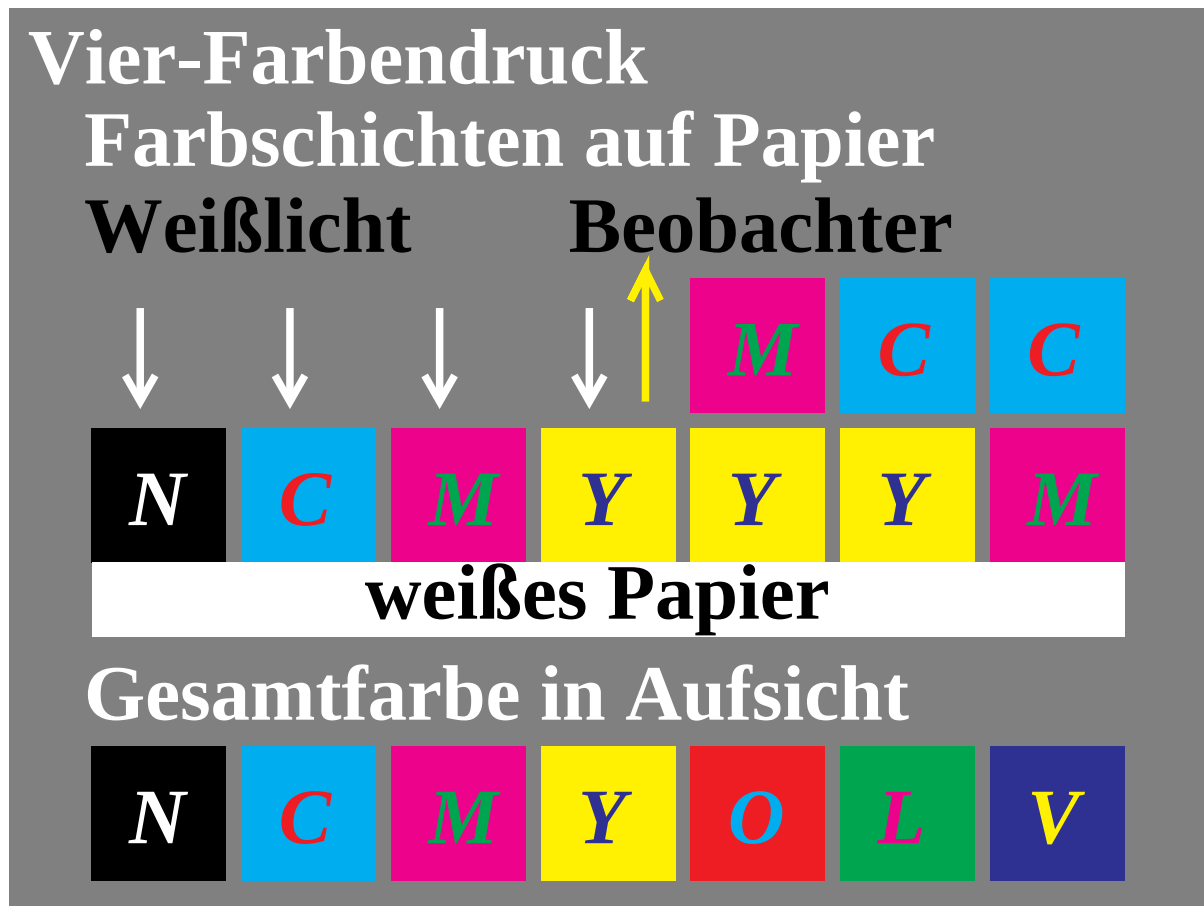
Gesamtfarbe in Durchsicht

<i>N</i>	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
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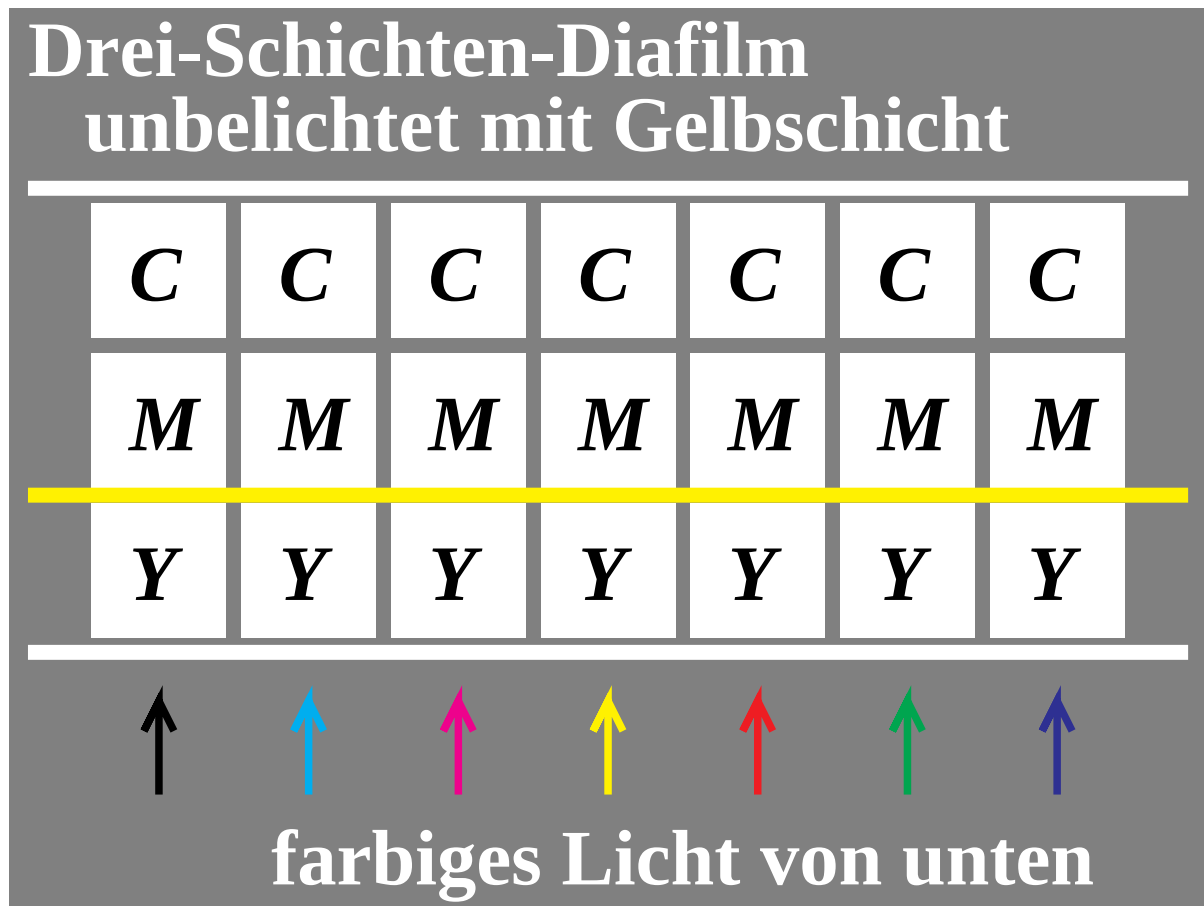
G8671_2f.eps, G0321_6f.eps, G5_11f.eps, Bild 5_11



G8671_3f.eps, G0321_7f.eps, G5_12f.eps, Bild 5_12



G8671_4f.eps, G0321_8f.eps, G5_13f.eps, Bild 5_13



G8690_5f.eps, G0330_1f.eps, G5_14_1f.eps, Bild 5_14_1

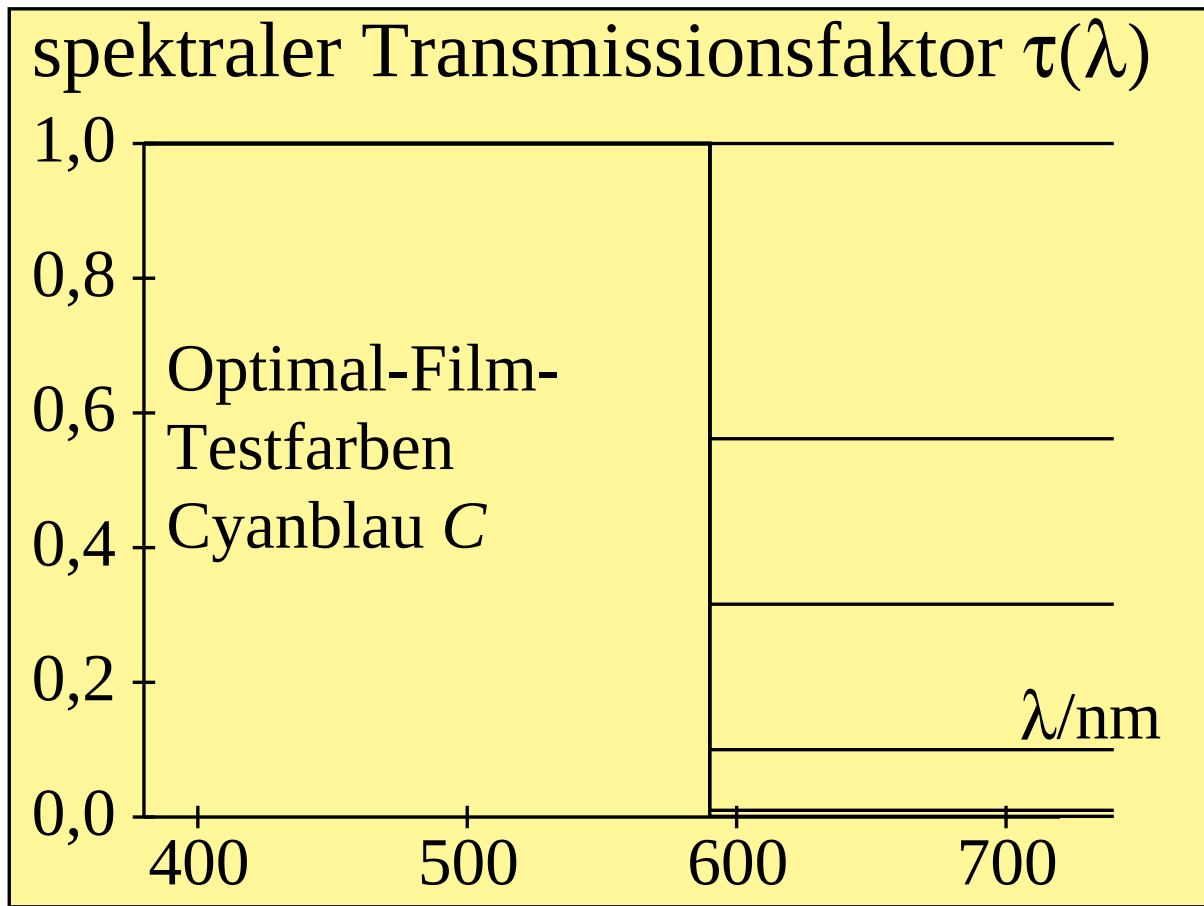
Drei-Schichten-Diafilm belichtet, entwickelt

<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>
<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>
<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>

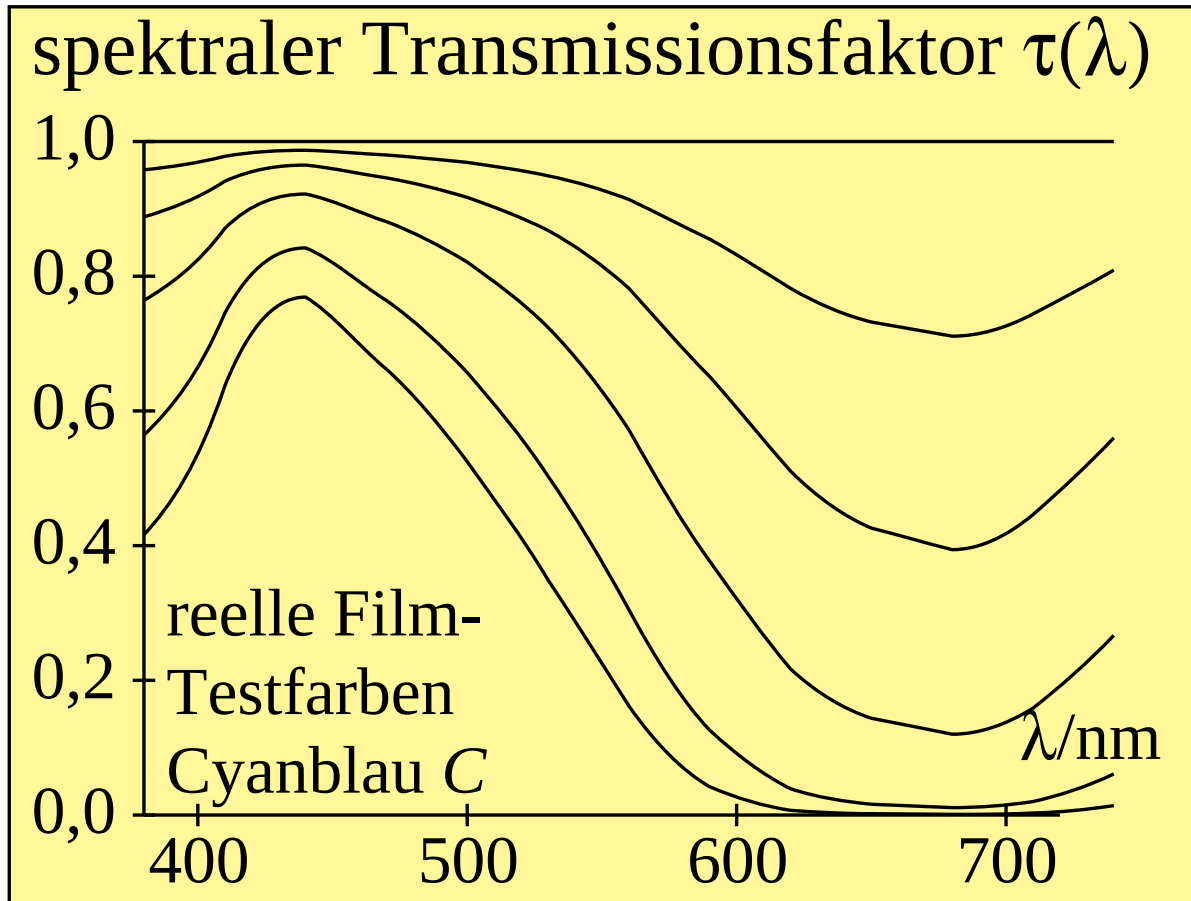
Gesamtfarbe in Durchsicht

<i>N</i>	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
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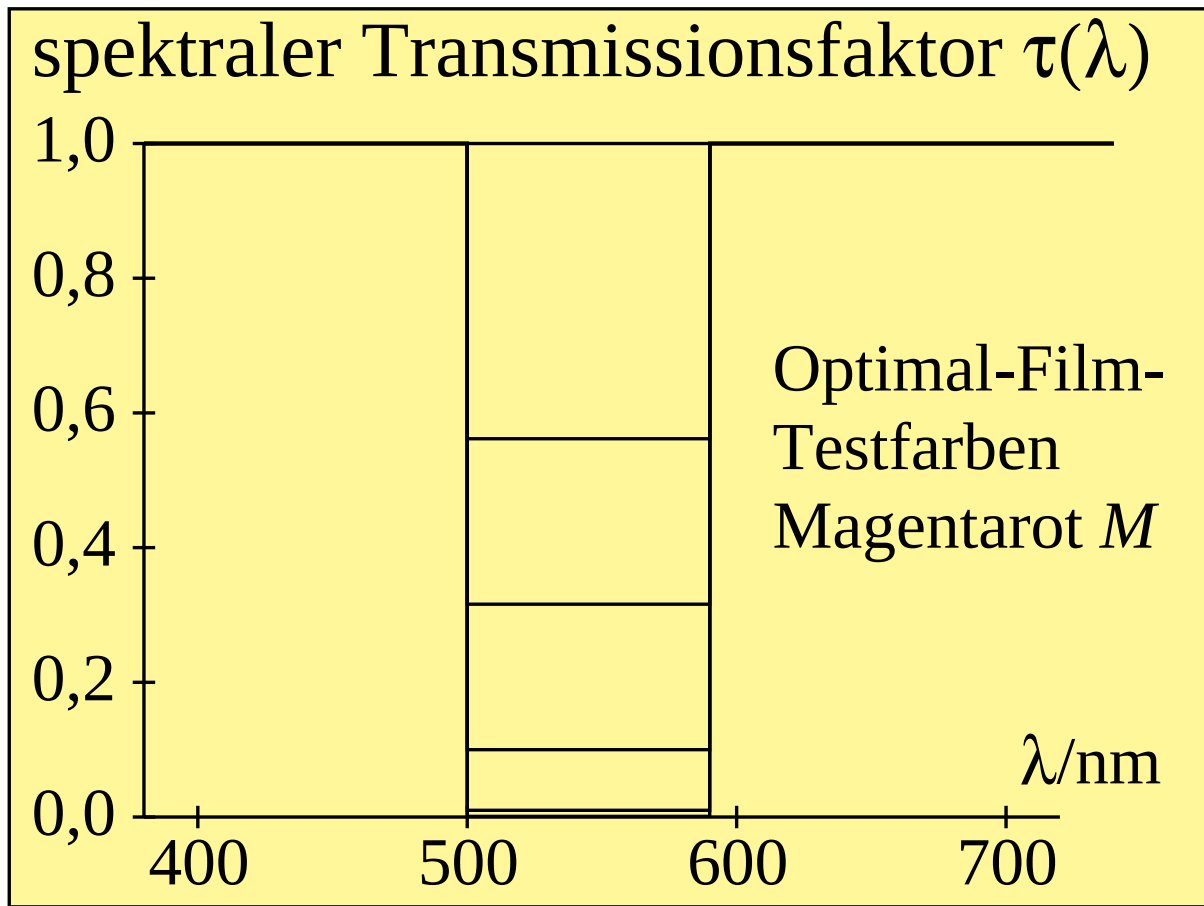
G8690_6f.eps, G0330_2f.eps, G5_14_2f.eps, Bild 5_14_2



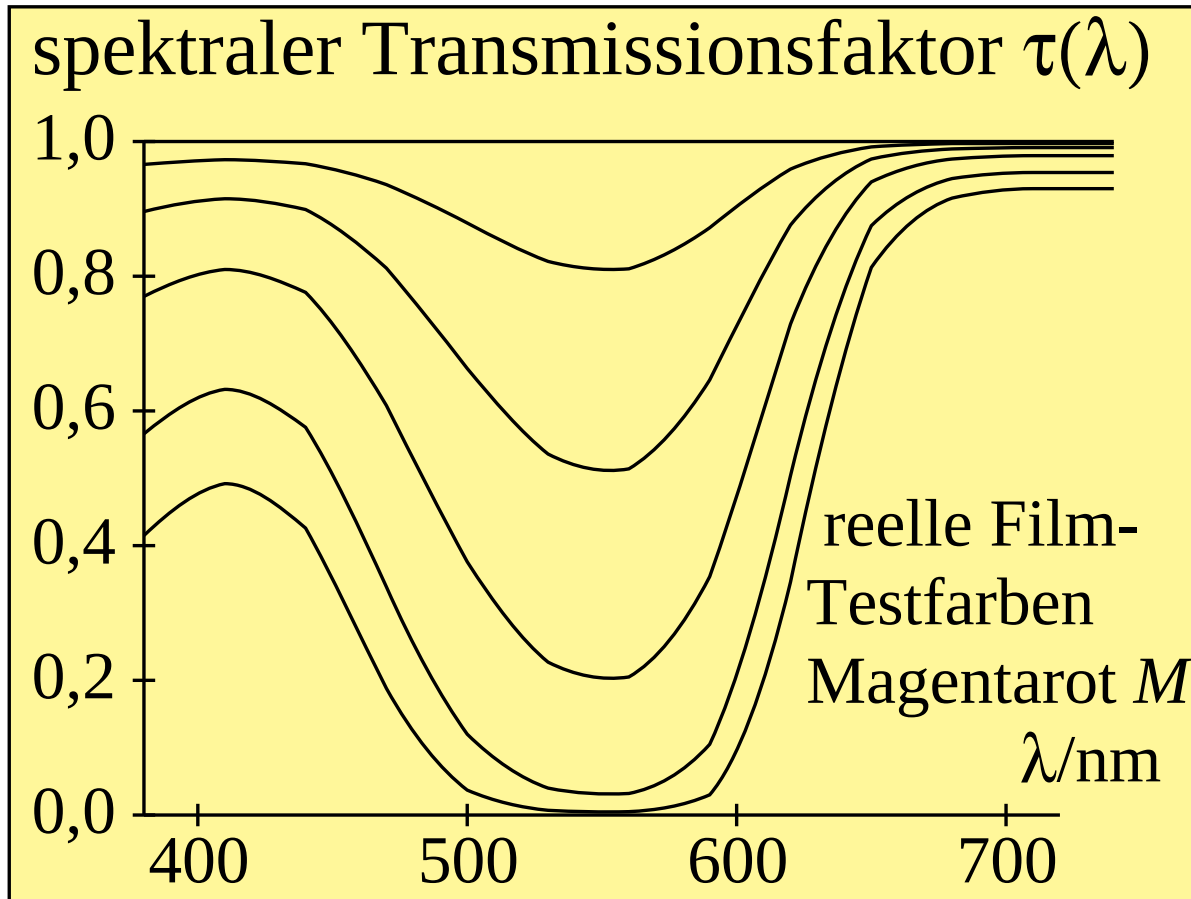
G8330_1f.eps, G0390_1f.eps, G5_15_1f.eps, Bild 5_15_1



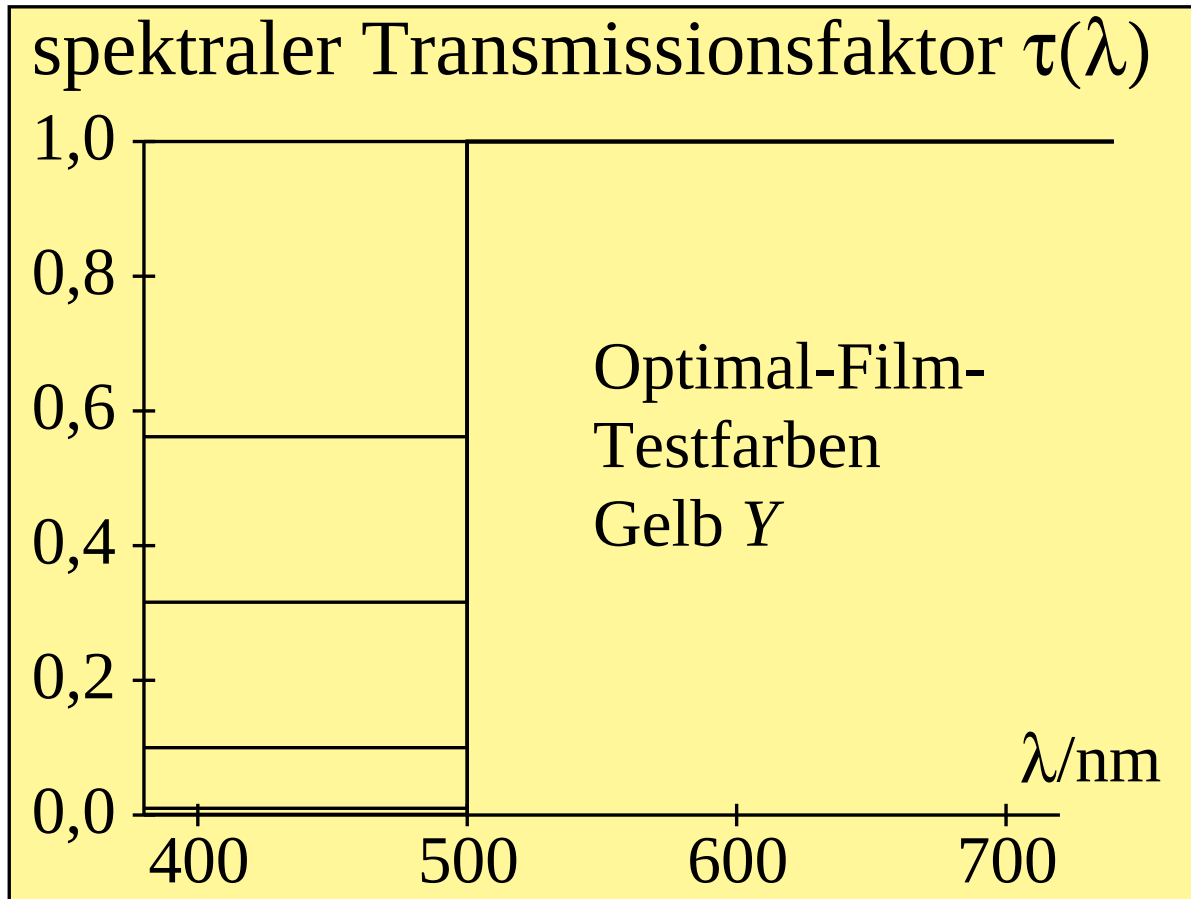
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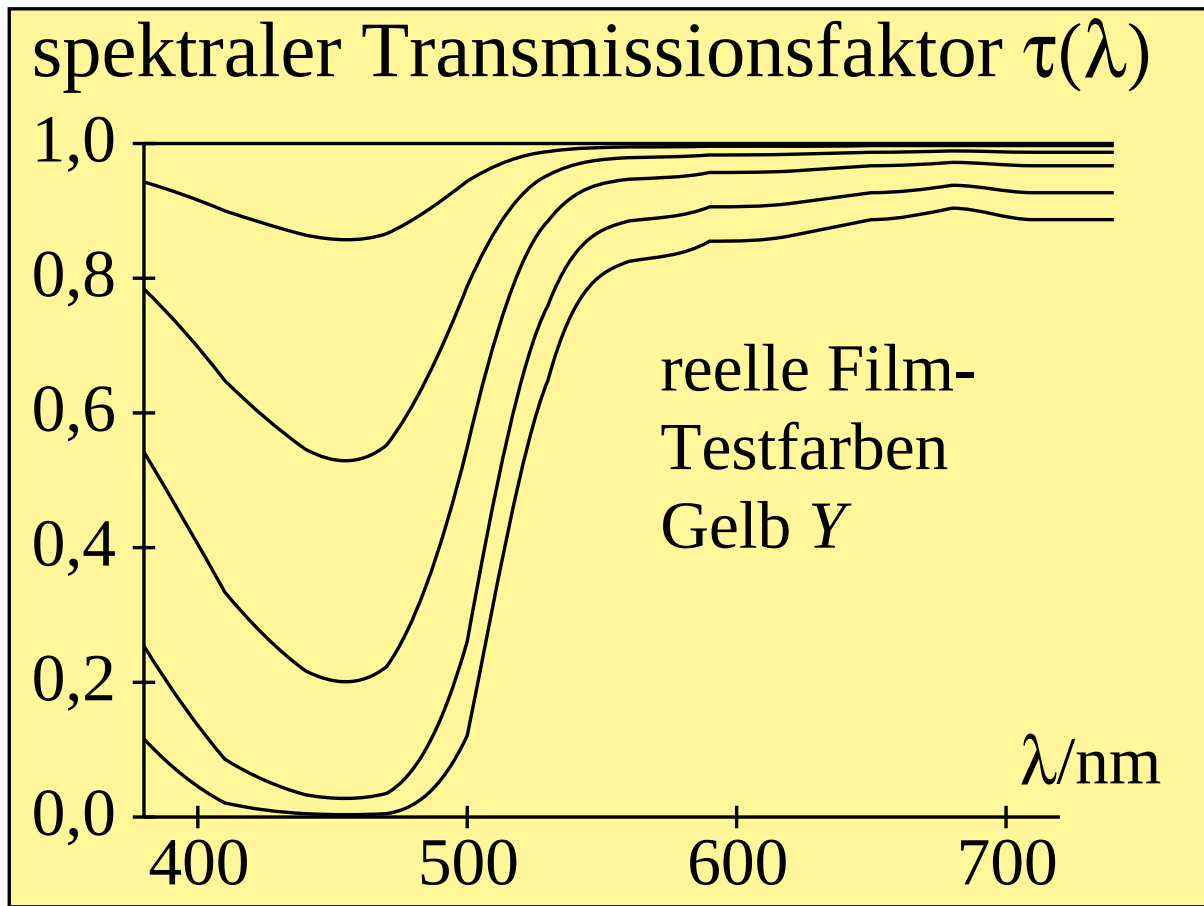
G8330_3f.eps, G0390_3f.eps, G5_15_3f.eps, Bild 5_15_3



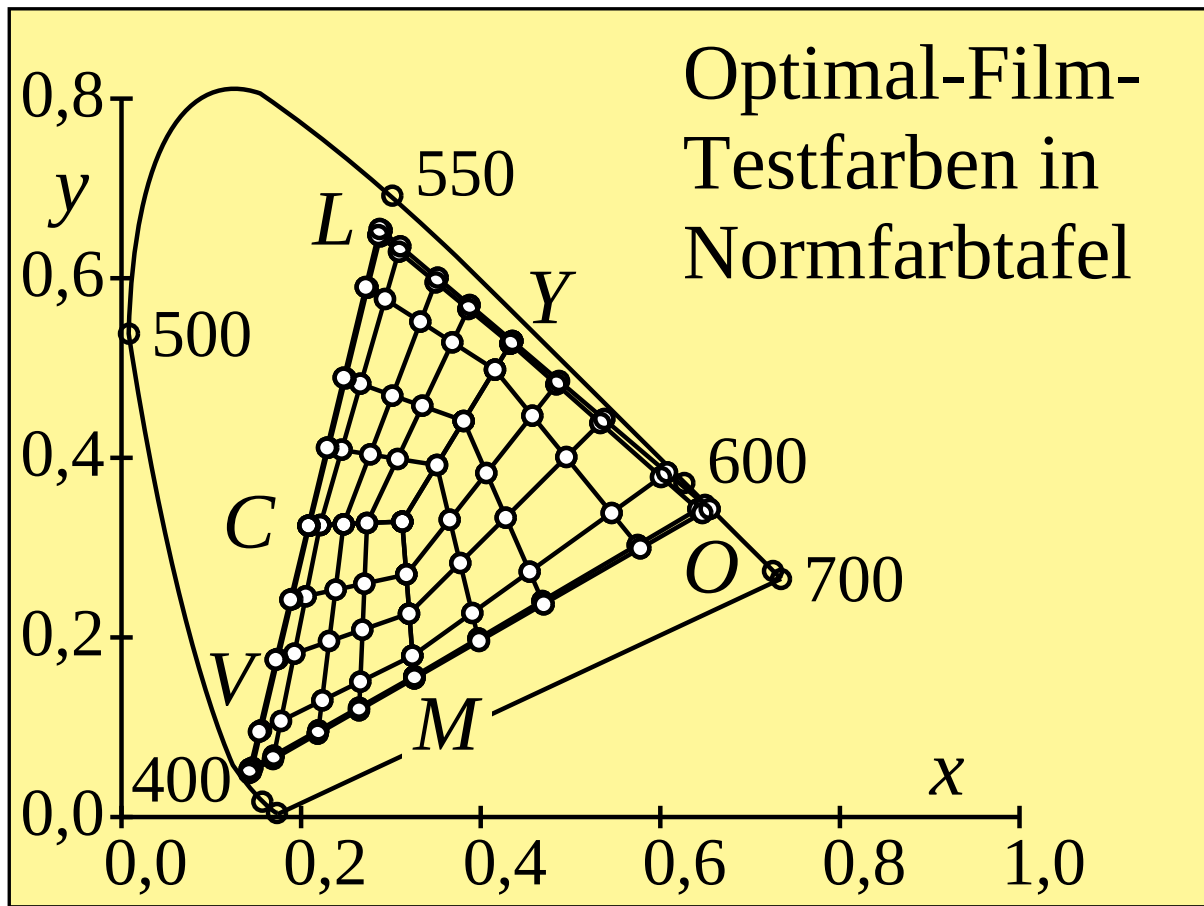
G8330_4f.eps, G0390_4f.eps, G5_15_4f.eps, Bild 5_15_4



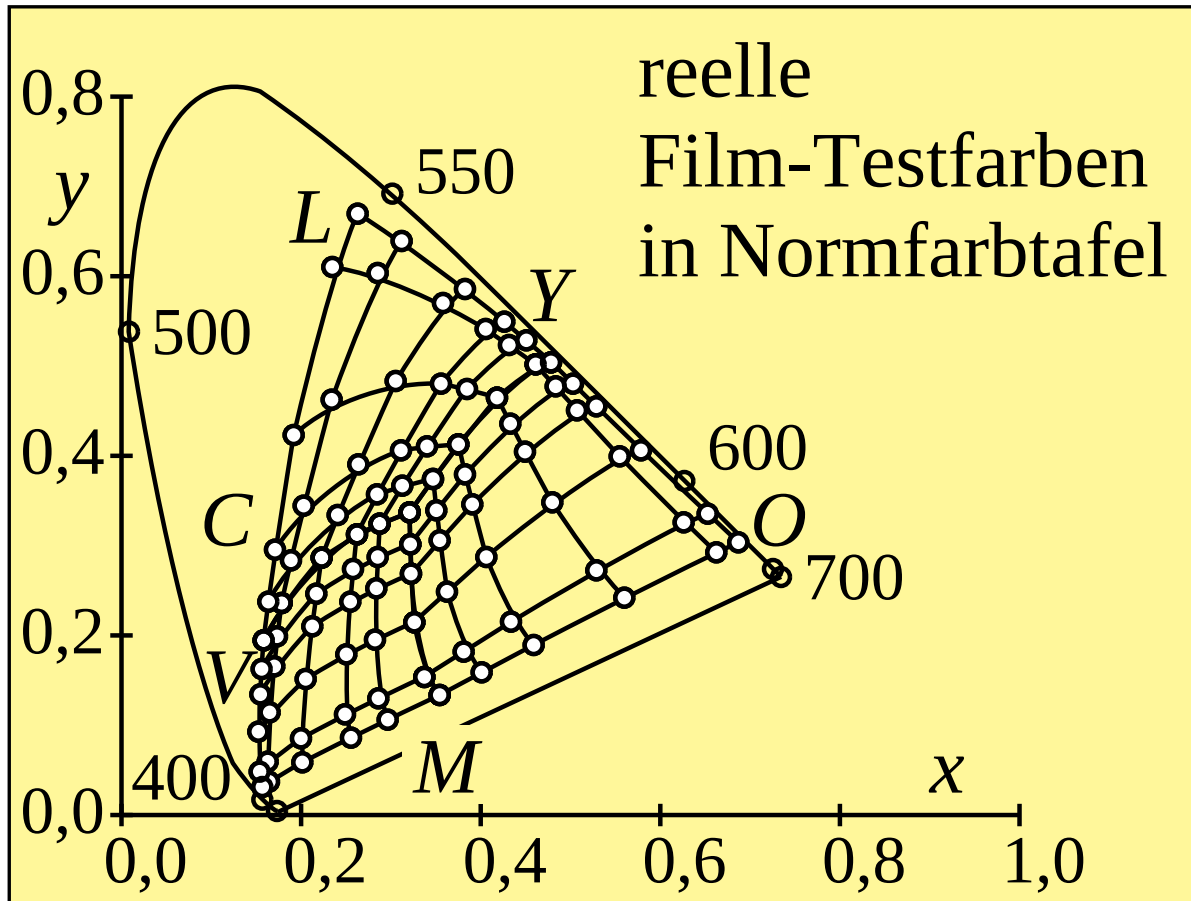
G8330_5f.eps, G0390_5f.eps, G5_15_5f.eps, Bild 5_15_5



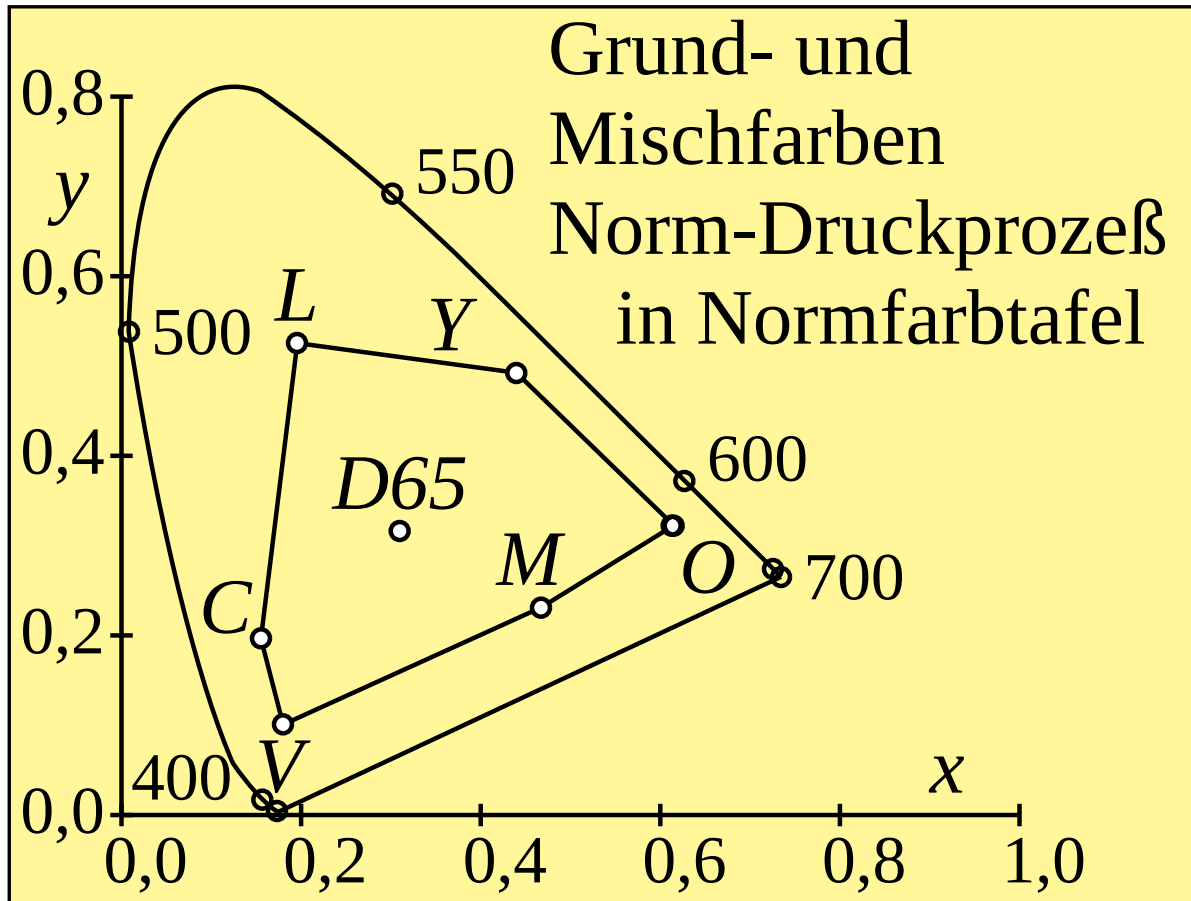
G8330_6f.eps, G0390_6f.eps, G5_15_6f.eps, Bild 5_15_6



G8331_1f.eps, G0390_7f.eps, G5_16f.eps, Bild 5_16



G8331_2f.eps, G0390_8f.eps, G5_17f.eps, Bild 5_17



G8331_6f.eps, G0391_1f.eps, G5_18f.eps, Bild 5_18

Drei-Farbendruck

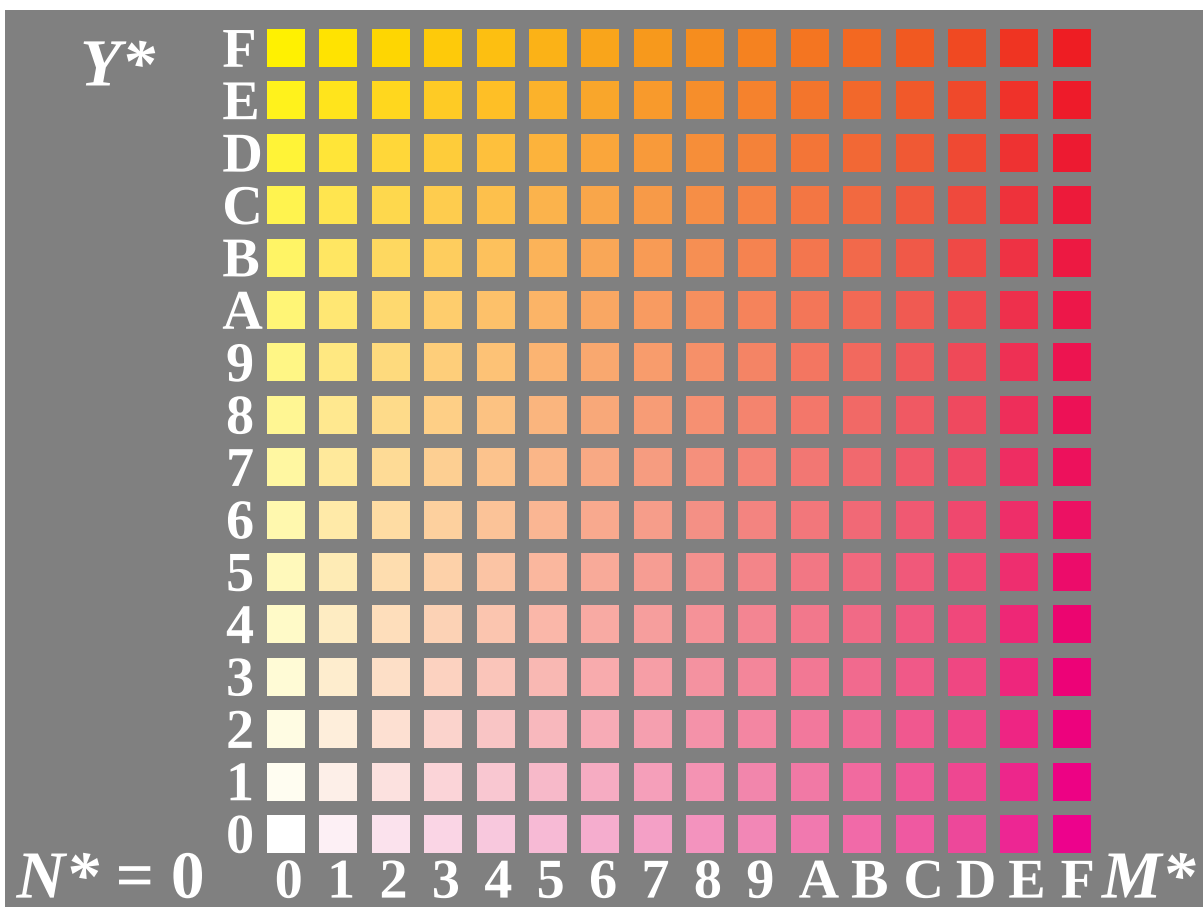
Farben in drei Schichten

<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>
<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>	<i>M</i>
<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>	<i>Y</i>

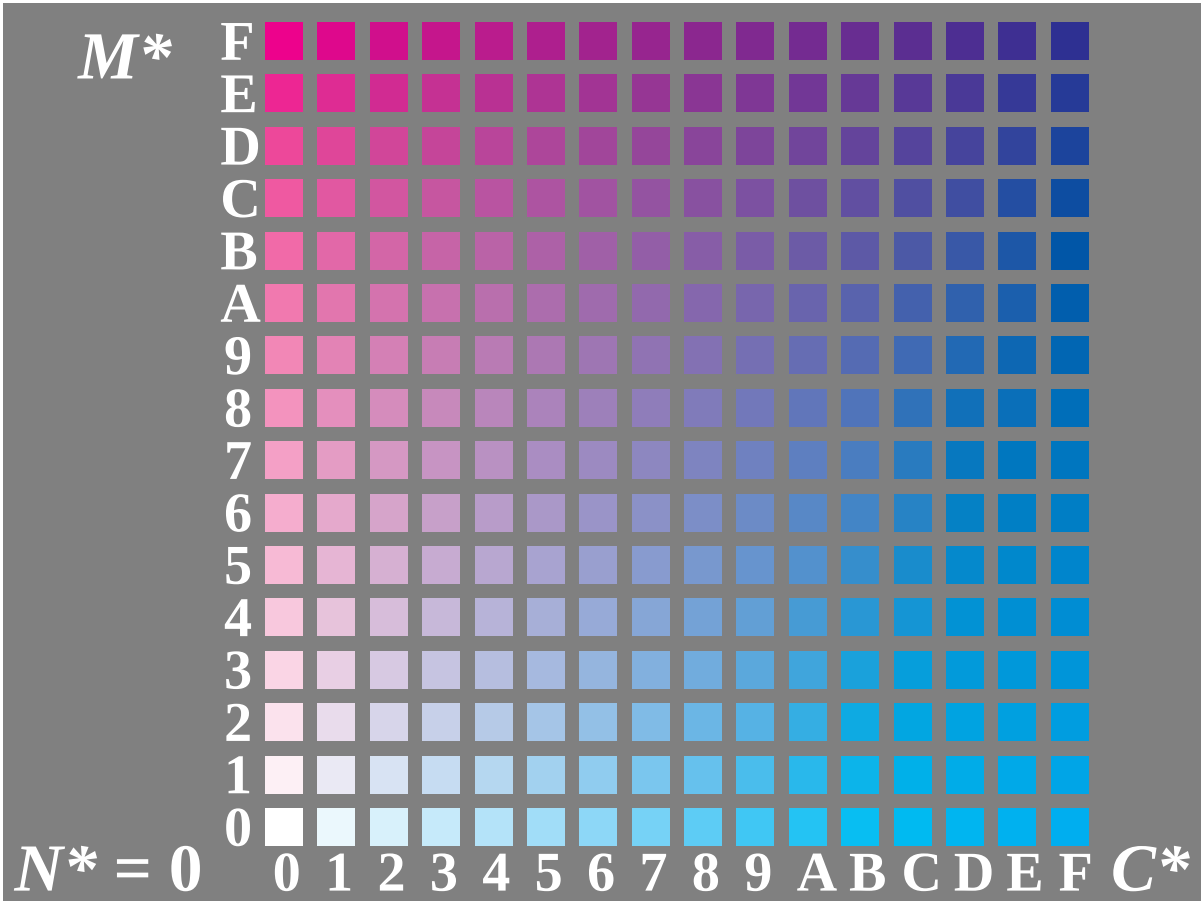
Gesamtfarbe in Durchsicht

<i>N</i>	<i>C</i>	<i>M</i>	<i>Y</i>	<i>O</i>	<i>L</i>	<i>V</i>
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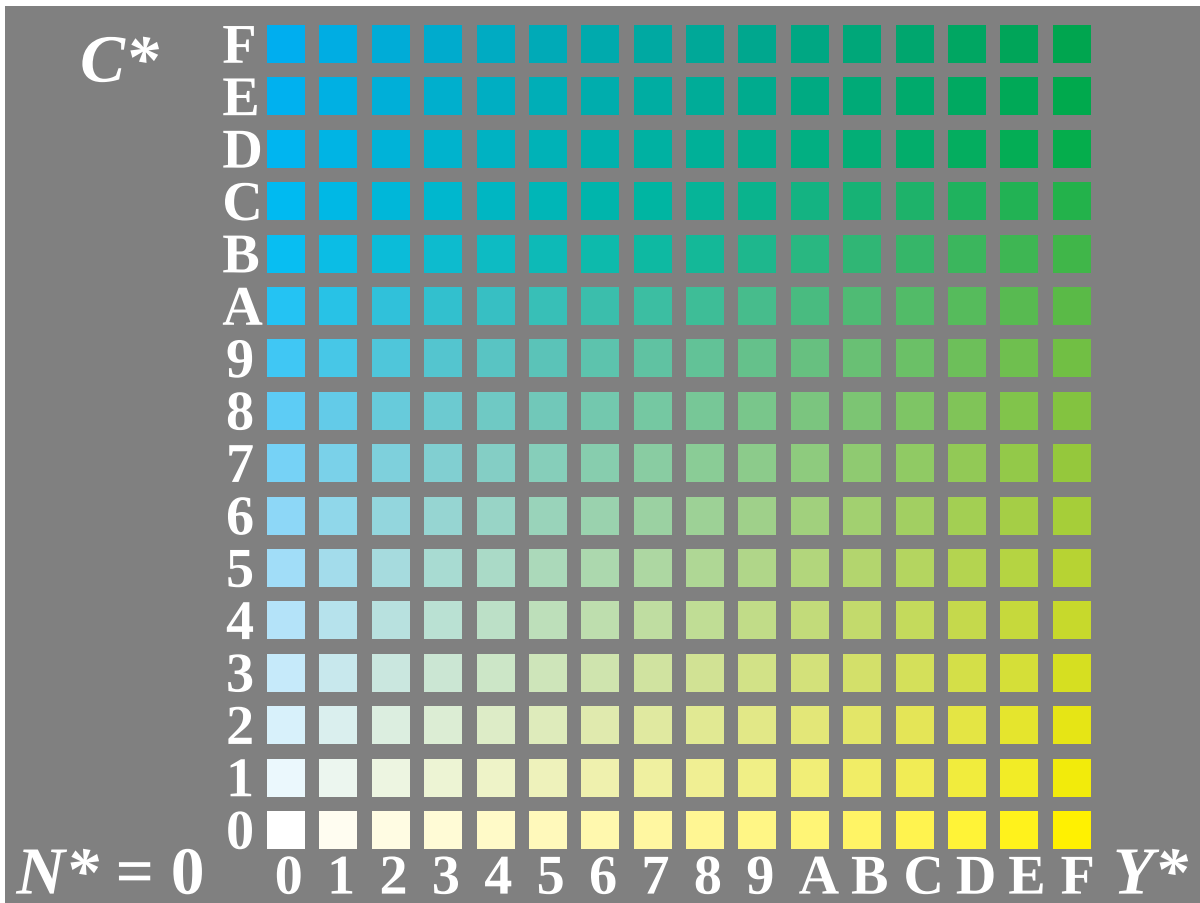
G8671_2f.eps, G0330_3f.eps, G5_19f.eps, Bild 5_19



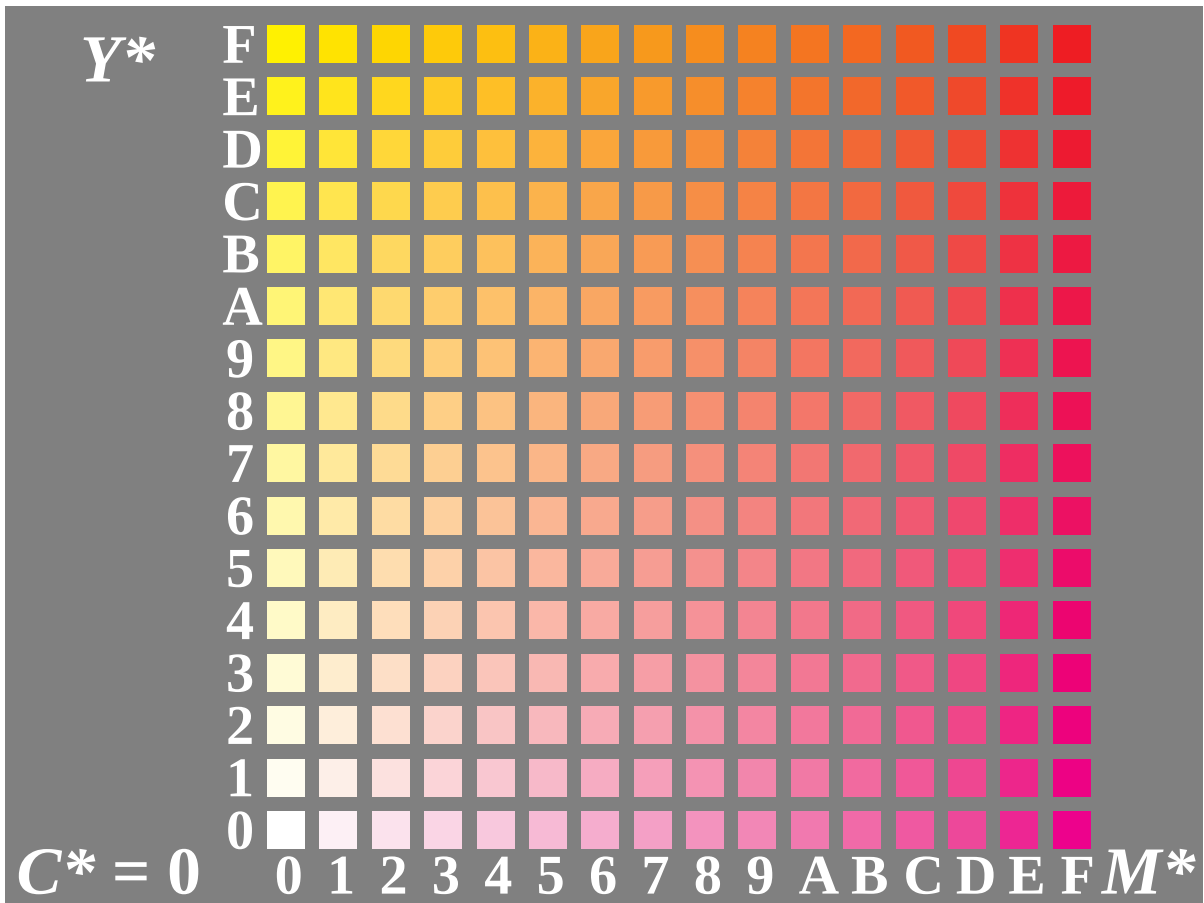
G8414_1f.eps, G0330_4f.eps, G5_20_1f.eps, Bild 5_20_1



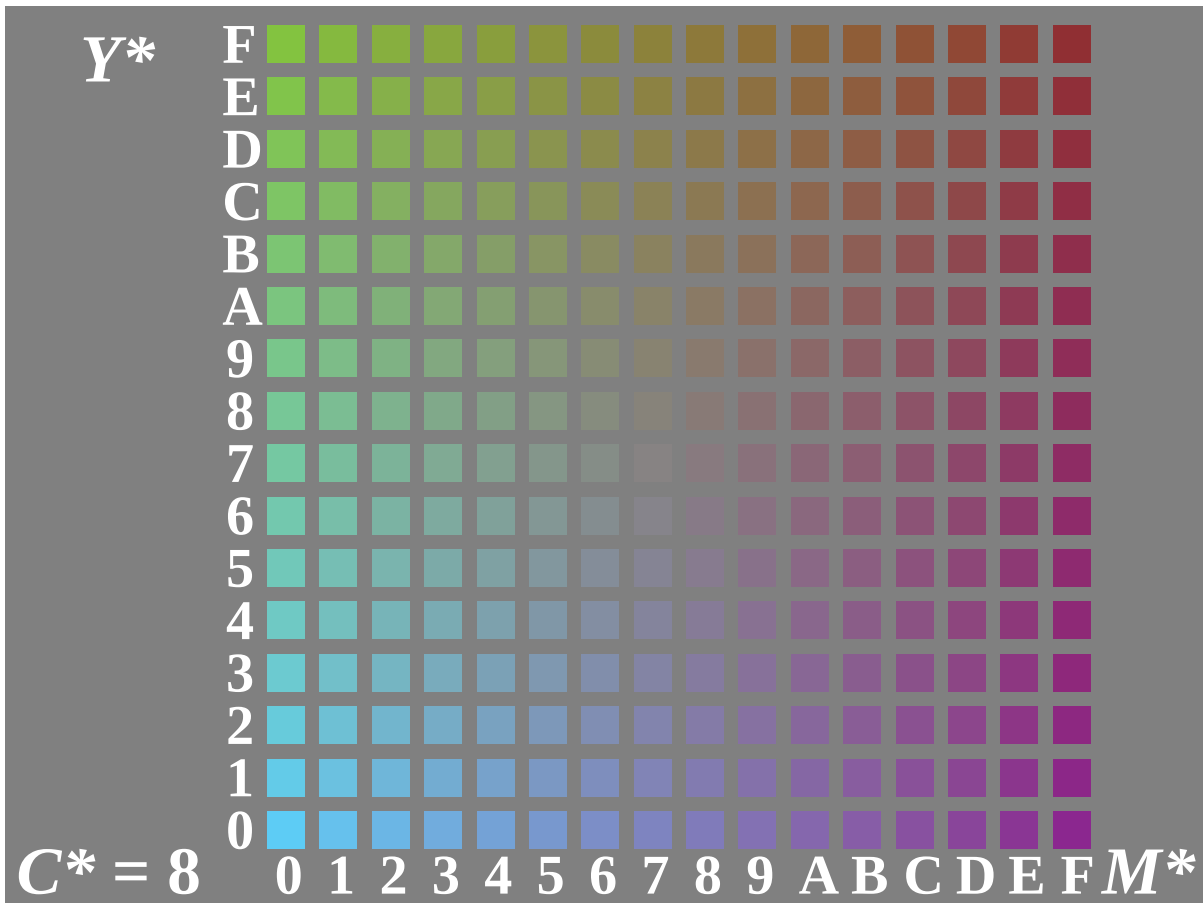
G8424_1f.eps, G0330_5f.eps, G5_20_2f.eps, Bild 5_20_2



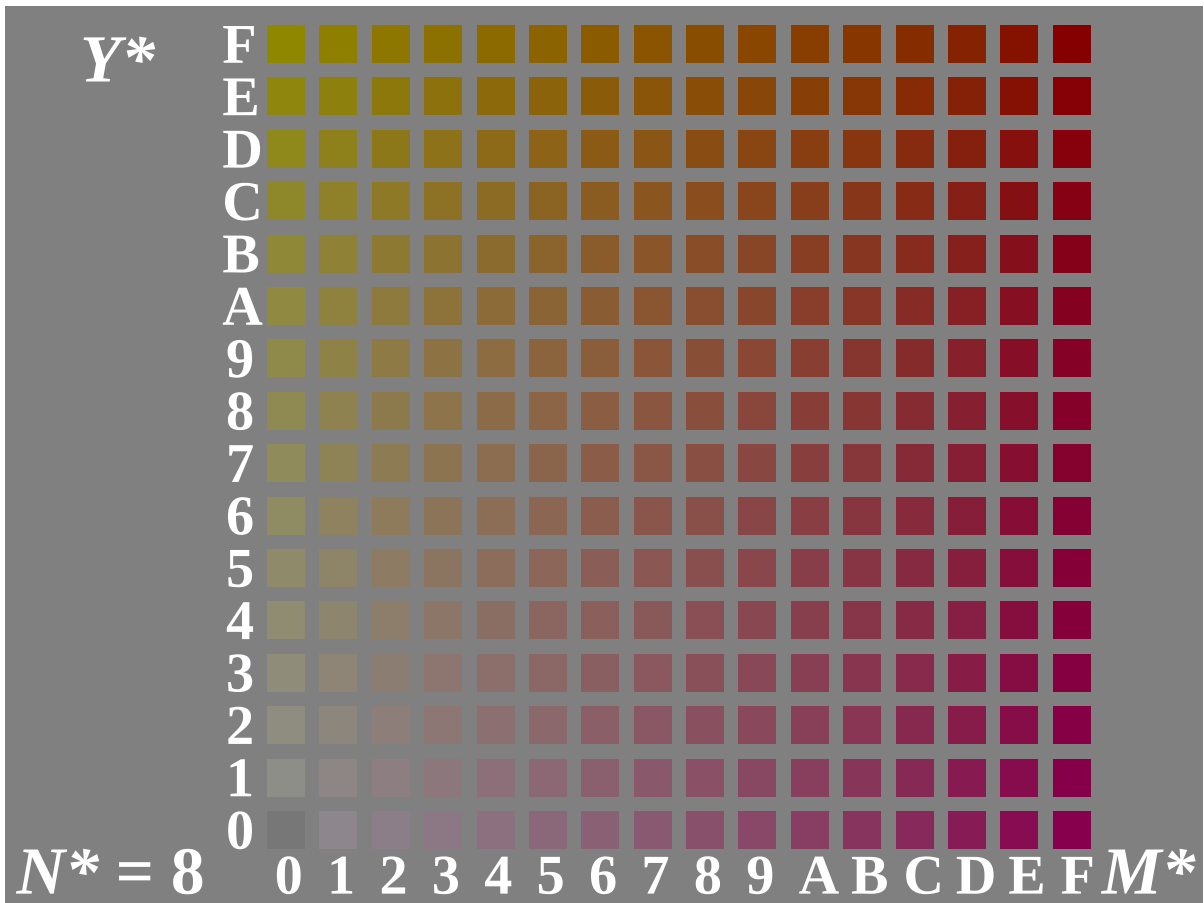
G8434_1f.eps, G0330_6f.eps, G5_20_3f.eps, Bild 5_20_3



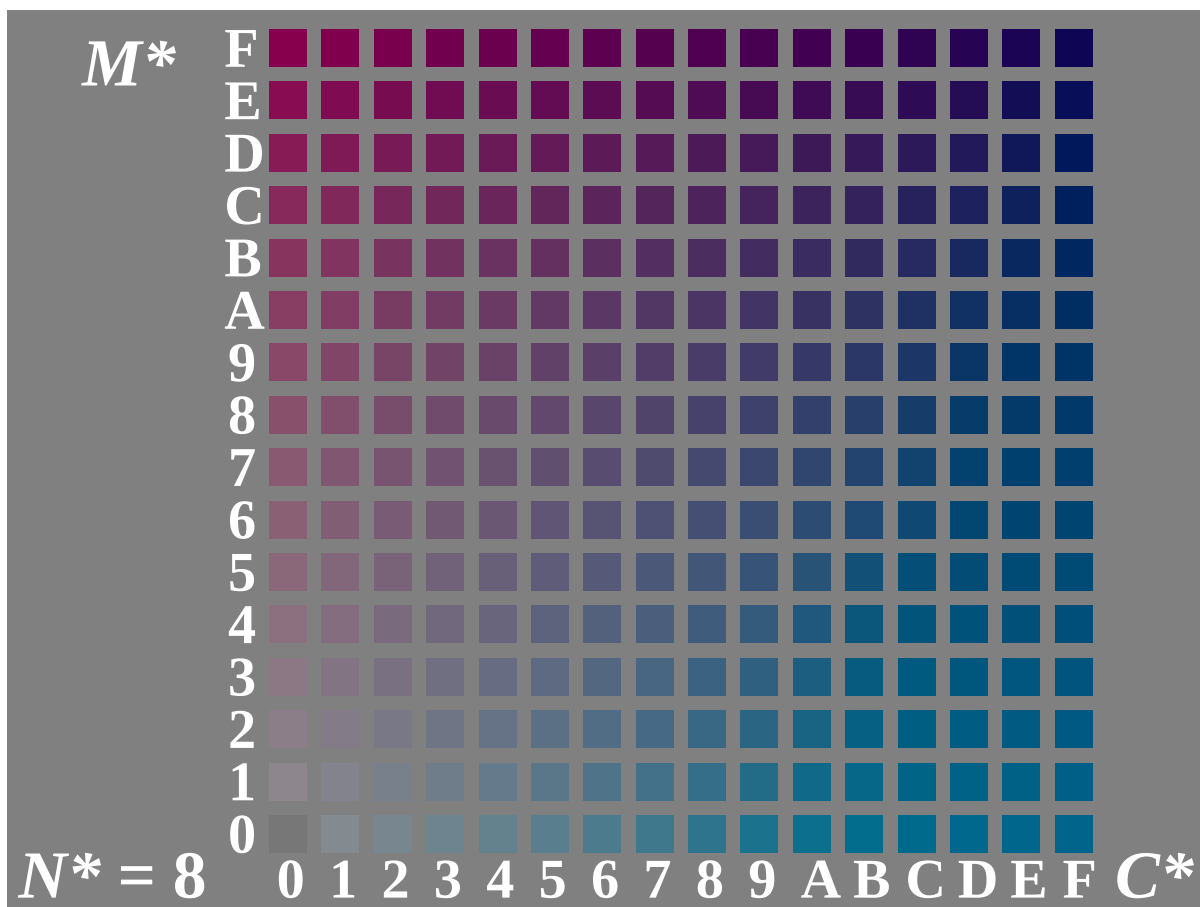
G8444_1f.eps, G0330_7f.eps, G5_21_1f.eps, Bild 5_21_1



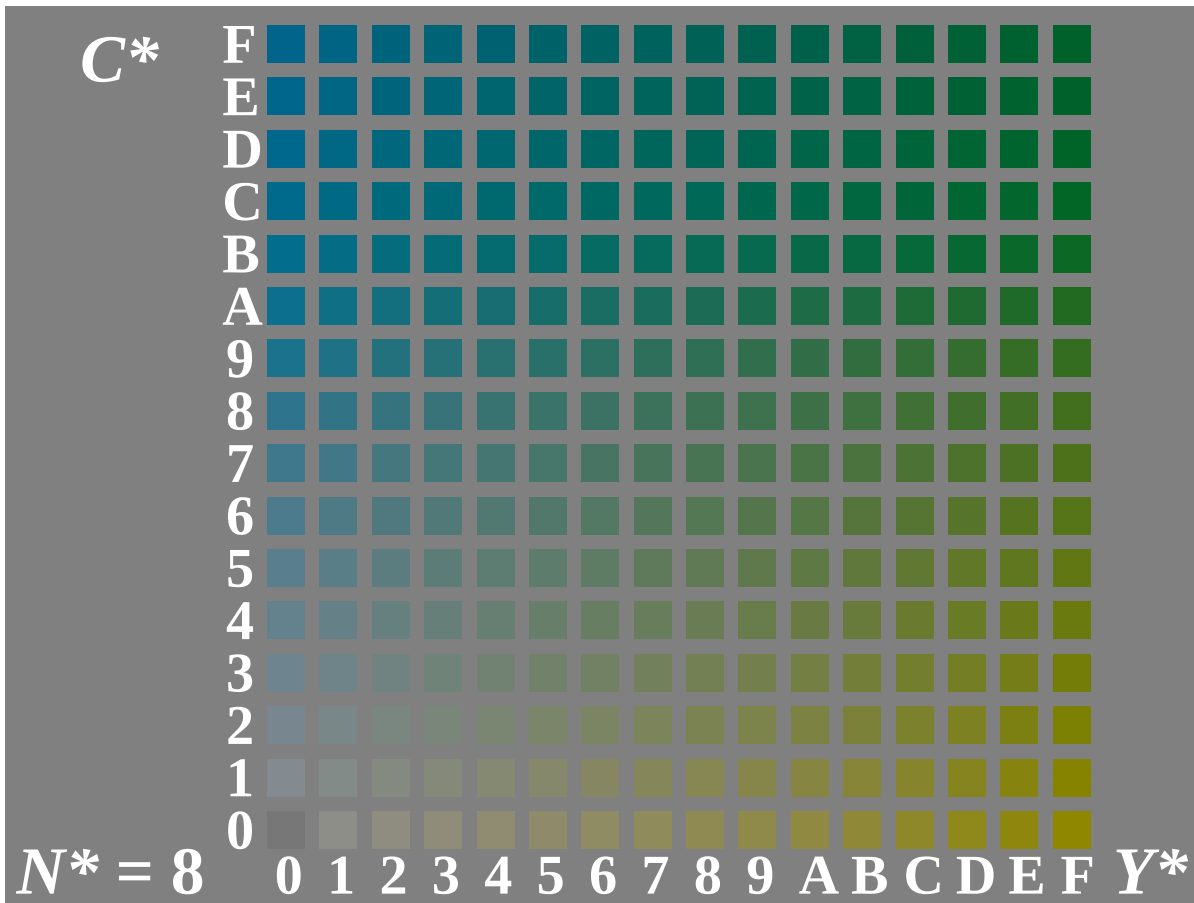
G8445_1f.eps, G0330_8f.eps, G5_21_2f.eps, Bild 5_21_2



G8415_1f.eps, G0331_1f.eps, G5_22_1f.eps, Bild 5_22_1



G8425_1f.eps, G0331_2f.eps, G5_22_2f.eps, Bild 5_22_2



G8435_1f.eps, G0331_3f.eps, G5_22_3f.eps, Bild 5_22_3

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	Y ($Y_W = 81$ Druck)
15,15,15	7	FFF*	4095			$81 \cdot (81/81)$
13,13,13	–	DDD*	3549			$81 \cdot (64/81)$
11,11,11	–	BBB*	3003			$81 \cdot (49/81)$
9, 9, 9	–	999*	2457			$81 \cdot (36/81)$
7, 7, 7	8	777*	1911			$81 \cdot (25/81)$
5, 5, 5	–	555*	1365			$81 \cdot (16/81)$
3, 3, 3	–	333*	819			$81 \cdot (9/81)$
1, 1, 1	–	111*	273			$81 \cdot (4/81)$
0, 0, 0	0	000*	0			$81 \cdot (2/81)$

G8590_1f.eps, G0331_4f.eps, G5_23_1f.eps, Bild 5_23_1

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	$Y (Y_L = 16 \text{ Druck})$
0,15,	0		2	0F0*	240	$16 \cdot (81/81)$
0,13,	0		–	0D0*	208	$16 \cdot (64/81)$
0,11,	0		–	0B0*	176	$16 \cdot (49/81)$
0, 9,	0		–	090*	144	$16 \cdot (36/81)$
0, 7,	0		10	070*	112	$16 \cdot (25/81)$
0, 5,	0		–	050*	80	$16 \cdot (16/81)$
0, 3,	0		–	030*	48	$16 \cdot (9/81)$
0, 1,	0		–	010*	16	$16 \cdot (4/81)$
0, 0,	0		0	000*	0	$81 \cdot (2/81)$

G8590_8f.eps, G0331_5f.eps, G5_23_2f.eps, Bild 5_23_2

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	Y ($Y_Y = 76$ Druck)
15,15,	0	3	FF0*	4080		$76 \cdot (81/81)$
13,13,	0	–	DD0*	3536		$76 \cdot (64/81)$
11,11,	0	–	BB0*	2992		$76 \cdot (49/81)$
9, 9,	0	–	990*	2448		$76 \cdot (36/81)$
7, 7,	0	11	770*	1904		$76 \cdot (25/81)$
5, 5,	0	–	550*	1360		$76 \cdot (16/81)$
3, 3,	0	–	330*	816		$76 \cdot (9/81)$
1, 1,	0	–	110*	272		$76 \cdot (4/81)$
0, 0,	0	0	000*	0		$81 \cdot (2/81)$

G8590_5f.eps, G0331_6f.eps, G5_24_1f.eps, Bild 5_24_1

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	$Y (Y_M = 17 \text{ Druck})$
15,	0,15		5	F0F*	3855	$17 \cdot (81/81)$
13,	0,13		–	D0D*	3341	$17 \cdot (64/81)$
11,	0,11		–	B0B*	2827	$17 \cdot (49/81)$
9,	0,	9	–	909*	2313	$17 \cdot (36/81)$
7,	0,	7	13	707*	1799	$17 \cdot (25/81)$
5,	0,	5	–	505*	1285	$17 \cdot (16/81)$
3,	0,	3	–	303*	771	$17 \cdot (9/81)$
1,	0,	1	–	101*	257	$17 \cdot (4/81)$
0,	0,	0	0	000*	0	$81 \cdot (2/81)$

G8590_6f.eps, G0331_7f.eps, G5_24_2f.eps, Bild 5_24_2

Farbheit	Farbnummer		Hellbezugswert	
$O^* \ L^* \ V^*$	n	h^*	d	Y ($Y_C = 21$ Druck)
0,15,15	6	0FF*	255	$21 \cdot (81/81)$
0,13,13	–	0DD*	221	$21 \cdot (64/81)$
0,11,11	–	0BB*	187	$21 \cdot (49/81)$
0, 9, 9	–	099*	153	$21 \cdot (36/81)$
0, 7, 7	14	077*	119	$21 \cdot (25/81)$
0, 5, 5	–	055*	85	$21 \cdot (16/81)$
0, 3, 3	–	033*	51	$21 \cdot (9/81)$
0, 1, 1	–	011*	17	$21 \cdot (4/81)$
0, 0, 0	0	000*	0	$81 \cdot (2/81)$

G8590_7f.eps, G0331_8f.eps, G5_24_3f.eps, Bild 5_24_3

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	Y ($Y_Y = 76$ Druck)
15,15,15	7	FFF*	4095			$76+5 \cdot (81/81)$
15,15,13	–	FFD*	4093			$76+5 \cdot (64/81)$
15,15,11	–	FFB*	4091			$76+5 \cdot (49/81)$
15,15, 9	–	FF9*	4089			$76+5 \cdot (36/81)$
15,15, 7	–	FF7*	4087			$76+5 \cdot (25/81)$
15,15, 5	–	FF5*	4085			$76+5 \cdot (16/81)$
15,15, 3	–	FF3*	4083			$76+5 \cdot (9/81)$
15,15, 1	–	FF1*	4081			$76+5 \cdot (4/81)$
15,15, 0	3	FF0*	4080			$76+5 \cdot (0/81)$

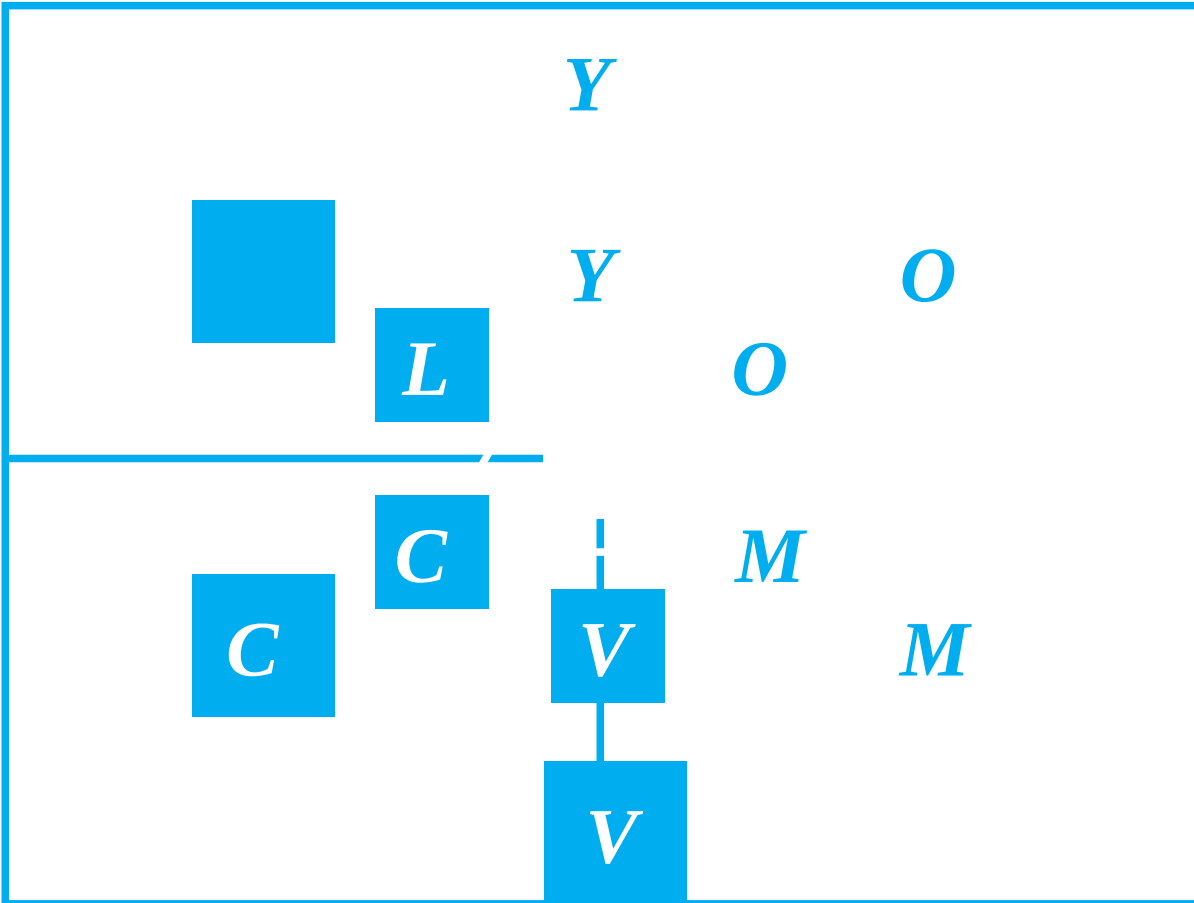
G8590_2f.eps, G0340_1f.eps, G5_25_1f.eps, Bild 5_25_1

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	Y ($Y_M = 17$ Druck)
15,15,15	7	FFF*	4095			$17+64 \cdot (81/81)$
15,13,15	–	FDF*	4063			$17+64 \cdot (64/81)$
15,11,15	–	FBF*	4031			$17+64 \cdot (49/81)$
15, 9,15	–	F9F*	3999			$17+64 \cdot (36/81)$
15, 7,15	–	F7F*	3967			$17+64 \cdot (25/81)$
15, 5,15	–	F5F*	3935			$17+64 \cdot (16/81)$
15, 3,15	–	F3F*	3903			$17+64 \cdot (9/81)$
15, 1,15	–	F1F*	3871			$17+64 \cdot (4/81)$
15, 0,15	5	F0F*	3855			$17+64 \cdot (0/81)$

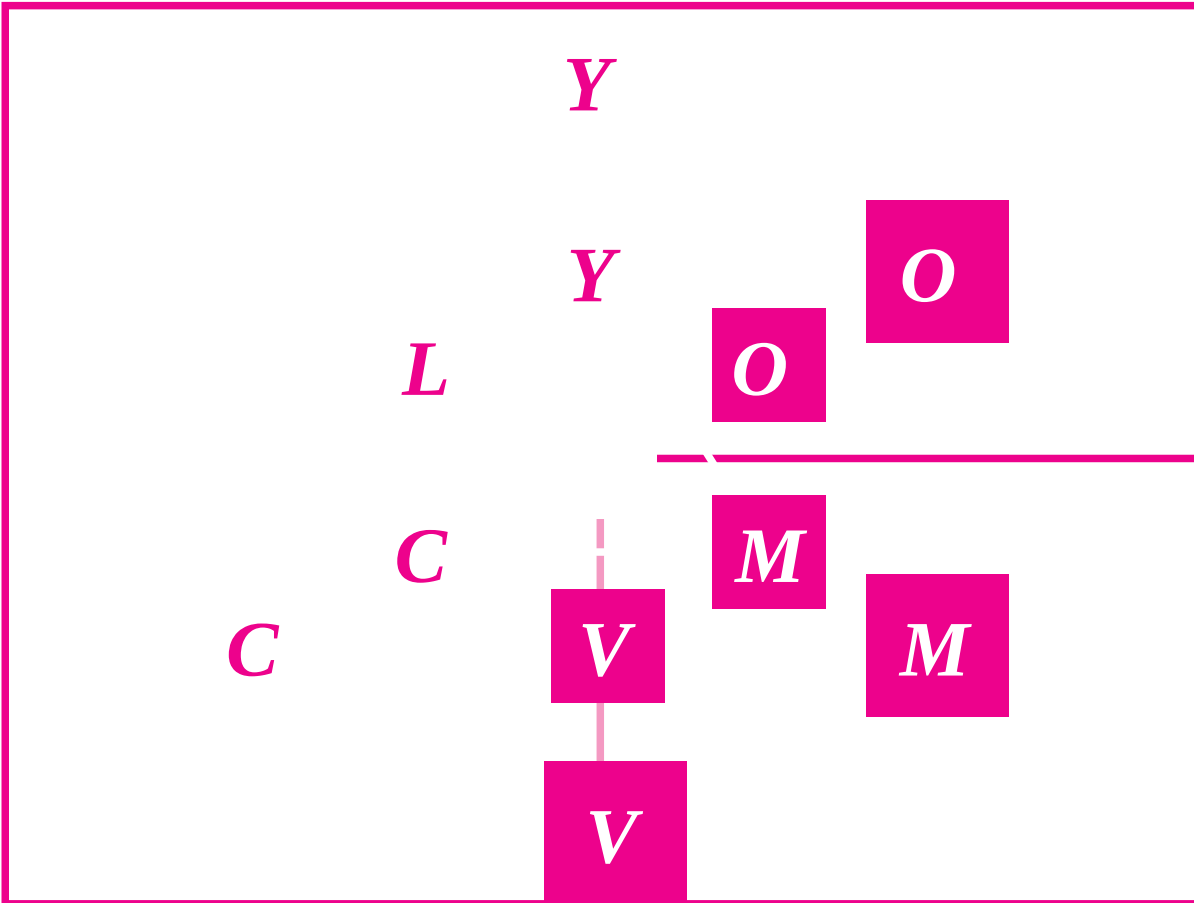
G8590_3f.eps, G0340_2f.eps, G5_25_2f.eps, Bild 5_25_2

Farbheit			Farbnummer		Hellbezugswert	
O^*	L^*	V^*	n	h^*	d	Y ($Y_C = 21$ Druck)
15,15,15	7	FFF*	4095			$21+60 \cdot (81/81)$
13,15,15	–	DFF*	3583			$21+60 \cdot (64/81)$
11,15,15	–	BFF*	3071			$21+60 \cdot (49/81)$
9,15,15	–	9FF*	2559			$21+60 \cdot (36/81)$
7,15,15	–	7FF*	2047			$21+60 \cdot (25/81)$
5,15,15	–	5FF*	1535			$21+60 \cdot (16/81)$
3,15,15	–	3FF*	1023			$21+60 \cdot (9/81)$
1,15,15	–	1FF*	511			$21+60 \cdot (4/81)$
0,15,15	6	0FF*	255			$21+60 \cdot (0/81)$

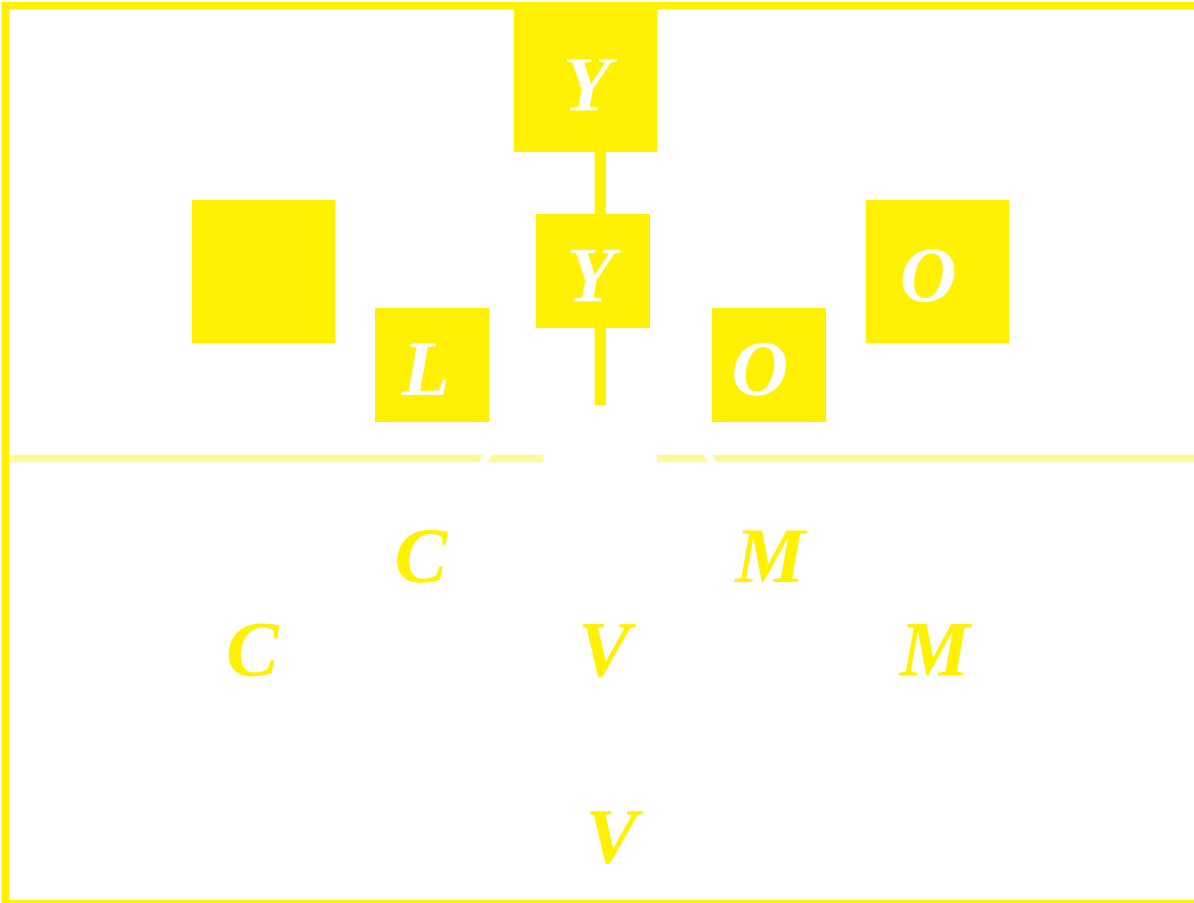
G8590_4f.eps, G0340_3f.eps, G5_25_3f.eps, Bild 5_25_3



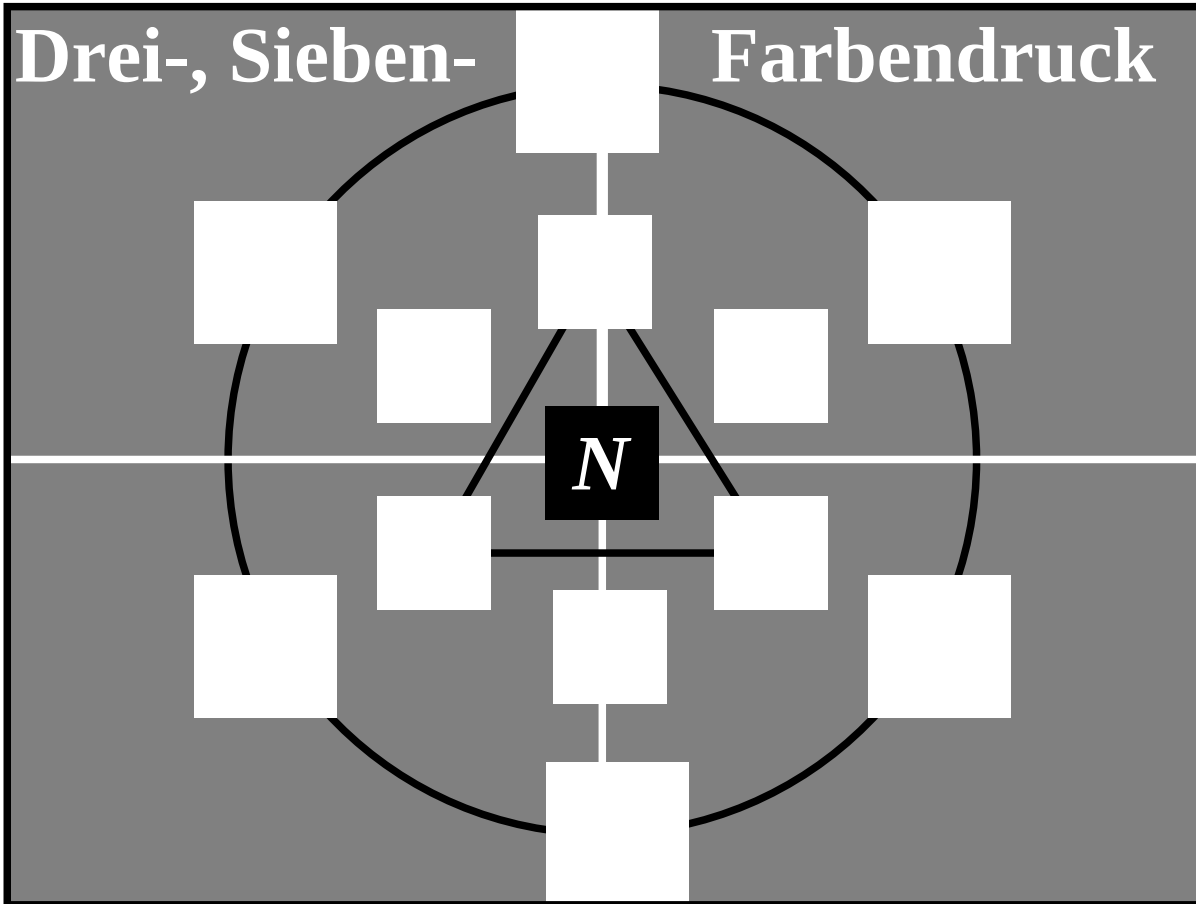
G9491_4f.eps, G0340_4f.eps, G5_26_1f.eps, Bild 5_26_1



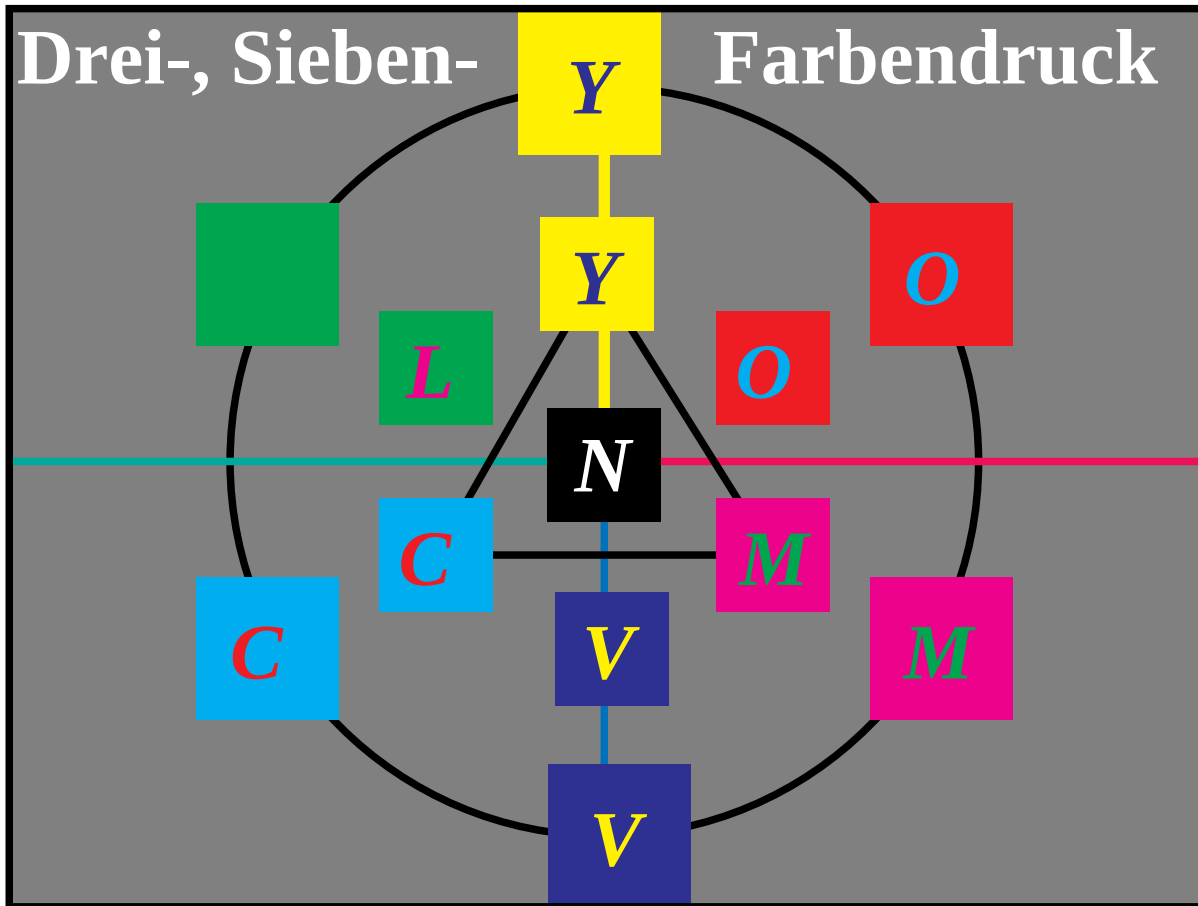
G9491_5f.eps, G0340_5f.eps, G5_26_2f.eps, Bild 5_26_2



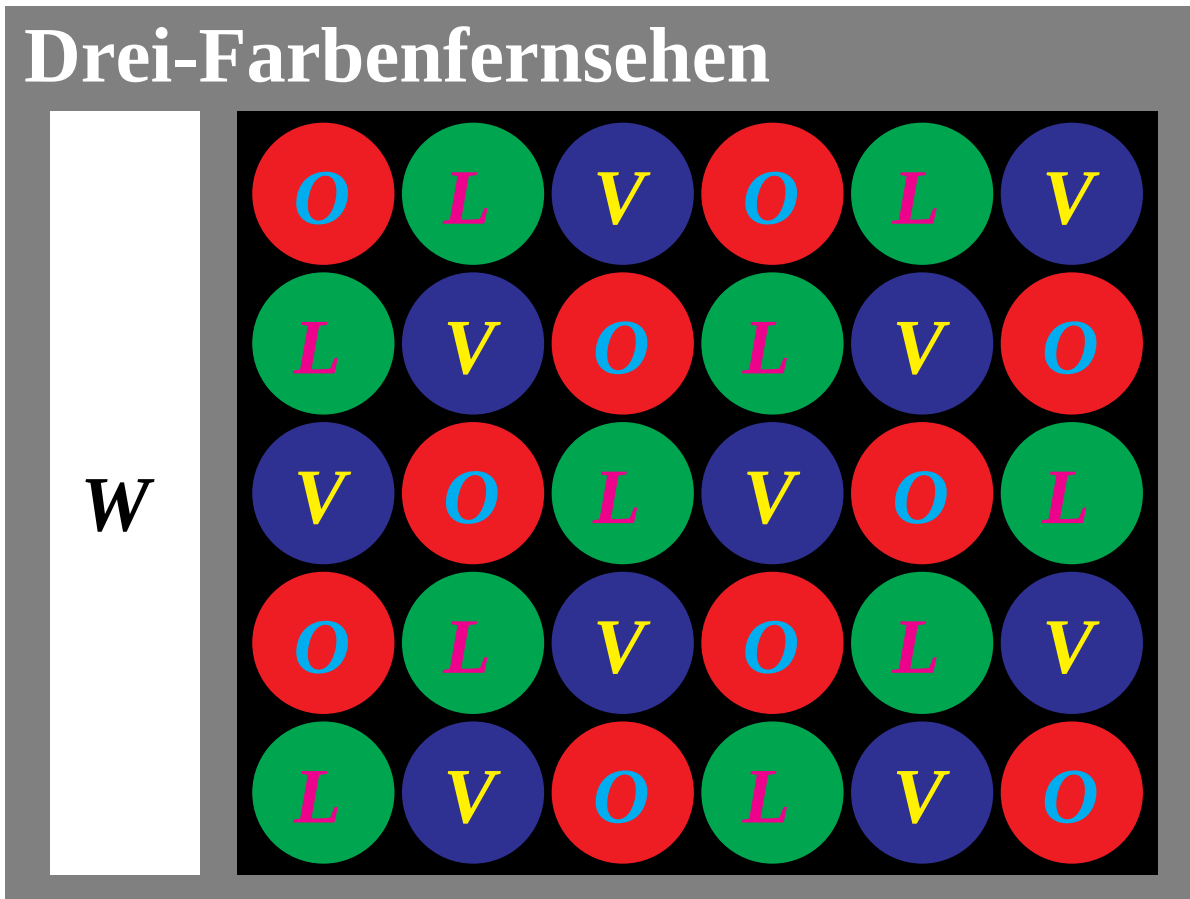
G9491_6f.eps, G0340_6f.eps, G5_26_3f.eps, Bild 5_26_3



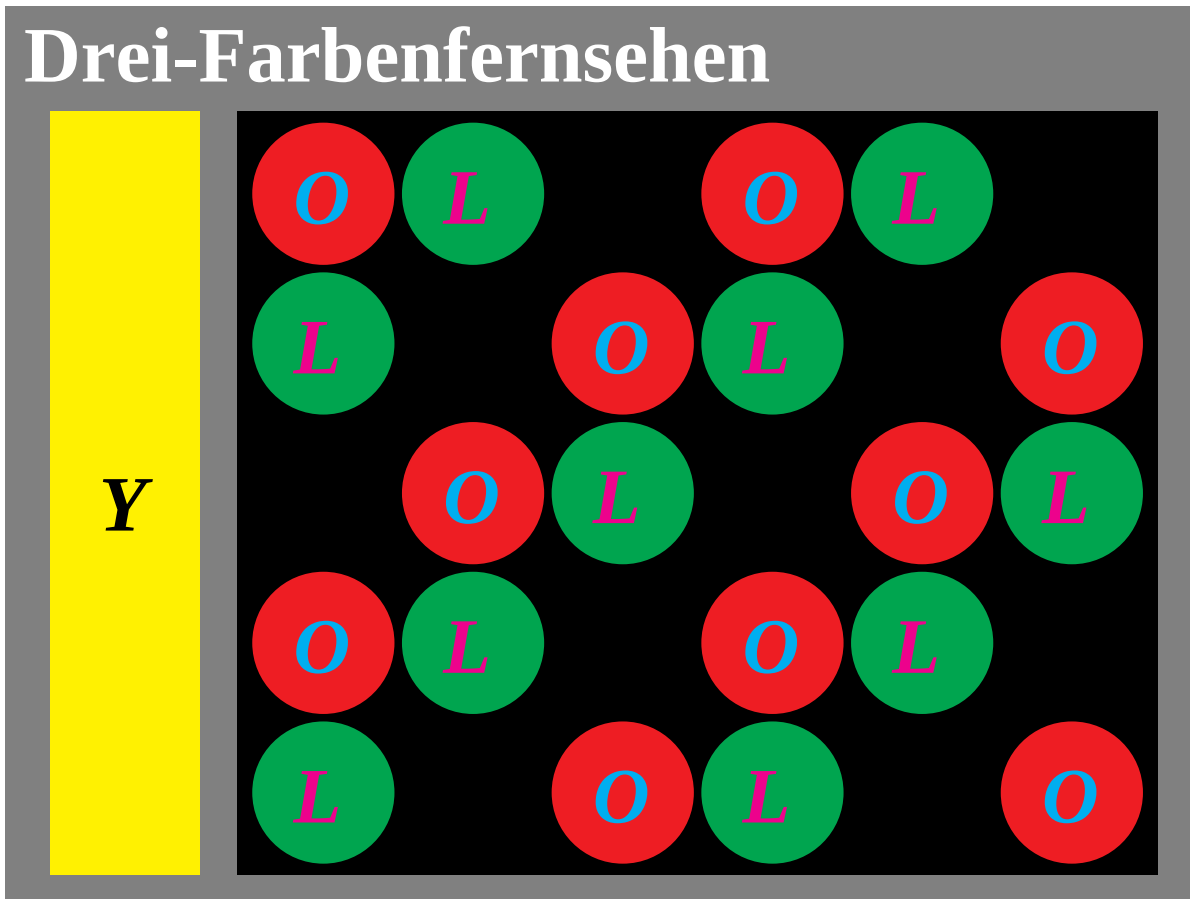
G9491_7f.eps, G0340_7f.eps, G5_26_4f.eps, Bild 5_26_4



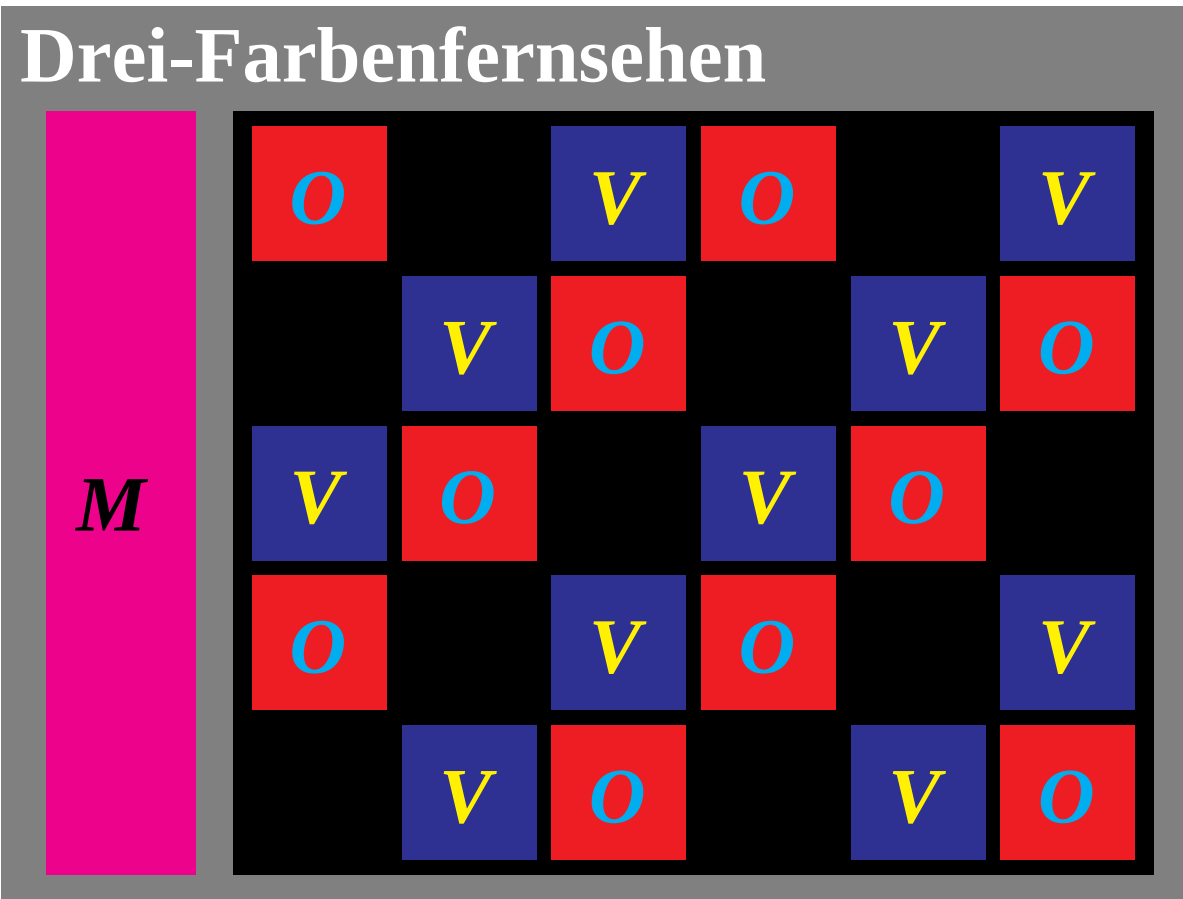
G9491_8f.eps, G0340_8f.eps, G5_26_5f.eps, Bild 5_26_5



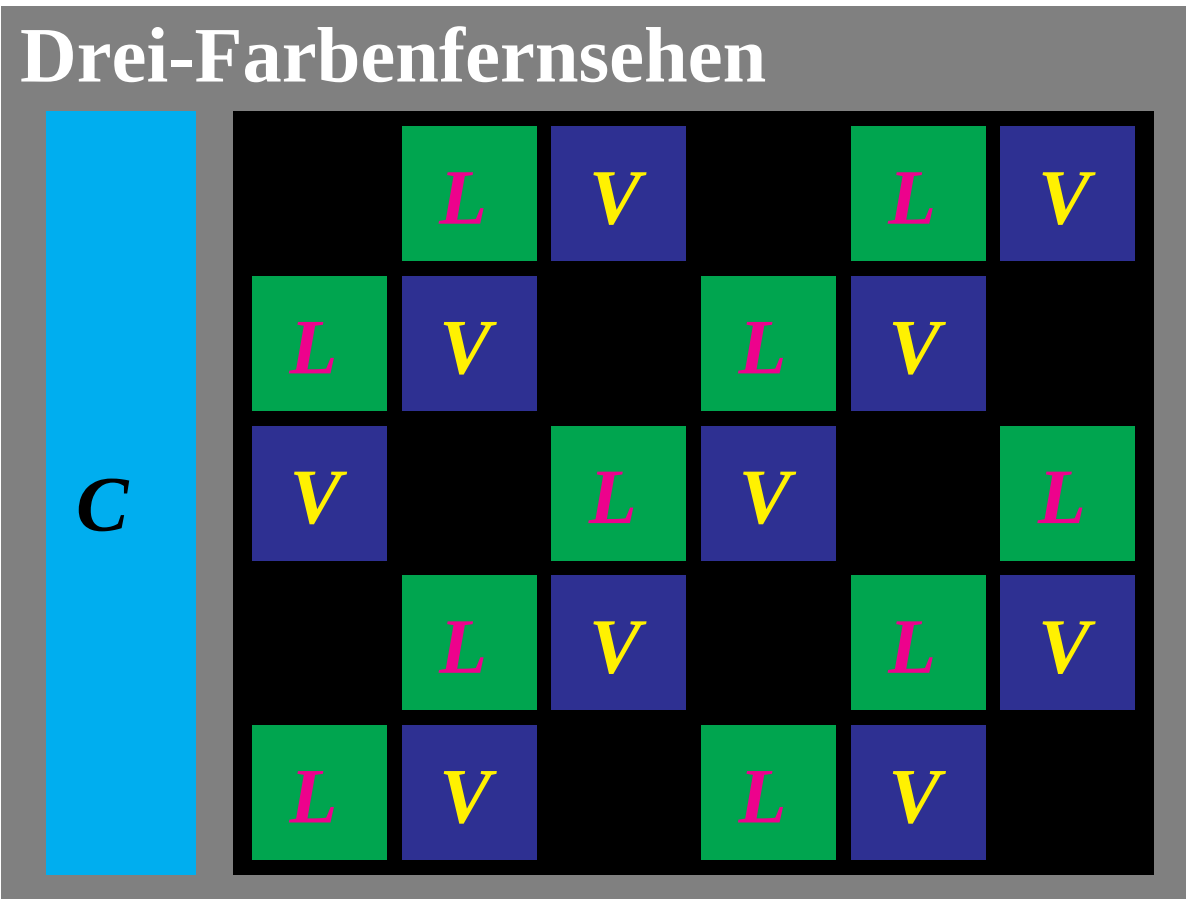
G8671_5f.eps, G0341_1f.eps, G5_27_1f.eps, Bild 5_27_1



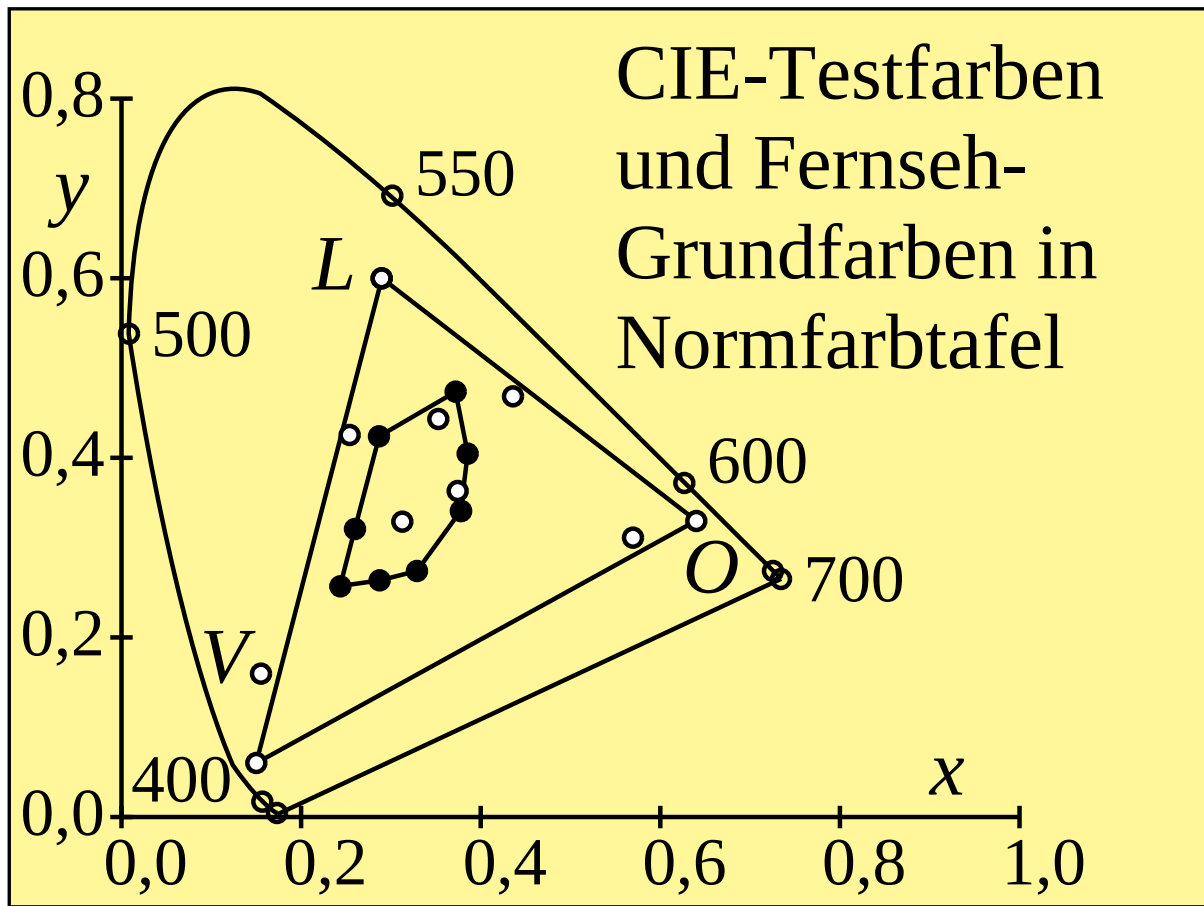
G8671_6f.eps, G0341_2f.eps, G5_27_2f.eps, Bild 5_27_2



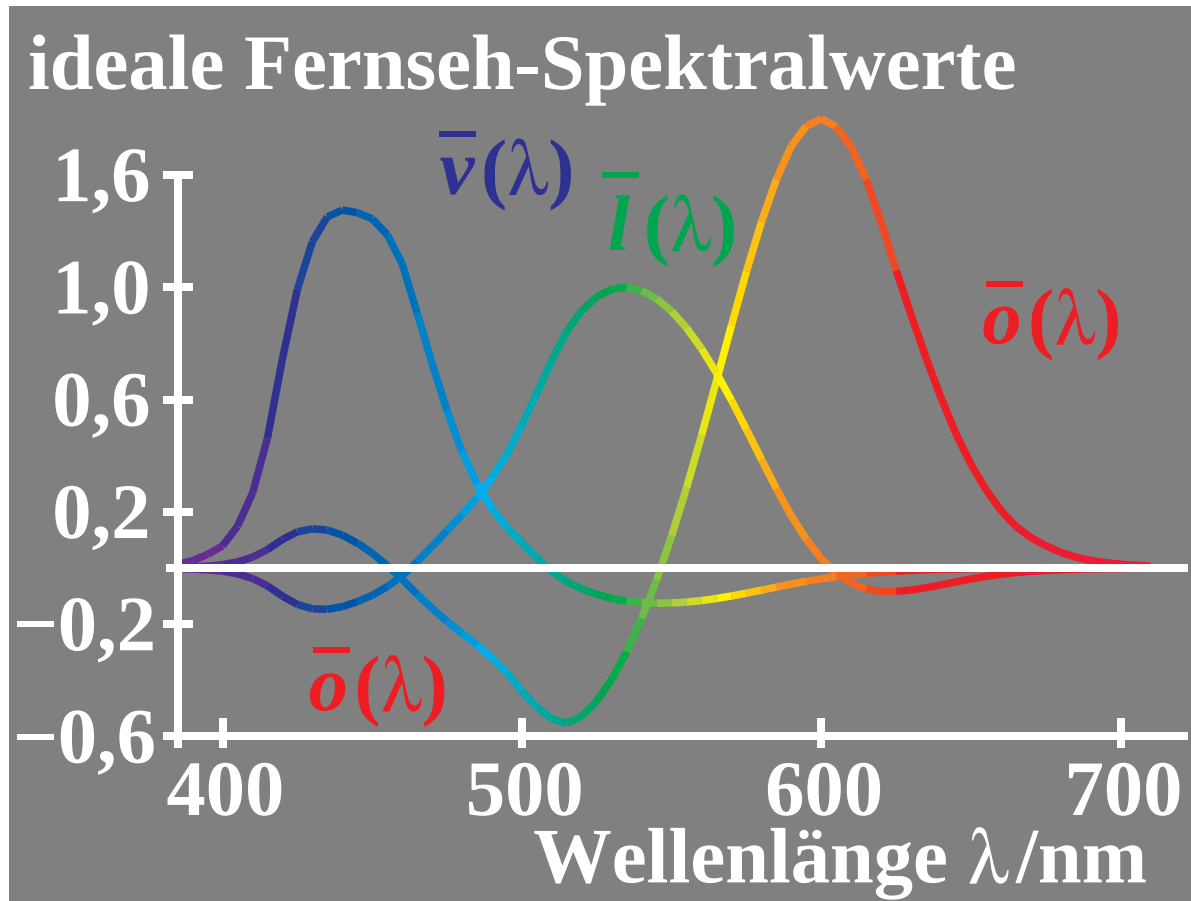
G8671_7f.eps, G0341_3f.eps, G5_27_3f.eps, Bild 5_27_3



G8671_8f.eps, G0341_4f.eps, G5_27_4f.eps, Bild 5_27_4



G8331_3f.eps, G0341_5f.eps, G5_28f.eps, Bild 5_28



G8540_7f.eps, G0341_6f.eps, G5_29f.eps, Bild 5_29

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_W = 100 \text{ Video})$
15,15,15	7	FFF*	4095			$100 \cdot (81/81) \cdot 2,55$
13,13,13	–	DDD*	3549			$100 \cdot (64/81) \cdot 2,55$
11,11,11	–	BBB*	3003			$100 \cdot (49/81) \cdot 2,55$
9, 9, 9	–	999*	2457			$100 \cdot (36/81) \cdot 2,55$
7, 7, 7	8	777*	1911			$100 \cdot (25/81) \cdot 2,55$
5, 5, 5	–	555*	1365			$100 \cdot (16/81) \cdot 2,55$
3, 3, 3	–	333*	819			$100 \cdot (9/81) \cdot 2,55$
1, 1, 1	–	111*	273			$100 \cdot (4/81) \cdot 2,55$
0, 0, 0	0	000*	0			$100 \cdot (2/81) \cdot 2,55$

G9091_1f.eps, G0341_7f.eps, G5_30_1f.eps, Bild 5_30_1

Farbheit			Farbnummer			Digitalbezugswert
O^*	L^*	V^*	n	h^*	d	$D (Y_L = 71 \text{ Video})$
0,15,	0		2	0F0*	240	$71 \cdot (81/81) \cdot 2,55$
0,13,	0		–	0D0*	208	$71 \cdot (64/81) \cdot 2,55$
0,11,	0		–	0B0*	176	$71 \cdot (49/81) \cdot 2,55$
0, 9,	0		–	090*	144	$71 \cdot (36/81) \cdot 2,55$
0, 7,	0		10	070*	112	$71 \cdot (25/81) \cdot 2,55$
0, 5,	0		–	050*	80	$71 \cdot (71/81) \cdot 2,55$
0, 3,	0		–	030*	48	$71 \cdot (9/81) \cdot 2,55$
0, 1,	0		–	010*	16	$71 \cdot (4/81) \cdot 2,55$
0, 0,	0		0	000*	0	$81 \cdot (2/81) \cdot 2,55$

G9091_8f.eps, G0341_8f.eps, G5_30_2f.eps, Bild 5_30_2

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_Y = 93 \text{ Video})$
15,15,	0	3	FF0*	4080		$93 \cdot (81/81) \cdot 2,55$
13,13,	0	–	DD0*	3536		$93 \cdot (64/81) \cdot 2,55$
11,11,	0	–	BB0*	2992		$93 \cdot (49/81) \cdot 2,55$
9, 9,	0	–	990*	2448		$93 \cdot (36/81) \cdot 2,55$
7, 7,	0	11	770*	1904		$93 \cdot (25/81) \cdot 2,55$
5, 5,	0	–	550*	1360		$93 \cdot (16/81) \cdot 2,55$
3, 3,	0	–	330*	816		$93 \cdot (9/81) \cdot 2,55$
1, 1,	0	–	110*	272		$93 \cdot (4/81) \cdot 2,55$
0, 0,	0	0	000*	0		$81 \cdot (2/81) \cdot 2,55$

G9091_5f.eps, G0350_1f.eps, G5_31_1f.eps, Bild 5_31_1

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_M = 29 \text{ Video})$
15,	0,15	5	F0F*	3855	29·(81/81)·2,55	
13,	0,13	–	D0D*	3341	29·(64/81)·2,55	
11,	0,11	–	B0B*	2827	29·(49/81)·2,55	
9,	0,	9	– 909*	2313	29·(36/81)·2,55	
7,	0,	7	13 707*	2999	29·(25/81)·2,55	
5,	0,	5	– 505*	1285	29·(16/81)·2,55	
3,	0,	3	– 303*	771	29·(9/81)·2,55	
1,	0,	1	– 101*	257	29·(4/81)·2,55	
0,	0,	0	0 000*	0	81·(2/81)·2,55	

G9091_6f.eps, G0350_2f.eps, G5_31_2f.eps, Bild 5_31_2

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_C = 78 \text{ Video})$
0,15,15	6	0FF*	255			$78 \cdot (81/81) \cdot 2,55$
0,13,13	–	0DD*	221			$78 \cdot (64/81) \cdot 2,55$
0,11,11	–	0BB*	187			$78 \cdot (49/81) \cdot 2,55$
0, 9, 9	–	099*	153			$78 \cdot (36/81) \cdot 2,55$
0, 7, 7	14	077*	119			$78 \cdot (25/81) \cdot 2,55$
0, 5, 5	–	055*	85			$78 \cdot (16/81) \cdot 2,55$
0, 3, 3	–	033*	51			$78 \cdot (9/81) \cdot 2,55$
0, 1, 1	–	011*	17			$78 \cdot (4/81) \cdot 2,55$
0, 0, 0	0	000*	0			$81 \cdot (2/81) \cdot 2,55$

G9091_7f.eps, G0350_3f.eps, G5_31_3f.eps, Bild 5_31_3

Farbheit			Farbnummer		Digitalbezugswert		
O^*	L^*	V^*	n	h^*	d	D ($Y_Y = 93$ Video)	
15,15,15	7	FFF*	4095			$[93+7 \cdot (81/81)] \cdot 2,55$	
15,15,13	–	FFD*	4093			$[93+7 \cdot (64/81)] \cdot 2,55$	
15,15,11	–	FFB*	4091			$[93+7 \cdot (49/81)] \cdot 2,55$	
15,15, 9	–	FF9*	4089			$[93+7 \cdot (36/81)] \cdot 2,55$	
15,15, 7	–	FF7*	4087			$[93+7 \cdot (25/81)] \cdot 2,55$	
15,15, 5	–	FF5*	4085			$[93+7 \cdot (16/81)] \cdot 2,55$	
15,15, 3	–	FF3*	4083			$[93+7 \cdot (9/81)] \cdot 2,55$	
15,15, 1	–	FF1*	4081			$[93+7 \cdot (4/81)] \cdot 2,55$	
15,15, 0	3	FF0*	4080			$[93+7 \cdot (0/81)] \cdot 2,55$	

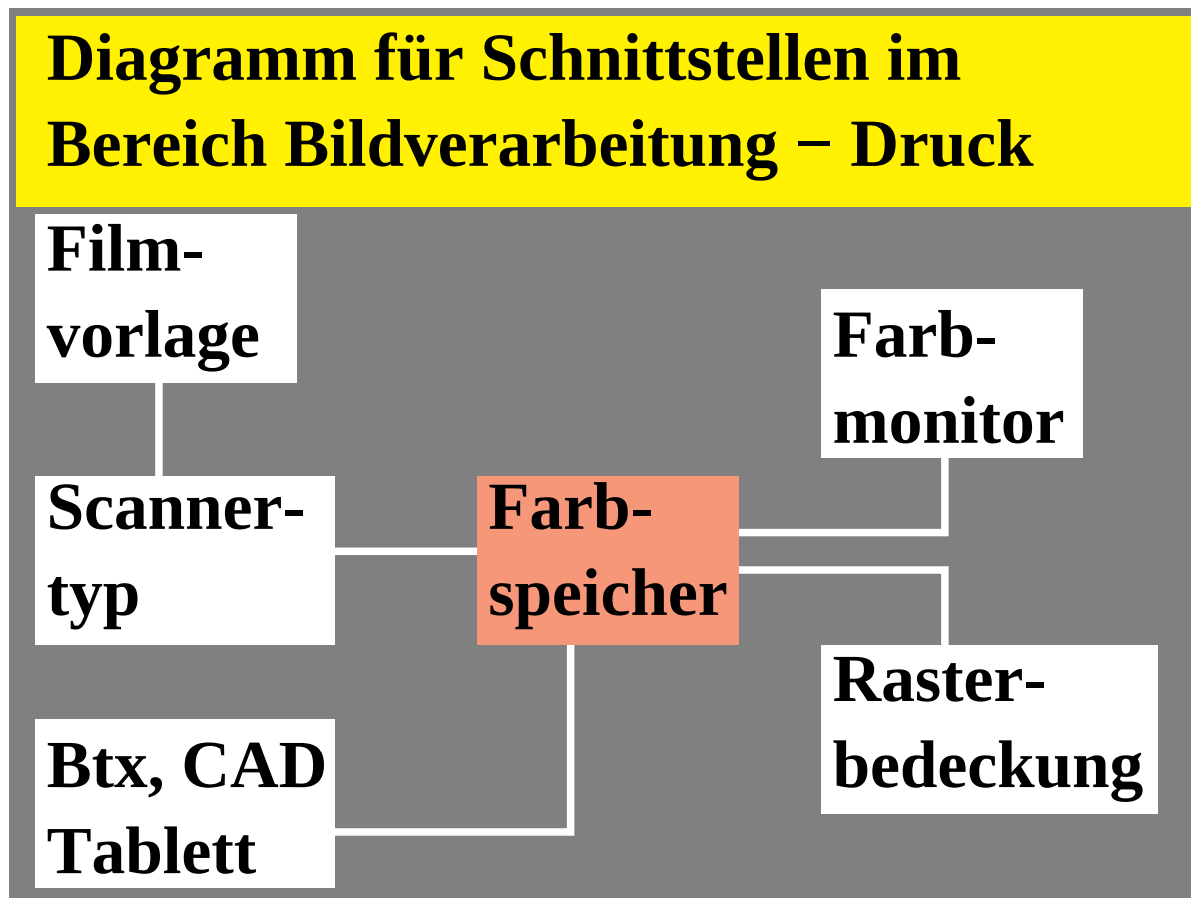
G9091_2f.eps, G0350_4f.eps, G5_32_1f.eps, Bild 5_32_1

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_M = 29 \text{ Video})$
15,15,15	7	FFF*	4095			$[29+71 \cdot (81/81)] \cdot 2,55$
15,13,15	–	FDF*	4063			$[29+71 \cdot (64/81)] \cdot 2,55$
15,11,15	–	FBF*	4031			$[29+71 \cdot (49/81)] \cdot 2,55$
15, 9,15	–	F9F*	3999			$[29+71 \cdot (36/81)] \cdot 2,55$
15, 7,15	–	F7F*	3967			$[29+71 \cdot (25/81)] \cdot 2,55$
15, 5,15	–	F5F*	3935			$[29+71 \cdot (16/81)] \cdot 2,55$
15, 3,15	–	F3F*	3903			$[29+71 \cdot (9/81)] \cdot 2,55$
15, 1,15	–	F1F*	3871			$[29+71 \cdot (4/81)] \cdot 2,55$
15, 0,15	5	F0F*	3855			$[29+71 \cdot (0/81)] \cdot 2,55$

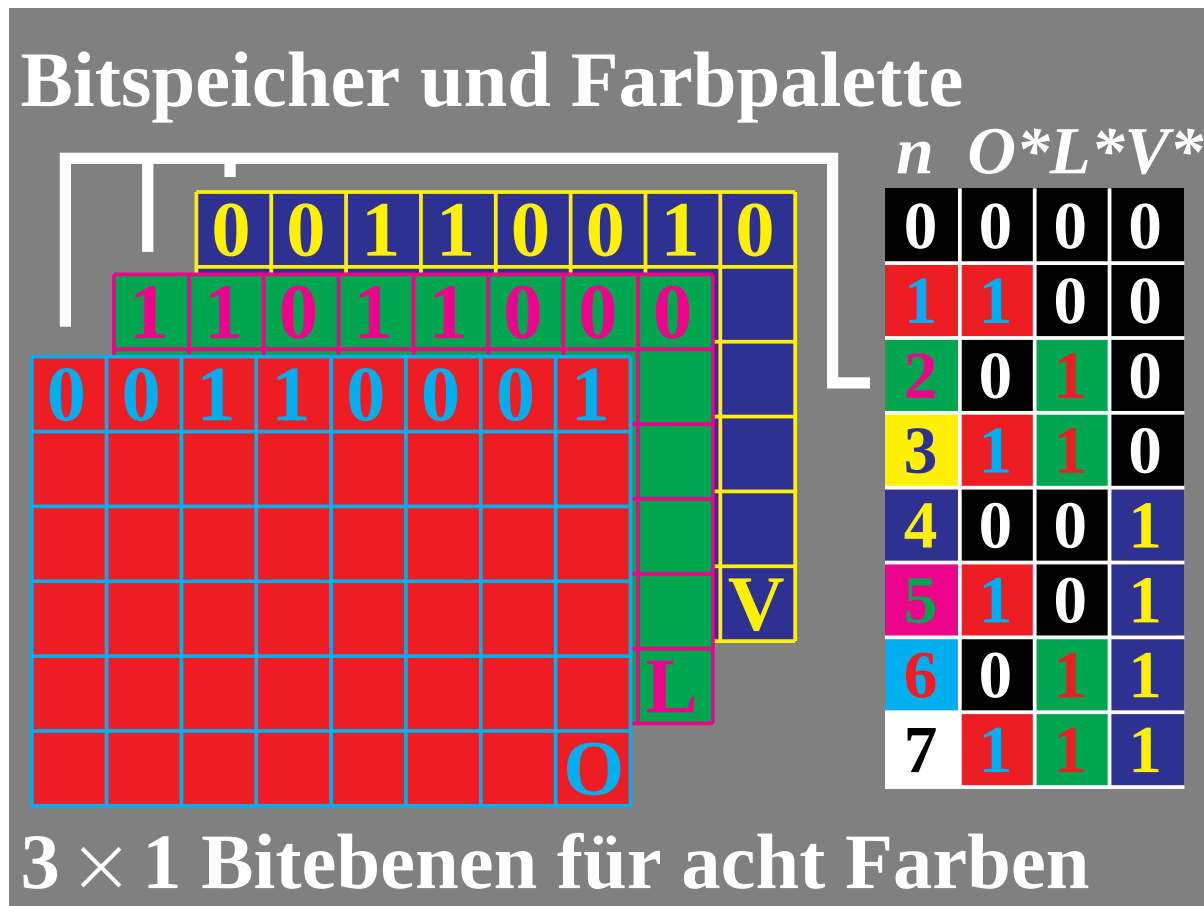
G9091_3f.eps, G0350_5f.eps, G5_32_2f.eps, Bild 5_32_2

Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_C = 78 \text{ Video})$
15,15,15	7	FFF*	4095			$[78+22 \cdot (81/81)] \cdot 2,55$
13,15,15	–	DFF*	3583			$[78+22 \cdot (64/81)] \cdot 2,55$
11,15,15	–	BFF*	3071			$[78+22 \cdot (49/81)] \cdot 2,55$
9,15,15	–	9FF*	2559			$[78+22 \cdot (36/81)] \cdot 2,55$
7,15,15	–	7FF*	2047			$[78+22 \cdot (25/81)] \cdot 2,55$
5,15,15	–	5FF*	1535			$[78+22 \cdot (16/81)] \cdot 2,55$
3,15,15	–	3FF*	1023			$[78+22 \cdot (9/81)] \cdot 2,55$
1,15,15	–	1FF*	511			$[78+22 \cdot (4/81)] \cdot 2,55$
0,15,15	6	0FF*	255			$[78+22 \cdot (0/81)] \cdot 2,55$

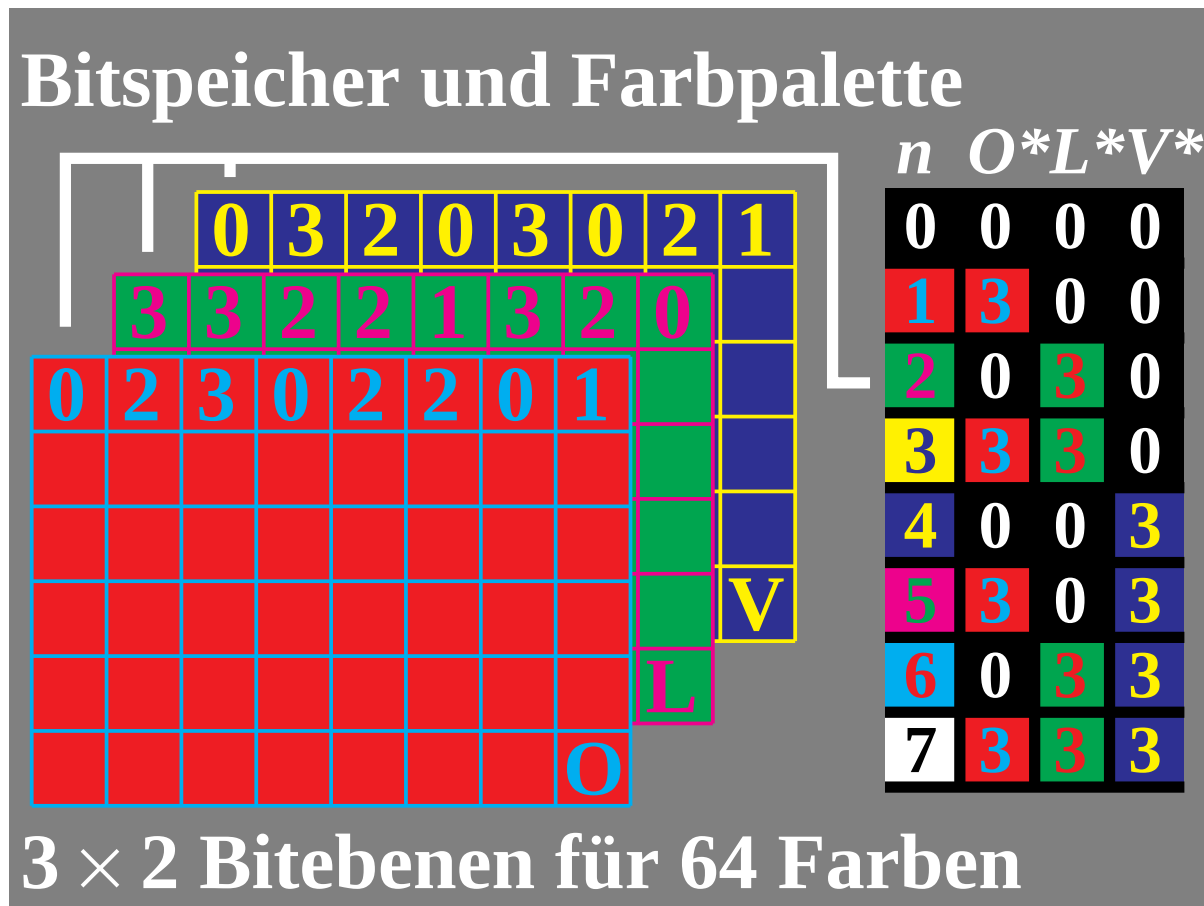
G9091_4f.eps, G0350_6f.eps, G5_32_3f.eps, Bild 5_32_3



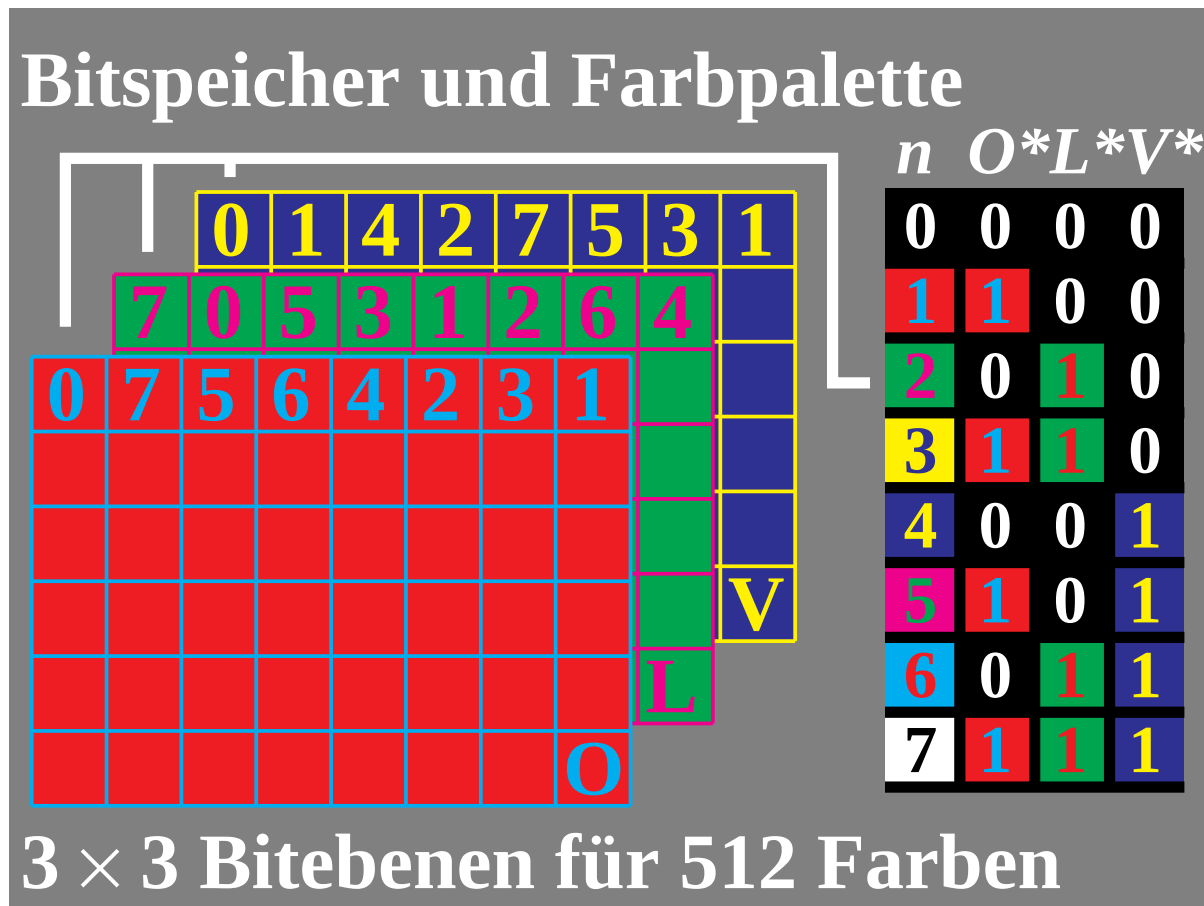
G8690_1f.eps, G0350_7f.eps, G6_01f.eps, Bild 6_1



G8660_1f.eps, G0350_8f.eps, G6_02f.eps, Bild 6_2



G8660_2f.eps, G0351_1f.eps, G6_03f.eps, Bild 6_3



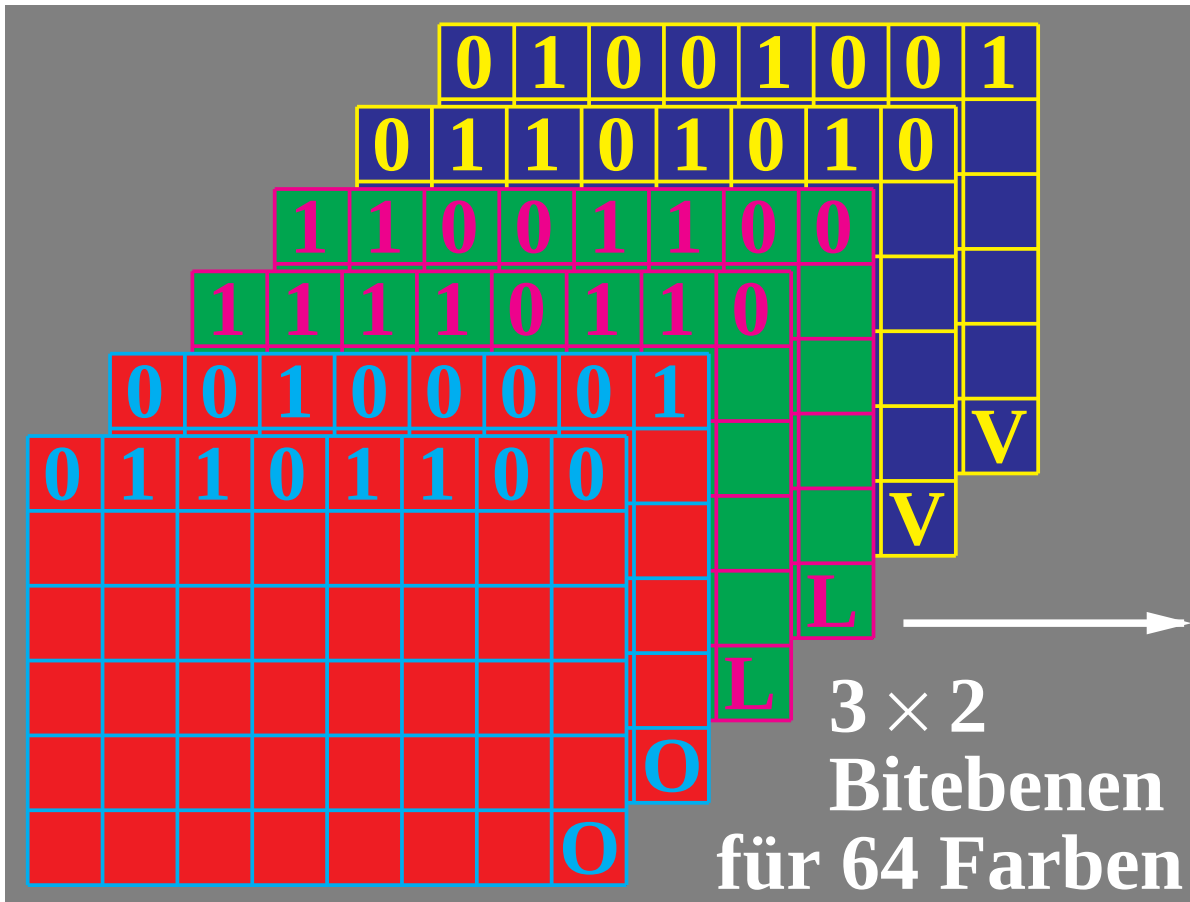
G8660_3f.eps, G0351_2f.eps, G6_04f.eps, Bild 6_4

Bitspeicher und Farbpalette

3 × 4 Bitebenen für 4096 Farben

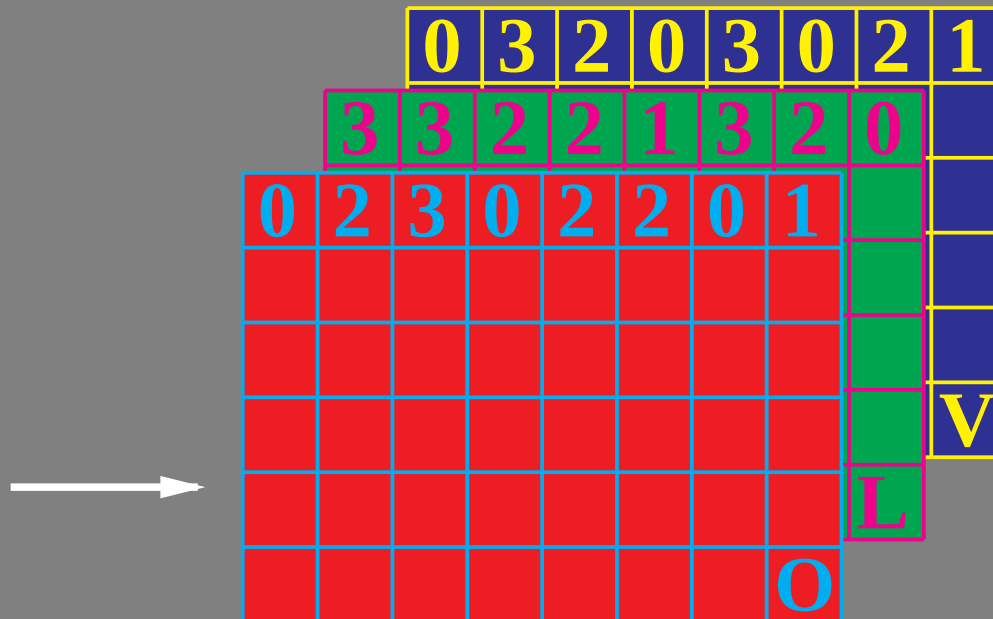
n	O	L	V
0	0	0	0
1	F	0	0
2	0	F	0
3	F	F	0
4	0	0	F
5	F	0	F
6	0	F	F
7	F	F	F

G8660_4f.eps, G0351_3f.eps, G6_05f.eps, Bild 6_5



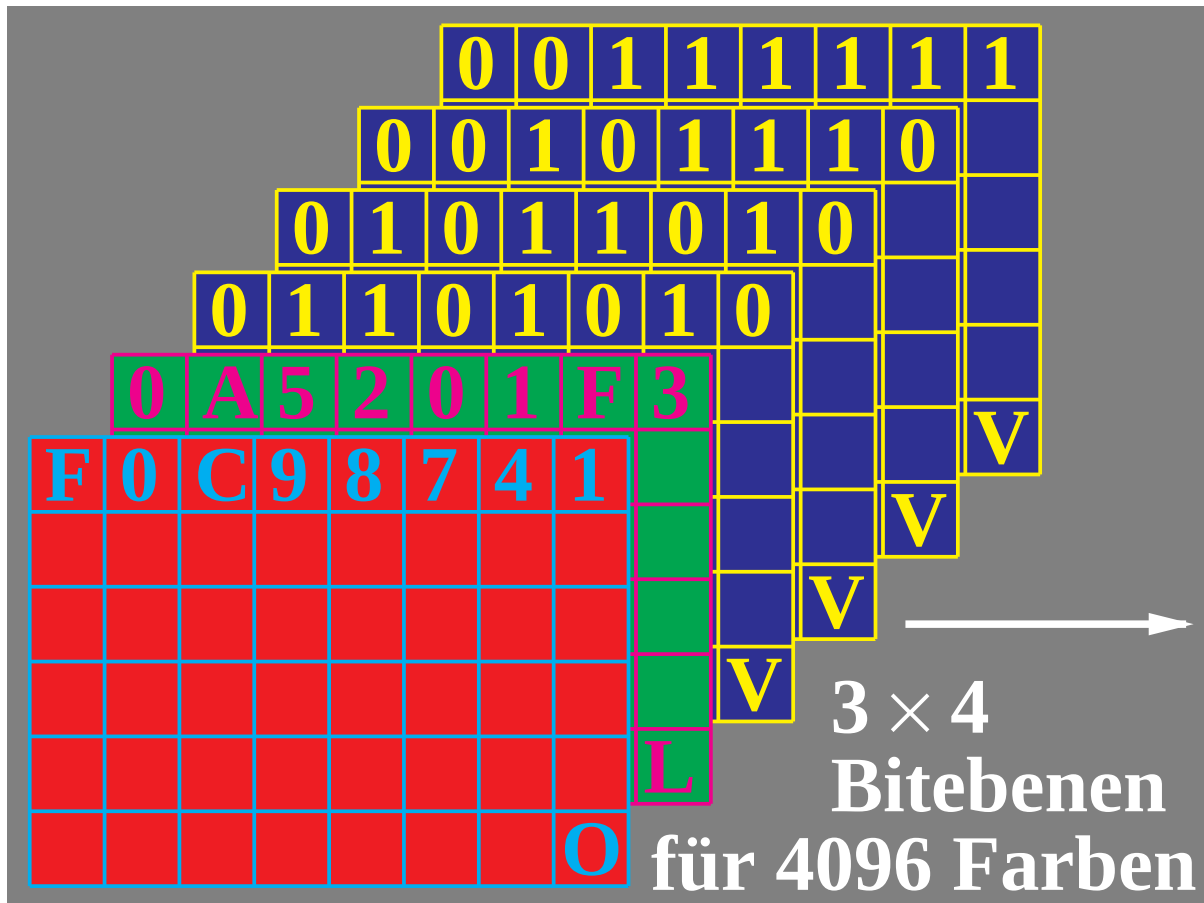
G8660_5f.eps, G0351_4f.eps, G6_06_1f.eps, Bild 6_6_1

Bitspeicher und Farbpalette

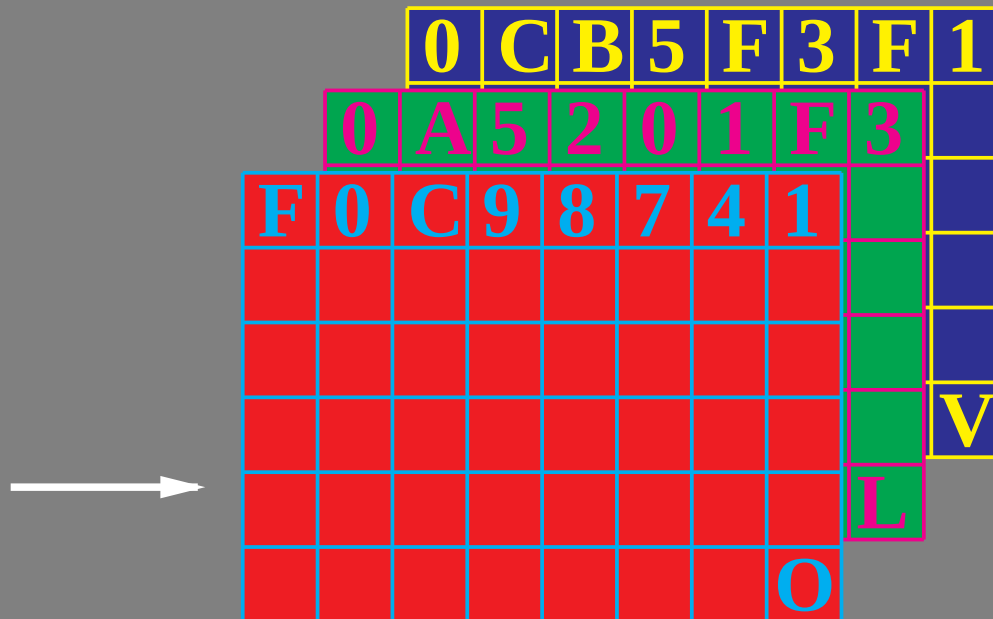


3 × 2 Bitebenen für 64 Farben

G8660_6f.eps, G0351_5f.eps, G6_06_2f.eps, Bild 6_6_2

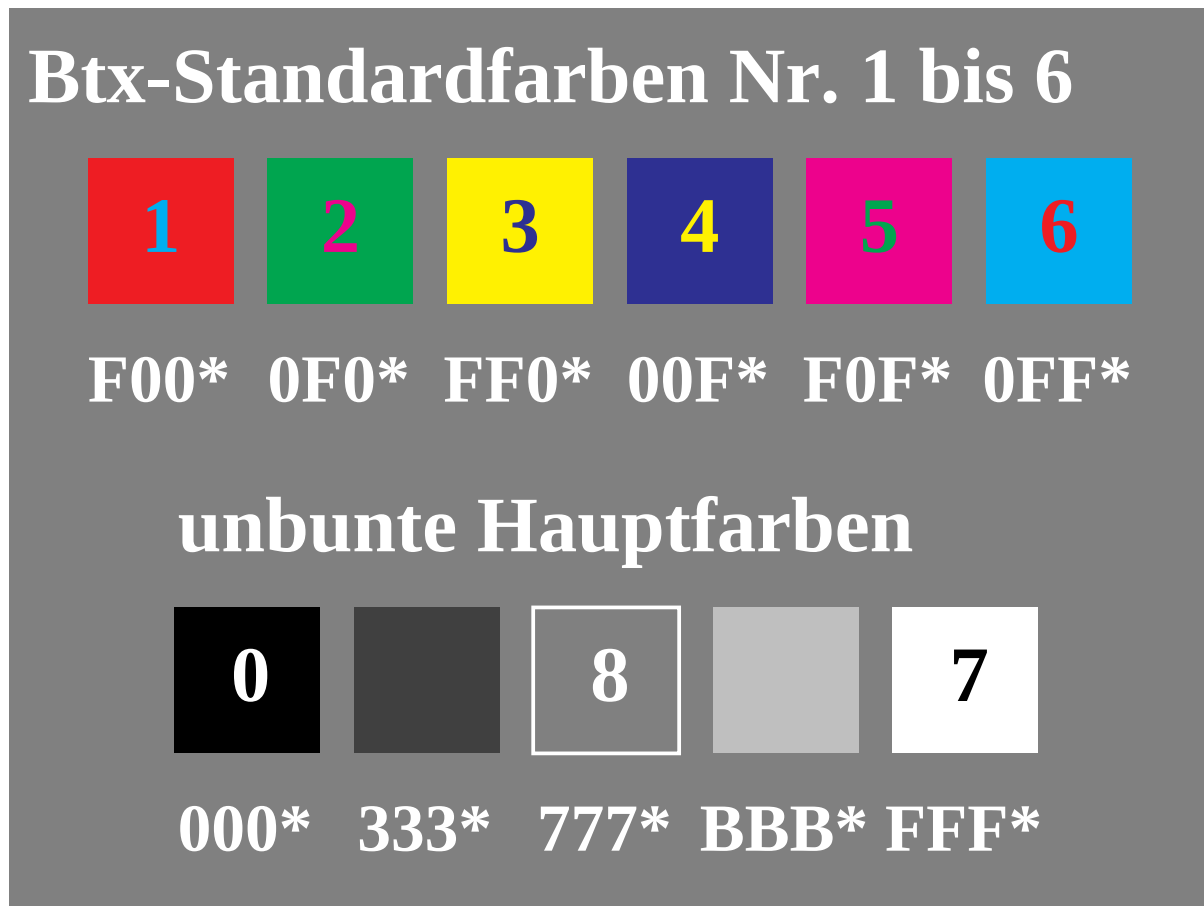


Bitspeicher und Farbpalette

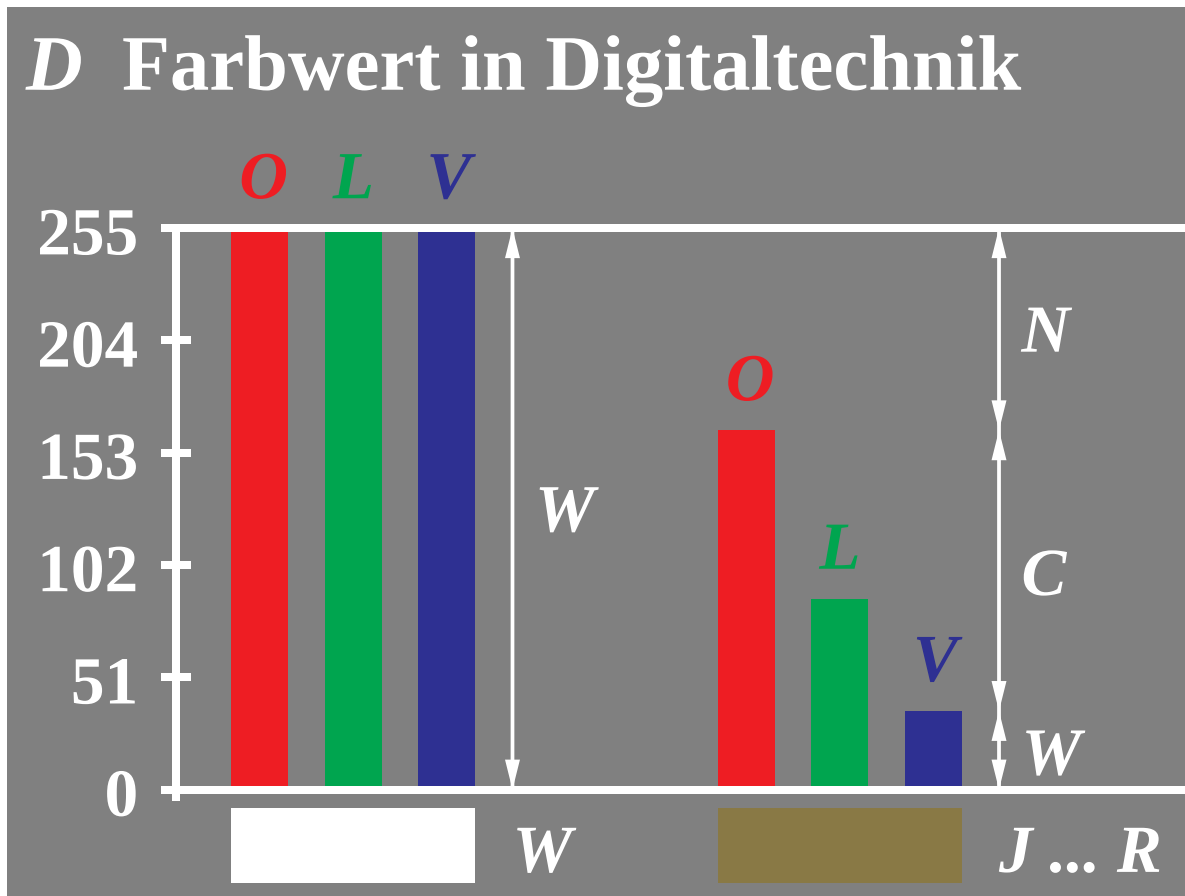


3 × 4 Bitebenen für 4096 Farben

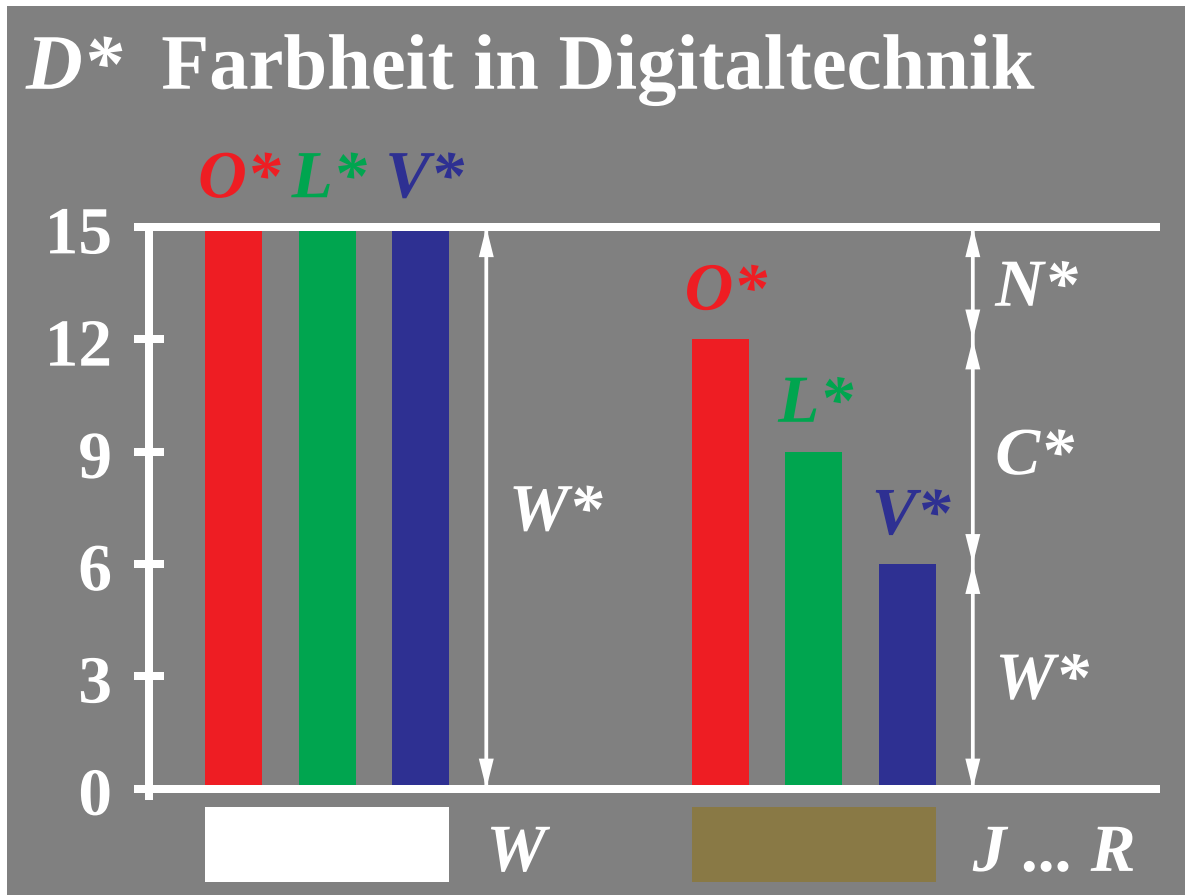
G8660_8f.eps, G0351_7f.eps, G6_07_2f.eps, Bild 6_7_2



G8711_4f.eps, G0351_8f.eps, G6_08f.eps, Bild 6_8



G8550_6f.eps, G0360_1f.eps, G6_09f.eps, Bild 6_9



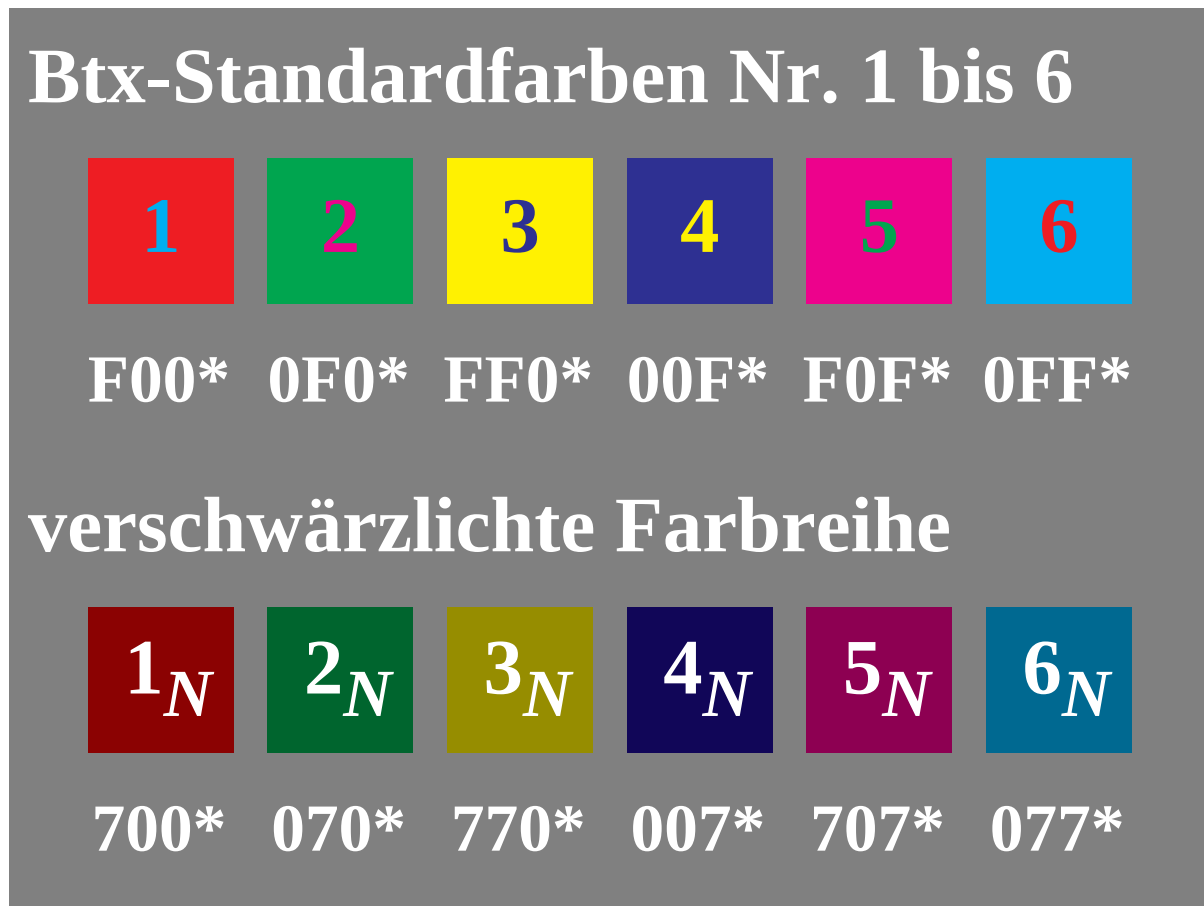
G8550_8f.eps, G0360_2f.eps, G6_10f.eps, Bild 6_10

Farbheit			Farbnummer		Digitalbezugswert		
O^*	L^*	V^*	n	h^*	d	$D (Y_Y = 93 \text{ Video})$	
15,15,15	7	FFF*	4095			$[93+7 \cdot (81/81)] \cdot 2,55$	
15,15,13	–	FFD*	4093			$[93+7 \cdot (64/81)] \cdot 2,55$	
15,15,11	–	FFB*	4091			$[93+7 \cdot (49/81)] \cdot 2,55$	
15,15, 9	–	FF9*	4089			$[93+7 \cdot (36/81)] \cdot 2,55$	
15,15, 7	–	FF7*	4087			$[93+7 \cdot (25/81)] \cdot 2,55$	
15,15, 5	–	FF5*	4085			$[93+7 \cdot (16/81)] \cdot 2,55$	
15,15, 3	–	FF3*	4083			$[93+7 \cdot (9/81)] \cdot 2,55$	
15,15, 1	–	FF1*	4081			$[93+7 \cdot (4/81)] \cdot 2,55$	
15,15, 0	3	FF0*	4080			$[93+7 \cdot (0/81)] \cdot 2,55$	

G9091_2f.eps, G0360_3f.eps, G6_11_1f.eps, Bild 6_11_1

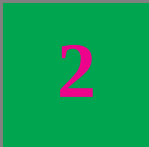
Farbheit			Farbnummer		Digitalbezugswert	
O^*	L^*	V^*	n	h^*	d	$D (Y_M = 29 \text{ Video})$
15,15,15	7	FFF*	4095			$[29+71 \cdot (81/81)] \cdot 2,55$
15,13,15	–	FDF*	4063			$[29+71 \cdot (64/81)] \cdot 2,55$
15,11,15	–	FBF*	4031			$[29+71 \cdot (49/81)] \cdot 2,55$
15, 9,15	–	F9F*	3999			$[29+71 \cdot (36/81)] \cdot 2,55$
15, 7,15	–	F7F*	3967			$[29+71 \cdot (25/81)] \cdot 2,55$
15, 5,15	–	F5F*	3935			$[29+71 \cdot (16/81)] \cdot 2,55$
15, 3,15	–	F3F*	3903			$[29+71 \cdot (9/81)] \cdot 2,55$
15, 1,15	–	F1F*	3871			$[29+71 \cdot (4/81)] \cdot 2,55$
15, 0,15	5	F0F*	3855			$[29+71 \cdot (0/81)] \cdot 2,55$

G9091_3f.eps, G0360_4f.eps, G6_11_2f.eps, Bild 6_11_2

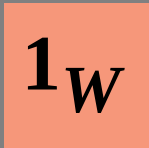
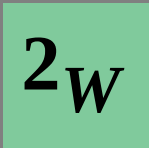
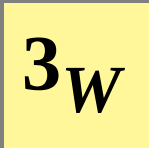


G8711_1f.eps, G0360_5f.eps, G6_12_1f.eps, Bild 6_12_1

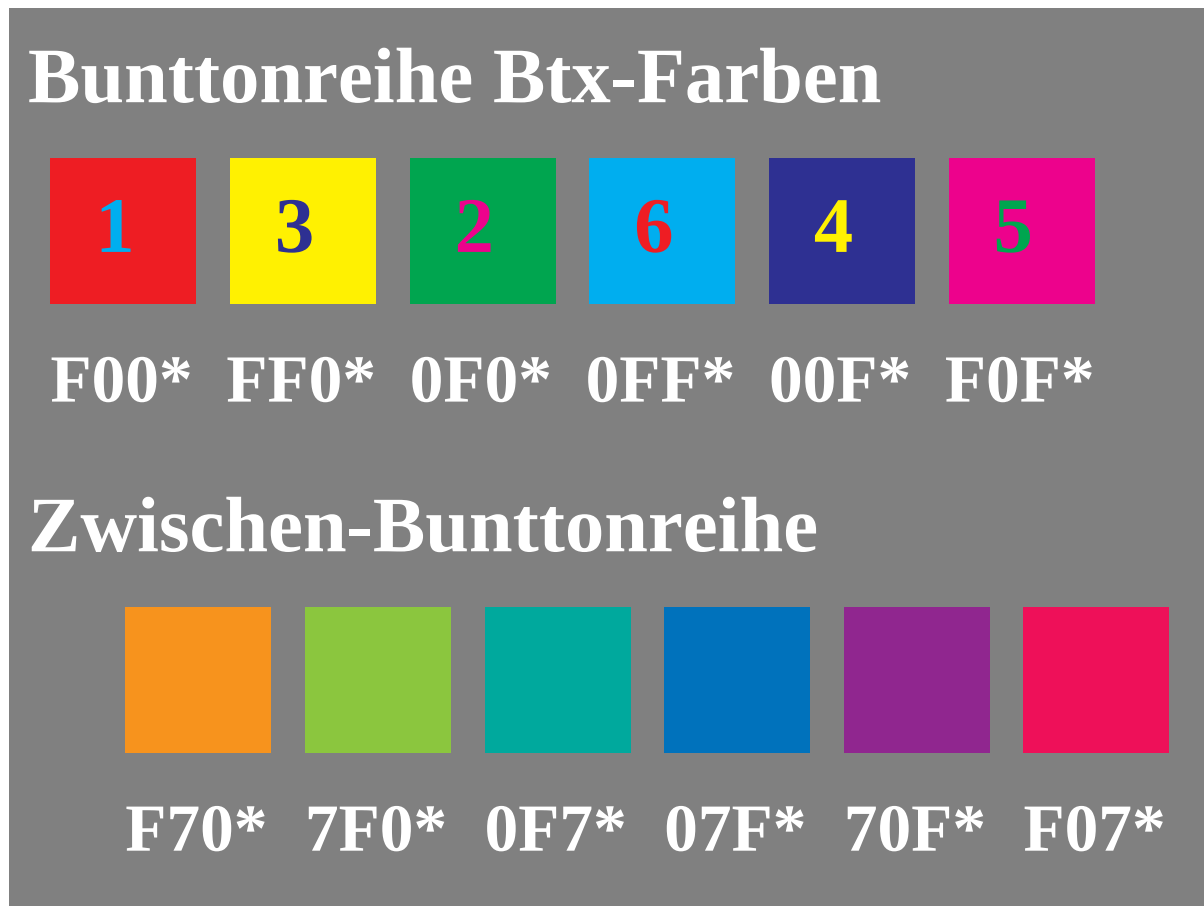
Btx-Standardfarben Nr. 1 bis 6

					
F00*	0F0*	FF0*	00F*	F0F*	0FF*

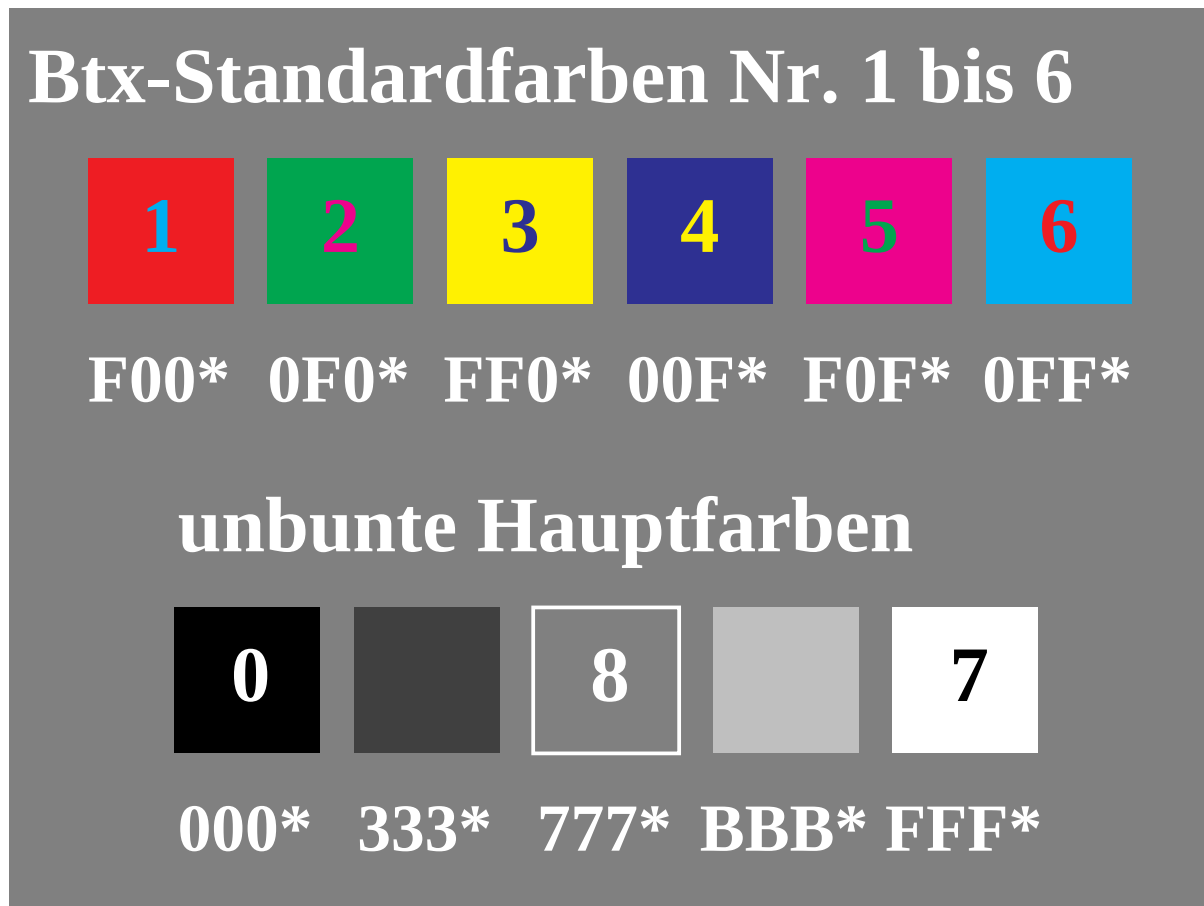
verweißlichte Farbreihe

					
F77*	7F7*	FF7*	77F*	F7F*	7FF*

G8711_2f.eps, G0360_6f.eps, G6_12_2f.eps, Bild 6_12_2

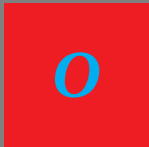
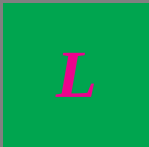
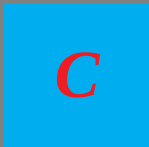


G8711_3f.eps, G0360_7f.eps, G6_12_3f.eps, Bild 6_12_3



G8711_4f.eps, G0360_8f.eps, G6_12_4f.eps, Bild 6_12_4

Btx-Standardfarben

					
F00*	0F0*	FF0*	00F*	F0F*	0FF*

verschwärzlichte Farbreihe

					
700*	070*	770*	007*	707*	077*

G8711_5f.eps, G0361_1f.eps, G6_13_1f.eps, Bild 6_13_1

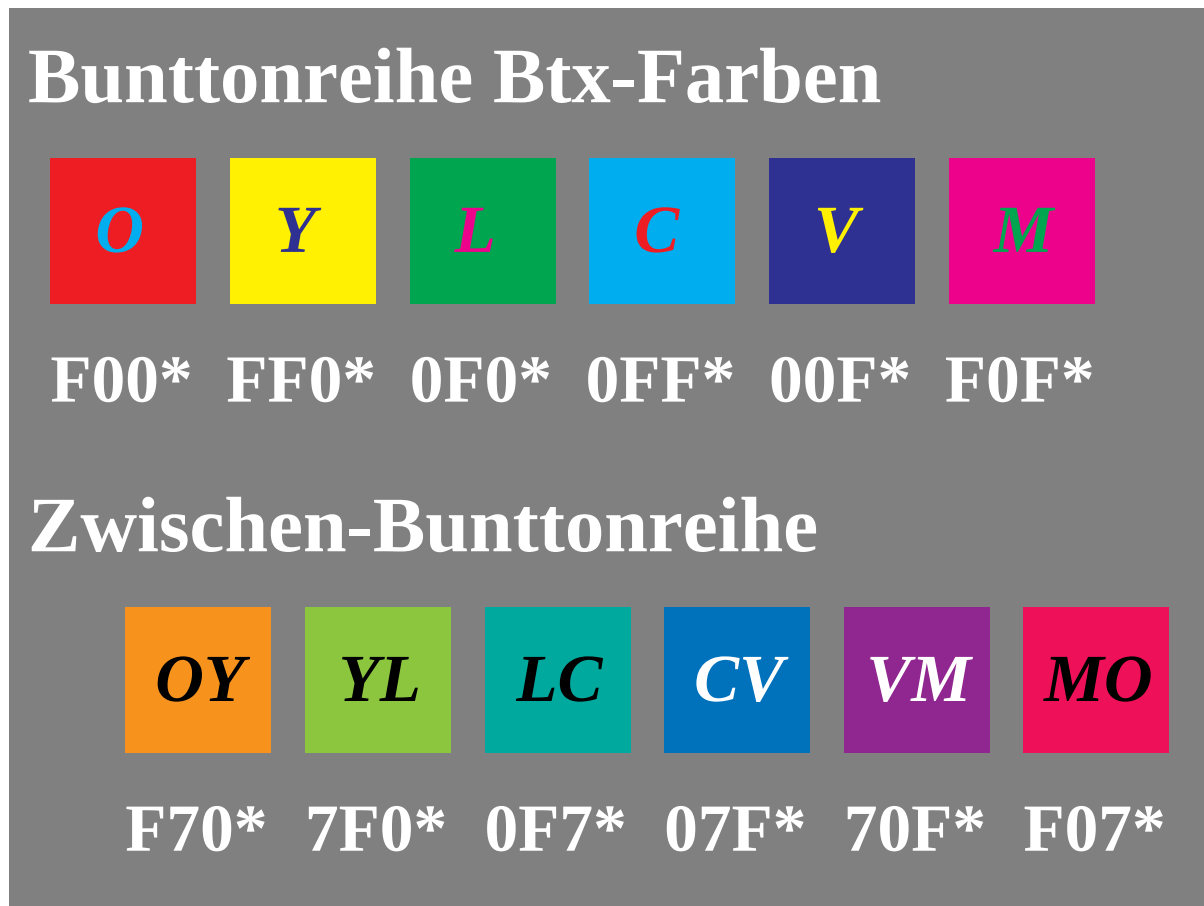
Btx-Standardfarben Nr. 1 bis 6

<i>O</i>	<i>L</i>	<i>Y</i>	<i>V</i>	<i>M</i>	<i>C</i>
F00*	0F0*	FF0*	00F*	F0F*	0FF*

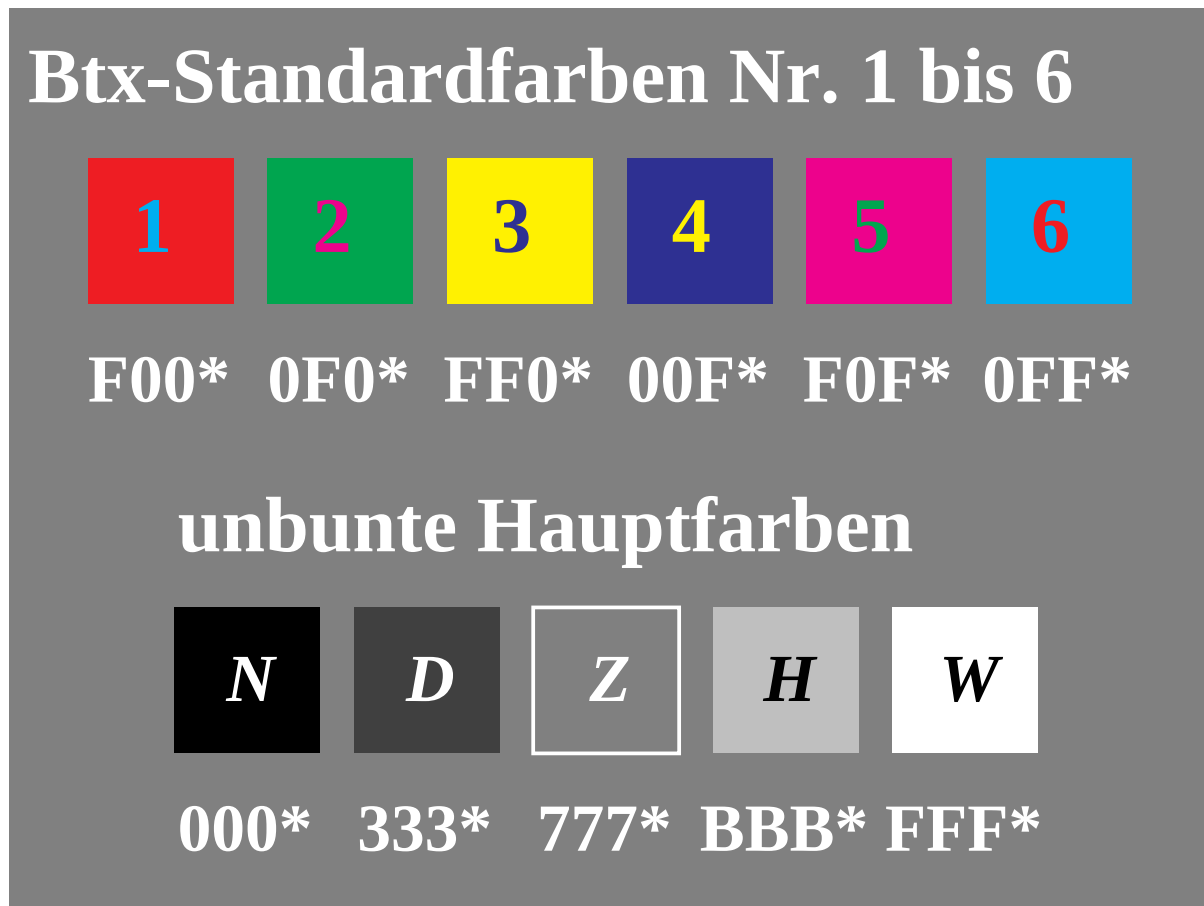
verweißlichte Farbreihe

<i>O_W</i>	<i>L_W</i>	<i>Y_W</i>	<i>V_W</i>	<i>M_W</i>	<i>C_W</i>
F77*	7F7*	FF7*	77F*	F7F*	7FF*

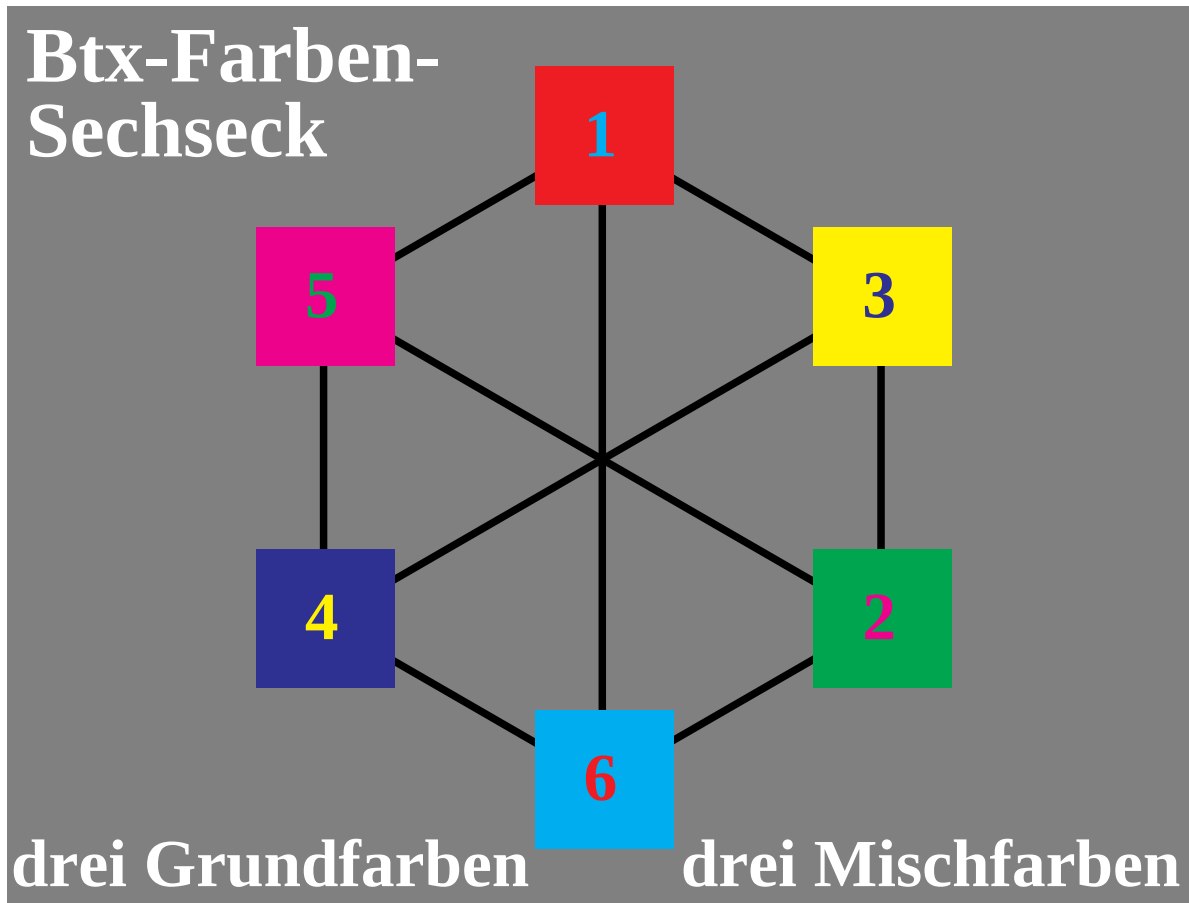
G8711_6f.eps, G0361_2f.eps, G6_13_2f.eps, Bild 6_13_2



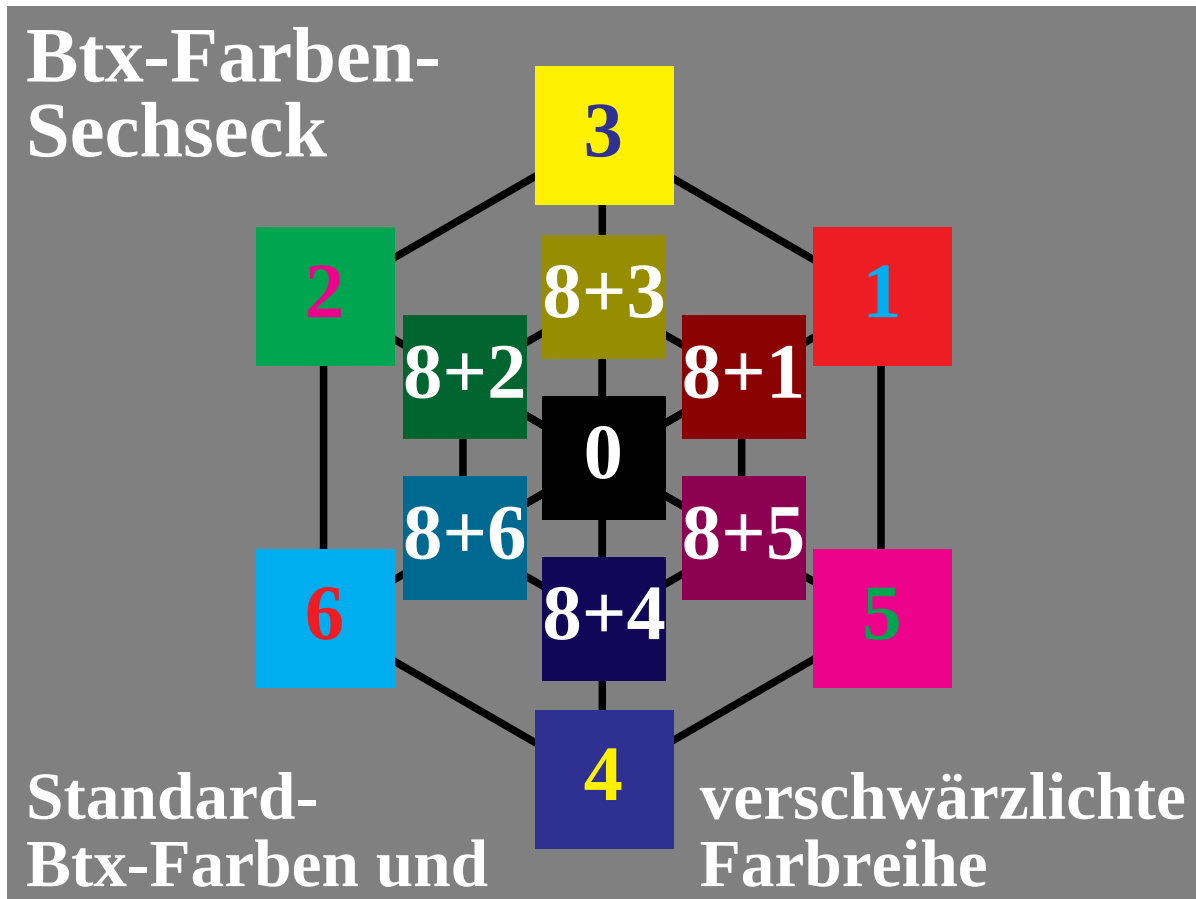
G8711_7f.eps, G0361_3f.eps, G6_13_3f.eps, Bild 6_13_3



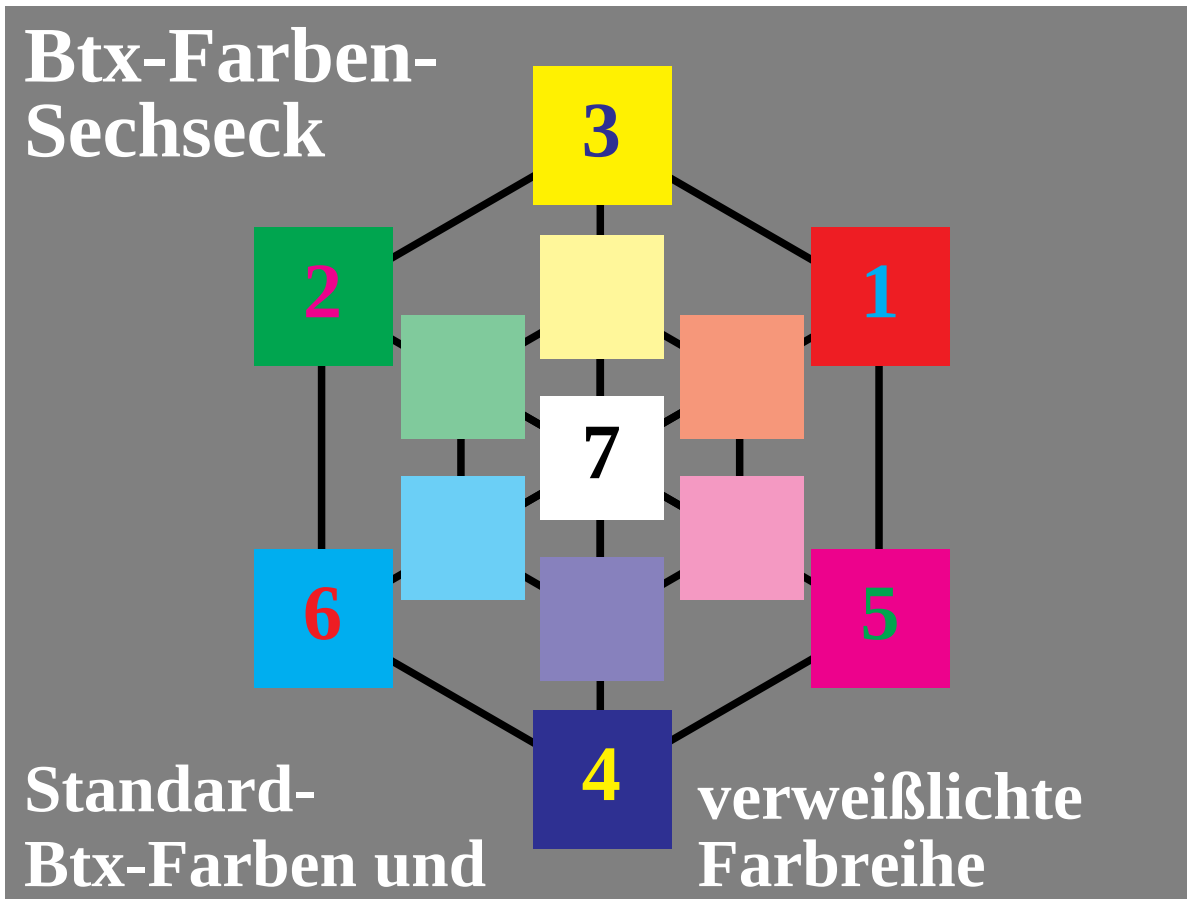
G8711_8f.eps, G0361_4f.eps, G6_13_4f.eps, Bild 6_13_4



G8710_1f.eps, G0361_5f.eps, G6_14_1f.eps, Bild 6_14_1



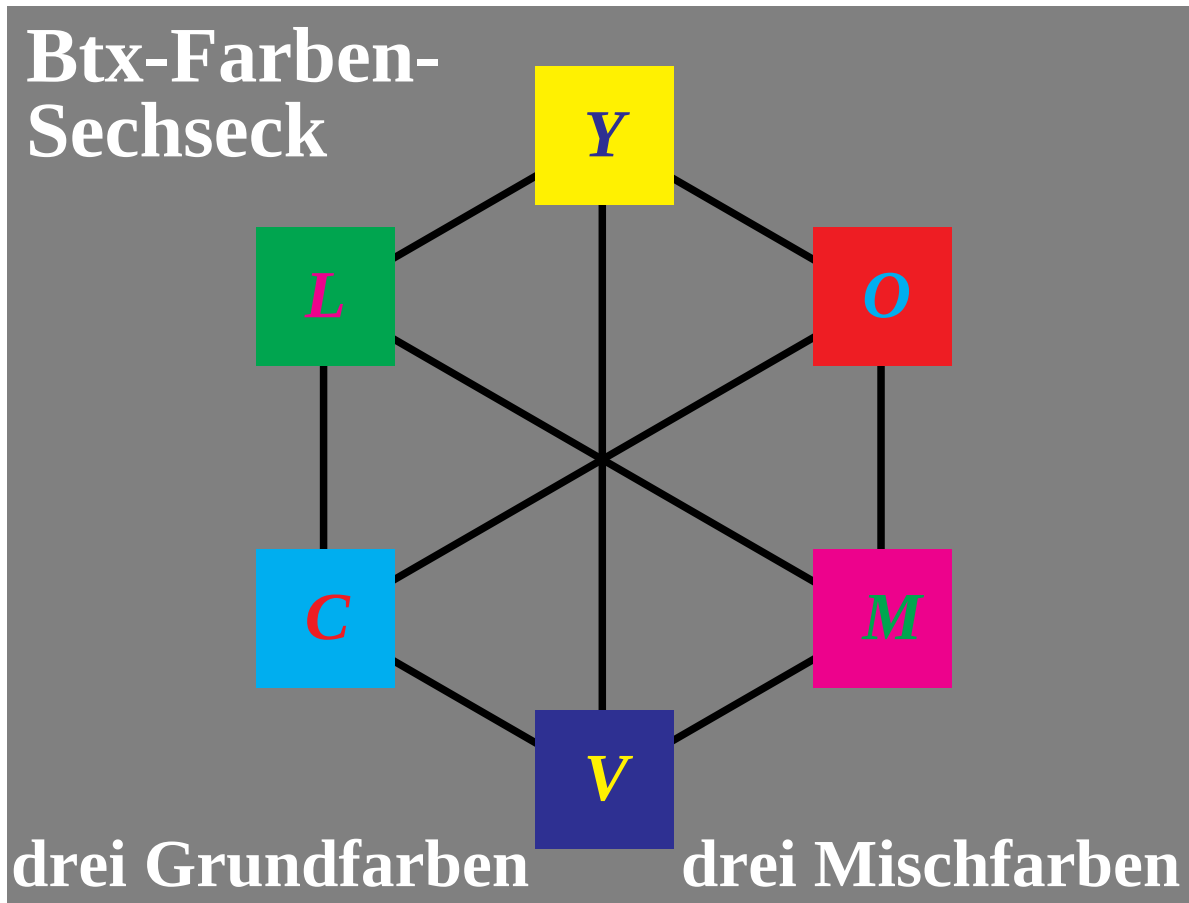
G8710_2f.eps, G0361_6f.eps, G6_14_2f.eps, Bild 6_14_2



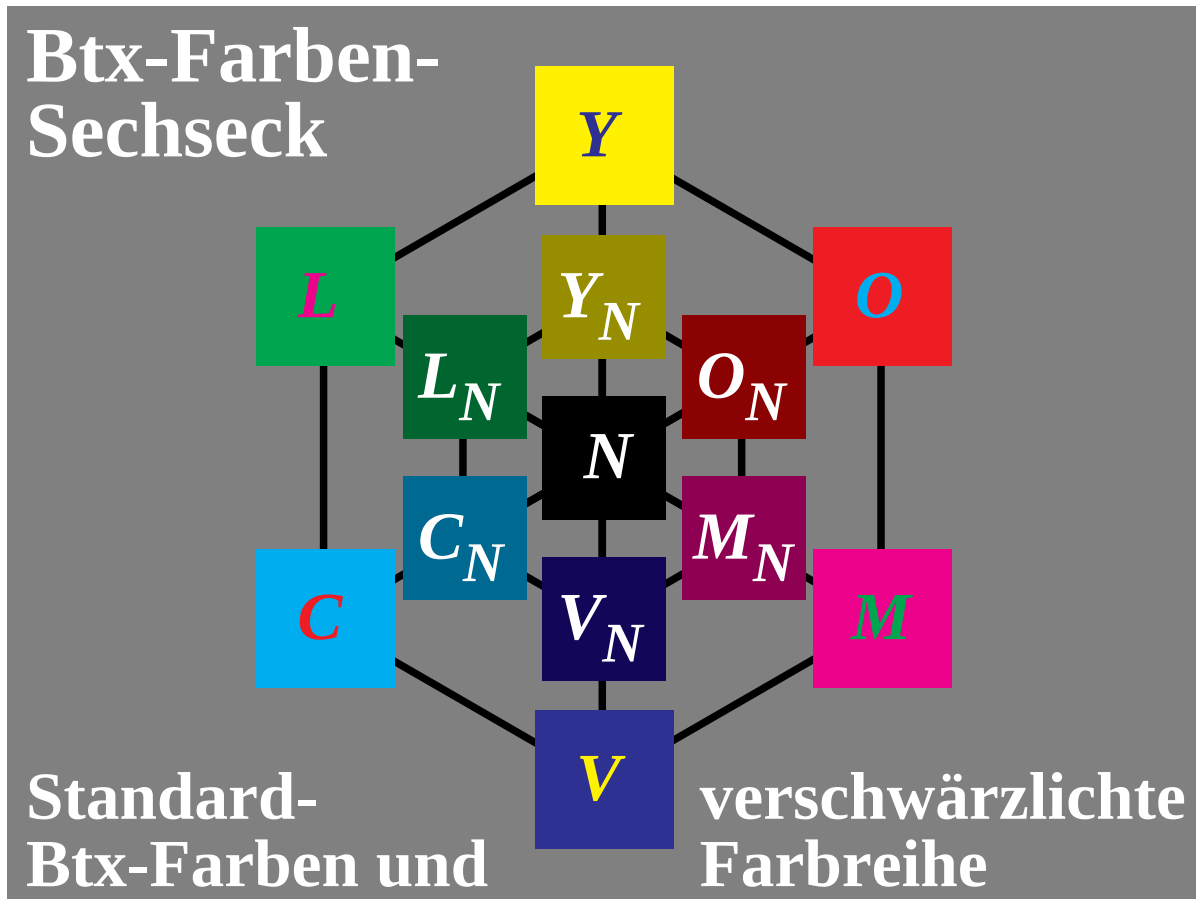
G8710_3f.eps, G0361_7f.eps, G6_14_3f.eps, Bild 6_14_3



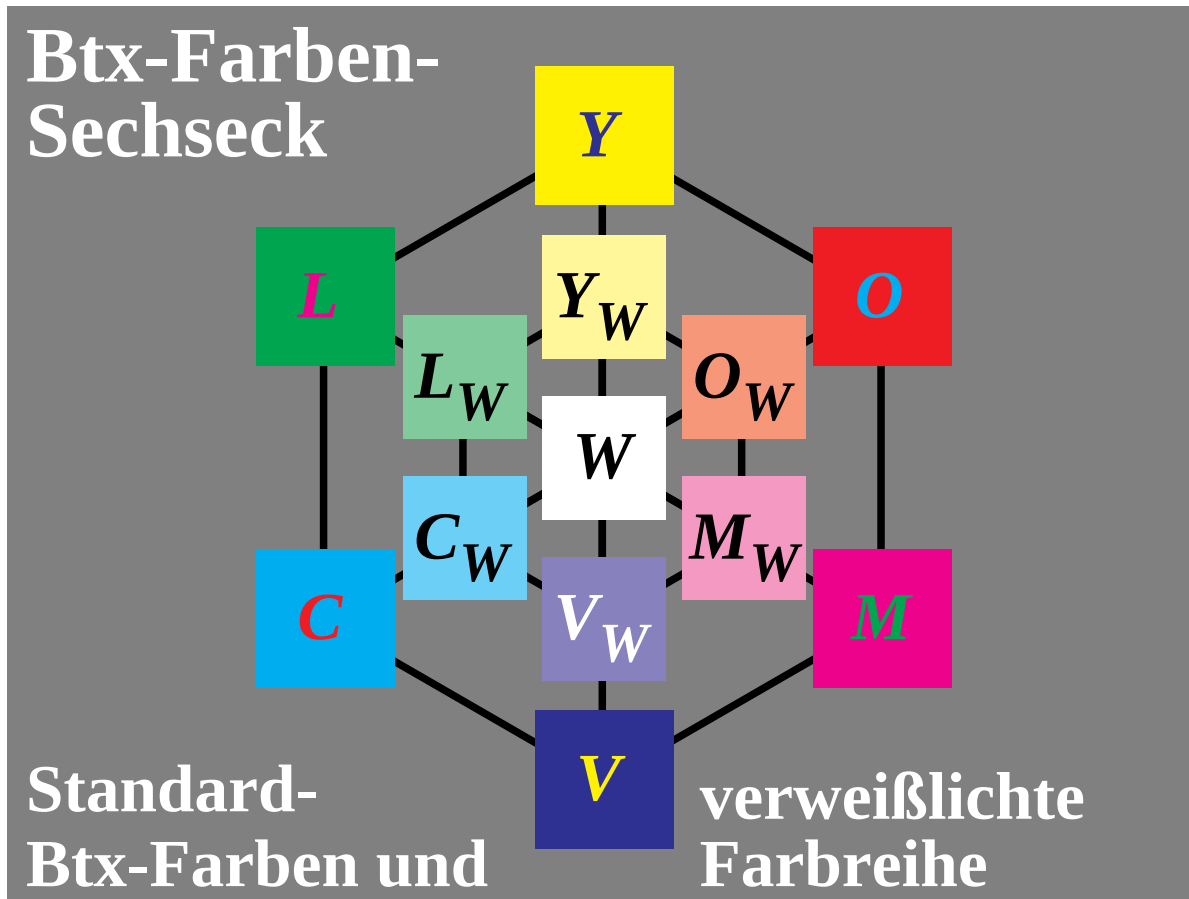
G8710_4f.eps, G0361_8f.eps, G6_14_4f.eps, Bild 6_14_4



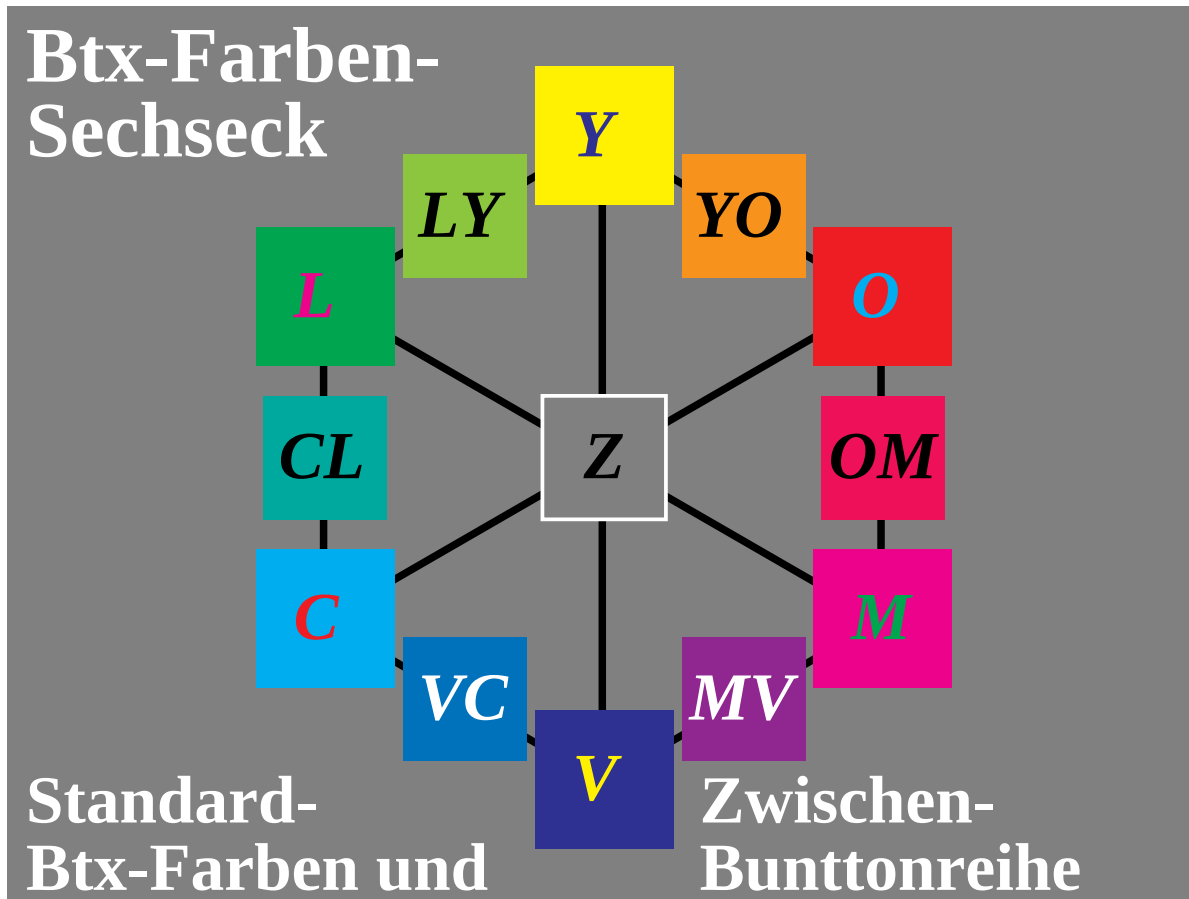
G8710_5f.eps, G0370_1f.eps, G6_15_1f.eps, Bild 6_15_1



G8710_6f.eps, G0370_2f.eps, G6_15_2f.eps, Bild 6_15_2



G8710_7f.eps, G0370_3f.eps, G6_15_3f.eps, Bild 6_15_3



G8710_8f.eps, G0370_4f.eps, G6_15_4f.eps, Bild 6_15_4



G8490_1f.eps, G0370_5f.eps, G6_16f.eps, Bild 6_16



G8490_2f.eps, G0370_6f.eps, G6_17f.eps, Bild 6_17

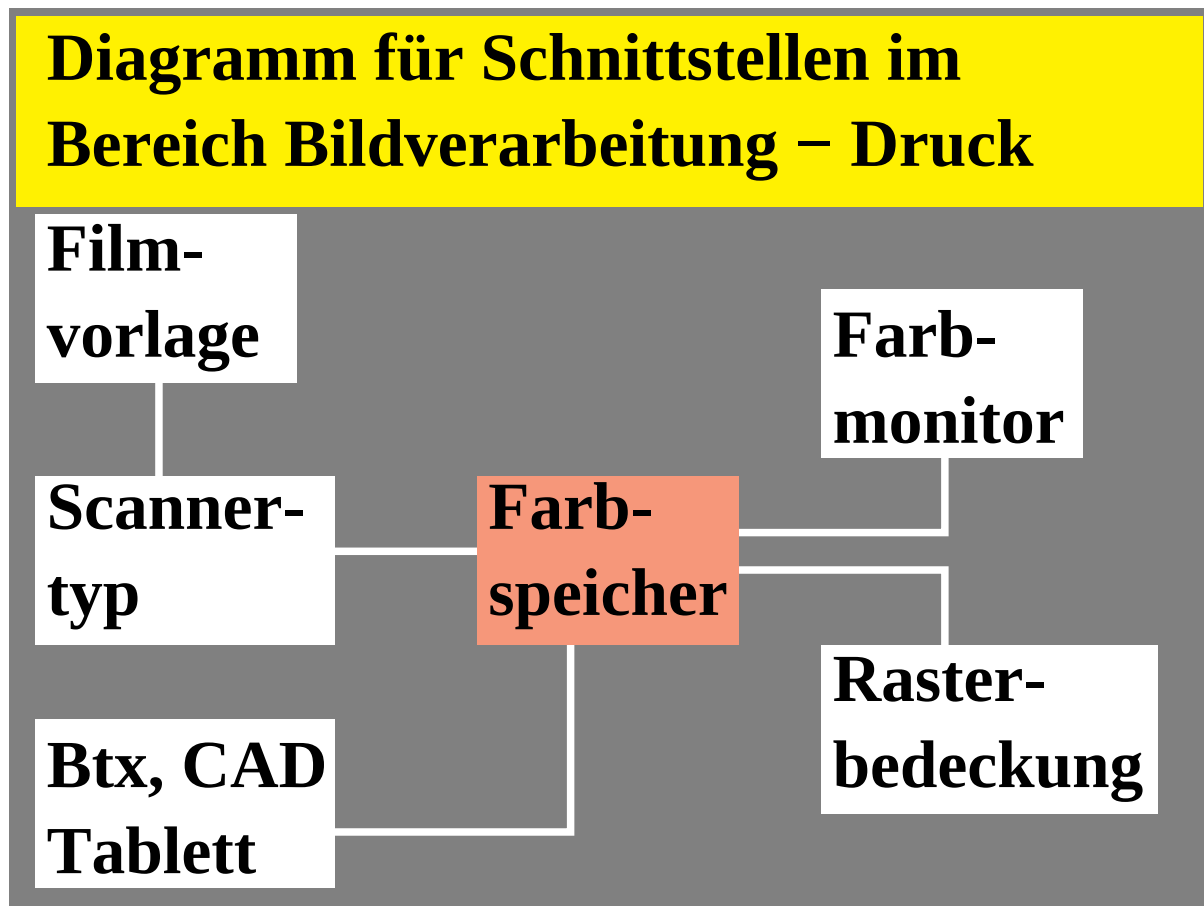
Programm Änderung *BAM*-Leitseite

```
1 rem BAM-Btx-Leitseite  
2 rem Bildänderung  
3 send *65100#  
4 print at(5,3) "Koll.Farbgraphik"  
5 print at(5,14) "19.2.86,15h,BAM"  
6 stop
```

G8212_4f.eps, G0370_7f.eps, G6_18f.eps, Bild 6_18



G8490_3f.eps, G0370_8f.eps, G6_19f.eps, Bild 6_19



G8690_1f.eps, G0371_1f.eps, G6_20f.eps, Bild 6_20

Von der Filmvorlage zur Druck-Reproduktion, Einflußparameter:

Filmmaterial: *Agfa, Fuji, Kodak*

Belichtung: -6GRAD, 0GRAD, +6GRAD

Aufnahmelichtart: 3200K, 5500K, 7700K

Scannertyp: Breitband, Laser, ...

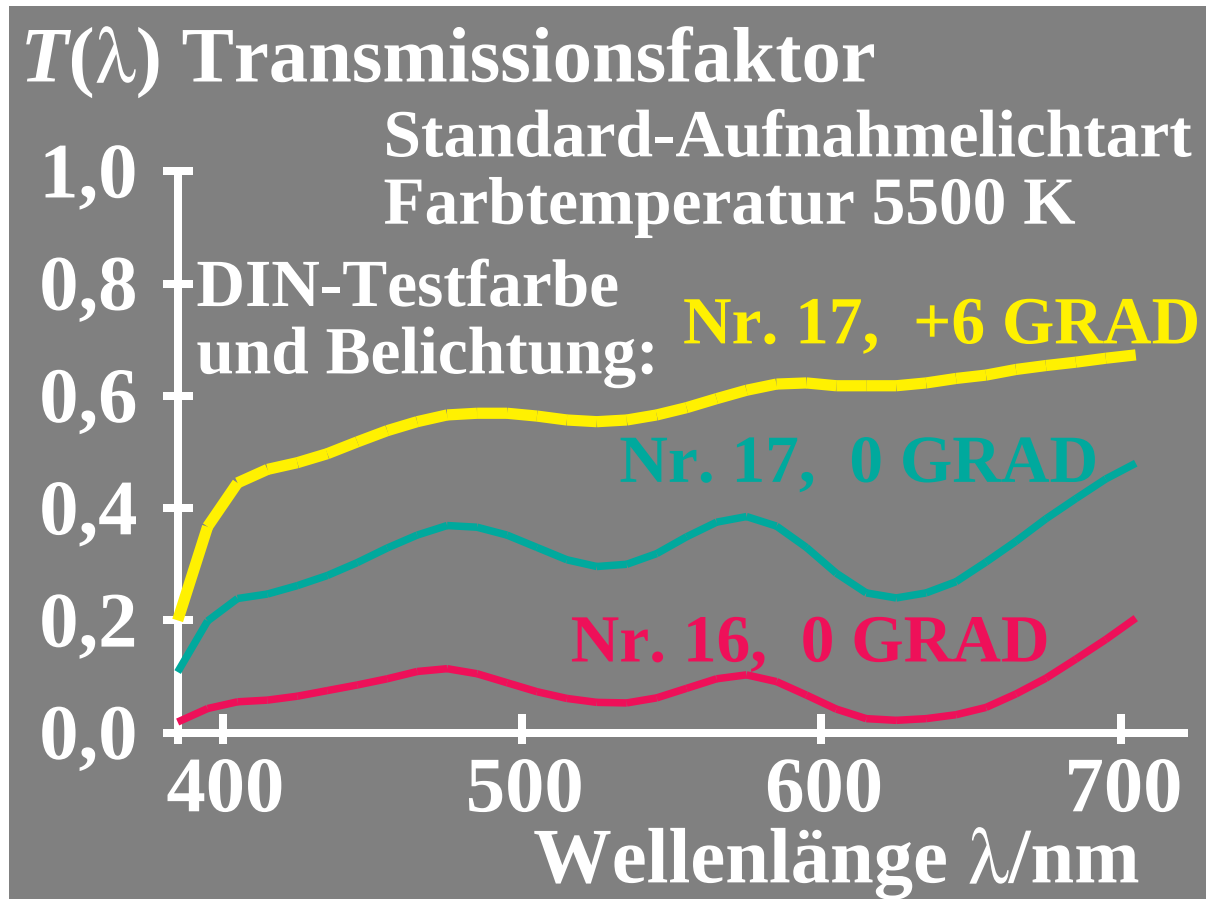
Scannerjustierung: leeres Bildfenster,
Filmschleier, DIN-Testfarbe Nr. 16 / 17

Kennlinientransformation: quadratisch

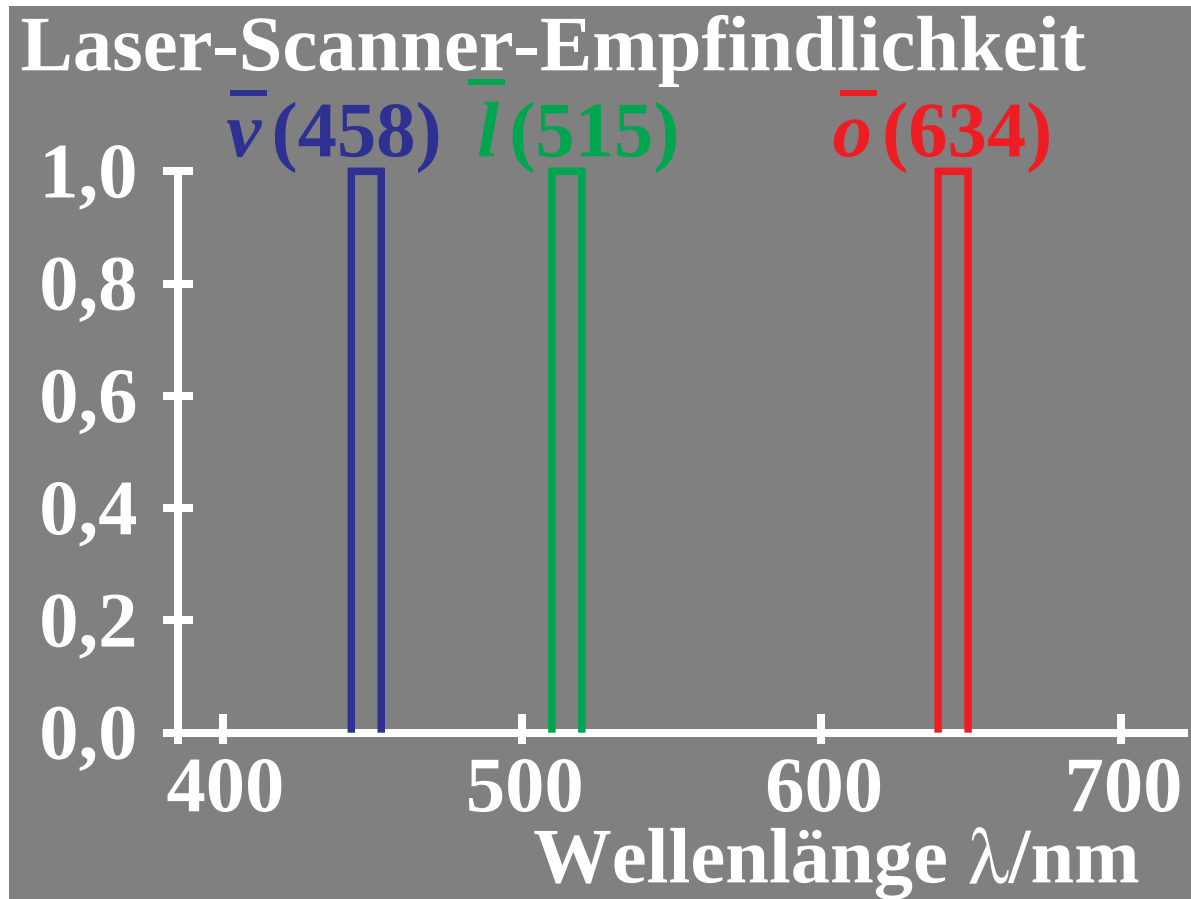
Reproduktionsmodell: Rasterverbreiter.

Druckfarben: Euroskala, ...

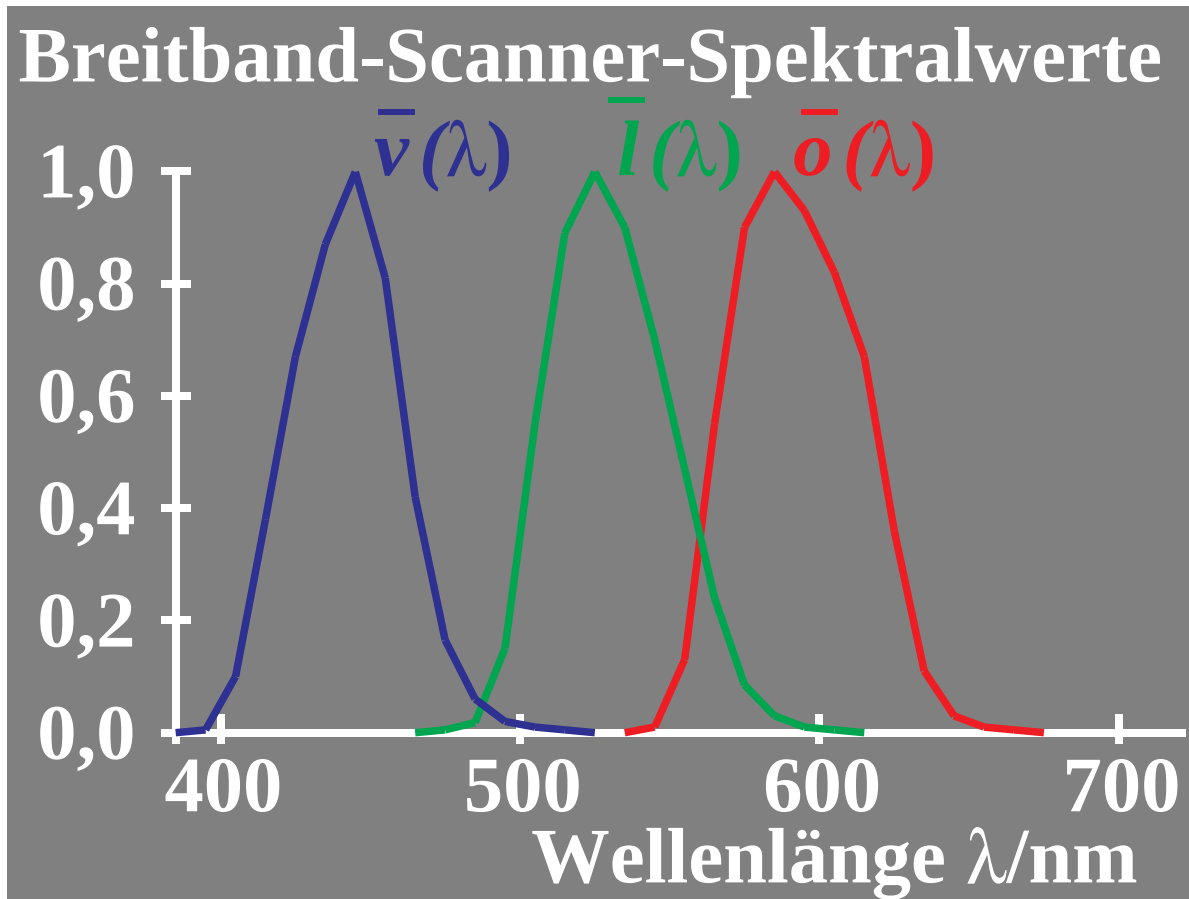
G8690_2f.eps, G0371_2f.eps, G6_21f.eps, Bild 6_21



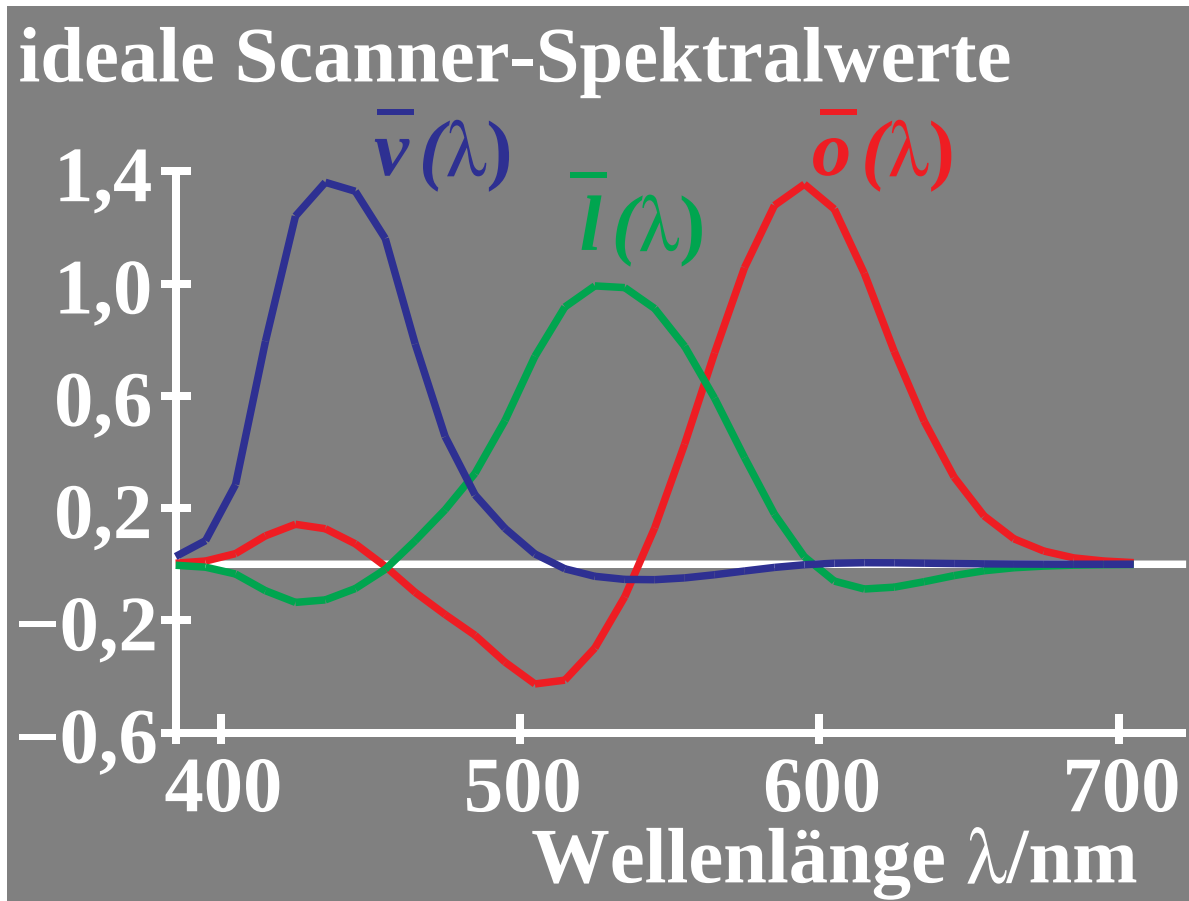
G8680_3f.eps, G0371_3f.eps, G6_22f.eps, Bild 6_22



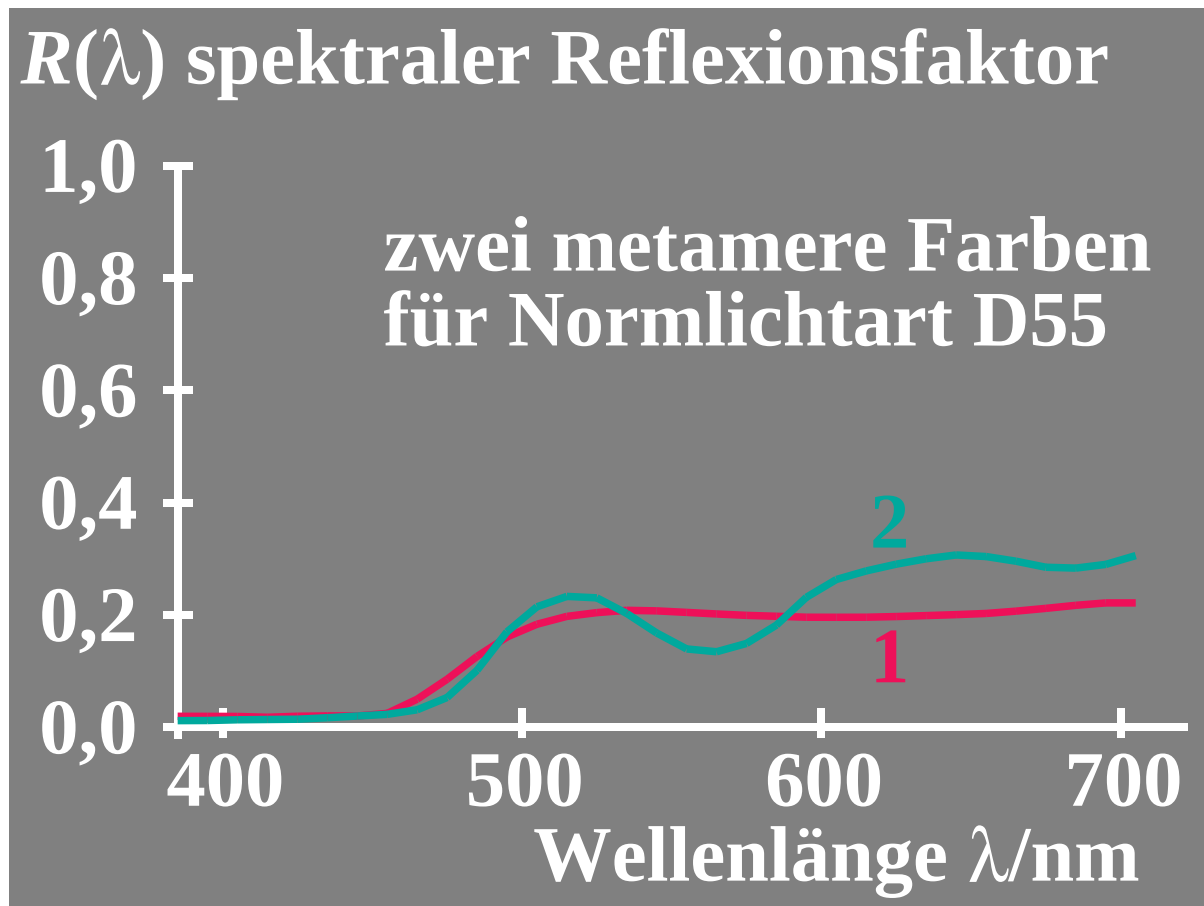
G8680_4f.eps, G0371_4f.eps, G6_23f.eps, Bild 6_23



G8680_5f.eps, G0371_5f.eps, G6_24f.eps, Bild 6_24



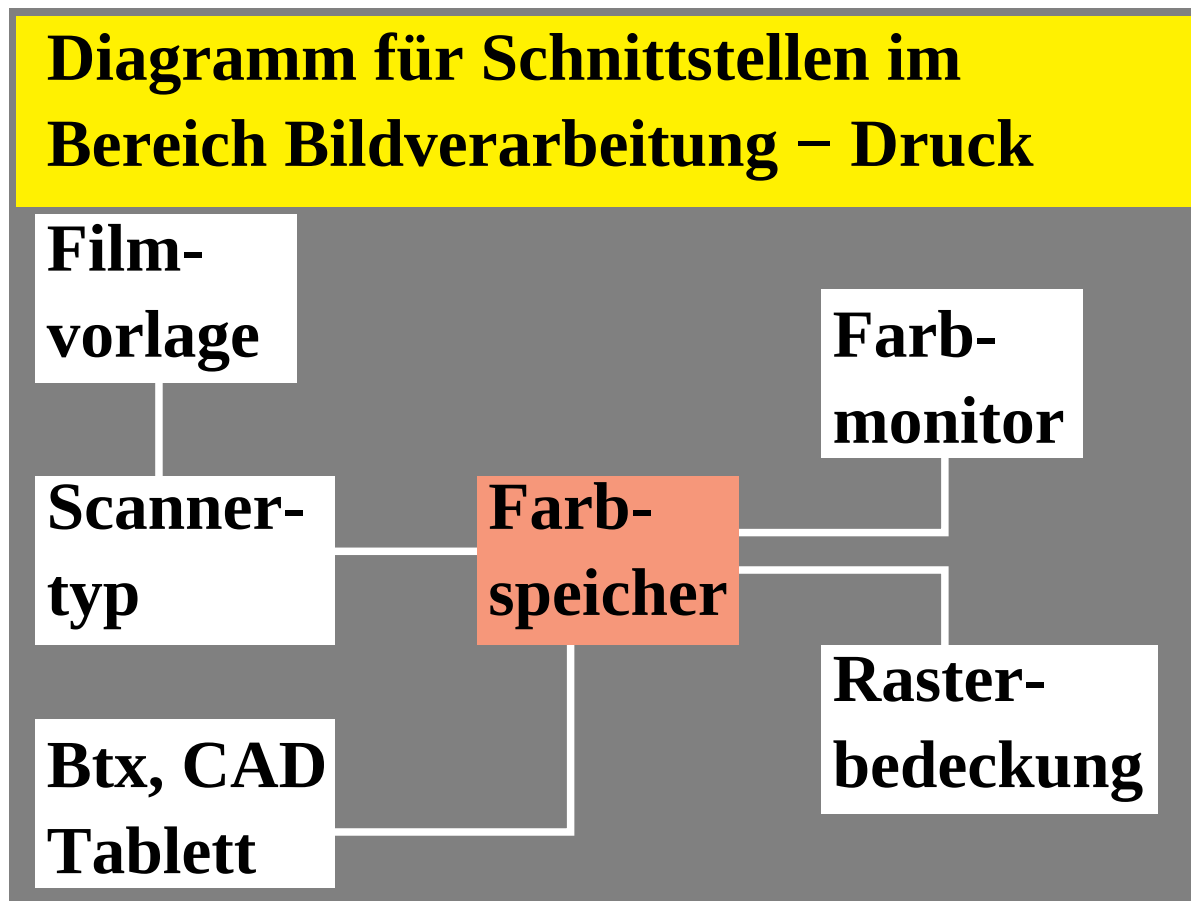
G8680_6f.eps, G0371_6f.eps, G6_25f.eps, Bild 6_25



G8680_7f.eps, G0371_7f.eps, G6_26f.eps, Bild 6_26

Farbwiedergabe-Index R_i der metameren BAM-Scanner-Testfarbe			
Scanner	TF	Farbwieder- gabe-Index	Farbab- stand
Breitband	1	82	3
	2	84	
Laser	1	63	10
	2	69	
idealer	1	100	0
	2	100	
D55, Farbjustierung leeres Bildfenster			

G8690_3f.eps, G0371_8f.eps, G6_27f.eps, Bild 6_27



G8690_1f.eps, G0380_1f.eps, G6_28f.eps, Bild 6_28

Empfindungs–Stufungsfunktionen Helligkeit L^* und Hellbezugswert Y

Adaptation auf Umgebung Weiß:

$$L^* = 100 (Y / 100)^{1/2,0}$$

Adaptation auf Umgebung Grau:

$$L^* = 100 (Y / 100)^{1/2,4}$$

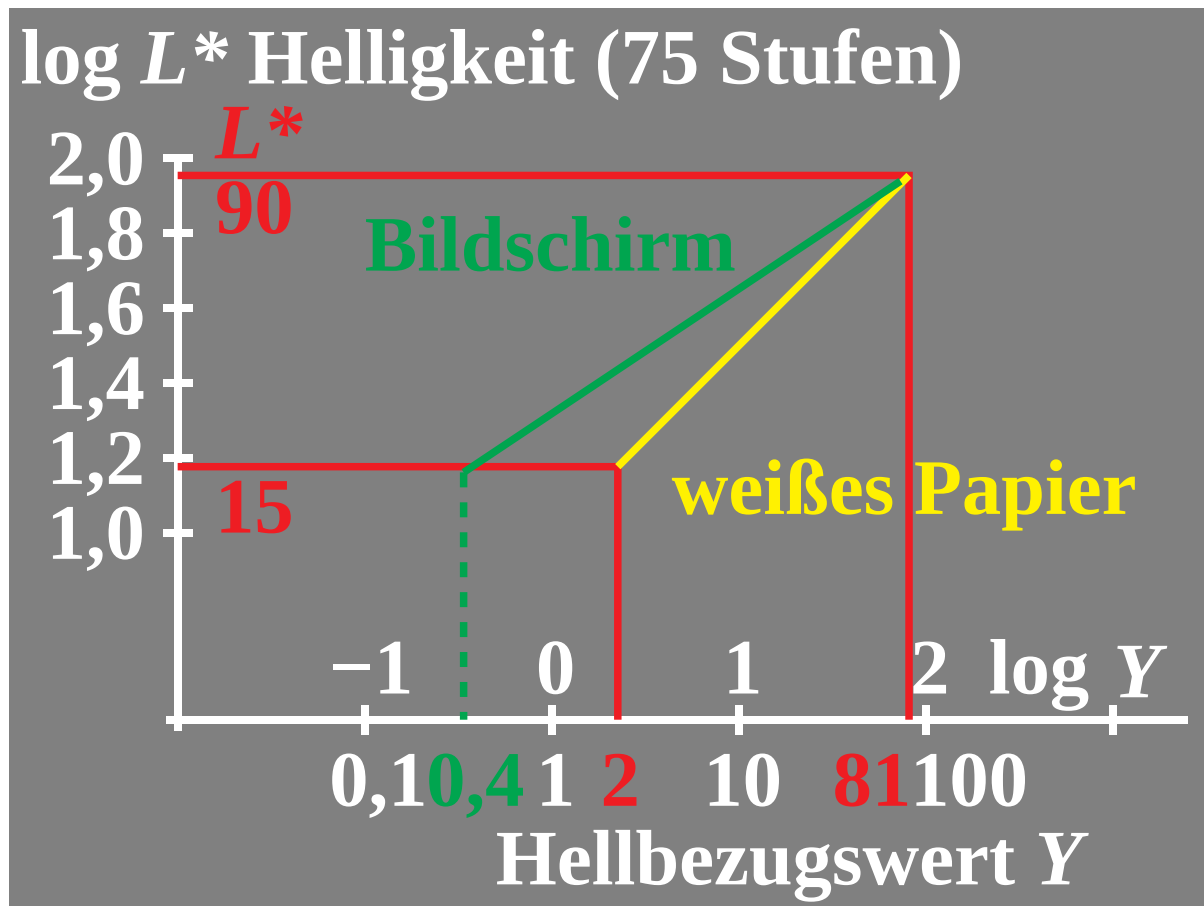
Beschreibung durch CIELAB 1976:

$$L^* = 116 (Y / 100)^{1/3,0} - 16$$

Adaptation auf Umgebung Schwarz:

$$L^* = 100 (Y / 100)^{1/3,0}$$

G8691_1f.eps, G0380_2f.eps, G6_29f.eps, Bild 6_29



G8691_2f.eps, G0380_3f.eps, G6_30f.eps, Bild 6_30

Farbheit		Hellbezugswert Y		
N^*	L^*	$Y = (L^*/10)^2$	$Y = (L^*/10)^3 / 9$	
0	90	81 $Y_{\max}$	81,0	Y_{normiert}
2	80	64	56,9	(= Y_{Papier})
4	70	49	38,1	
6	60	36	24,0	
8	50	25	13,9	
10	40	16	7,1	
12	30	9	3,0	
14	20	4	0,9	
15	15	2,25 $Y_{\min}$	0,4	

G8691_3f.eps, G0380_4f.eps, G6_31f.eps, Bild 6_31

Linear-Scan- Bereich Y	Helligkeits- Bereich L^*	Farbheit L^* h^*	Farb- Nr. d
76,6 ... 85,5	87,5 ... 92,4	90 FFF	4095
60,1 ... 68,1	77,5 ... 82,4	80 DDD	3549
45,6 ... 52,5	67,5 ... 72,4	70 BBB	3003
33,1 ... 39,0	57,5 ... 62,4	60 999	2457
22,6 ... 27,5	47,5 ... 52,4	50 777	1911
14,1 ... 18,0	37,5 ... 42,4	40 555	1365
7,6 ... 10,5	27,5 ... 32,4	30 333	819
3,1 ... 5,0	17,5 ... 22,4	20 111	273
1,6 ... 3,0	12,5 ... 17,4	15 000	0

G8691_4f.eps, G0380_5f.eps, G6_32f.eps, Bild 6_32

Farbheit $O^* L^* V^*$	Schwarz- heit N^*	Hellbezugs- wert Y	Bedek- kung b
15,15,15	0	81 $Y_{\max}$	0,00
13,13,13	2	64	0,22
11,11,11	4	49	0,41
9, 9, 9	6	36	0,57
7, 7, 7	8	25	0,71
5, 5, 5	10	16	0,83
3, 3, 3	12	9	0,91
1, 1, 1	14	4	0,98
0, 0, 0	15	2,25 $Y_{\min}$	1,00

G8681_5f.eps, G0380_6f.eps, G6_33f.eps, Bild 6_33

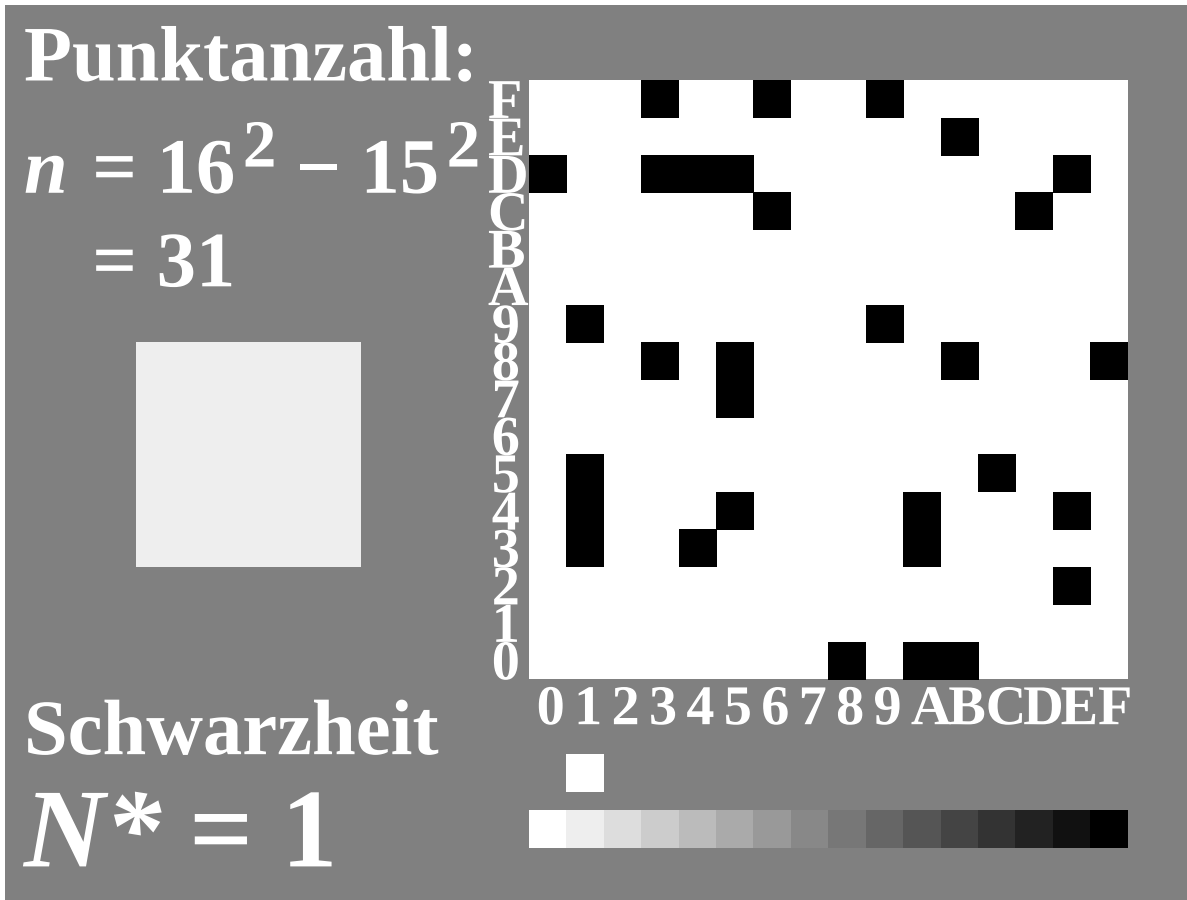
Farbheit O^* L^* V^*	Gelb- heit Y^*	Hellbezugs- wert Y	Bedek- kung b
15,15,15	0	81 $Y_{\max}$	0,00
15,15,13	2		0,22
15,15,11	4		0,41
15,15, 9	6		0,57
15,15, 7	8		0,71
15,15, 5	10		0,83
15,15, 3	12		0,91
15,15, 1	14		0,98
15,15, 0	15	76 $Y_{\min}$	1,00

G8691_6f.eps, G0380_7f.eps, G6_34f.eps, Bild 6_34

**Schnittstellen im Bereich:
Farbfilmvorlage – Farbscanner –
Farbspeicher – Rasterflächendeckung**

- 1. Farbscanner mit Farbmessung
Empfindlichkeiten = Spektralwerte**
- 2. Minimum 12-Bit Farbbildspeicher
erzeugt kubische Bildschirm- und
quadratische Rasterflächen-Kennlinie**
- 3. Minimum 8-Bit Auflösung für
lineare lichtelektrische Empfänger**

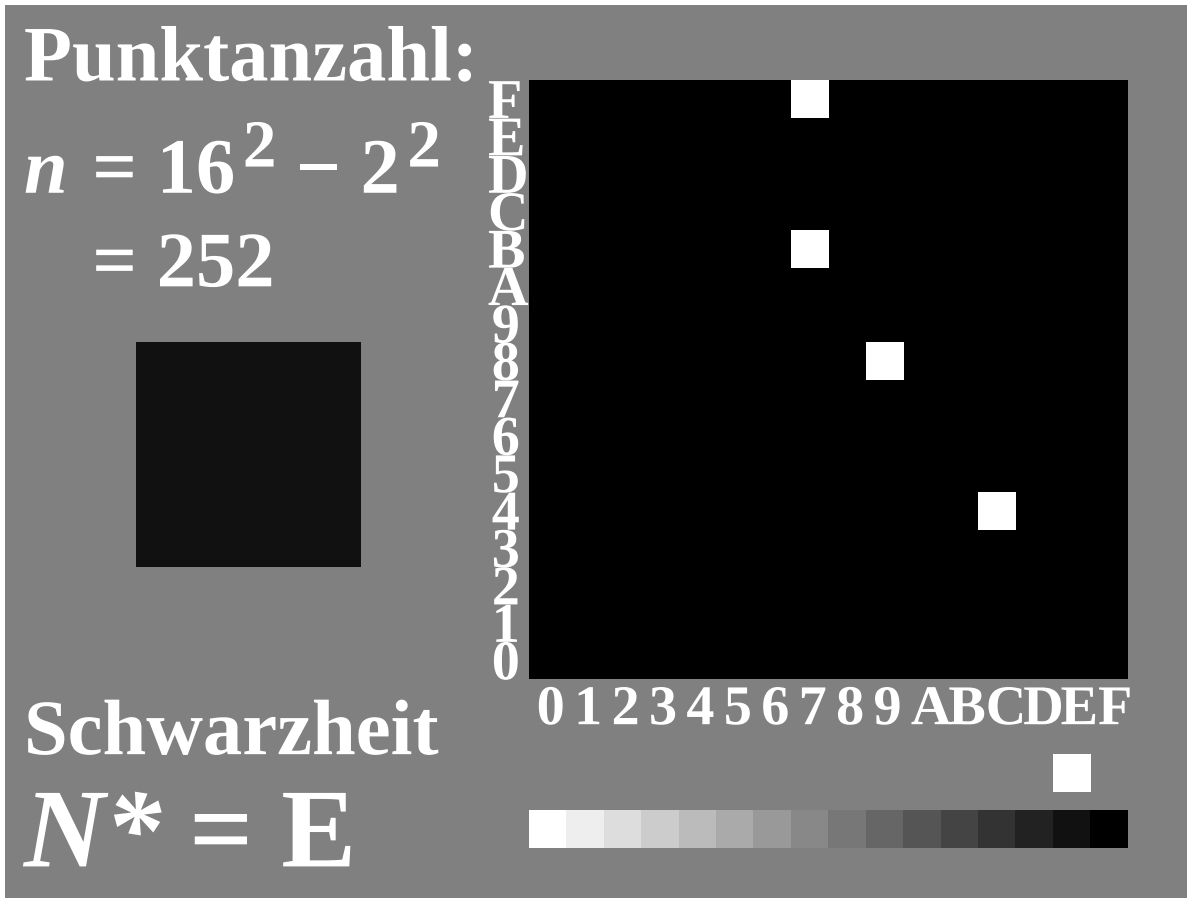
G8690_4f.eps, G0380_8f.eps, G6_35f.eps, Bild 6_35



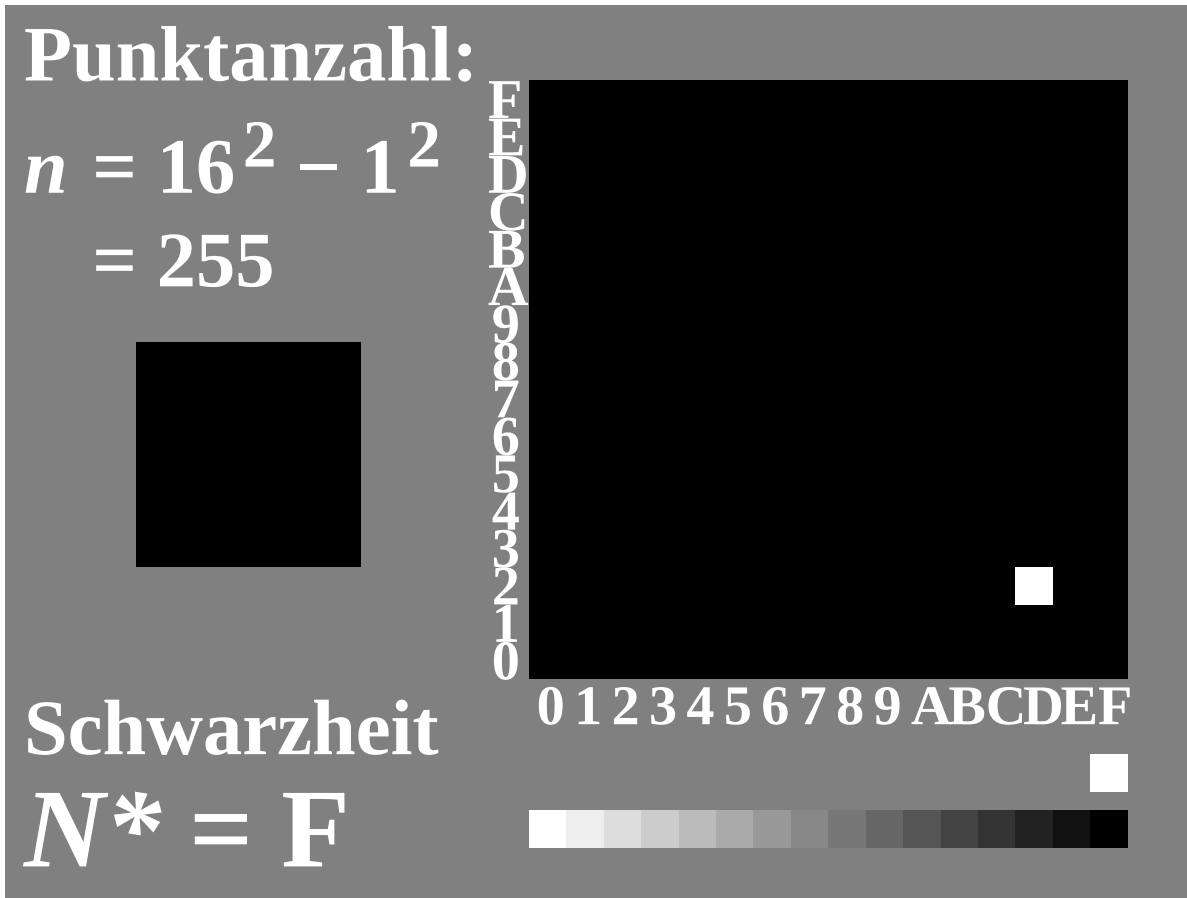
G8990_2f.eps, G0381_1f.eps, G6_36_1f.eps, Bild 6_36_1



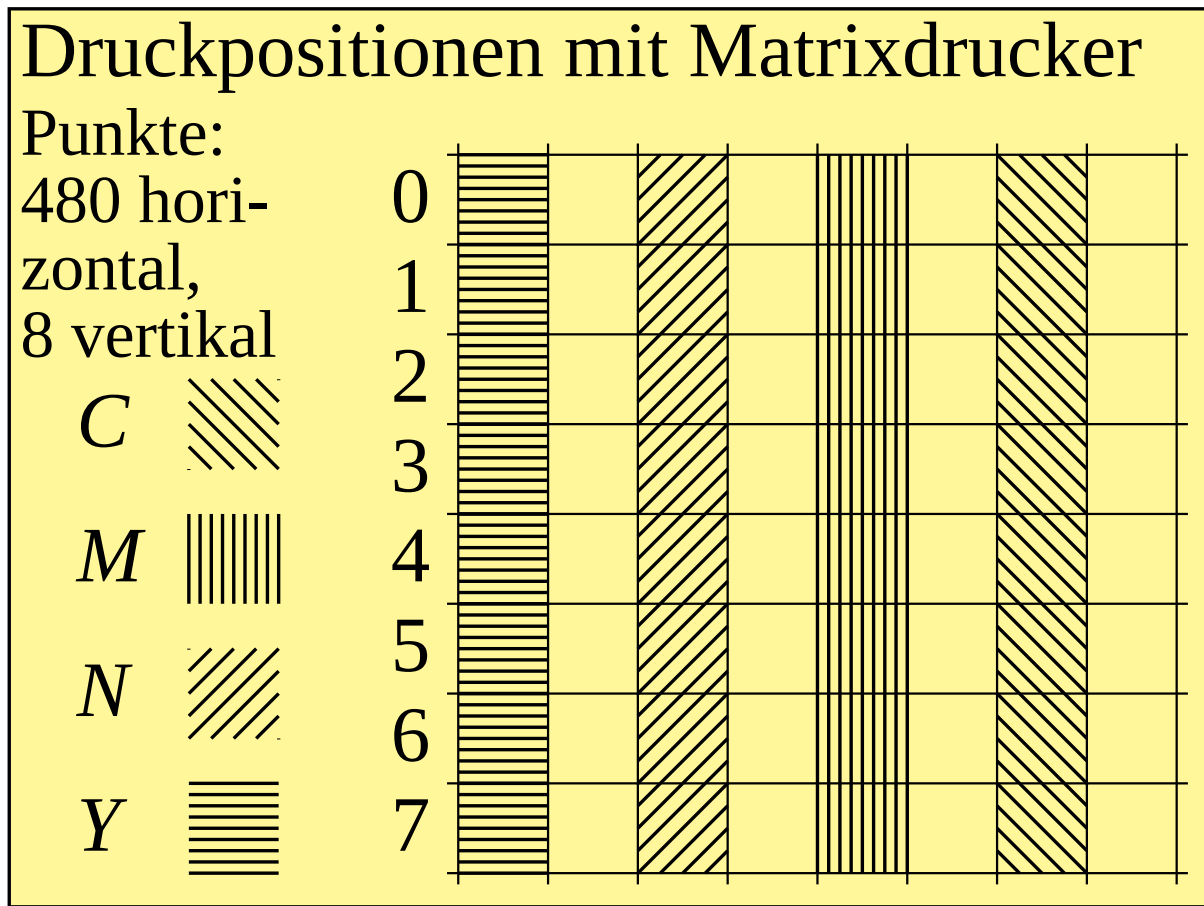
G8991_1f.eps, G0381_2f.eps, G6_36_2f.eps, Bild 6_36_2



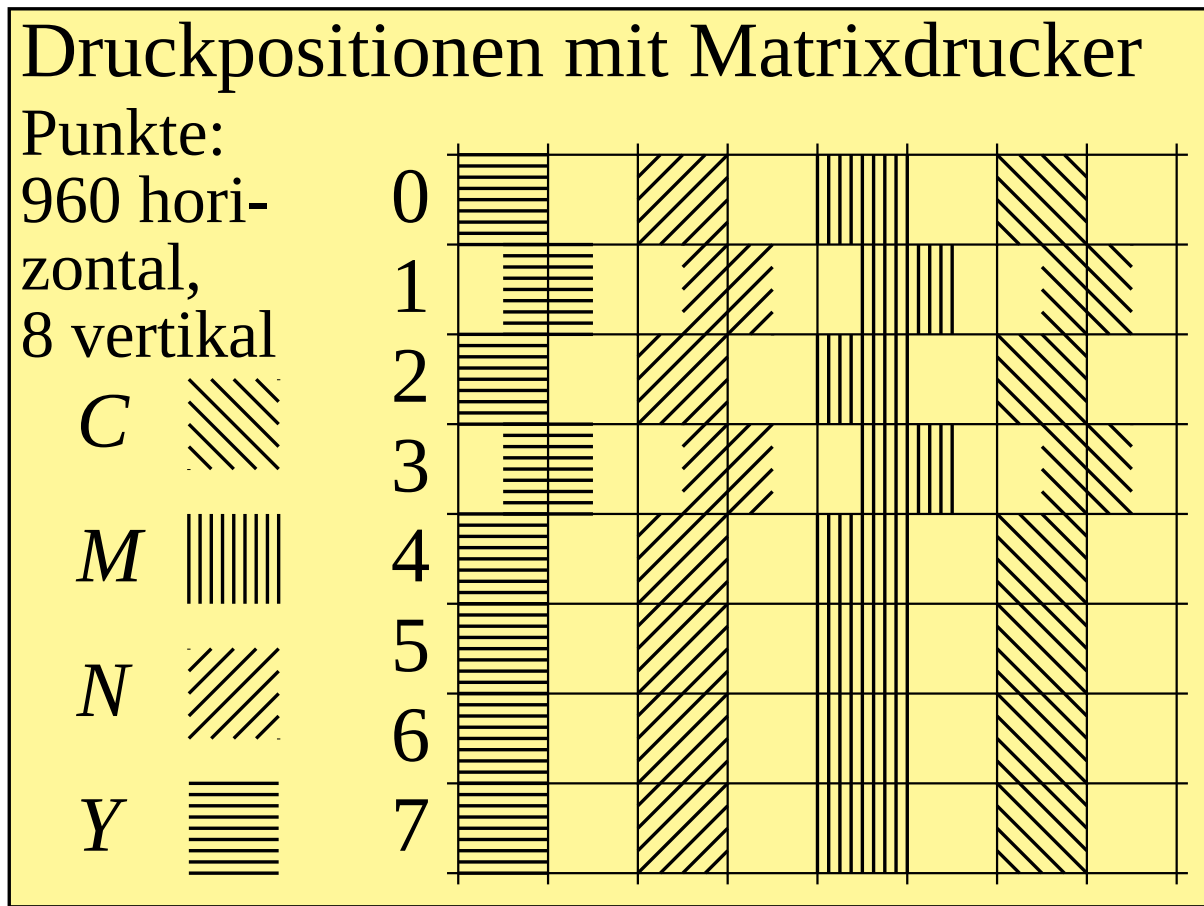
G8991_7f.eps, G0381_3f.eps, G6_36_3f.eps, Bild 6_36_3



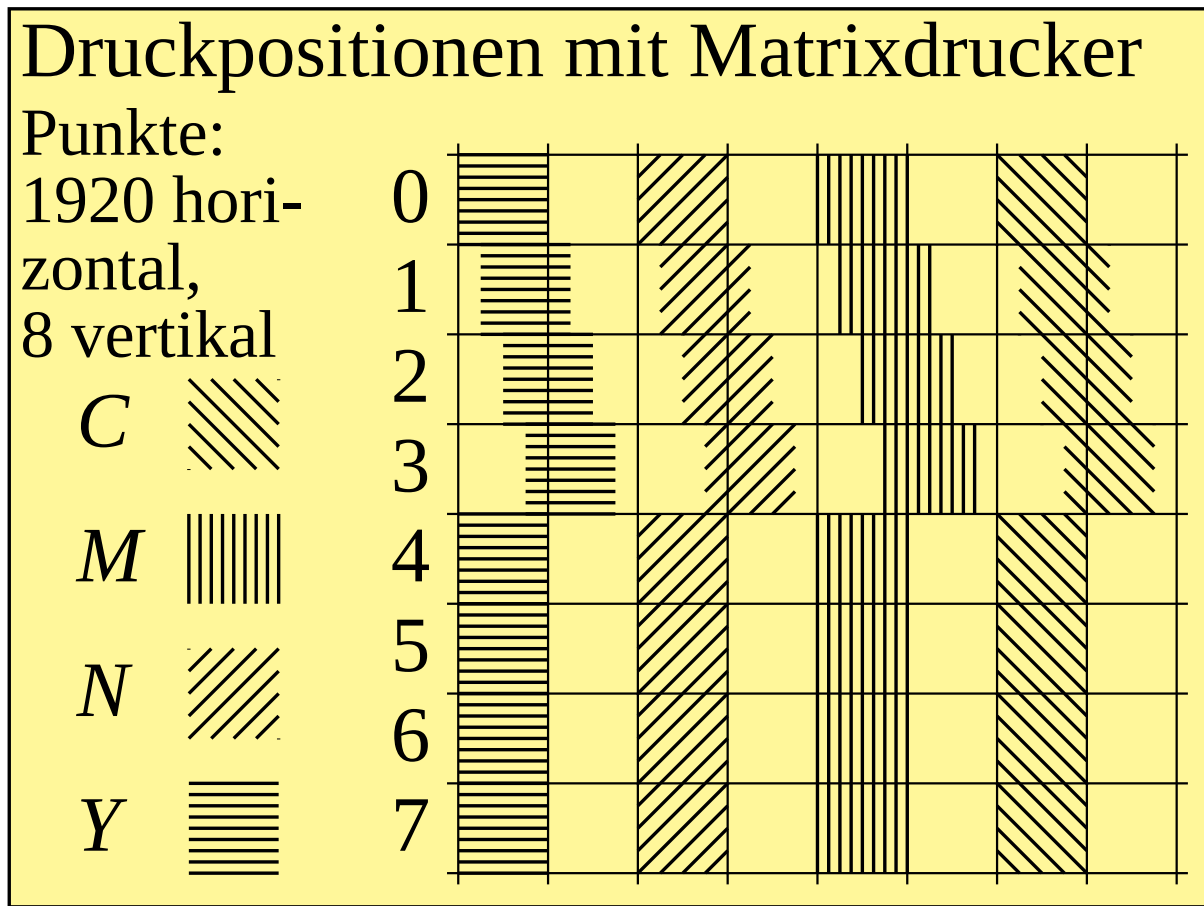
G8991_8f.eps, G0381_4f.eps, G6_36_4f.eps, Bild 6_36_4



G8340_3f.eps, G0381_5f.eps, G7_01f.eps, Bild 7_1



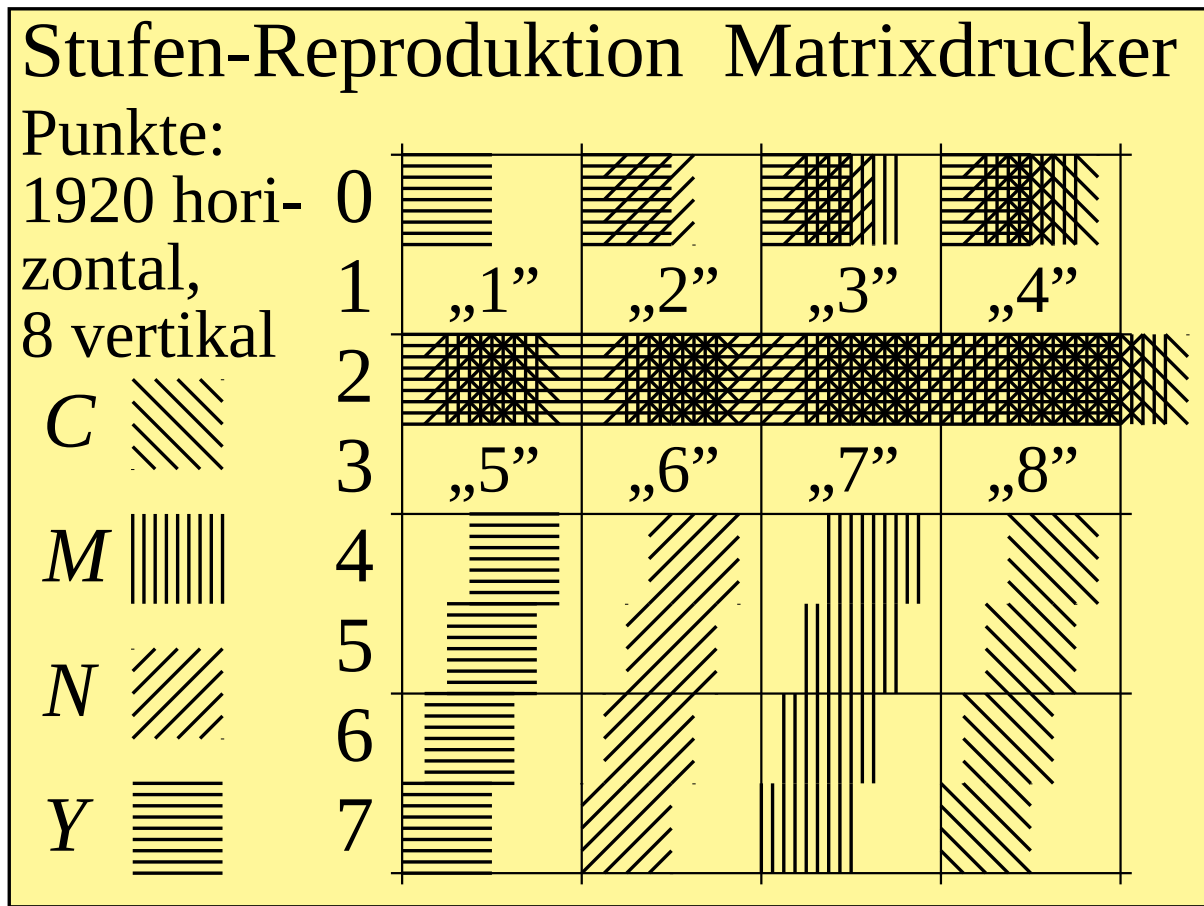
G8340_4f.eps, G0381_6f.eps, G7_02_1f.eps, Bild 7_2_1



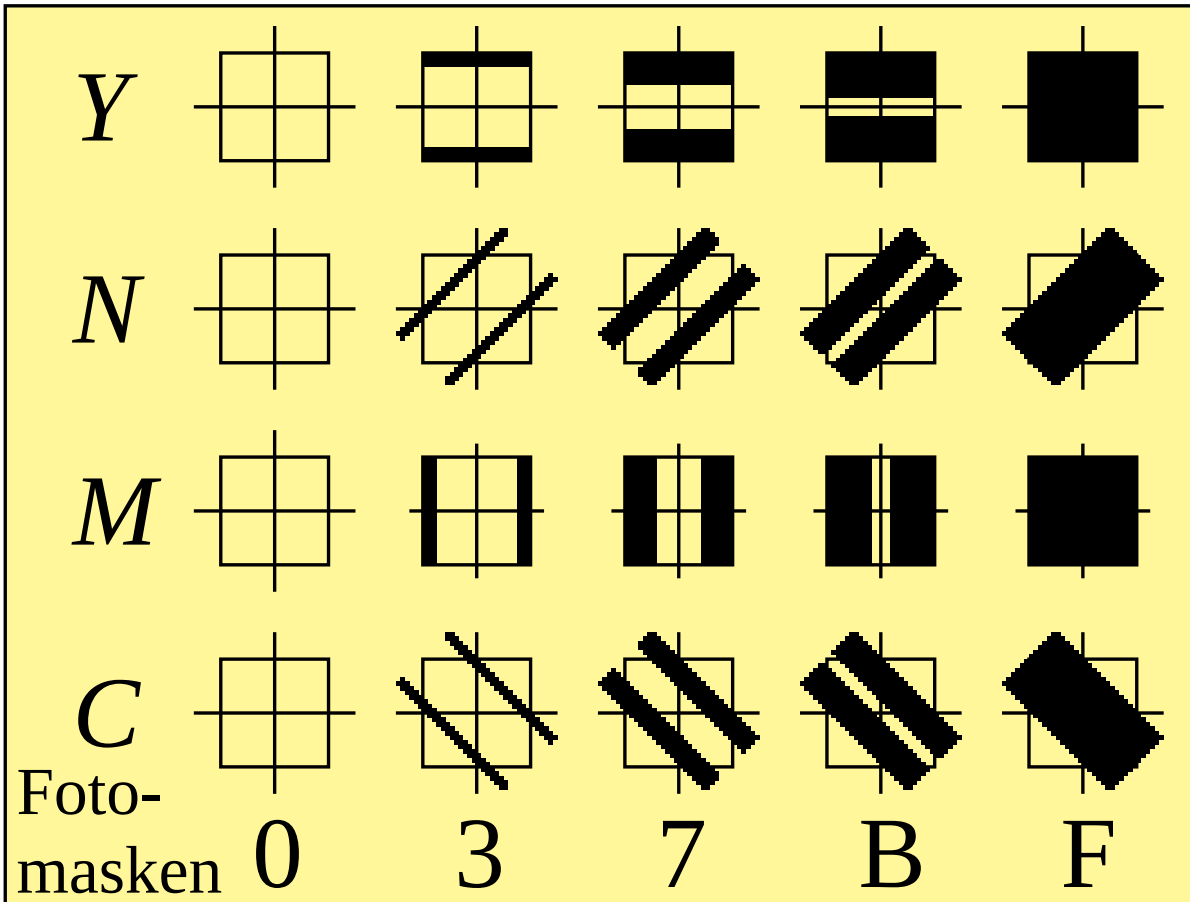
G8340_5f.eps, G0381_7f.eps, G7_02_2f.eps, Bild 7_2_2

Farbheit $O^* L^* V^*$	Schwarz- heit N^*	Hellbezugs- wert Y	Bedek- kung b
15,15,15	0	81 $Y_{\max}$	0,00
13,13,13	2	64	0,22
11,11,11	4	49	0,41
9, 9, 9	6	36	0,57
7, 7, 7	8	25	0,71
5, 5, 5	10	16	0,83
3, 3, 3	12	9	0,91
1, 1, 1	14	4	0,98
0, 0, 0	15	2,25 $Y_{\min}$	1,00

G8691_5f.eps, G0381_8f.eps, G7_03f.eps, Bild 7_3

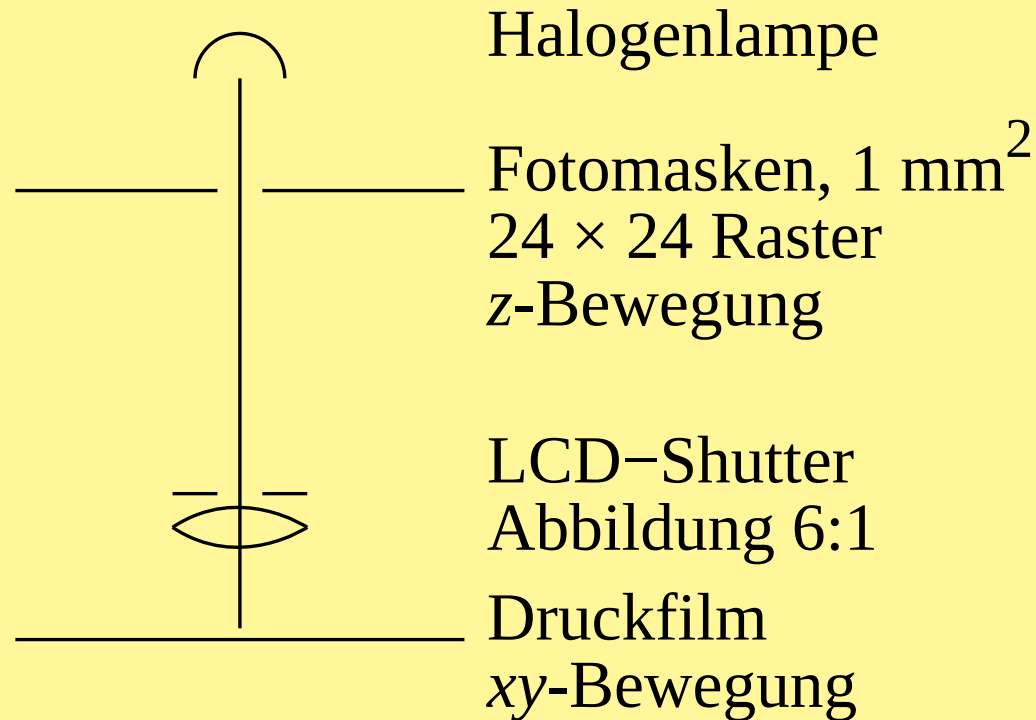


G8340_6f.eps, G0391_2f.eps, G7_04f.eps, Bild 7_4

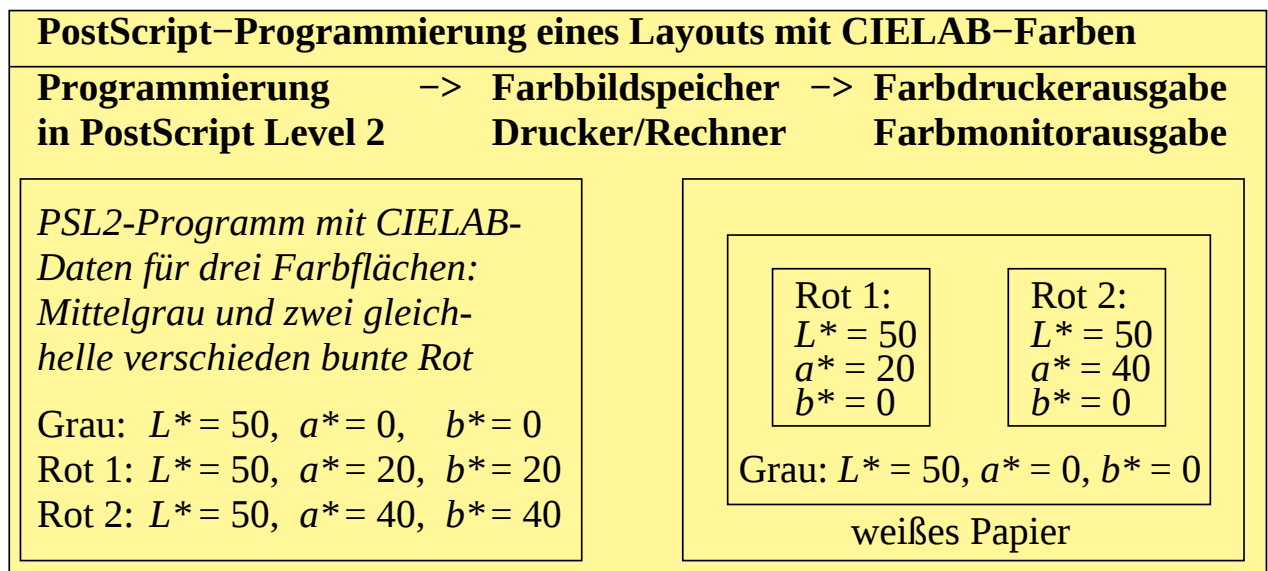


G8340_2f.eps, G0391_3f.eps, G7_05f.eps, Bild 7_5

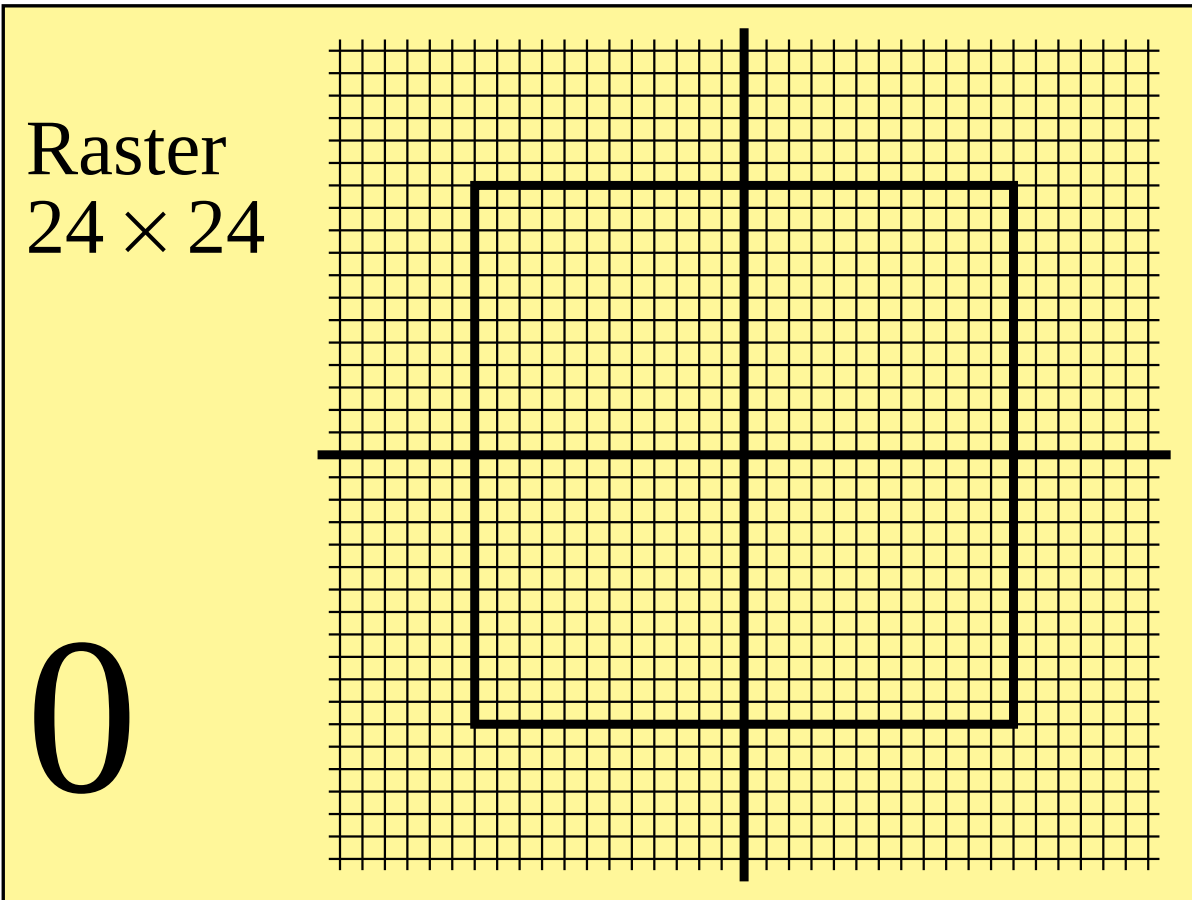
optischer Aufbau: Filmbelichter



G8321_7f.eps, G0391_4f.eps, G7_06f.eps, Bild 7_6



G7330_3f.eps, G0391_7f.eps, G8_01f.eps, Bild 8_1 2x1,5 D->F



G8321_8f.eps, G0410_1f.eps, G8_02f.eps, Bild 8_2

PSL1-Programmcode: Raster 24×24 mit Linien horizontal, vertikal und Text

```

%!PS-Adobe-3.0 B8321-8n.eps 20.10.94
%%BoundingBox: 72 90 226 206
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def      %Umrechnung Inch -> mm
%%EndProlog

%Nullpunkt Bounding-Box
72 90 translate

% Einheiten in 0,01 mm und Rahmen 5,4cm x 4,0cm
0.01 MM 1.5 mul 0.01 MM 1.5 mul scale
15 setlinewidth
0 0 moveto 5400 0 rlineto 0 4000 rlineto
-5400 0 rlineto closepath stroke

%Text und Zeichnen
10 setlinewidth 350 /Times-Roman FS
100 3250 moveto (Raster) show
100 2900 moveto (24x24) show
1000 /Times-Roman FS 100 500 moveto (0) show

% neuer Rastermittelpunkt und Nullpunkt
3300 2000 translate

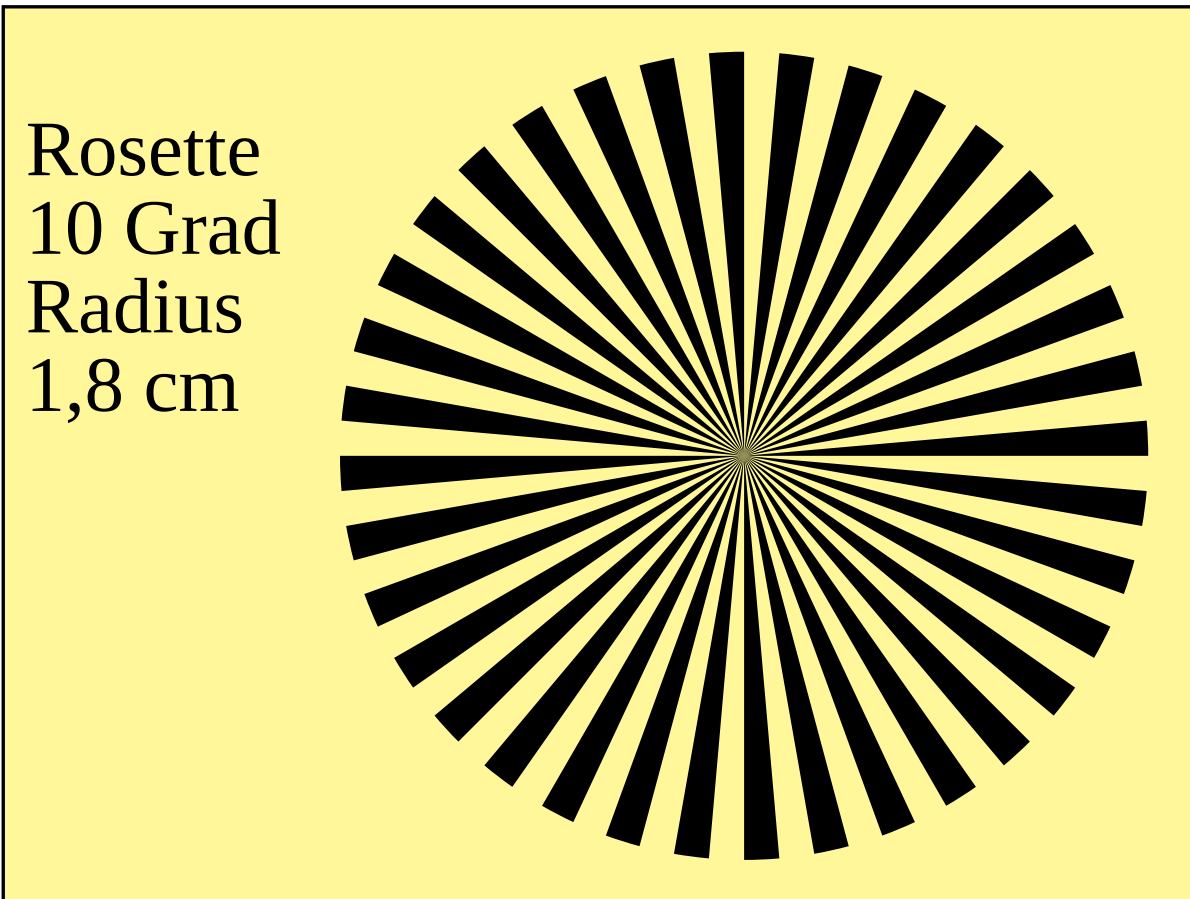
% 36 Linien horizontal und vertikal
-1800 100 1800 {dup -1850 moveto 1850 lineto} for stroke
-1800 100 1800 {dup -1850 exch moveto 1850 exch lineto}
for stroke

% fetteres Quadrat und Nullkreuz
40 setlinewidth
-1200 -1200 moveto 2400 0 rlineto 0 2400 rlineto
-2400 0 rlineto closepath stroke
-1900 0 moveto 3800 0 rlineto stroke
0 -1900 moveto 0 3800 rlineto stroke

showpage

```

G8323_8f.eps, G0410_7f.eps, G8_03f.eps, Bild 8_3 2x3



G8260_5f.eps, G0410_2f.eps, G8_04f.eps, Bild 8_4

PSL1-Teilprogrammcode: Text und Zeichnen Rosette (Siemensstern)

```
10 setlinewidth
350 /Times-Roman FS
100 3250 moveto (Rosette) show
100 2900 moveto (10 Grad) show
100 2550 moveto (Radius) show
100 2200 moveto (1,8 cm) show

%neuer Rastermittelpunkt und Nullpunkt
3300 2000 translate

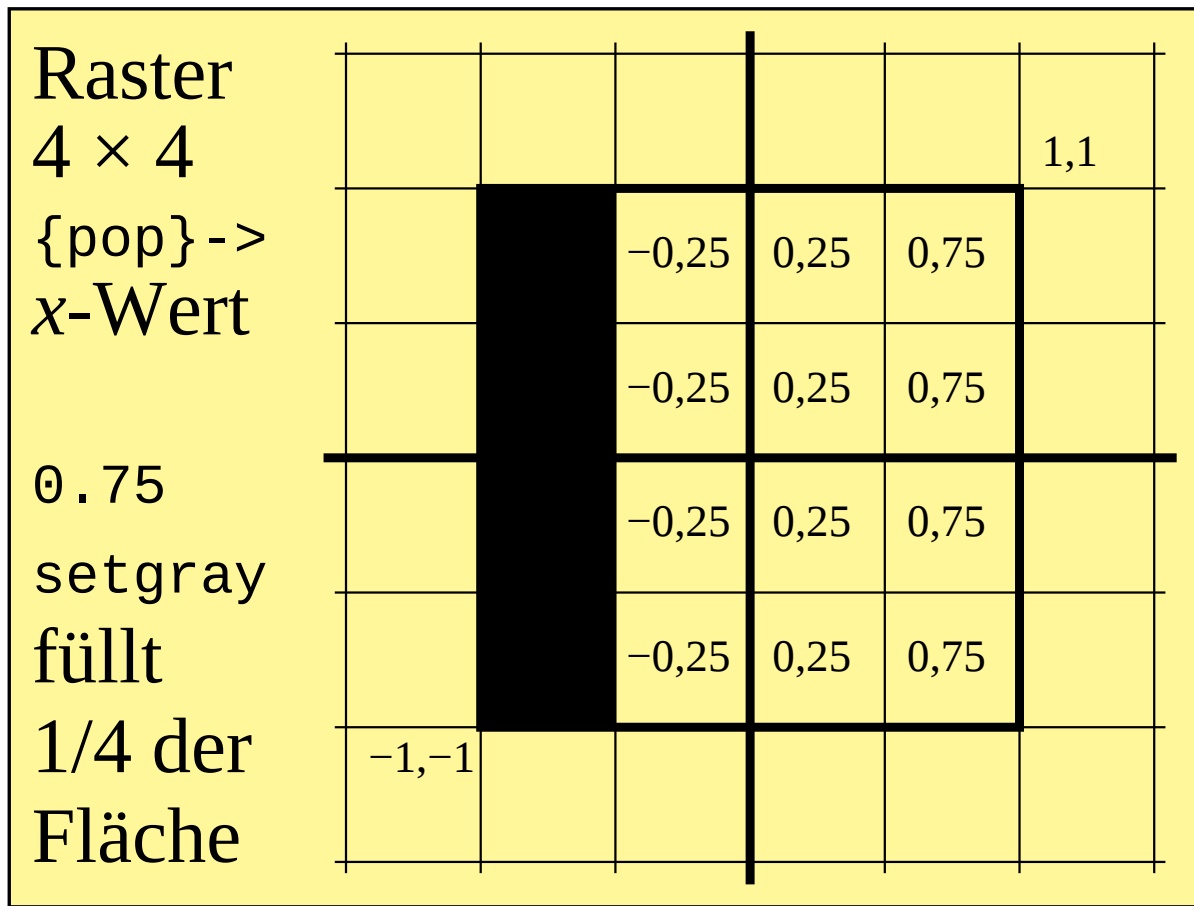
%Zeichnen der Rosette, Radius 1,8 cm
0.0 setgray
0 10 350 {newpath 0 0 moveto 0 0 1800
4 -1 roll dup 5 add arc closepath fill} for

showpage
```

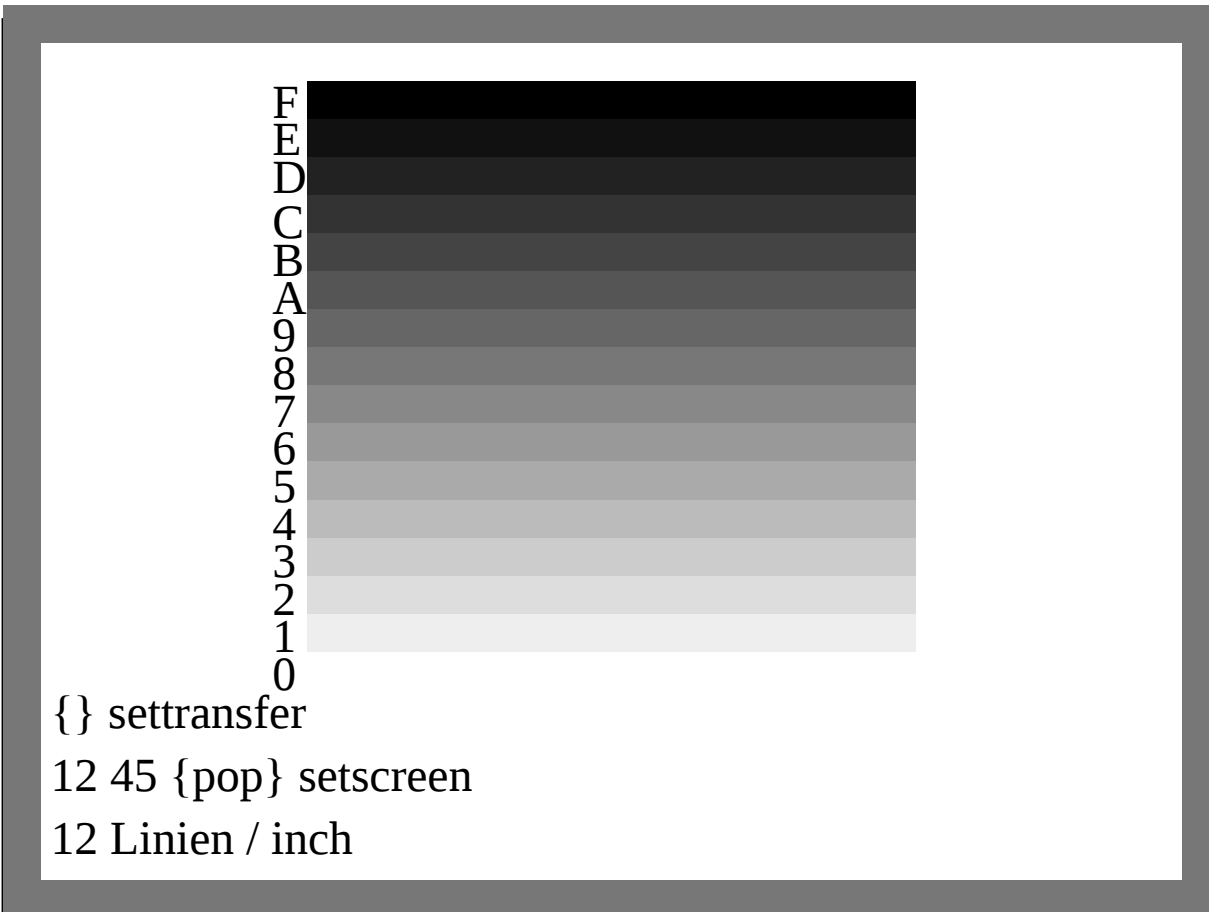
G8262_5f.eps, G0411_3f.eps, G8_05f.eps, Bild 8_5 2x2

Raster 4×4 {pop} -> x-Wert						1,1
	-0,75	-0,25	0,25	0,75		
	-0,75	-0,25	0,25	0,75		
Raster- prozedur {pop} entfernt y-Wert	-1,-1	-0,75	-0,25	0,25	0,75	
	-0,75	-0,25	0,25	0,75		

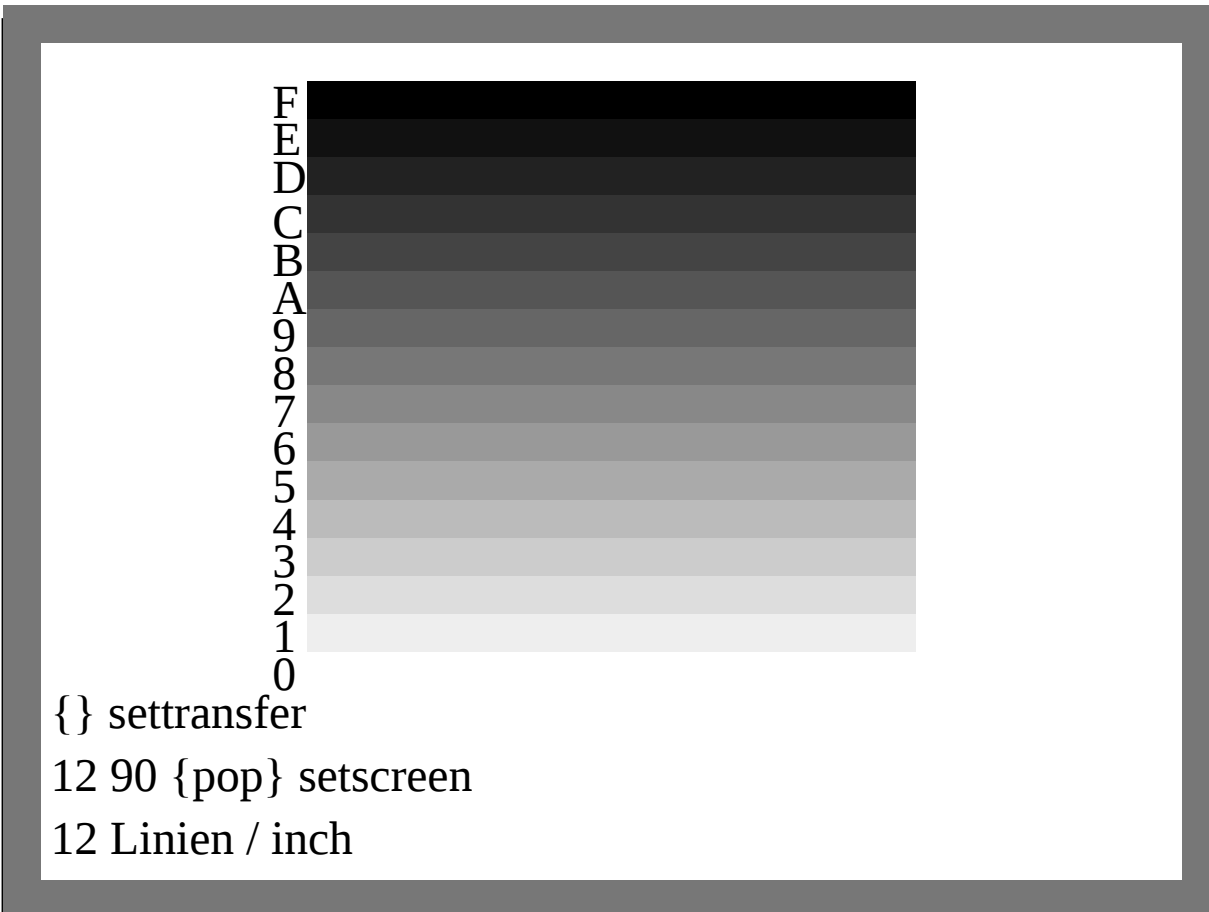
G8340_7f.eps, G0411_5f.eps, G8_06_1f.eps, Bild 8_6_1



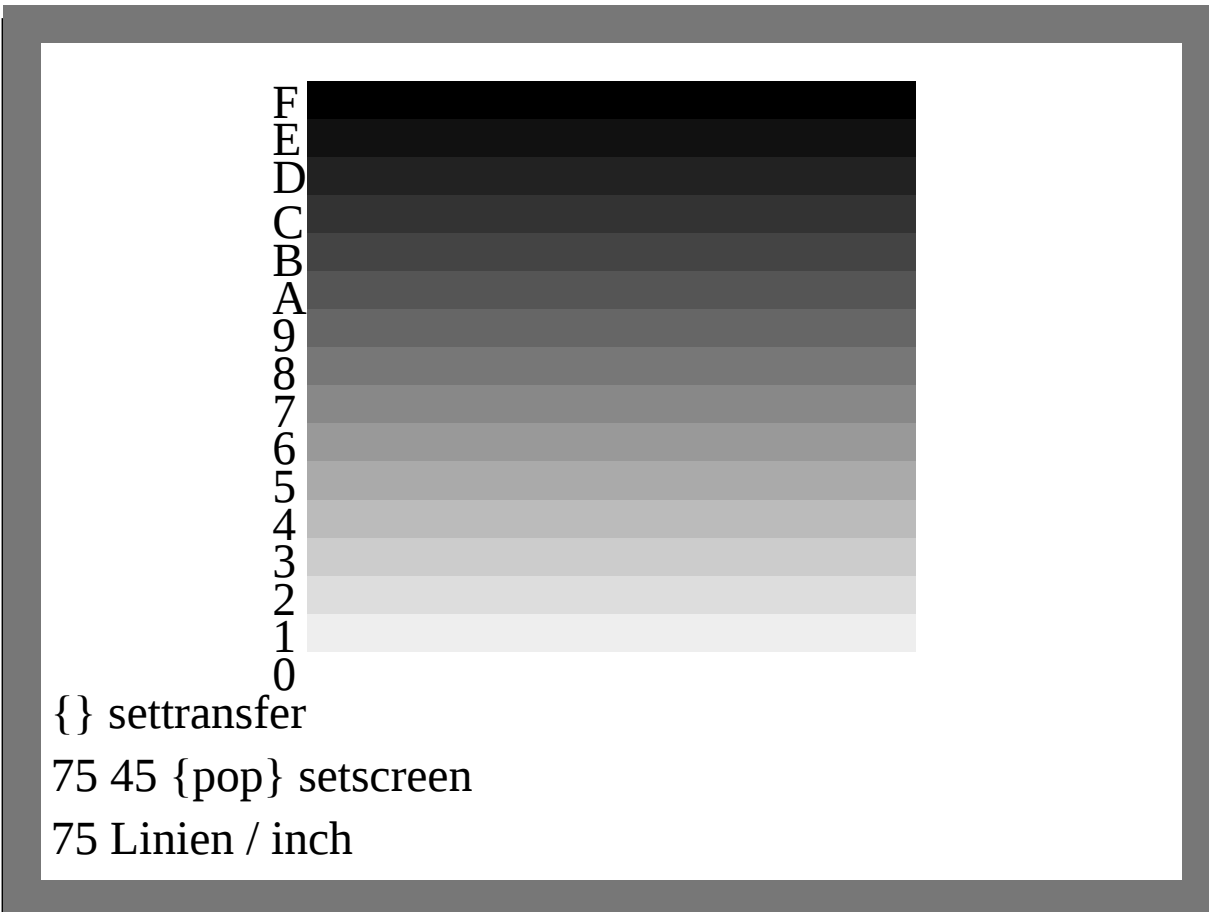
G8340_8f.eps, G0411_6f.eps, G8_06_2f.eps, Bild 8_6_2



G8250_1f.eps, G0411_7f.eps, G8_07_1f.eps, Bild 8_7_1 *PDF



G8250_2f.eps, G0411_8f.eps, G8_07_2f.eps, Bild 8_7_2 *PDF



G8251_1f.eps, G0420_1f.eps, G8_07_3f.eps, Bild 8_7_3 *PDF

PSL1-Programmcode: Bildmatrix 32×24 zur Erzeugung von 16 Graustufen

```
%IPS-Adobe-3.0 B8250-1n.eps          20.10.94
%%BoundingBox: 72 90 226 206
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def
/proz1 {pop} bind def
/proz2 {} bind def
%%EndProlog
gsave

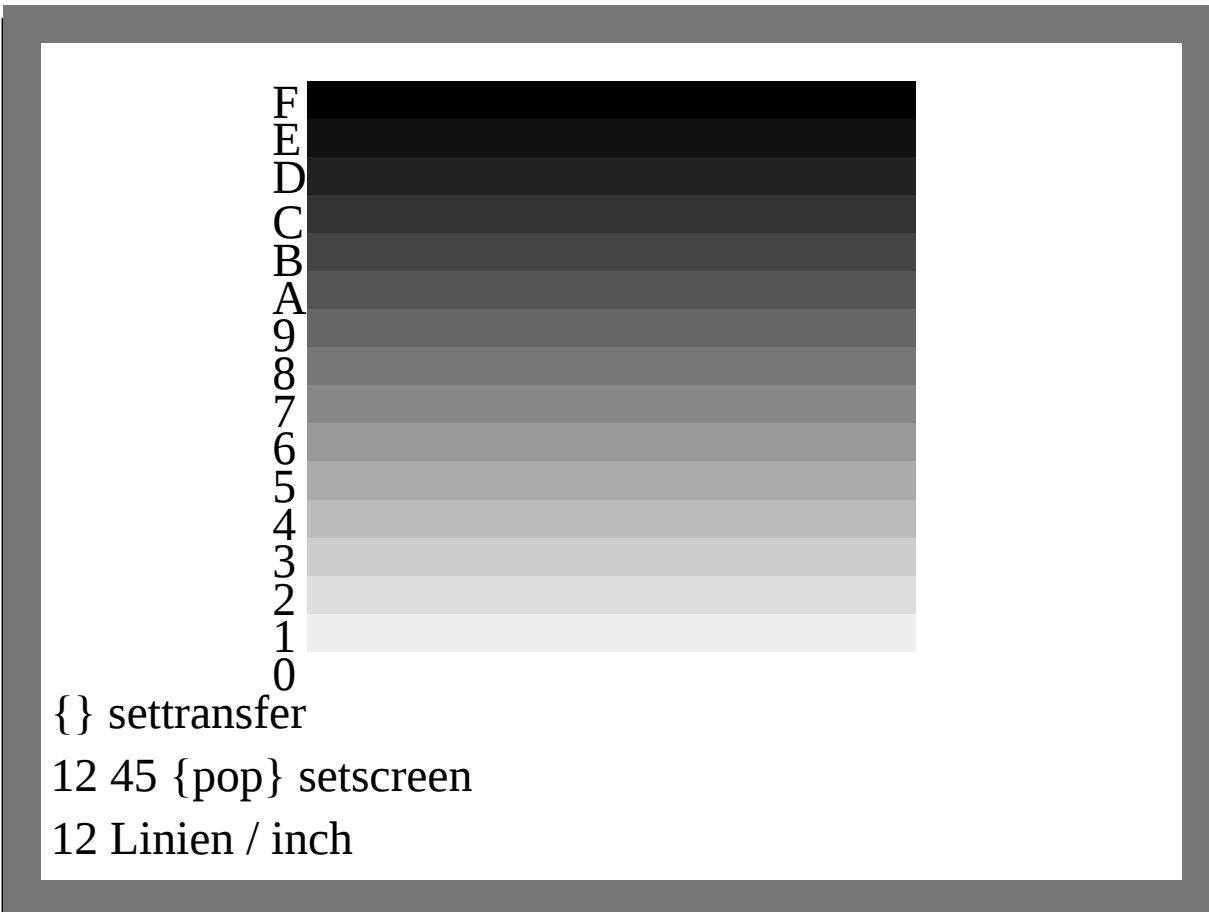
{proz2 } settransfer
12 45 {proz1} setscreen
72 90 translate
32 3600 div 72 mul 240 mul 4 mul
24 3600 div 72 mul 240 mul 4 mul scale

/DatenString 16 string def %Bild 32x24 von unten nach oben
32 24 4 [32 0 0 -24 0 24]
{currentfile DatenString readhexstring pop} image
77777777777777777777777777777777
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF
7FFFFFFFFF0000000000000000FFFFF
7FFFFFFFF1111111111111111FFFFF
7FFFFFFFF2222222222222222FFFFF
7FFFFFFFF3333333333333333FFFFF
7FFFFFFFF4444444444444444FFFFF
7FFFFFFFF5555555555555555FFFFF
7FFFFFFFF6666666666666666FFFFF
7FFFFFFFF7777777777777777FFFFF
7FFFFFFFF8888888888888888FFFFF
7FFFFFFFF9999999999999999FFFFF
7FFFFFFFFAAAAAAAAAAAAAAAFFFFFF
7FFFFFFFFBBBBBBBBBBBBBBBBBFFFFF
7FFFFFFFFCCCCCCCCCCCCCCCFFFFF
7FFFFFFFFDDDDDDDDDDDDDDDDDDFF
7FFFFFFFFEEEEEEEEEEEEEEEEEFFFFF
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFF
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFF
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFF
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFF
7FFFFFFFFFFFFFFFFFFFFFFFFFFFFF
77777777777777777777777777777777
grestore

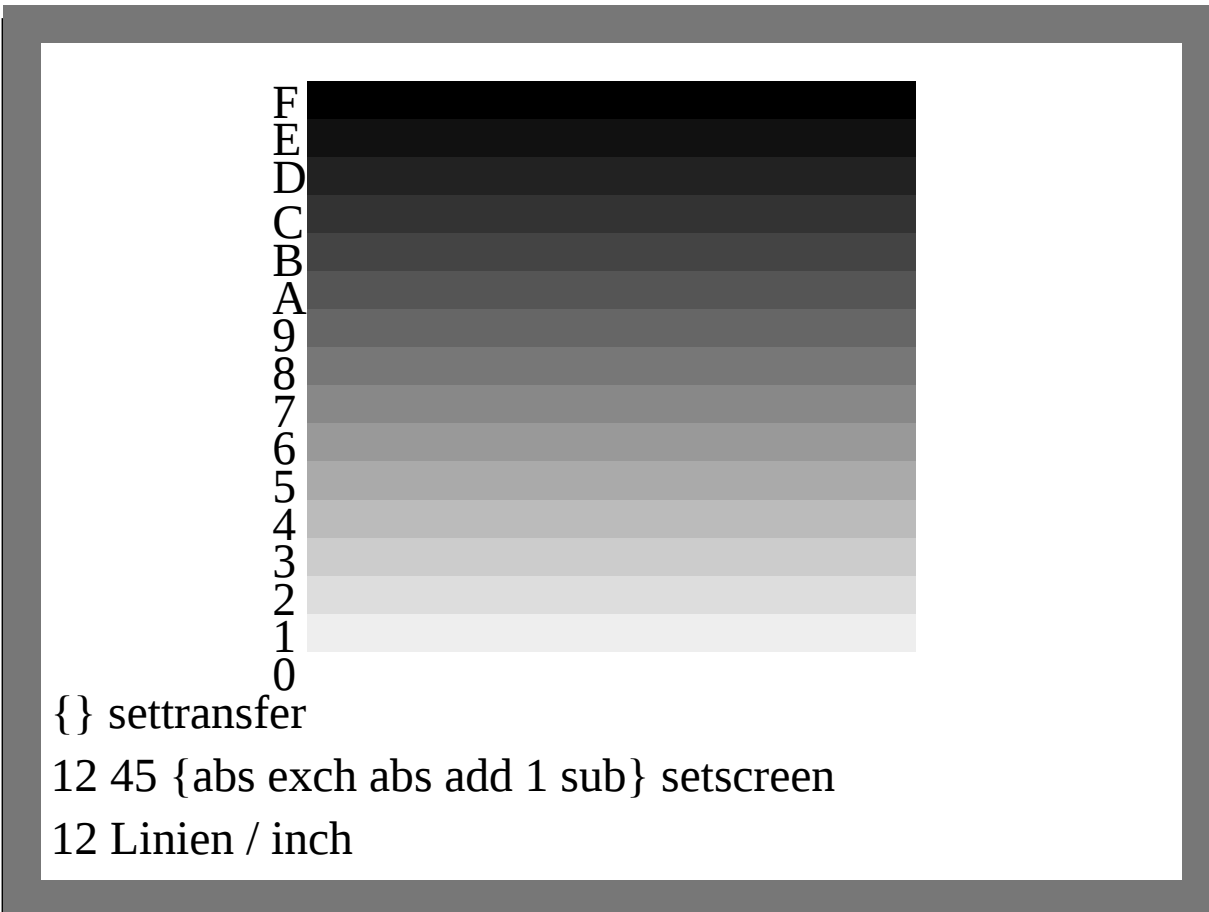
72 90 translate
% /Times-Roman FS
6 24 moveto ({ } settransfer) show
6 16 moveto (12 45 {pop} setscreen) show
6 8 moveto (12 Linien / inch) show

34 218.75 moveto (0) show
%! hier weiterer text 0, 1, ..., F, nicht protokolliert
34 101.0 moveto (F) show
showpage
```

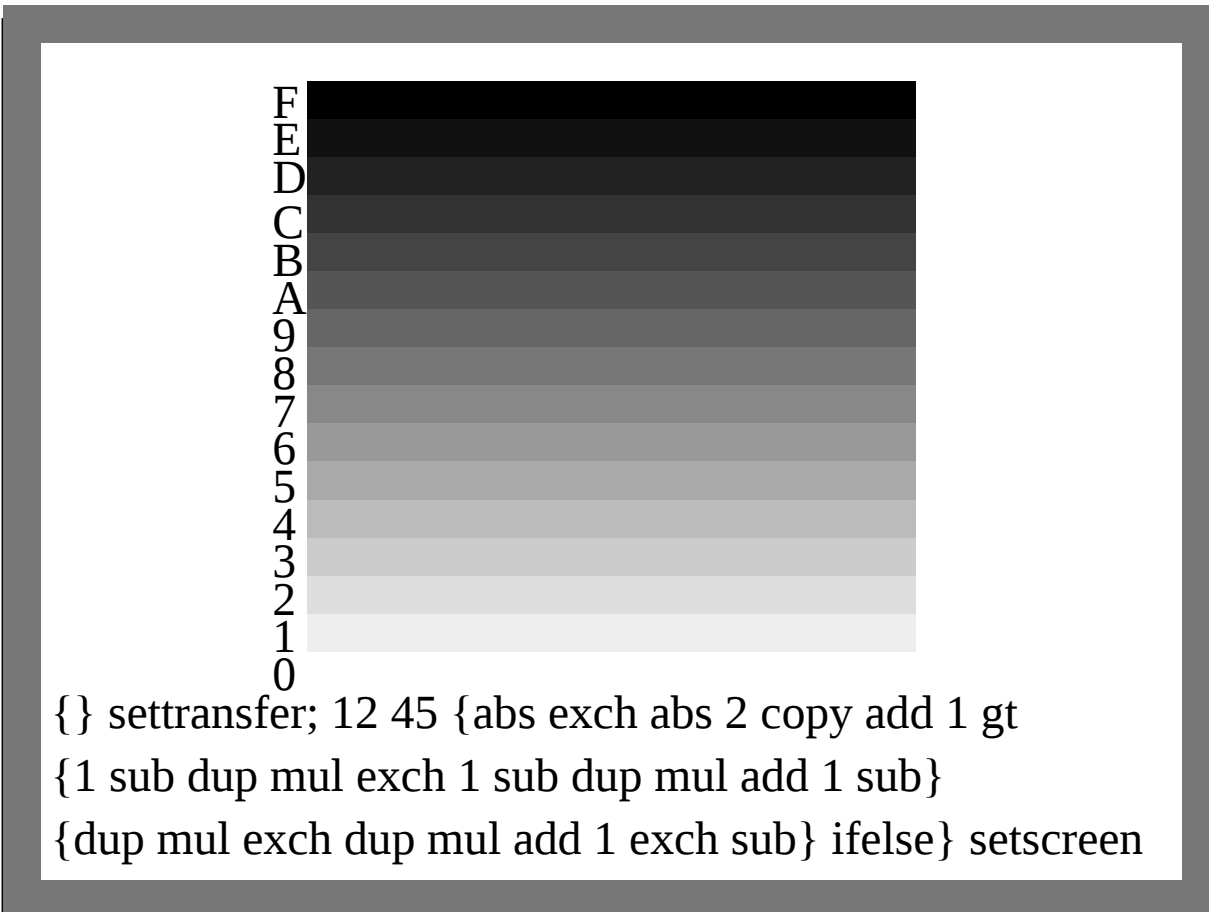
G8252_1f.eps, G0421_7f.eps, G8_08f.eps, Bild 8_8 2x4



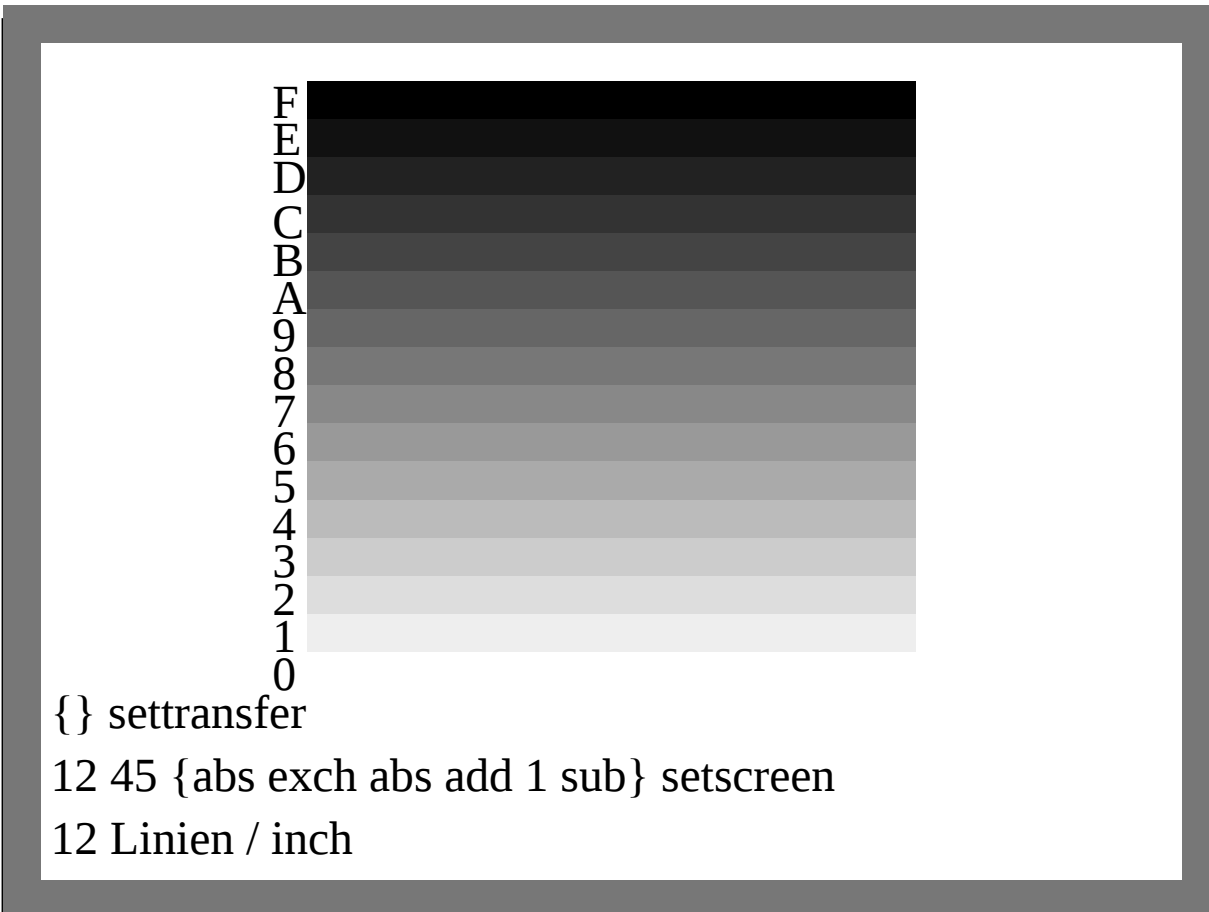
G8250_1f.eps, G0420_2f.eps, G8_09_1f.eps, Bild 8_9_1 *PDF



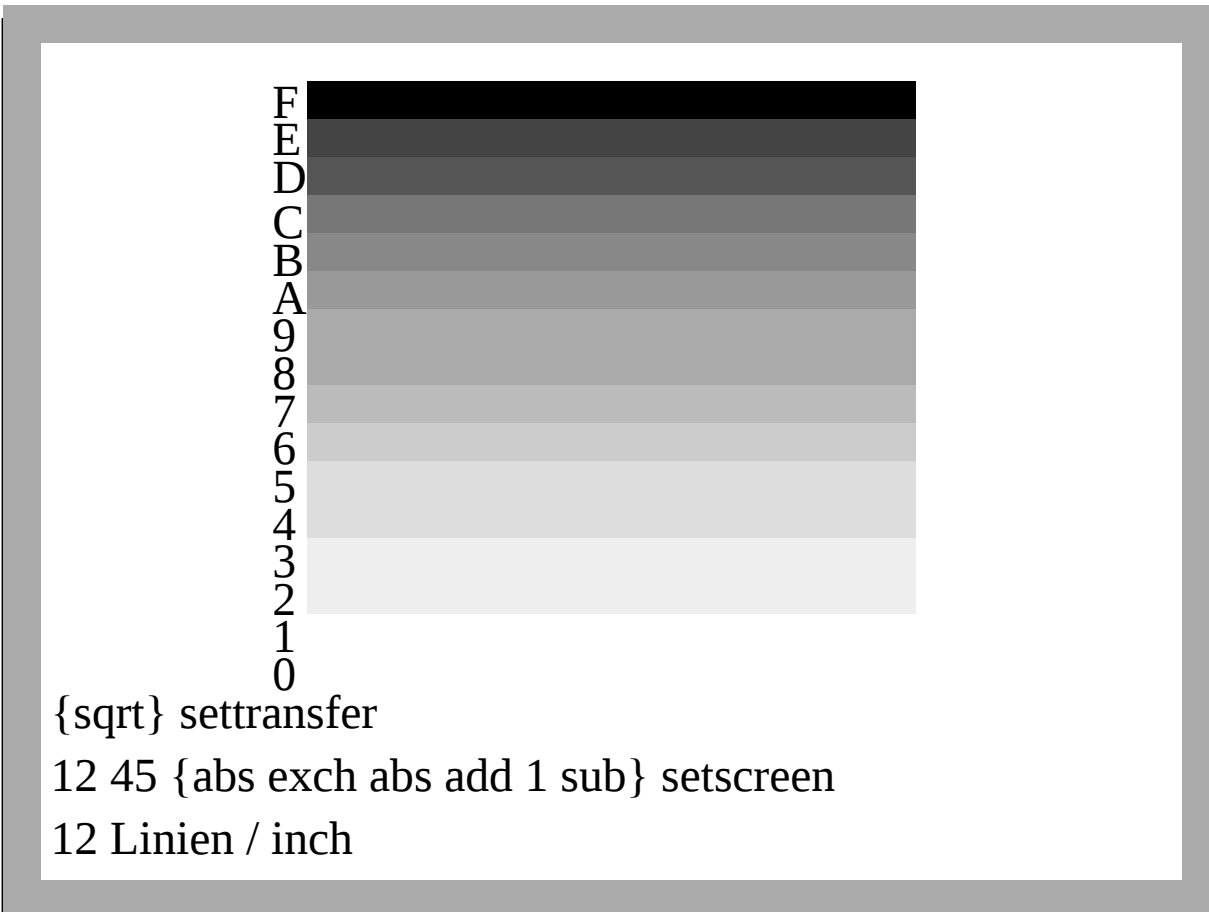
G8250_3f.eps, G0420_3f.eps, G8_09_2f.eps, Bild 8_9_2 *PDF



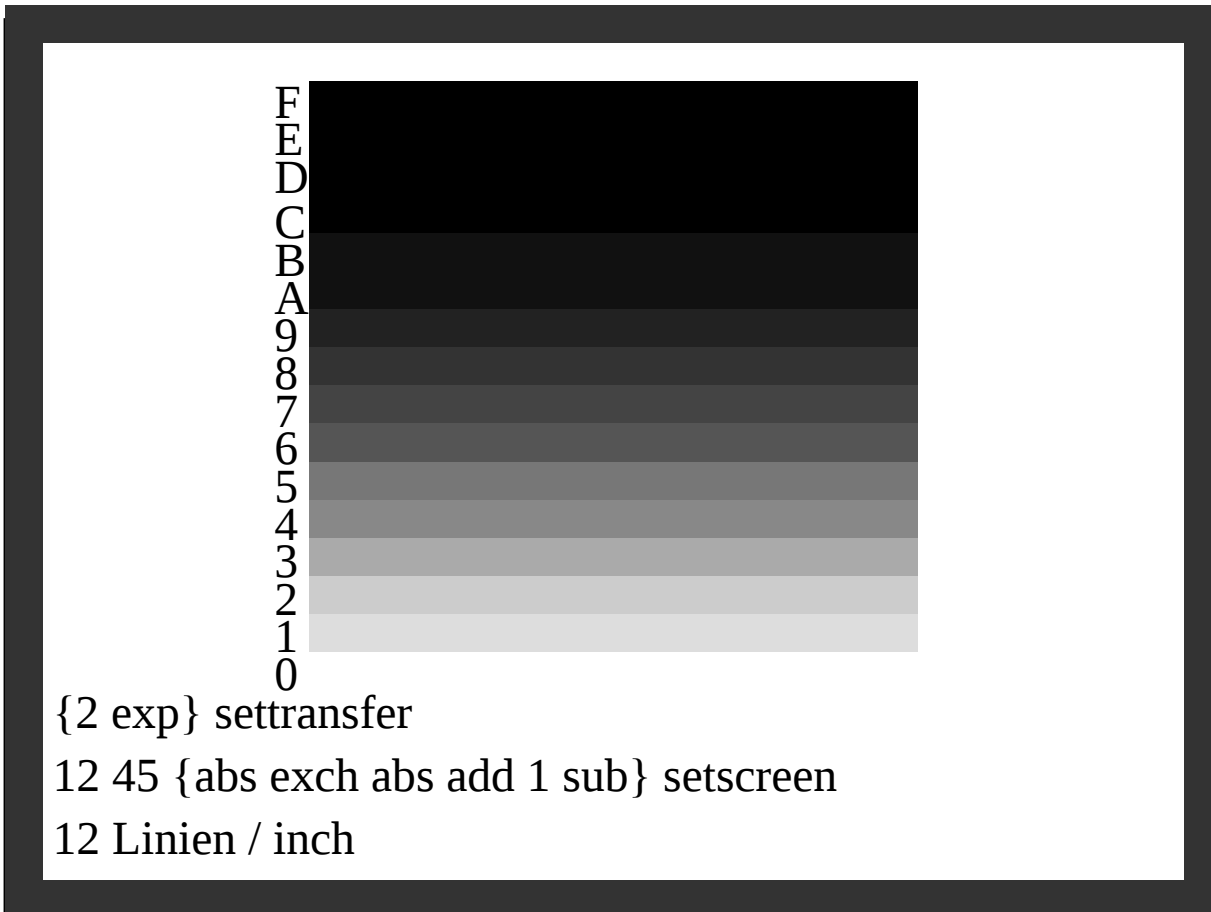
G8250_4f.eps, G0420_4f.eps, G8_09_3f.eps, Bild 8_9_3 *PDF



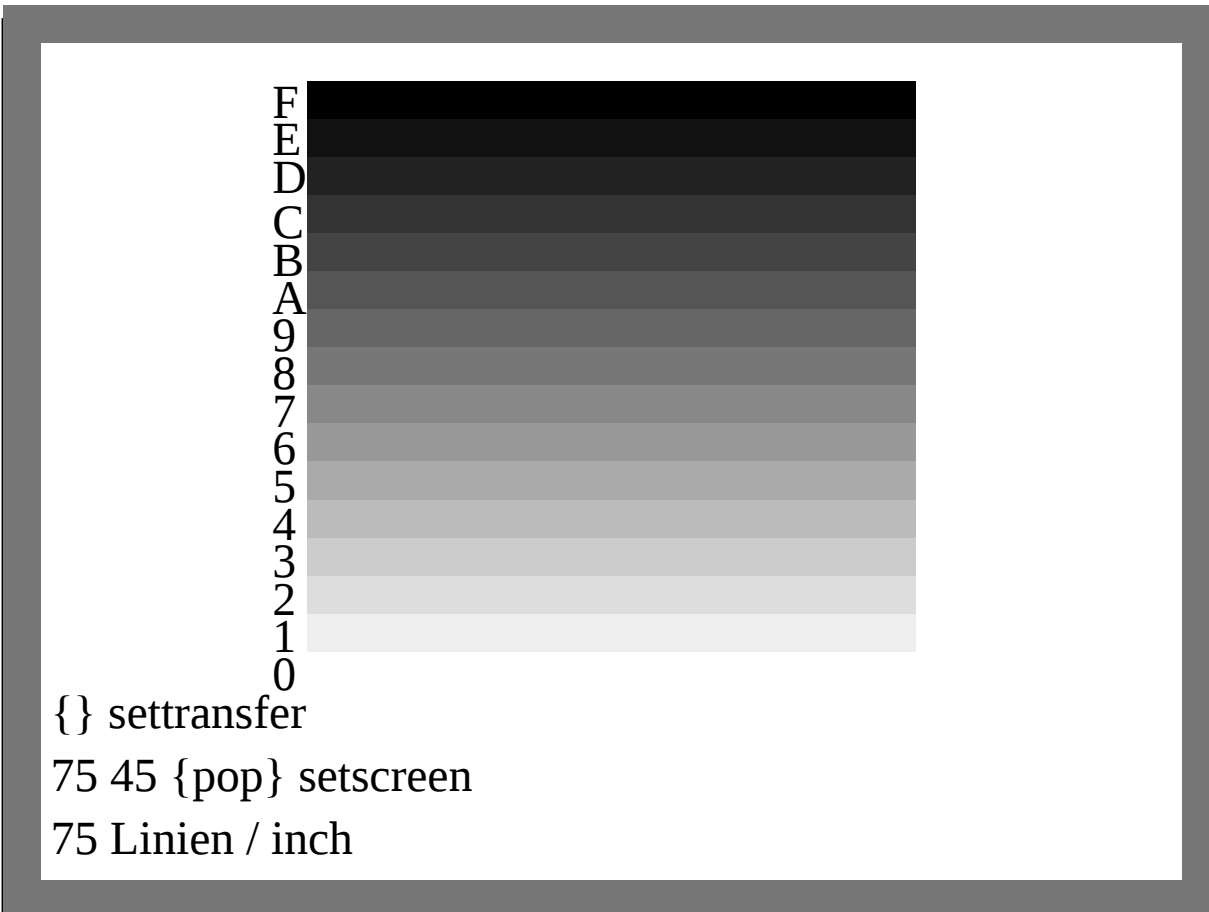
G8250_3f.eps, G0420_5f.eps, G8_10_1f.eps, Bild 8_10_1 *PDF



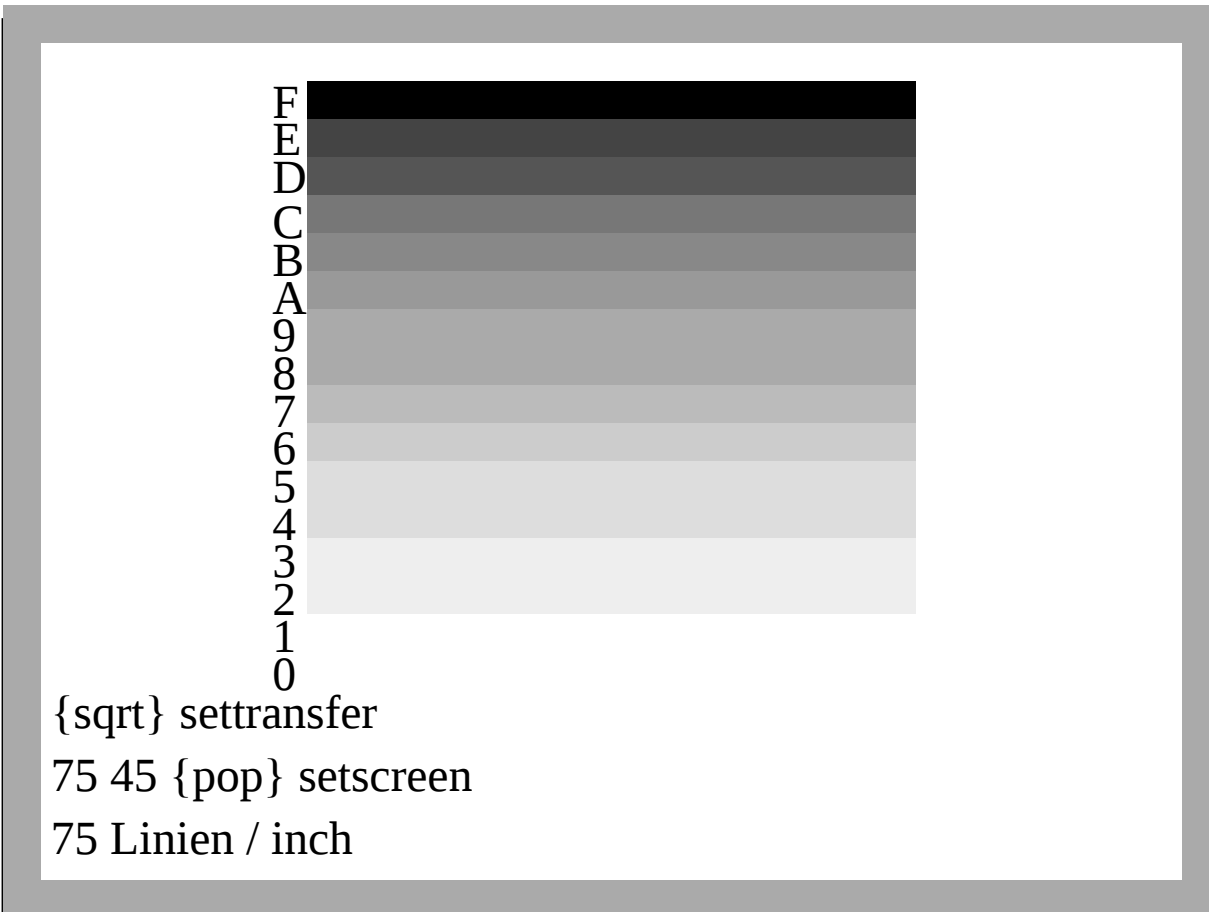
G8250_7f.eps, G0420_6f.eps, G8_10_2f.eps, Bild 8_10_2 *PDF



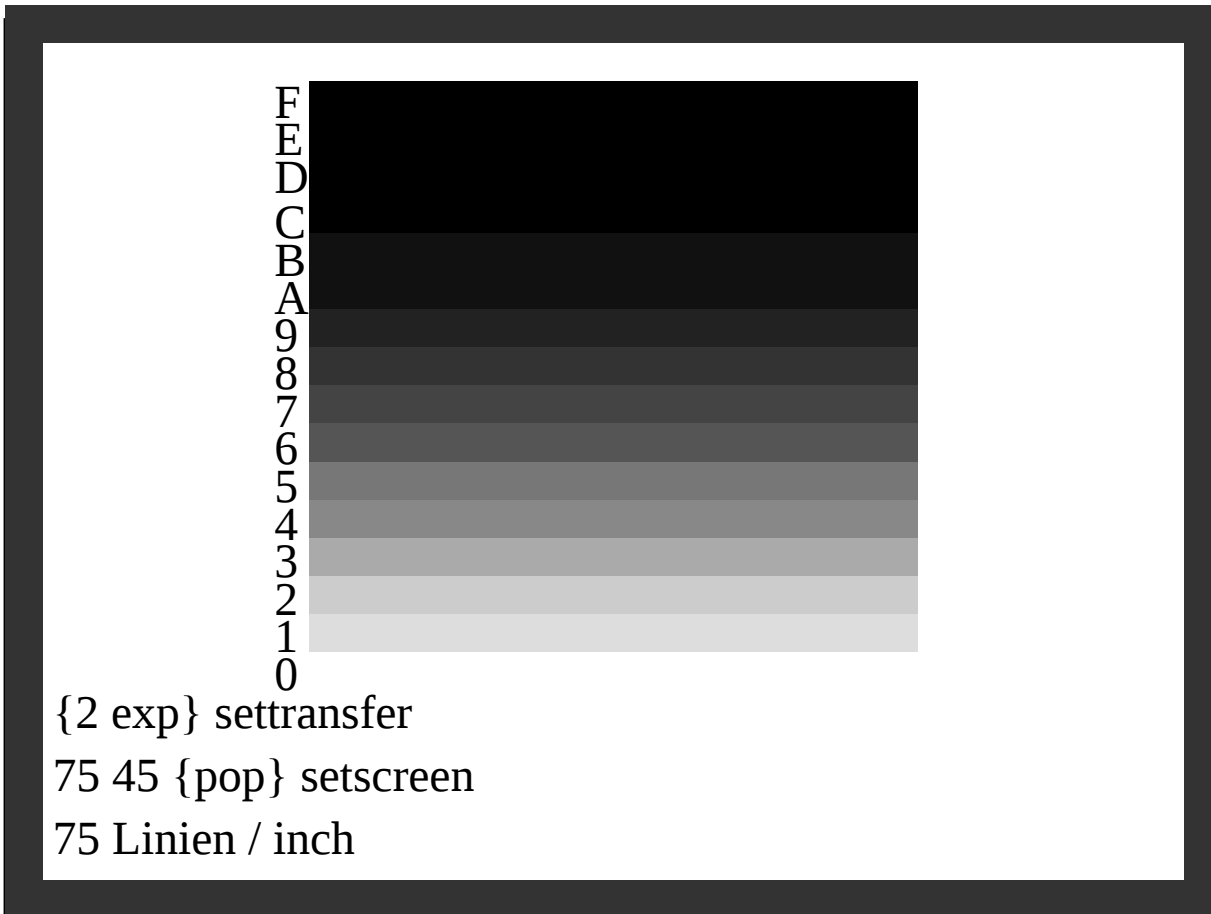
G8260_1f.eps, G0430_1f.eps, G8_10_3f.eps, Bild 8_10_3 *PDF



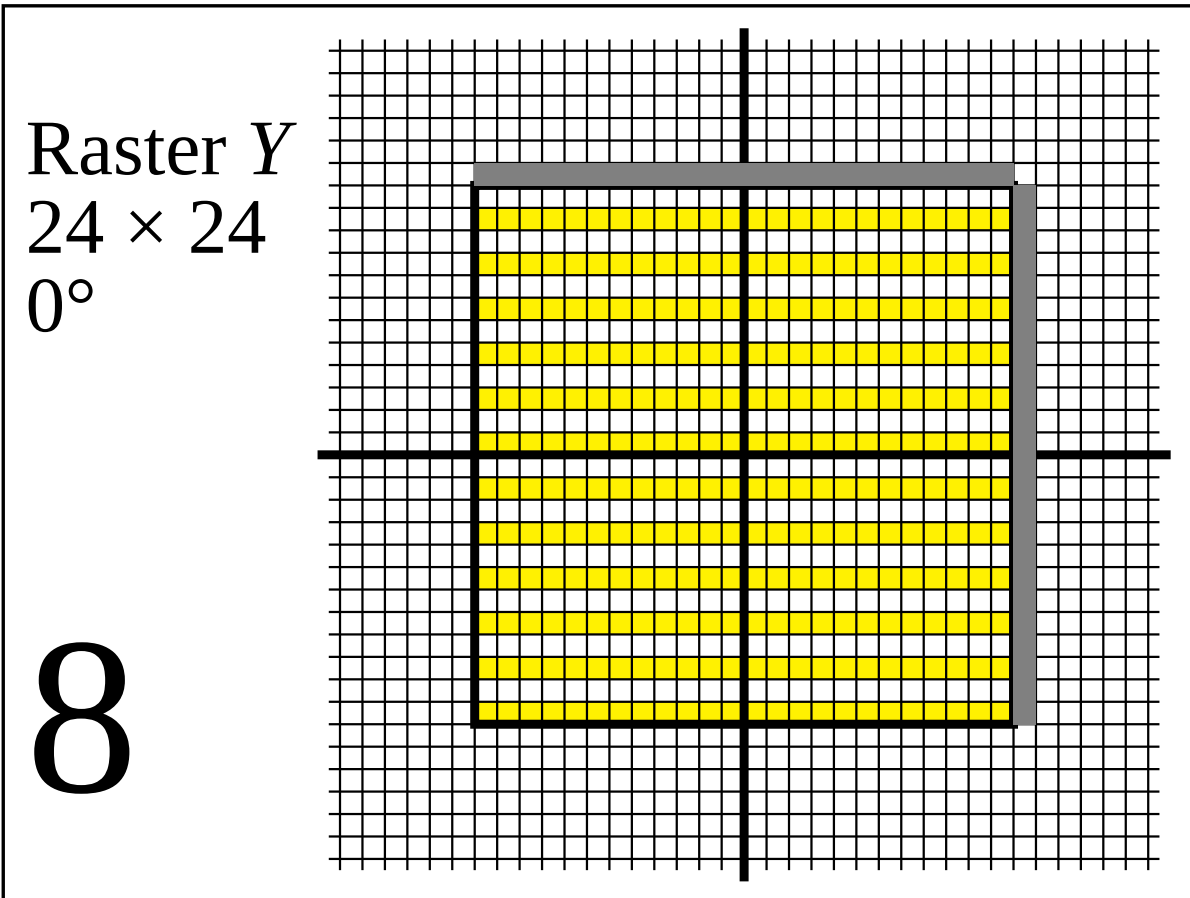
G8251_1f.eps, G0430_2f.eps, G8_11_1f.eps, Bild 8_11_1 *PDF



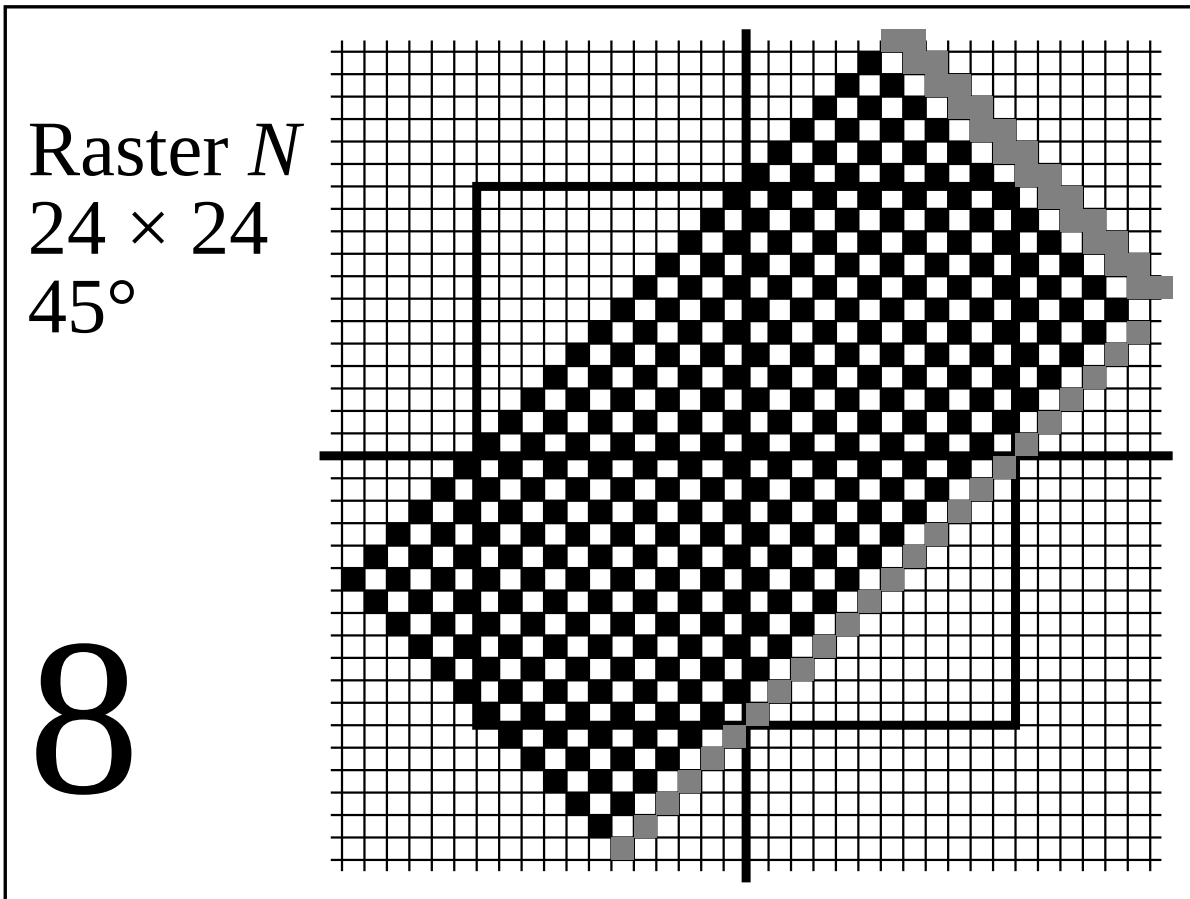
G8251_5f.eps, G0430_3f.eps, G8_11_2f.eps, Bild 8_11_2 *PDF



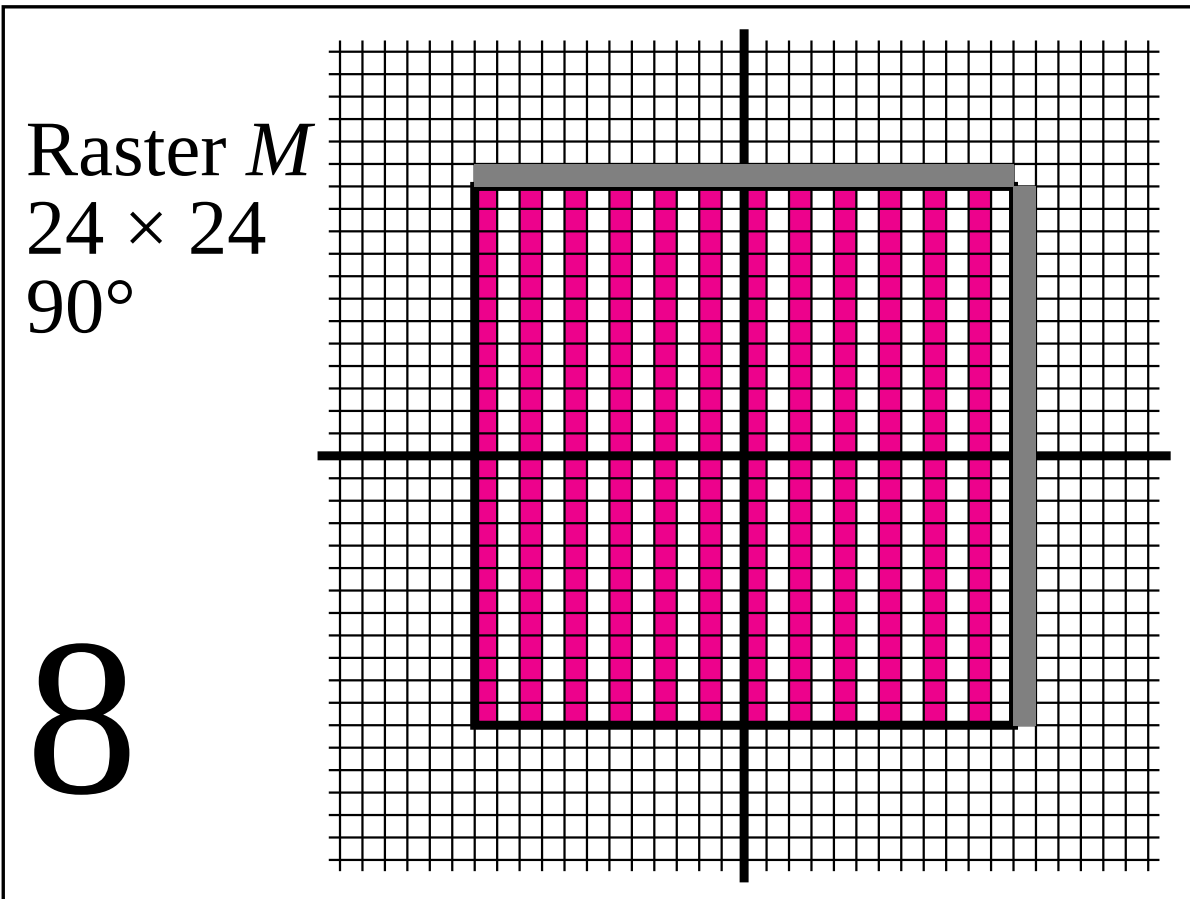
G8260_2f.eps, G0430_4f.eps, G8_11_3f.eps, Bild 8_11-3 *PDF



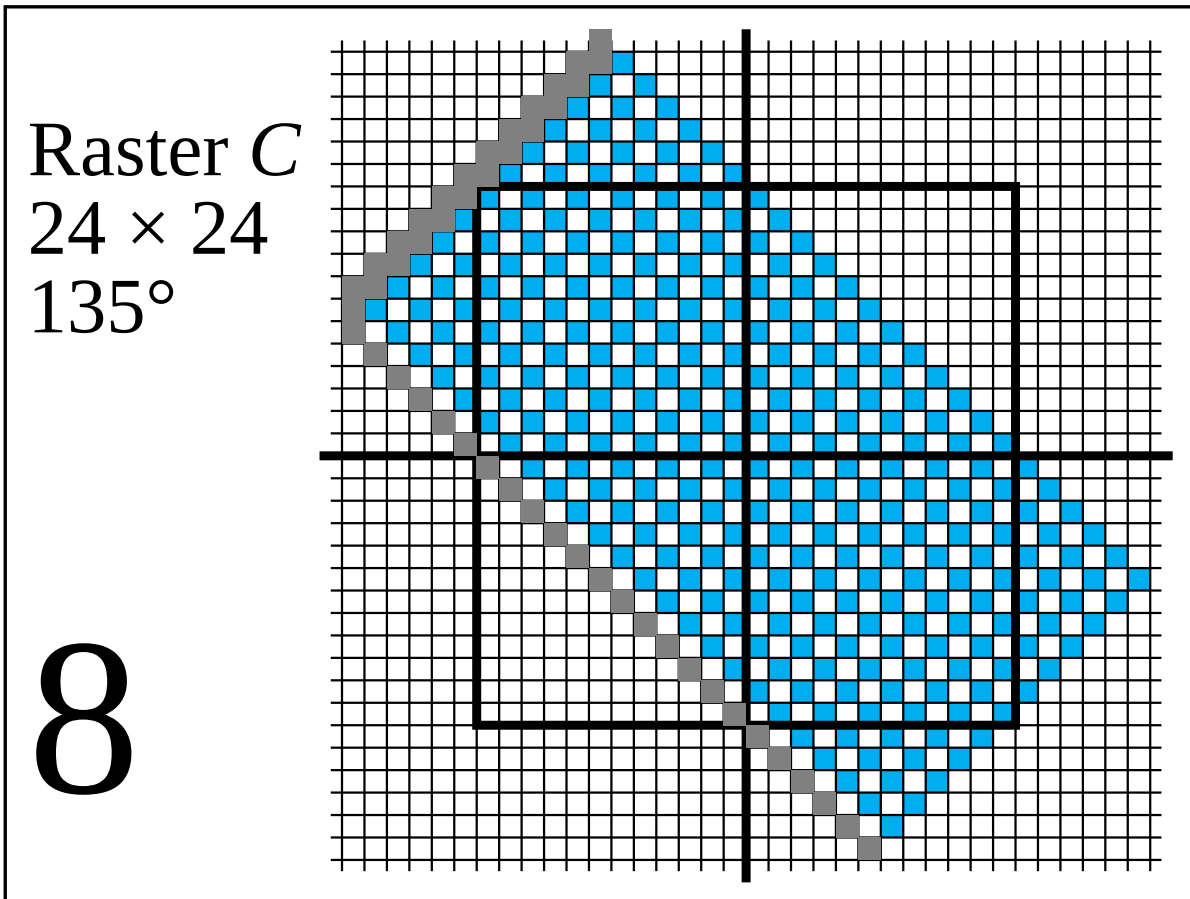
G8341_1f.eps, G0430_5f.eps, G8_12_1f.eps, Bild 8_12_1



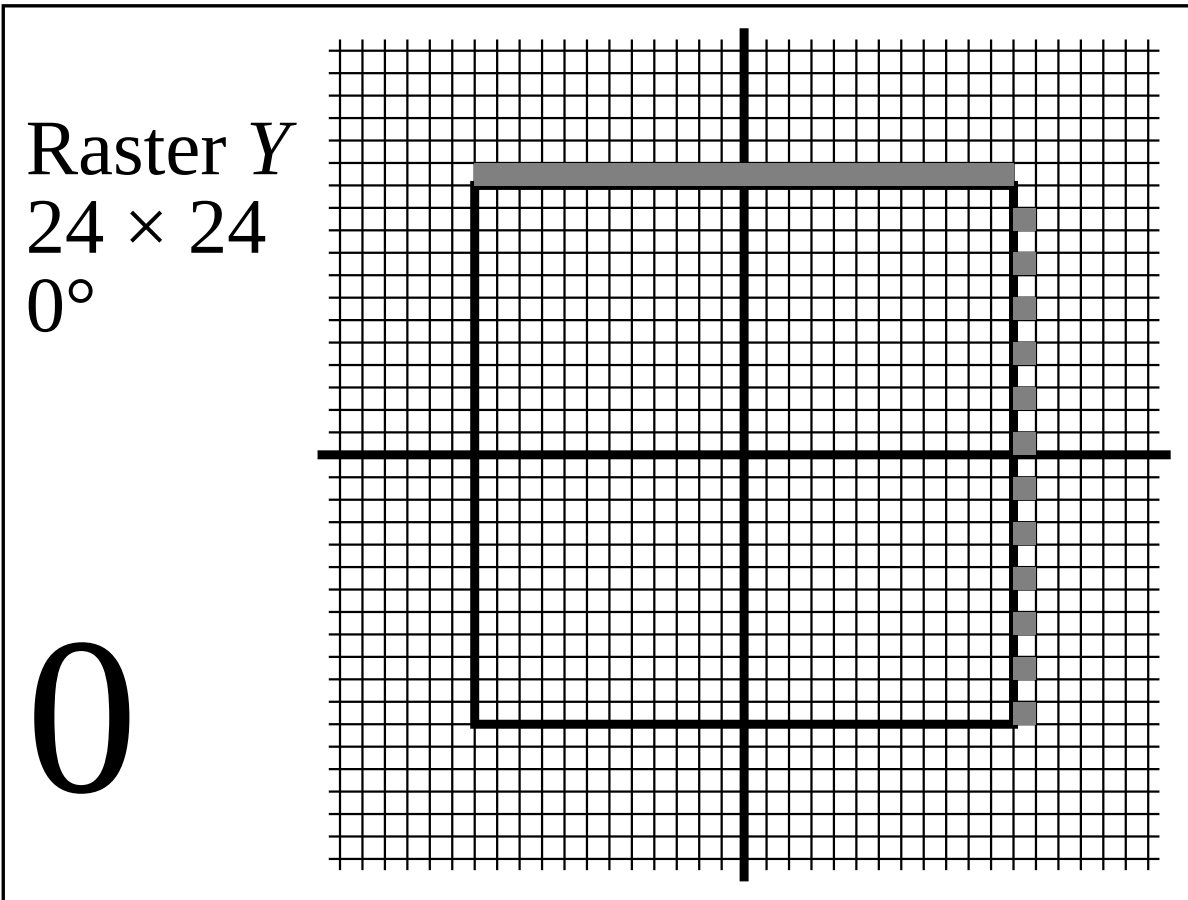
G8341_2f.eps, G0430_6f.eps, G8_12_2f.eps, Bild 8_12_2



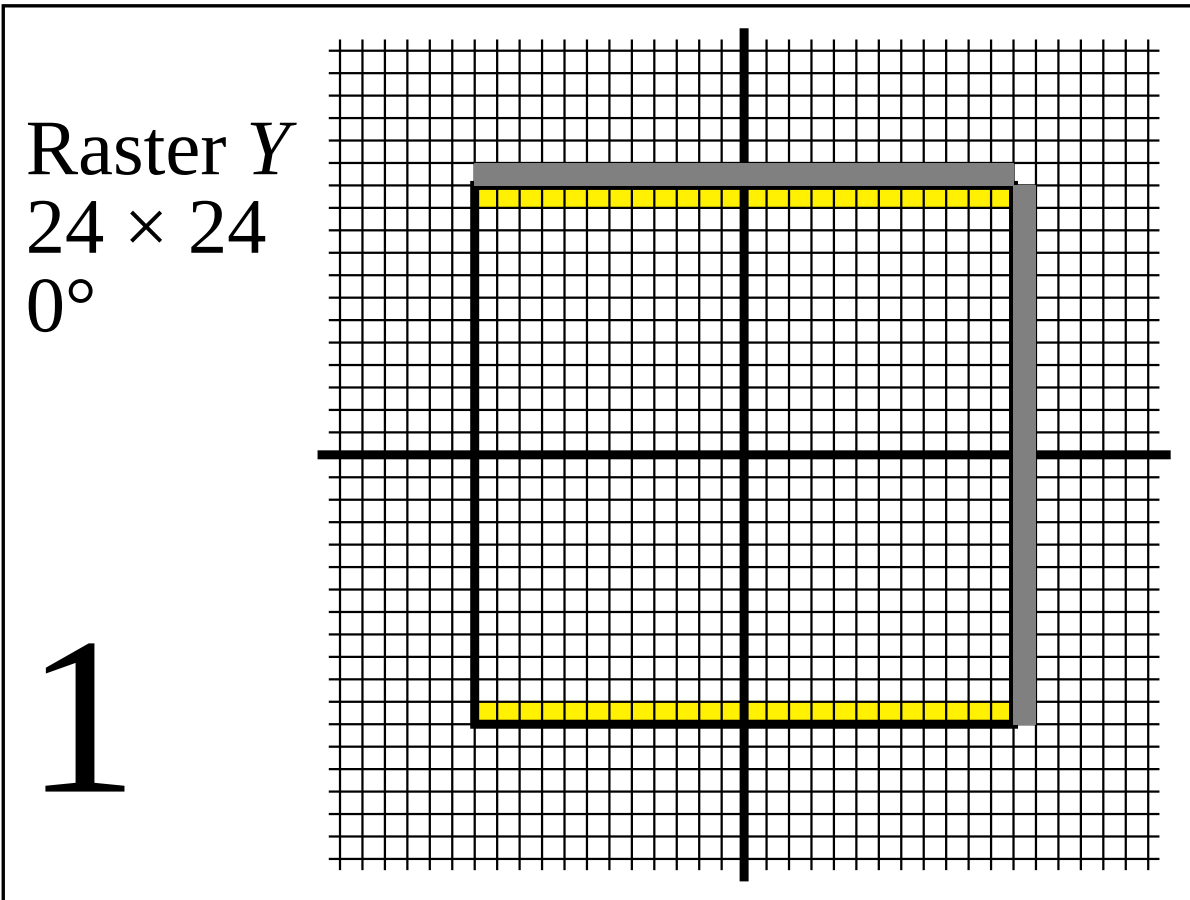
G8341_3f.eps, G0430_7f.eps, G8_12_3f.eps, Bild 8_12_3



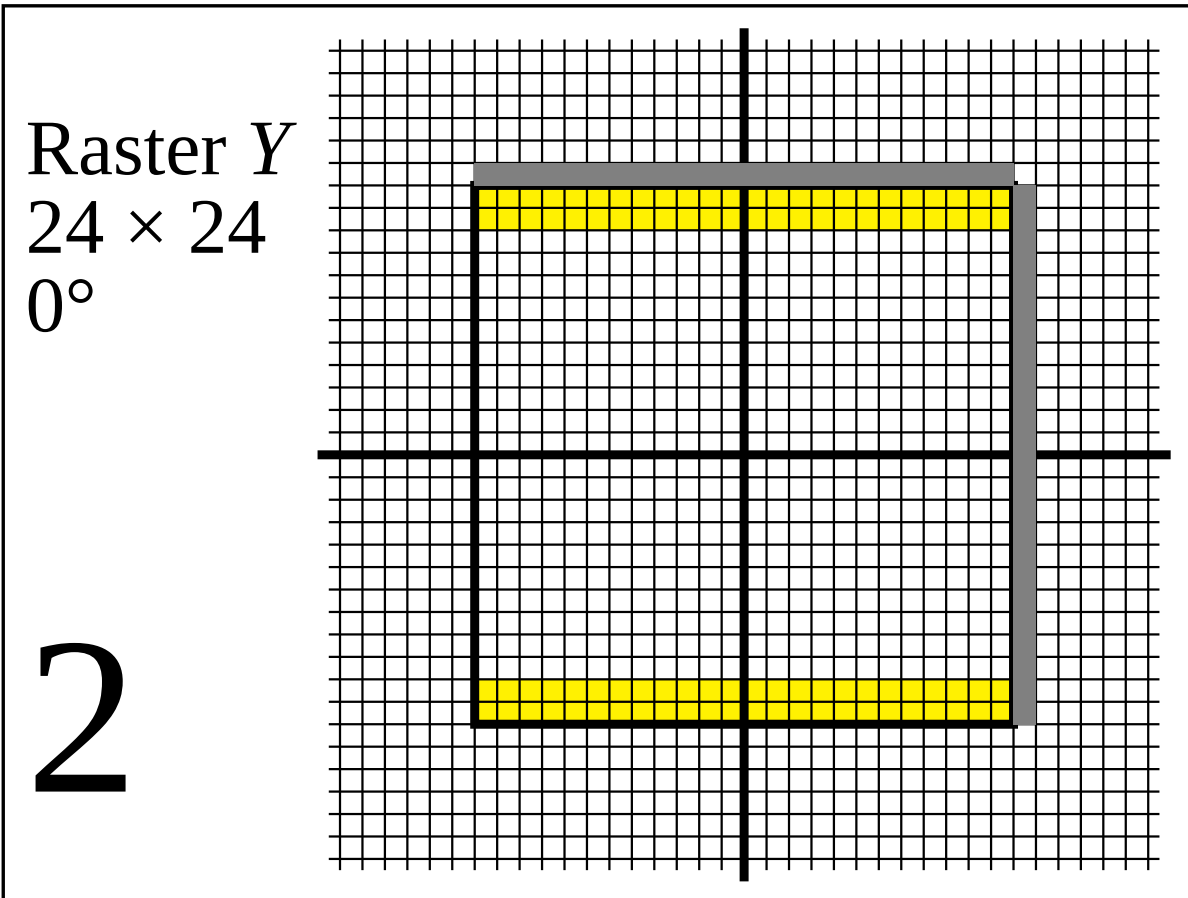
G8341_4f.eps, G0430_8f.eps, G8_12_4f.eps, Bild 8_12_4



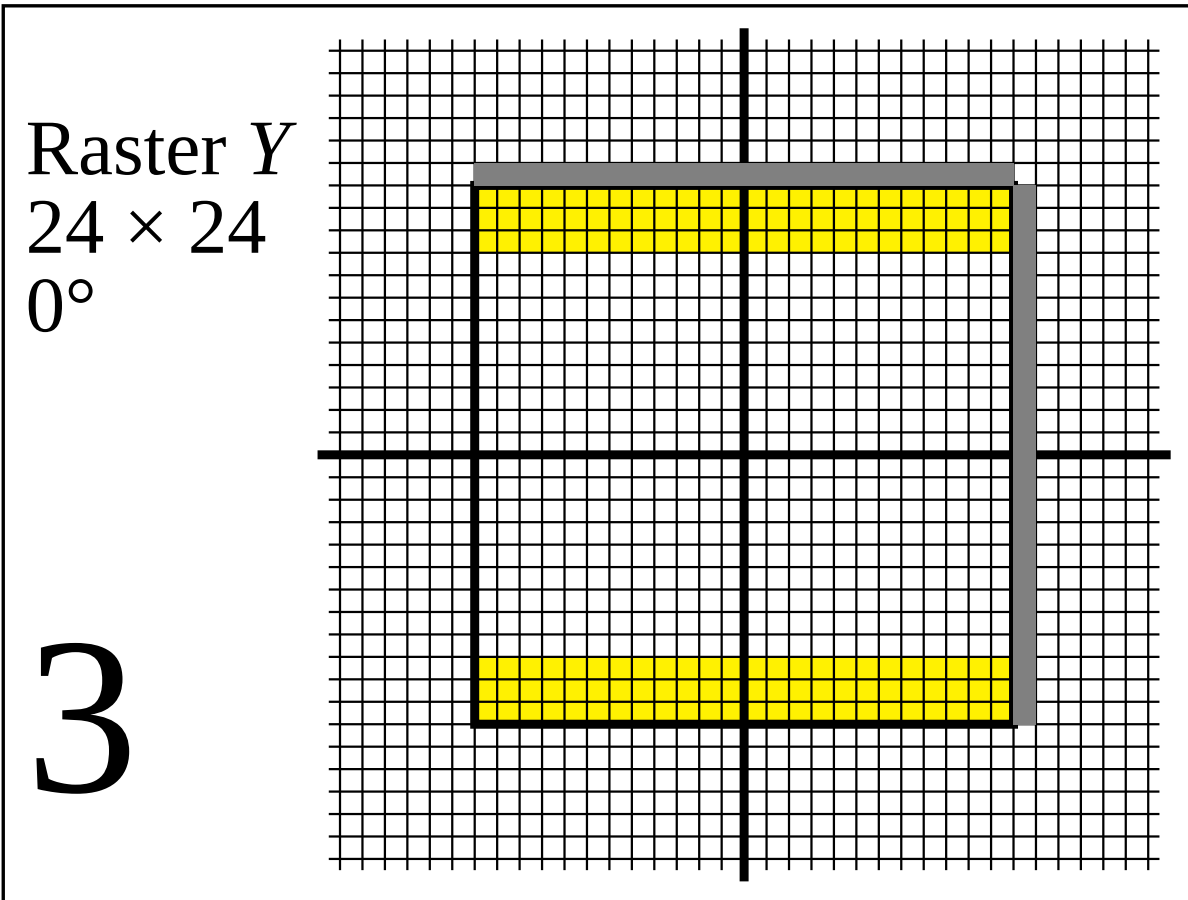
G8350_1f.eps, G0431_1f.eps, G8_13_1f.eps, Bild 8_13_1



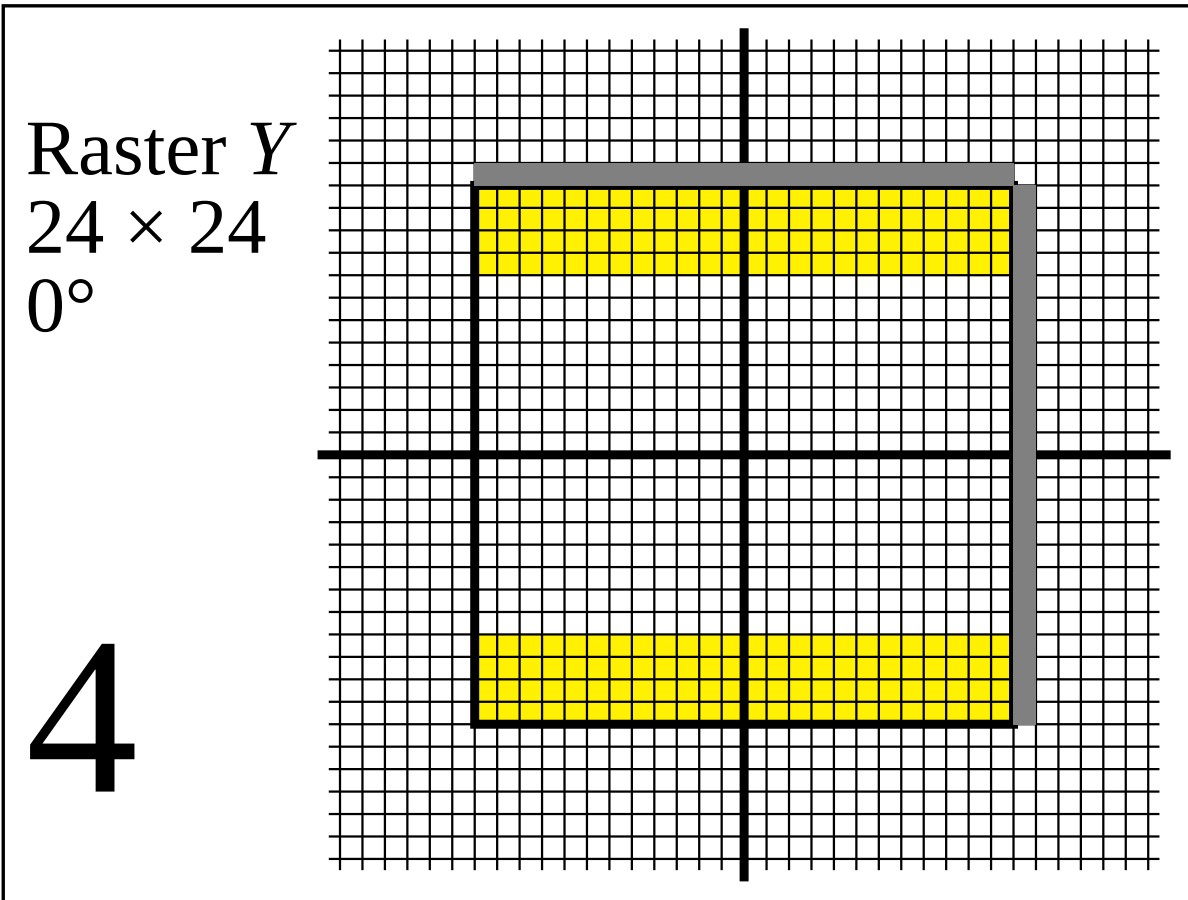
G8350_2f.eps, G0431_2f.eps, G8_13_2f.eps, Bild 8_13_2



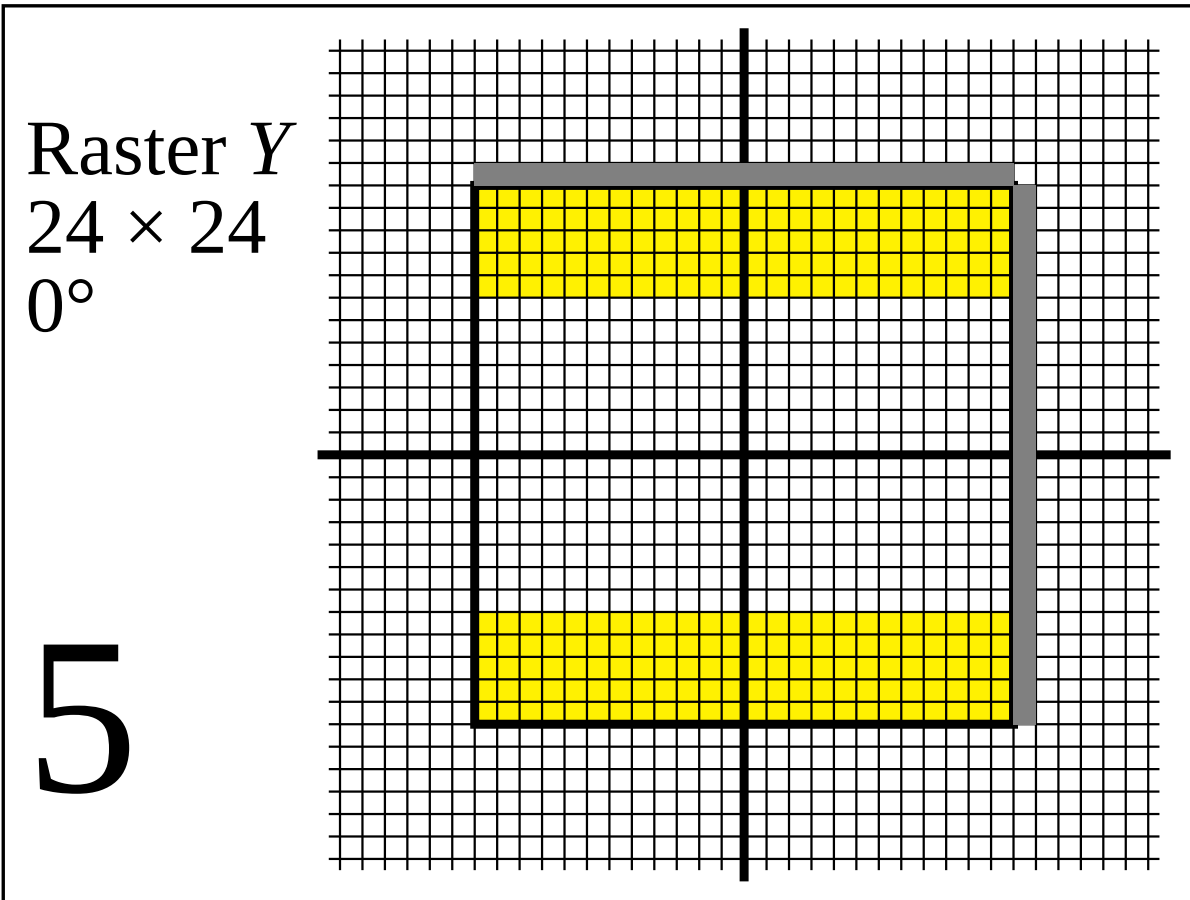
G8350_3f.eps, G0431_3f.eps, G8_13_3f.eps, Bild 8_13_3



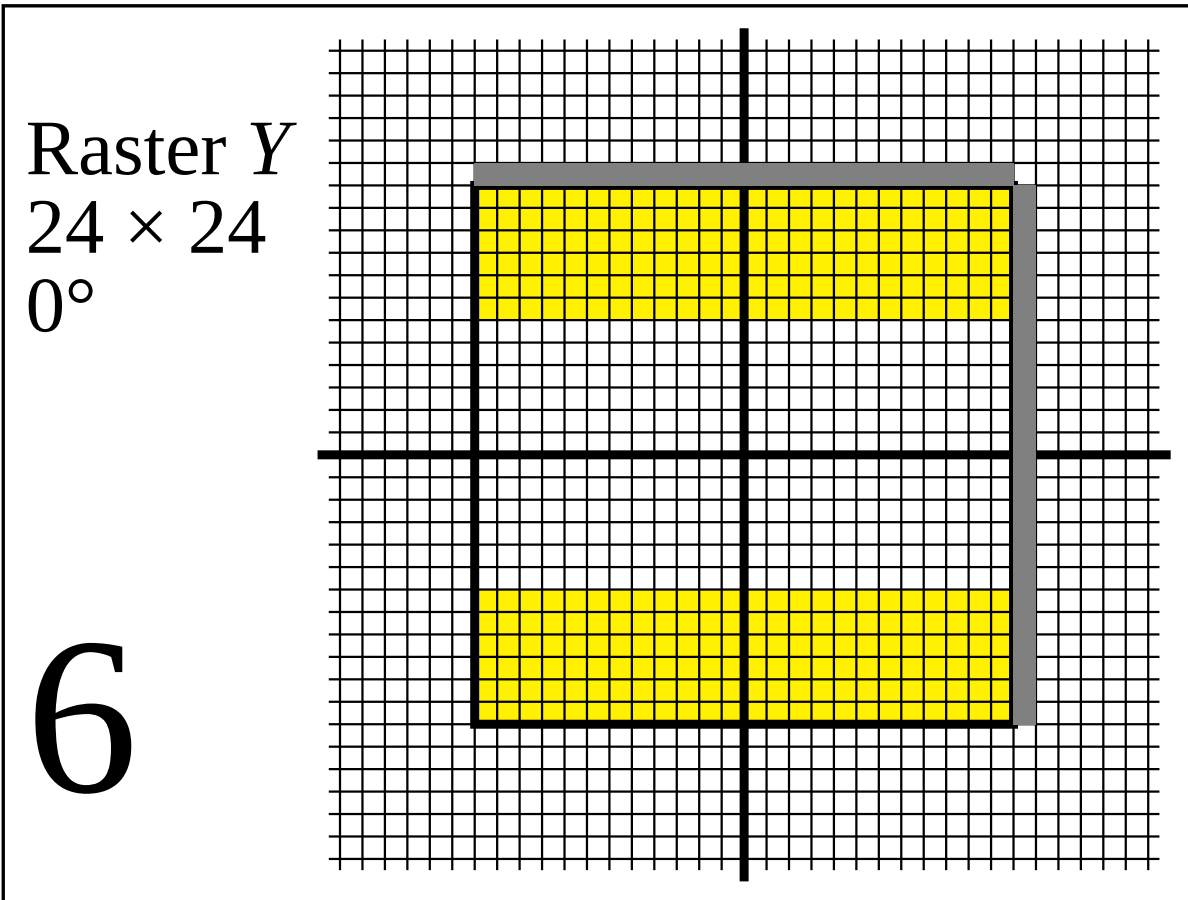
G8350_4f.eps, G0431_4f.eps, G8_13_4f.eps, Bild 8_13_4



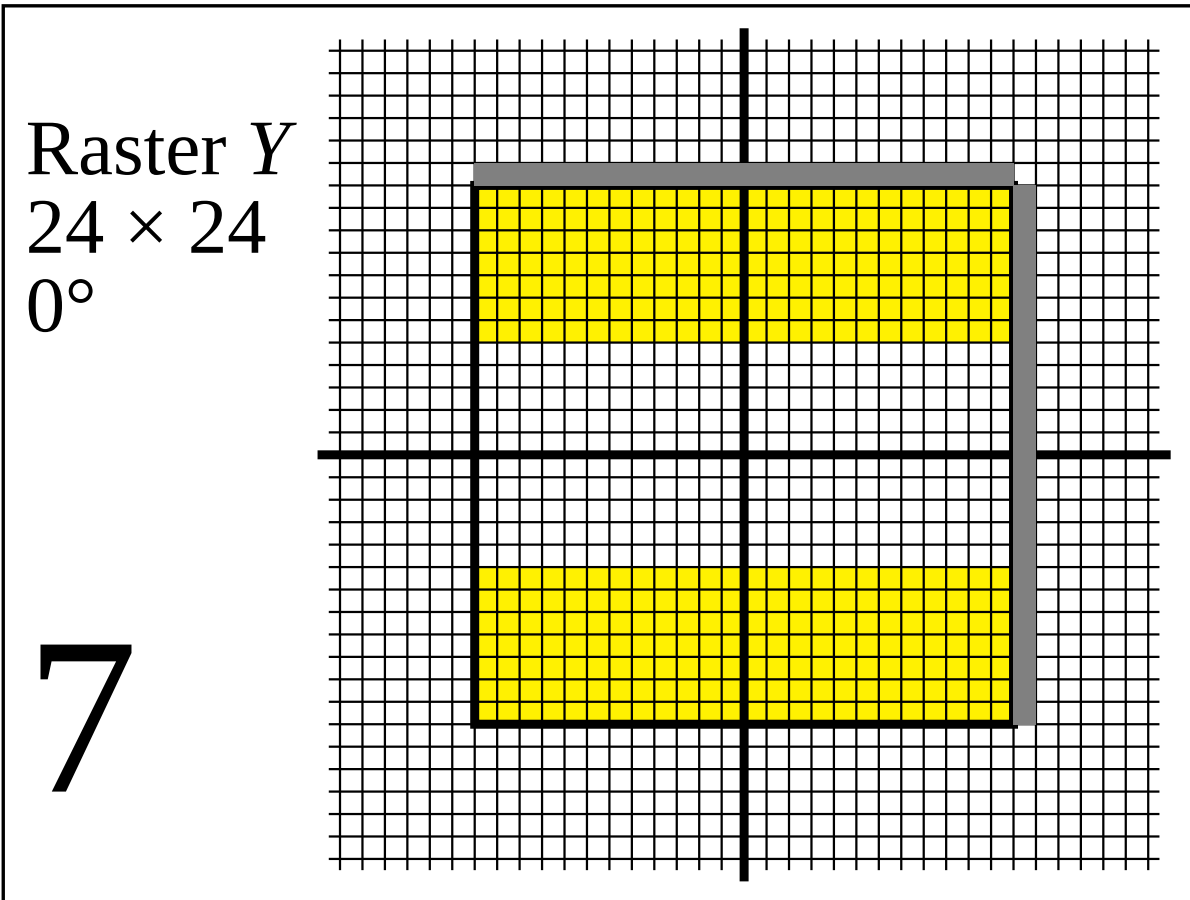
G8350_5f.eps, G0431_5f.eps, G8_13_5f.eps, Bild 8_13_5



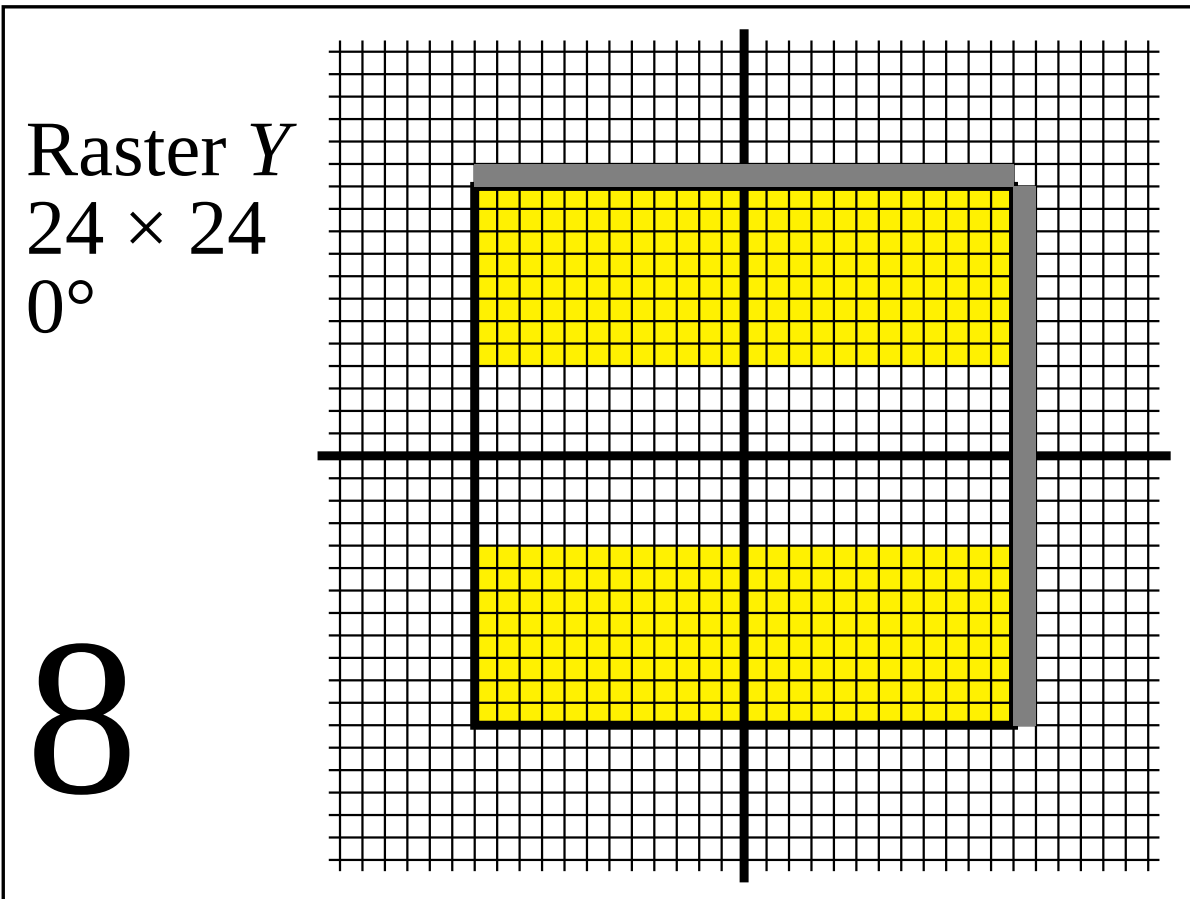
G8350_6f.eps, G0431_6f.eps, G8_13_6f.eps, Bild 8_13_6



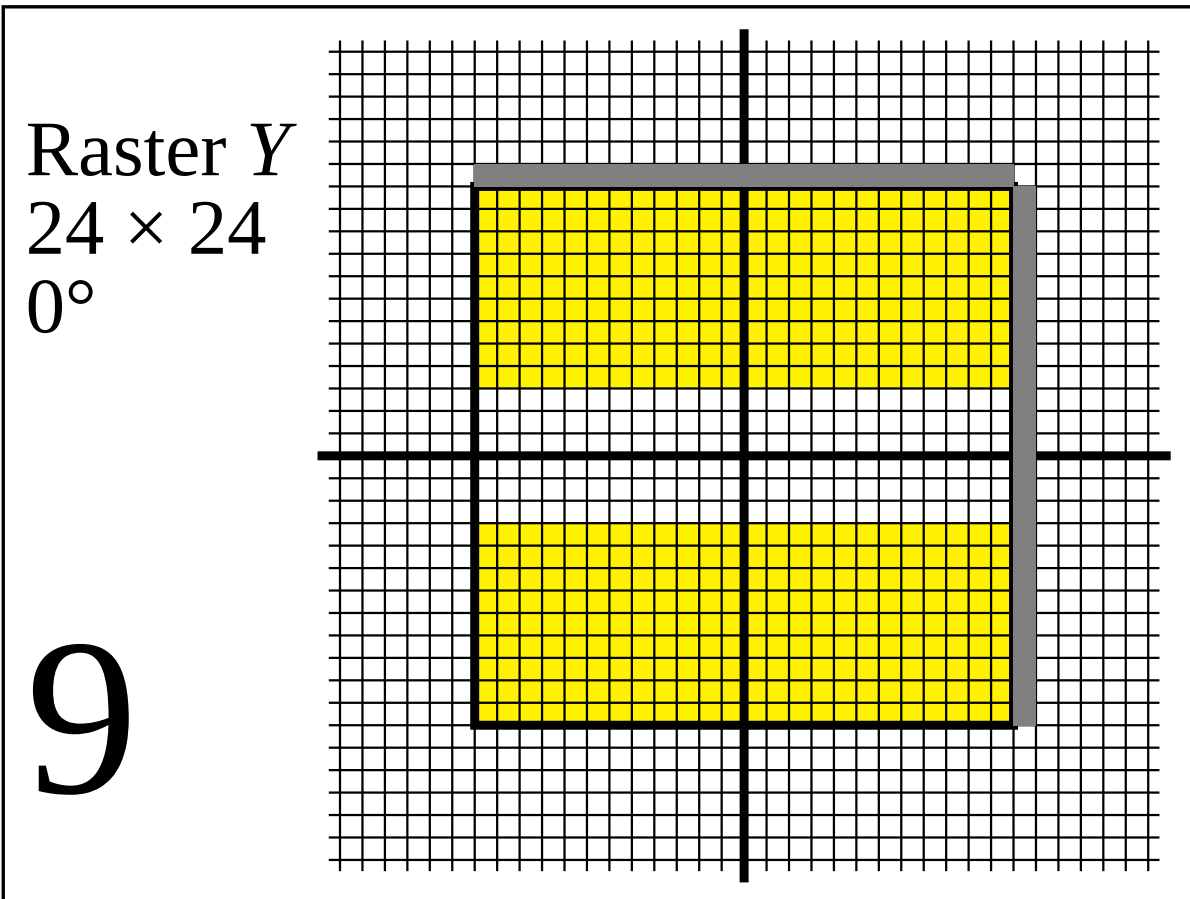
G8350_7f.eps, G0431_7f.eps, G8_13_7f.eps, Bild 8_13_7



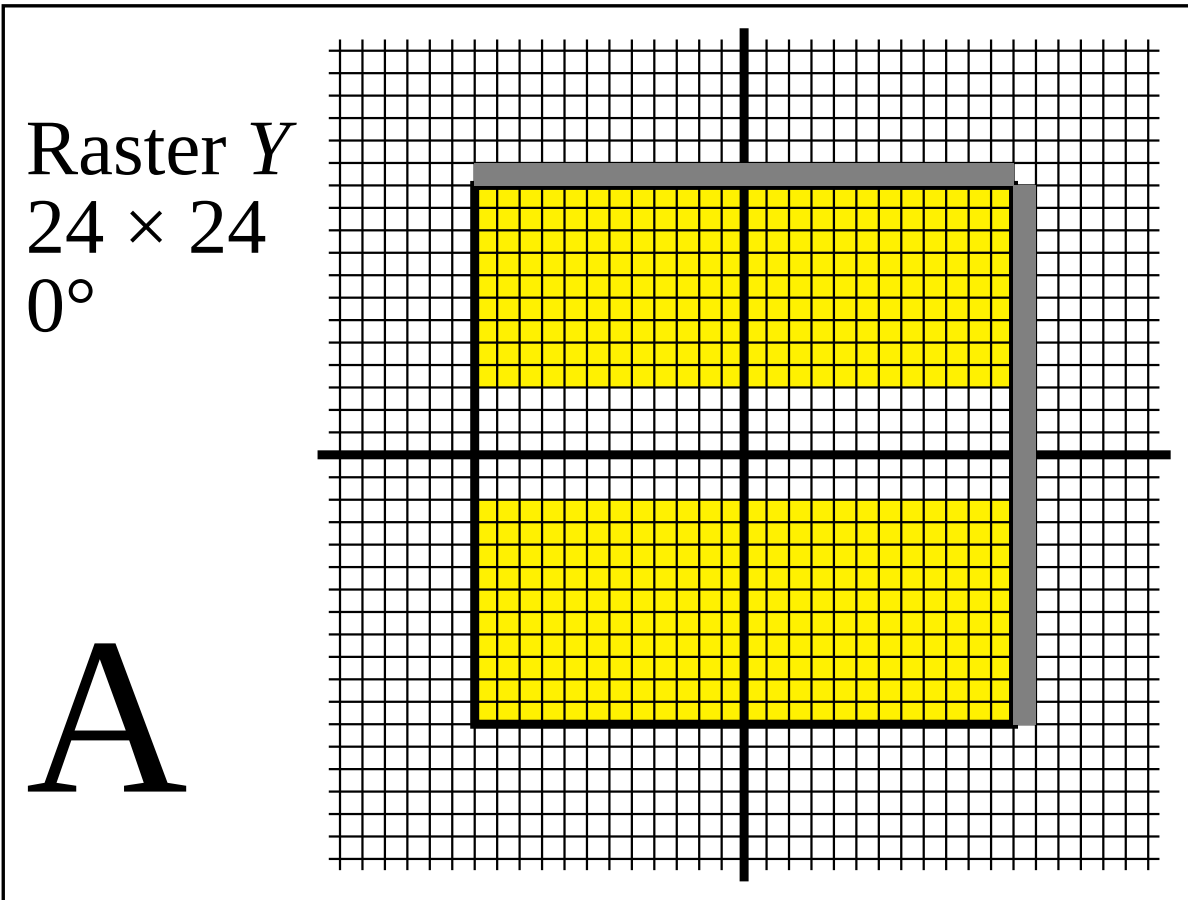
G8350_8f.eps, G0431_8f.eps, G8_13_8f.eps, Bild 8_13_8



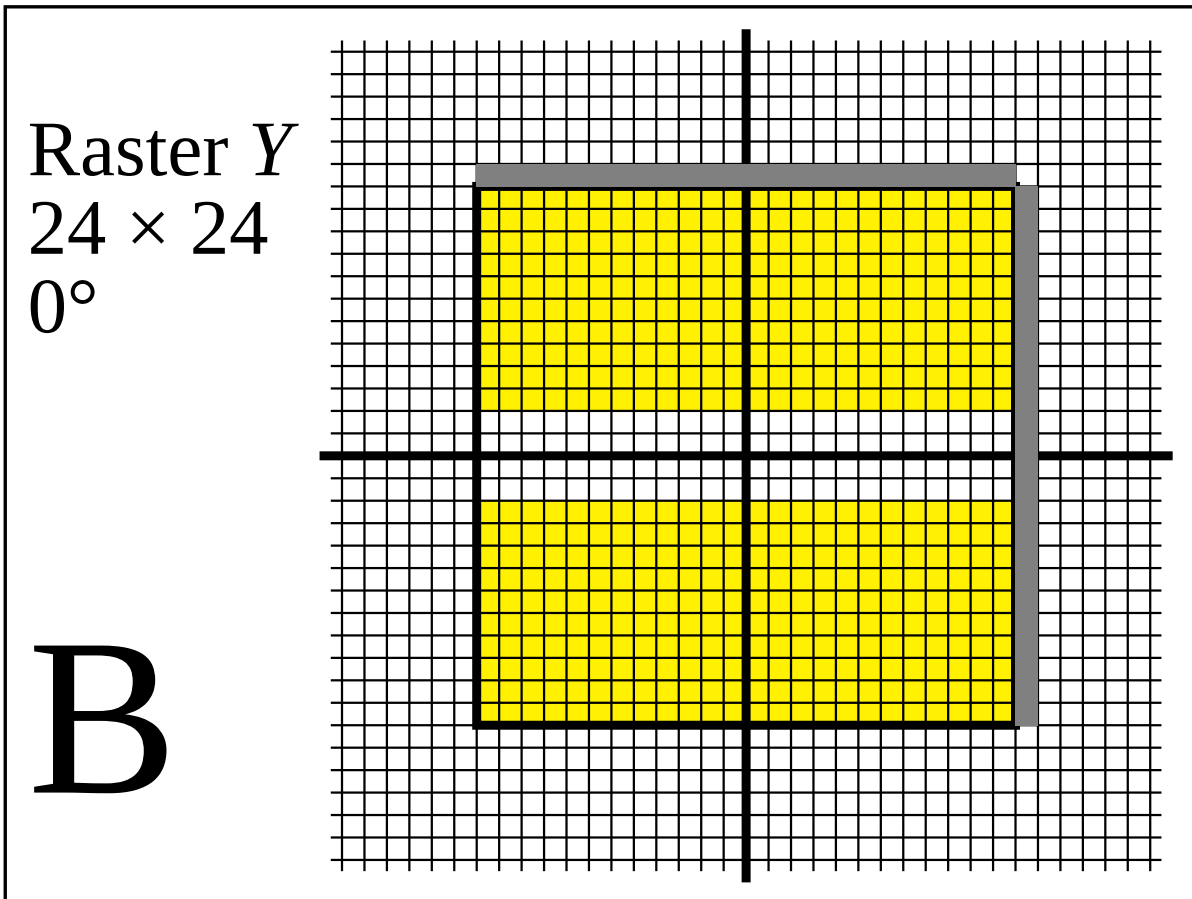
G8351_1f.eps, G0440_1f.eps, G8_14_1f.eps, Bild 8_14_1



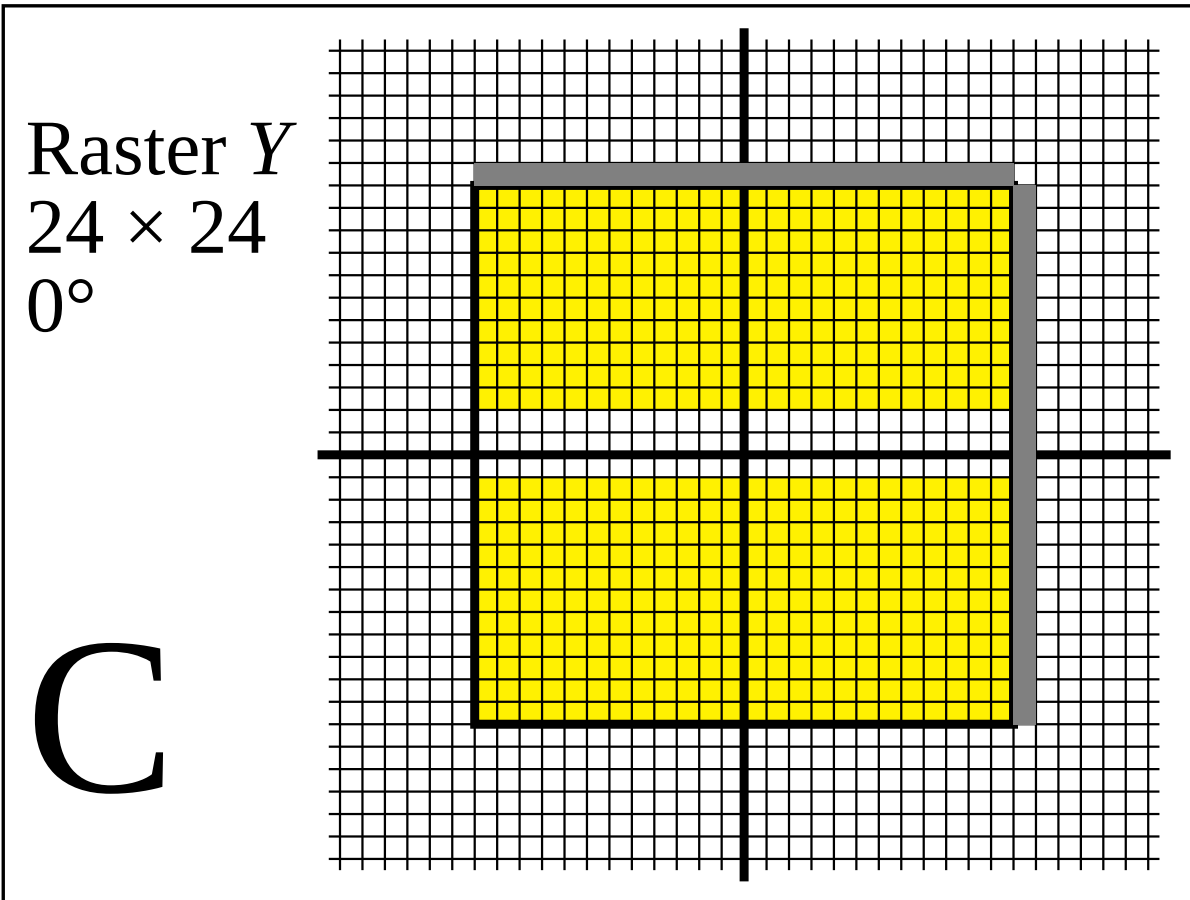
G8351_2f.eps, G0440_2f.eps, G8_14_2f.eps, Bild 8_14_2



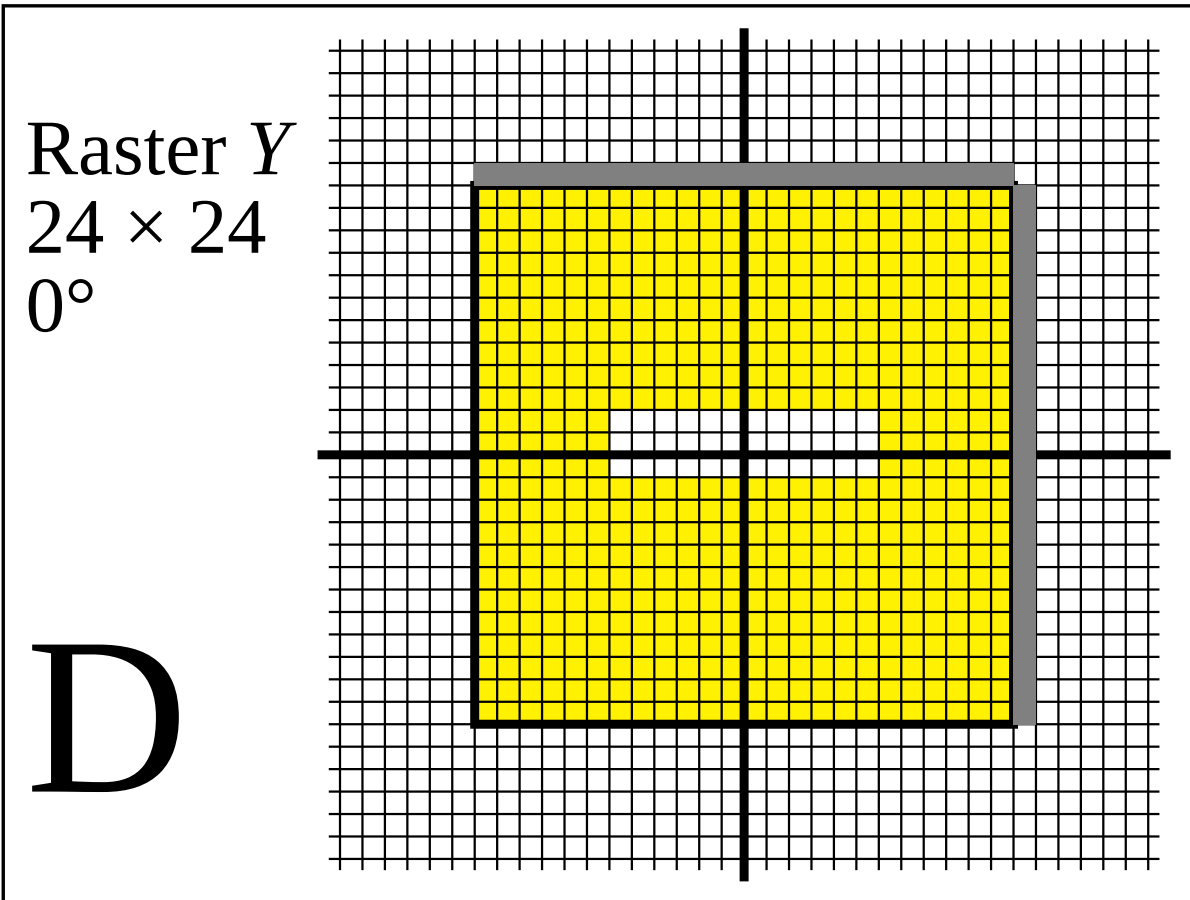
G8351_3f.eps, G0440_3f.eps, G8_14_3f.eps, Bild 8_14_3



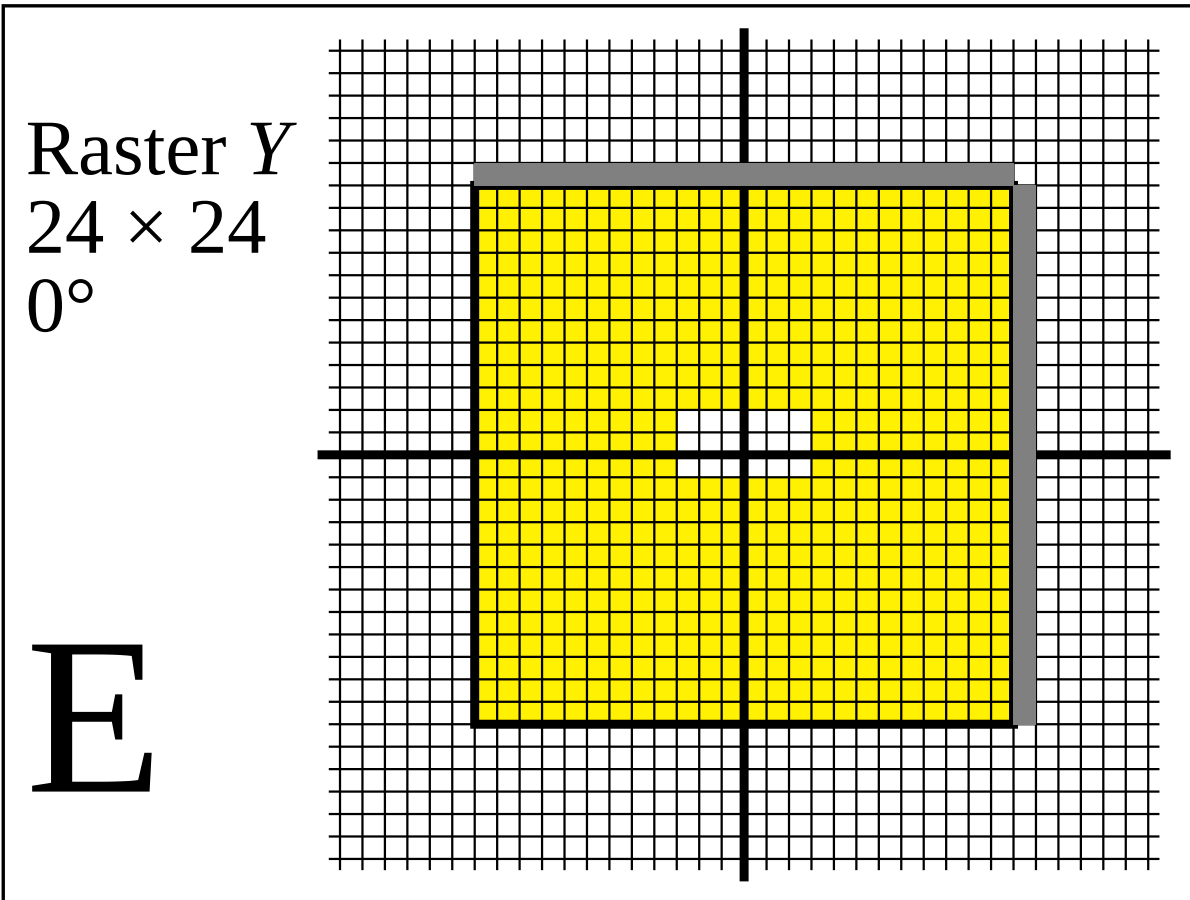
G8351_4f.eps, G0440_4f.eps, G8_14_4f.eps, Bild 8_14_4



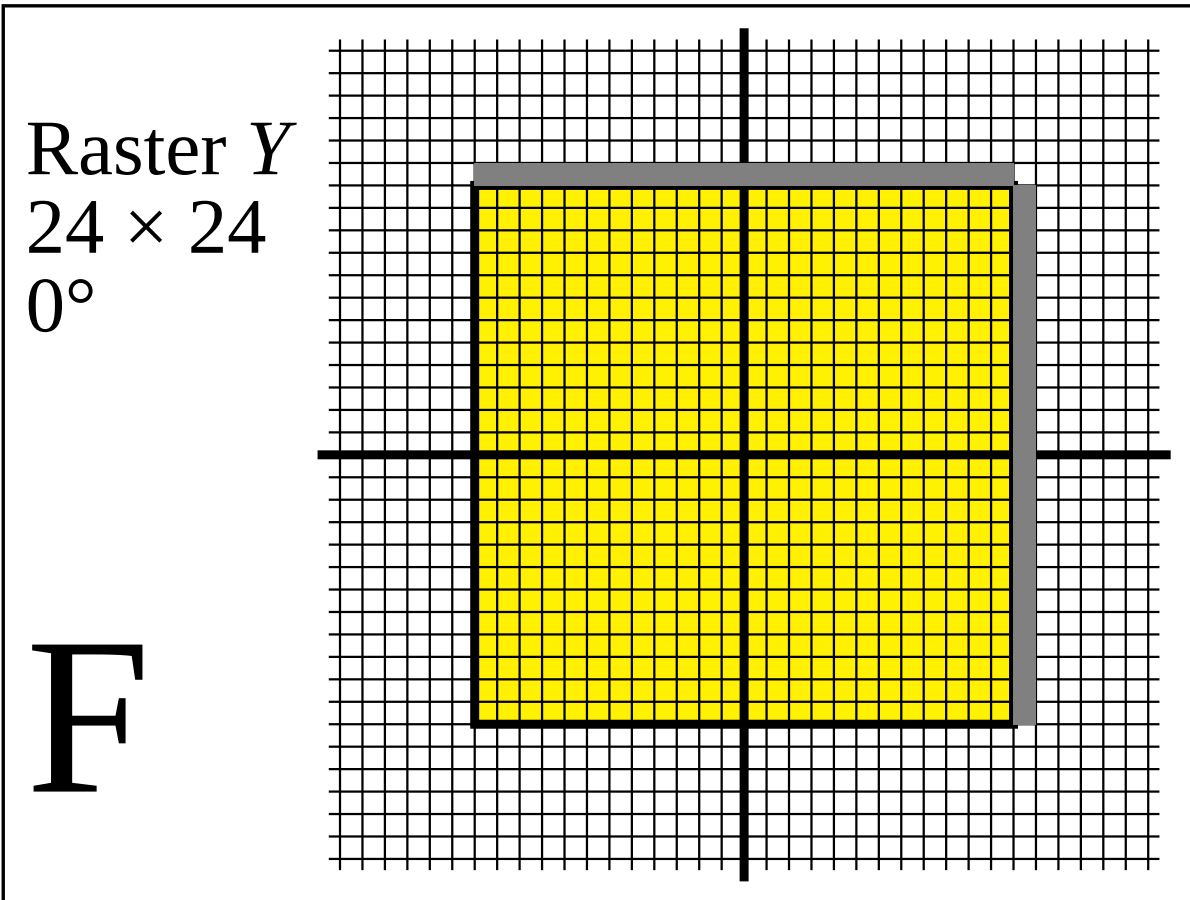
G8351_5f.eps, G0440_5f.eps, G8_14_5f.eps, Bild 8_14_5



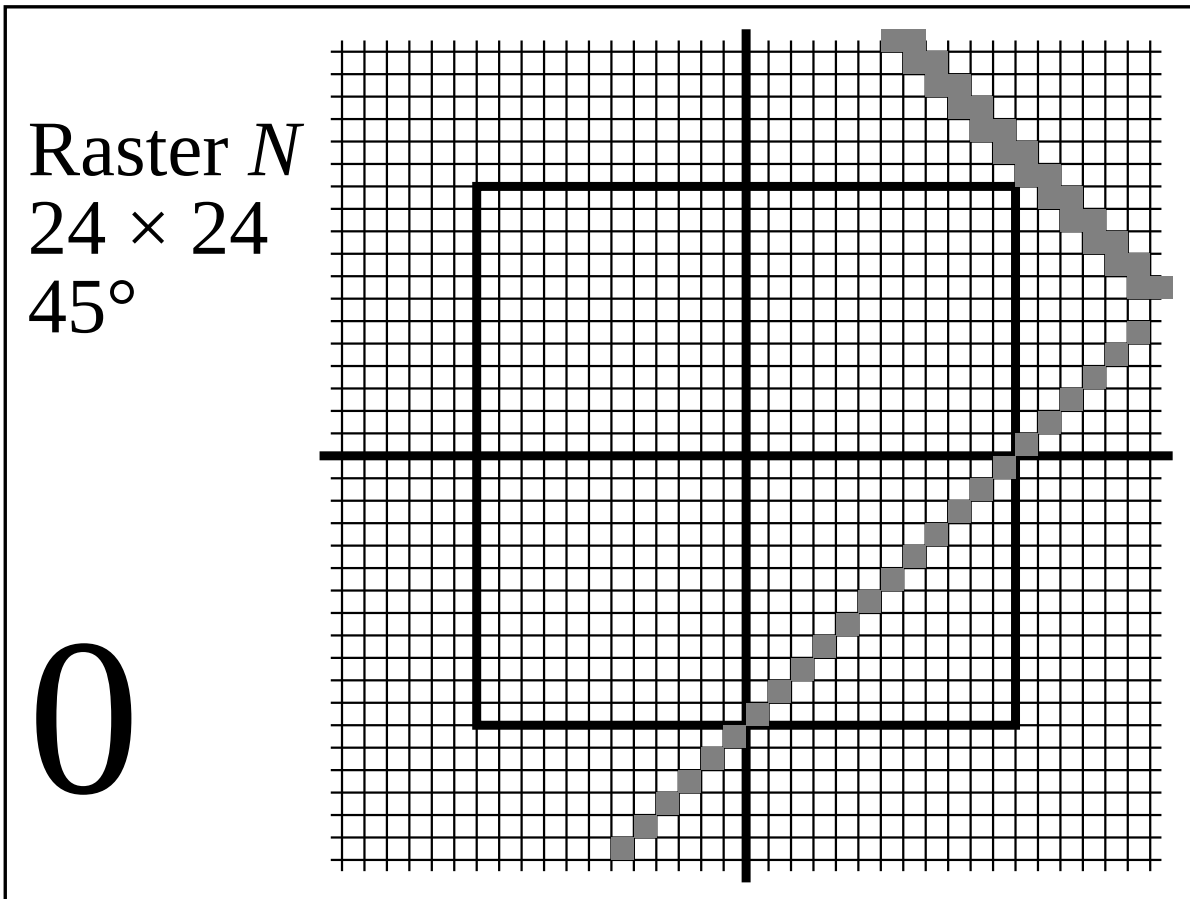
G8351_6f.eps, G0440_6f.eps, G8_14_6f.eps, Bild 8_14_6



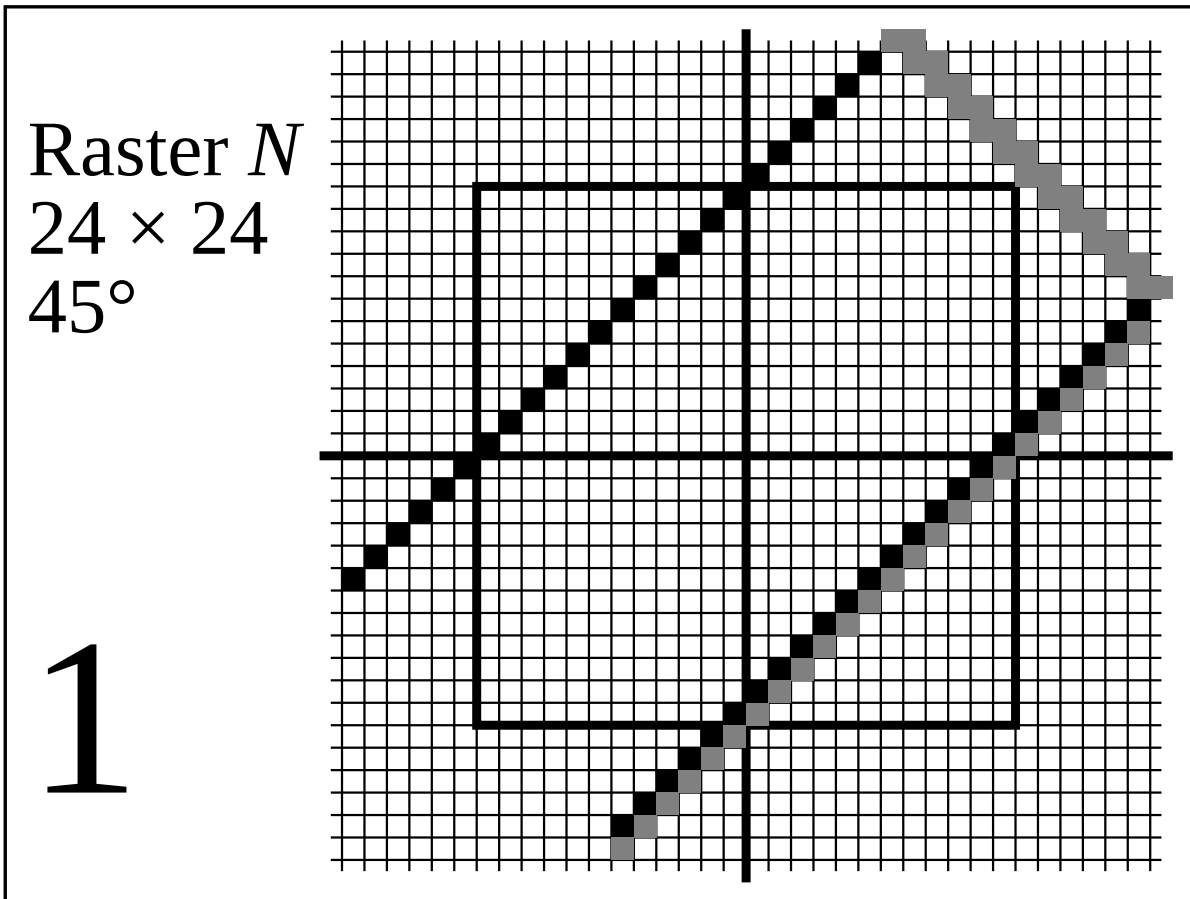
G8351_7f.eps, G0440_7f.eps, G8_14_7f.eps, Bild 8_14_7



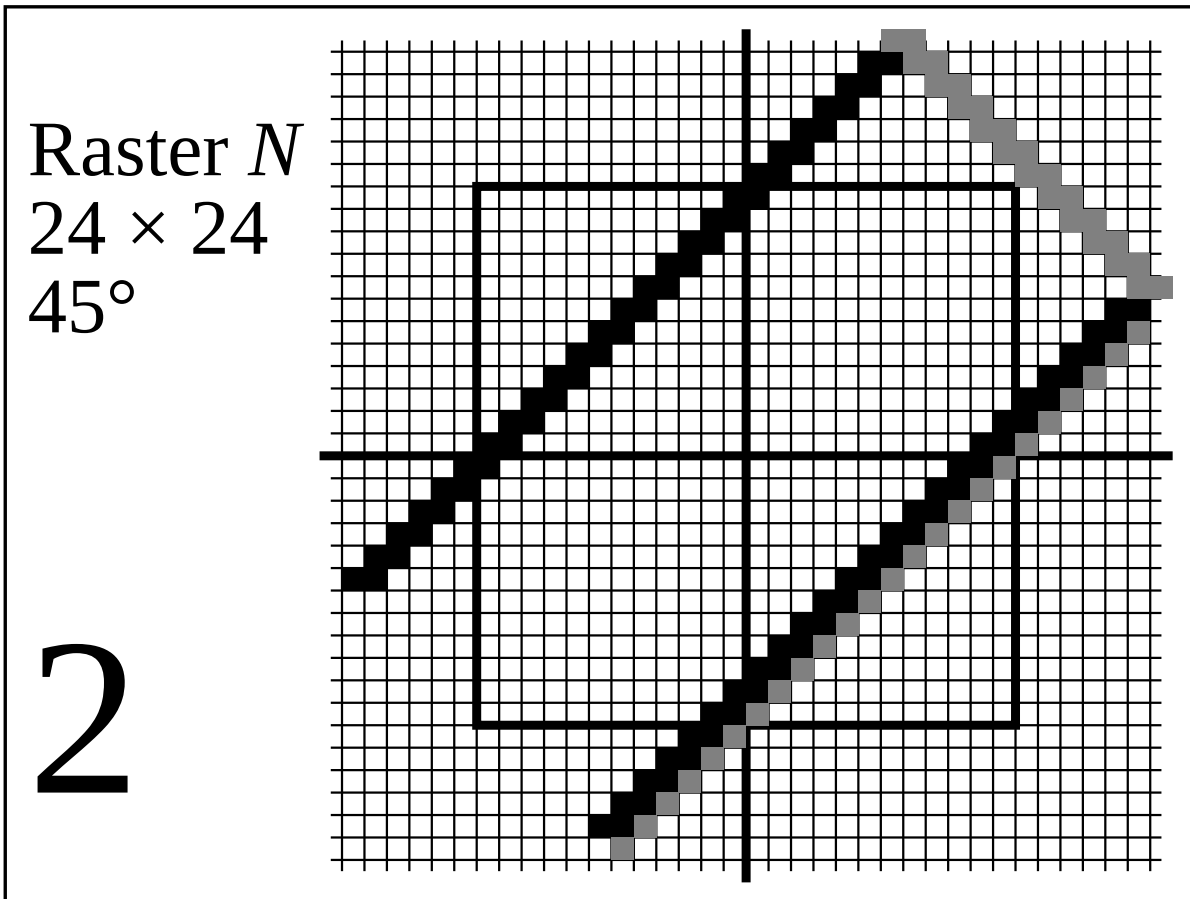
G8351_8f.eps, G0440_8f.eps, G8_14_8f.eps, Bild 8_14_8



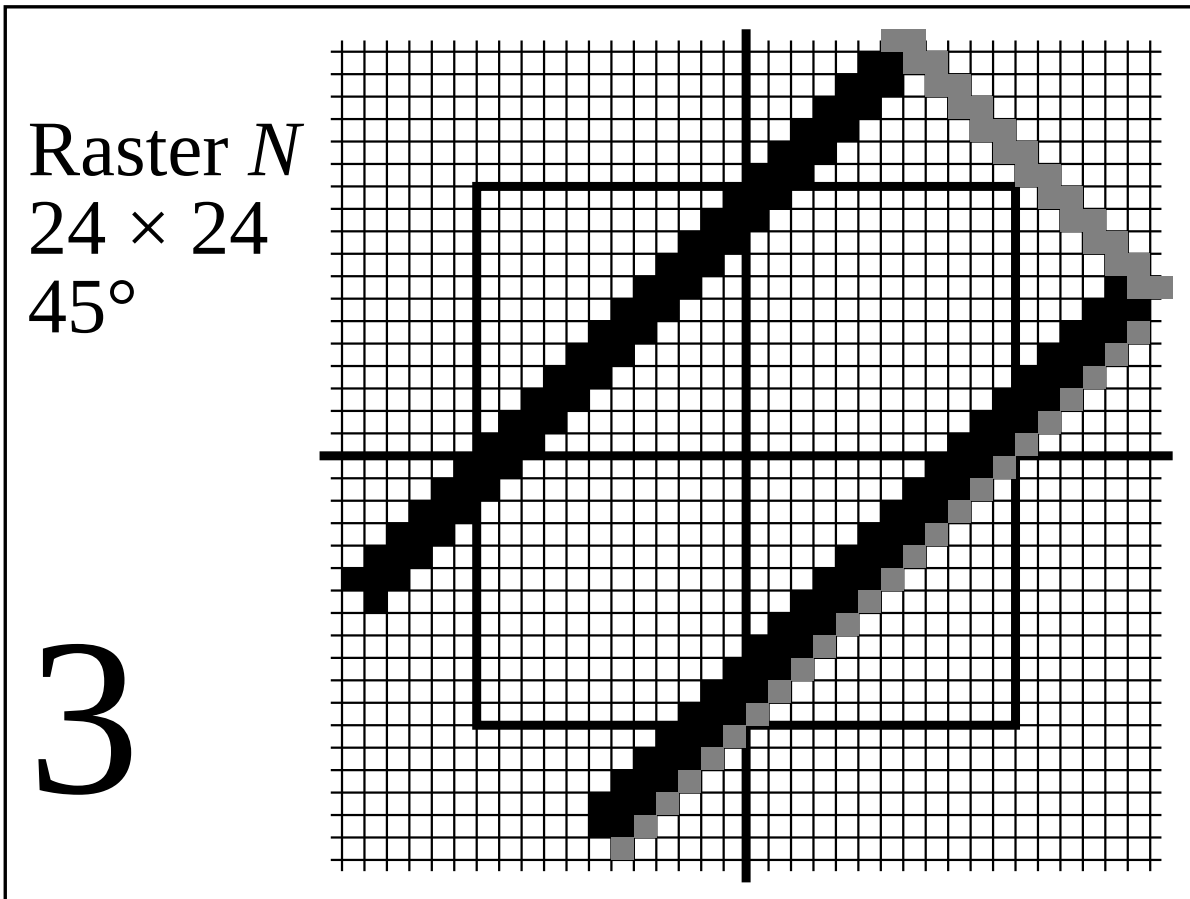
G8360_1f.eps, G0441_1f.eps, G8_15_1f.eps, Bild 8_15_1



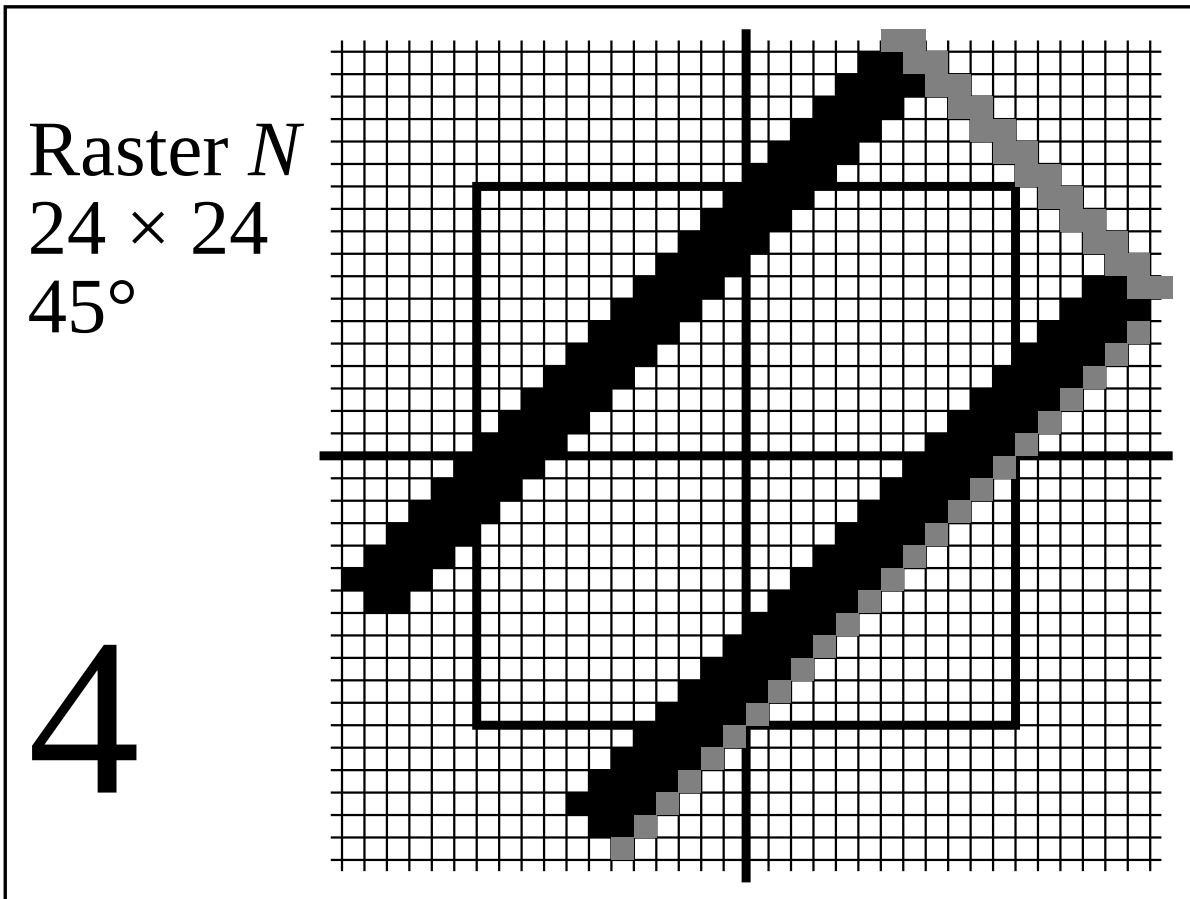
G8360_2f.eps, G0441_2f.eps, G8_15_2f.eps, Bild 8_15_2



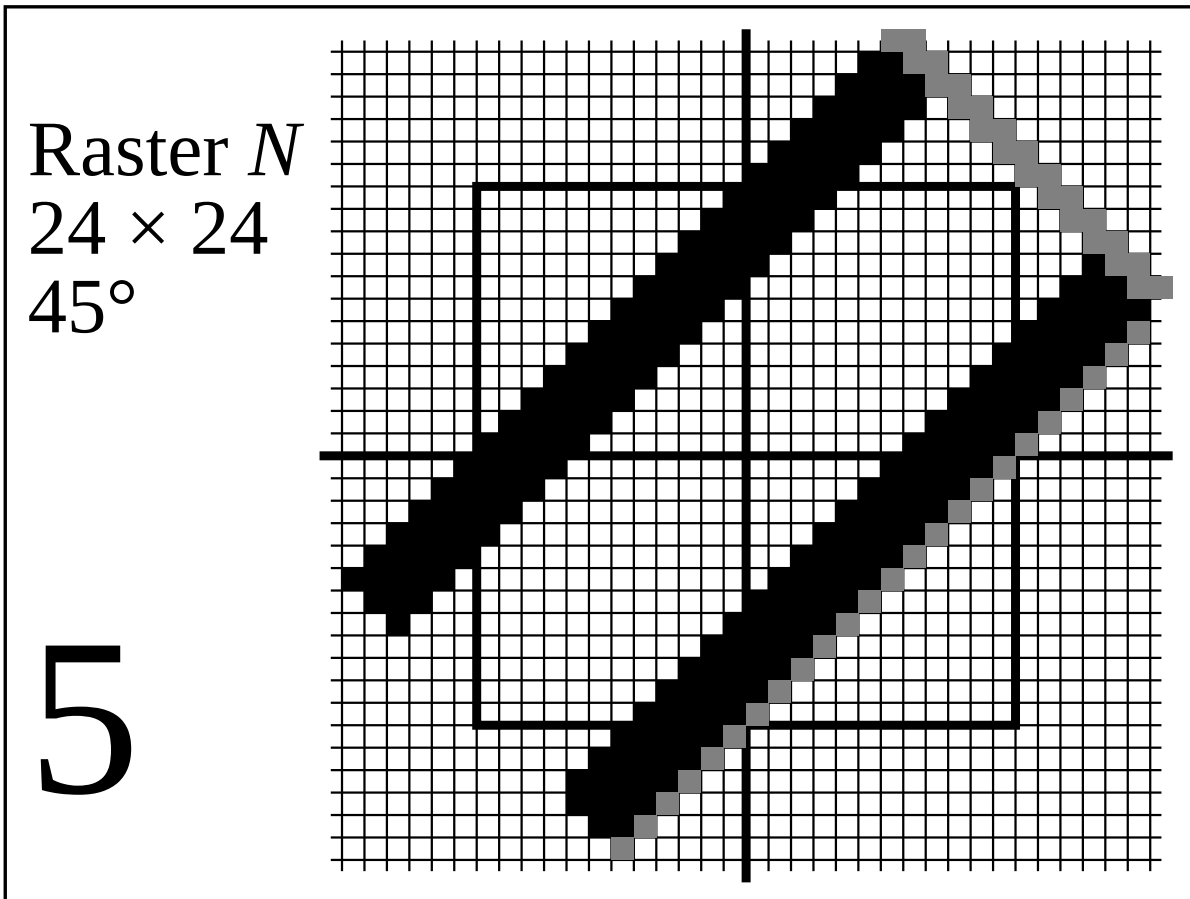
G8360_3f.eps, G0441_3f.eps, G8_15_3f.eps, Bild 8_15_3



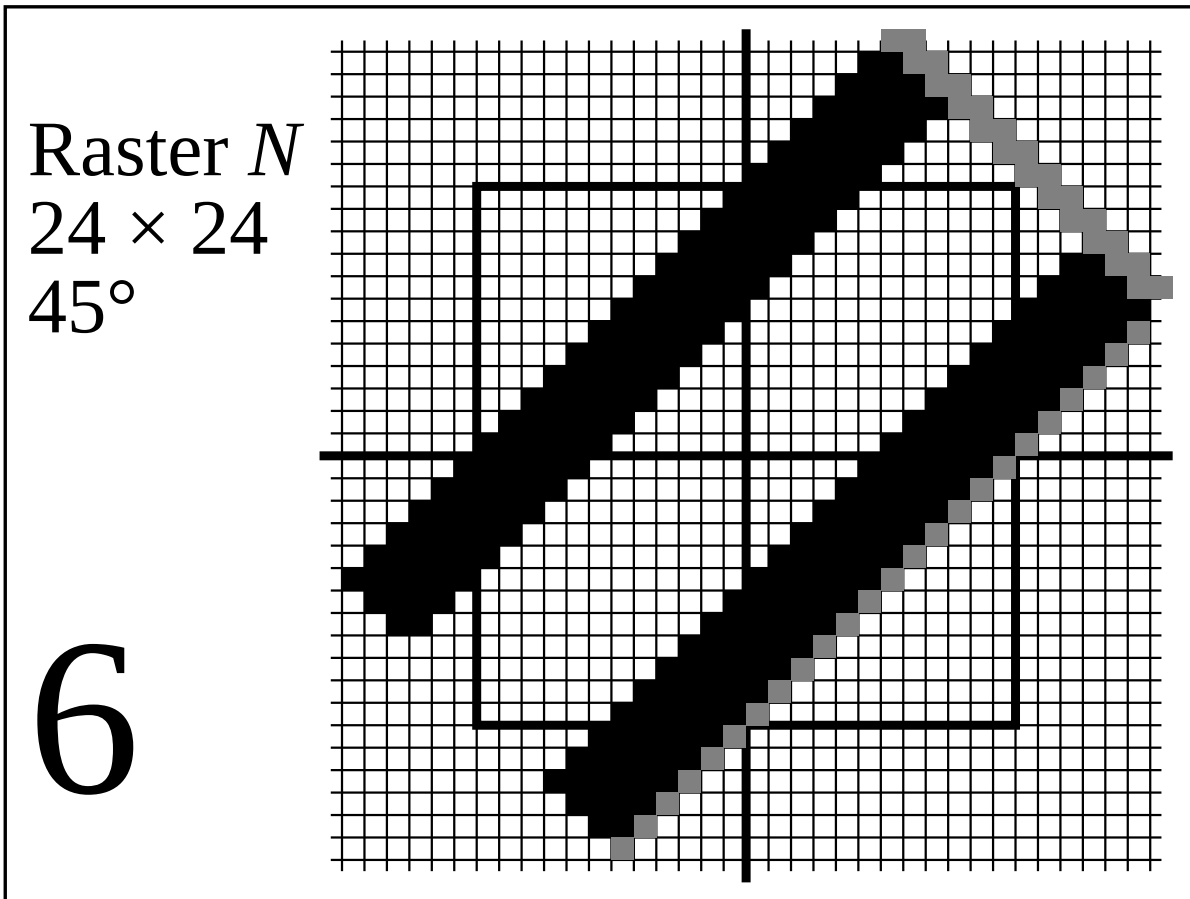
G8360_4f.eps, G0441_4f.eps, G8_15_4f.eps, Bild 8_15_4



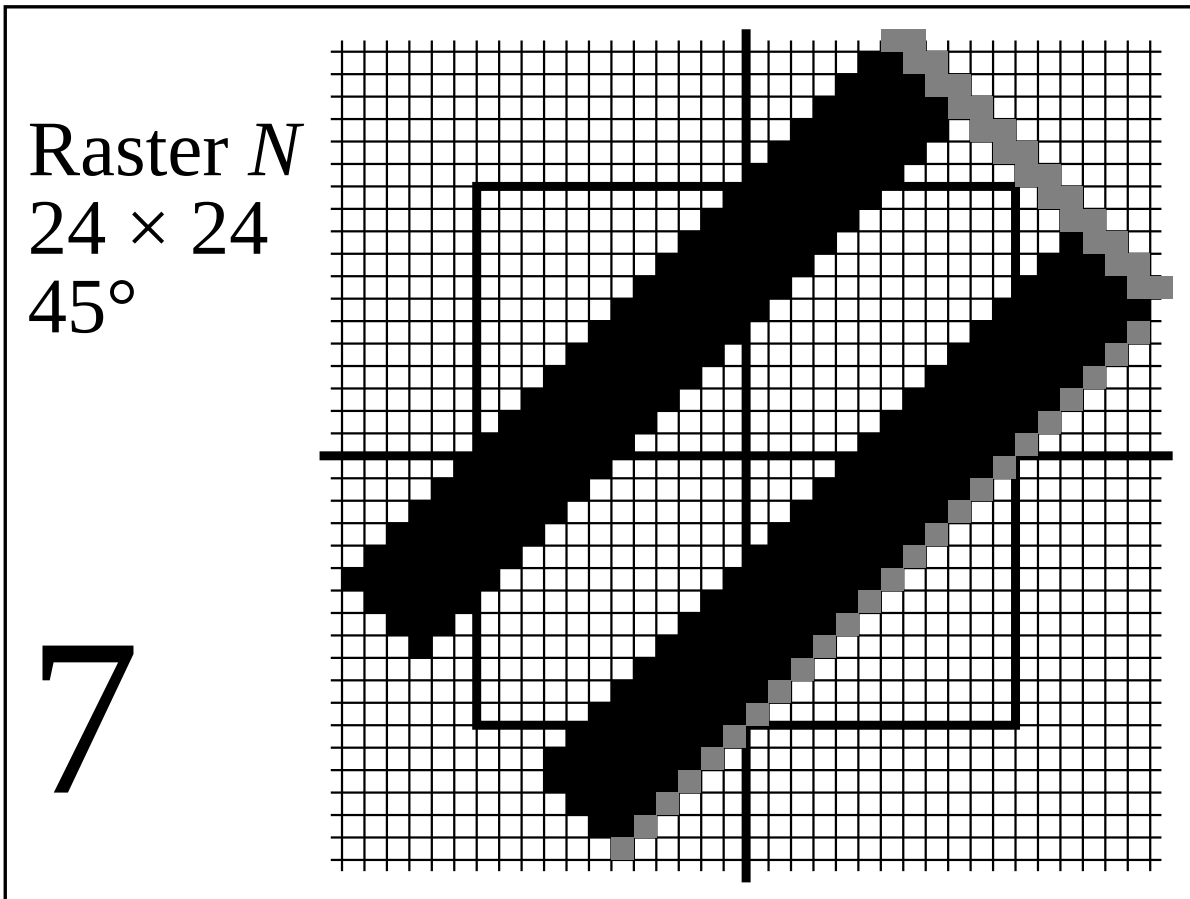
G8360_5f.eps, G0441_5f.eps, G8_15_5f.eps, Bild 8_15_5



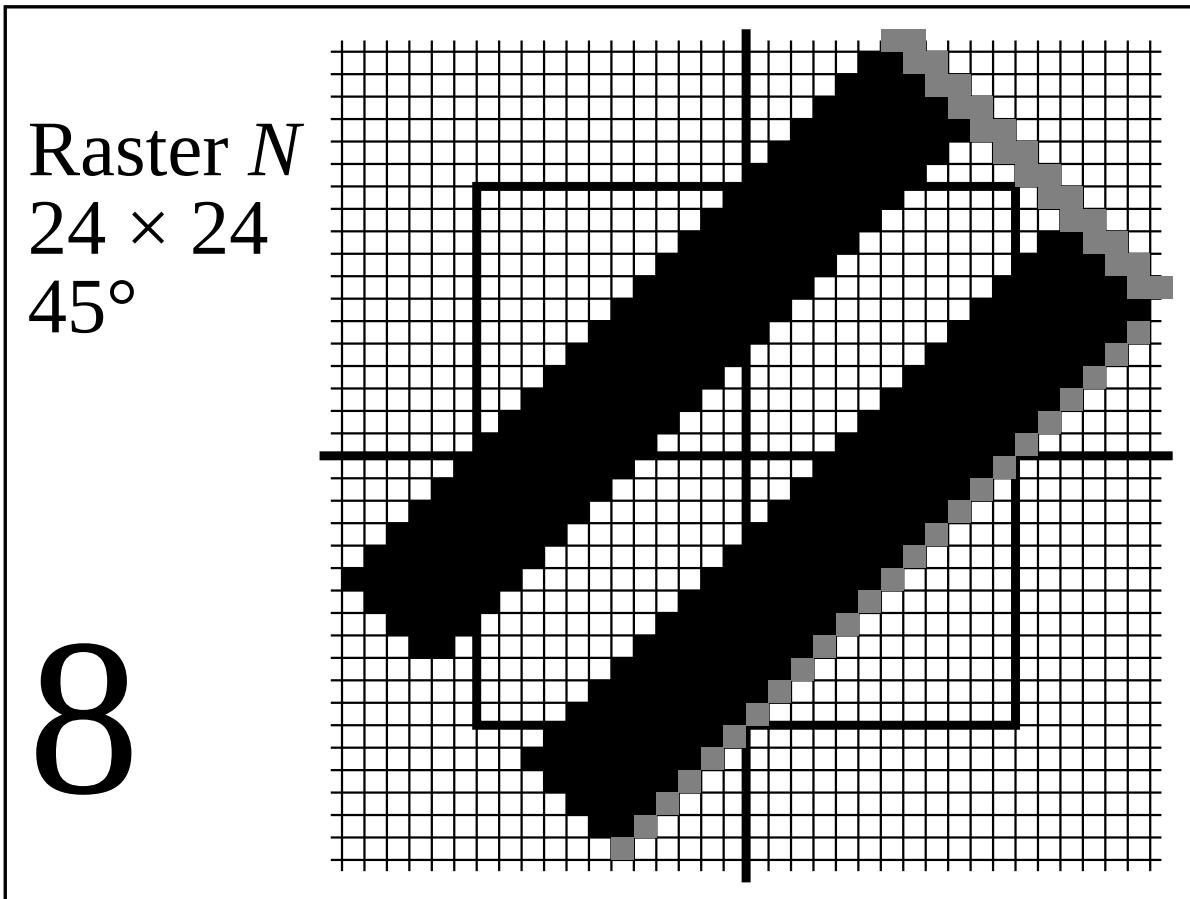
G8360_6f.eps, G0441_6f.eps, G8_15_6f.eps, Bild 8_15_6



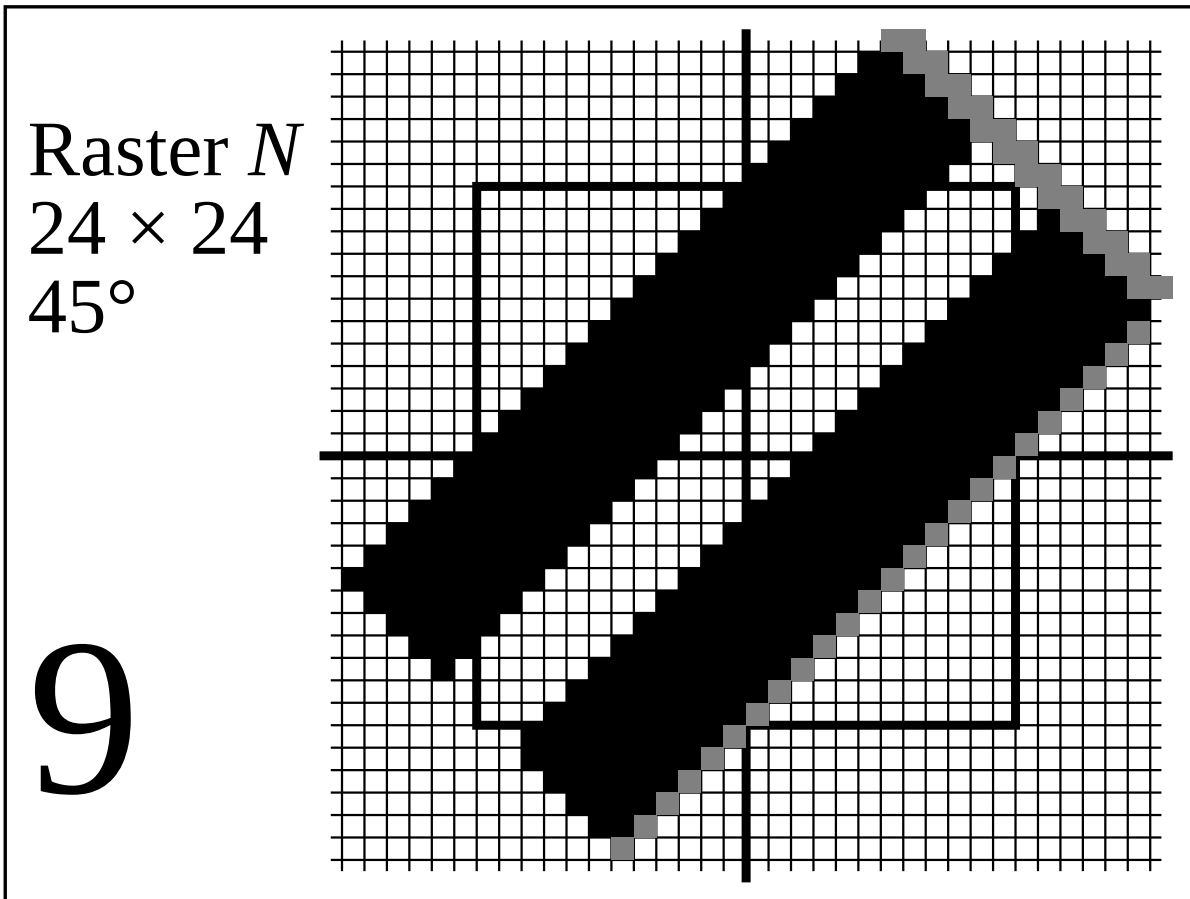
G8360_7f.eps, G0441_7f.eps, G8_15_7f.eps, Bild 8_15_7



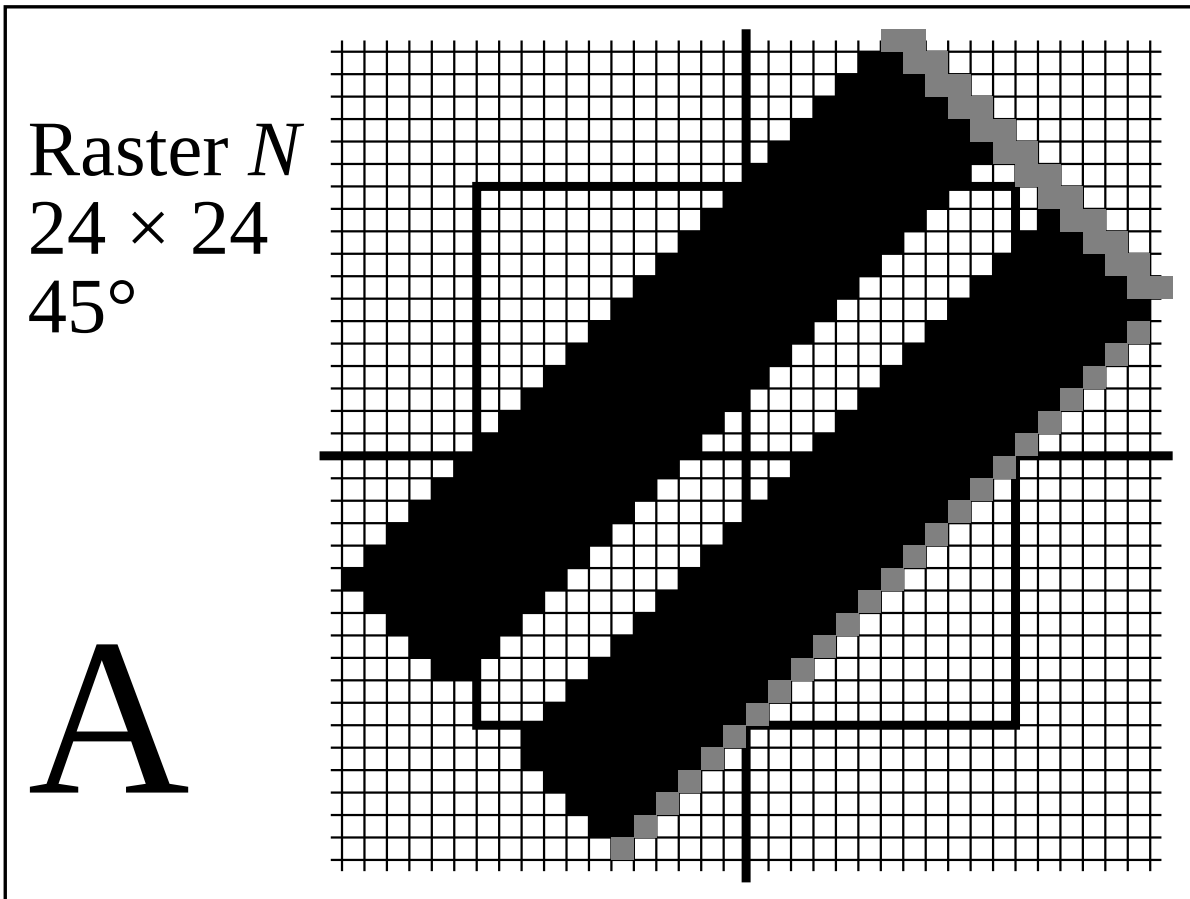
G8360_8f.eps, G0441_8f.eps, G8_15_8f.eps, Bild 8_15_8



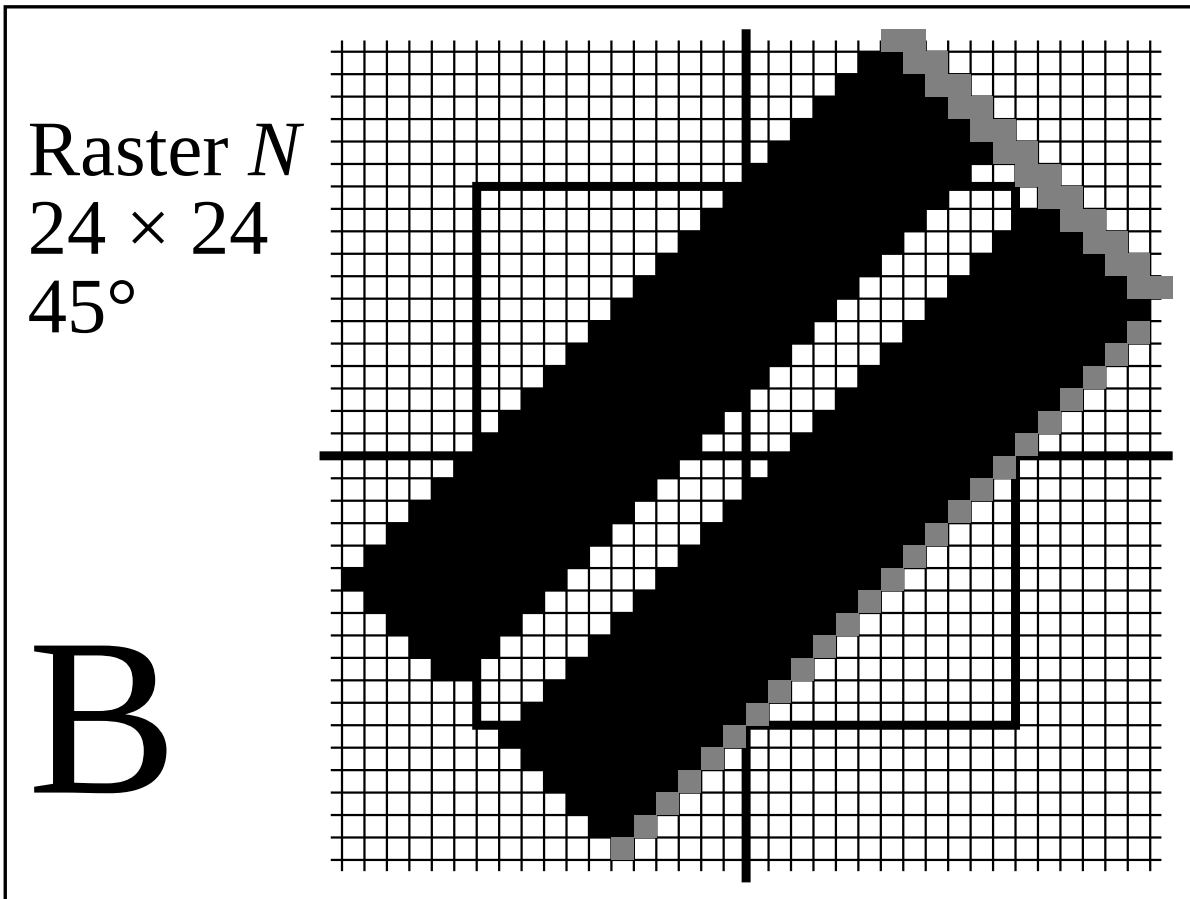
G8361_1f.eps, G0450_1f.eps, G8_16_1f.eps, Bild 8_16_1



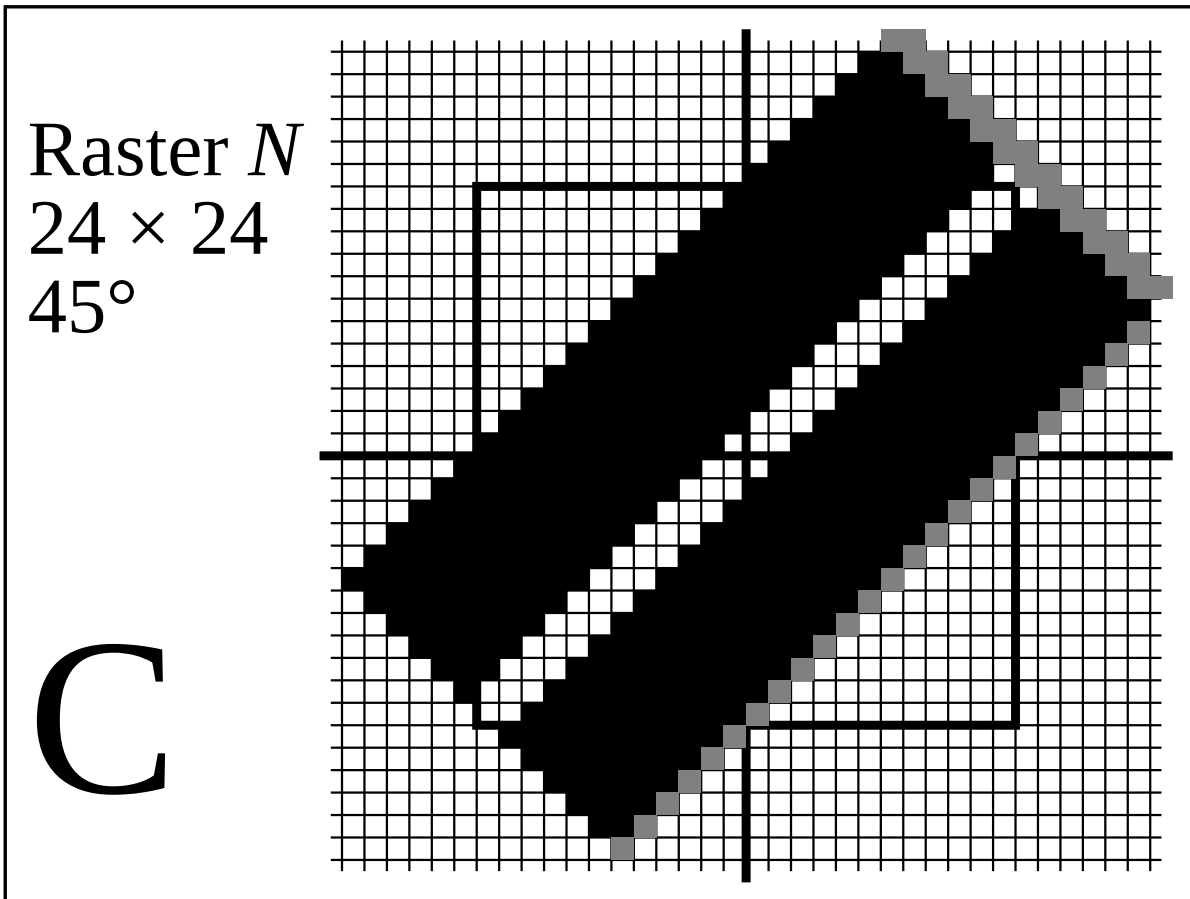
G8361_2f.eps, G0450_2f.eps, G8_16_2f.eps, Bild 8_16_2



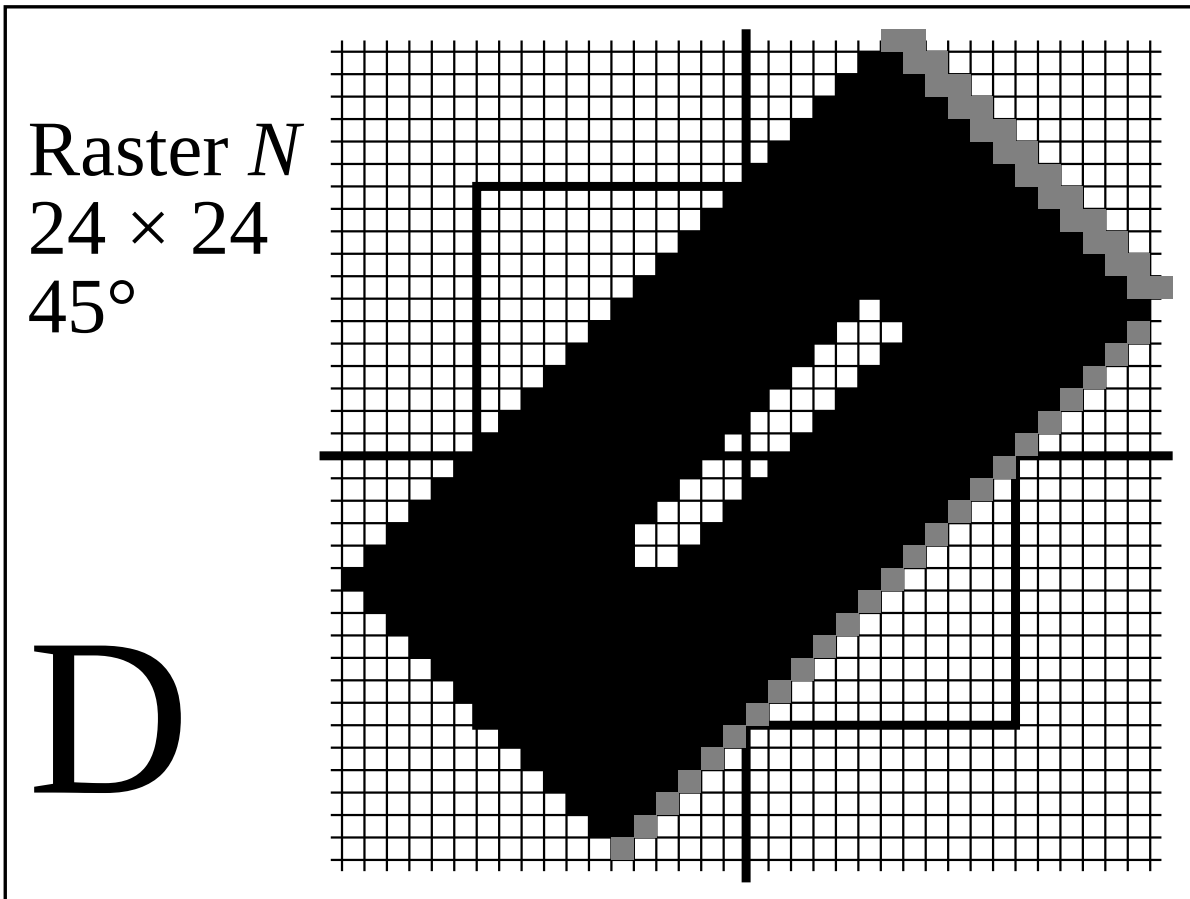
G8361_3f.eps, G0450_3f.eps, G8_16_3f.eps, Bild 8_16_3



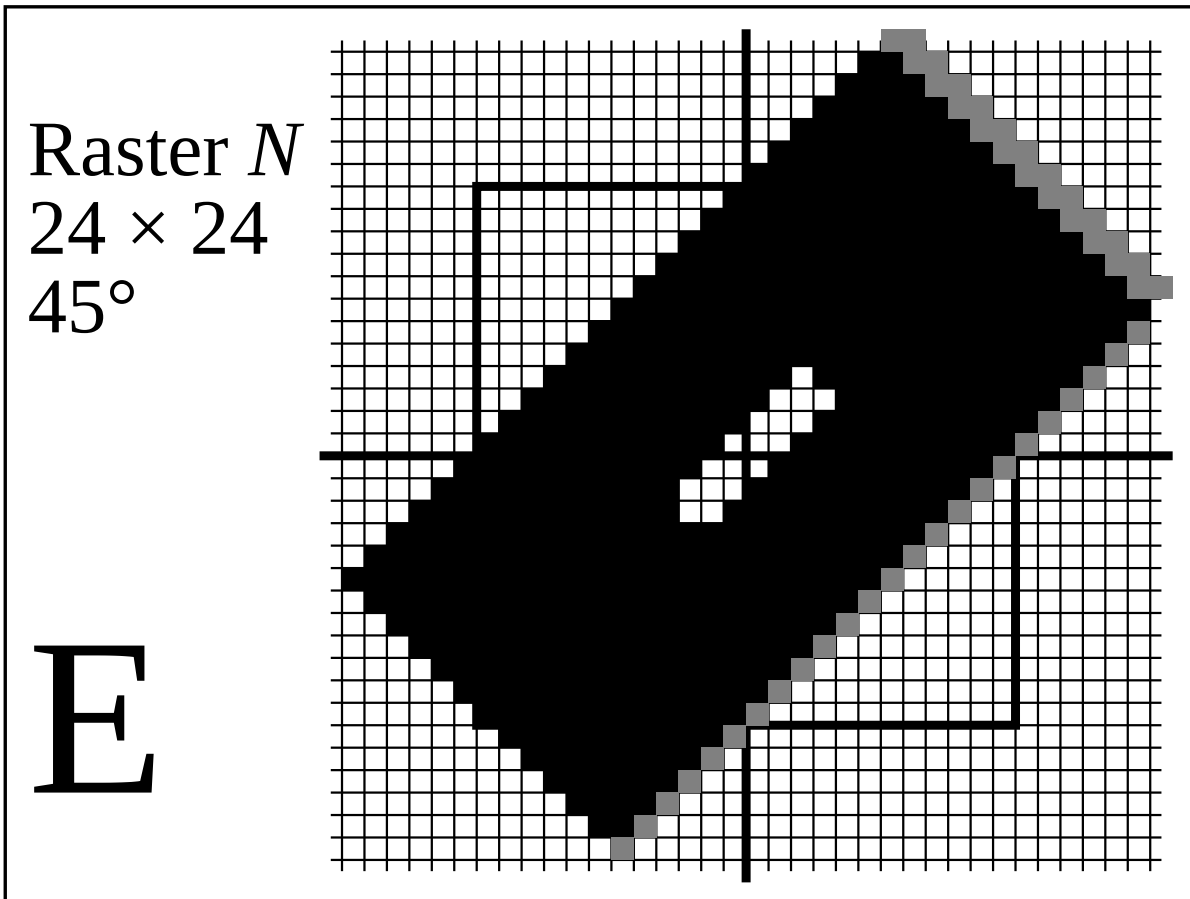
G8361_4f.eps, G0450_4f.eps, G8_16_4f.eps, Bild 8_16_4



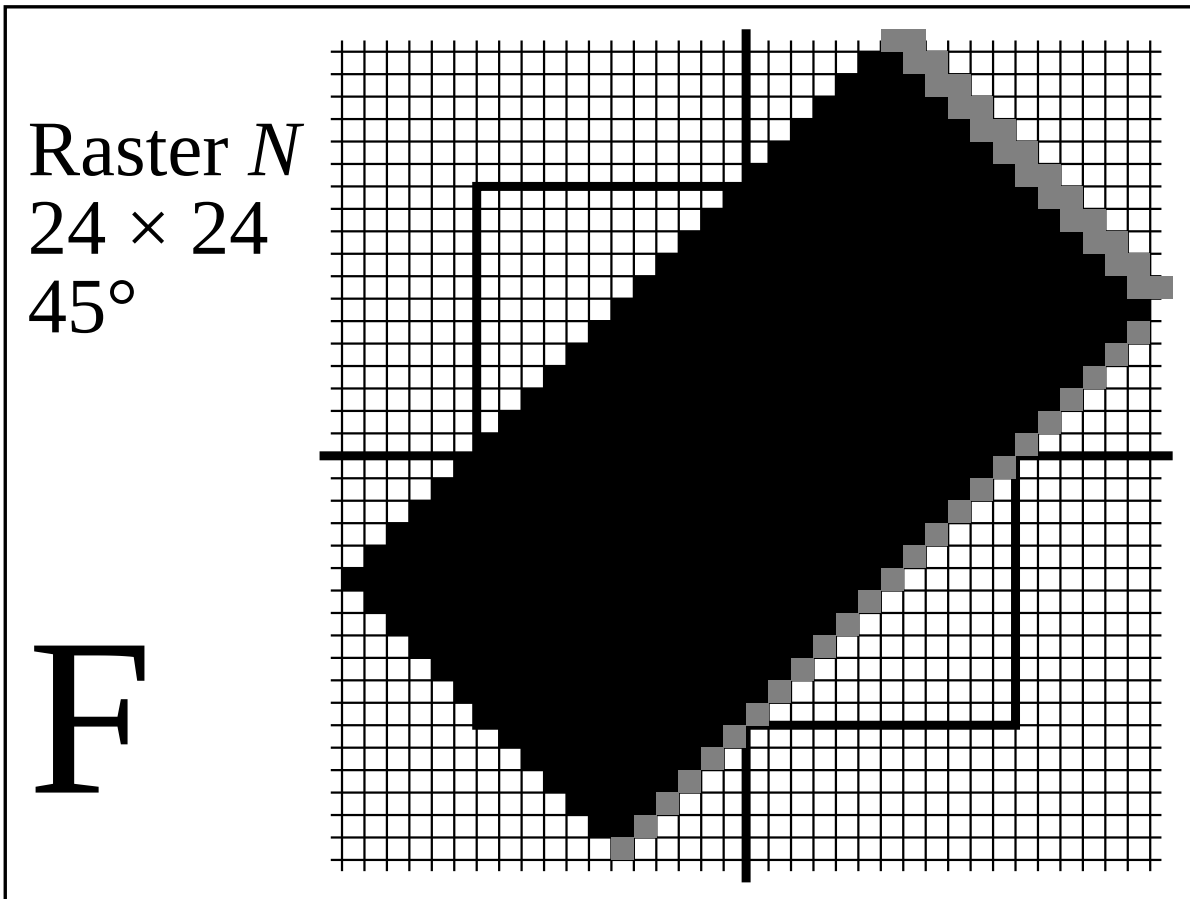
G8361_5f.eps, G0450_5f.eps, G8_16_5f.eps, Bild 8_16_5



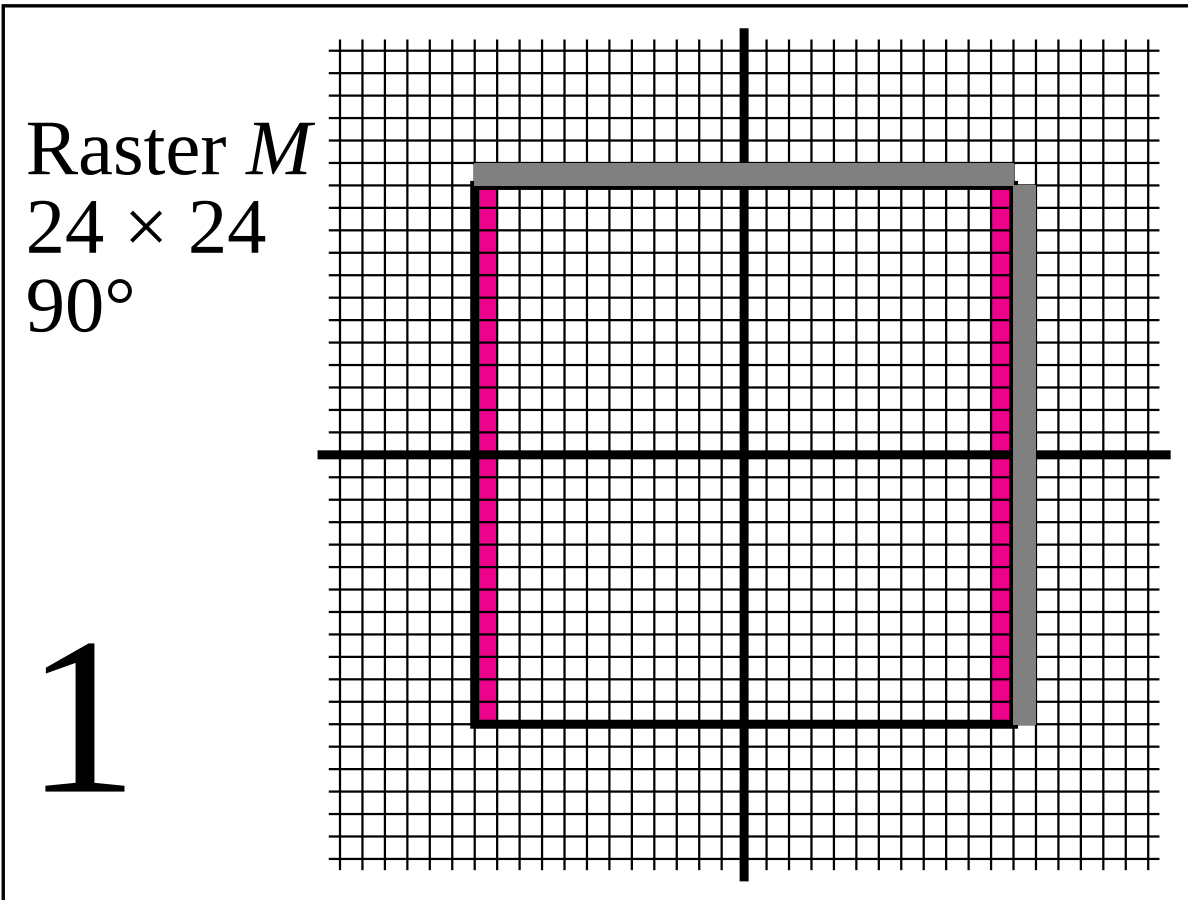
G8361_6f.eps, G0450_6f.eps, G8_16_6f.eps, Bild 8_16_6



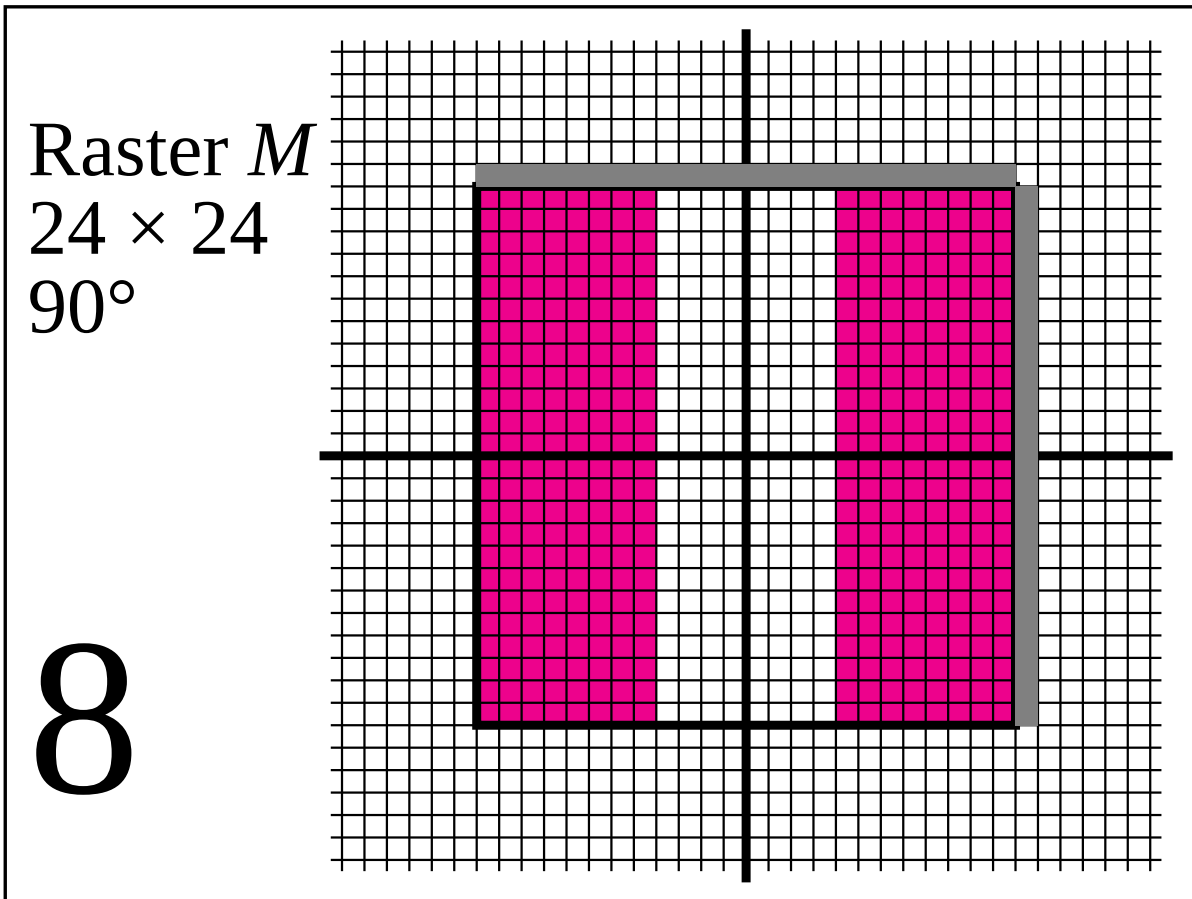
G8361_7f.eps, G0450_7f.eps, G8_16_7f.eps, Bild 8_16_7



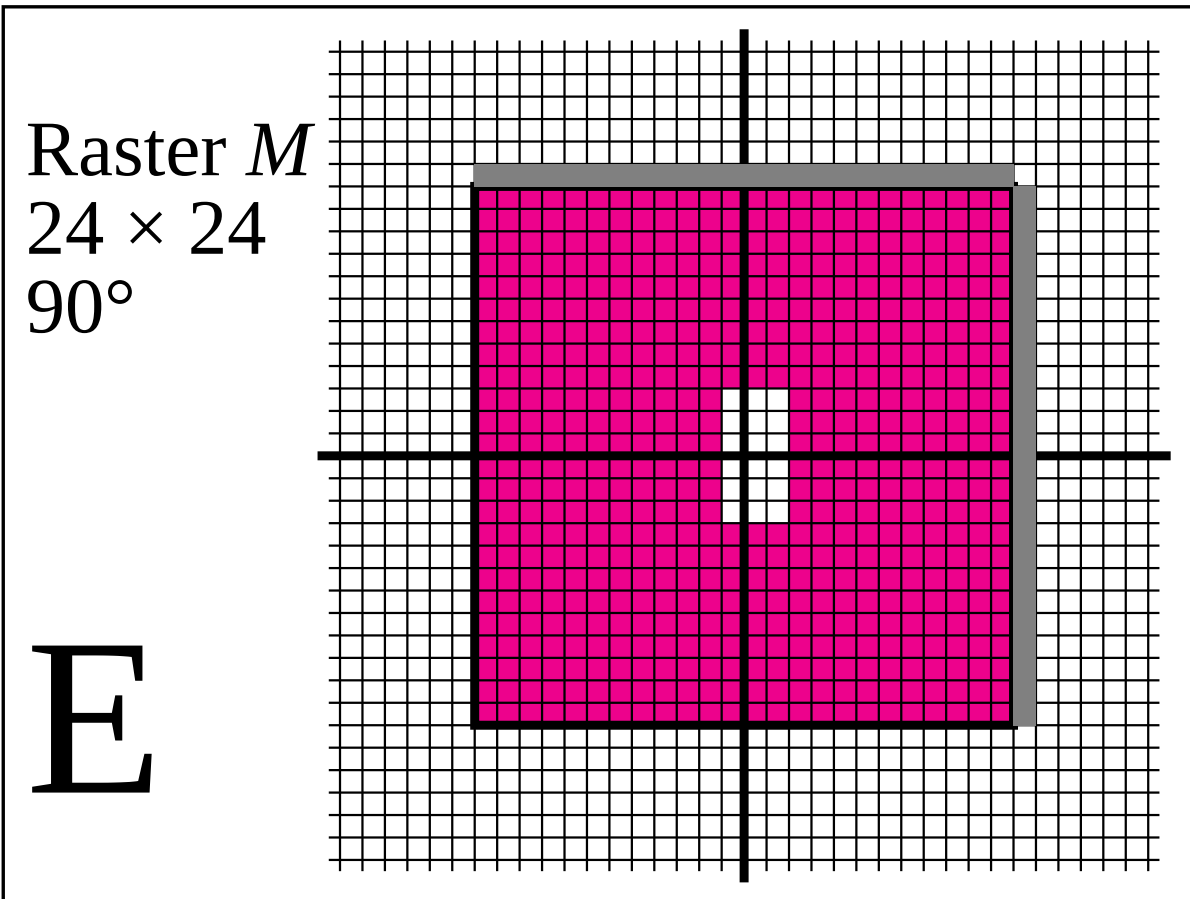
G8361_8f.eps, G0450_8f.eps, G8_16_8f.eps, Bild 8_16_8



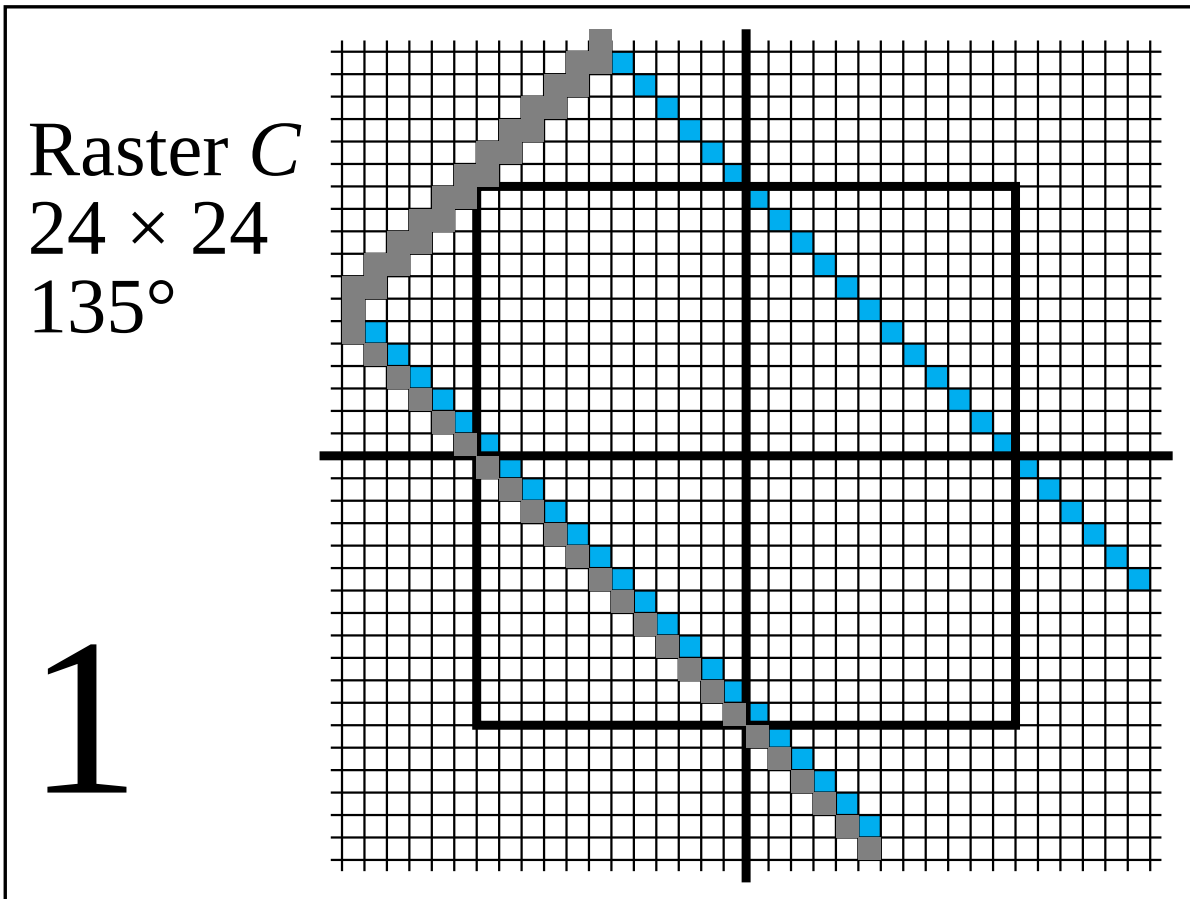
G8370_2f.eps, G0451_1f.eps, G8_17_1f.eps, Bild 8_17_1



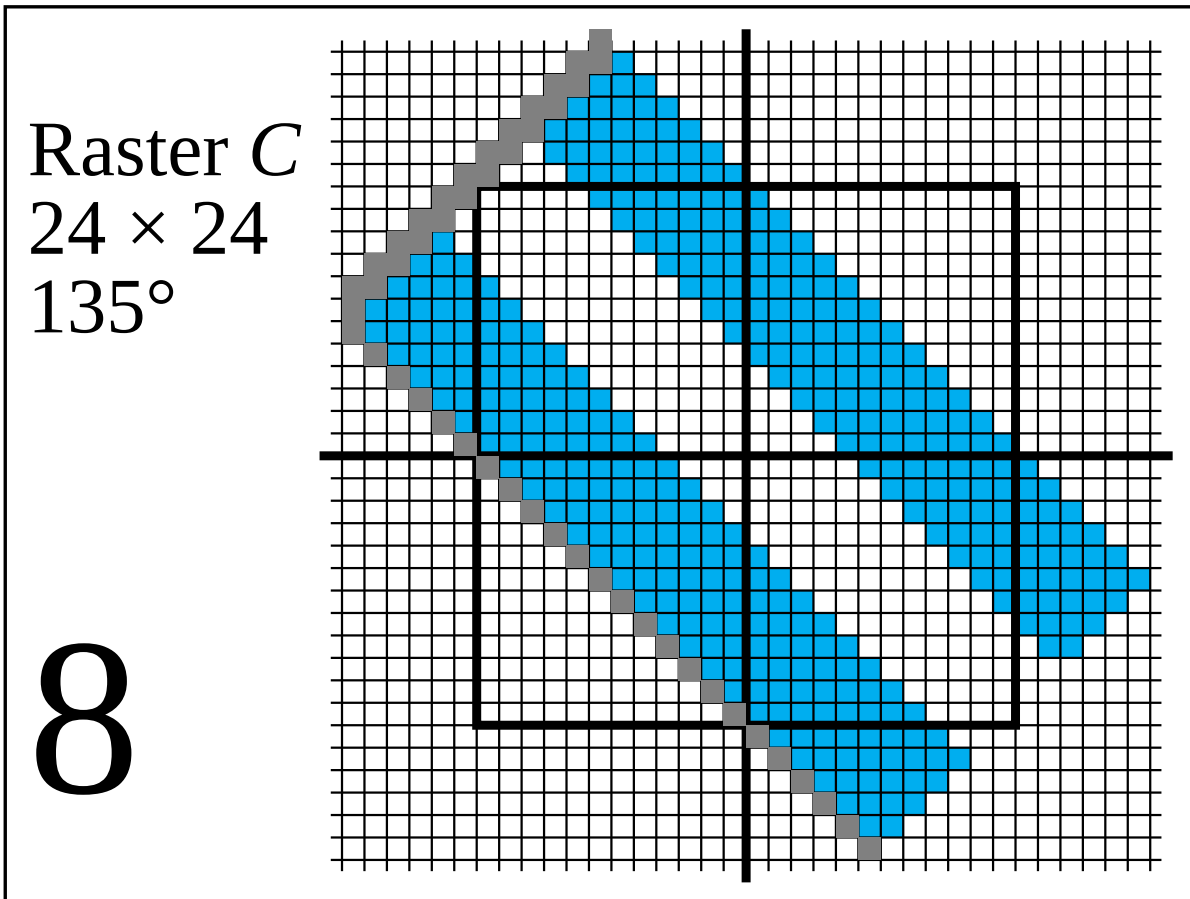
G8371_1f.eps, G0451_2f.eps, G8_17_2f.eps, Bild 8_17_2



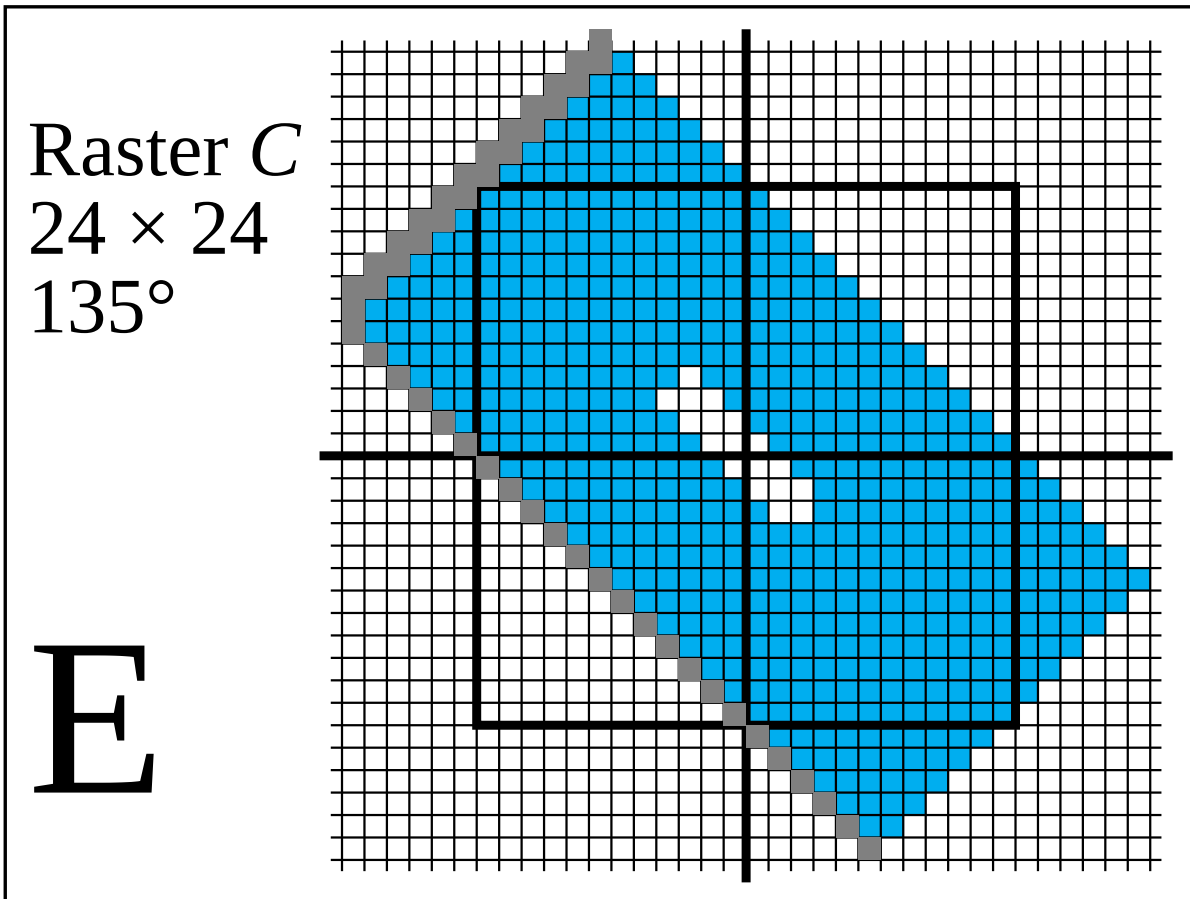
G8371_7f.eps, G0451_3f.eps, G8_17_3f.eps, Bild 8_17_3



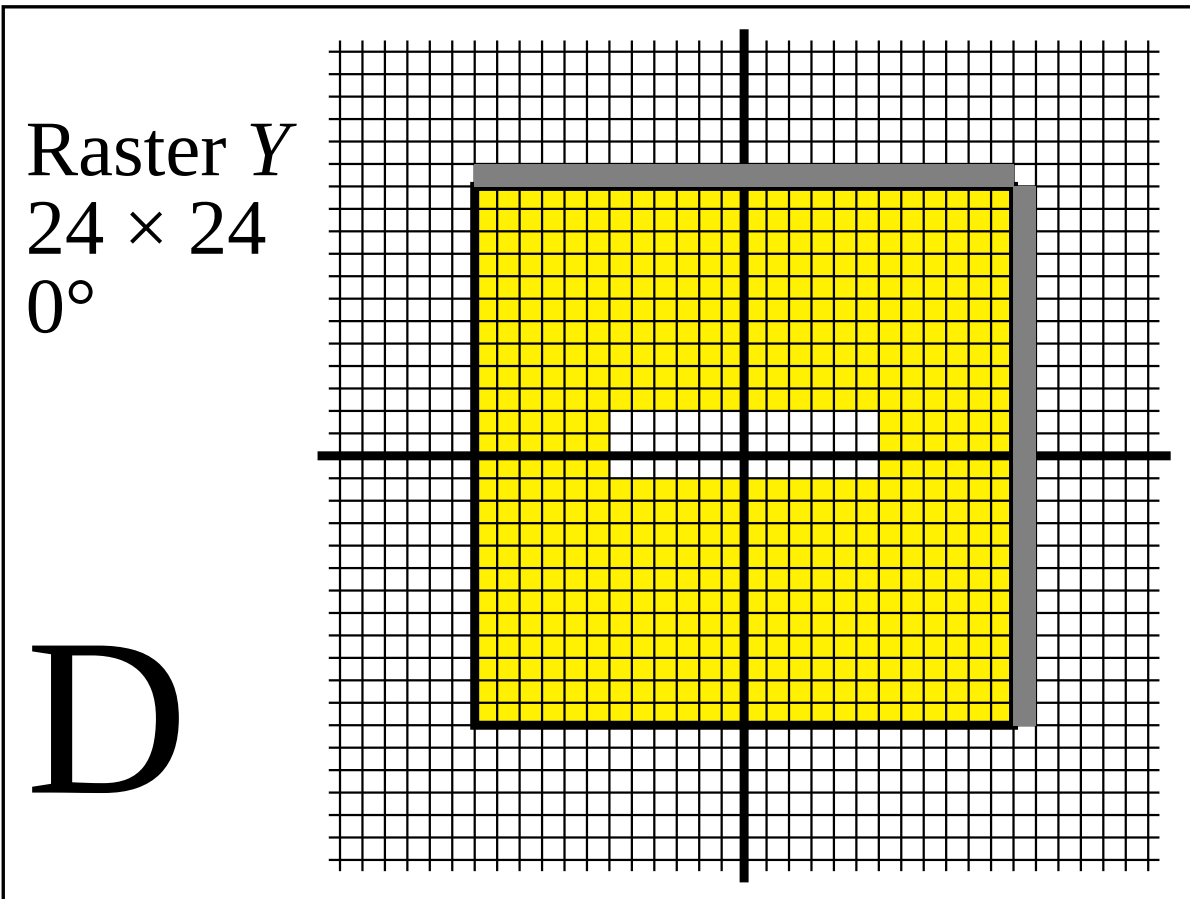
G8380_2f.eps, G0451_4f.eps, G8_18_1f.eps, Bild 8_18_1



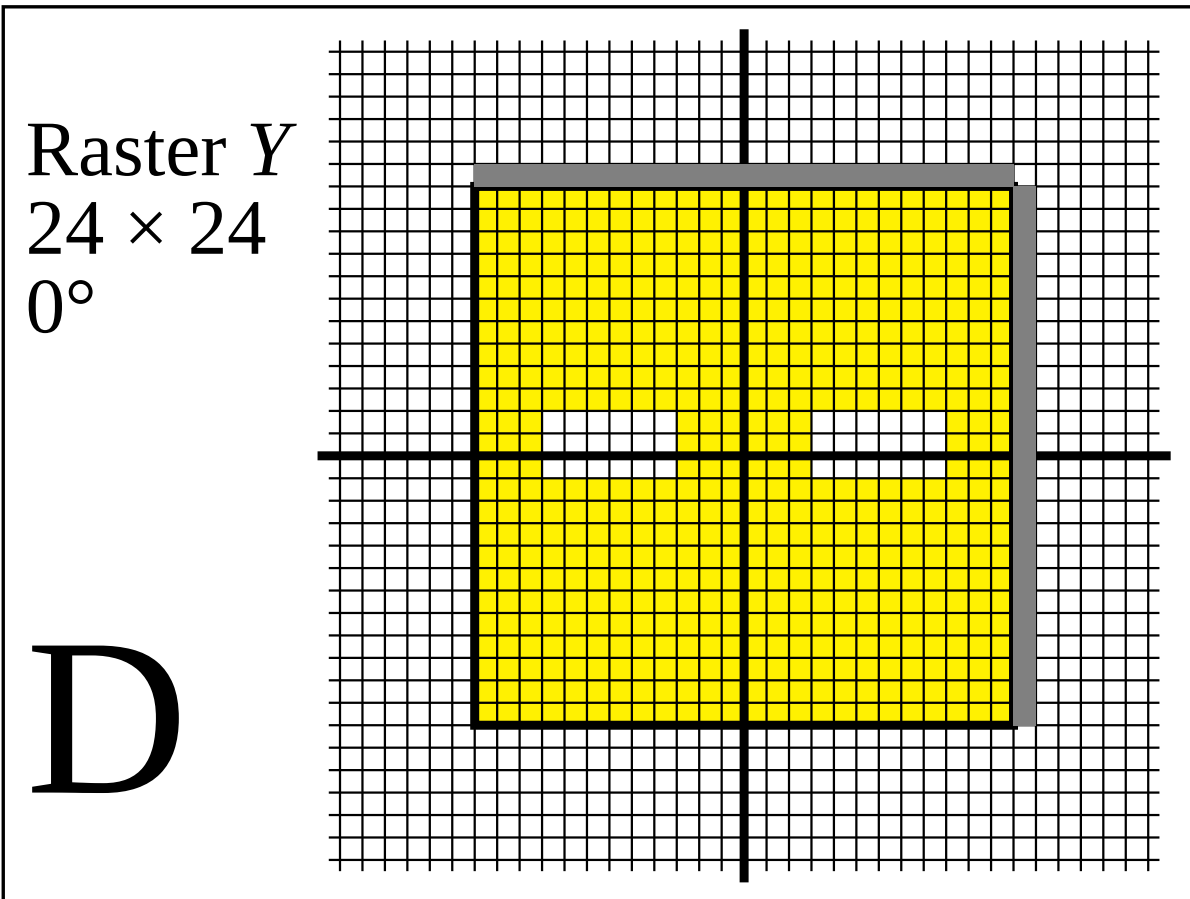
G8381_1f.eps, G0451_5f.eps, G8_18_2f.eps, Bild 8_18_2



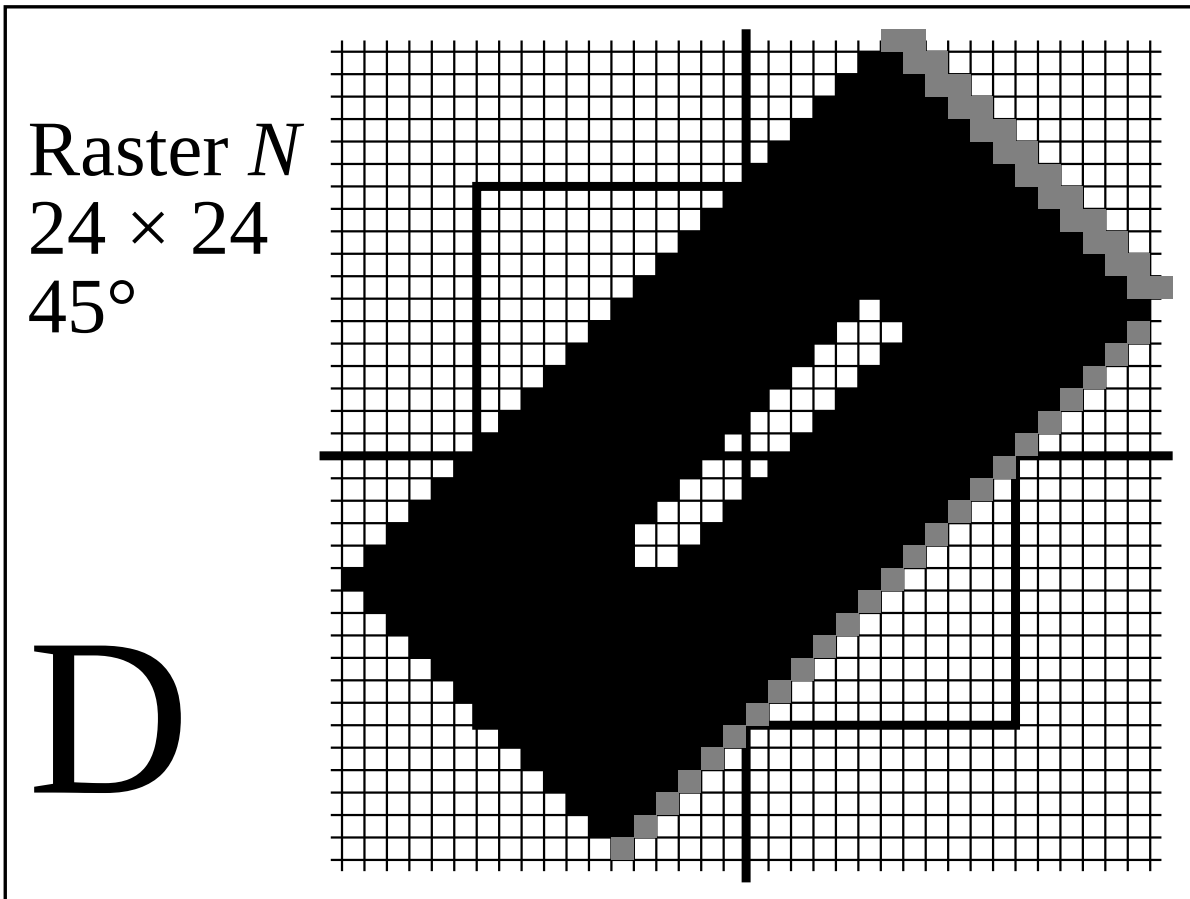
G8381_7f.eps, G0451_6f.eps, G8_18_3f.eps, Bild 8_18_3



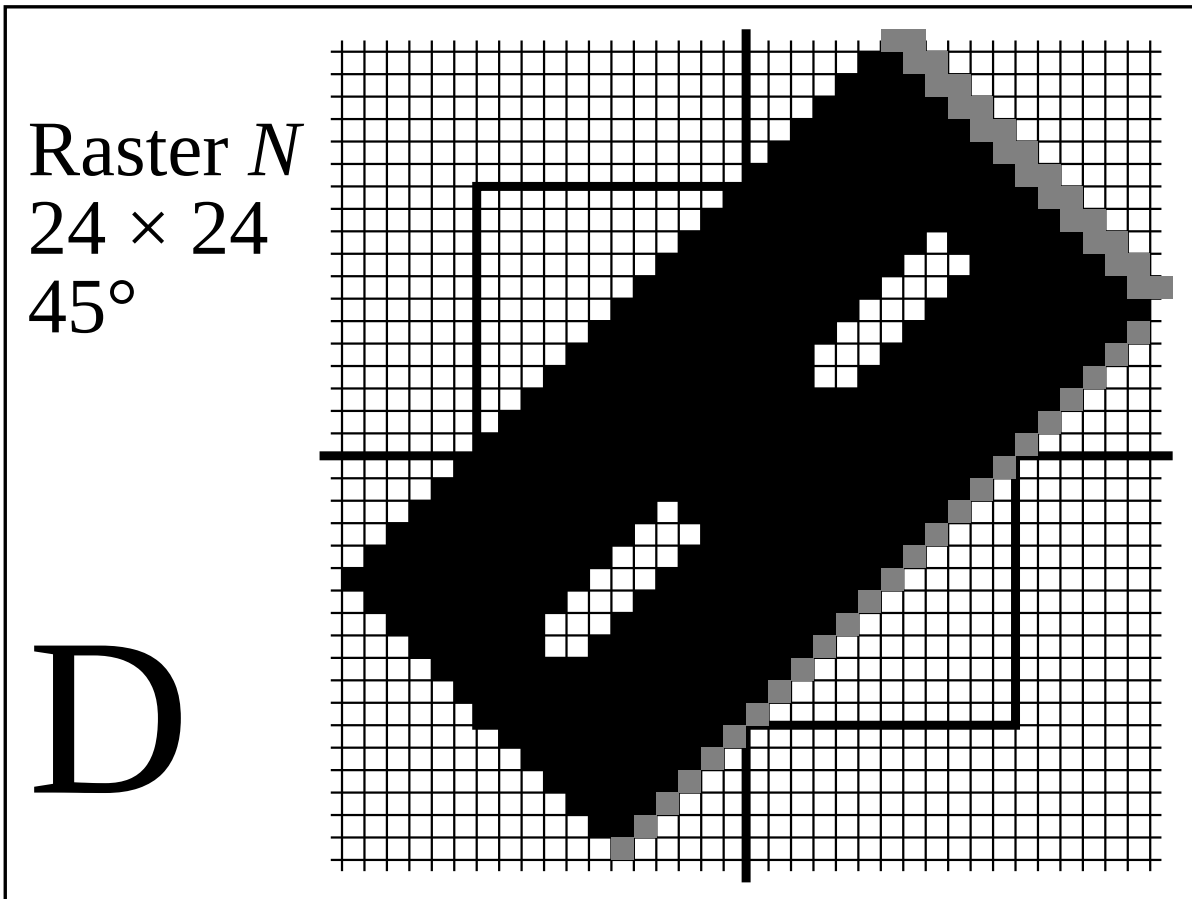
G8341_5f.eps, G0460_1f.eps, G8_19_1f.eps, Bild 8_19_1



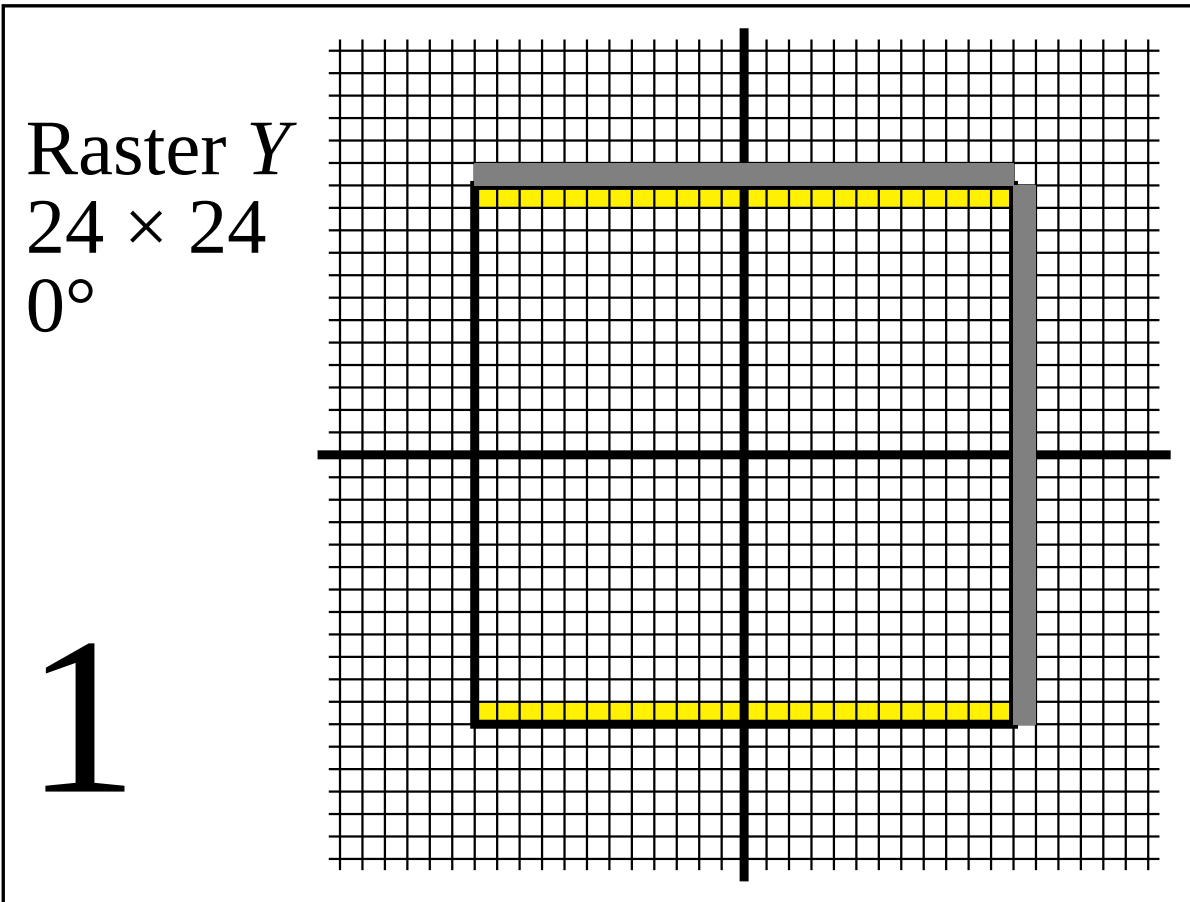
G8341_6f.eps, G0460_2f.eps, G8_19_2f.eps, Bild 8_19_2



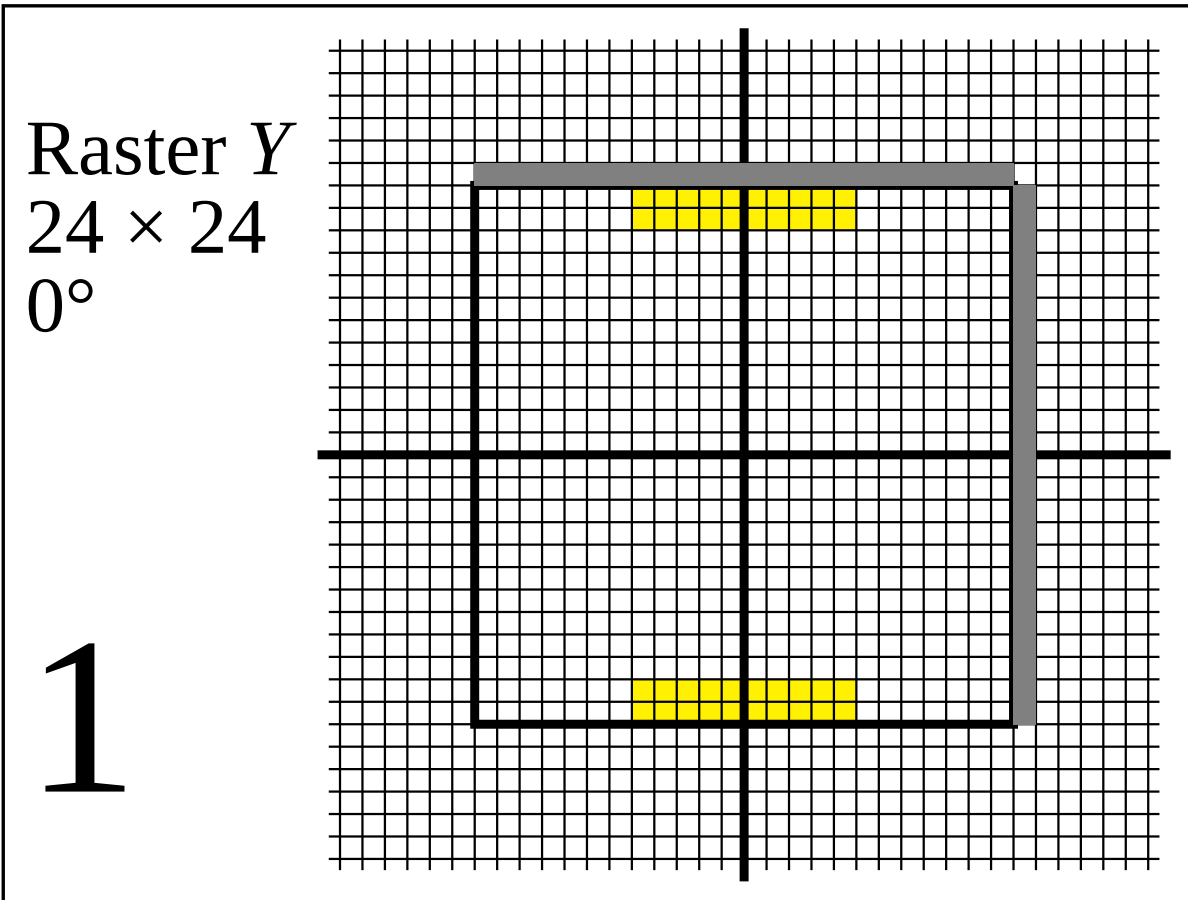
G8341_7f.eps, G0460_3f.eps, G8_19_3f.eps, Bild 8_19_3



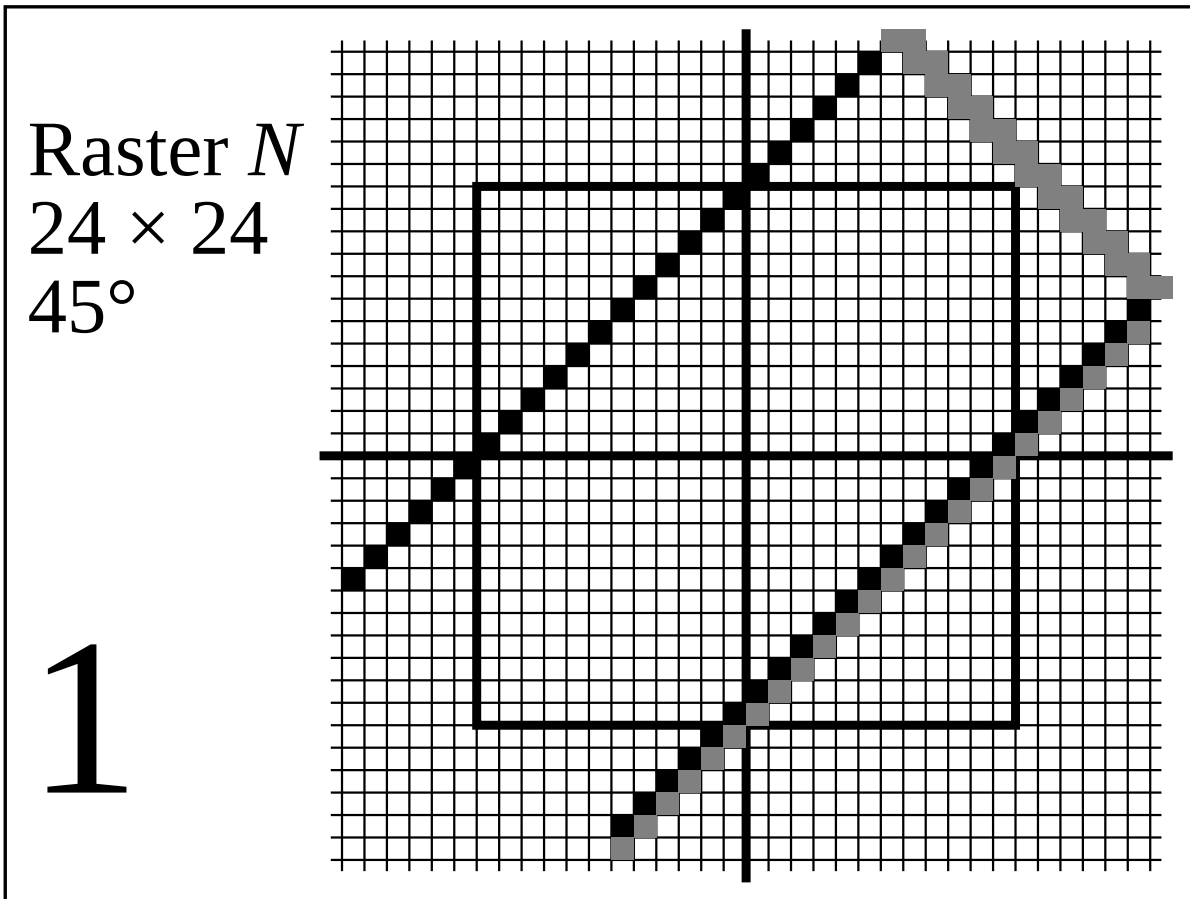
G8341_8f.eps, G0460_4f.eps, G8_19_4f.eps, Bild 8_19_4



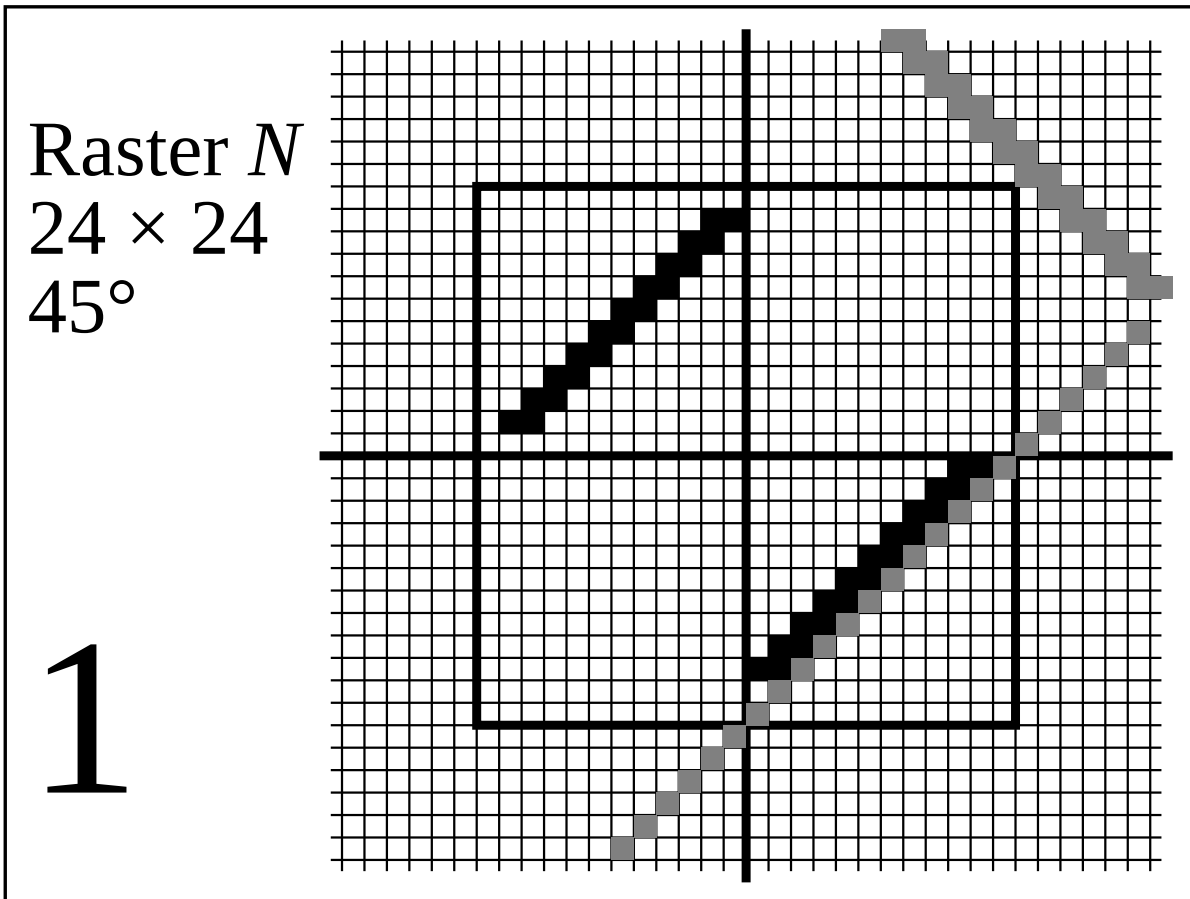
G8350_2f.eps, G0460_5f.eps, G8_20_1f.eps, Bild 8_20_1



G8260_3f.eps, G0460_6f.eps, G8_20_2f.eps, Bild 8_20_2



G8360_2f.eps, G0460_7f.eps, G8_20_3f.eps, Bild 8_20_3



G8260_4f.eps, G0460_8f.eps, G8_20_4f.eps, Bild 8_20_4

PSL1-Programmcode: Horizontale Rechteck-Grafikelemente

```

%!PS-Adobe-3.0 B8260-6n.eps          20.10.94
%%BoundingBox: 72 90 226 206
% Transformation Benutzer- -> Geraetekoordinaten
/Mt { % x y      snaptopixel      sx sy
  transform
  .25 sub round .25 add exch
  .25 sub round .25 add exch
  itransform moveto} bind def
/HQR { % Zeichnen Basis-Rechteck horizontal (x0 y0 w h)
  4 -2 roll Mt  %(x0,y0) untere linke Ecke Rechteck
  dtransform round exch round exch idtransform
  % Transform. Benutzer- -> Geraetekoordinaten
  dup 0 exch rlineto  %(0,h) nach oben links
  exch 0 rlineto      %(w,0) nach oben rechts
  neg 0 exch rlineto  %(0,-h) nach unten rechts
  closepath fill} bind def
/HQRr {HQR /x0 r x0 add def} bind def %r-Quadrat & x0-Transl.
/t { % x y -> x0 y0 Start Zeile, Spalte, Diagonale
  /y0 exch def /x0 exch def} bind def
/o { %voll gefuelltes Basis-Rechteck mit w=r h=1
  /r exch def %Wiederholungsfaktor r
  x0 y0 r 1 HQRr} bind def %r-fach Quadrat
/@ {/r exch def /x0 r x0 add def} bind def %nur x0-Transl.

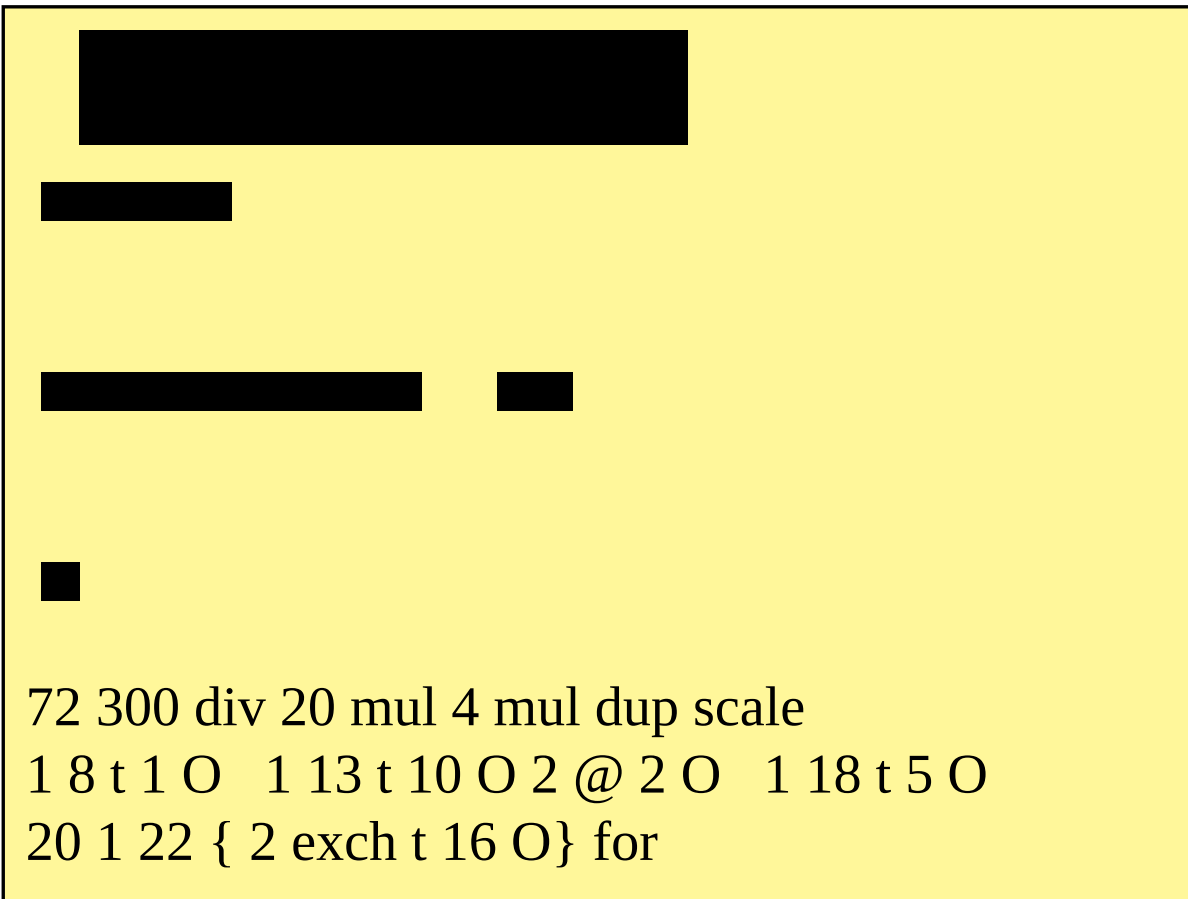
72 90 translate 0.0 setlinewidth
72 300 div 20 mul 4 mul dup scale

1 8 t 1 0    1 13 t 10 0 2 @ 2 0    1 18 t 5 0
20 1 22 { 2 exch t 16 0} for

showpage

```

G8262_6f.eps, G0461_5f.eps, G8_21f.eps, Bild 8_21 2x3



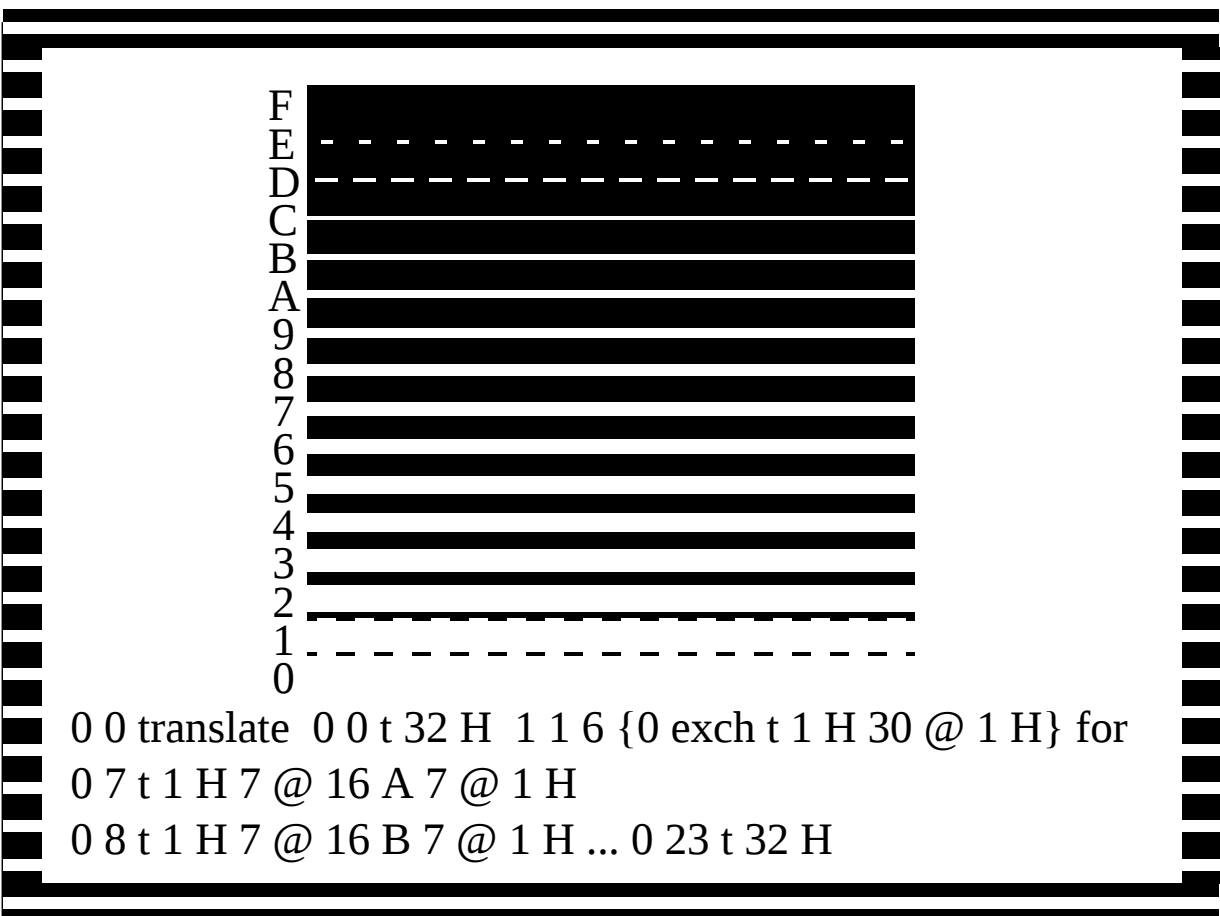
G8260_6f.eps, G0461_7f.eps, G8_22f.eps, Bild 8_22

```

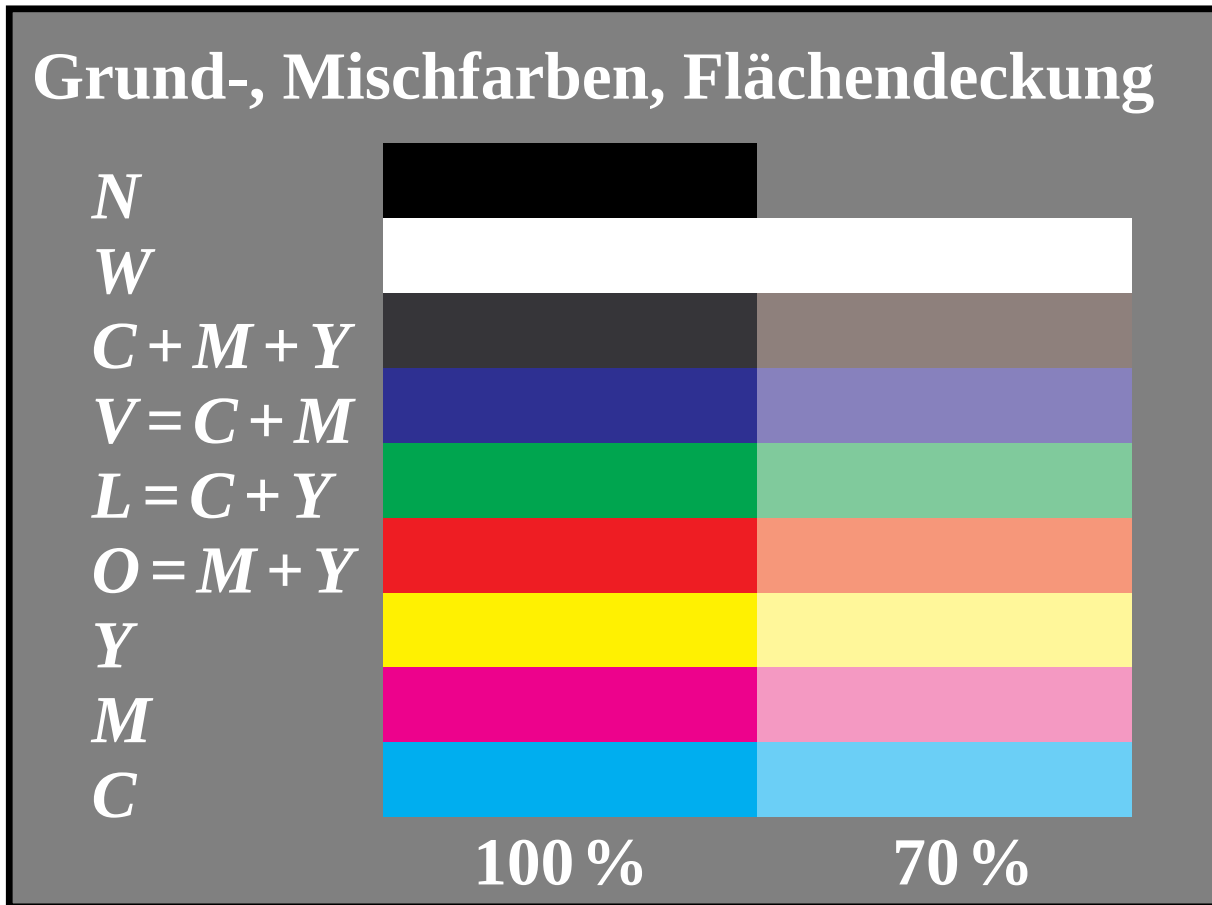
PSL1-Programmcode: Horizontale Rechteck-Grafikelemente (16 Graustufen)
%!PS-Adobe-3.0 B8260-7n.eps 20.10.94
%%BoundingBox: 72 90 226 206
% Definitionen /Mt /HQR /HQRr, vgl. PSL1-Code B8262-6n.eps
/HQR1 {/HQR /x0 1 x0 add def} bind def %Rechteck & x0-Transl.
%horizontale (H0) Raster, horizontales moveto
/H0In {%Basis-Rechteck (w=r 1); Innenfeld weiss (w=r 0<h<1)
/r exch def %Wiederholungsfaktor r
x0 y0 r 1 HQR %Schwarzes Rechteck (w=r h=1)
1.0 setgray
x0 y0 xyh add r h HQRr %Rechteck weiss (w=r 0<h<1)
0.0 setgray } bind def
/H0Ra {%Basis-Quadrat (w=r 1); Innenfeld weiss (w=r 0<h<1)
/r exch def %Wiederholungsfaktor r
x0 y0 r 1 HQR %Schwarzes Rechteck (w=r h=1)
1.0 setgray
x0 y0 xyh add r h HQR %Rechteck weiss (r 0<h<1)
r {x0 xyw add y0 w 1 HQR1} repeat %Quer-Rechteck
0.0 setgray } bind def
/H0Mi {%Basis-Rechteck (w=r 1); Innenfeld weiss (0<w,h<1)
/r exch def %Wiederholungsfaktor r
x0 y0 r 1 HQR %Schwarzes Randrechteck
1.0 setgray
r {x0 xyw add y0 xyh add w h HQR1} repeat %Quadrat
0.0 setgray } bind def
/xyw{1 w sub 0.5 mul}bind def /xyh{1 h sub 0.5 mul}bind def
/O {/r exch def x0 y0 r 1 HQRr} bind def %r-fach Quadrat
/N {/h 0.10 def /w 0.30 def H0Mi} bind def
/M {/h 0.10 def /w 0.60 def H0Mi} bind def
/L {/h 0.10 def H0In} bind def
/K {/h 0.15 def H0In} bind def
/J {/h 0.20 def H0In} bind def
/I {/h 0.25 def H0In} bind def
/H {/h 0.30 def H0In} bind def
/G {/h 0.35 def H0In} bind def
/F {/h 0.40 def H0In} bind def
/E {/h 0.45 def H0In} bind def
/D {/h 0.50 def H0In} bind def
/C {/h 0.60 def H0In} bind def
/B {/h 0.70 def H0In} bind def
/A {/h 0.80 def /w 0.50 def H0Ra} bind def
/@ {/x0 exch x0 add def} bind def %reine x0-Translation
/t {/y0 exch def /x0 exch def} bind def %Start x0, y0
1 1 scale 72 90 translate 0.0 setlinewidth %kleinste Linie
72 300 div 20 mul 4 mul dup scale
0 0 t 32 H
1 1 6 {0 exch t 1 H 30 @ 1 H} for
0 7 t 1 H 7 @ 16 A 7 @ 1 H
0 8 t 1 H 7 @ 16 B 7 @ 1 H
% .....
0 20 t 1 H 7 @ 16 N 7 @ 1 H
0 21 t 1 H 7 @ 16 O 7 @ 1 H
0 22 t 1 H 30 @ 1 H
0 23 t 32 H
showpage

```

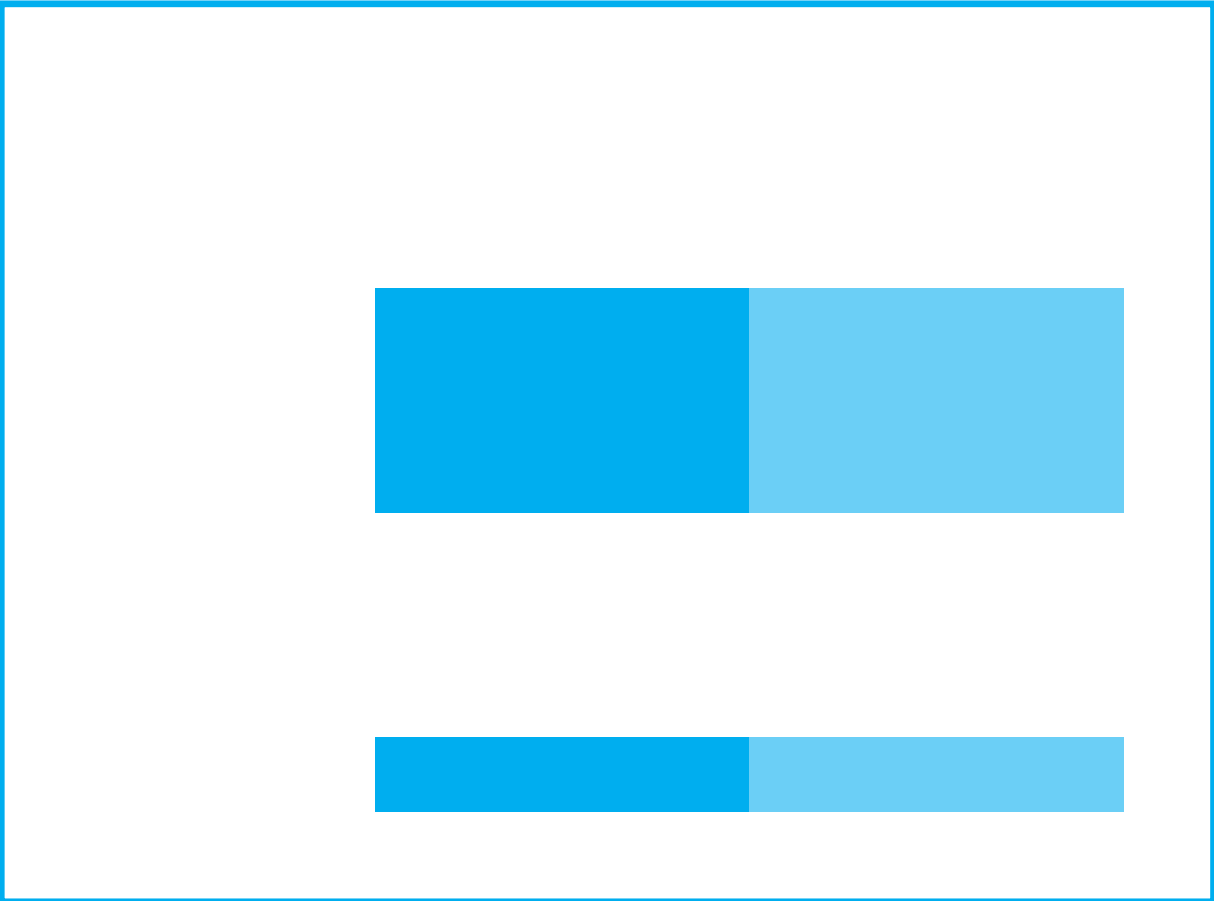
G8262_7f.eps, G0470_7f.eps, G8_23f.eps, Bild 8_23 2x4



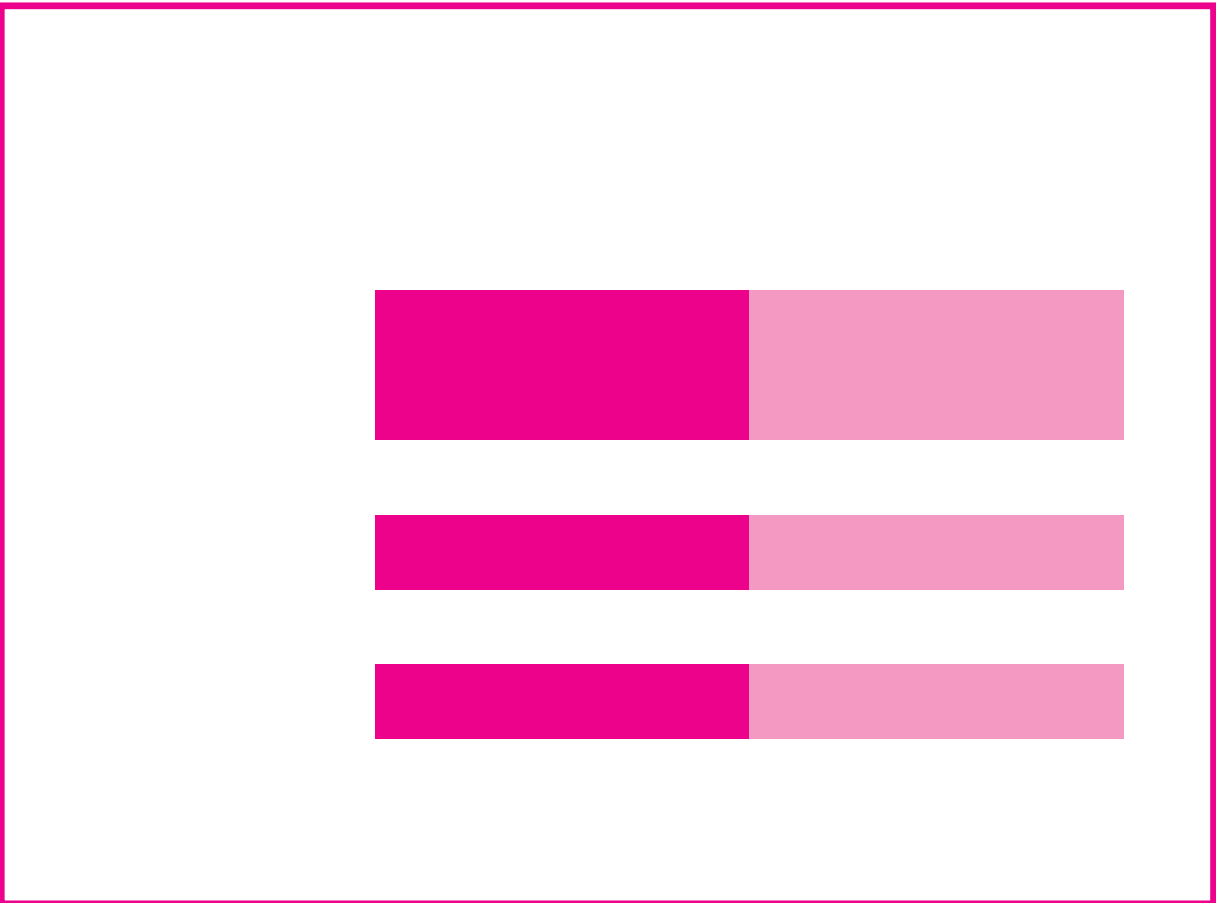
G8260_7f.eps, G0471_1f.eps, G8_24f.eps, Bild 8_24



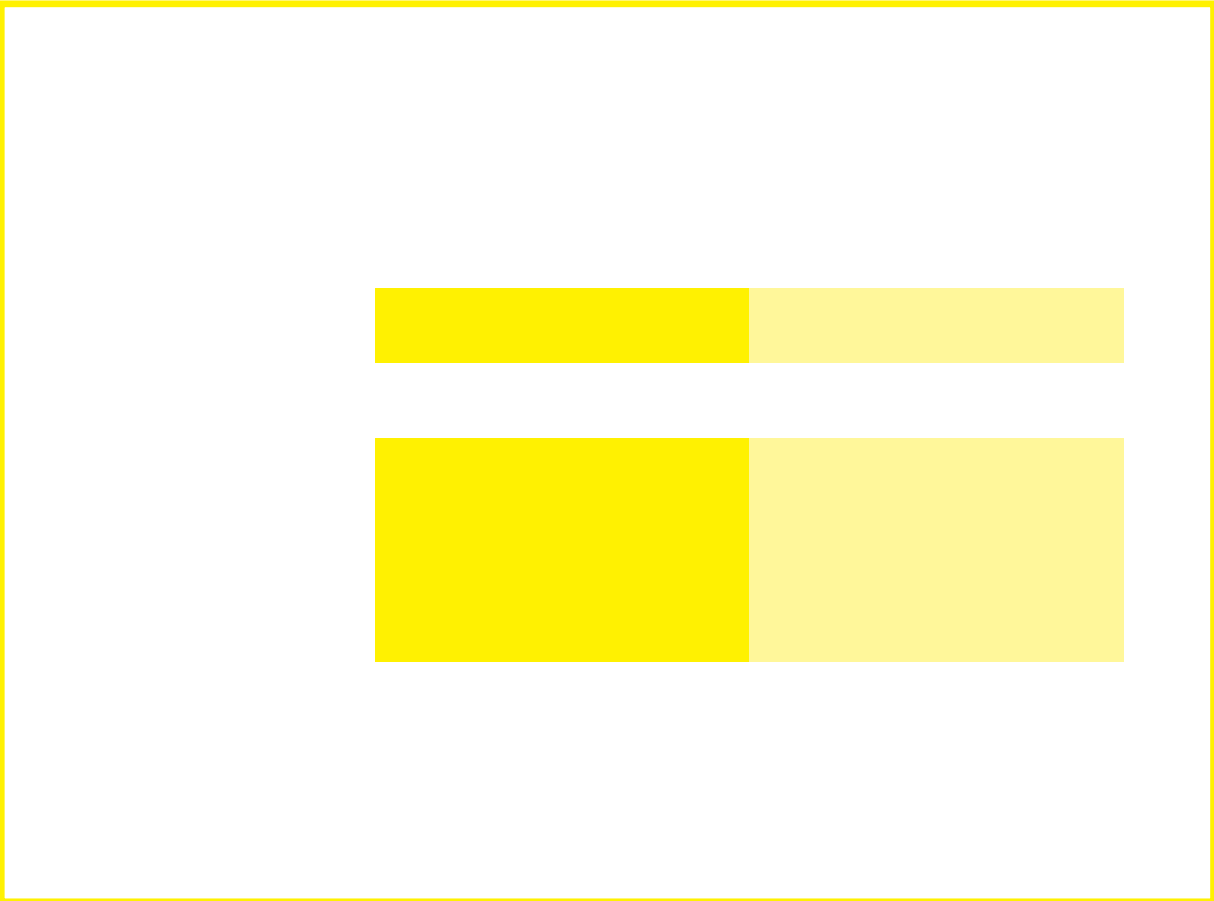
G9481_8f.eps, G0471_2f.eps, G8_25f.eps, Bild 8_25



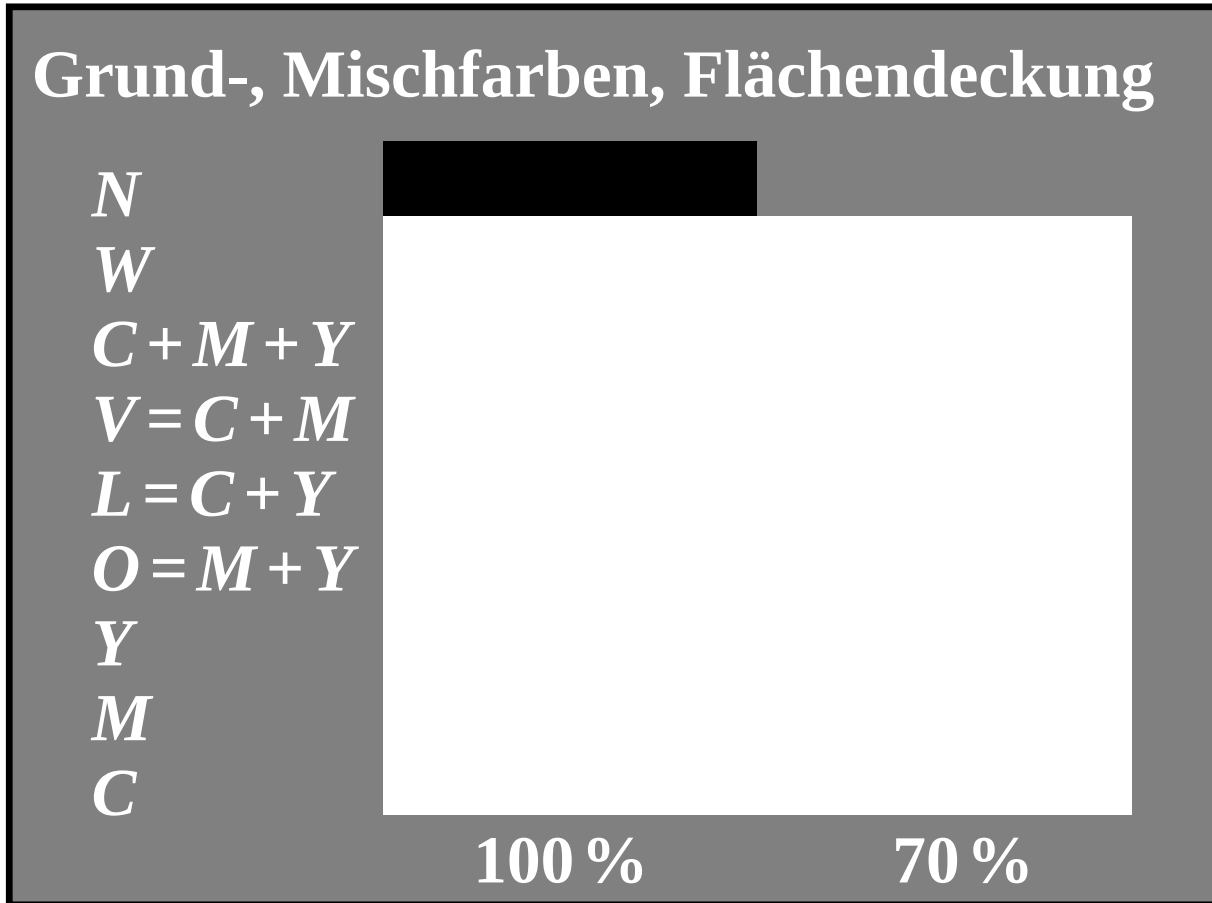
G9481_4f.eps, G0471_3f.eps, G8_26_1f.eps, Bild 8_26_1



G9481_5f.eps, G0471_4f.eps, G8_26_2f.eps, Bild 8_26_2



G9481_6f.eps, G0471_5f.eps, G8_26_3f.eps, Bild 8_26_3



G9481_7f.eps, G0471_6f.eps, G8_26_4f.eps, Bild 8_26_4

```

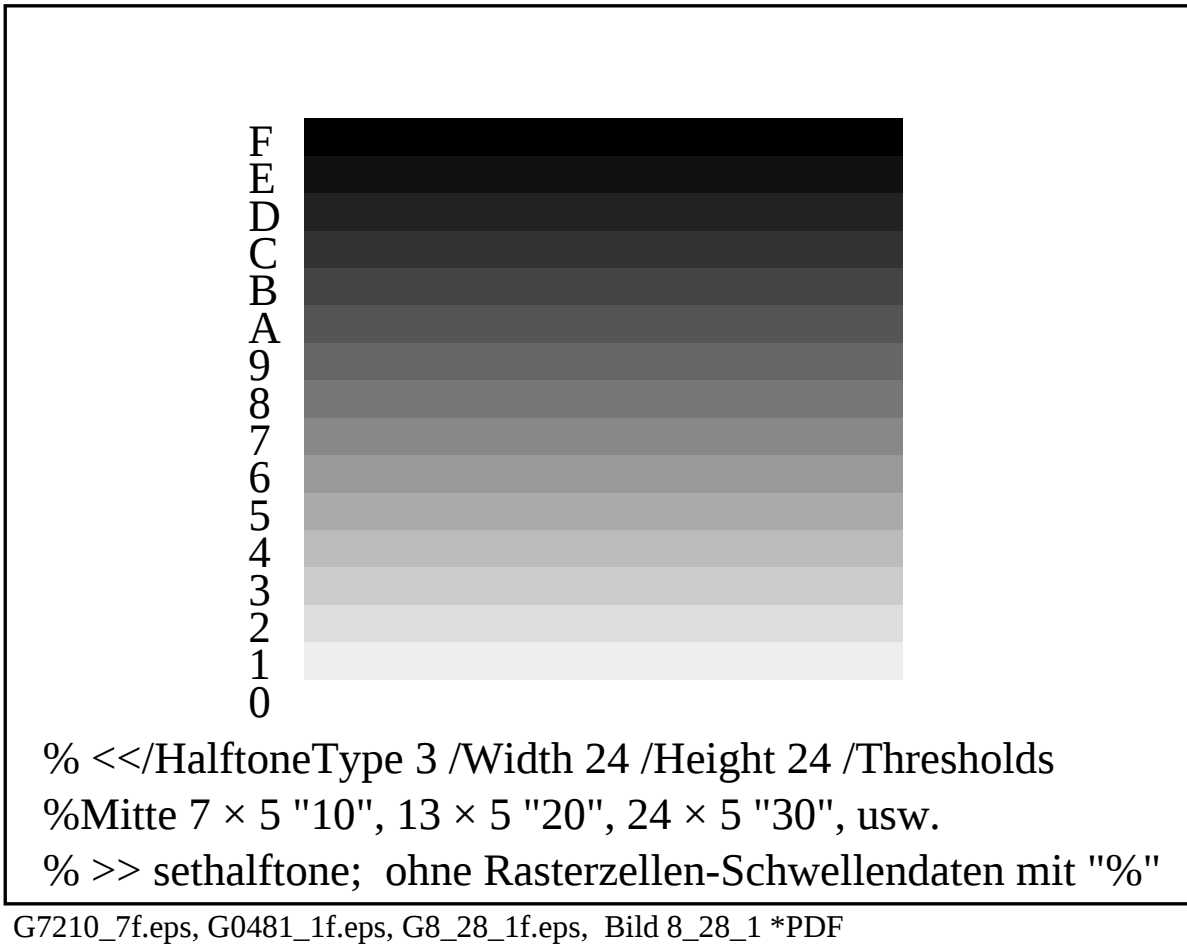
PSL1-Programmcode: Farbbild und -auszüge mit vier Grundfarben CMYK
%!PS-Adobe-3.0 d2:[rr.p9f]B7251-7n.eps/B9481-8N.eps 12.2.96
%%BoundingBox: 72 90 226 204
/Times-Roman findfont dup length dict begin
{1 index /FID ne {def} {pop pop} ifelse }forall
/Encoding ISOLatin1Encoding def currentdict end
/Times-ISOL1 exch definefont pop
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def /str {8 string} bind def
%%EndProlog

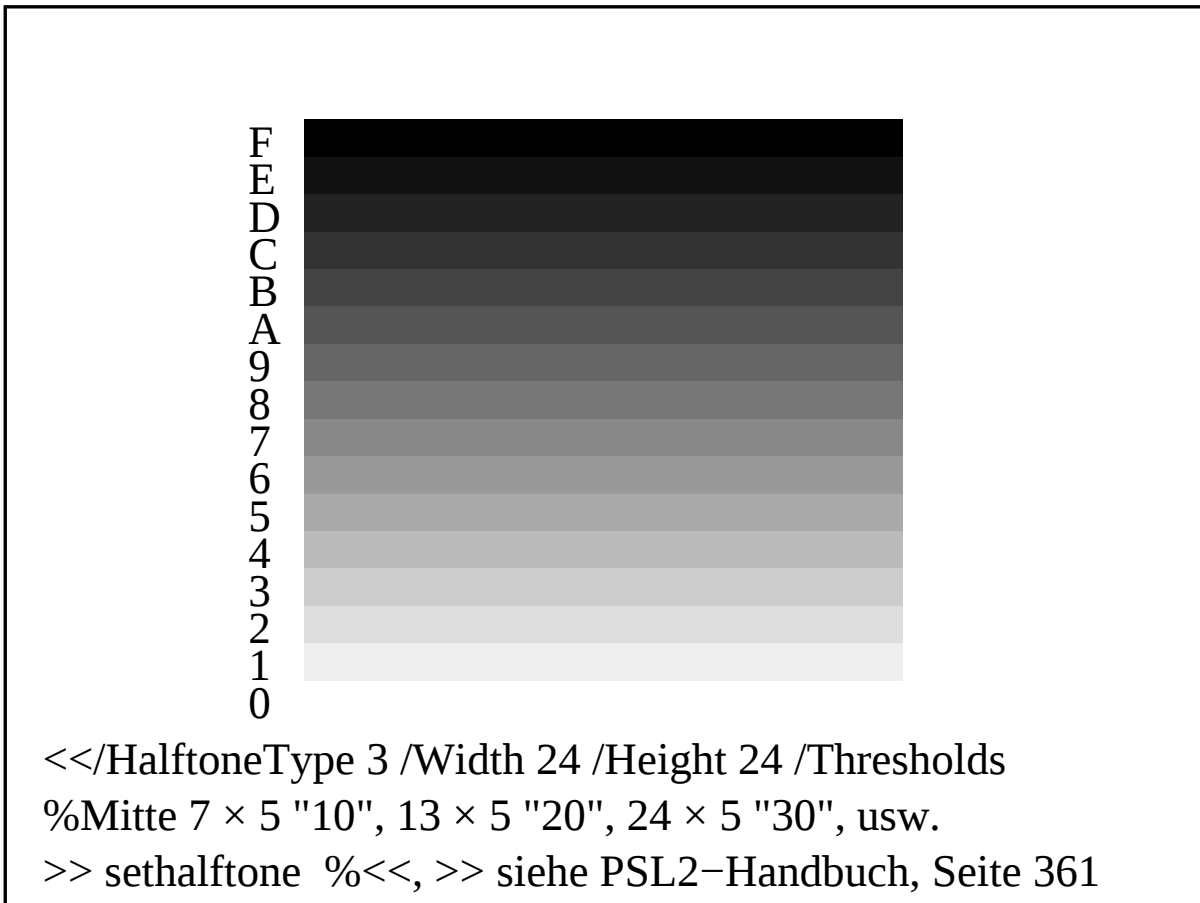
72 90 translate 0.01 MM 1.05 mul 0.01 MM 1.05 mul scale
/ausz 2 def %Farbauszug 0=C, 1=M, 2=Y, 3=N, 4=F
/recfi {/height exch def /width exch def /ys exch def /xs exch def
xs ys moveto width 0 rlineto
0 height rlineto width neg 0 rlineto closepath
ausz 0 eq { pop pop pop 1 exch sub setgray %C
060 135 {pop} setscreen fill } if
ausz 1 eq { pop pop 1 exch sub setgray pop %M
060 090 {pop} setscreen fill } if
ausz 2 eq { pop 1 exch sub setgray pop pop %Y
060 000 {pop} setscreen fill } if
ausz 3 eq { 1 exch sub setgray pop pop pop %N
060 045 {pop} setscreen fill } if
ausz 4 eq { setcmykcolor
060 135 {pop} 060 090 {pop} 060 000 {pop} %F
060 045 {pop} setcolorscreen fill } if } bind def
ausz 3 ge {0.0 0.0 0.0 0.5 0 0 5400 4000 recfi}
{0.0 setgray 0 0 moveto 5400 0 rlineto 0 4000
rlineto -5400 0 rlineto closepath stroke} ifelse
ausz 3 ge {1.0 setgray 300 /Times-ISOL1 FS 100 3600 moveto
(Grund-, Mischfarben, Flächendeckung) show } if
/xyw {4000 12 div} bind def /xw {5 xyw mul} bind def
/x01 {5 xyw mul} bind def /y0 {1.2 xyw mul} bind def
/x02 {10 xyw mul} bind def
/colors1 %CMYK der Farbstreifen von unten nach oben
[1.0 0.0 0.0 0.0] {0.0 1.0 0.0 0.0} {0.0 0.0 1.0 0.0}
{0.0 1.0 1.0 0.0} {1.0 0.0 1.0 0.0} {1.0 1.0 0.0 0.0}
{1.0 1.0 1.0 0.0} {0.0 0.0 0.0 0.0} {0.0 0.0 0.0 1.0}] bind def
/colors2
[0.5 0.0 0.0 0.0] {0.0 0.5 0.0 0.0} {0.0 0.0 0.5 0.0}
{0.0 0.5 0.5 0.0} {0.5 0.0 0.5 0.0} {0.5 0.5 0.0 0.0}
{0.5 0.5 0.5 0.0} {0.0 0.0 0.0 0.0} {0.0 0.0 0.0 0.5}] bind def
0 1 8 {/i exch def colors1 i get exec
x01 i xyw mul y0 add xw xyw recfi} for
0 1 8 {/i exch def colors2 i get exec
x02 i xyw mul y0 add xw xyw recfi} for
ausz 3 ge {1.0 setgray 300 /Times-Italic FS
/N8 (C M Y 0=M+Y L=C+Y V=C+M C+M+Y W N ) def
0 1 8 {/nr exch def nr xyw mul y0 add x01 1300 sub exch
moveto 40 0 N8 nr 6 mul 6 getinterval ashow}for 300 /Times-Roman FS
x01 400 add y0 300 sub moveto (100) show 30 0 rmoveto (%) show
x02 600 add y0 300 sub moveto (70) show 30 0 rmoveto (%) show} if

showpage

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G7253_7f.eps, G0480_7f.eps, G8_27f.eps, Bild 8_27 2x4





G7211_7f.eps, G0481_2f.eps, G8_28_2f.eps, Bild 8_28_2 *PDF

G7213_7f.eps, G0490_7f.eps, G8_29f.eps, Bild 8_29 2x4

PC-Betriebssysteme für Intel 486 Produkt-Name und Grafik-Software			
Hersteller	NeXT	Microsoft	IBM
Produkt-Name	NeXT-step V.3.3	Windows NT V.3.1	OS/2 V.2.1
Umfang	300 MByte	100 MByte	40 MByte
Speicher	16 MByte	12 MByte	8 MByte
Grafik-Software	Display-PostScript	Graphic G.I.(GDI)	Presentat. M.(PM)

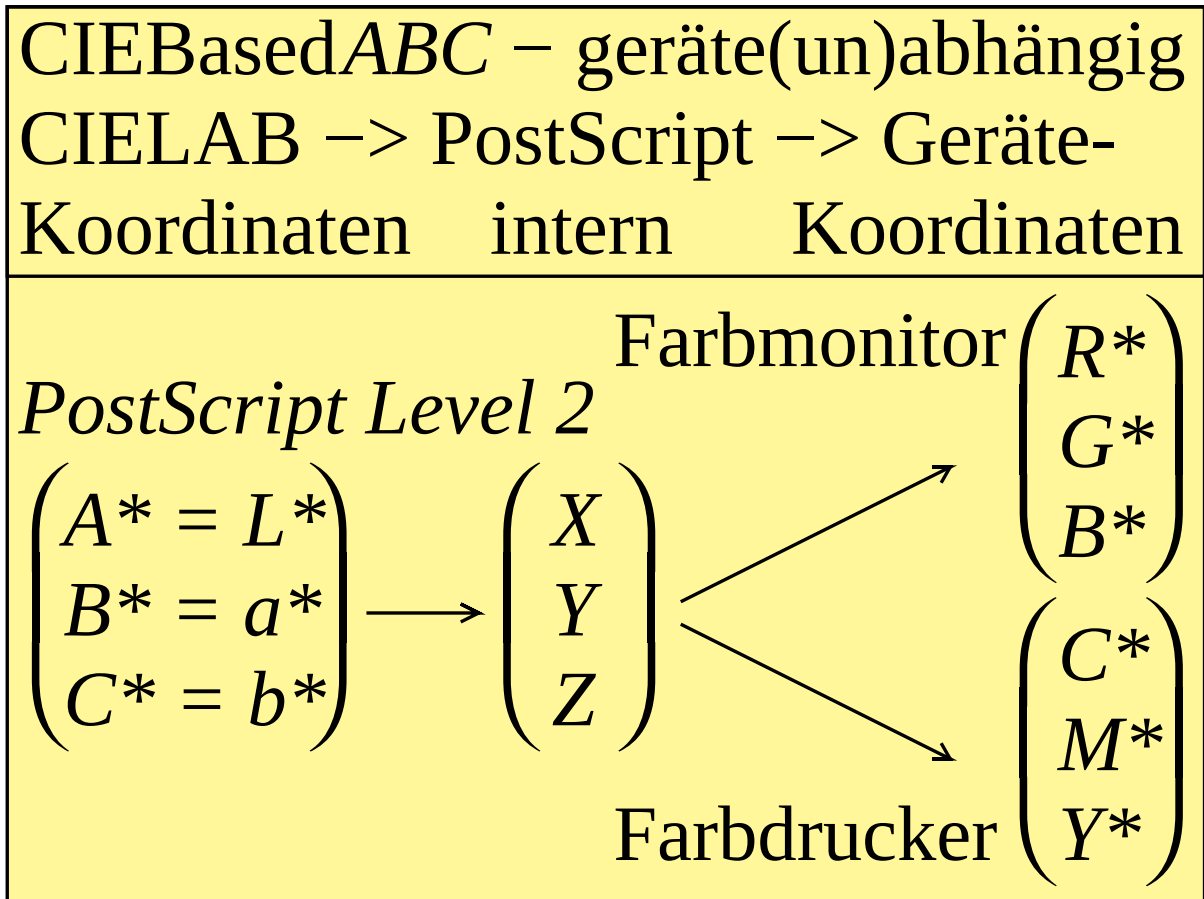
G7110_1f.eps, G0481_3f.eps, G8_30_1f.eps, Bild 8_30_1

Hersteller, Hardware, Betriebssystem und Adobe-PostScript			
Hersteller	Hardware	Betriebssystem	Post-Script
Digital	VAX, AXP	OSF/1	Level 2
IBM	RISC 6000	AIX	Level 2
Sun	SPARC	Solaris	Level 2
Adobe	SPARC	X-Window	Level 2
NeXT	Intel, Motorola	Mach	Level 2

G7110_2f.eps, G0481_4f.eps, G8_30_2f.eps, Bild 8_30_2

Farbheit und -wert in CIEBasedABC		
Farbheit <i>ABC*</i>	Farbwert <i>ABC</i>	Farbraum Bsp. Geräte-Koordinaten
<i>Lab*</i>	<i>XYZ</i>	CIE 1931 <i>XYZ</i> lineares Farbmeßgerät CIELAB 1976 <i>L*a*b*</i> CIELAB-Farbmeßgerät
	<i>OLV</i> <i>RGB</i>	linearer Farbraum <i>OLV</i> linearer Scanner, Belichter
<i>OLV*</i> <i>RGB*</i>		Btx-Farbraum <i>OLV*</i> nichtlinearer Raum <i>RGB*</i> quadrat./logarithm.Scanner

G7110_3f.eps, G0481_5f.eps, G8_31_1f.eps, Bild 8_31_1



G7110_4f.eps, G0481_6f.eps, G8_31_2f.eps, Bild 8_31_2

CIEBasedABC-Farbraum in PSL2			
Farbwiedergabe $XYZ_{\text{soll}} - XYZ_{\text{ist}}$			
PSL2- Programm	Soft- ware	Aus- gabe	Meß- Gerät
X_{soll}	$L \rightarrow L^* \rightarrow L$		X_{ist}
Y_{soll}	$\rightarrow M \rightarrow M^* \rightarrow M \rightarrow$		Y_{ist}
Z_{soll}	$N \rightarrow N^* \rightarrow N$		Z_{ist}
Matrix1 Decode1 Decode2 Matrix2			
$3 \times 3 \quad \{0.5 \text{ exp}\} \quad \{2.0 \text{ exp}\} \quad 3 \times 3$			

G7111_5f.eps, G0481_7f.eps, G8_32_1f.eps, Bild 8_32_1

CIEBasedABC – Optimierung der Farbwiedergabe $XYZ_{\text{soll}} - XYZ_{\text{eopt}}$

PSL2-Programm Monitor Messung

$$\begin{array}{llll} X_{\text{soll}} & L & \rightarrow L^* \rightarrow L & X_{\text{ist}} \\ Y_{\text{soll}} & \rightarrow M & \rightarrow M^* \rightarrow M & \rightarrow Y_{\text{ist}} \\ Z_{\text{soll}} & N & \rightarrow N^* \rightarrow N & Z_{\text{ist}} \end{array}$$

$$\begin{array}{ll} X_{\text{sollk}} = X_{\text{soll}} + (X_{\text{soll}} - X_{\text{ist}}) & X_{\text{eopt}} \\ Y_{\text{sollk}} = Y_{\text{soll}} + (Y_{\text{soll}} - Y_{\text{ist}}) \rightarrow & Y_{\text{eopt}} \\ Z_{\text{sollk}} = Z_{\text{soll}} + (Z_{\text{soll}} - Z_{\text{ist}}) & Z_{\text{eopt}} \end{array}$$

G7120_5f.eps, G0481_8f.eps, G8_32_2f.eps, Bild 8_32_2

Digitale Bildverarbeitung mit *Adobe PostScript Level 2* CIEBasedABC-Farbraum

Die *ABC*-Farbdaten stellen eine Zonen-Theorie des Farbensehens mit zwei nichtlinearen Stufen dar:

1. nichtlineare trichromatische Stufe
2. nichtlineare Gegenfarbenstufe

G7110_5f.eps, G0491_1f.eps, G8_33_1f.eps, Bild 8_33_1

CIEBasedABC-Farbraum in PSL2
 Transformation $ABC^* \rightarrow XYZ$
 drei Farbheiten $\rightarrow$ Normfarbwerte

$$\begin{pmatrix} L^* \\ M^* \\ N^* \end{pmatrix} = \begin{pmatrix} 3 \times 3 \\ \text{Matrix } ABC \end{pmatrix} \times \begin{pmatrix} D(A^*) \\ D(B^*) \\ D(C^*) \end{pmatrix}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 3 \times 3 \\ \text{Matrix } LMN \end{pmatrix} \times \begin{pmatrix} D(L^*) \\ D(M^*) \\ D(N^*) \end{pmatrix}$$

G7110_6f.eps, G0491_2f.eps, G8_33_2f.eps, Bild 8_33_2

CIE 1931 XYZ-Farbraum in PSL2

```
[/CIEBasedABC<< %Dict PostScript Level 2  
  /MatrixABC [1 0 0 0 1 0 0 0 1] %default  
  /DecodeABC [{} {} {}] %default, Leerfunktion  
  /RangeABC [ 0 0.9505 0 1 0 1.0890] %D65  
  
  /MatrixLMN [1 0 0 0 1 0 0 0 1] %default  
  /DecodeLMN [{} {} {}] %default, Leerfunktion  
  /RangeLMN [ 0 0.9505 0 1 0 1.0890] %D65  
  
  /WhitePoint [0.9505 1 1.0890] %D65  
  /BlackPoint [0 0 0] % default  
>>]setcolorspace
```

G7110_7f.eps, G0491_3f.eps, G8_33_3f.eps, Bild 8_33_3

CIEBasedABC-Farbraum in PSL2

$LMN^* / OLV^* / RGB^* \rightarrow XYZ$

EBU-Bildschirm-Phosphore, D65

$$L = \text{Decode}L^* = \{2.2 \exp\}$$

$$M = \text{Decode}M^* = \{2.2 \exp\}$$

$$N = \text{Decode}N^* = \{2.2 \exp\}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,4303 & 0,3416 & 0,1782 \\ 0,2219 & 0,7068 & 0,0713 \\ 0,0202 & 0,1296 & 0,9387 \end{pmatrix} \times \begin{pmatrix} L \\ M \\ N \end{pmatrix}$$

G7111_1f.eps, G0491_4f.eps, G8_34_1f.eps, Bild 8_34_1

EBU-*RGB**-Farbraum in PSL2

```
[/CIEBasedABC<< %Dict PostScript Level 2
  /MatrixABC [1 0 0 0 1 0 0 0 1] %default
  /DecodeABC [{ } { } { }] %default, Leerfunktion
  /RangeABC [ 0 0.9505 0 1 0 1.0890] %D65
  /MatrixLMN [0.4303 0.2219 0.0202 0.3416
              0.6720 0.1412 0.1845 0.0833 0.9227]
  /DecodeLMN [{2.2 exp} {2.2 exp} {2.2 exp}]
  /RangeLMN [ 0 0.9505 0 1 0 1.0890] %D65
  /WhitePoint [0.9505 1 1.0890] %D65
  /BlackPoint [0 0 0] % default
>>]setcolorspace
```

G7111_2f.eps, G0491_5f.eps, G8_34_2f.eps, Bild 8_34_2

CIEBasedABC-Farbraum in PSL2

$LMN^* / OLV^* / RGB^* \rightarrow XYZ$

NTSC-Bildschirm-Phosphore, D65

$$L = \text{Decode}L^* = \{1.8 \exp\}$$

$$M = \text{Decode}M^* = \{1.8 \exp\}$$

$$N = \text{Decode}N^* = \{1.8 \exp\}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,4497 & 0,3163 & 0,1845 \\ 0,2446 & 0,6720 & 0,0833 \\ 0,0252 & 0,1412 & 0,9227 \end{pmatrix} \times \begin{pmatrix} L \\ M \\ N \end{pmatrix}$$

G7111_3f.eps, G0491_6f.eps, G8_34_3f.eps, Bild 8_34_3

CIELAB 1976 $L^*a^*b^*$ -Farbraum Definition und Umkehrung

$$L^* = 116 (Y/Y_n)^{1/3} - 16$$

$$a^* = 500 \left[(X/X_n)^{1/3} - (Y/Y_n)^{1/3} \right]$$

$$b^* = 200 \left[(Y/Y_n)^{1/3} - (Z/Z_n)^{1/3} \right]$$

$$X = X_n \left[(L^* + 16) / 116 + a^*/500 \right]^3$$

$$Y = Y_n \left[(L^* + 16) / 116 \right]^3$$

$$Z = Z_n \left[(L^* + 16) / 116 - b^*/200 \right]^3$$

G7111_7f.eps, G0491_7f.eps, G8_35_1f.eps, Bild 8_35_1

CIELAB 1976 $L^*a^*b^*$ -Farbraum und CIEBasedABC-Transformation

$$X = X_n \left[(L^* + 16) / 116 + a^*/500 \right]^3$$

$$Y = Y_n \left[(L^* + 16) / 116 \right]^3$$

$$Z = Z_n \left[(L^* + 16) / 116 - b^*/200 \right]^3$$

$$A = \text{Decode}L^* = \{16 \text{ add } 116 \text{ div}\}$$

$$B = \text{Decode}a^* = \{500 \text{ div}\}$$

$$C = \text{Decode}b^* = \{200 \text{ div}\}$$

G7111_8f.eps, G0491_8f.eps, G8_35_2f.eps, Bild 8_35_2

CIEBasedABC-Farbraum in PSL2

Transformation $ABC^* \rightarrow XYZ$

CIELAB Teil 1: $ABC^* \rightarrow LMN^*$

$$A = \text{Decode}A^* = \{16 \text{ add } 116 \text{ div}\}$$

$$B = \text{Decode}B^* = \{500 \text{ div}\}$$

$$C = \text{Decode}C^* = \{200 \text{ div}\}$$

$$\begin{pmatrix} L^* \\ M^* \\ N^* \end{pmatrix} = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & -1 \end{pmatrix} \times \begin{pmatrix} A \\ B \\ C \end{pmatrix}$$

G7120_1f.eps, G0510_1f.eps, G8_36_1f.eps, Bild 8_36_1

CIEBasedABC-Farbraum in PSL2

Transformation $ABC^* \rightarrow XYZ$

CIELAB Teil 2: $LMN^* \rightarrow XYZ$

$$L = \text{Decode}L^* = \{3 \text{ exp}\}$$

$$M = \text{Decode}M^* = \{3 \text{ exp}\}$$

$$N = \text{Decode}N^* = \{3 \text{ exp}\}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} X_n & L \\ Y_n & M \\ Z_n & N \end{pmatrix}$$

G7120_3f.eps, G0510_2f.eps, G8_36_2f.eps, Bild 8_36_2

CIELAB $L^*a^*b^*$ -Farbraum in PSL2

```
[/CIEBasedABC<< %Dict PostScript Level 2
  /MatrixABC [1 0 0 0 1 0 0 0 1] %default
  /DecodeABC [{16 add 116 div} bind
    {500 div} bind {200 div} bind ]
  /RangeABC [0 100 -128 127 -128 127] %Lab*
  /MatrixLMN [0.9505 0 0 0 1 0 0 0 1.0890]
  /DecodeLMN [{3 exp} {3 exp} {3 exp}]
  /RangeLMN [ 0 0.9505 0 1 0 1.0890] %D65
  /WhitePoint [0.9505 1 1.0890] %D65
  /BlackPoint [0 0 0] % default
>>]setcolorspace
```

G7120_4f.eps, G0510_3f.eps, G8_36_3f.eps, Bild 8_36_3

CIEBasedABC – Optimierung der Farbwiedergabe $Lab^*_{soll} - Lab^*_{eopt}$			
PSL2-Programm		Ausgabe	Messung
L^*_{soll}	$L \rightarrow L^* \rightarrow L$		L^*_{ist}
a^*_{soll}	$\rightarrow M \rightarrow M^* \rightarrow M \rightarrow$		a^*_{ist}
b^*_{soll}	$N \rightarrow N^* \rightarrow N$		b^*_{ist}
L^*_{sollk}	$= L^*_{soll} + (L^*_{soll} - L^*_{ist})$		L^*_{eopt}
a^*_{sollk}	$= a^*_{soll} + (a^*_{soll} - a^*_{ist}) \rightarrow$		a^*_{eopt}
b^*_{sollk}	$= b^*_{soll} + (b^*_{soll} - b^*_{ist})$		b^*_{eopt}

G7120_7f.eps, G0510_4f.eps, G8_37_1f.eps, Bild 8_37_1

Ausgleichsrechnung für Farbwiedergabe $Lab_{i,\text{soll}}^* - Lab_{i,\text{gopt}}^* = \text{Min.}$

Farbheit-Differenzen $\Delta(Lab^*)$ für CIE-Testfarben $i = 1, 2, \dots, 17$

$$\Delta L_i^* = L_{i,\text{soll}}^* - L_{i,\text{gopt}}^*$$

$$\Delta a_i^* = a_{i,\text{soll}}^* - a_{i,\text{gopt}}^*$$

$$\Delta b_i^* = b_{i,\text{soll}}^* - b_{i,\text{gopt}}^*$$

$$\sum_{i=1,17} [(\Delta L_i^*)^2 + (\Delta a_i^*)^2 + (\Delta b_i^*)^2]^{1/2} = \text{Min.}$$

G7121_2f.eps, G0510_5f.eps, G8_37_2f.eps, Bild 8_37_2

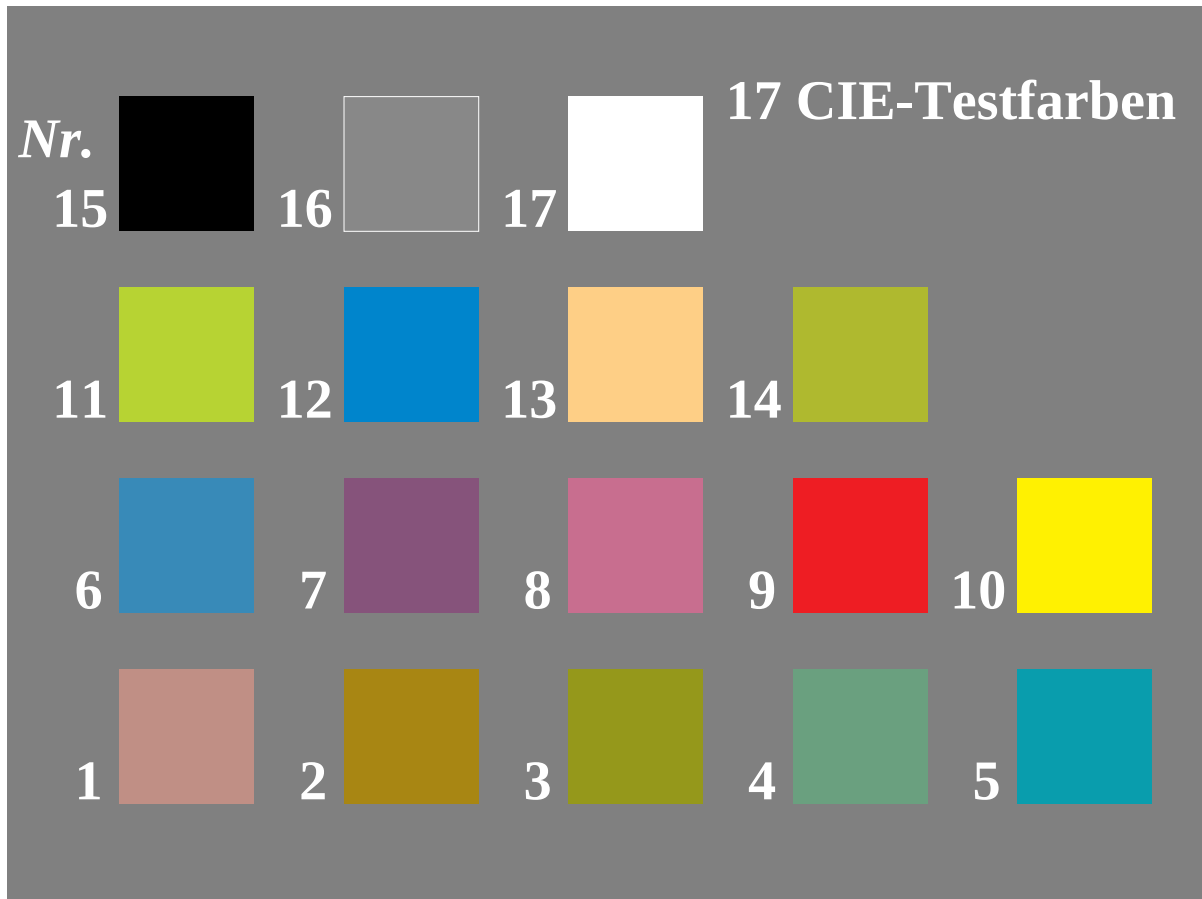
Ausgleichsrechnung für Farbwiedergabe $Lab_{i,\text{soll}}^* - Lab_{i,\text{gopt}}^* = \text{Min.}$

Farbheit-Differenzen $\Delta(Lab_i^*)$ für CIE-Testfarben $i = 1$ bis $17 \rightarrow \text{Min.}$

$$\begin{pmatrix} L_{i,\text{gopt}}^* \\ a_{i,\text{gopt}}^* \\ b_{i,\text{gopt}}^* \end{pmatrix} = \begin{pmatrix} a_{11} & a_{21} & a_{31} \\ a_{12} & a_{22} & a_{32} \\ a_{13} & a_{23} & a_{33} \end{pmatrix} \times \begin{pmatrix} L_{i,\text{soll}}^* \\ a_{i,\text{soll}}^* \\ b_{i,\text{soll}}^* \end{pmatrix}$$

$$\sum_{i=1,17} [(\Delta L_i^*)^2 + (\Delta a_i^*)^2 + (\Delta b_i^*)^2]^{1/2} = \text{Min.}$$

G7121_4f.eps, G0510_6f.eps, G8_37_3f.eps, Bild 8_37_3



G7221_7f.eps, G0550_1f.eps, G8_38f.eps, Bild 8_38

PSL2-Programmcode: Definition und Reproduktion von 17 CIE-Testfarben

```

%!PS-Adobe-3.0 B7221-7n.eps 20.10.94
%%BoundingBox: 72 90 226 206
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def
/languagelevel where {pop languagelevel} {1} ifelse
/PSL12 exch def
/dictende {counttomark 2 idiv dup dict begin {def}
repeat pop currentdict end} bind def
%%EndProlog

72 90 translate 0.01 MM dup scale 20 setlinewidth

PSL12 2 eq {[ /CIEBasedABC [ %Farbraun und Grenzen fuer D65
/WhitePoint [0 0.9505 1 1.089] %CIEXYZ fuer D65
/RangeABC [0 0.9505 0 1 0 1.0885] %CIEXYZ-Grenzen N/W
/RangeLMN [0 0.9505 0 1 0 1.0885] dictende ]
setcolorspace } if %Ende Standard-Definition PSL2-CIEBasedA

PSL12 1 eq %Definition alle PSL1-Geraete
{ [/setrgbcolor where %Abfrage auf PSL1-Farb-Geraet
{pop setrgbcolor} %PSL1-Farb-Geraet
{pop 0.4 exp setgray pop} ifelse } %PSL1-SW-Geraet
/setcolor exch def} if

/colRec {moveto s 0 rlineto 0 s rlineto s neg 0 rlineto %Quadrat
closepath setcolor} bind def

0.1885 0.1983 0.2157 setcolor %Testfarbe Nr 16 (Mittelgrau)

0 0 moveto 5400 0 rlineto 0 4000 rlineto %Bildfeld 54mm x 40mm
-5400 0 rlineto closepath fill

250 /Times-Bold FS 0.7239 0.7615 0.8289 setcolor %Weiss
3200 3300 moveto (17 CIE-Testfarben) show

500 500 translate %Nullpunkt untere linke Testfarbe

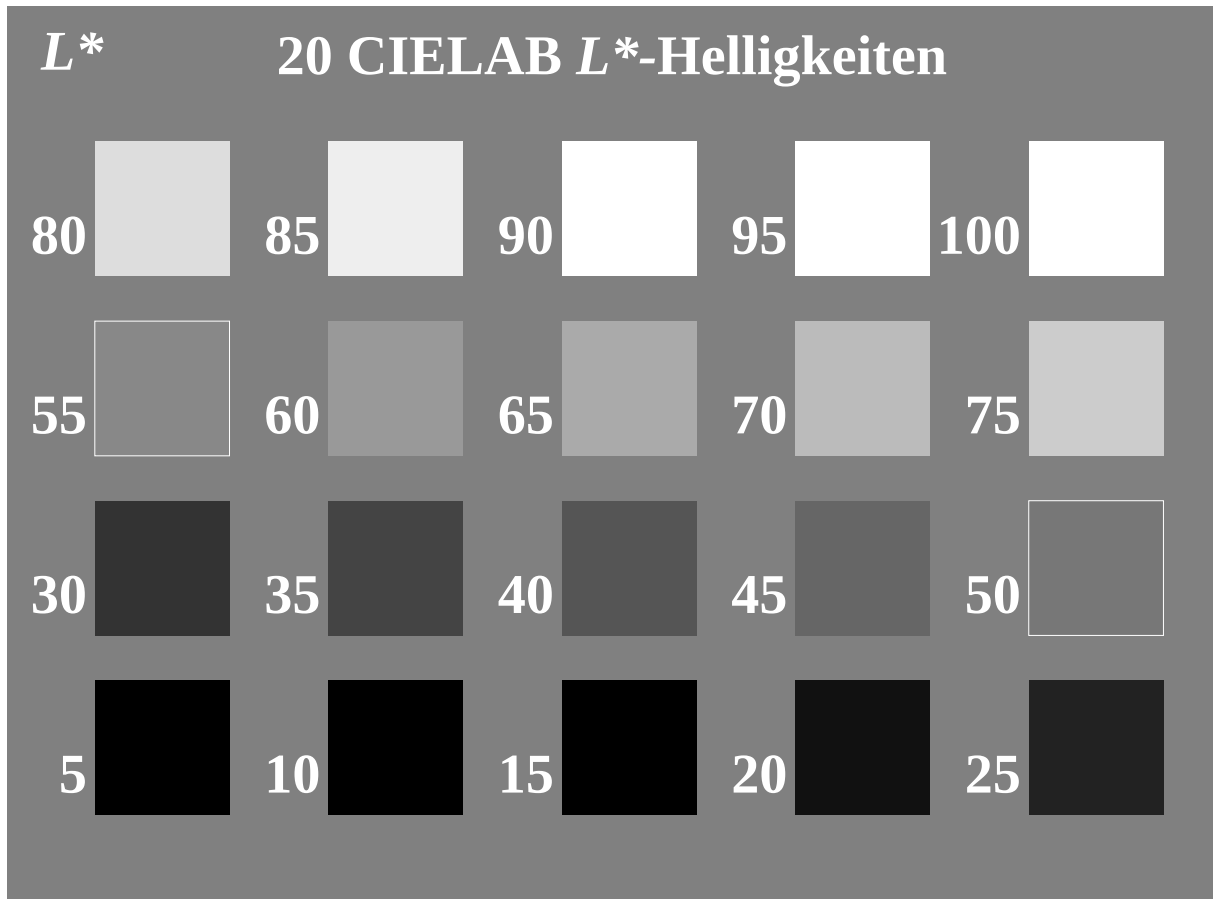
/s 600 def /xw 1000 def /yw 800 def %Quadratseite und Abstaende

% X Y Z x,y-Position fuelle Farbrechteck
0.3298 0.2976 0.2459 0 0 colRec fill %CIE-TF01
0.2749 0.2890 0.1501 xw 1 mul yw 0 mul colRec fill %CIE-TF02
0.2393 0.3043 0.0996 xw 2 mul yw 0 mul colRec fill %CIE-TF03
0.2045 0.2948 0.2127 xw 3 mul yw 0 mul colRec fill %CIE-TF04
0.2502 0.3087 0.4042 xw 4 mul yw 0 mul colRec fill %CIE-TF05
0.2826 0.2983 0.5791 0 yw 1 mul colRec fill %CIE-TF06
0.3333 0.2939 0.5322 xw 1 mul yw 1 mul colRec fill %CIE-TF07
0.3757 0.3131 0.4544 xw 2 mul yw 1 mul colRec fill %CIE-TF08
0.2048 0.1120 0.0436 xw 3 mul yw 1 mul colRec fill %CIE-TF09
0.5487 0.5894 0.1208 xw 4 mul yw 1 mul colRec fill %CIE-TF10
0.1212 0.2035 0.1533 0 yw 2 mul colRec fill %CIE-TF11
0.0628 0.0647 0.2773 xw 1 mul yw 2 mul colRec fill %CIE-TF12
0.5885 0.5709 0.4139 xw 2 mul yw 2 mul colRec fill %CIE-TF13
0.0935 0.1171 0.0543 xw 3 mul yw 2 mul colRec fill %CIE-TF14
0.0342 0.0359 0.0394 0 yw 3 mul colRec fill %CIE-TF15 N
0.1885 0.1983 0.2157 xw 1 mul yw 3 mul colRec fill %CIE-TF16 Z
0.7239 0.7615 0.8289 xw 2 mul yw 3 mul colRec fill %CIE-TF17 W
0.7239 0.7615 0.8289 xw 1 mul yw 3 mul colRec stroke %-TF17 W

1 1 17 {/nr1 exch def %Quadrate und Texte Nr. 1 bis 17
nr1 9 gt {/xp 300 def}{/xp 200 def} ifelse
nr1 14 gt {/nr nr1 1 add def} {/nr nr1 def} ifelse
nr 1 sub 5 idiv /i exch def
nr 1 sub 5 mod /j exch def
j xw mul xp sub i yw mul 20 add moveto
nr1 4 string cvs show } for
showpage

```

G7223_7f.eps, G0511_7f.eps, G8_39f.eps, Bild 8_39 2x4



G7231_7f.eps, G0550_2f.eps, G8_40f.eps, Bild 8_40

PSL2-Programmcode: Definition und Reproduktion von 20 L*-Helligkeiten

```

%!PS-Adobe-3.0 B7231-7n.eps 20.10.94
%%BoundingBox: 72 90 226 206
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def
/languagelevel where {pop languagelevel} {1} ifelse
/PSL12 exch def
/dictende {counttomark 2 idiv dup dict begin {def}
repeat pop currentdict end} bind def
%%EndProlog

72 90 translate 0.01 MM dup scale 20 setlinewidth

PSL12 2 eq %Abfrage PostScript Level 1 oder 2
{[ /CIEBasedA [ %monochromer L*-Farbraum fuer D65
/WhitePoint [1 1 1] %CIEXYZ fuer Weiss
/RangeA [0 100] %CIELAB-L*-Grenzen N/W
/DecodeA %CIE-Transformation L* -> Y
{ 16 add 116 div 3 exp} bind
dictende ] setcolorspace } if %Standard-PSL2 L* setcolor

PSL12 1 eq %Definition PSL1-SW-Geraet
{/setcolor {0.01 mul 0.4 exp setgray} def } if

/colqua {moveto s 0 rlineto 0 s rlineto s neg 0 rlineto %Quadrat
closepath} bind def

/s 600 def /xw 1000 def /yw 800 def %Quadratseite und Abstaende

50 setcolor %Graufeld mit L*=50 (mittlere CIELAB-Helligkeit)
0 0 moveto 5400 0 rlineto 0 4000 rlineto %Bildfeld 54mm x 40mm
-5400 0 rlineto closepath fill

/TR {250 /Times-Roman FS} bind def %Times-Roman; Hoehe 2,5mm
/TI {250 /Times-Italic FS} bind def %Times-Italic

1200 3700 moveto 100 setcolor
TR (20 CIELAB ) show TI (L*-) show TR (Helligkeiten) show

550 400 translate %Nullpunkt unteres linkes Graufeld

0 1 3 {/i exch def %Zeilenindex i=0, 1, 2, 3
0 1 4 {/j exch def %Spaltenindex j=0, 1, 2, ..., 5
/n 1 5 mul j add def %laufende Nummer 0, 1, ..., 19
/L* n 1 add 5 mul def %20 L*-Helligkeiten L*=5, ..., 100

/x0 j xw mul def %x-Position fuer Quadrat
/y0 i yw mul def %y-Position

L* setcolor %CIELAB-L*-Helligkeit
x0 y0 colqua fill %xy0-Quadrat fuellen

L* 50 eq {100 setcolor %Sonderfall Quadratrand
x0 y0 colqua stroke} if %xy0-Quadrat

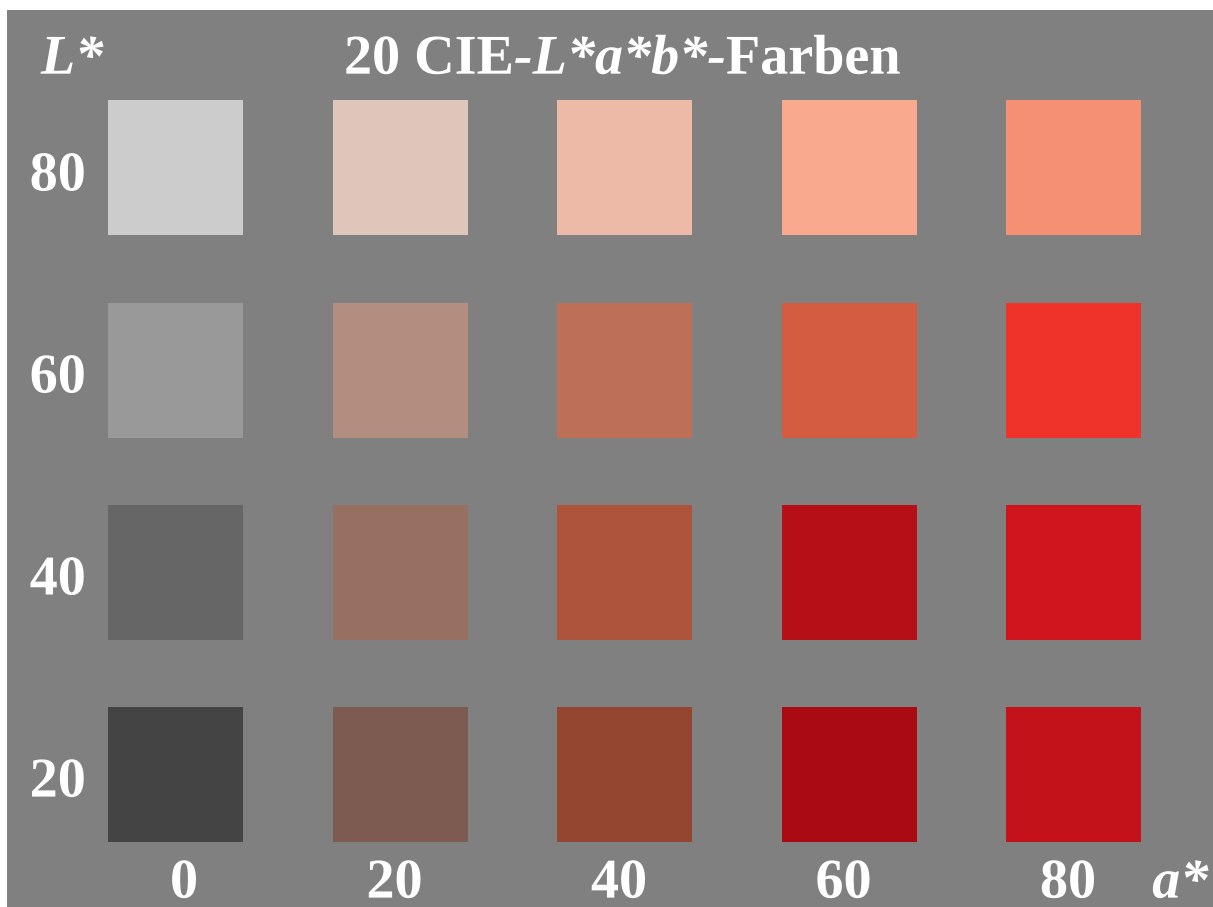
L* 4 string cvs dup stringwidth %x-, y-Stringlaenge L*
pop x0 exch sub 20 sub %x-Position minus x1
y0 100 add moveto %y-Text-Position

100 setcolor show %Text L* rechtsbueendig w
} for %Ende Schleife j
} for %Ende Schleife i

showpage

```

G7233_7f.eps, G0520_7f.eps, G8_41f.eps, Bild 8_41 2x4



G7241_7f.eps, G0550_3f.eps, G8_42f.eps, Bild 8_42

PSL2-Programmcode: Definition und Reproduktion von 20 CIE- $L^*a^*b^*$ -Farben

```

%!PS-Adobe-3.0 B7241-7n.eps 20.10.94
%%BoundingBox: 72 90 226 286
/FS {findfont exch scalefont setfont} bind def
/MM {72 25.4 div mul} def
/languagelevel where {pop languagelevel} {1} ifelse
/dictende {counttomark 2 idiv dup dict begin {def}
repeat pop currentdict end} bind def
%%EndProlog

72 90 translate 0.01 MM dup scale

PSL12 2 eq { /CIEBasedABC [ %Farbraum und Grenzen fuer D65
/WhitePoint [0.9505 1 1.089] %CIEXYZ fuer D65
/RangeABC [0 0.9505 0 1 0 1.0895] %CIEXYZ-Grenzen N/W
/RangeLMN [0 0.9505 0 1 0 1.0895] dictende ] setcolorspace} if

PSL12 1 eq %Definition alle PSL1-Geraete
{ {setrgbcolor where %Abfrage auf PSL1-Farb-Geraet
{pop setrgbcolor} %PSL1-Farb-Geraet
{pop 0.4 exp setgray pop} ifelse } %PSL1-SW-Geraet
/setcolor exch def} if

/LABDEF {/b* exch def /a* exch def /L* exch def} bind def
/X* {L* 16 add 116 div a* 500 div add} bind def
/Y* {L* 16 add 116 div} bind def
/Z* {L* 16 add 116 div b* 200 div sub} bind def
/DecodeXYZ* {dup 6 29 div ge {dup dup mul mul}
{ 4 29 div sub 100 841 div mul} ifelse} bind def
/X {X* DecodeXYZ* 0.9505 mul } bind def
/Y {Y* DecodeXYZ* } bind def
/Z {Z* DecodeXYZ* 1.0890 mul } bind def
/LABXYZ {LABDEF X Y Z} bind def

/s 600 def /xw 1000 def /yw 900 def %Quadratseite und Abstaende

/colqua {moveto s 0 rlineto 0 s rlineto %Quadrat
s neg 0 rlineto closepath fill} bind def

50 0 0 LABXYZ setcolor %Graufeld mit L*=50 (mittlere CIELAB-Helligkeit)
0 0 moveto 5400 0 rlineto 0 4000 rlineto %Bildfeld 54mm x 40mm
-5400 0 rlineto closepath fill

/TR {250 /Times-Roman FS} bind def %Times-Roman; Hoehe 2,5mm
/TI {250 /Times-Italic FS} bind def %Times-Italic

1200 3720 moveto 100 0 0 LABXYZ setcolor
TR (20 CIE) show TI (-L*a*b*) show TR (Farben) show
100 3720 moveto TI (L*) show
5100 100 moveto TI (a*) show TR

400 300 translate %Nullpunkt unteres linkes Farbfeld
0 1 3 {/i exch def %fuer CIELAB-L*= 20, 40, 60, 80
0 1 4 {/j exch def %fuer CIELAB-a*=0, 20, 40, 60, 80
/LS i 1 add 20 mul def
/aS j 20 mul def
LS aS 0 LABXYZ setcolor %L*, a*, b*=0 -> XYZ
j xw mul i yw mul colqua
100 0 0 LABXYZ setcolor %Schrift w
LS 4 string cvs dup stringwidth pop /xl exch def
j xw mul xl sub 950 sub i yw mul 200 add moveto show
aS 4 string cvs dup stringwidth pop /xl exch def
j xw mul xl sub 400 add i yw mul 220 sub moveto show
} for %j
} for %i
showpage

```

G7243_7f.eps, G0521_7f.eps, G8_43f.eps, Bild 8_43 2x4

CIEBasedABC-Farbraum in PSL2

$LMN^* / OLV^* / RGB^* \rightarrow XYZ$

EBU-Bildschirm-Phosphore, D65

$$L = \text{Decode}L^* = \{2.2 \exp\}$$

$$M = \text{Decode}M^* = \{2.2 \exp\}$$

$$N = \text{Decode}N^* = \{2.2 \exp\}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,4303 & 0,3416 & 0,1782 \\ 0,2219 & 0,7068 & 0,0713 \\ 0,0202 & 0,1296 & 0,9387 \end{pmatrix} \times \begin{pmatrix} L \\ M \\ N \end{pmatrix}$$

G7111_1f.eps, G0530_5f.eps, G8_45_1f.eps, Bild 8_45_1

CIEBasedABC-Farbraum in PSL2

$OLV^* \rightarrow OLV \rightarrow XYZ$

EBU-Bildschirm-Phosphore, D65

$$O = \text{Decode}O^* = \{2.2 \exp\}$$

$$L = \text{Decode}L^* = \{2.2 \exp\}$$

$$V = \text{Decode}V^* = \{2.2 \exp\}$$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,4303 & 0,3416 & 0,1782 \\ 0,2219 & 0,7068 & 0,0713 \\ 0,0202 & 0,1296 & 0,9387 \end{pmatrix} \times \begin{pmatrix} O \\ L \\ V \end{pmatrix}$$

G7370_6f.eps, G0530_6f.eps, G8_45_2f.eps, Bild 8_45_2

PSL2-Programmcode: Farbraum-Transformation Foto-CD-Bild mit 17 CIE-Testfarben

[illegible]

G7383_7f.eps, G0531_7f.eps, G8_46f.eps, Bild 8_46 2x3

Foto-CD mit CIE-Testfarben: u = unnormierte Daten						
Nr.	O_u^*	L_u^*	V_u^*	$X_{\text{soll},u}$	$Y_{\text{soll},u}$	$Z_{\text{soll},u}$
1	141	109	95	0,3298	0,2976	0,2459
2	128	119	65	0,2749	0,2890	0,1501
3	102	129	45	0,2393	0,3043	0,0996
4	83	130	79	0,2045	0,2948	0,2127
5	82	132	130	0,2502	0,3087	0,4042
6	95	122	158	0,2826	0,2983	0,5791
7	136	115	160	0,3333	0,2939	0,5322
8	187	117	148	0,3757	0,3131	0,4544
9 <i>R</i>	173	40	43	0,2048	0,1120	0,0436
10 <i>J</i>	190	168	43	0,5487	0,5894	0,1208
11 <i>G</i>	55	106	64	0,1212	0,2035	0,1533
12 <i>B</i>	9	50	99	0,0628	0,0647	0,2773
13	204	166	124	0,5885	0,5709	0,4139
14	61	78	37	0,0935	0,1171	0,0543
15 <i>N</i>	39	42	39	0,0342	0,0359	0,0394
16 <i>Z</i>	89	95	88	0,1885	0,1983	0,2157
17 <i>W</i>	220	222	211	0,7239	0,7615	0,8289

G7370_1f.eps, G0530_7f.eps, G8_47_1f.eps, Bild 8_47_1 2x2 D→F

Foto-CD mit CIE-Testfarben: n = normierte Daten						
Nr.	O_n^*	L_n^*	V_n^*	$X_{\text{soll},n}$	$Y_{\text{soll},n}$	$Z_{\text{soll},m}$
1	163	125	114	0,4556	0,3908	0,2967
2	148	136	78	0,3797	0,3795	0,1811
3	118	148	54	0,3306	0,3996	0,1202
4	96	149	95	0,2825	0,3871	0,2566
5	95	151	157	0,3456	0,4054	0,4876
6	110	140	190	0,3904	0,3917	0,6986
7	157	132	193	0,4604	0,3859	0,6421
8	216	134	178	0,5190	0,4112	0,5482
9 <i>R</i>	200	45	51	0,2829	0,1471	0,0526
10 <i>J</i>	220	192	51	0,7580	0,7740	0,1457
11 <i>G</i>	63	121	77	0,1674	0,2672	0,1849
12 <i>B</i>	10	57	119	0,0868	0,0850	0,3345
13	236	190	149	0,8130	0,7497	0,4993
14	70	89	44	0,1292	0,1538	0,0655
15 <i>N</i>	45	48	47	0,0472	0,0471	0,0475
16 <i>Z</i>	103	109	106	0,2604	0,2604	0,2602
17 <i>W</i>	255	255	255	1,0000	1,0000	1,0000

G7370_2f.eps, G0530_8f.eps, G8_47_2f.eps, Bild 8_47_2 2x2 D->F

CIEBasedABC – Optimierung der Farbwiedergabe $XYZ_{\text{soll}} - XYZ_{\text{opt}}$				
PSL2-Programm		Monitor		Messung
X_{soll}	L	$\rightarrow L^*$	$\rightarrow L$	X_{ist}
Y_{soll}	$\rightarrow M$	$\rightarrow M^*$	$\rightarrow M$	$\rightarrow Y_{\text{ist}}$
Z_{soll}	N	$\rightarrow N^*$	$\rightarrow N$	Z_{ist}
X_{sollk}	$= X_{\text{soll}} + (X_{\text{soll}} - X_{\text{ist}})$			X_{opt}
Y_{sollk}	$= Y_{\text{soll}} + (Y_{\text{soll}} - Y_{\text{ist}})$			$\rightarrow Y_{\text{opt}}$
Z_{sollk}	$= Z_{\text{soll}} + (Z_{\text{soll}} - Z_{\text{ist}})$			Z_{opt}

G7371_2f.eps, G0540_1f.eps, G8_48_1f.eps, Bild 8_48_1

Foto-CD mit CIE-Testfarben: u = unnormierte Daten						
Nr.	O_u^*	L_u^*	V_u^*	$X_{\text{sollk},u}$	$Y_{\text{sollk},u}$	$Z_{\text{sollk},u}$
1	141	109	95	0,3587	0,3203	0,2553
2	128	119	65	0,3113	0,3208	0,1577
3	102	129	45	0,2777	0,3538	0,1006
4	83	130	79	0,2383	0,3395	0,2272
5	82	132	130	0,2844	0,3547	0,3920
6	95	122	158	0,3029	0,3269	0,5119
7	136	115	160	0,3506	0,3092	0,4580
8	187	117	148	0,3869	0,3206	0,3899
9 <i>R</i>	173	40	43	0,2193	0,1081	0,0547
10 <i>J</i>	190	168	43	0,5872	0,6319	0,1315
11 <i>G</i>	55	106	64	0,1348	0,2261	0,1644
12 <i>B</i>	9	50	99	0,0489	0,0667	0,2548
13	204	166	124	0,6046	0,5837	0,3921
14	61	78	37	0,1312	0,1573	0,0745
15 <i>N</i>	39	42	39	0,0482	0,0502	0,0545
16 <i>Z</i>	89	95	88	0,2305	0,2413	0,2388
17 <i>W</i>	220	222	211	0,7193	0,7615	0,6669

G7370_3f.eps, G0540_2f.eps, G8_48_2f.eps, Bild 8_48_2

Foto-CD mit CIE-Testfarben: n = normierte Daten						
Nr.	O_n^*	L_n^*	V_n^*	$X_{\text{sollk},n}$	$Y_{\text{sollk},n}$	$Z_{\text{sollk},n}$
1	163	125	114	0,4987	0,4206	0,3828
2	148	136	78	0,4328	0,4213	0,2365
3	118	148	54	0,3861	0,4646	0,1508
4	96	149	95	0,3313	0,4458	0,3407
5	95	151	157	0,3954	0,4658	0,5878
6	110	140	190	0,4211	0,4293	0,7676
7	157	132	193	0,4874	0,4060	0,6868
8	216	134	178	0,5379	0,4210	0,5846
9 <i>R</i>	200	45	51	0,3049	0,1420	0,0820
10 <i>J</i>	220	192	51	0,8163	0,8298	0,1972
11 <i>G</i>	63	121	77	0,1874	0,2969	0,2465
12 <i>B</i>	10	57	119	0,0680	0,0876	0,3821
13	236	190	149	0,8405	0,7665	0,5879
14	70	89	44	0,1824	0,2066	0,1117
15 <i>N</i>	45	48	47	0,0670	0,0659	0,0817
16 <i>Z</i>	103	109	106	0,3205	0,3169	0,3581
17 <i>W</i>	255	255	255	1,0000	1,0000	1,0000

G7370_4f.eps, G0540_3f.eps, G8_48_3f.eps, Bild 8_48_3

CIEBasedABC-Farbraum in PSL2

$OLV_n^* \rightarrow OLV_n \rightarrow XYZ_{\text{soll},n}$

NEC-Bildschirm und NeXTstep

$O = \text{Decode}O^* = \{1.16 \text{ mul } 1.63 \text{ exp}\}$

$L = \text{Decode}L^* = \{1.15 \text{ mul } 1.62 \text{ exp}\}$

$V = \text{Decode}V^* = \{1.21 \text{ mul } 1.51 \text{ exp}\}$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,447 & 0,545 & 0,055 \\ 0,191 & 0,904 & -0,056 \\ -0,050 & 0,120 & 0,952 \end{pmatrix} \times \begin{pmatrix} O \\ L \\ V \end{pmatrix}$$

G7370_7f.eps, G0540_4f.eps, G8_49_1f.eps, Bild 8_49_1

CIEBasedABC-Farbraum in PSL2

$OLV_n^* \rightarrow OLV_n \rightarrow XYZ_{\text{solllk},n}$

NEC-Bildschirm und NeXTstep

$O = \text{Decode}O^* = \{1.16 \text{ mul } 1.48 \text{ exp}\}$

$L = \text{Decode}L^* = \{1.15 \text{ mul } 1.47 \text{ exp}\}$

$V = \text{Decode}V^* = \{1.21 \text{ mul } 1.26 \text{ exp}\}$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0,448 & 0,599 & 0,002 \\ 0,146 & 0,999 & -0,102 \\ -0,071 & 0,000 & 0,952 \end{pmatrix} \times \begin{pmatrix} O \\ L \\ V \end{pmatrix}$$

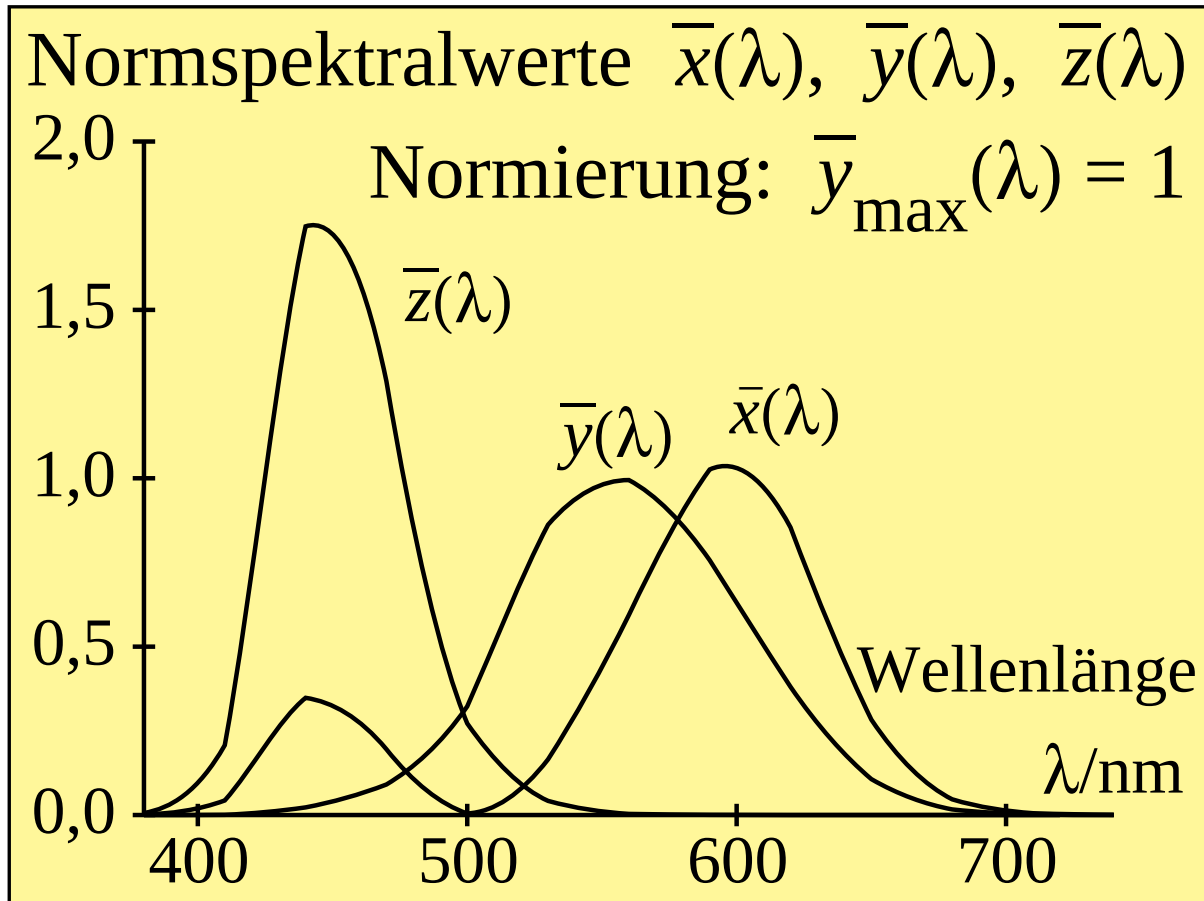
G7370_8f.eps, G0540_5f.eps, G8_49_2f.eps, Bild 8_49_2

Farbmaßzahlen der 17 CIE-Testfarben nach DIN 6169 „Farbwiedergabe“									
Farb- Nr.	CIELAB-Daten			Normfarbwerte und -anteile					
	<i>L*</i>	<i>a*</i>	<i>b*</i>	<i>X</i>	<i>Y</i>	<i>Z</i>	<i>x</i>	<i>y</i>	<i>Y</i>
01	61,45	17,53	11,74	32,98	29,76	24,59	0,3776	0,3407	29,76
02	60,69	0,08	28,92	27,49	28,90	15,01	0,3850	0,4047	28,90
03	62,02	-20,59	44,41	23,93	30,43	9,96	0,3720	0,4731	30,43
04	61,20	-33,17	17,07	20,45	29,48	21,27	0,2872	0,4140	29,48
05	62,40	-17,48	-8,56	25,02	30,87	40,42	0,2597	0,3205	30,87
06	61,51	-0,37	-28,40	28,26	29,83	57,91	0,2436	0,2571	29,83
07	61,12	20,15	-24,56	33,33	29,39	53,22	0,2874	0,2534	29,39
08	62,77	27,42	-13,64	37,57	31,31	45,44	0,3286	0,2738	31,31
09	39,92	58,74	27,99	20,48	11,20	4,36	0,5682	0,3107	11,20
10	81,26	-2,90	71,56	54,87	58,94	12,08	0,4358	0,4681	58,94
11	52,23	-42,43	13,60	12,12	20,35	15,33	0,2535	0,4257	20,35
12	30,57	1,41	-46,48	6,28	6,47	27,73	0,1551	0,1598	6,47
13	80,23	11,37	21,04	58,85	57,09	41,39	0,3740	0,3628	57,09
14	40,75	-13,81	24,23	9,35	11,71	5,43	0,3529	0,4420	11,71
15	22,27	0,12	-0,17	3,42	3,59	3,94	0,3123	0,3278	3,59
16	51,65	0,00	0,04	18,85	19,83	21,57	0,3128	0,3291	19,83
17	89,93	0,02	0,03	72,39	76,15	82,89	0,3127	0,3290	76,15

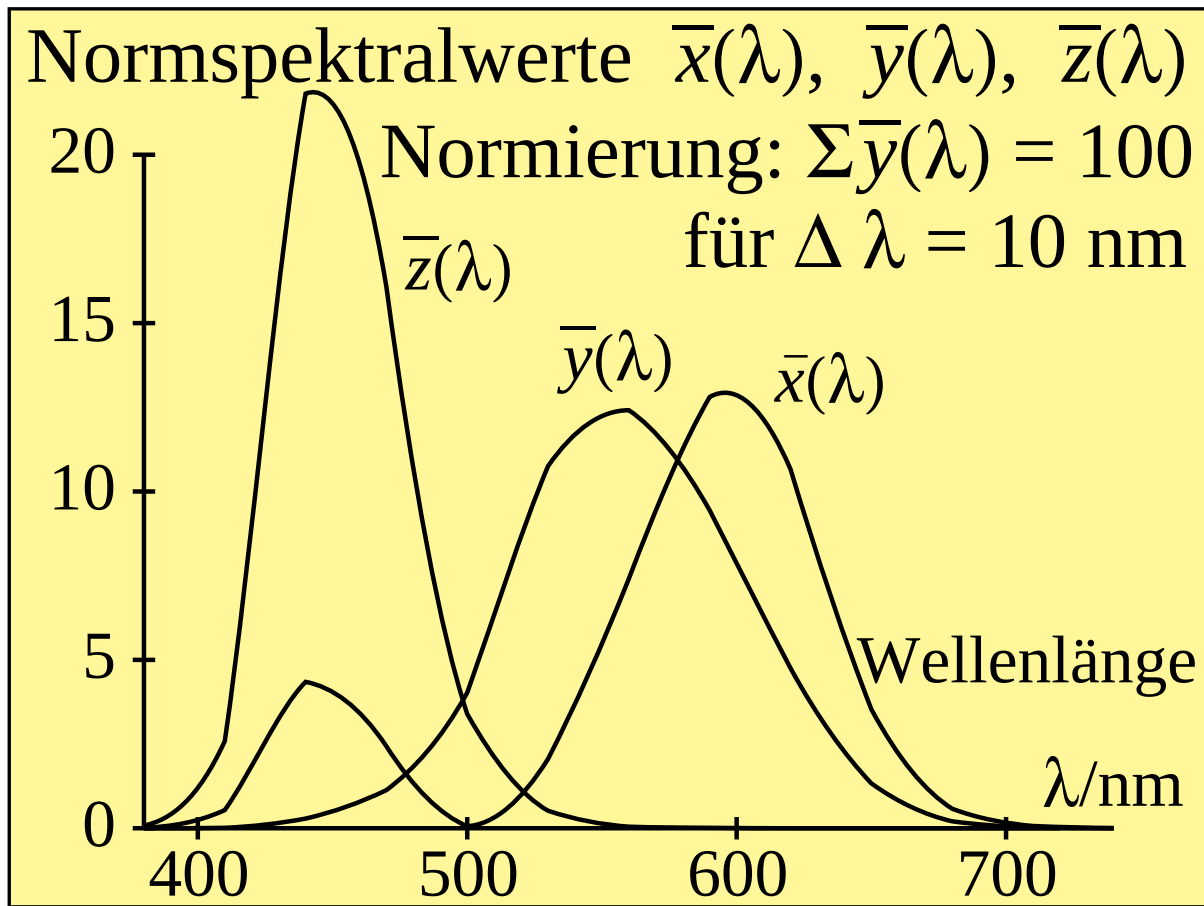
G7390_3f.eps, G0541_3f.eps, G8_50f.eps, Bild 8_50 2x2

Farbabstand ΔE^* Aufsichtfarben $\rightarrow$ Lichtfarben mit 3×3-Matrix, $\gamma = 1,7$							
Farb-Nr.	Soll-CIELAB Werte			Ist-CIELAB Werte			Farbabstand CIELAB ΔE^*
	L^*	a^*	b^*	L^*	a^*	b^*	
01	61,45	17,53	11,74	60,93	18,72	13,81	2,44
02	60,69	0,08	28,92	60,04	1,10	30,46	1,96
03	62,02	-20,59	44,41	61,60	-18,79	43,86	1,91
04	61,20	-33,17	17,07	61,26	-30,55	16,60	2,66
05	62,40	-17,48	-8,56	61,48	-12,40	-14,30	7,72
06	61,51	-0,37	-28,40	60,69	8,18	-38,62	13,35
07	61,12	20,15	-24,56	60,43	24,45	-32,53	9,09
08	62,77	27,42	-13,64	62,57	29,44	-16,63	3,62
09	39,92	58,74	27,99	49,51	51,50	40,79	17,56
10	81,26	-2,90	71,56	82,38	3,16	73,10	6,36
11	52,23	-42,43	13,60	53,30	-33,50	13,23	8,90
12	30,57	1,41	-46,48	35,01	18,53	-50,70	18,20
13	80,23	11,37	21,04	80,55	15,20	25,75	6,08
14	40,75	-13,81	24,23	41,04	-12,20	20,27	4,27
15	22,27	0,12	-0,17	23,43	0,00	-2,50	2,62
16	51,65	0,00	0,04	50,69	0,45	-2,69	2,93
17	89,93	0,02	0,03	89,93	2,83	-3,62	4,60
Farbabstand für alle 17 CIE-Testfarben im Mittel:							6,70

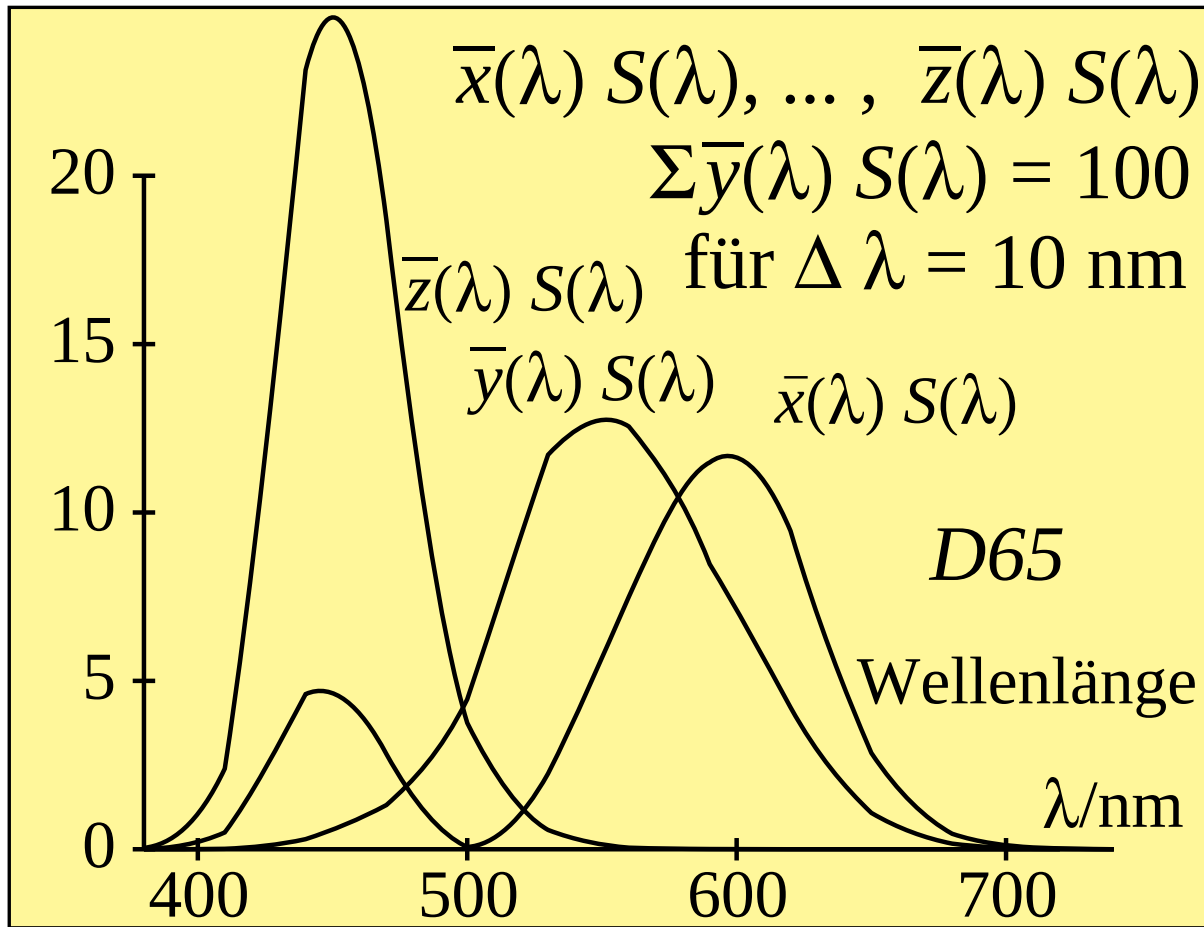
G7390_7f.eps, G0541_7f.eps, G8_51f.eps, Bild 8_51 2x2



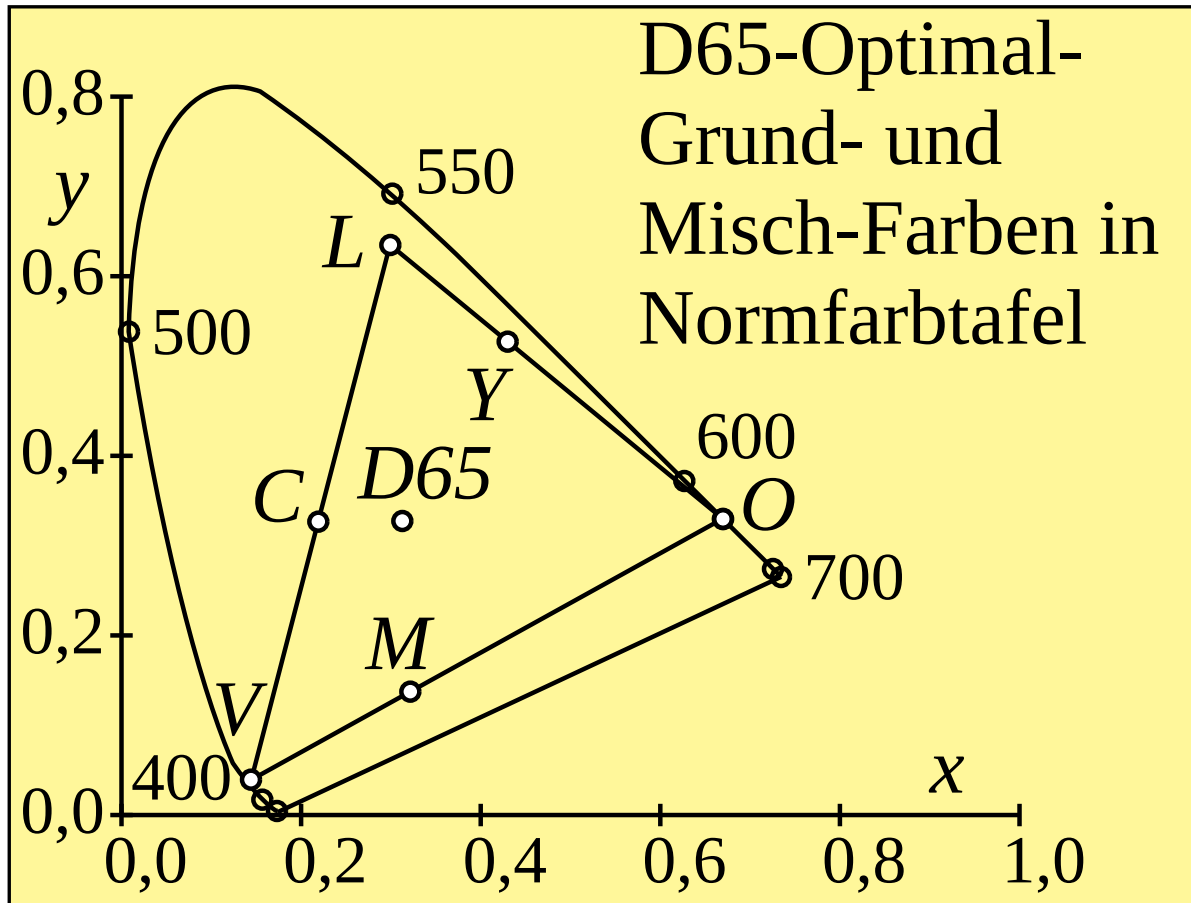
G8310_1f.eps, G0550_4f.eps, G9_1_1f.eps, Bild 10_1_1



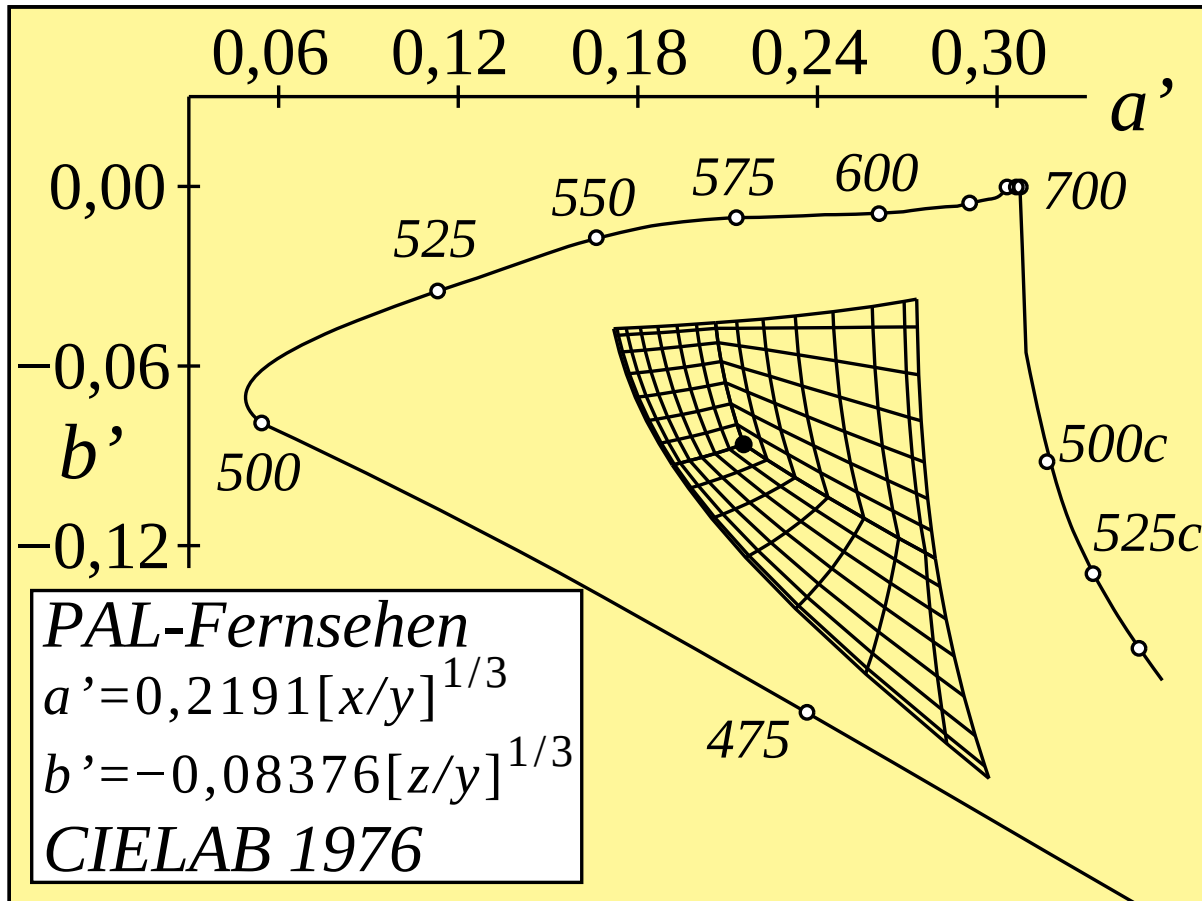
G8321_1f.eps, G0550_5f.eps, G9_1_2f.eps, Bild 10_1_2



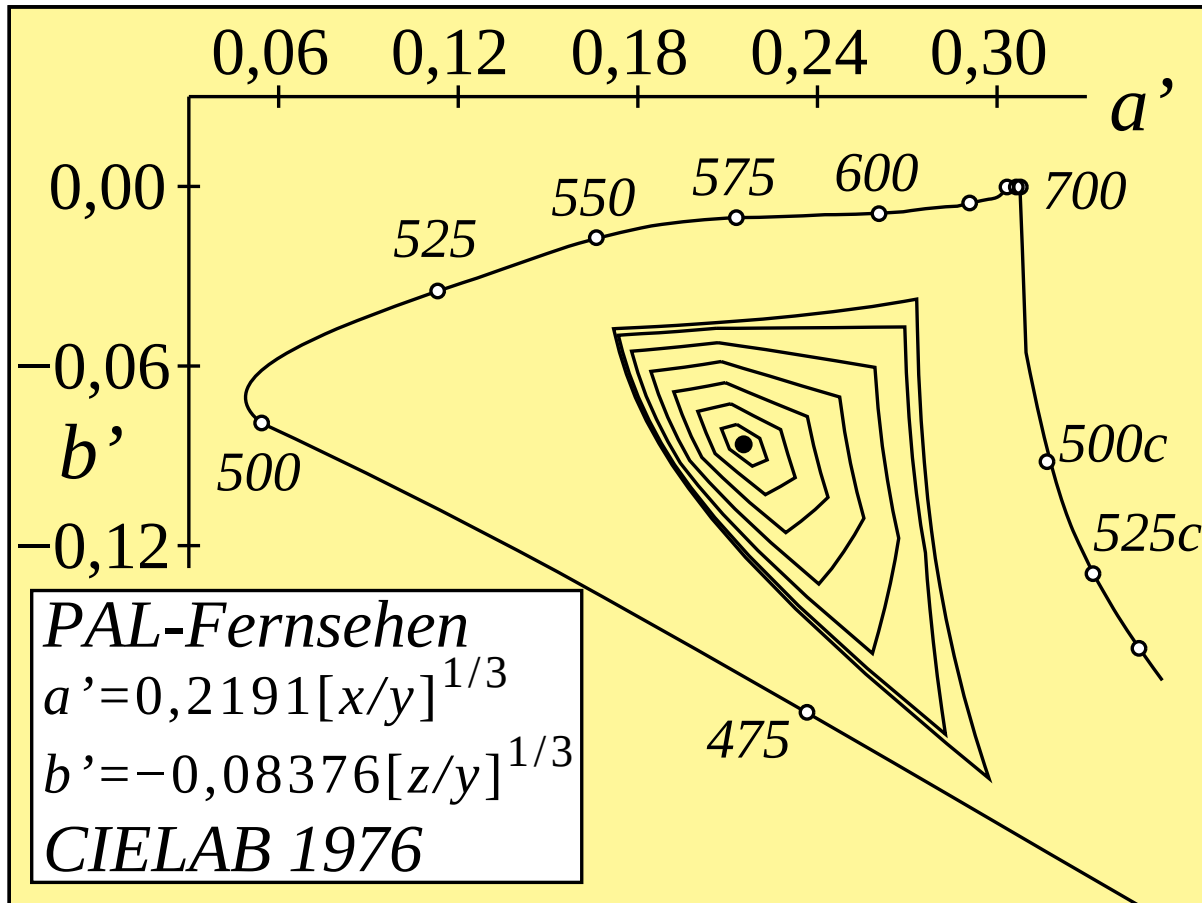
G8321_2f.eps, G0550_6f.eps, G9_1_3f.eps, Bild 10_1_3



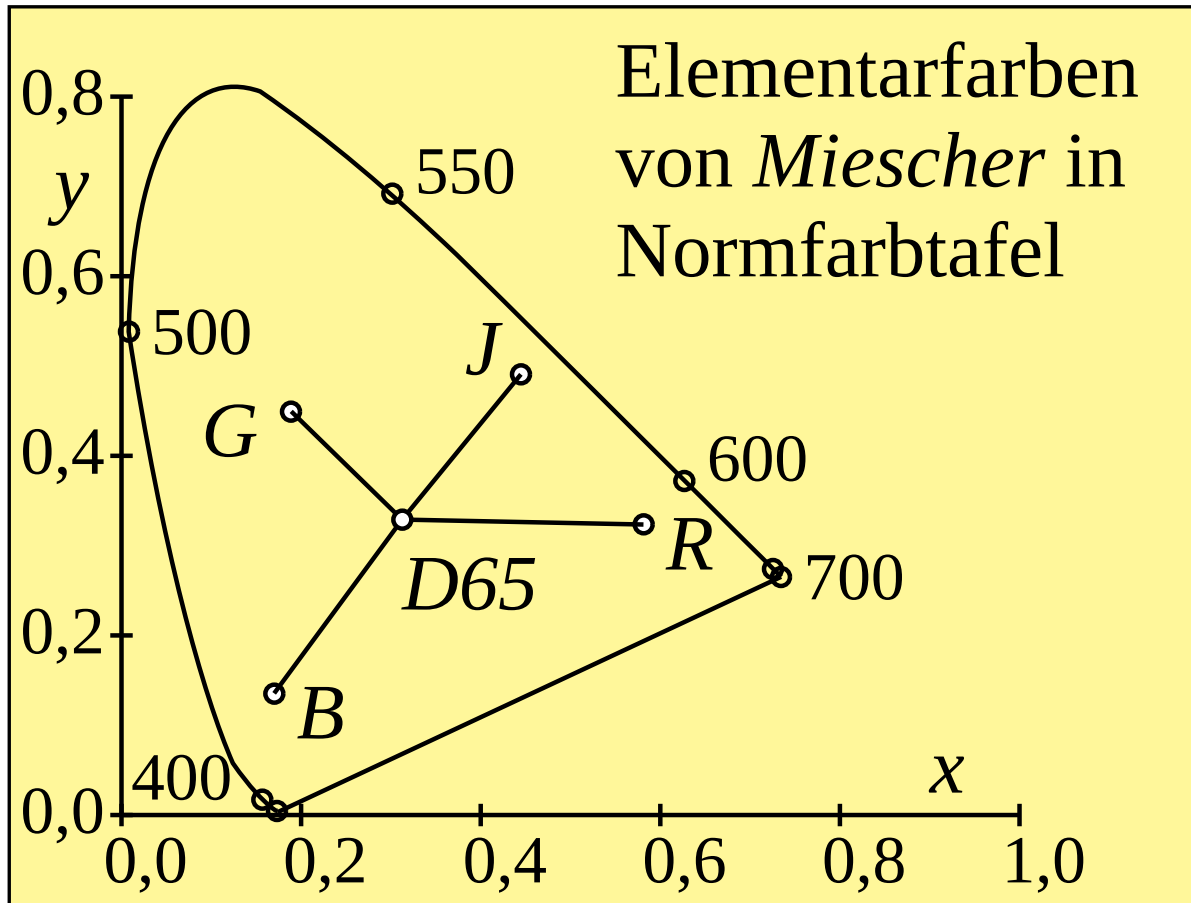
G8331_8f.eps, G0550_7f.eps, G9_2f.eps, Bild 10_2



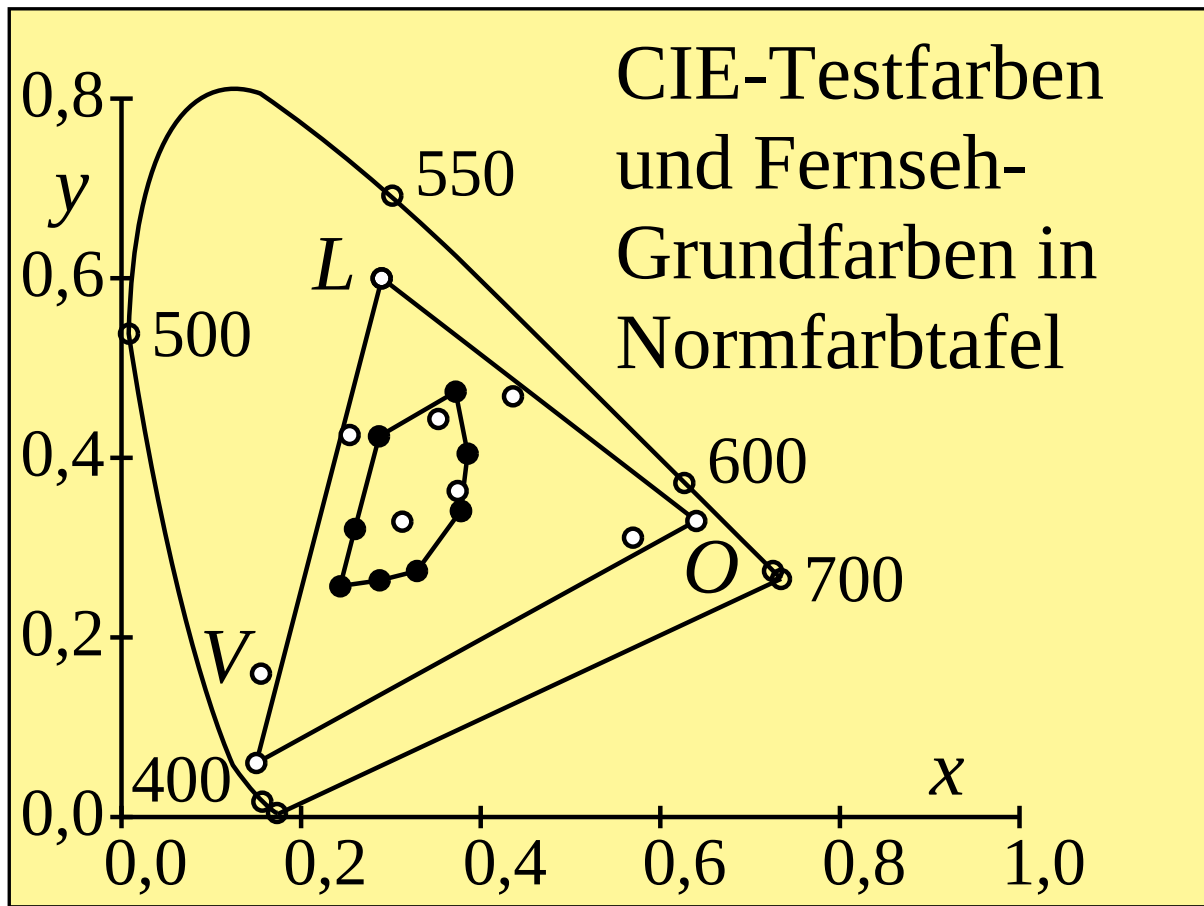
G8240_7f.eps, G0550_8f.eps, G9_3_1f.eps, Bild 10_3_1



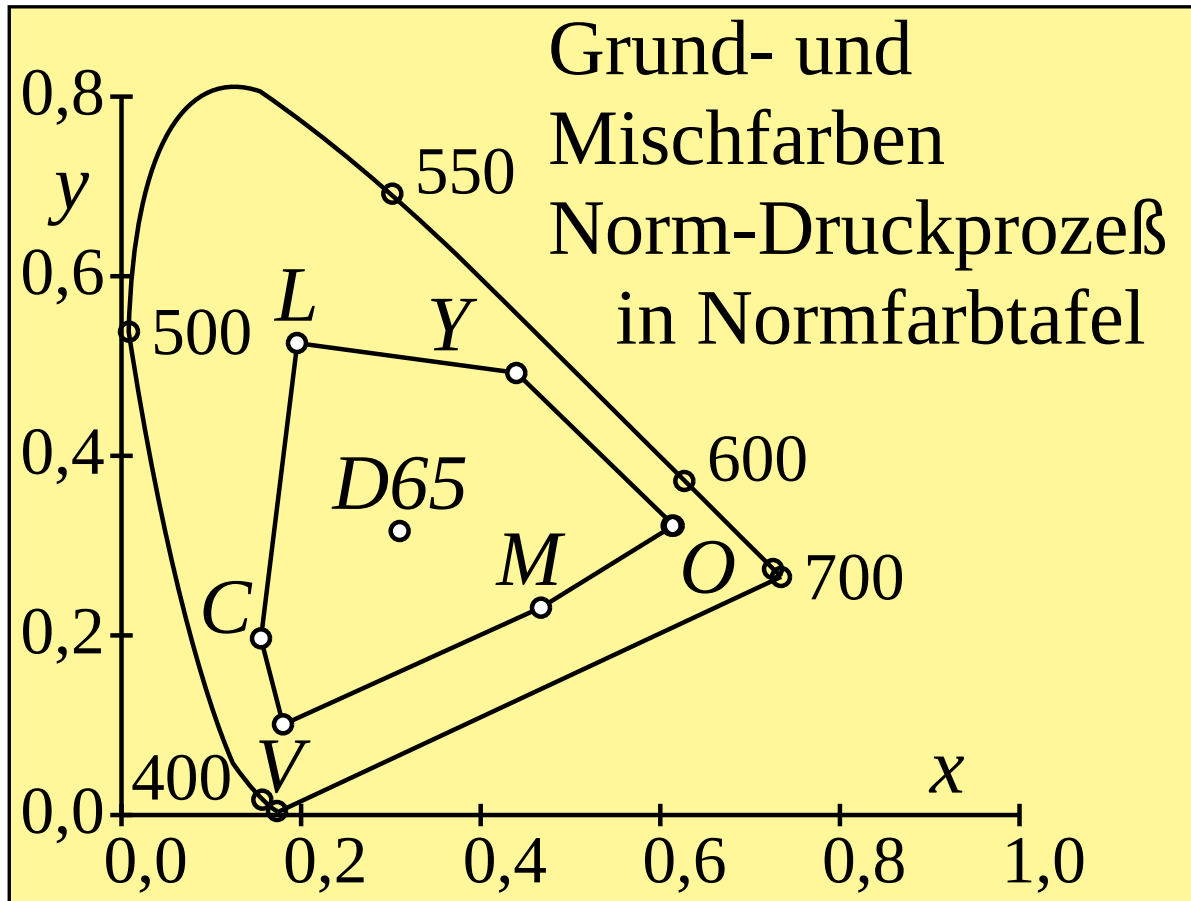
G8240_8f.eps, G0551_1f.eps, G9_3_2f.eps, Bild 10_3_2



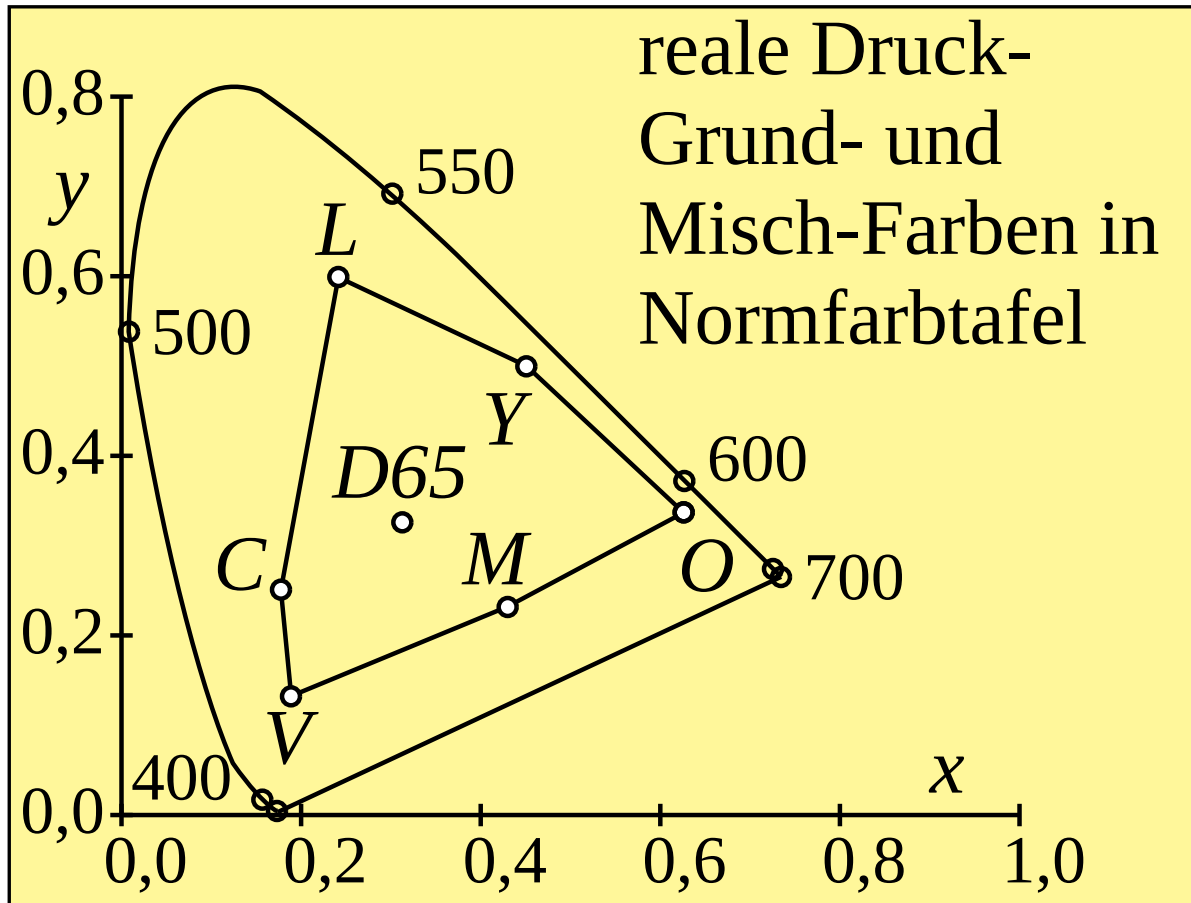
G8331_5f.eps, G0551_2f.eps, G9_4f.eps, Bild 10_4



G8331_3f.eps, G0551_3f.eps, G9_5f.eps, Bild 10_5



G8331_6f.eps, G0551_4f.eps, G9_6f.eps, Bild 10_6



G8331_7f.eps, G0551_5f.eps, G9_7f.eps, Bild 10_7

Farbmischung und Farbmerkmale der niederen und höheren Farbmetriken			
		Art der Farbmischung	
		dichromatisch	trichromatisch
Niedere Farb- oder Valenzmetrik:			
Weißwert	W	V	V
Schwarzwert	N	$100 - Y$	$100 - O$
Buntwert	C	$Y - V$	$O - V$
Höhere Farb- oder Empfindungsmetrik:			
Weißheit	W^*	V^*	V^*
Schwarzheit	N^*	$100 - Y^*$	$100 - O^*$
Buntheit	C^*	$Y^* - V^*$	$O^* - V^*$

G7330_7f.eps, G0560_3f.eps, GT2_01f.eps, Tabelle 2_1 2x2

Farbschwellen-Formel LABJNDS 1985 (JND = just noticeable difference)	
$\Delta E_{\text{JND}}^* = Y_0 [(\Delta Y)^2 + (a_0 \Delta a'' \cdot Y)^2 + (b_0 \Delta b'' \cdot Y)^2]^{1/2} / (s + d Y^e)$	
$a = x/y \quad a_n = x_n/y_n \quad b = -0,4 z/y \quad b_n = -0,4 z_n/y_n$	
$a'' = a_n + (a - a_n) / (1 + 0,5 a - a_n) \quad n = D65 \text{ oder } A (\text{Umfeld})$	
$b'' = b_n + (b - b_n) / (1 + 0,5 b - b_n)$	
$Y = (Y_1 + Y_2) / 2 \quad \Delta Y = Y_1 - Y_2 \quad \Delta a'' = a_1'' - a_2'' \quad \Delta b'' = b_1'' - b_2''$	
$s = 0,0170 \quad d = 0,0058 \quad e = 1,0$	
$a_0 = 1,0 \quad b_0 = 1,8 \quad Y_0 = 1,5 \quad \text{Umfeld } D65$	
$a_0 = 1,0 \quad b_0 = 1,7 \quad Y_0 = 1,0 \quad \text{Umfeld } A$	

G7351_7f.eps, G0560_7f.eps, GT4_01f.eps, Tabelle 4_1 2x2

Grund- und Mischfarben des Normfarbdruck-Prozesses nach DIN 16 539					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei subtraktive Grundfarben:</i>					
<i>C</i> Cyanblau	0,1553	0,1967	16,92	21,44	70,62
<i>M</i> Magentarot	0,4675	0,2314	33,88	16,77	21,82
<i>Y</i> Gelb	0,4399	0,4925	68,13	76,28	10,48
<i>drei subtraktive Mischfarben:</i>					
<i>O</i> Orangerot	0,6152	0,3226	30,51	16,00	3,08
<i>L</i> Laubgrün	0,1958	0,5256	6,05	16,23	8,06
<i>V</i> Violettblau	0,1807	0,1009	4,86	2,72	19,33
<i>NLC</i> (Weiß)	0,3101	0,3162	98,07	100,00	118,22

G7311_3f.eps, G0561_3f.eps, GT5_01f.eps, Tabelle 5_1 2x2

Grund- und Mischfarben des Normfarbfernseh-Prozesses nach DIN 6169					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei additive Grundfarben:</i>					
<i>O</i> Orangerot	0,6400	0,3300	43,03	22,19	2,02
<i>L</i> Laubgrün	0,2900	0,6000	34,16	70,68	12,96
<i>V</i> Violettblau	0,1415	0,0482	17,82	7,13	93,87
<i>drei additive Mischfarben:</i>					
<i>C</i> Cyanblau	0,2197	0,3288	51,98	77,81	106,83
<i>M</i> Magentarot	0,3270	0,1576	60,85	29,32	95,89
<i>Y</i> Gelb	0,4172	0,5019	77,19	92,87	14,98
<i>D65</i> (Weiß)	0,3127	0,3291	95,01	100,00	108,85

G7310_7f.eps, G0561_7f.eps, GT5_02f.eps, Tabelle 5_2 2x2

Farbnummern, Farbnamen und Farbcodierungen im CEPT-Standard						
CEPT- Num- mer	CEPT- Name	CEPT- Farbe	Farb- Code OLV*	BAM- Num- mer	BAM Farbe	Farbname Bemerkungen:
0	Schwarz	<i>S</i>	000*	0	<i>N</i>	Schwarz (n = noir)
1	Rot	<i>R</i> ¹⁾	F00*	1	<i>O</i>	Orangerot
2	Grün	<i>G</i> ¹⁾	0F0*	2	<i>L</i>	Laubgrün
3	Gelb	<i>O</i> ²⁾	FF0*	3	<i>Y</i>	Gelb (= Elementargelb)
4	Blau	<i>B</i> ¹⁾	00F*	4	<i>V</i>	Violettblau
5	Magenta	<i>M</i>	F0F*	5	<i>M</i> ³⁾	Magentarot
6	Cyan	<i>C</i>	0FF*	6	<i>C</i> ³⁾	Cyanblau
7	Weiß	<i>W</i>	FFF*	7	<i>W</i>	Weiß
8	Grau	–	777*	8	<i>Z</i>	Zentralgrau (Mittelgrau)
9 – 14	Halbtöne	–	– ⁴⁾	9 – 14	– ⁴⁾	verschwärzlichte Reihe
15	Hintergrund	–	–	15	<i>R</i>	Elementarrot
–	–	–	333*	16	<i>D</i>	Dunkelgrau
–	–	–	– ⁴⁾	17 – 22	– ⁴⁾	verweißlichte Reihe
–	–	–	–	23	<i>G</i>	Elementargrün
–	–	–	BBB*	24	<i>H</i>	Hellgrau
–	–	–	– ⁴⁾	25 – 30	– ⁴⁾	Zwischenbunttöne
–	–	–	–	31	<i>B</i>	Elementarblau

G7331_7f.eps, G0570_7f.eps, GT6_01f.eps, Tabelle 6_1 2x3

Grund-, Mischfarben und Farbnummern eines Farbmatrix-Druckers				
Grundfarbe oder Mischfarbe		Farbe und Farbbezeichnung	Einzel- oder Mischfarbe	Farbnummer
<i>Grundfarben im Farbband enthalten</i>	<i>N</i>	Schwarz	<i>N</i>	0
	<i>M</i>	Magentarot	<i>M</i>	1
	<i>C</i>	Cyanblau	<i>C</i>	2
	<i>Y</i>	Gelb	<i>Y</i>	4
<i>Mischfarben aus zwei Grundfarben übereinander</i>	<i>O</i>	Orangerot	<i>Y + M</i>	3
	<i>L</i>	Laubgrün	<i>C + Y</i>	5
	<i>V</i>	Violettblau	<i>M + C</i>	6
<i>Mischfarben aus drei Grundfarben</i>	<i>N</i>	Schwarz aus drei Buntfarben	<i>Y + C + M</i>	1 + 2 + 4 nacheinander

G7321_3f.eps, G0571_3f.eps, GT7_01f.eps, Tabelle 7_1 2x2

Basic-Programmcode für Farbstreifen mit Farbmatrix-Drucker

```
110 FOR K=0 TO 6
120 LPRINT CHR$(27);"r";CHR$(K);
130 LPRINT "Farbbandfarbe";K;
140 LPRINT CHR$(&H1B);"L";CHR$(100);CHR$(0);
150 FOR I=0 TO 100
160 LPRINT CHR$(&HFF)
170 NEXT
180 LPRINT CHR$(27);"E";":Bit Image";CHR$(27);F
190 NEXT
200 LPRINT CHR$(27);"r";CHR$(0)
210 END
```

G7321_7f.eps, G0571_7f.eps, GT7_02f.eps, Tabelle 7_2 2x2

Grund- und Mischfarben additiver Spektralfarben für Normlichtart D65						
Reflexionsfak- toren $R(\lambda) = 1$ $\lambda_1 \dots \lambda_2$ in nm	Farbe: Kurzbe- zeichnung:	Normfarbwert- anteile, D65		Normfarbwerte 2°, D65		
		x	y	X	Y	Z
<i>drei additive Optimal-Grundfarben:</i>						
590 ... 700	<i>O (J80R)</i>	0,	0,	..., ..	..., ..	..., ..
490 ... 590	<i>L (G10J)</i>	0,	0,	..., ..	..., ..	..., ..
370 ... 490	<i>V (R80B)</i>	0,	0,	..., ..	..., ..	..., ..
<i>drei additive Optimal-Mischfarben:</i>						
370 ... 590	<i>C (B30G)</i>	0,	0,	..., ..	..., ..	..., ..
370 ... 490, 590 ... 770	<i>M (R30B)</i>	0,	0,	..., ..	..., ..	..., ..
490 ... 770	<i>Y (G90J)</i>	0,	0,	..., ..	..., ..	..., ..
370 ... 770	<i>D65 (W)</i>	0,	0,	..., ..	100,00	..., ..

G7340_3f.eps, G0581_3f.eps, GT9_01f.eps, Tabelle 10_1 2x2

Normspektralwerte für den 2°-Beobachter und Normlichtart D65							
λ/nm	$\bar{x}(\lambda)S(\lambda)$	$\bar{y}(\lambda)S(\lambda)$	$\bar{z}(\lambda)S(\lambda)$	λ/nm	$\bar{x}(\lambda)S(\lambda)$	$\bar{y}(\lambda)S(\lambda)$	$\bar{z}(\lambda)S(\lambda)$
380	0,0065	0,0002	0,0305				
390	0,0219	0,0006	0,1036				
400	0,1121	0,0031	0,5316	600	9,0463	5,3739	0,0068
410	0,3767	0,0105	1,7958	610	8,5007	4,2648	0,0029
420	1,1879	0,0354	5,7060	620	7,0906	3,1619	0,0016
430	2,3292	0,0952	11,3678	630	5,0637	2,0889	0,0004
440	3,4574	0,2283	17,3426	640	3,5475	1,3861	0,0002
450	3,7222	0,4207	19,6198	650	2,1462	0,8100	0,0000
460	3,2416	0,6688	18,6069	660	1,2515	0,4629	0,0000
470	2,1245	0,9892	13,9998	670	0,6807	0,2492	0,0000
480	1,0489	1,5245	8,9165	680	0,3465	0,1260	0,0000
490	0,3296	2,1415	4,7895	690	0,1497	0,0541	0,0000
500	0,0507	3,3438	2,8158	700	0,0770	0,0278	0,0000
510	0,0949	5,1311	1,6138	710	0,0407	0,0147	0,0000
520	0,6275	7,0411	0,7760	720	0,0169	0,0061	0,0000
530	1,6867	8,7850	0,4297	730	0,0095	0,0034	0,0000
540	2,8689	9,4247	0,2005	740	0,0049	0,0018	0,0000
550	4,2652	9,7921	0,0861	750	0,0020	0,0007	0,0000
560	5,6256	9,4155	0,0369	760	0,0007	0,0003	0,0000
570	6,9448	8,6753	0,0191				
580	8,3066	7,8869	0,0150				
590	8,6143	6,3539	0,0092	Summe:	95,0188	100,0000	108,8244
Normfarbwerte:				$X = 95,0188 \quad Y = 100,0000 \quad Z = 108,8244$			
Normfarbwertanteile:				$x = 0,3127 \quad y = 0,3291 \quad z = 0,3582$			

G7341_7f.eps, G0580_7f.eps, GT9_02f.eps, Tabelle 10_2 2x3

Normspektralwerte für den 2°-Beobachter und Normlichtart D65				
Wellenlänge Normspektralwerte, 2°, D65, 20 nm				Bemerkungen
λ/nm	$\bar{x}(\lambda)S(\lambda)$	$\bar{y}(\lambda)S(\lambda)$	$\bar{z}(\lambda)S(\lambda)$	$S(\lambda) = S_{D65}(\lambda)$
380	0,0129	0,0004	0,0609	
400	0,2237	0,0062	1,0607	370 nm ... 490 nm
420	2,3701	0,0705	11,3849	Violettblau V
440	6,8984	0,4555	34,6028	
460	6,4678	1,3345	37,1255	
480	2,0929	3,0417	17,7907	
500	0,1012	6,6717	5,6183	
520	1,2519	14,0488	1,5483	
540	5,7242	18,8047	0,4001	490 nm ... 590 nm
560	11,2246	18,7863	0,0736	Laubgrün L
580	16,5738	15,7363	0,0298	
600	18,0496	10,7224	0,0136	
620	14,1475	6,3087	0,0031	
640	7,0782	2,7656	0,0003	
660	2,4970	0,9237	0,0000	590 nm ... 770 nm
680	0,6914	0,2513	0,0000	Orangerot O
700	0,1563	0,0555	0,0000	
720	0,0337	0,0122	0,0000	
740	0,0098	0,0035	0,0000	
760	0,0015	0,0005	0,0000	370 nm ... 770 nm
Summe:	95,6038	100,000	109,7126	Weiß D65
Weiß				

G7350_7f.eps, G0590_7f.eps, GT9_03f.eps, Tabelle 10_3 2x3

Grund- und Mischfarben additiver Optimalfarben für Normlichtart D65					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei additive Optimal-Grundfarben:</i>					
<i>O</i> Orangerot	0,6695	0,3302	42,65	21,04	0,02
<i>L</i> Laubgrün	0,2991	0,6351	34,87	74,04	7,67
<i>V</i> Violettblau	0,1445	0,0393	18,06	4,90	102,02
<i>drei additive Optimal-Mischfarben:</i>					
<i>C</i> Cyanblau	0,2191	0,3268	52,94	78,96	109,70
<i>M</i> Magentarot	0,3218	0,1375	60,73	25,95	102,04
<i>Y</i> Gelb	0,4300	0,5274	77,53	95,09	7,69
<i>D65</i> (Weiß)	0,3131	0,3275	95,60	100,00	109,71

G7310_3f.eps, G0581_7f.eps, GT9_04f.eps, Tabelle 10_4 2x1,5 D→F

Elementarfarben Gelb, Rot, Blau und Grün nach <i>Miescher</i> für D65					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	<i>x</i>	<i>y</i>	<i>X</i>	<i>Y</i>	<i>Z</i>
<i>vier Elementarfarben:</i>					
<i>J</i> Gelb	0,4449	0,4909		77,82	
<i>R</i> Rot	0,5813	0,3236		18,11	
<i>B</i> Blau	0,1701	0,1355		9,35	
<i>G</i> Grün	0,1890	0,4496		20,24	
<i>D65</i> (Weiß)	0,3127	0,3291	95,01	100,00	108,85

G7320_7f.eps, G0591_3f.eps, GT9_05f.eps, Tabelle 10_5 2x2

Grund- und Mischfarben des Normfarbfernseh-Prozesses nach DIN 6169					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei additive Grundfarben:</i>					
<i>O</i> Orangerot	0,6400	0,3300	43,03	22,19	2,02
<i>L</i> Laubgrün	0,2900	0,6000	34,16	70,68	12,96
<i>V</i> Violettblau	0,1415	0,0482	17,82	7,13	93,87
<i>drei additive Mischfarben:</i>					
<i>C</i> Cyanblau	0,2197	0,3288	51,98	77,81	106,83
<i>M</i> Magentarot	0,3270	0,1576	60,85	29,32	95,89
<i>Y</i> Gelb	0,4172	0,5019	77,19	92,87	14,98
<i>D65</i> (Weiß)	0,3127	0,3291	95,01	100,00	108,85

G7310_7f.eps, G0591_7f.eps, GT9_06f.eps, Tabelle 10_6 2x2

Grund- und Mischfarben des Normfarbdruck-Prozesses nach DIN 16 539					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei subtraktive Grundfarben:</i>					
<i>C</i> Cyanblau	0,1553	0,1967	16,92	21,44	70,62
<i>M</i> Magentarot	0,4675	0,2314	33,88	16,77	21,82
<i>Y</i> Gelb	0,4399	0,4925	68,13	76,28	10,48
<i>drei subtraktive Mischfarben:</i>					
<i>O</i> Orangerot	0,6152	0,3226	30,51	16,00	3,08
<i>L</i> Laubgrün	0,1958	0,5256	6,05	16,23	8,06
<i>V</i> Violettblau	0,1807	0,1009	4,86	2,72	19,33
<i>NLC</i> (Weiß)	0,3101	0,3162	98,07	100,00	118,22

G7311_3f.eps, G0610_3f.eps, GT9_07f.eps, Tabelle 10_7 2x2

Grund- und Mischfarben eines Test-Offset-Farbdruck-Prozesses					
Grundfarbe oder Mischfarbe und Bezeichnung	Normfarbwert- anteile		Normfarbwerte		
	x	y	X	Y	Z
<i>drei subtraktive Grundfarben:</i>					
<i>C</i> Cyanblau	0,1776	0,2510	20,04	28,32	64,46
<i>M</i> Magentarot	0,4298	0,2320	29,94	16,17	23,56
<i>Y</i> Gelb	0,4512	0,5000	62,08	68,74	6,75
<i>drei subtraktive Mischfarben:</i>					
<i>O</i> Orangerot	0,6261	0,3368	21,57	11,60	1,28
<i>L</i> Laubgrün	0,2416	0,5989	5,82	14,43	3,84
<i>V</i> Violettblau	0,1890	0,1326	4,39	3,08	15,77
<i>D65</i> (weißes Papier, <i>D65</i>)	0,3173	0,3337	77,74	81,79	85,43
<i>N</i> (schwarze Druckfarbe)	0,3130	0,3258	4,12	4,29	4,75

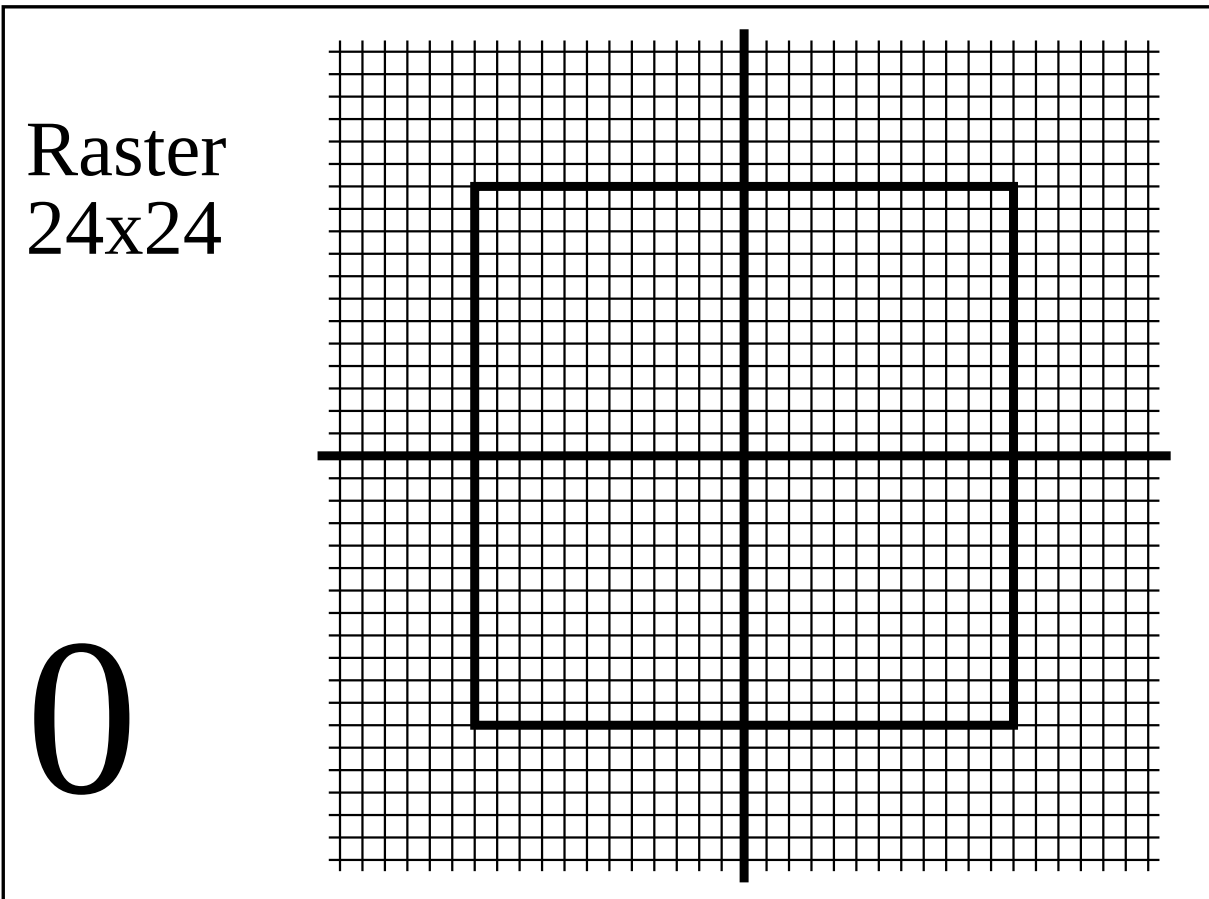
G7311_7f.eps, G0610_7f.eps, GT9_08f.eps, Tabelle 10_8 2x2

Farbvalenzmetrische Größen (Farbwerte: lineare Koordinaten)		
Farbvalenzmetrische Größen	Bezeichnung und Zusammenhang mit Normfarbwerten / -anteilen	Bemerkungen:
Hellbezugswert	$Y = y (X + Y + Z)$	Definition in: CIEXYZ 1931
Buntwert	für lineares Buntwertdiagramm (A, B)	
Rot-Grün	$A = [X / Y - X_n / Y_n] Y = [a - a_n] Y$ $= [x / y - x_n / y_n] Y$	Definition Gegenfarbsystem
Gelb-Blau	$B = - 0,4 [Z / Y - Z_n / Y_n] Y = [b - b_n] Y$ $= - 0,4 [z / y - z_n / y_n] Y$	$n = D65$ (Umfeld)
radial	$C = [A^2 + B^2]^{1/2}$	
Sättigungswert	= Buntwert / Hellbezugswert	
Rot-Grün	$S_a = A / Y = X / Y - X_n / Y_n$ $= x / y - x_n / y_n = a - a_n$	Definition Gegenfarbsystem
Gelb-Blau	$S_b = B / Y = - 0,4 [Z / Y - Z_n / Y_n]$ $= - 0,4 [z / y - z_n / y_n] = b - b_n$	
radial	$S_c = C / Y$ $= [(a - a_n)^2 + (b - b_n)^2]^{1/2}$	
Farbartwert	für lineare Farbtafel (a, b)	
Rot-Grün	$a = X / Y = x / y$	Definition
Gelb-Blau	$b = - 0,4 [Z / Y] = - 0,4 [z / y]$	Gegenfarbsystem
radial	$c = [(a - a_n)^2 + (b - b_n)^2]^{1/2}$	

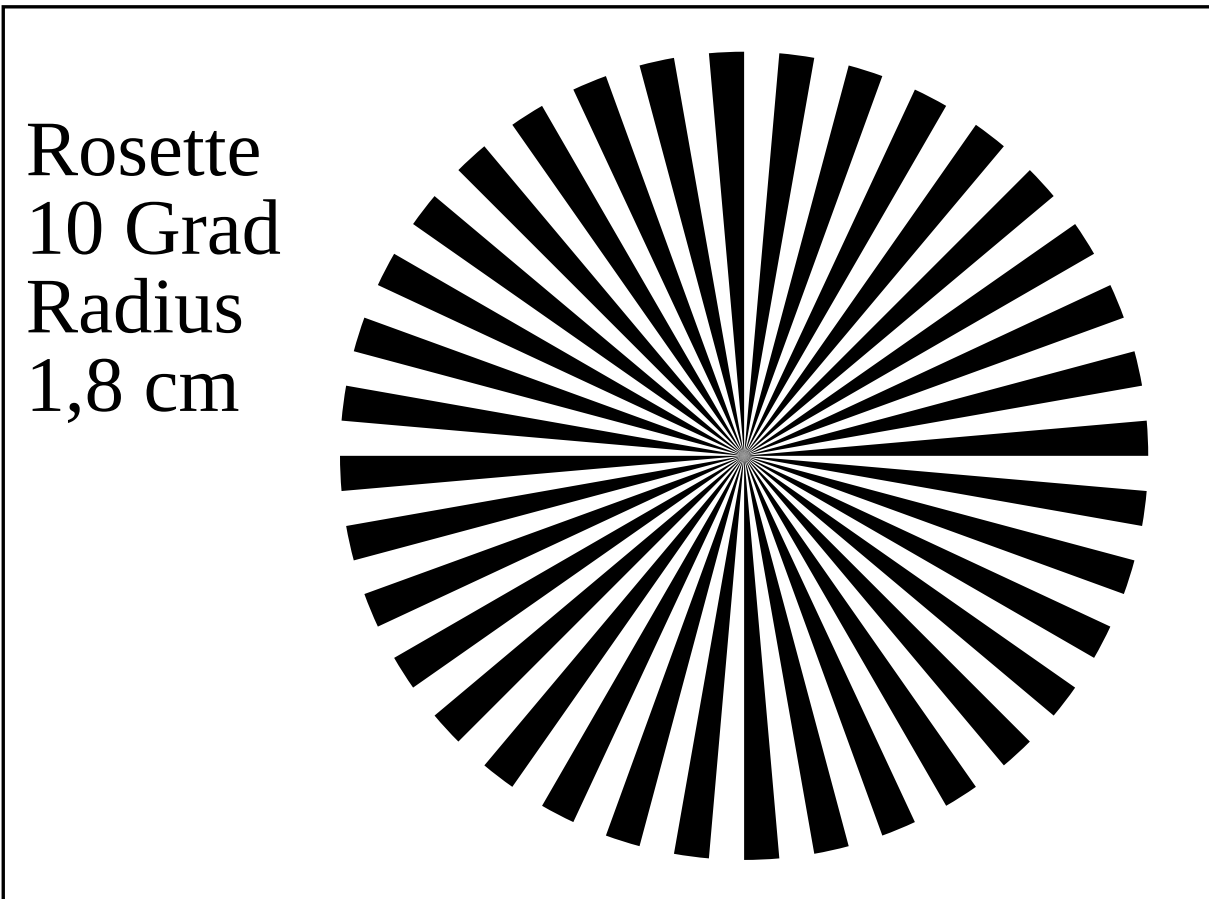
G7360_7f.eps, G0611_7f.eps, GT9_09f.eps, Tabelle 10_9 2x3

Farbempfindungsgrößen (Farbheiten: Kubikwurzel-Koordinaten)		
Farbempfindungsgrößen	Bezeichnung und Zusammenhang mit Normfarbwerten / -anteilen	Bemerkungen:
Helligkeit	$L^* = 116 \left(Y / 100 \right)^{1/3} - 16$ <i>Näherung:</i> $L^* = 100 \left(Y / 100 \right)^{1/3}$	<i>Definition 1976 in:</i> <i>CIELUV und CIELAB</i>
Buntheit	für nichtlineares Buntheitsdiagramm (a^* , b^*)	
Rot-Grün	$a^* = 500 \left[\left(X / X_n \right)^{1/3} - \left(Y / Y_n \right)^{1/3} \right]$ $= 500 \left(a' - a'_n \right) Y^{1/3}$	<i>Definition 1976 in:</i> <i>CIELAB</i>
Gelb-Blau	$b^* = 200 \left[\left(Y / Y_n \right)^{1/3} - \left(Z / Z_n \right)^{1/3} \right]$ $= 500 \left(b' - b'_n \right) Y^{1/3}$	$n = D65$ (Umfeld)
radial	$C^* = \left[a^{*2} + b^{*2} \right]^{1/2}$	
Sättigung	= Buntheit / Helligkeit	
Rot-Grün	$S_a^* = a^* / \left[100 \left(Y / 100 \right)^{1/3} \right]$ $= 21,6 \left(a' - a'_n \right)$	<i>Definition für:</i> <i>CIELAB 1976</i>
Gelb-Blau	$S_b^* = b^* / \left[100 \left(Y / 100 \right)^{1/3} \right]$ $= 21,6 \left(b' - b'_n \right)$	
radial	$S_c^* = C^* / \left[100 \left(Y / 100 \right)^{1/3} \right]$ $= 21,6 \left[\left(a' - a'_n \right)^2 + \left(b' - b'_n \right)^2 \right]^{1/2}$	
Farbart	für nichtlineare Farbarttafel (a' , b')	
Rot-Grün	$a' = \left(1 / X_n \right)^{1/3} \left(x / y \right)^{1/3}$ $= 0,2191 \left(x / y \right)^{1/3}$ für D65	<i>Definition für:</i> <i>CIELAB 1976</i>
Gelb-Blau	$b' = -0,4 \left(1 / Z_n \right)^{1/3} \left(z / y \right)^{1/3}$ $= -0,08376 \left(z / y \right)^{1/3}$ für D65	<i>Farbarttafel (a', b')</i> <i>ähnlich (u', v')</i>
radial	$c' = \left[\left(a' - a'_n \right)^2 + \left(b' - b'_n \right)^2 \right]^{1/2}$	<i>von CIELUV 1976</i>

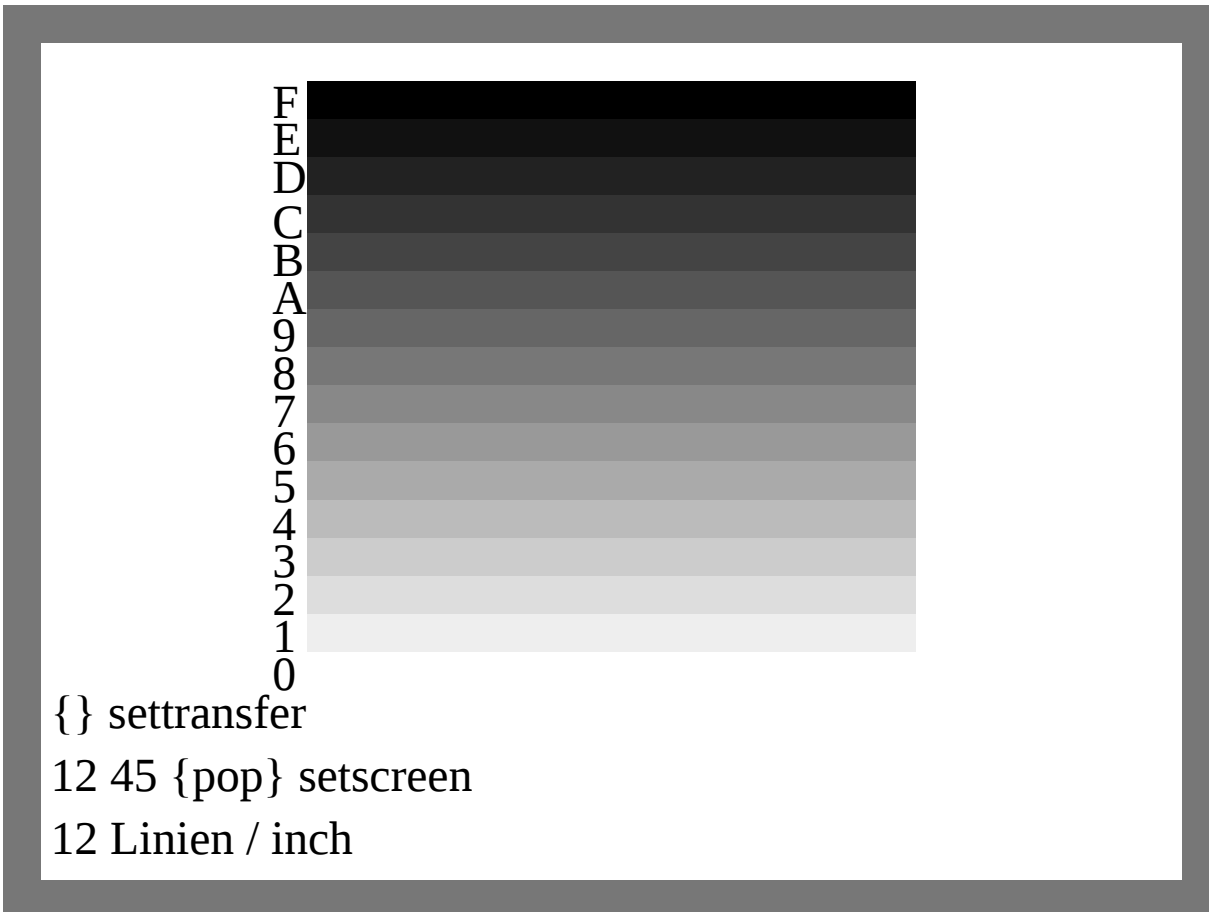
G7361_7f.eps, G0620_7f.eps, GT9_10f.eps, Tabelle 10_10 2x4



G8325_8f.eps, G0630_1f.eps, GTe01f.eps, Testbild 1



G8264_5f.eps, G0630_2f.eps, GTe02f.eps, Testbild 2



G8254_1f.eps, G0630_3f.eps, GTe03f.eps, Testbild 3 *PDF



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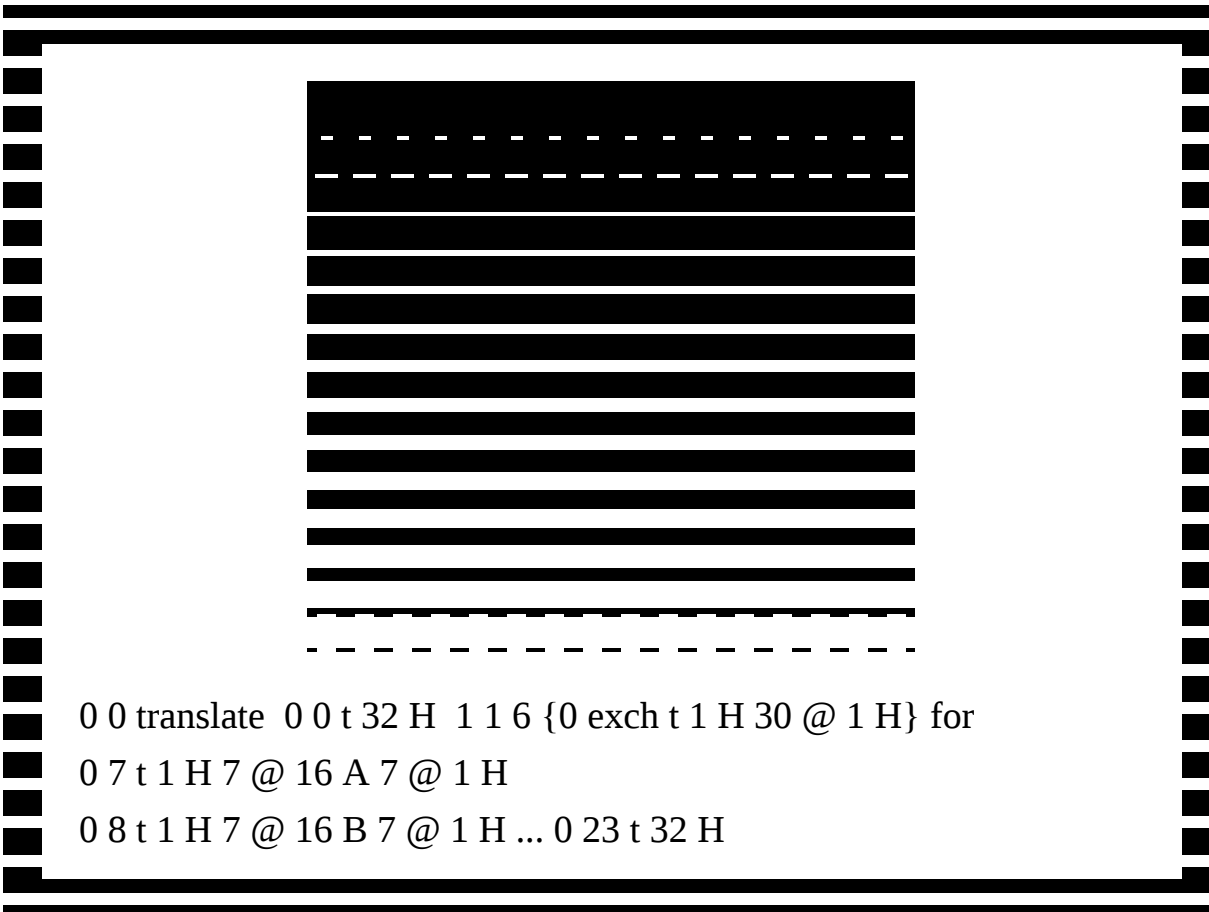
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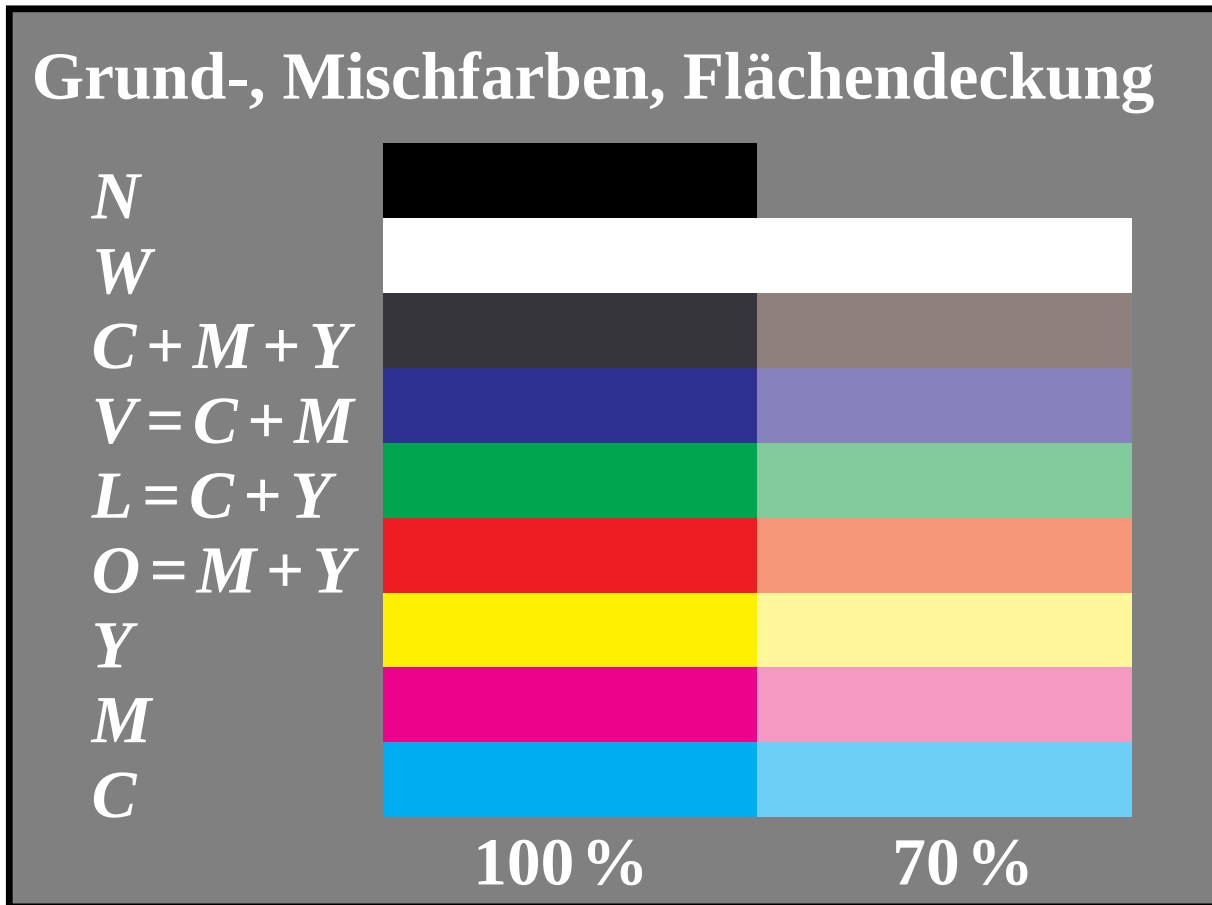
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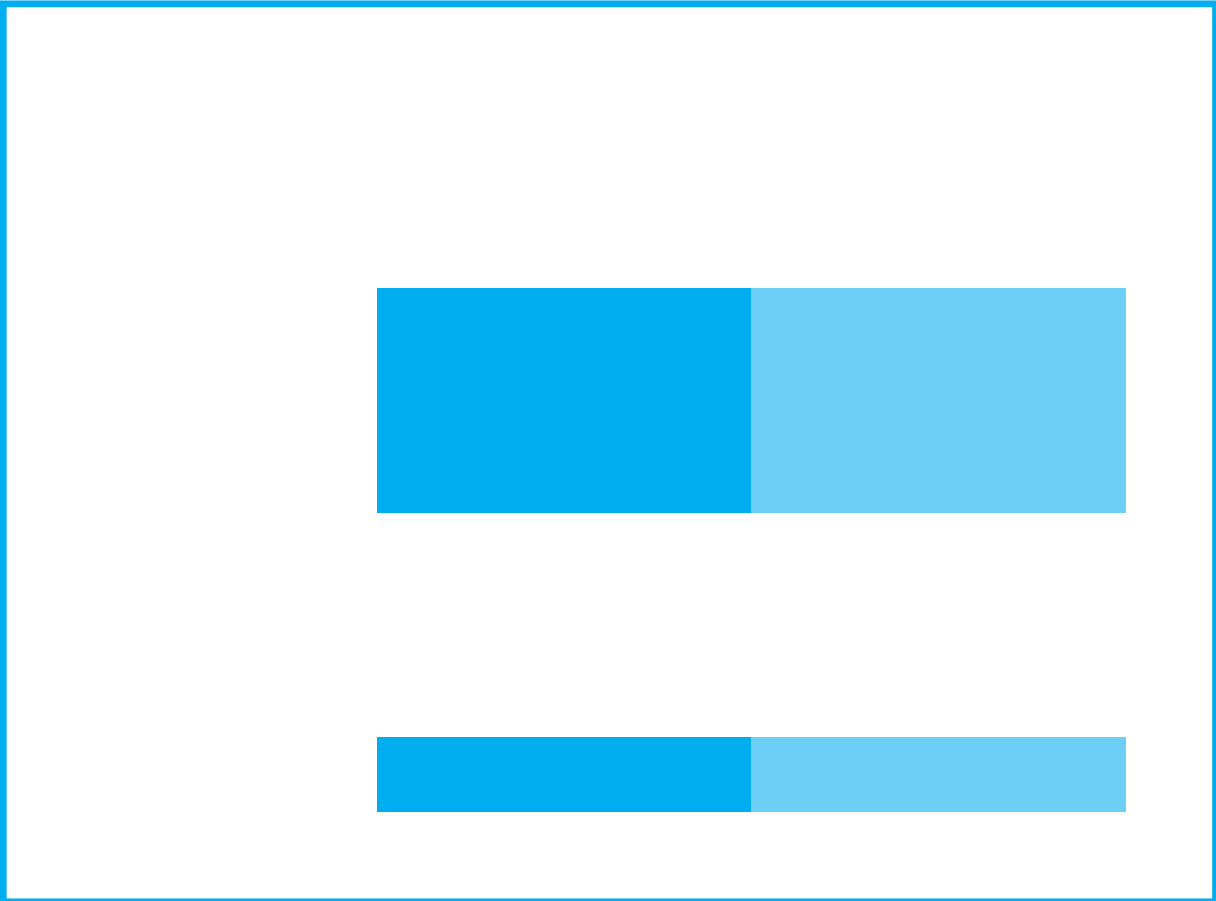
G8264_6f.eps, G0630_4f.eps, GTe04f.eps, Testbild 4



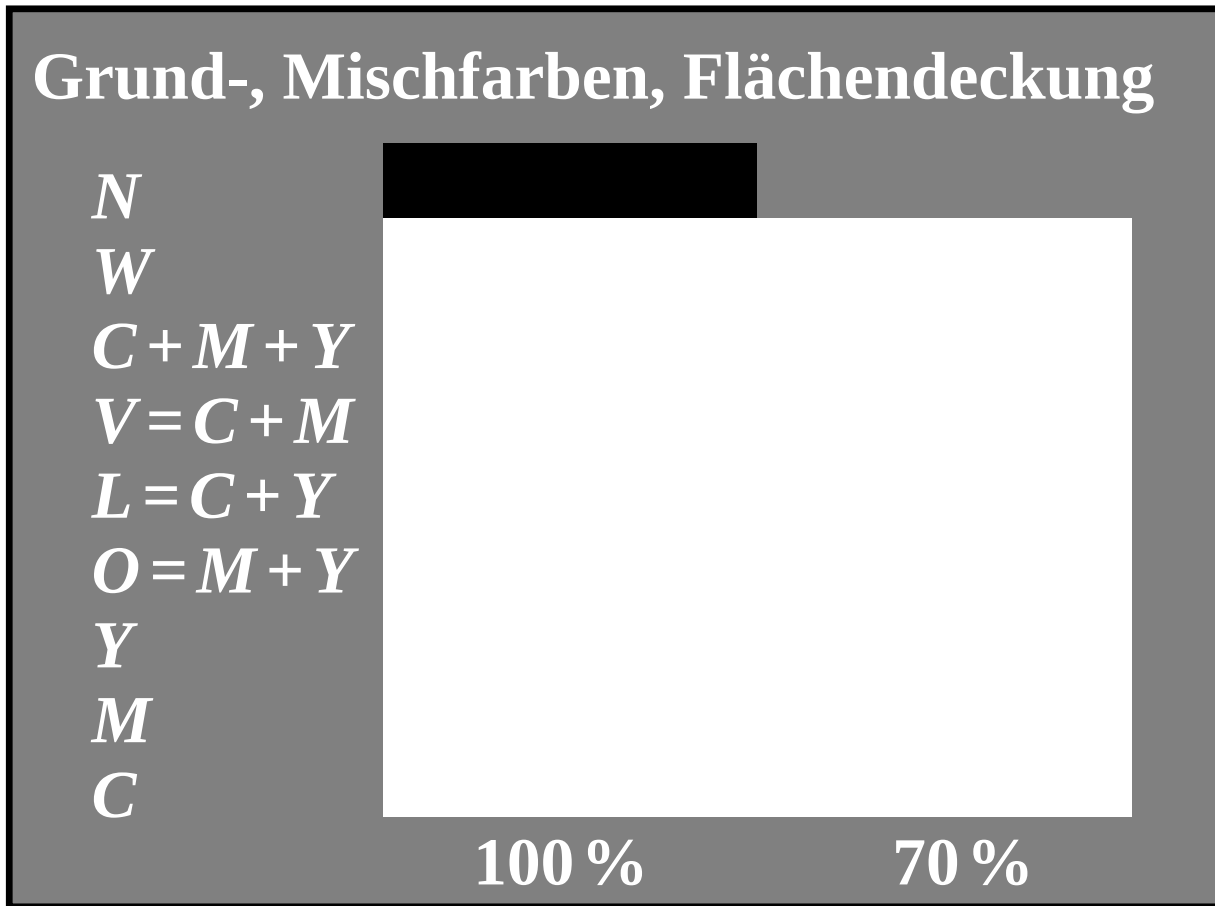
G8264_7f.eps, G0630_5f.eps, GTe05f.eps, Testbild 5



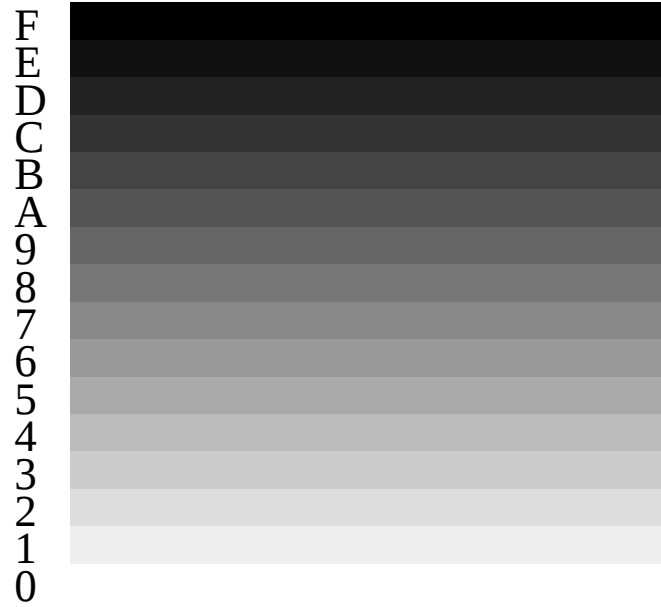
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G9485-4f.eps, G0630_7f.eps, GTe06_2f.eps, Testbild 6_2

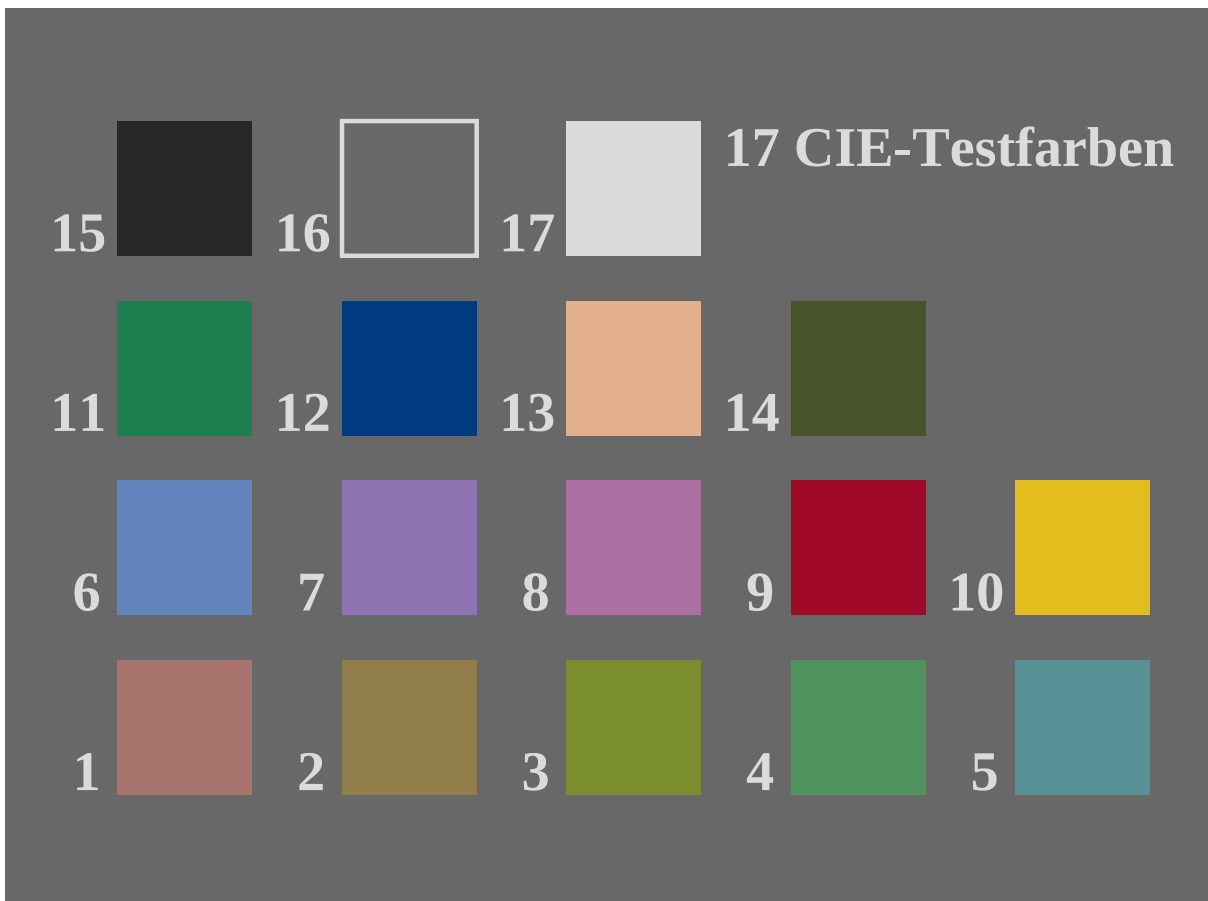


G9485_7f.eps, G0630_8f.eps, GTe06_3f.eps, Testbild 6_3

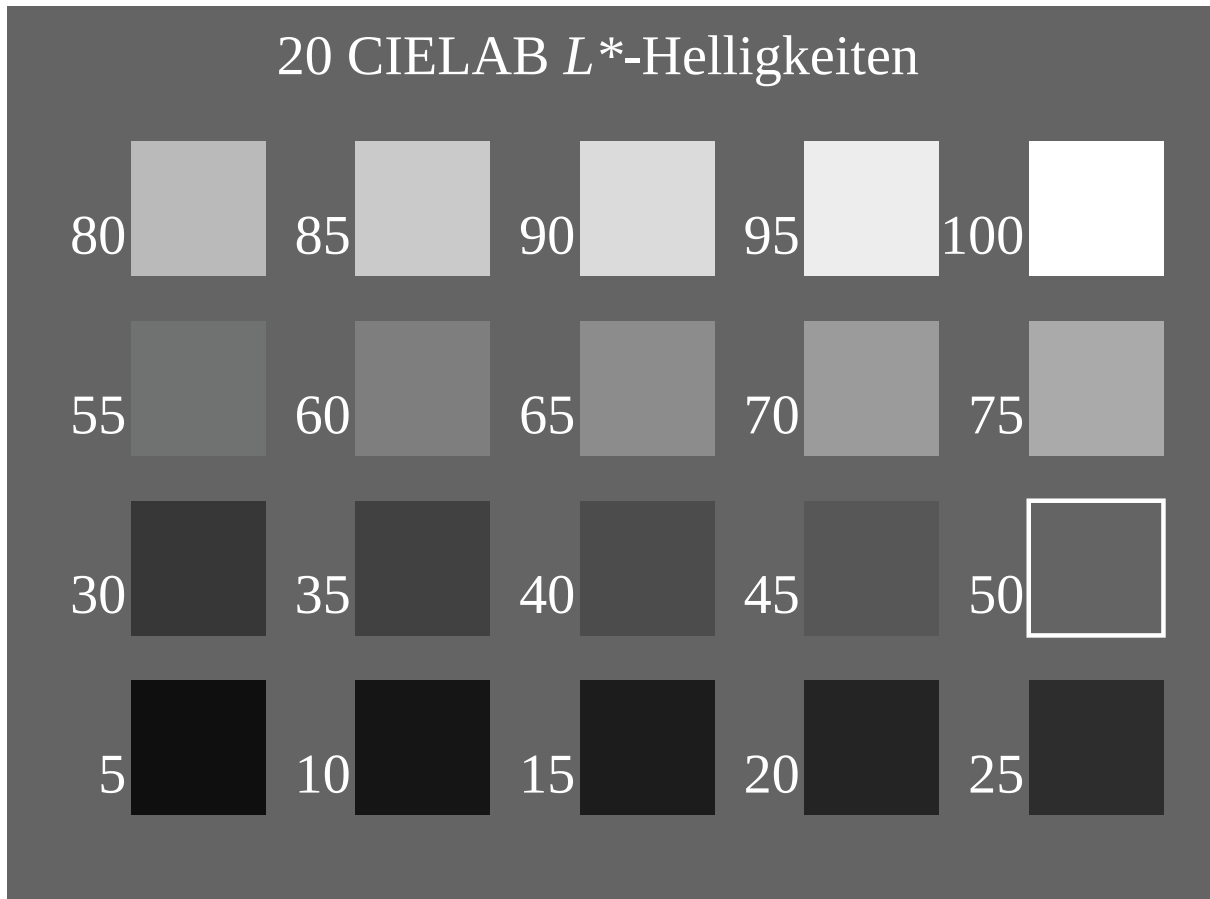


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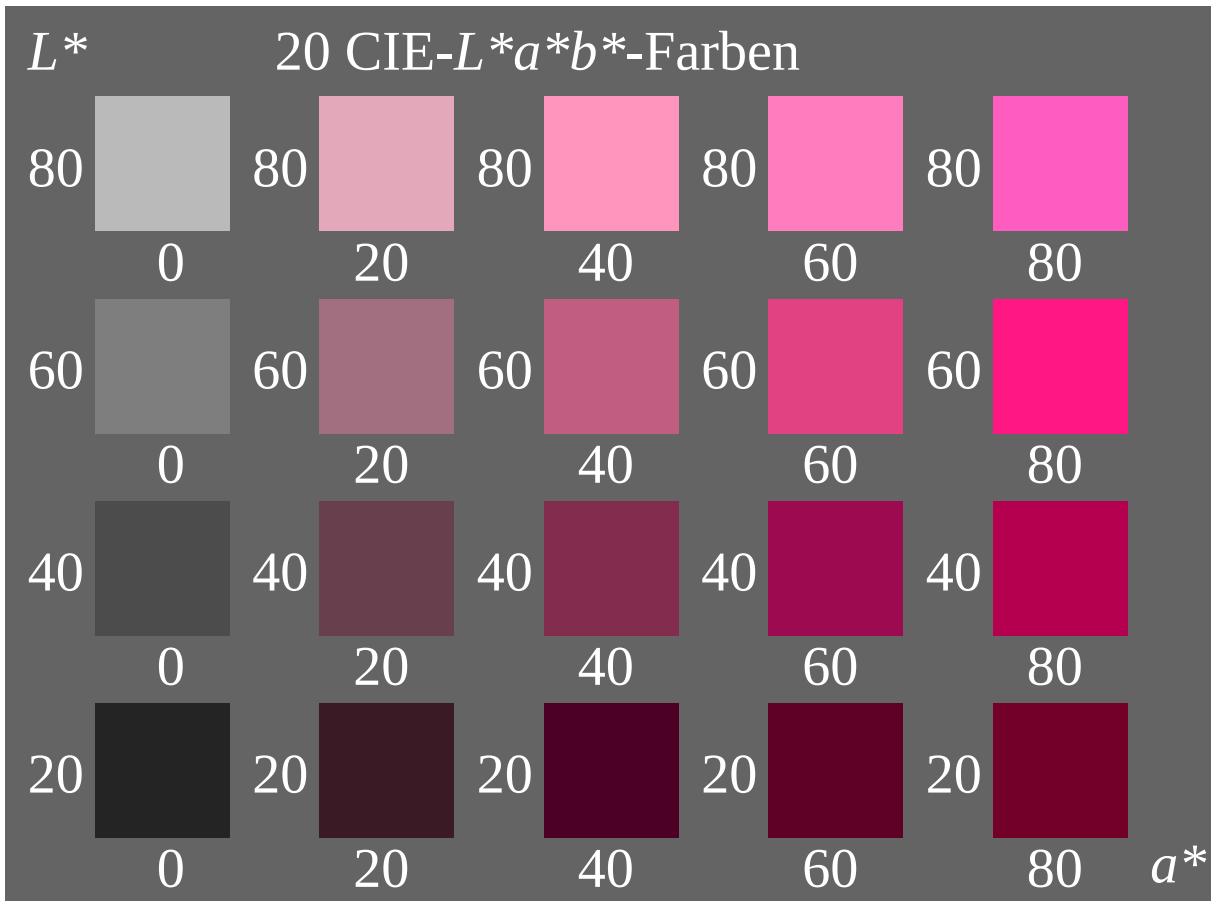
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G7225_7f.eps, G0631_2f.eps, GTe08f.eps, Testbild 8



G7235_7f.eps, G0631_3f.eps, GTe09f.eps, Testbild 9



G7245_7f.eps, G0631_4f.eps, GTe10f.eps, Testbild 10



G7384_8f.eps, G0631_5f.eps, GTe11f.eps, Testbild 11



G7385_8f.eps, G0631_6f.eps, GTe12f.eps, Testbild 12



G7384_7f.eps, G0631_7f.eps, GTe13f.eps, Testbild 13



G7385_7f.eps, G0631_8f.eps, GTe14f.eps, Testbild 14